### Towards ES7 Async/Await with Koa

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**JSDC 2014** 

### node.js callback errors must be handled

```
fs.stat(__dirname, function (err, stats) {
    // handle errors
    if (err) return console.error(err.stack);
    console.log(stats);
});
```

## node.js callbacks can not be caught!

```
try {
    setImmediate(function () {
        throw new Error('boom');
    });
} catch (err) {
```

## The callback pyramid of doom

```
fn1 (function (err) {
  if (err) return callback(err);
  fn2(function (err) {
    if (err) return callback(err);
    fn3(function (err) {
      if (err) return callback(err);
      // ...
    } );
  });
});
```

## node.js callbacks and conditionals

Requires a lot of refactoring!

## node.js callback solutions

- 1. A lot of refactoring.
- 2. Use a control flow library like async.
- 3. Use domains (likely to be deprecated).
- 4. Use ES6 promises.

#### **ES6 Promises**

### Native to JavaScript as of ES6

- Most browsers and probably IE12+
- Node v0.11.13+

It's confusing to learn, especially for beginners.

# **ES7 Async/Await with Promises**

Write asynchronous code like it's synchronous.

```
async function example() {
   try {
      // assuming node returns promises

   var stats = await fs.stat(__filename);
   var buffer = await fs.readFile(__filename);
   } catch (err) {
      console.error(err.stack);
   }
}
```

#### **ES6 Promises**

Will be very easy to use with async/await.

Will be rarely created!

# We're almost there with generators

### https://github.com/visionmedia/co

```
co(function* () {
   try {
      // assuming node returns promises
   var stats = yield fs.stat(__filename);
   var buffer = yield fs.readFile(__filename);
   } catch (err) {
   console.error(err.stack);
  }
})();
```

### **Koa - The Spiritual Successor to Express**

Written by TJ Holowaychuk.

Community maintained.

Uses co for control flow.

Uses the same modules as Express: <a href="https://jshttp.github.io">https://jshttp.github.io</a>

#### **Koa: Generators as Middleware**

```
// promised version of node's API
var fs = require('mz/fs');
app.use(function* (next) {
  this.response.body = yield fs.readFile(__filename);
});
```

# **Koa: With Try/Catch Support**

```
var fs = require('mz/fs');
app.use(function* (next) {
  try {
    this.response.body = yield fs.readFile( filename);
  } catch (err) {
    this.response.status = 404;
    this.response.body = {
      message: 'Could not read file!'
    };
});
```

#### Koa: Eventually with ES7 Async/Await Support

```
app.use(async function errorHandler(next) {
  try {
   await next;
  } catch (err) {
    this.response.status = 500;
    this.response.body = {
     message: 'Can not send file!'
    };
});
app.use(async function sendFile(next) {
 this.response.body = await fs.readFile( filename);
});
```

# Why Async/Await?

- No nested callbacks.
- Try/catch error handling.
- No 3rd party libraries needed.
- No more arguing about control flow.

# The Path to ES7 Async/Await

Write everything with promises now so we don't have to think about **async** later.