

# Teaching GitHub:

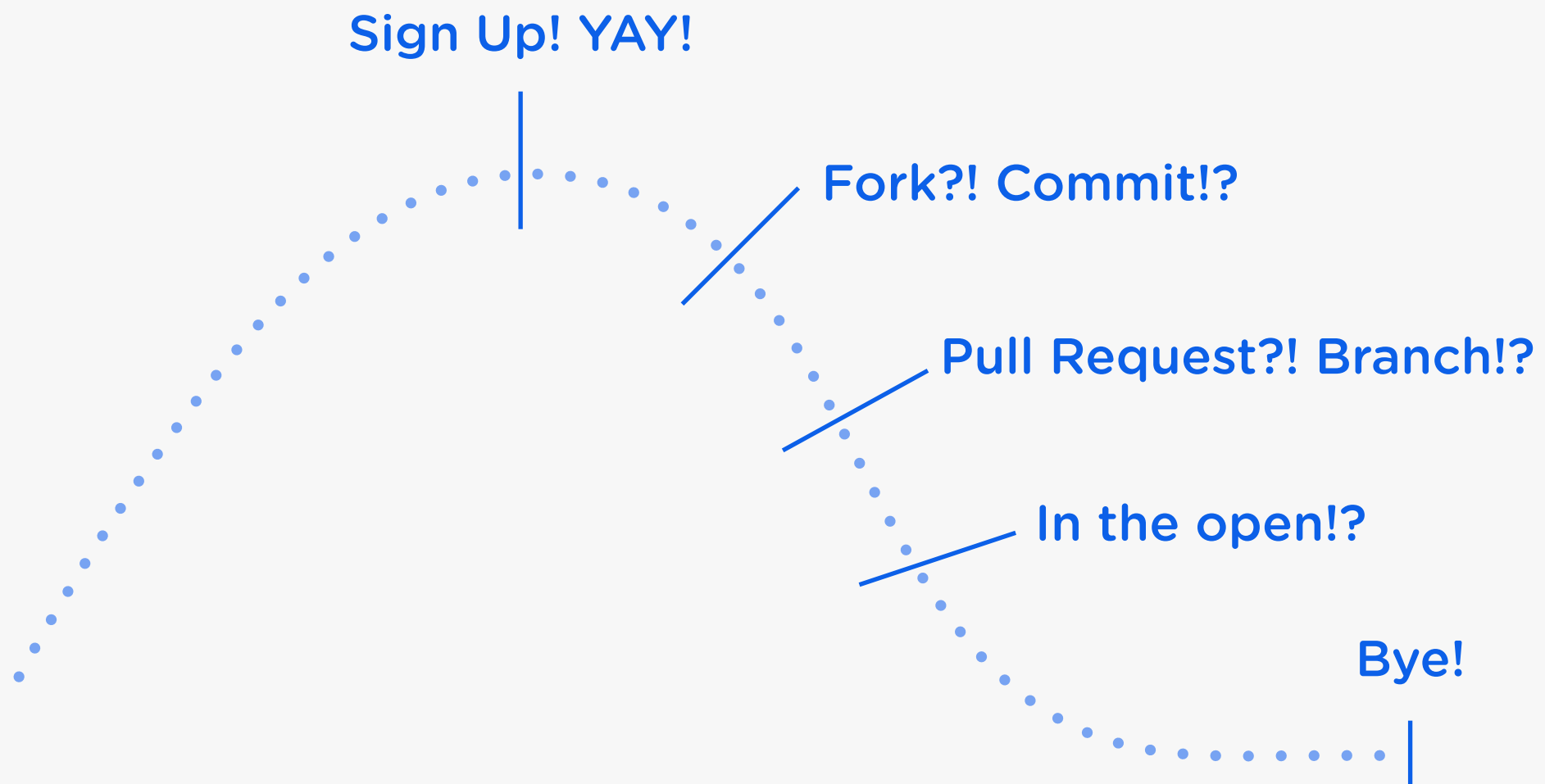
Node.js, Server, Robot, GitHub API

Hi!

github/jlord

tw/jllord

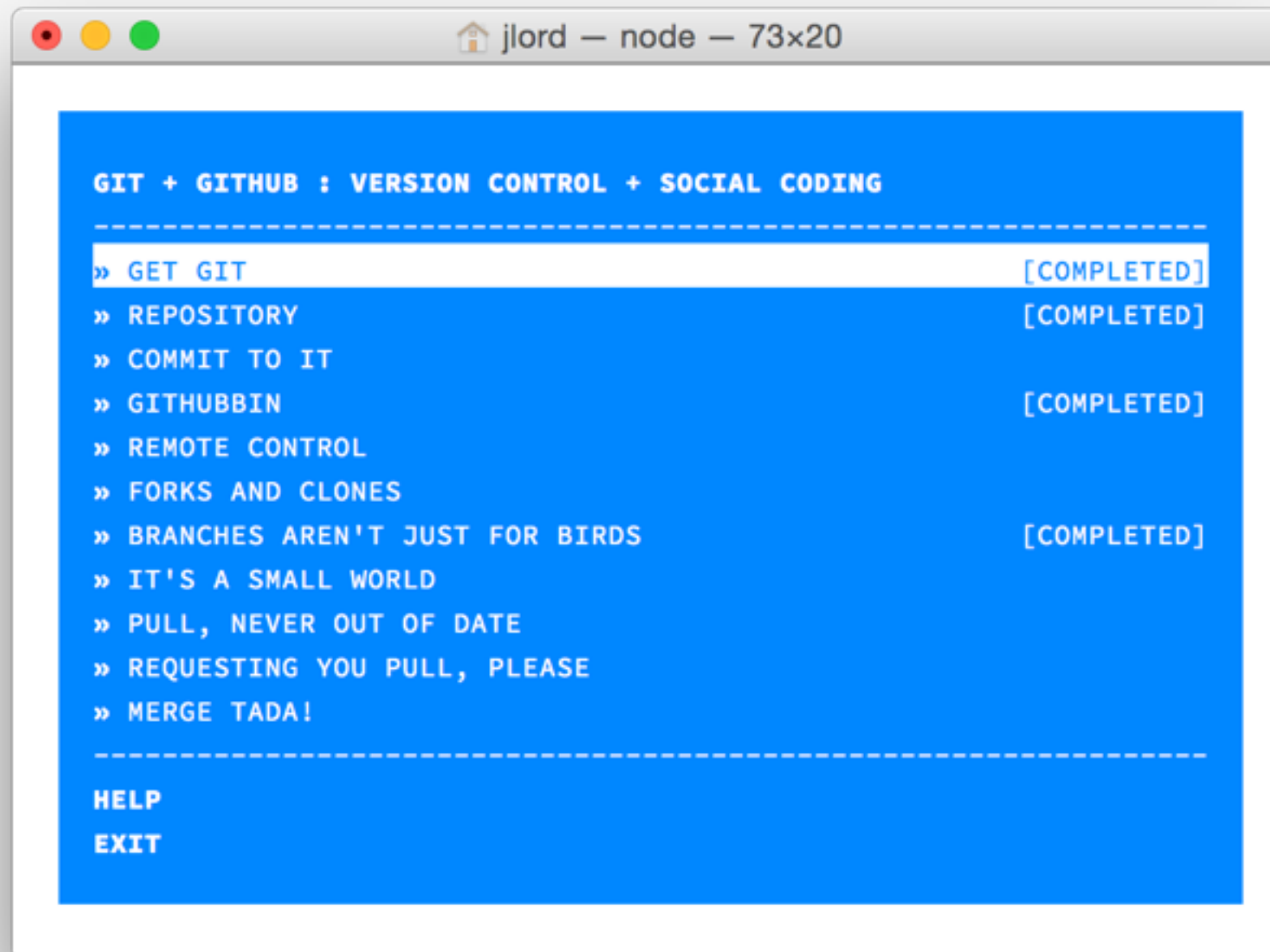
# GitHub New Users



SUMMER 2013

# NodeConf 2013

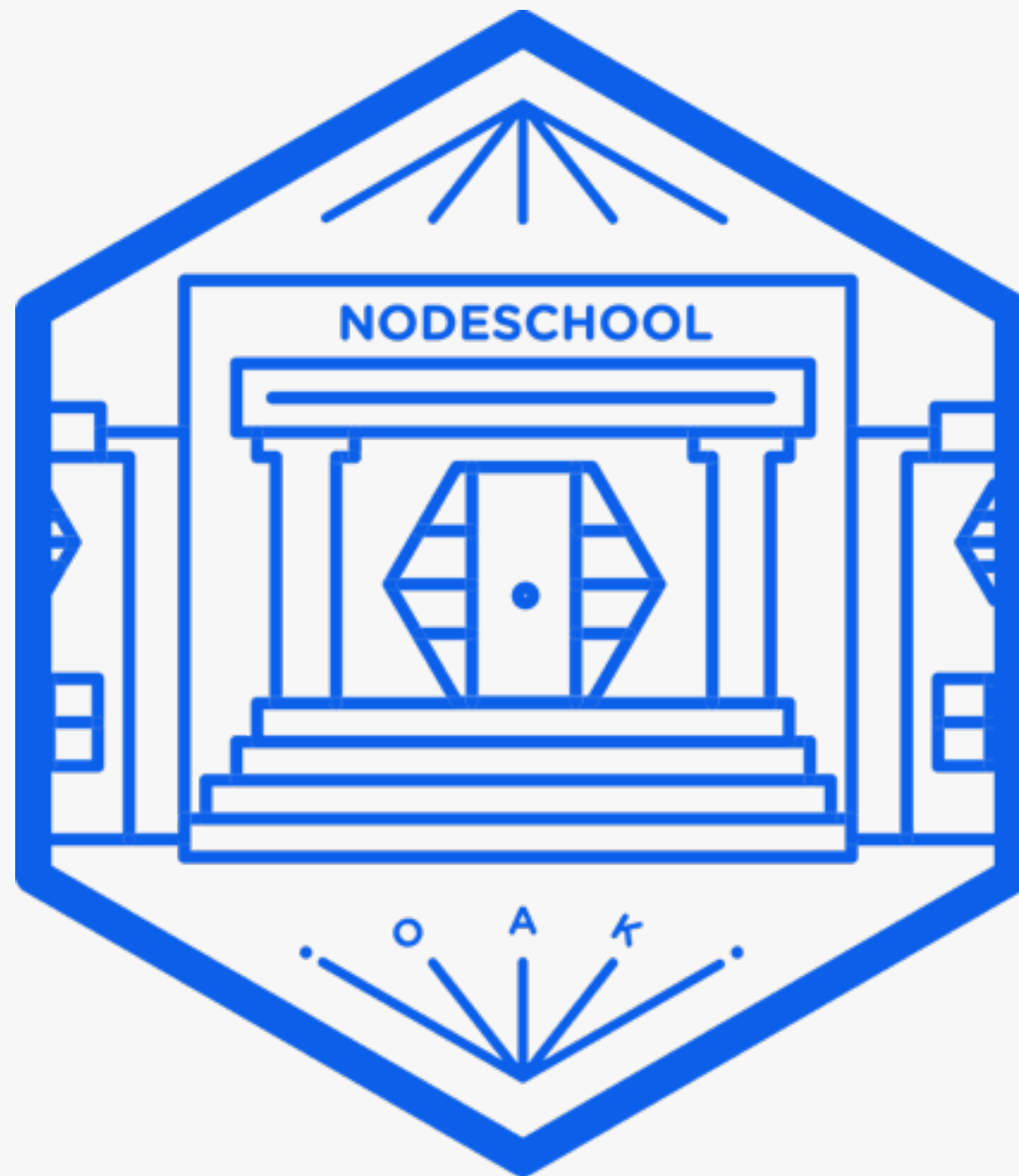
all workshops, @substack and @maxogden introduce  
first NodeSchool terminal app: stream-adventure



NODESCHOOL TERMINAL APPS, GIT-IT

# rvagg/workshopper

Framework for creating the terminal app



NODESCHOOL.IO WAS BORN

# 18 Chapters

# 72 Events

Amsterdam, NL	Baltimore, MD	Berlin, DE	Brisbane, AU
Costa Rica	Hamburg, DE	Hobart, AU	London, UK
Medellin, Colombia	Melbourne, AU	NYC	Oakland, CA
Portland, OR	Puerto Rico	Stavanger, Norway	Sydney, AU
	Tampa, FL	Oxford, UK	



LATE 2013

# GitHub imagines:

A hack night, users leave with their first pull request & shiny contribution squares.

**Build a Git workshopper!**

# Benefits to using Terminal: Realness

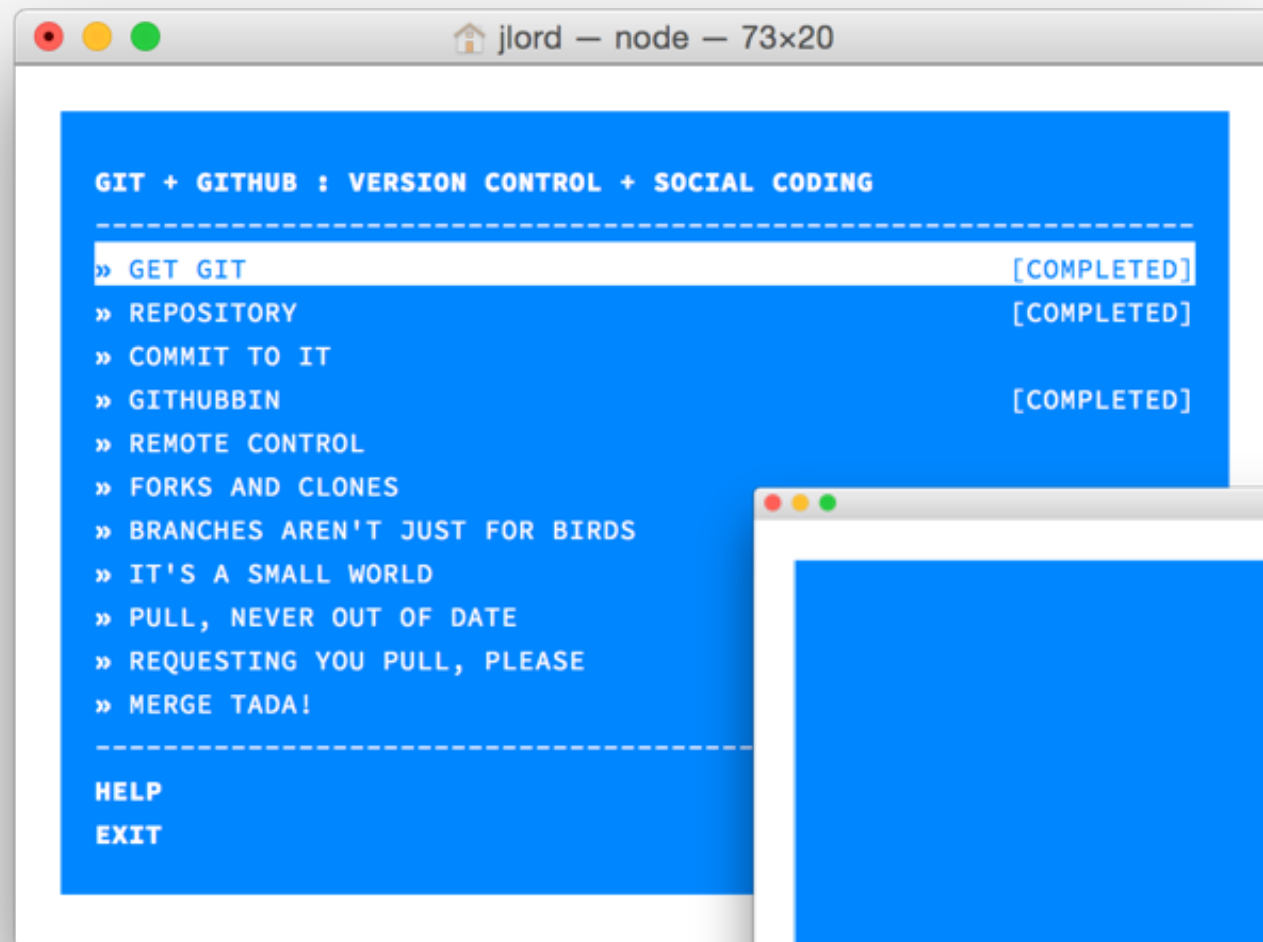
Real Git, real GitHub, real Terminal. Users get to get over that hurdle.

# Git-it Parts

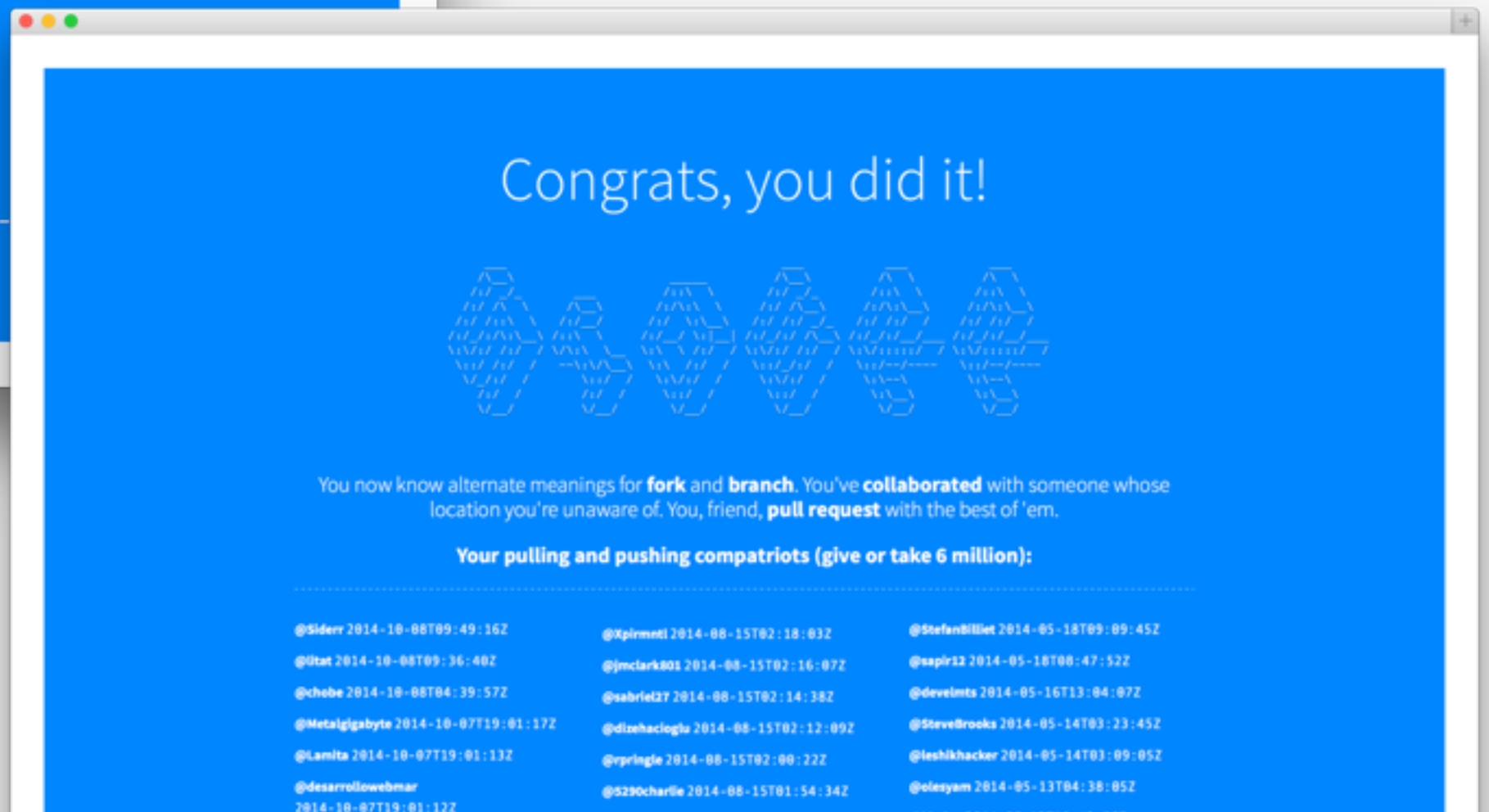
COLLABORATOR

@reporobot

PATCHWORK SITE TO FORK



TERMINAL APP



# SKIPPING

A whole other talk on all the thought that goes into teaching Git concepts to beginners.

PART ONE

# Framework Setup

Customizing framework for lessons using Git.

# Fork workshopper

- Won't be verifying files
- Change printed instructions

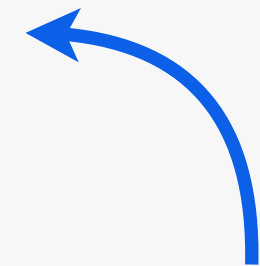
# Typical workshopper

## Submitted program:

```
console.log("Hello World")  
// Hello World
```

## Expected:

```
console.log("Hello World")  
// Hello World
```



Compare





# But Git

Users aren't creating programs, we're verifying their use of Git.

Run a background process:

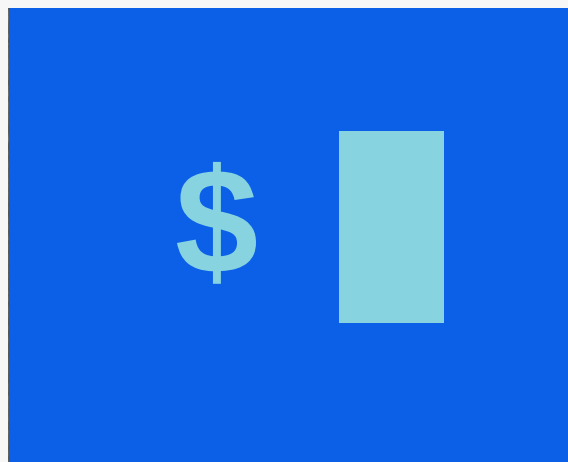
```
var exec = require('child_process').exec
```

# Use Git to check Git

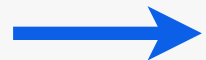
```
exec('git --version', function(err, stdout, stderr) {  
  var gitOutput = stdout.trim()  
  
  if (gitOutput.match('git version'))  
    console.log('Found Git installed.')  
  else console.log('Found no Git installed.')  
})
```

# Verifying lessons

Git-it



git-it verify



the  
verify.js  
for each  
challenge



**Git child process**  
**use GitHub API**  
**@reporobot server**



**other things**

PART TWO

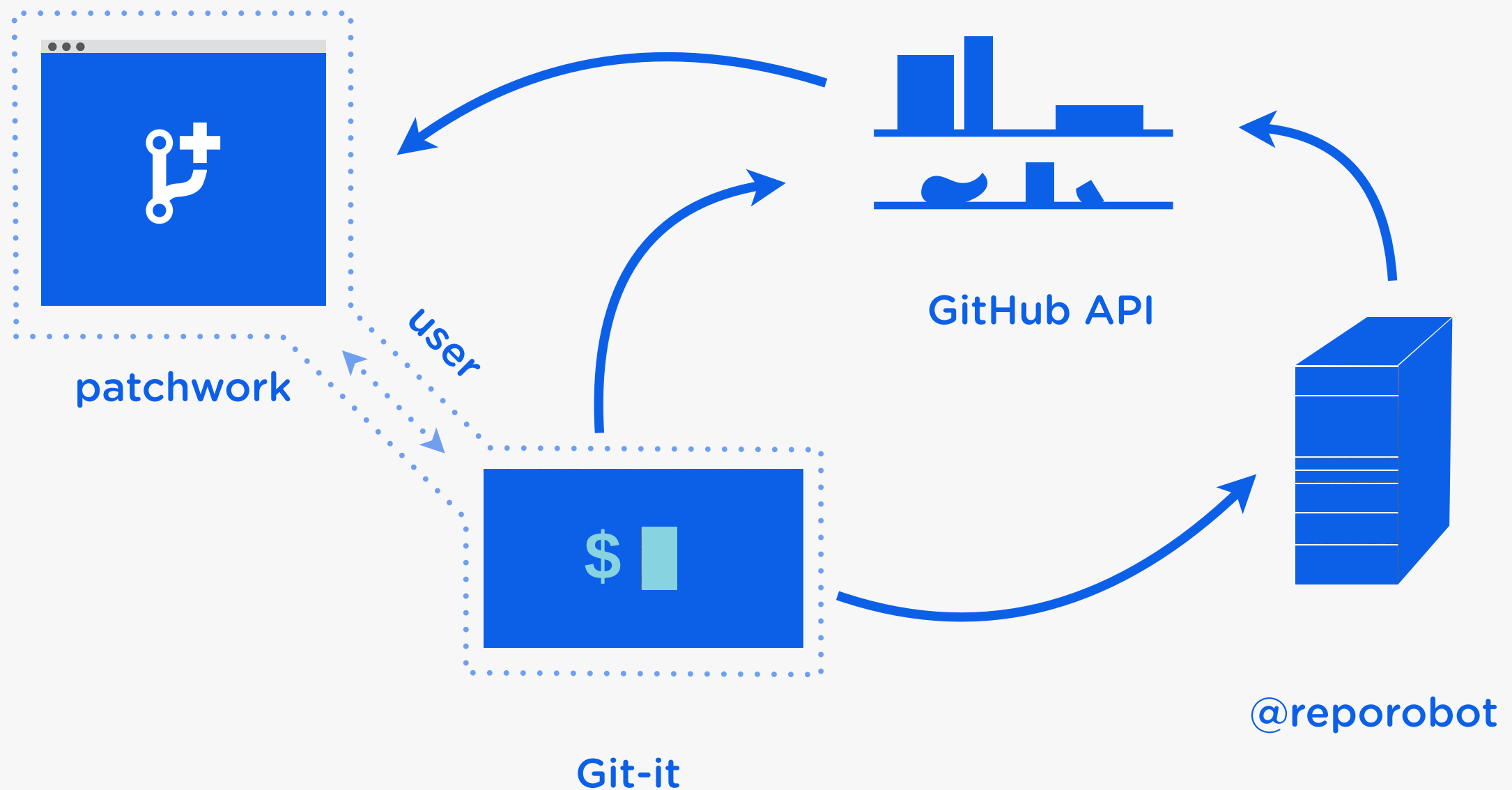
# Git-it

The ecosystem, how lessons and request work.

# Git-it Lessons

1. **Get Git** Install and configure Git
2. **Repository** Create a local repository
3. **Commit to it** Check status, add and commit changes
4. **GitHubbin** Get a GitHub account
5. **Remote Control** Connect local repos to remote ones on GitHub.com
6. **Forks and Clones** Fork and clone an open source repository
7. **Branches aren't just for Birds** Create a branch for features/changes
8. **It's a Small World** Add and sync with a collaborator (Hi, @reporobot!)
9. **Pull, Never Out of Date** Push and pull to sync changes to GitHub.com
10. **Requesting You Pull Please** Create a pull request
11. **Merge Tada** Merge and delete branches

# Git-it Ecosystem





TIP!

# Made up Config

```
git --config user.username jlord
```

You can create and set anything in your Git config.  
This gives me a way to always grab the username.

# Get username

USING TERMINAL

```
$ git config user.username  
# jlord
```

IN GIT-IT, WITH EXEC

```
exec('git config user.username', function(err,  
stdout, stderr) {  
    var username = stdout.trim()  
  
    // do things  
})
```



# Requests

NODE MODULE, REQUEST

```
var request = require('request')
```

```
request(options, function (error, response, body) {  
  if (error) return console.log(error)  
  if (!error && response.statusCode === 200) {  
    console.log("You're on GitHub!")  
    checkCapitals(body.login, user)  
  }  
  else if (response.statusCode === 404) {  
    return console.log("GitHub account matching Git... wasn't found.")  
  }  
})
```

# Making Requests with Request

```
var request = require('request')
```

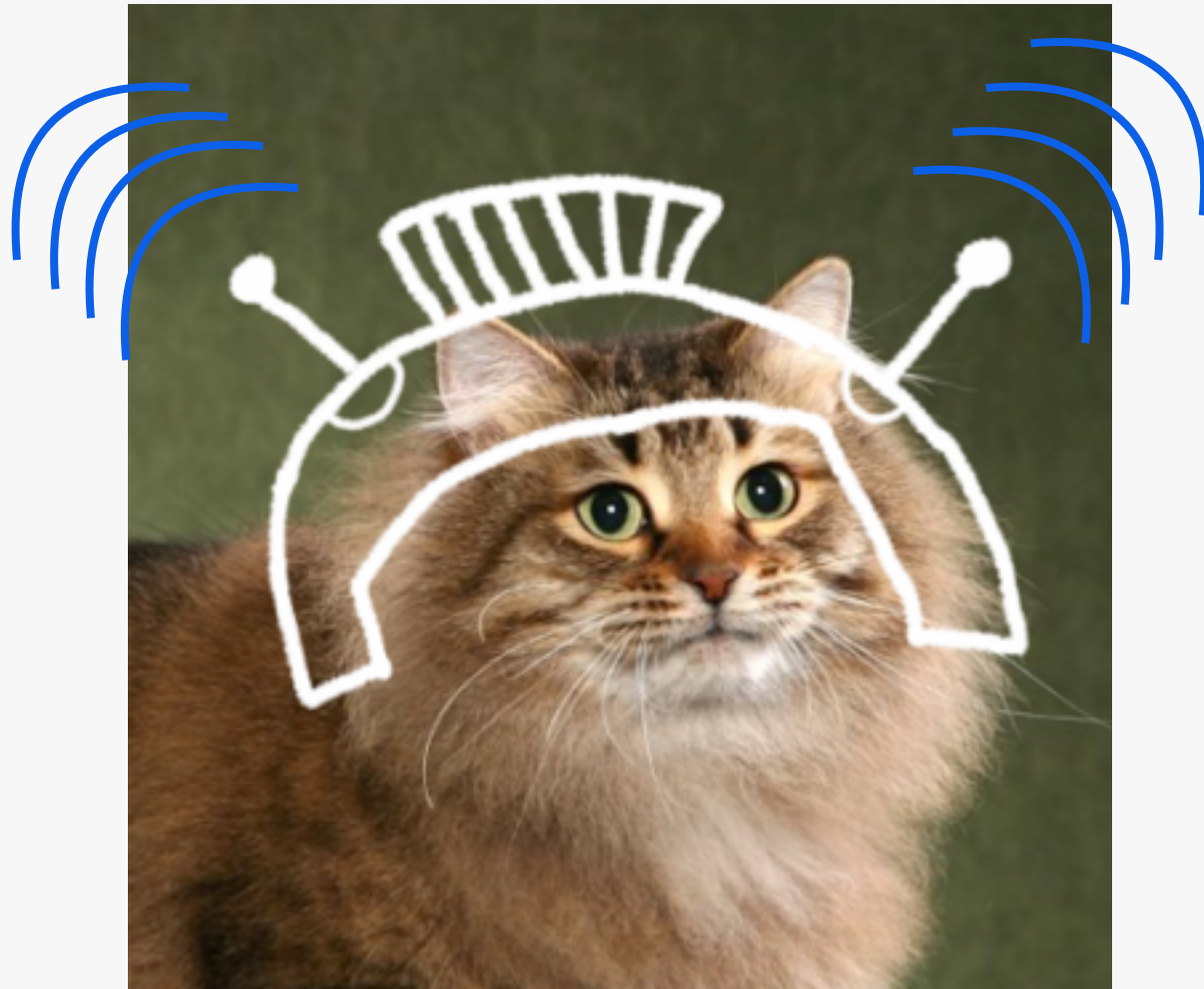
```
var options = {  
  url: "https://api.github.com/users/" + user,  
  json: true,  
  headers: { 'User-Agent': 'jlord' }  
}
```

```
request(options, function (error, response, body) {  
  if (error) return console.log(error)  
  if (!error && response.statusCode === 200) {  
    console.log("You're on GitHub!")  
    checkCapitals(body.login, user)  
  }  
  else if (response.statusCode === 404) {  
    return console.log("GitHub account matching Git... wasn't found.")  
  }  
})
```

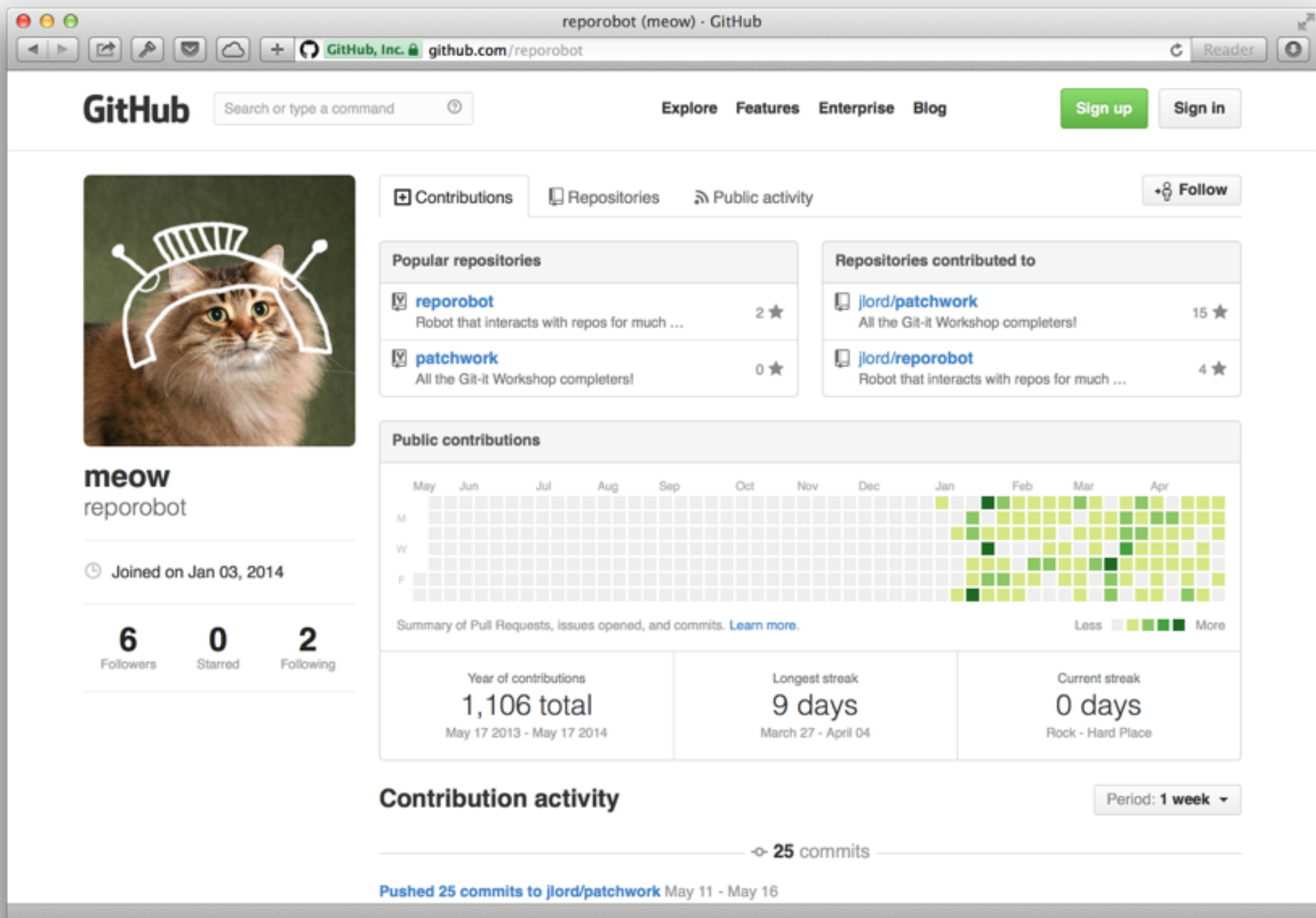
PART THREE

# @reporobot server

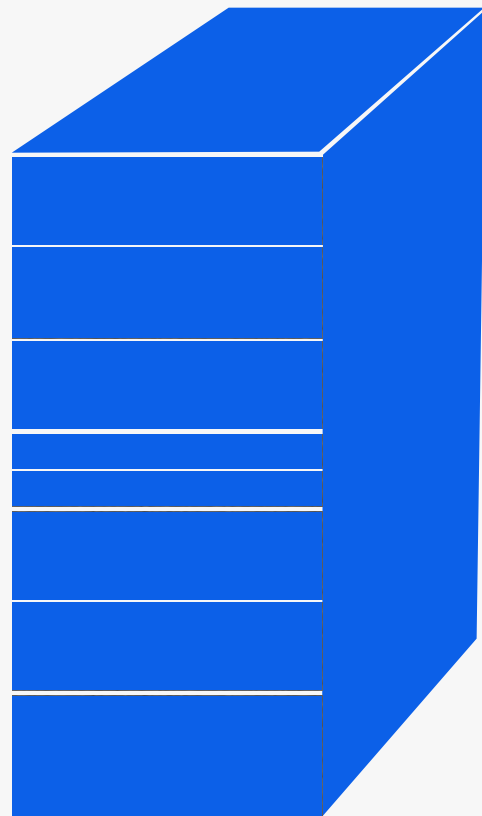
A collaborative GitHub bot.



[@reporobot](#)



# @reporobot server



Node.js server

Digital Ocean Droplet

**maxogden/taco**

GitHub API via

**michael/github**

or

**mikeal/request**

# @reporobot's jobs

1. **Verify Git-it lessons:**
  1. **Requesting You Pull** verify PR was made
  2. **It's a Small World** verify added @RR as collaborator
2. **Receive web hooks**
3. **Write to repository**
4. **Evaluate pull requests**
5. **Write comments on pull requests**
6. **Merge pull requests**
7. **Add user to Patchwork repo, rebuild Patchwork site**

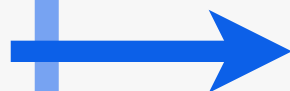


TIP!

# When to Collaborate

GitHub doesn't have hooks for when you're added as a collaborator :(

@reporobot account email with **cloudmailin.com** which sends JSON to server.



`reporobot.jlord.us/push`

# Git-it verify Collaborator

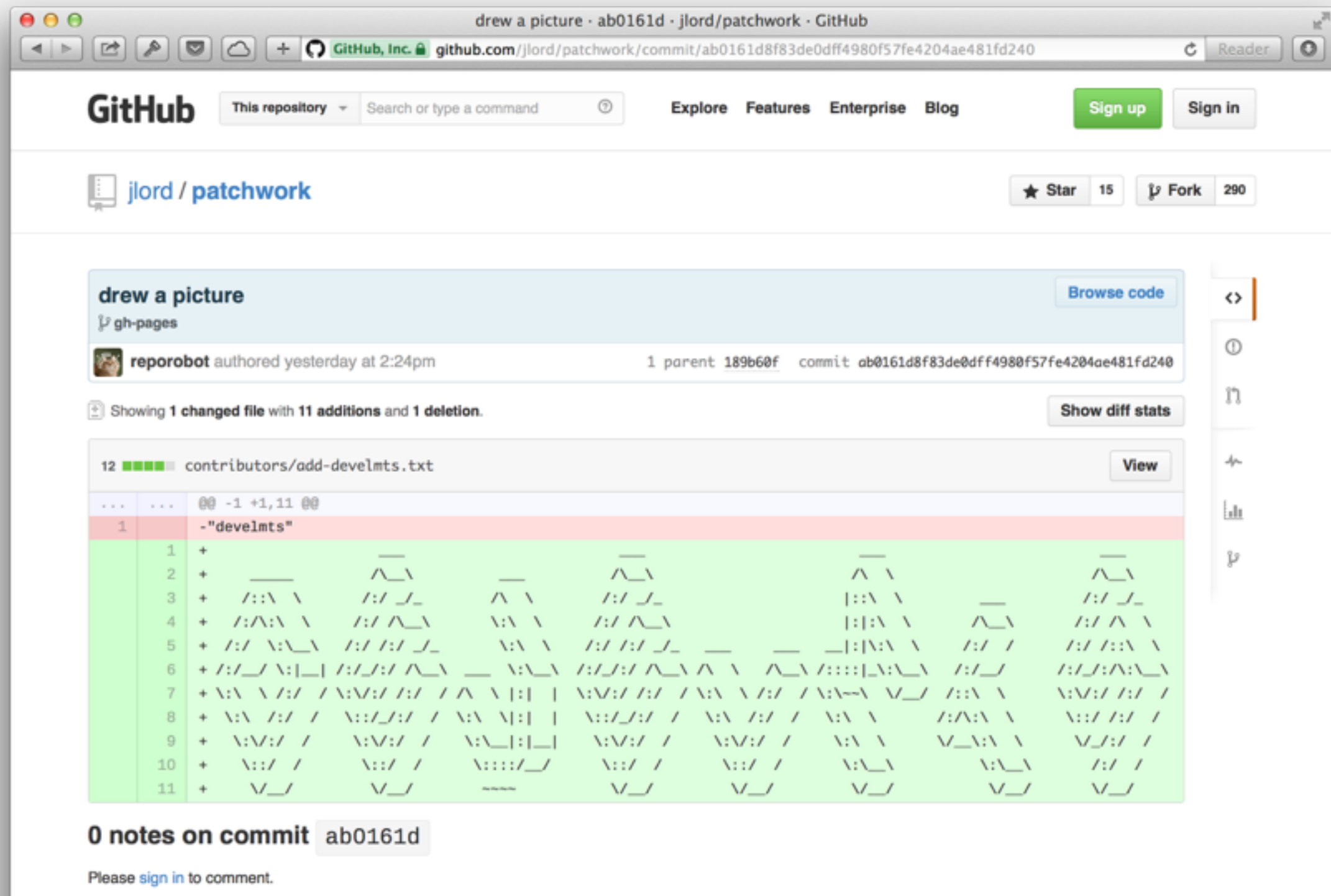
check if user added @reporobot as a collaborator

Git-it verify sends request to:

<http://reporobot.jlord.us/collab?username=>

Parse the username from this, use the GitHub API  
to see if `permissions.push` is true for  
@reporobot on `username/patchwork`.

# Write to Repository



# Verifying Pull Request

Git-it verify →

<http://reporobot.jlord.us/pr?username=>

## Check closed pull requests

<https://api.github.com/repos/jlord/patchwork/issues?state=closed>

```
if (user.match(username.toLowerCase()) && prStatus !== null) {  
  pr = true  
  return callback(error, pr)  
}
```

TIP!

# Skip Other PRs

Once the web hook comes in, check to verify it's a PR you want to review or not.

```
if (!pullreq.head.ref.match(pullreq.user.login) && pullreq.user.login != "reporobot")  
  return callback(new Error("Id\ 'd via branch to not be a Git-it submission or test"))
```

Making sure branch has username in it and it isn't 'reporobot' which would be a test PR.

# Merging Pull Request

A web hook sends PR information to server,  
parse that to check filename, file content...  
If it isn't what was expected, write a comment.

`.filename ✓`

`.patch ✓`

`writeComment(message, prNum)`

# Writing Comments

```
function writeComment(message, prNum) {
  var options = {
    url: baseUrl + 'issues/' + prNum + '/comments',
    headers: {
      'User-Agent': 'request',
      'Authorization': 'token ' + process.env['REPOROBOT_TOKEN']
    },
    json: {'body': message}
  }

  request.post(options, function doneWriteComment(error, response, body) {
    if (error) return callback(error, "Error writing comment on PR")
    callback()
  })
}
```

Add mrack92 by mrack92 · Pull Request #399 · jlord/patchwork · GitHub

←

→



↗

🔑

✉

☁


+


 **GitHub, Inc.** 

[github.com/jlord/patchwork/pull/399](https://github.com/jlord/patchwork/pull/399)

↻

Reader







reporobot commented Tuesday at 6:19am


Collaborator



Filename is different than expected: contributors/add-mrack92.txt



mrack92 added some commits Tuesday at 10:59am



 1.1 9bce9e6

  1.1 a18f6cf

Assignee

No one assigned





TIP!

# Don't Merge at Once

Once a PR is merged, GitHub is running things behind the scenes and can't immediately merge another PR even if it's OK to merge.



TIP!

## 3 second time out between tries

```
if (response.statusCode !== 200) {  
  console.log(new Date(), prNum, "ERROR MERGING", response.statusCode, body.message)  
  console.log(new Date(), prNum, "TRYING AGAIN")  
  if (tries <= limit) {  
    tries++  
    return setTimeout(tryMerge(prNum), 3000)  
  } else {  
    callback(null, new Date() + "Could not merge after " + limit + " tries " +  
prNum)  
  }  
}
```

# Congrats, you did it!



You now know alternate meanings for **fork** and **branch**. You've **collaborated** with someone whose location you're unaware of. You, friend, **pull request** with the best of 'em.

## Your pulling and pushing compatriots (give or take 6 million):

@Siderr 2014-10-08T09:49:16Z

@litat 2014-10-08T09:36:40Z

@chohe 2014-10-08T04:39:57Z

@Metalgigabyte 2014-10-07T19:01:17Z

@Lamita 2014-10-07T19:01:13Z

@desarrollowebmar

2014-10-07T19:01:12Z

@tstapor 2014-10-07T19:01:01Z

@viktor01 2014-10-07T19:00:57Z

@Xpirmntl 2014-08-15T02:18:03Z

@jmcclark801 2014-08-15T02:16:07Z

@sabriell27 2014-08-15T02:14:38Z

@dizehacoglu 2014-08-15T02:12:09Z

@rpringle 2014-08-15T02:00:22Z

@5290charlie 2014-08-15T01:54:34Z

@rwarbelow 2014-08-15T01:54:02Z

@blehman 2014-08-14T23:43:55Z

@StefanBilliet 2014-05-18T09:09:45Z

@sapir12 2014-05-18T08:47:52Z

@develmts 2014-05-16T13:04:07Z

@SteveBrooks 2014-05-14T03:23:45Z

@leshikhacker 2014-05-14T03:09:05Z

@olesyam 2014-05-13T04:38:05Z

@khalen 2014-05-12T19:43:56Z

@pakdavid 2014-05-12T10:51:16Z

# Rebuild Site

Once a PR has been merged, that user is added to the list of users who have completed Git-it.

`contributors.json` contains data on users who have completed it (time, username, ascii art).

Static page, generated with Handlebars templates from the server and pushed to a `gh-pages` branch at `jlord/patchwork`.

WOAH!

# 676 completed!

Mostly from word of mouth and [nodeschool.io](https://nodeschool.io).

# Node.js

Born to handle a room full of people doing something at the same time.

Requests in

- email json
- collab. check
- PR check

Requests out

- ← write ascii
- ← permission.push
- ← loop PRs
- ← comment PR
- ← merge PR
- ← push patchwork

# Patchwork 台北!

@muan [and @dice and @sophie] are hosting a  
hack night on Tuesday!



TIP!

But you can do it anytime!

**Thanks!**