

Introduction to MATLAB – Step by Step Exercise

Large list of exercise: start doing now!

1 – 35: Basic (variables, GUI, command window, basic plot, for, if, functions)

36 – 40: Medium (functions)

41 – 45: Medium (matrices)

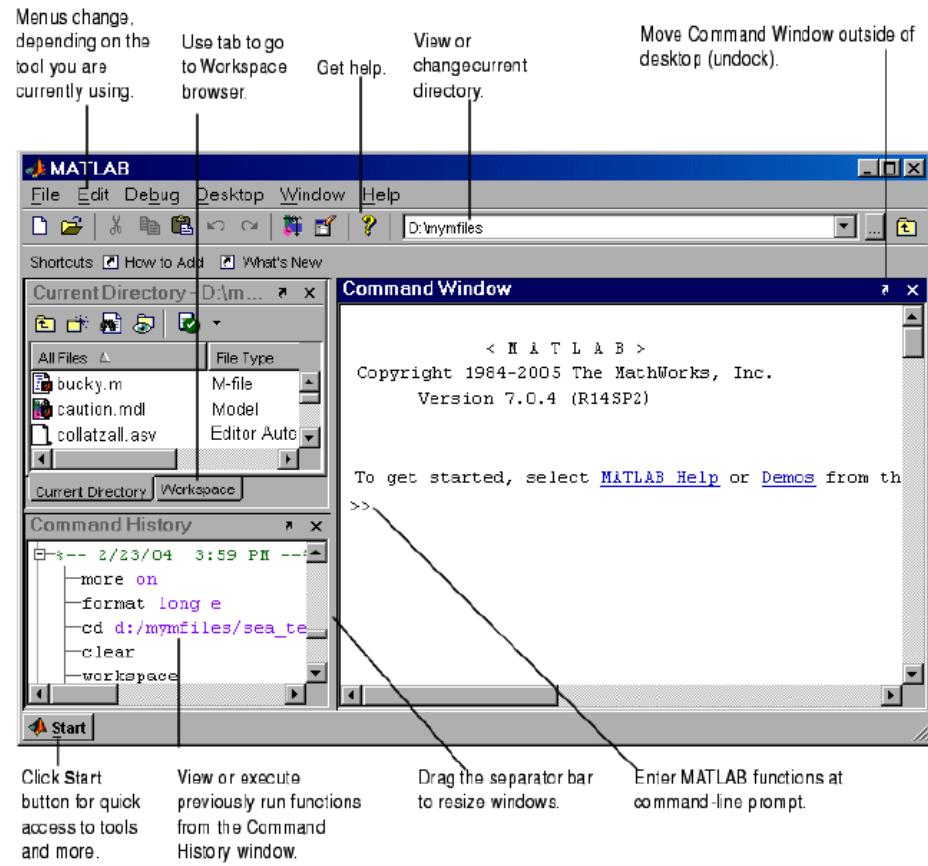
46 – 51: Medium (plot)

52 – 55: Medium (integration)

56 – 60: Advanced (combined problems)

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1. Open MATLAB(student AMO/AIR)
2. Make sure that you recognize the Graphic User Interface (GUI)



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3. Look for the command window, and use it as a calculator:

- $2+2$
- $2 * 2$
- 22
- $\frac{3\sqrt{3}}{4} + 24 \left(\frac{1}{12} - \frac{1}{5 \cdot 2^5} - \frac{1}{28 \cdot 2^7} - \frac{1}{72 \cdot 2^9} \right)$
- $3 + \frac{1}{60} \left(8 + \frac{2 \cdot 3}{7 \cdot 8 \cdot 3} \left(13 + \frac{3 \cdot 5}{10 \cdot 11 \cdot 3} \left(18 + \frac{4 \cdot 7}{13 \cdot 14 \cdot 3} \right) \right) \right)$

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4. Create variables at the command window:

- `a = 2`
- `b = 3`
- `a + b`
- `first_string = 'My name is '`
- `second_string =
'yournamehere, and please dont copy and paste it, just write your name, your own name, that one that your parents gave you many years ago'`
- `first_string + second_string`

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5. Create variables based on other variables:

- `c = a * 2`
- `d = cos(b)`
- `e = c + d`
- `r = 5`
- `A = 2 * pi * r`
- `C = 2 * pi * r`
- `x = 0`
- `curve_f = sin(x) + cos(x/3+1)`

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6. Create vectors:

- `vector_1 = [1 2 3 4 5 6 7 8 9 10]`
- `vector_2 = [12 13 14 15 16 17 8767826264]`

7. Operation with vectors:

- `vec_1 = [1 2 3]`
- `vec_2 = [7 8 9]`
- `vec_1 + 10`
- `vec_1 + vec_2`
- `vec_1 - vec_2`
- `times(vec_1, vec_2)`

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8. Create column vectors

- `colu_1 = [1; 2; 3; 4; 5]`
- `colu_2 = [23; 24; 25; 26]`
- `colu_3 = ['aa'; 'bb'; 'cc'; 'dd']`

9. Other ways to create vectors:

- `z = zeros(5,1)`
- `zz = zeros(1, 5)`
- `zzz = [0: 1:10]`
- `zzzz = [-8763: 430.2265 : 5634.23]`

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10. Creating Matrices:

- `matr_1 = [1 2 3; 4 5 6; 7 8 10]`
- `matr_2 = ['lala ' 'lele ' ; 'lili ' 'lolo ' ; 'lulu ' 'lålå ']`

11. Operation with Matrices:

- `matr_1 + 10`
- `sin(matr_1)`
- `matr_1'`
- `inv(matr_1)`
- `identity_matrix = matr_1 * inv(matr_1)`
- `element_multiplication = matr_1.*matr_1`

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12. Accessing elements in the Matrix:

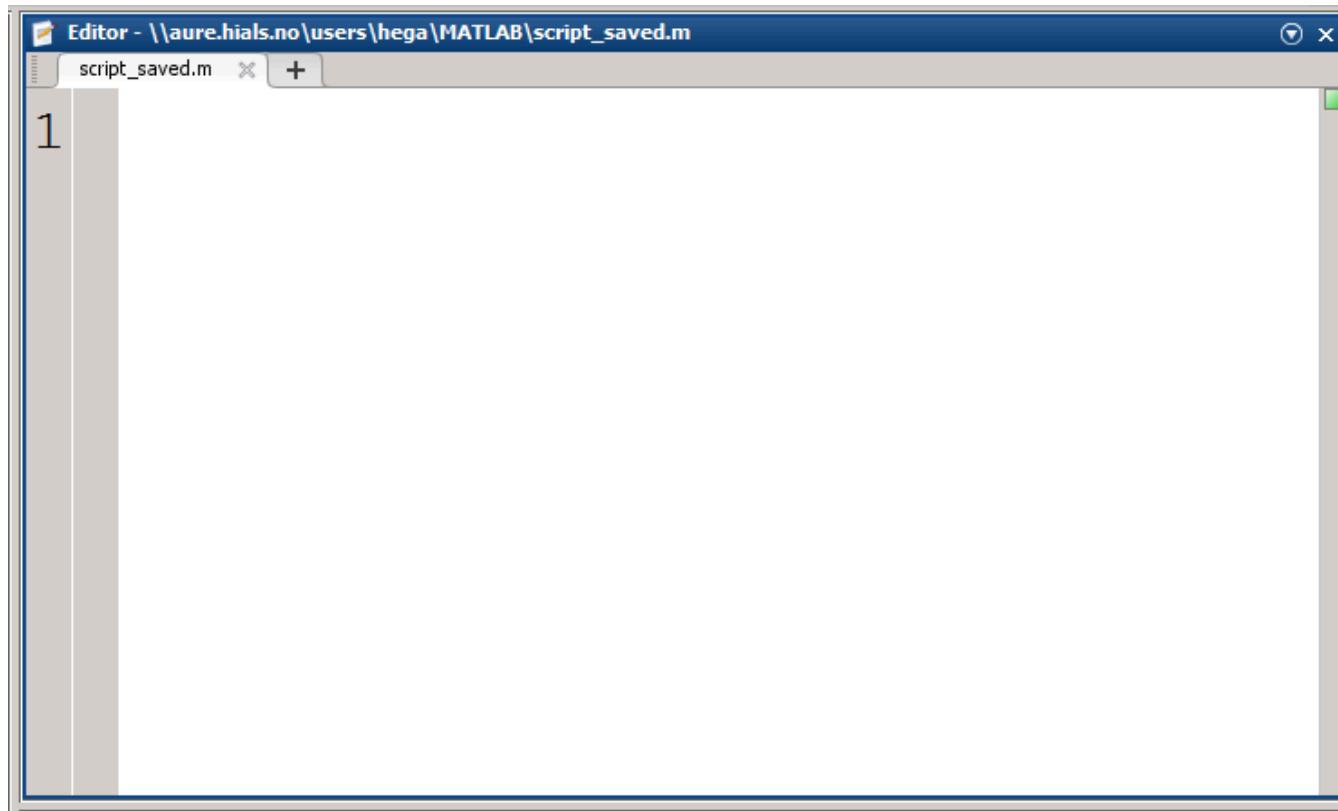
- `matr_1(1, 2)`
- `matr_1(8)`
- `matr_1(1:3, 2)`
- `matr_1(3, :)`

13. Check that your variables are at the workspace:

Name	Value	Min	Max
a	[1 2 3;4 5 6;7 8 10]	1	10
A	[1 2 3;4 5 6;7 8 10]	1	10
ans	[2;5;8]	2	8
b	[1;2;3]	1	3
e	3	3	3
first_stri...	'My name is '		
matr_1	[1 2 3;4 5 6;7 8 10]	1	10
matr_2	3x10 char		
x	1x11 double	0	10
z	[0;0;0;0;0]	0	0
zzzz	1x34 double	-8... 5....	

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14. Create and save a script (no spaces, MATLAB folder):

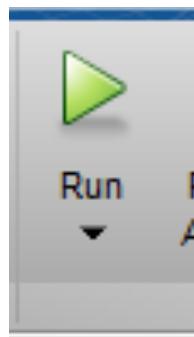


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14. Start your script by clearing the variables ans summing $2 + 2$:

1. `clear`
2. `2 +2`

15. Run your script and check the answer (ans) on the command window:



```
Command Window
>> script_saved
ans =
4
fx >>
```

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16. Create a vector in your script with a list of dates:

1. clear
2. dates = [1015 1066 1660 1814 1905 2014]

17. Realize that, by putting ; at the end of the line the command does not appear at the command window:

1. clear;
2. dates = [1015 1066 1660 1814 1905 2014];

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18. Sum up all the ages:

```
1. clear  
2. dates = [1015 1066 1660 1814 1905 2014];  
3. sum_all = sum(ages);
```

19. Save the number of dates inside the vector "dates" into a variable "":

```
1. clear;  
2. dates = [1015 1066 1660 1814 1905 2014];  
3. sum_all = sum(dates);  
4. how_may_dates = length(dates);
```

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20. Write a comment

5. % This is a comment
6. % Realize that from now the code is your own, so you don't need to follow the same line that I write here.

21. Calculate the average of the dates by dividing the sum by the number of elements

```
average_dates = sum_all/how_may_dates;
```

22. Display in the command line a text, and later the average

```
disp('The average is: ');  
disp(average_dates )
```

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23. Plot the $\sin(\text{dates})$

```
f_x = sin(dates);  
plot(dates, f_x);
```

24. Plot $(\text{dates})^2 / (150000) - 0.02 * (\text{dates}) + 12$:

```
ff_x = (dates).^2/(150000) - 0.02*(dates) +12  
plot(dates, ff_x);
```

25. Use "hold on" between the two plots :

```
ff_x = (dates).^2/(150000) - 0.02*(dates) +12;  
plot(dates, ff_x);  
hold on  
f_x = sin(dates);  
plot(dates, f_x);
```

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26. Realize that we can transform numbers to string and use it to display test inside a "disp" as a vector

```
disp(['Dois mais Dois igual a: ' num2str(4)]);
```

27. Create a for to read each element of the vector and display its value

```
for i = 1:how_may_dates  
    disp(['The date is: ' num2str(dates(i))]);  
end
```

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28. Create a "if" to check if a year is before, equal or after year 1800

```
year = 1750;  
if year < 1800  
    disp('Year is before 1800');  
elseif year == 1800  
    disp('Year is 1800');  
else  
    disp('Year is above 1800');  
end
```

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29. Incorporate and modify the "if" inside your "for", to check if a date is before, after or equal 1814

```
for i = 1:how_may_dates
    disp(['The date is: ' num2str(dates(i))]);
    if dates(i) < 1814
        disp('Before 1814');
    elseif dates(i) == 1814
        disp('It is 1814!');
    else
        disp('After 1814');
    end
end
```

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29. Incorporate and modify the "if" inside your "for", to check if a date is before, after or equal 1814

```
for i = 1:how_may_dates
    disp(['The date is: ' num2str(dates(i))]);
    if dates(i) < 1814
        disp('Before 1814');
    elseif dates(i) == 1814
        disp('It is 1814!');
    else
        disp('After 1814');
    end
end
```

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30. Adapt your code from 29 to solve the example from last week:

Create a code that checks if you can buy alcohol in Norway, the type of alcohol, if you can enter in a night club, and if you can teach your friend to drive:

- age < 18 – None
- $18 < \text{age} < 20$ – Alcohol below 22%, no clubbing nor teach
- $20 < \text{age} < 21$ Alcohol above 22%, but no clubbing nor teaching
- $21 < \text{age} < 25$ – Alcohol above 22% and clubbing, but no teaching
- age > 25 – All allowed

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31. Function: a named section of a program that performs a specific task. Realized that "sum", "length" and "times" is a function

```
sum([1 2])  
length([1 2])  
times([2], [2])
```

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32. Study the basic command to create a function:

- **function** to add any two numbers:

```
function [sum_number] = add_numbers(x,y)
    sum_number = x+y;
end
```

function to create a function

what the function returns

what the function receives

name of the function

variable that receives the operation

operation/task performed by the function

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33. Based on 32, created a function that adds two numbers called "add_numbers".

34. Use your "add_numbers":

`add_numbers(2,3)`

`add_numbers(10,32)`

35. Create a new function, that multiply 2 numbers, and use it

36. Create a function that transform years in days

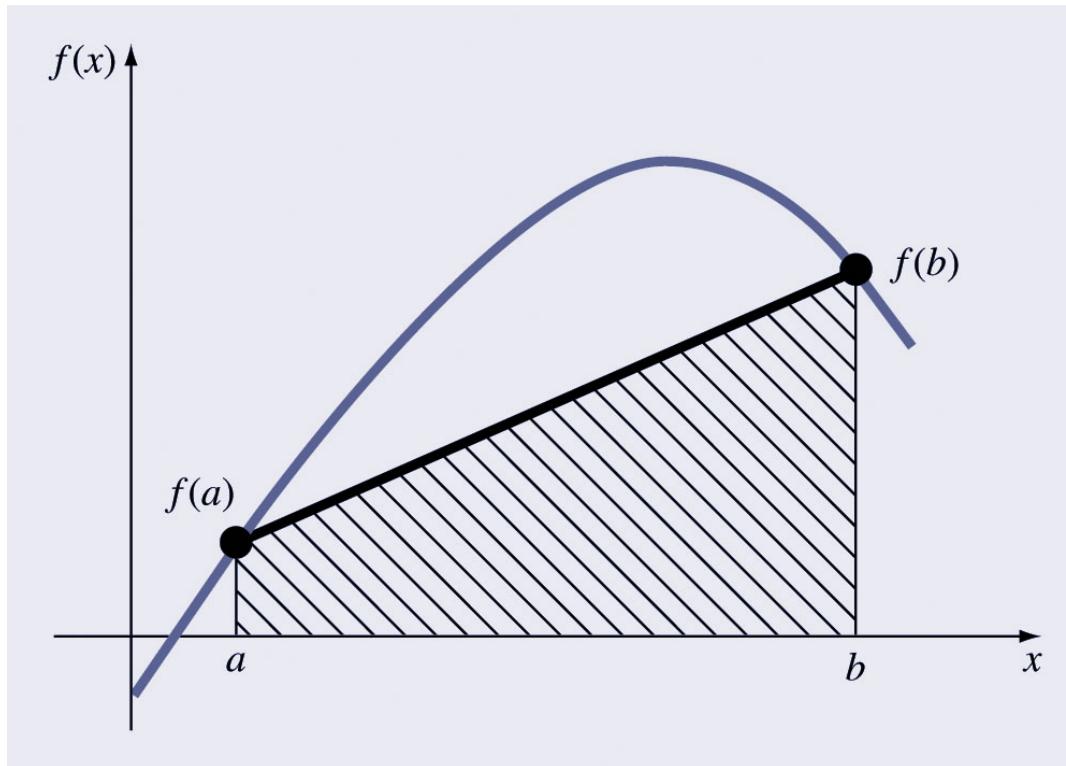
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37. Create a function that check if a number is above or bellow 1814
38. Create a function that receives a vector and display all the elements of this vector
39. Create a function that calculates sigma for a cantilever given your P, L and h

```
function [sigma] = tension(P,L,h)
    sigma = P*L*6/(h^3);
end
```

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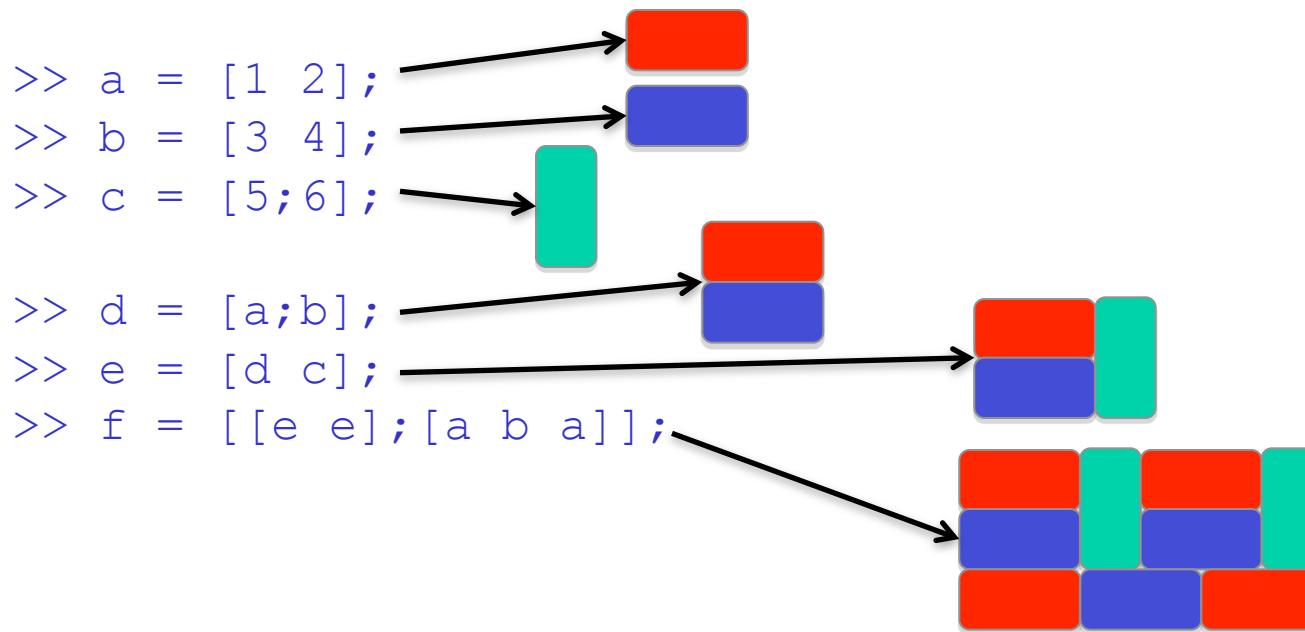
40. Create a function calculate the area (I) between two points (a,b) by the trapezoidal rule:



$$I = (b - a) \frac{f(a) + f(b)}{2}$$

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41. Create matrices d , e and f by concatenating vectors a , b and c :



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42. Consider the $a = 2$, $b=4$, $c=6$, $d=9$ and calculate $2A$ in MATLAB given :

$$\lambda = 2, \quad \mathbf{A} = \begin{pmatrix} a & b \\ c & d \end{pmatrix},$$

$$2\mathbf{A} = 2 \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} 2 \cdot a & 2 \cdot b \\ 2 \cdot c & 2 \cdot d \end{pmatrix} = \begin{pmatrix} a \cdot 2 & b \cdot 2 \\ c \cdot 2 & d \cdot 2 \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} 2 = \mathbf{A}2.$$

43. Consider $\theta = \pi/6$, $m'=4$, $n'=2$, calculate the value of $[m,n]$ for:

$$\begin{bmatrix} m \\ n \end{bmatrix} = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \cdot \begin{bmatrix} m' \\ n' \end{bmatrix}$$

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44. Solve the problem from 1st day, calculating how much sales the shop makes on each day in matrix operations:

Matrix multiplication example:

- Beef pies cost \$3 each
- Chicken pies cost \$4 each
- Vegetable pies cost \$2 each

They are sold in 4 days

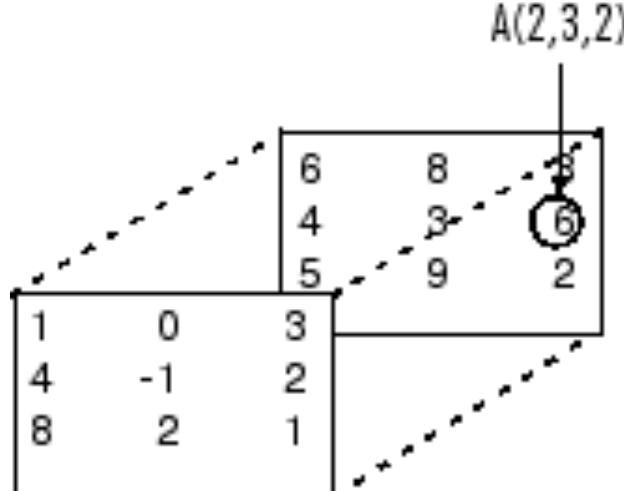
	Mon	Tue	Wed	Thu
Beef	13	9	7	15
Chicken	8	7	4	6
Vegetable	6	4	0	3

the **value of sales** for Monday is calculated as:

$$\begin{aligned} & \text{Beef pie value} + \text{Chicken pie value} + \text{Vegetable pie value} \\ &= \$3 \times 13 + \$4 \times 8 + \$2 \times 6 = \$83 \\ &= (\$3, \$4, \$2) \cdot (13, 8, 6) = \$3 \times 13 + \$4 \times 8 + \$2 \times 6 = \$83 \end{aligned}$$

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45. Create a multi-dimensional matrix based on the figure below:



$A(:,:,1) =$

$$\begin{matrix} 1 & 0 & 3 \\ 4 & -1 & 2 \\ 8 & 2 & 1 \end{matrix}$$

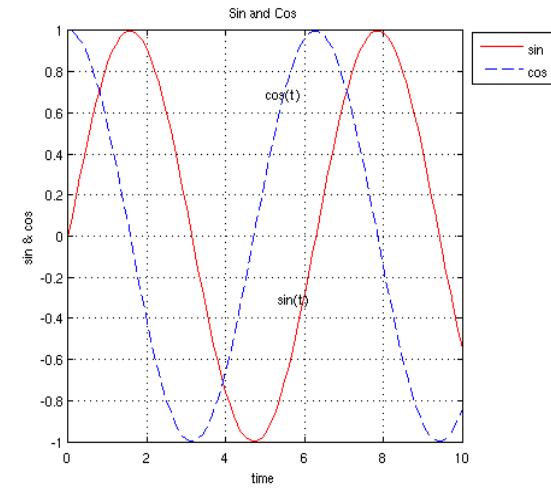
$A(:,:,2) =$

$$\begin{matrix} 6 & 8 & 3 \\ 4 & 3 & 6 \\ 5 & 9 & 2 \end{matrix}$$

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46. Obtain the following plot:

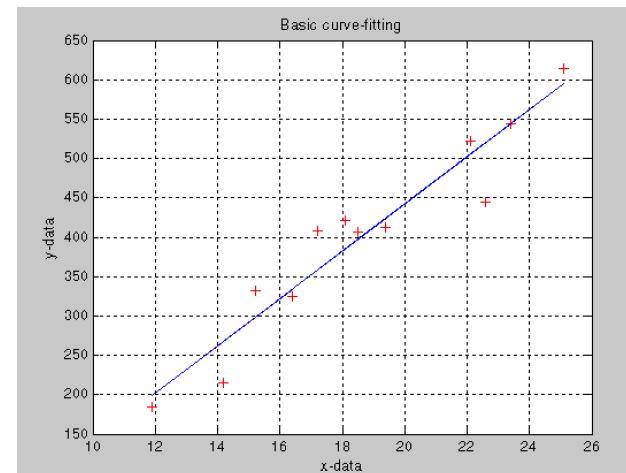
```
t=0:0.1:10;  
y1=sin(t);  
y2=cos(t);  
plot(t,y1,'r',t,y2,'b--');  
x=[1.7*pi;1.6*pi];  
y=[-0.3; 0.7];  
s=['sin(t)';'cos(t)'];  
text(x, y, s); % Add comment at (x, y)  
title('Sin and Cos'); % Title  
legend('sin','cos') % Add legend  
xlabel('time') % the name of X-axis  
ylabel('sin & cos') % the name of Y-axis  
grid on % Add grid  
axis square % set figure as a shape  
of square
```



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47. Obtain the similar curving fit data using polyfit and polyval:

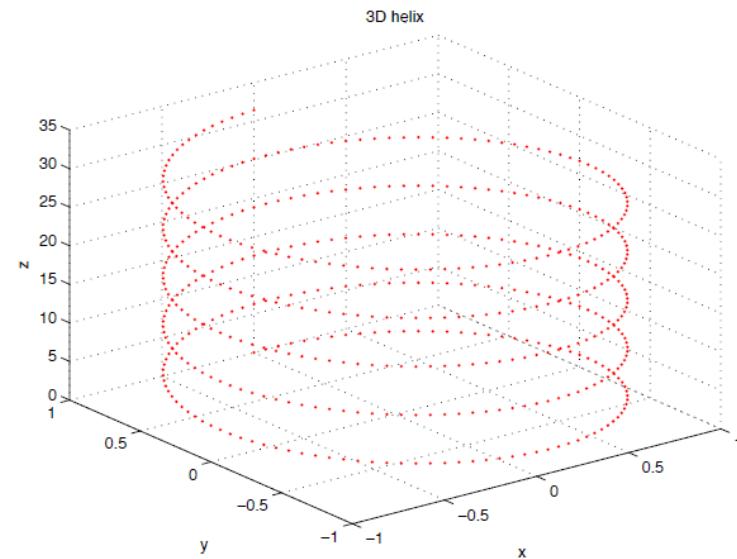
```
x=[14.2, 16.4, 11.9, 15.2, 18.5, 22.1,  
19.4, 25.1, 23.4, 18.1, 22.6,  
17.2];  
y=[215, 325, 185, 332, 406, 522, 412,  
614, 544, 421, 445, 408];  
  
coeff = polyfit(x,y,1);  
y_fit = polyval(coeff,x);  
  
plot(x,y,'r+',x,y_fit), grid on,  
 xlabel('x-data'), ylabel('y-data'),  
 title('Basic curve-fitting'),  
 legend('Original data','Line of  
 best fit','Location','SouthEast')
```



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48. Obtain the following 3D plot:

```
t=0:pi/50:10*pi;
plot3(sin(t),cos(t),t, 'r.'),grid
on,xlabel('x'),
ylabel('y'),zlabel('z'),
title('3D helix')
```



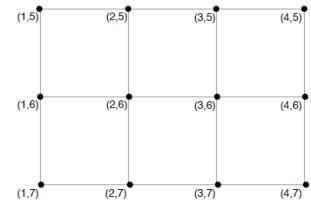
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49. Define a meshgrid and plot the following 3D function:

$$z = c \cdot \sin \left(2\pi a \sqrt{x^2 + y^2} \right),$$

where $a = 3$, $c = 0.5$, $-1 < x < 1$ and $-1 < y < 1$

```
x=linspace(-1,1,50);  
y=x;  
a=3  
c=0.5  
[xx, yy] = meshgrid(x,y);  
z = c*sin(2*pi*a*sqrt(xx.^2+yy.^2));  
surf(xx,yy,z), colorbar, xlabel('x'), ylabel('y'),  
zlabel('z'), title('f(x,y)=c sin(2 \pi a \surd(x^2+y^2))')  
figure;  
mesh(xx,yy,z), colorbar, xlabel('x'), ylabel('y'),  
zlabel('z'), title('f(x,y)=c sin(2 \pi a \surd(x^2+y^2))')
```



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50 Plot the following 3D curves using the **plot3** function

a) Spherical helix $x = \sin\left(\frac{t}{2c}\right) \cos(t)$

$$y = \sin\left(\frac{t}{2c}\right) \sin(t)$$

$$z = \cos\left(\frac{t}{2c}\right)$$

where $c = 5$ and $0 < t < 10\pi$

b) Sine wave on a sphere

$$x = \cos(t) \sqrt{b^2 - c^2 \cos^2(at)}$$

$$y = \sin(t) \sqrt{b^2 - c^2 \cos^2(at)}$$

$$z = c \cdot \cos(at)$$

where $a = 10$, $b = 1$, $c = 0.3$, and $0 < t < 2\pi$

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51 Plot the following 3D curves using the **surf** function

Sine surface

$$x = \sin(u)$$

$$y = \sin(v)$$

$$z = \sin(u + v)$$

where $0 < u < 2\pi$ and $0 < v < 2\pi$

Elliptic torus

$$x = [1 - r_1 \cos(v)] \cos(u)$$

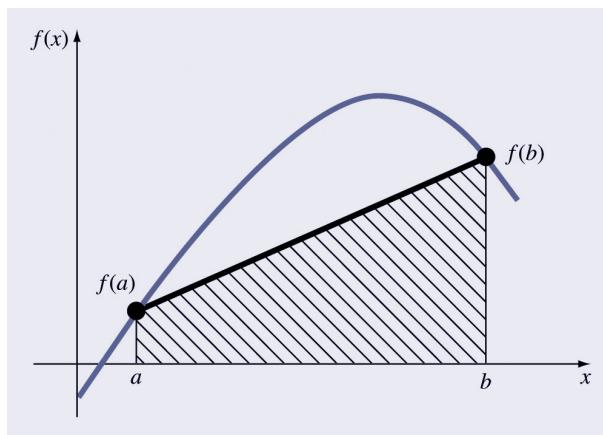
$$y = [1 - r_1 \cos(v)] \sin(u)$$

$$z = r_2 \cdot \left[\sin(v) + \frac{tu}{\pi} \right]$$

where $r_1 = r_2 = 0.5$, $t = 1.5$, $0 < u < 10\pi$ and $0 < v < 10\pi$

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52. Describe each part from the trapezoidal function from MATLAB



```
function I = trap(func,a,b,n,varargin)
% trap: composite trapezoidal rule quadrature
%   I = trap(func,a,b,n,p1,p2,...):
%       composite trapezoidal rule
%
% input:
%   func = function handle to function to be integrated
%   a, b = integration limits
%   n = number of segments (default = 100)
%   p1,p2,... = additional parameters used by func
%
% output:
%   I = integral estimate

if nargin<3,error('at least 3 input arguments required'),end
if ~(b>a),error('upper bound must be greater than lower'),end
if nargin<4||isempty(n),n=100;end
x = a; h = (b - a)/n;
s=func(a,varargin{:});
for i = 1 : n-1
    x = x + h;
    s = s + 2*func(x,varargin{:});
end
s = s + func(b,varargin{:});
I = (b - a) * s/(2*n);
```

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53. Remind about differential equations, and how

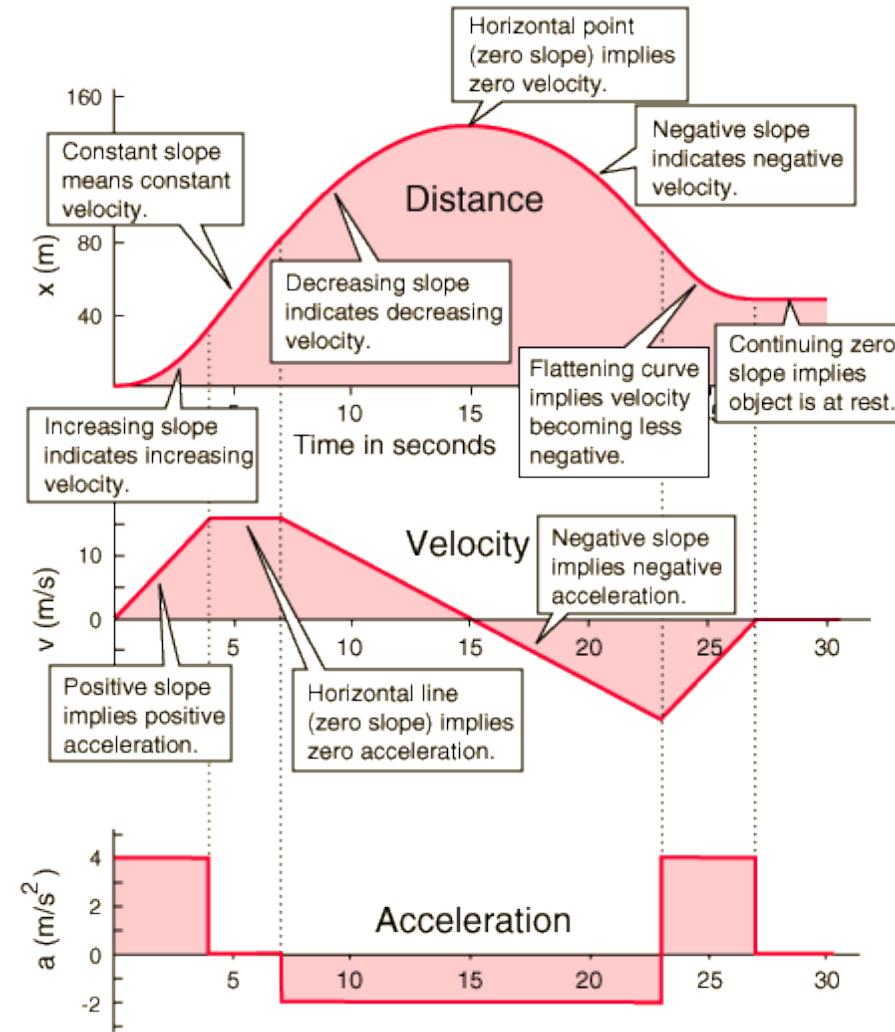
$x(t)$ = position at time t

$v(t)$ = velocity at time t

$a(t)$ = acceleration at time t

$$\int_0^T a(t) dt = v(T) - v(0)$$

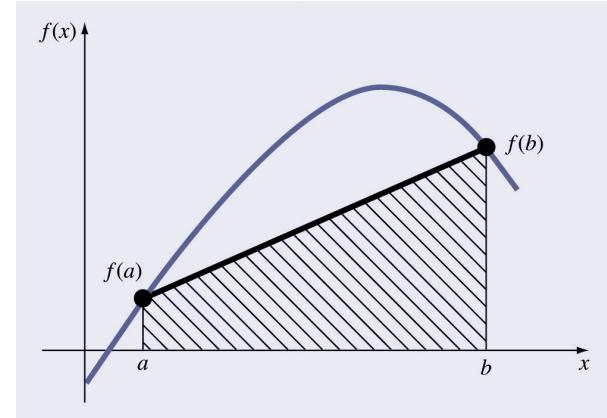
$$\int_0^T v(t) dt = x(T) - x(0)$$



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54. Using the trapezoidal function plot and integrate (0-pi/2) for $f(x) = \sin(x)$ and $f(x) = \cos(x)$

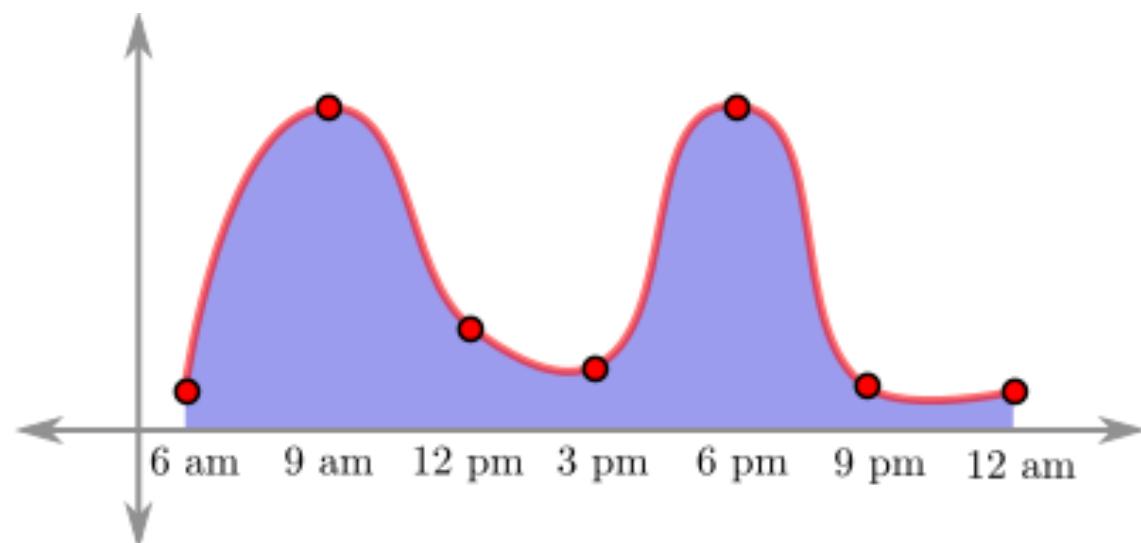
```
x = 0:pi/100:pi;  
y = sin(x);  
trapz(y,x) % returns 1.9338  
plot (x,y, 'k-*')  
  
%for the lines  
for i=1:length(x)  
    line([x(i) x(i)], [0 y(i)])  
end
```



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55. Using the trapezoidal function plot and integrate the number of passengers

Time	6 am	9 am	12 pm	3 pm	6 pm	9 pm	12 am
Passengers per hour	120	1200	360	240	1200	180	120

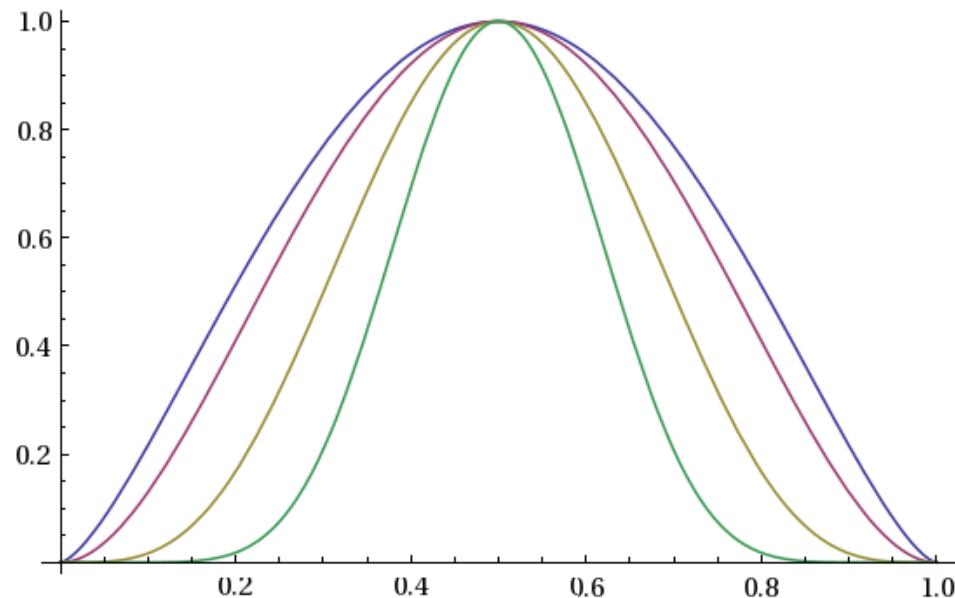


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56. Plot the bell-shaped function $f(x)$, x range $[0,1]$,
varying α in $[1.5, 2, 4, 9]$

Using the trapezoidal function, calculate the area
from the range $x [0.2, 0.8]$ for all four α

$$f(x) = 4^\alpha * x^{\alpha - 1} * (1 - x)^{\alpha - 1}$$

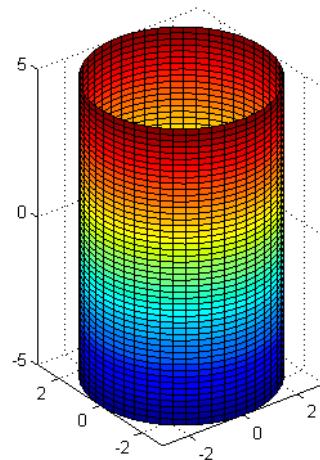


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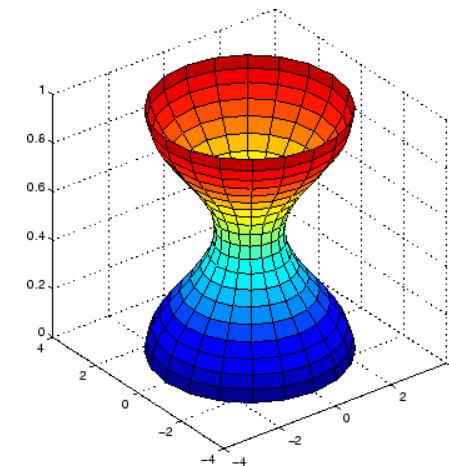
57. Plot the following solids in revolution (cylinder) function and calculate its volume

$$V = \pi \int_a^b f^2(x) dx$$

a)



b)



```
A = meshgrid(linspace(0, 2*pi, 50),  
linspace(0, 2*pi, 50)) ;  
X = 3 .* cos(A) ;  
Y = 3 .* sin(A) ;  
Z = meshgrid(linspace(-5, 5, 50),  
linspace(-5, 5, 50))' ;  
surf(X, Y, Z), axis equal
```

```
t = 0:pi/10:2*pi;  
[X,Y,Z] =  
cylinder(2+cos(t));  
surf(X,Y,Z)  
axis square
```

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58. Design a group of cranes, varying square cross section and load for $L = 3\text{m}$. Check if crane collapses ($\sigma_{\max} = 250\text{MPa}$)

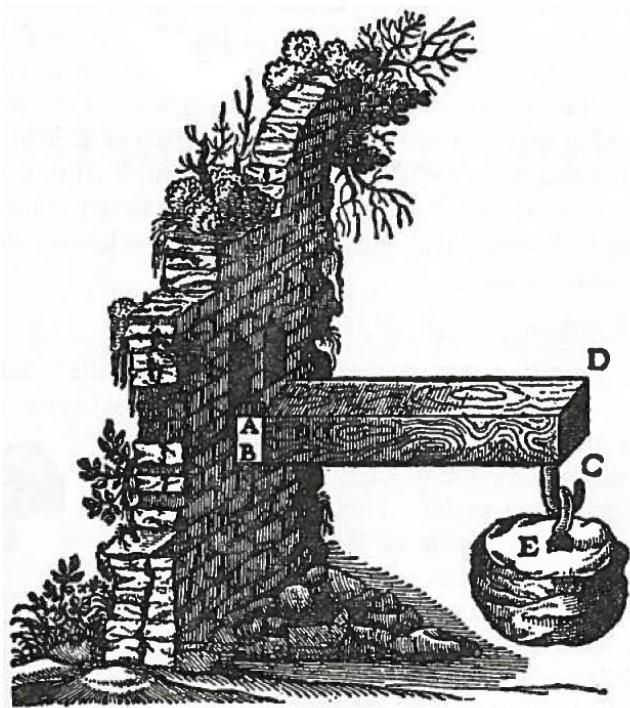
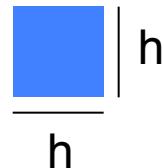


Fig. 15. Galileo's illustration of bending test.



A diagram of a rectangular beam. It is blue on top and black on the sides and bottom. It has two small triangular supports at the right end.
$$\sigma_z = \frac{My}{I}$$

$$M_{\max} = M(0) = PL$$



$$\sigma = PL^*6/h^3$$

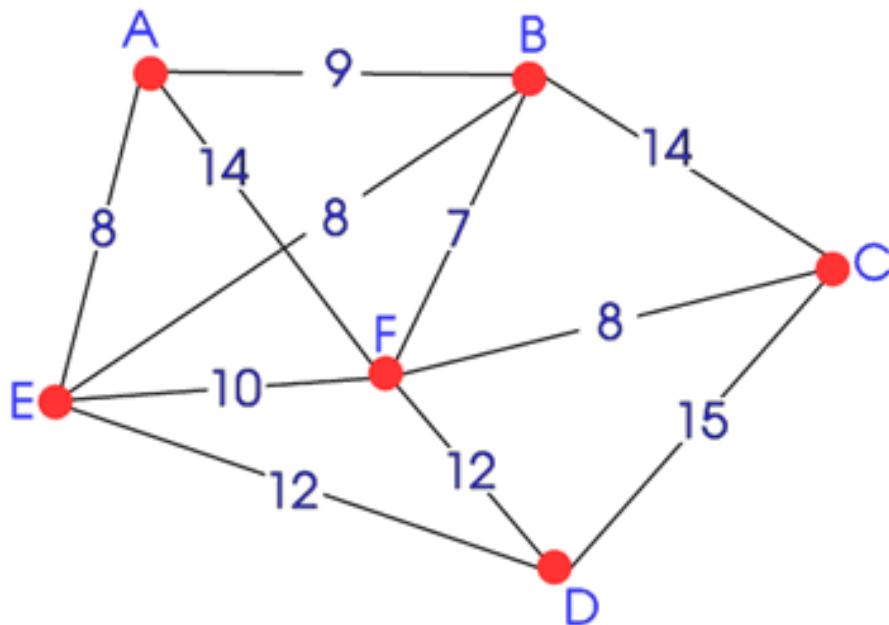
Consider:

`load_vector = 100:100:1000`

`section_h_vector = 10:10:100`

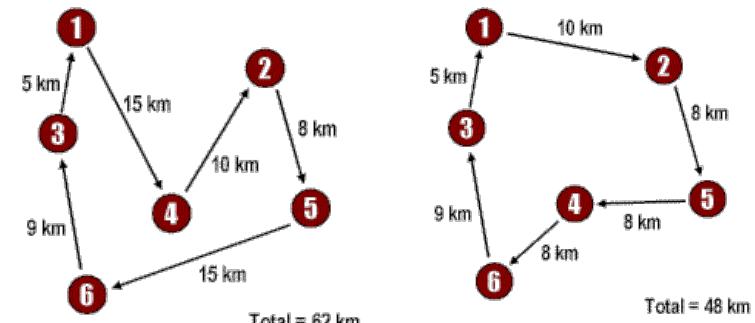
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59. Giving the cities represented by letters A to F, and the distance among them represented by the value in the connecting line, calculate the shortest order to visit ALL the cities



Travel salesman problem solution:

- Acquire data from every city
- Calculate distance between all the cities (A-B, A-C, ... E-F)
- Try every possible combination
- Answer is the combination with the shortest sum



Introduction to MATLAB – Step by Step Exercise

60. Sketch a problem of your own which you think that MATLAB can help to solve

