

CASEY METZ

FRONTEND ENGINEER

ABOUT ME

I'm a thoughtful problem solver, empathetic and analytical, and skilled at facilitating groups and mediating conflict.

I love solving puzzles of all kinds. By extension, I love developing in JavaScript.

I believe web apps should be accessible, responsive, and snappy. I care deeply about code maintainability and readability, and I'm always searching for better practices and patterns. I'm at home across the spectrum, from writing Node endpoints to designing UIs.

I love the diversity of work offered by frontend engineering, and I'm seeking the opportunity to contribute to a friendly, agile, and values-driven environment.

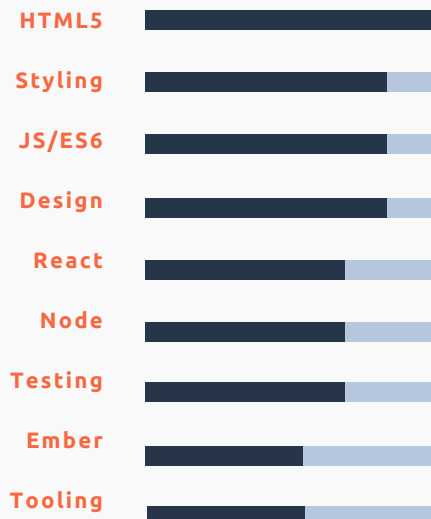
PERSONAL PROJECTS

Giphy Guesser <https://github.com/Casey1449/Giphy-Guesser>
Improve your slack "/giphy" acumen by matching randomly-generated words with the gifs they've produced. React, Redux, drag-and-drop interface.

Re:Fuel <https://github.com/Casey1449/React-Native>
A project for iOS, built with React Native. The app consumes an API to find nearby alternative fueling stations (electric, biodiesel, etc.) that fit the user's needs based on selected preferences. Uses geolocation to calculate the closest stations, and provides detailed information about each station.

This Just In <https://github.com/Casey1449/This-Just-In>
A headline aggregator, organized like a personalized newspaper. Built with React, Redux, and Firebase. The user can log in and select from any of 60+ different news feeds, organized by 'page' (sports, business, world, etc.). Customized news pages are displayed, and the selections persist between sessions.

SKILLS



DEVELOPMENT EXPERIENCE

2017-current **Barbershop I/O | Front End Engineer**
Develop web and mobile apps for clients ranging from early-stage startups to Fortune 100 companies. Responsible for meeting design and functionality expectations on tight deadlines.

Trusted with maintaining legacy code as well as green-fielding new apps. Accustomed to self-directed work with fast delivery. Relied on to improve in-house boilerplates and code quality guidelines.

2016-2017 **Turing School of Software & Design | Student Advisory Board**
Responsible for leading weekly retros, soliciting student feedback, attending high-level planning meetings, and providing a student body presence at staff retros.

Turing School of Software & Design | Pahlka Posse Co-Leader
Co-led the Turing's 'civic tech'-focused extracurricular group (named for Jennifer Pahlka, founder of Code for America).

CONTACT

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EDUCATION

2016-2017 **Turing School of Software & Design | Front-end Engineering**
An intensive 2000+ hour software development training program focusing on cutting-edge front-end technologies.

2013-2015 **Colorado State University | M.S. Forest Sciences**
Coursework complete. Focus on wildfire policy, social attitudes, and geospatial and statistical analysis.

2003-2007 **Oberlin College | B.A. Creative Writing**
Additional emphasis on linguistics, philosophy, political science.