```
.data
inputc: .asciiz "Press 1 to convert inches to cm"
        .asciiz "\nEnter your choice: "
ch:
        .asciiz "Enter Value: "
in:
result: .asciiz "Result is: "
        .float 2.54
c:
        .float 0
m:
.text
.globl main
main:
        la $a0, inputc
        li $v0, 4
        syscall
        la $a0, ch
        li $v0, 4
        syscall
        li $v0,5
        syscall
        move $t0,$v0
```

beq \$t0,1,cm

la \$a0, in

li \$v0, 4

syscall

li \$v0,6

syscall

mov.s \$f3,\$f0

l.s \$f4,c

mul.s \$f5,\$f3,\$f4

I.s \$f6,m

add.s \$f7,\$f5,\$f6

la \$a0, result

li \$v0, 4

syscall

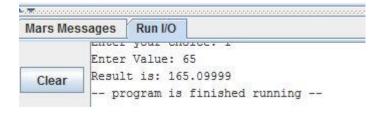
mov.s \$f12,\$f7

li \$v0,2

syscall

li \$v0,10

syscall



```
.data
inputc: .asciiz "Press 1 to convert miles to kilometers"
       .asciiz "\nEnter your choice: "
ch:
        .asciiz "Enter Value: "
in:
result: .asciiz "Result is: "
        .float 0.62137
c:
        .float 0
m:
.text
.globl main
main:
       la $a0, inputc
       li $v0, 4
       syscall
       la $a0, ch
       li $v0, 4
        syscall
        li $v0,5
        syscall
        move $t0,$v0
        beq $t0,1,cm
```

```
la $a0, in
li $v0, 4
```

syscall

li \$v0,6

syscall

mov.s \$f3,\$f0

l.s \$f4,c

div.s \$f5,\$f3,\$f4

I.s \$f6,m

add.s \$f7,\$f5,\$f6

la \$a0, result

li \$v0, 4

syscall

mov.s \$f12,\$f7

li \$v0,2

syscall

li \$v0,10

syscall

```
S Messages Run I/O
Enter your entree. 1
Enter Value: 1
Result is: 1.609347
-- program is finished running --
```

#http://sourcecodemania.com/converting-celsius-to-fahrenheit-and-fahrenheit-to-celsius-using-mips-assembly/

```
.data
inputc: .asciiz "Press 1 to convert Celcius into Farenheit"
inputf: .asciiz "\nPress 2 to convert Farenheit into Celcius"
ch:
        .asciiz "\nEnter your choice: "
        .asciiz "Enter Value: "
in:
result: .asciiz "Result is: "
f:
        .float 0.555555
        .float 1.8
c:
        .float 32.0
m:
.text
.globl main
main:
        la $a0, inputc
        li $v0, 4
        syscall
        la $a0, inputf
        li $v0, 4
        syscall
        la $a0, ch
        li $v0, 4
        syscall
```

```
li $v0,5
        syscall
        move $t0,$v0
        beq $t0,1,Celcius
        beq $t0,2,Farenheit
Celcius:
        la $a0, in
        li $v0, 4
        syscall
        li $v0,6
        syscall
        mov.s $f3,$f0
        l.s $f4,c
        mul.s $f5,$f3,$f4
        l.s $f6,m
        add.s $f7,$f5,$f6
        la $a0, result
        li $v0, 4
        syscall
        mov.s $f12,$f7
        li $v0,2
        syscall
```

```
syscall
Farenheit:
        la $a0, in
        li $v0, 4
        syscall
        li $v0,6
        syscall
        mov.s $f3,$f0
       l.s $f4,m
        sub.s $f5,$f3,$f4
        l.s $f6,f
        mul.s $f7,$f5,$f6
        la $a0, result
        li $v0, 4
        syscall
        mov.s $f12,$f7
        li $v0,2
        syscall
        li $v0,10
```

syscall

li \$v0,10

