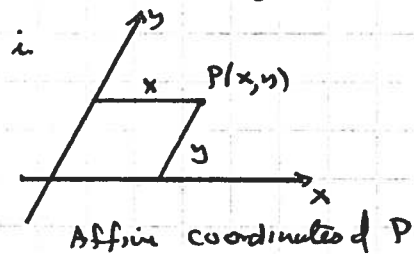
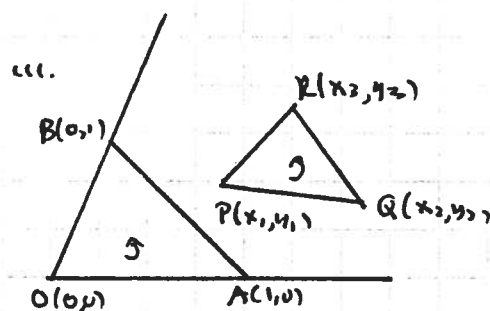
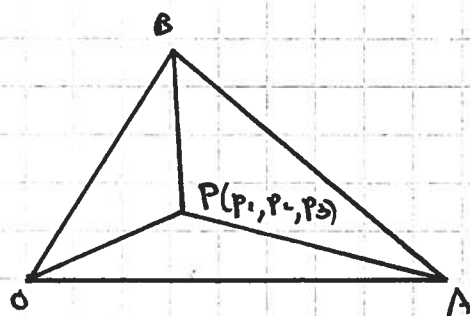


AREAL CO-ORDINATES [The definitive version].I. Theory1. Some Background

ii. Using affine coordinates, equations of lines are still $Ax + By + C = 0$.



$$\frac{(PQR)}{(OAB)} = \begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}$$

2. Definition

Point P has Areal coordinates

(p_1, p_2, p_3) wrt $\triangle OAB$

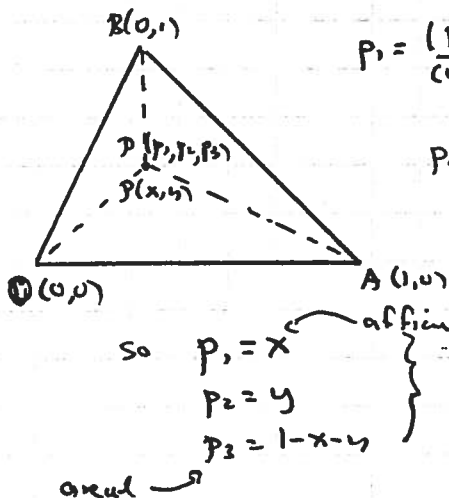
if $p_1 = \frac{(PBO)}{(OAB)}$

N.B.

$p_2 = \frac{(POA)}{(OAB)}$

$p_1 + p_2 + p_3 = 1$

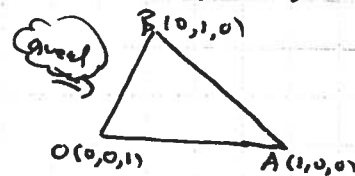
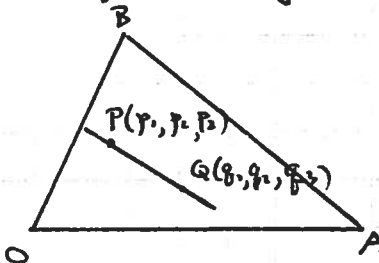
$p_3 = \frac{(PAB)}{(OAB)}$

3. Relation between Affine & Areal Coordinates

$$p_1 = \frac{(PBO)}{(OAB)} = \begin{vmatrix} x & y & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{vmatrix} = x$$

$$p_2 = \frac{(POA)}{(OAB)} = \begin{vmatrix} x & y & 1 \\ 0 & 0 & 1 \\ 1 & 0 & 1 \end{vmatrix} = y$$

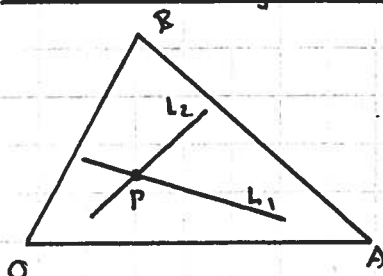
$$p_3 = \frac{(PAB)}{(OAB)} = \begin{vmatrix} x & y & 1 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \end{vmatrix} = 1 - x - y$$

4. Equations of Lines in Areal Coordinates

The Line through P & Q is given by

$$\begin{vmatrix} x & y & z \\ p_1 & p_2 & p_3 \\ q_1 & q_2 & q_3 \end{vmatrix} = 0$$

[Reason: the determinant is linear in x, y, z and vanishes for $(x, y, z) = P$ or Q .

5. Intersections of Lines

If L_1 is $A_1x + B_1y + C_1z = 0$

L_2 is $A_2x + B_2y + C_2z = 0$

then find P by calculations

$$\begin{vmatrix} x & y & z \\ A_1 & B_1 & C_1 \\ A_2 & B_2 & C_2 \end{vmatrix}$$

This determinant = $p_1x + p_2y + p_3z$,

the $P = (p_1, p_2, p_3)$

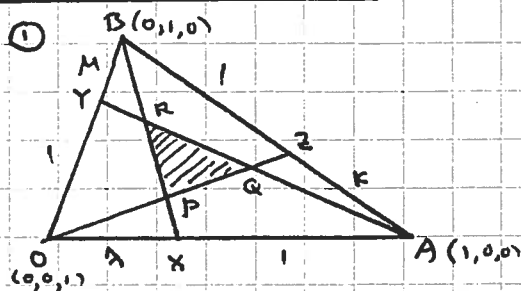
(will need to be normalised by dividing by $p_1 + p_2 + p_3$)

6. Homogeneity of Areal Coordinates

$(p_1, p_2, p_3) \mapsto (kp_1, kp_2, kp_3)$ - but may not sum to 1

AREAL COORDINATES

III. Some Problems



Routh's Theorem: If the sides of $\triangle OAB$ are divided at X, Z and Y in the ratios $\lambda:1$, $\mu:1$ and $\nu:1$ respectively, then

$$\frac{(PQR)}{(OAB)} = \frac{(\lambda\mu\nu-1)^2}{(\lambda\mu+\lambda+1)(\mu\nu+\mu+1)(\nu\lambda+\nu+1)}$$

Pf: $X = (\lambda, 0, 1)$, $Y = (0, 1, \mu)$, $Z = (1, \nu, 0)$

$$BX: \begin{vmatrix} x & y & z \\ 0 & 1 & 0 \\ \lambda & 0 & 1 \end{vmatrix} = 0 \Rightarrow x - \lambda z = 0$$

$$AY: \begin{vmatrix} x & y & z \\ 1 & 0 & 0 \\ 0 & 1 & \mu \end{vmatrix} = 0 \Rightarrow \mu y - z = 0$$

$$OZ: \begin{vmatrix} x & y & z \\ 0 & 0 & 1 \\ 1 & \mu & 0 \end{vmatrix} = 0 \Rightarrow kx - y = 0$$

Now find P, Q, R

$$P: \begin{vmatrix} x & y & z \\ k & 0 & -\lambda \\ 0 & 0 & -\lambda \end{vmatrix} = \lambda kx + \lambda ky + z \quad \therefore P = (\lambda, \lambda k, 1)$$

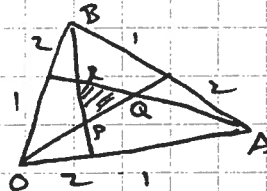
$$Q: \begin{vmatrix} x & y & z \\ k & -1 & 0 \\ 0 & \mu & -1 \end{vmatrix} = x + ky + k\mu z \quad \therefore Q = (1, k, k\mu)$$

$$R: \begin{vmatrix} x & y & z \\ 1 & 0 & -\lambda \\ 0 & \mu & -1 \end{vmatrix} = \lambda\mu x + y + \mu z \quad R = (\lambda\mu, 1, \mu)$$

$$\therefore \frac{(PQR)}{(OAB)} = \frac{\begin{vmatrix} \lambda & \lambda k & 1 \\ 1 & k & k\mu \\ \lambda\mu & 1 & \mu \end{vmatrix}}{\begin{vmatrix} \lambda & \lambda k & 1 \\ 1 & k & k\mu \\ \lambda\mu & 1 & \mu \end{vmatrix}} = \frac{(\lambda\mu-1)^2}{(\lambda\mu+\lambda+1)(\mu\nu+\mu+1)(\nu\lambda+\nu+1)}$$

normalized here

Familiar Problem: When $\lambda = \mu = \nu = 2$



$$\frac{(PQR)}{(OAB)} = \frac{(2^3-1)^2}{7^3} = \frac{2^2}{7^3} = \frac{1}{7}$$

Consequence 1 When 3 lines are concurrent

$$\Rightarrow (PQR) = 0 \Rightarrow (\lambda\mu\nu-1)^2 = 0$$

$$\Rightarrow \boxed{\lambda\mu\nu=1} \quad \text{Ceva's Theorem}$$

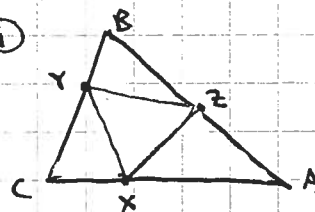
Consequence 2 When X, Y, Z are collinear

$$\Rightarrow \frac{(XYZ)}{(OAB)} = 0 \Rightarrow \begin{vmatrix} \lambda & 0 & 1 \\ 1 & k & 0 \\ 0 & \mu & 1 \end{vmatrix} = 0$$

$$\Rightarrow \lambda k \mu + 1 = 0 \Rightarrow \boxed{\lambda k \mu = -1} \quad \text{Menelaus's Theorem}$$

TWO PROBLEMS:

①



Let XYZ be a triangle whose vertices are on AC, CB, BA respectively of $\triangle ABC$. Prove that among the triangles AXZ, BZY, CYX and XYZ , triangle XYZ cannot have smallest area except when X, Y, Z are midpoints.

AXZ, BZY, CYX and XYZ , triangle XYZ cannot have smallest area except when X, Y, Z are midpoints.

② The diagonals AC and CE of the regular hexagon $ABCDEF$ are divided by the inner points respectively, so that

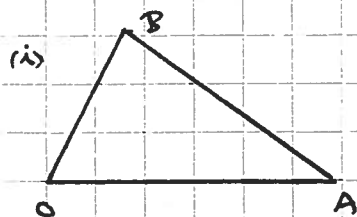
$$\frac{AM}{AC} = \frac{CN}{CE} = r$$

Determine r if B, M and N are collinear

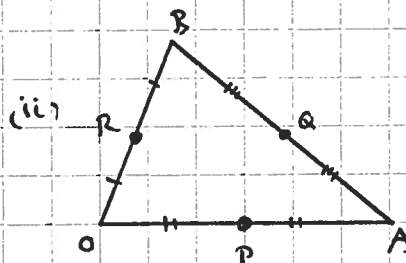


AREAL COORDINATES

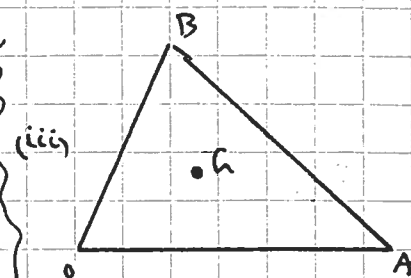
II. SPECIAL POINTS



$O: (0,0,1)$
 $A: (1,0,0)$
 $B: (0,1,0)$
 $OA: y=0$
 $OB: x=0$
 $OC: z=0$

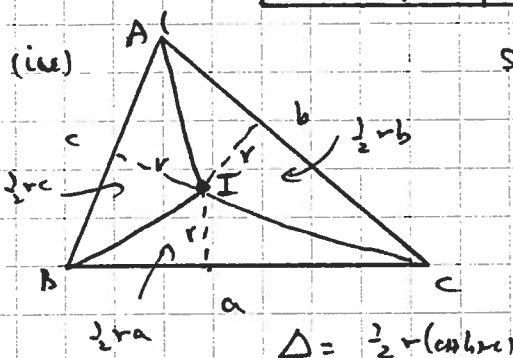


$P = (1,0,1) \left[\left(\frac{1}{2}, 0, \frac{1}{2} \right) \right]$
 $Q = (1,1,0) \left[\left(\frac{1}{2}, \frac{1}{2}, 0 \right) \right]$
 $R = (0,1,1) \left[\left(0, \frac{1}{2}, \frac{1}{2} \right) \right]$



$G = (1,1,1)$
 $\left[\left(\frac{1}{3}, \frac{1}{3}, \frac{1}{3} \right) \right]$

If the areal coordinates of P are (p_1, p_2, p_3) where $p_1 + p_2 + p_3 = 1$, then the vector form of P is $P = p_1 A + p_2 B + p_3 O$

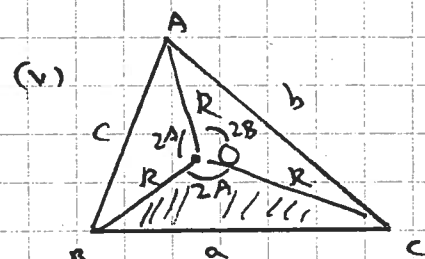


So areal coord.

of I are

$\left(\frac{a}{a+b+c}, \frac{b}{a+b+c}, \frac{c}{a+b+c} \right)$

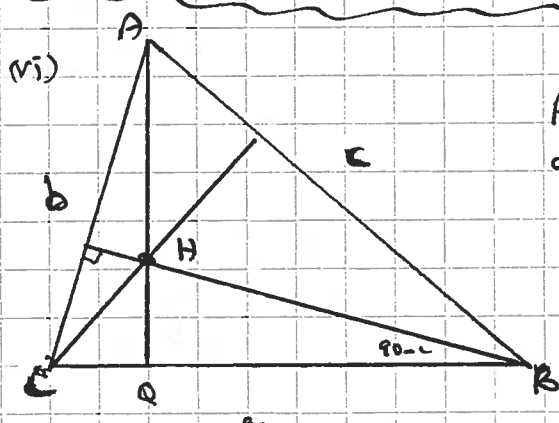
\Rightarrow In vector form
 $I = \frac{aA + bB + cC}{a+b+c}$



$(OBC) = \frac{R^2}{2} \sin(2A)$

So areal coordinates of

$O = (\sin 2A, \sin 2B, \sin 2C)$
 (normalize)



Areal coord. of H are $(\tan A, \tan B, \tan C)$

For $AQ = c \sin B$
 $BQ = c \cos B$

so

$\cot C = \tan(90-C) = \frac{HQ}{c \cos B}$

So $HQ = \frac{c \cos B \cos C}{\sin C} = 2R \cos B \cos C$

Hence $\frac{HQ}{AQ} = \frac{(HCB)}{(ACB)} = \frac{2R \cos B \cos C}{2R \sin B \sin C} = \cot B \cot C$

Note: From $\tan A + \tan B + \tan C = \tan A \tan B \tan C$

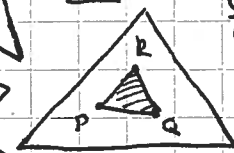
we note that $\frac{\tan A}{\cot B \cot C} = \frac{\tan B}{\cot C \cot A} = \frac{\tan C}{\cot A \cot B} = \tan A + \tan B + \tan C$

So one form of Areal coordinates of H is $(\cot B \cot C, \cot C \cot A, \cot A \cot B)$

A second way to express Areal coord. for H is $(\tan A, \tan B, \tan C)$

This is important

Note: B



(OGB)

$\frac{(OGB)}{(OAB)} = \frac{p_1 p_2}{q_1 q_2} = \frac{r_1 r_2}{v_1 v_2}$

$= \frac{p_1 p_2 p_3}{q_1 q_2 q_3} = \frac{r_1 r_2 r_3}{v_1 v_2 v_3}$