Glossary

When writing the book, I have assumed you are familiar with terminology such as 'orthocentre' and 'geometric mean'. As this may not necessarily be the case, some common terms are explained here.

- abscissa: the x-coordinate of a point on the plane. Compare with ordinate.
- altitude: a line from a vertex of a triangle, which is perpendicular to the opposite side. The three altitudes intersect at the orthocentre.
- AM-GM inequality: for n non-negative real numbers, the arithmetic mean is greater than or equal to the geometric mean, with equality if and only if all variables are equal.
- Apollonius' theorem: in a triangle A B C, where M is the centre of B C, we have $AM^2 = \frac{1}{2}b^2 + \frac{1}{2}c^2 \frac{1}{4}a^2$.
- areal coordinates: a system of projective homogeneous coordinates where each point is considered to be the weighted barycentre of three variable masses, each of which is positioned at a vertex of a fixed 'reference triangle'.
- Argand plane: the idea of representing the real and imaginary parts of a complex number as the Cartesian coordinates of a point on the Euclidean plane.
- arithmetic mean: for *n* variables $\{x_1, ..., x_n\}$, the arithmetic mean is $\frac{1}{n}(x_1 + ... + x_n)$.
- barycentre: the centre of mass of a set of masses positioned at points (on the plane).
- barycentric coordinates: a synonym of areal coordinates.
- **Bezout's theorem:** two algebraic curves of degrees m and n intersect in precisely m n points on the complex projective plane, when counted with the appropriate multiplicity.
- Brahmagupta's formula: for a cyclic quadrilateral with side lengths a, b, c, d and semiperimeter s, the area is given by $\sqrt{(s-a)(s-b)(s-c)(s-d)}$. This is a generalisation of *Heron's formula*.
- **Brianchon's theorem:** if a hexagon *ABCDEF* is circumscribed about a circle (or, more generally, a *conic*), its three major diagonals (AD, BE and CF) are concurrent.
- Cardano's formula: the general solution to a cubic equation.
- Catalan sequence: a sequence of integers that counts the number of valid strings of 2 n parentheses.
- Cauchy-Schwarz inequality: for two vectors u and v, $u \cdot v \le |u| |v|$, with equality if and only if u and v have the same direction.
- Cayley-Bacharach theorem: if two cubics intersect in nine points and a third cubic passes through eight of those points, then it also passes through the ninth.
- Cayley-Menger determinant: a formula for the square of the volume of a simplex in terms of the squares of the side lengths.
- centroid: the intersection of the three medians of a triangle. More generally, it is synonymous with barycentre.
- Ceva's theorem: if D, E and F are points on the (possibly extended) sides B C, C A and A B, respectively, then A D, B E and C F are concurrent if and only if $\frac{\overrightarrow{BD}}{\overrightarrow{DC}} \cdot \frac{\overrightarrow{CE}}{EA} \cdot \frac{\overrightarrow{AF}}{FB} = 1$.
- circular points at infinity: a pair of points on the complex projective plane through which all circles pass.
- **circumcentre:** the point *O* equidistant from the three vertices of a triangle.
- **circumradius:** the radius *R* of the circumscribing circle of a triangle or cyclic polygon.
- collinear: points lying on the same straight line.
- concentric: objects sharing the same centre. This is usually applied to circles, but is equally applicable to
- conconic: points lying on the same conic section.

- concurrent: three (or more) lines are said to be concurrent if they all intersect at a single point or are all mutually parallel.
- concyclic: points lying on the same circle.
- conic: a curve in the plane described by a quadratic equation in Cartesian coordinates.
- coplanar: points (or curves) lying on the same flat plane.
- coprime: two integers with a greatest common divisor of 1.
- cosine rule: for a generic triangle A B C, $a^2 = b^2 + c^2 2bc \cos A$.
- **cross-ratio:** for four collinear points, the ratio $\frac{\overrightarrow{ABCD}}{\overrightarrow{BCDA}}$. If the cross-ratio is -1, the points form a *harmonic* range.
- cube roots of unity: the three roots of the polynomial $z^3 1$. We often use ω to represent the 'north-west' complex cube root of unity $\frac{\sqrt{3}}{2}$ $i - \frac{1}{2}$.
- Desargues' theorem: two triangles are in perspective about a point if and only if they are in perspective about
- difference of two squares: the polynomial $a^2 b^2 = (a b)(a + b)$.
- **difference of three cubes:** the polynomial $a^3 + b^3 + c^3 3$ a b $c = (a + b + c)(a + b\omega + c\omega^2)(a + b\omega^2 + c\omega)$. where ω is a primitive *cube root of unity*.
- Euclid's algorithm: the greatest common divisor of a and b can be obtained by subtracting the smaller from the larger and repeating until one of the numbers is zero. For example, $(26, 10) \rightarrow (16, 10) \rightarrow (6, 10) \rightarrow (6, 4) \rightarrow (2, 4) \rightarrow (2, 2) \rightarrow (2, 0)$, so the greatest common divisor of 26 and 10 is
- Euler-Apollonius lollipop: the disc on diameter GH, which contains the incentre, symmedian point and Gergonne point.
- Euler-Fermat theorem: if a and n are coprime, then $a^{\varphi(n)} \equiv 1 \pmod{n}$, where $\varphi(n)$ is the number of positive integers $\leq n$ which are coprime to n.
- Euler line: the circumcentre, centroid, nine-point centre and orthocentre are collinear in the ratio OG:GT:TH=2:1:3.
- Euler's inequality: $OI^2 = R^2 2Rr$, where the *circumcircle* has centre O and radius R, and the *incircle* has centre I and radius r.
- excentre: the centre of an excircle.
- excircle: one of three circles (other than the *incircle*) tangent to (the extensions of) the three sides of a triangle.
- Feuerbach's theorem: the *nine-point circle* is tangent to the *incircle* and three *excircles*.
- Fibonacci sequence: the sequence defined with $F_0 = 0$, $F_1 = 1$ and $F_{n+2} = F_{n+1} + F_n$. If you extrapolate it backwards, you obtain the 'nega-Fibonacci numbers'.
- fundamental theorem of algebra: a degree-d polynomial can be factorised into d linear factors over the complex numbers.
- fundamental theorem of arithmetic: every positive integer has a unique prime factorisation.
- **geometric mean:** for *n* variables $\{x_1, \ldots, x_n\}$, the geometric mean is $\sqrt[n]{x_1 x_2 \ldots x_n}$.
- Gergonne point: the intersection of the lines joining each vertex of a triangle to the point of tangency of the incircle with the opposite side.
- glide-reflection: the composition of a reflection in a line and a translation parallel to the line.
- **harmonic mean:** for *n* variables $\{x_1, ..., x_n\}$, the harmonic mean is $\frac{n}{\frac{1}{n} + \frac{1}{n} + ... + \frac{1}{n}}$
- harmonic quadrilateral: a cyclic quadrilateral where the products of opposite side lengths are equal.

- harmonic range: a set of collinear points with a cross-ratio of -1.
- Heron's formula: if a triangle has side lengths a, b, c and semiperimeter s, the area is given by $\sqrt{s(s-a)(s-b)(s-c)}$. It is a special case of *Brahmagupta's formula*.
- heterochromatic: differently-coloured.
- homothety: a synonym of enlargement, homothecy, scaling, dilation or dilatation.
- incentre: the centre of the *incircle* of a triangle (or, more generally, inscribable polygon).
- incircle: the circle tangent to the three sides of a triangle and contained within it.
- **inradius:** the radius *r* of the *incircle*.
- intersecting chords theorem: if there is a point P in the plane of a circle Γ , and a line l passing through P and meeting Γ at A and B, then the value of $P A \cdot P B$ is independent of l and equal to the power of the point P.
- median: a straight line joining a vertex of a triangle to the midpoint of its opposite side.
- Menelaus' theorem: if D, E and F are points on the (possibly extended) sides B C, C A and A B, respectively, then D, E and F are collinear if and only if $\frac{\overrightarrow{BD}}{\overrightarrow{DC}} \cdot \frac{\overrightarrow{CE}}{EA} \cdot \frac{\overrightarrow{AF}}{FB} = -1$.
- monic polynomial: a polynomial of degree n where the coefficient of x^n is 1. Every polynomial is a scalar multiple of a monic polynomial.
- monochromatic: everything is the same colour.
- Nagel point: the intersection of the lines joining each vertex of a triangle to the point of tangency of the opposite excircle with its corresponding side.
- nine-point circle: the circle passing through the midpoints of the sides, the feet of the *altitudes* and the midpoints of AH, BH and CH, where H is the *orthocentre*.
- nth roots of unity: the n roots of the complex polynomial $z^n 1$. If it cannot be expressed as a mth root of unity for some m < n, then it is known as 'primitive'. The *monic polynomial* whose roots are the $\varphi(n)$ primitive nth roots of unity is known as a 'cyclotomic polynomial'.
- **ordinate:** the y-coordinate of a point on the plane. Compare with abscissa.
- **orthocentre:** the intersection point *H* of the three *altitudes* of a triangle.
- Pappus' theorem: the special case of *Pascal's theorem* when the conic is a pair of straight lines.
- parallelepiped: a three-dimensional version of a parallelogram, obtained by applying a generic affine transformation to a cube. The n-dimensional generalisation is called a parallelotope.
- Pascal's theorem: if a hexagon is inscribed in a circle (or, more generally, a *conic*), the three pairwise intersections of opposite sides are collinear.
- power of a point: for a point P in the plane of a circle with centre O and radius R, the value of $OP^2 R^2$ is known as its 'power'.
- projective plane: an extension of the Euclidean plane where parallel lines are considered to meet on a line at infinity.
- Ptolemy's inequality: if A, B, C and D are four points in space, the inequality $A B \cdot C D + B C \cdot D A \ge A C \cdot B D$ holds, with equality if and only if ABCD is a (non-self-intersecting) cyclic quadrilateral.
- Pythagoras' theorem: for a right-angled triangle A B C, where $C = \frac{\pi}{2}$, the identity $a^2 + b^2 = c^2$ applies. It is a special case of the cosine rule.
- quadratic mean (RMS): for *n* variables $\{x_1, ..., x_n\}$, the quadratic mean is $\sqrt{\frac{1}{n}(x_1^2 + ... + x_n^2)}$.
- radical axis: the locus of points of equal power with respect to two circles Γ_1 and Γ_2 . This is necessarily a straight line.
- **semiperimeter:** half of the perimeter of a polygon.

- **semiprime:** the product of two distinct primes, *e.g.* $23 \times 89 = 2047$.
- sine rule: For every triangle ABC, $\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C} = 2R$, where R is the *circumradius*.
- Stewart's theorem: If D is a point on the line B C, then $BD \cdot DC \cdot BC + AD^2 \cdot BC = AC^2 \cdot BD + AB^2 \cdot DC$.
- symmedian: the reflection of a *median* of a triangle in the corresponding interior angle bisector.
- symmedian point: the intersection of the three symmedians of a triangle. It has unnormalised areal coordinates $(a^2, b^2, c^2).$
- triangle inequality: each side of a triangle is smaller than the sum of the other two sides. In terms of vectors, this is $|\underline{a} + \underline{b}| \le |\underline{a}| + |\underline{b}|$.