Caspar Abelmann
I 'll be your data analyst.

My skillset is tailored towards data analysis and visual design. I have broad knowledge and experience with this in both work and hobby and always strive to perfect these skills. I've also gained great leadership ability through my hobby as online moderator and playing competitive team-based videogames. I easily flow into a team and can make anyone feel included. I keep people up to date and try to arrange for solutions if problems arise.

EXPERIENCE

Administrative Data Analyst Student
@ DAATLAB
July 2021 - Feb. 2022

Learnt the intricacies surrounding data visualisation in Power BI, not only using DAX but also gaining deeper knowledge of design and focus to create a clear picture to stakeholders.

Held daily stand-ups and closely worked together with colleagues to keep track of our progress. Helping those that fall behind.

Artist
@ University Utrecht
Sept. 2018 - Feb. 2019

Closely worked together with 9 developer students to create a promotional video featuring the UCrowd Crowd Simulation program.

Communicated directly with the client who was very pleased with the result.

3D Artist
@ Movares
Feb. 2018 - July 2018

Worked alongside 2 artists to create 3D models for a large scale visualisation of the Utrecht canal bridge project.

Trusted to be the first artist to create a base for a car driving simulator which spreads awareness of the dangers of train overpasses.

VOLUNTARY

Online Community Moderator
@ Wabbitface
Mar. 2015 - Jan. 2016

Managed over 75 daily users with a 3000 user active player base.

Note taker at weekly meetings. Bringing insight on stakeholder wants and needs.

Trusted with powerful server-wide tools, received multiple promotions and was project leader of several large scale projects.

Online Community Moderator
@ Project Genesis
Jul. 2020 - Jul. 2021

Managed a Discord server of a total of 750 users. Solving conflicts between members.

Direct communication with the developers and organised bug reports.

Online Community Moderator
@ Sector's Edge
Dec. 2020 - Jul. 2021

Managed a Discord server featuring over 1800 users. Solving issues and keeping peace both in the server and in-game.

Project leader of a new gamemode map.

LEARNING

Coding Python & Kotlin
Web scraping, Visualisation
App Development

German Language
Hochdeutsch

Personal Improvement
Mindfulness, Voice training

EDUCATION

Game Artist (MBO-4)
@ Grafisch Lyceum Utrecht
Sept. 2014 - Jul. 2019

Used Adobe Photoshop, Autodesk 3DS Max and Unity Game Engine to create videogames.

Took on project leader roles in many projects.

HOBBIES

3D Printing
Cryptocurrencies
Modifying hardware
Competitive videogames

LANGUAGES

Dutch
Native

English
Proficient

CONTACT

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