HPP; Sieve of Eratosthenes

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1 Concept

1.1 Revision

```
Algorithm 1: Parallel Sieve
 Result: Amount of prime numbers under N; total sum
 shape = receive shape from master thread;
 ei = receive equivalent integer from master thread;
 if N is equally dividable by number of processes then
     shape = N //  number of processes;
     ei = shape \times process number;
 else
     greater parts = 0..(number of processes - (N % number of processes);
     if process number in greater parts then
         shape = N // \text{ number of processes} + 1;
         ei = shape \times process number;
     else
         shape = N // \text{ number of processes} + 1;
         ei = (shape + 1) \times *len(greaterparts) + shape \times
          (processnumber - len(greaterparts));
     \mathbf{end}
 end
 arr = array filled with True in shape of shape
 for k = 2; k \le \sqrt{N}; k + +; do
     if k \geq ei then
         index = k - ei;
         if array/index/ == True then
            \operatorname{arr}[k \times 2 :: k] = \operatorname{False};
         end
     else
         if ei\%k == 0 then
          | index = 0
         else
           index = (floor(\frac{ei}{k}) + 1) \times k - ei
         \mathbf{end}
         arr[index::k] = False
     end
 \mathbf{end}
 if ei = 0 then
     arr[0] = False;
     arr[1] = False;
 partial \; sum = sum \; arr \; total \; sum = gather \; and \; sum \; reduce \; partial \; sum
```

1.2 Original

The two master thread "Algorithm" are only executed once, the worker thread as many times as there are threads. The thread used as the master thread executes the worker thread "algorithm" in the exact same way as the other threads.

Algorithm 2: Master thread initialisation

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Result: Each thread is initialised with integer equivalent to arr[0] and a shape for arr
shapes = shape of sieve roughly divided by amount of threads;
equivalent integers = equivalent integer for each partial sieve at index:0;
Send a shape to each thread;
Send an equivalent integer to each thread;
```

Algorithm 3: Worker thread

```
Result: Each thread creates and updates their partial sieve
shape = receive shape from master thread;
ei = receive equivalent integer from master thread;
arr = array filled with True in shape of shape
for k=2; k \leq \sqrt{N}; k++ do
   if k \ge ei then
       index = k - ei;
       if array/index/ == True then
           \operatorname{arr}[k \times 2 :: k] = \operatorname{False};
       end
    else
       if ei\%k == 0 then
           index = 0;
        else
         index = (floor(\frac{ei}{k}) + 1) \times k - ei;
        arr[index::k] = False;
    end
end
```

Algorithm 4: Master thread recombining

```
Result: Number of prime numbers under N is revealed partial sieves = gather arr from each thread; sieve = recombined partial sieves; sieve[0] = False; sieve[1] = False; prime count = count all True values in sieve;
```