Hands on – lab 5: Creating AppBars

Create new solution from template

1. Open the existing Project in the lab 5 folder, Lab 5 - AppBars.sln
2. Make sure the MainPage.xaml is the only page open
3. Right click the page in Solution Explorer in Visual Studio and choose Open in Blend
4. In Objects and Timeline, Click on the Page
5. In the Properties Panel, click New BottomAppBar (located in Common)
6. Choose CommandBar
7. Locate the CommandBar in Objects and Timeline and click it
8. Open the Secondary Commands from Properties
   a. Create an new Save AppBarButton
      i. Choose AppBarButton and Add it
      ii. Click it and find the save Symbol icon
      iii. Add a label saying "Save"
      iv. Expand the Common section, locate Command and create a new Data Binding aiming at SaveCommand
9. Open the Primary Commands from Properties of the CommandBar located inside the BottomAppBar
   a. Create a new AppBarButton
      i. Choose AppBarButton and Add it
      ii. Click it and find the Add Symbol icon
      iii. Add a label saying "Add new"
      iv. Expand the Common section, locate Command and create a new Data Binding aiming at AddCommand
   b. Create a new AppBarButton
      i. Choose AppBarButton and Add it
      ii. Click it and find the Delete Symbol icon
      iii. Add a label saying "Delete"
      iv. Expand the Common section, locate Command and create a new Data Binding aiming at DeleteCommand
10. Run the App from Blend: Project > Run Project
11. Optional from here

a. Create a TopAppBarButton
   i. Create an AppBar
   ii. Add a new Button
      1. Change the content to: Navigate
   iii. Go to the Tab Assets and choose Behaviors
   iv. Drag the NavigateToPageAction down ontop of the Button
   v. Set the TargetPage property in the properties panel to SecondaryPage
b. Run the App again and try out the navigation

Bluefragments ApS · Amagerfælledvej 56 · DK-2300 · København S
Telefon +45 5125 7228 · E-mail info@bluefragments.com · CVR nr. 33358350

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