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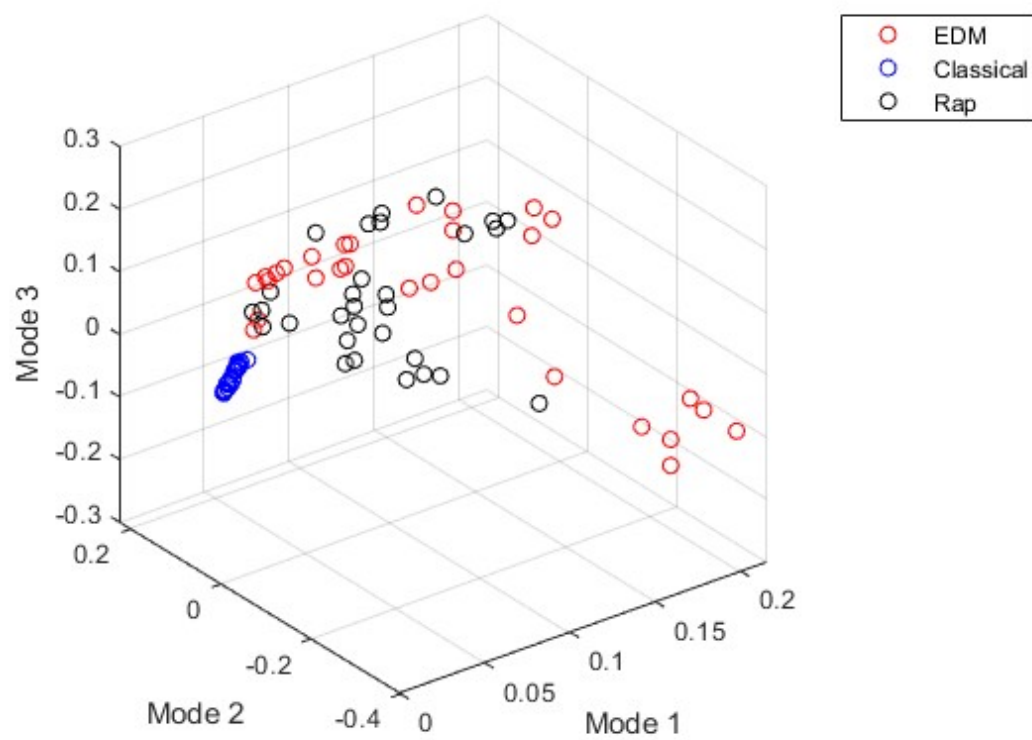
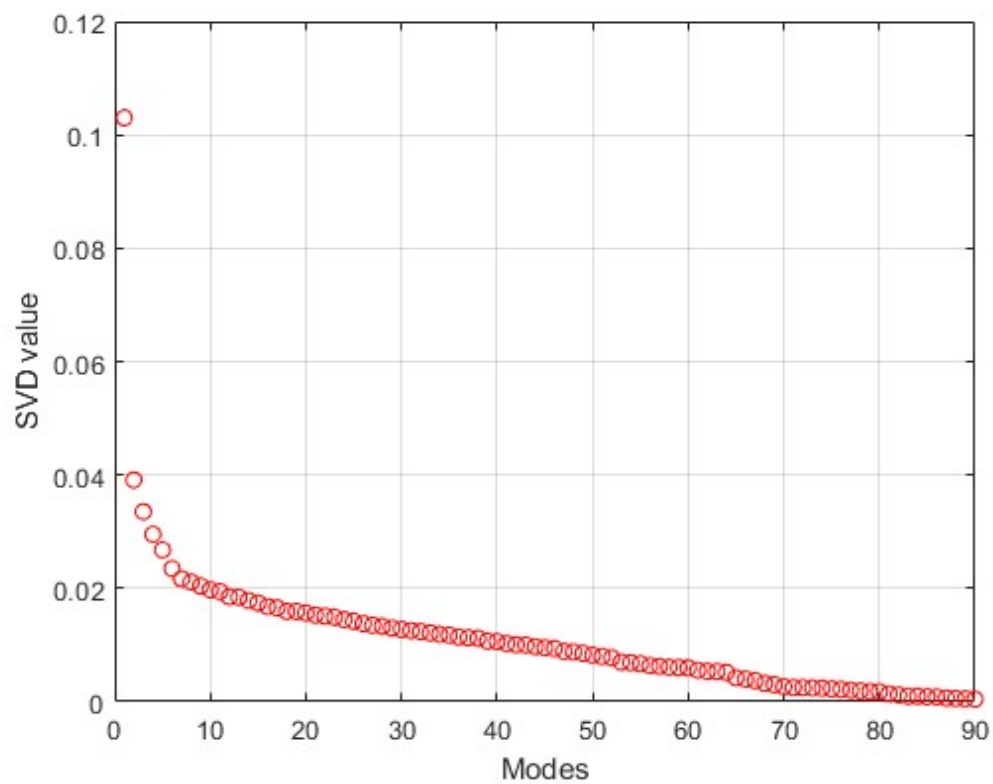
```
clc; clear all; close all;
```

Load music and compute spectrogram

```
pathTrain = 'songs\test3\train\*.mp3';  
nClips = 10;  
clipLength = 5;  
[Train, fNameTrain] = spectro(pathTrain, nClips, clipLength);
```

Perform SVD on the spectrogram

```
[U, S, V] = svd(Train, 'econ');  
diagS = diag(S)/sum(diag(S));  
  
figure(1)  
plot(diagS, 'ro');  
grid on;  
xlabel('Modes');  
ylabel('SVD value');  
  
figure(2)  
plot3(V(1:(3*nClips), 1), V(1:(3*nClips), 2), V(1:(3*nClips), 3), 'ro');  
grid on;  
hold on;  
plot3(V((3*nClips + 1):(6*nClips), 1), V((3*nClips + 1):(6*nClips), 2), ...  
      V((3*nClips + 1):(6*nClips), 3), 'bo');  
plot3(V((6*nClips + 1):(9*nClips), 1), V((6*nClips + 1):(9*nClips), 2), ...  
      V((6*nClips + 1):(9*nClips), 3), 'ko');  
legend('EDM', 'Classical', 'Rap')  
xlabel('Mode 1');  
ylabel('Mode 2');  
zlabel('Mode 3');
```



Load test

```
pathTest = 'songs\test3\test\*.mp3';
[Test, fNameTest] = spectro(pathTest, 10, clipLength);
```

Build Classifier

```
feature = 3; % 8
[U1, S1, V1, threshold12, threshold23, w, sort1, sort2, sort3] ...
    = genre_trainer(Train, nClips, feature);

pval = w'*(U1'*Test);

resultL = length(pval);
result = strings(1, resultL);
for i = 1:length(pval)
    pval1 = pval(i);

    if pval1 >= threshold23
        result(i) = "EDM";
    elseif pval1 >= threshold12
        result(i) = "RAP";
    else
        result(i) = "CLASS";
    end
end

answer = strings(1, resultL);
for i = 1:length(result)
    if i <= resultL/3
        answer(i) = "EDM";
    elseif i <= resultL*2/3
        answer(i) = "CLASS";
    else
        answer(i) = "RAP";
    end
end

compare = result == answer;
disp(compare);
accuracy = length(find(compare == 1))/length(result);
disp(accuracy)

function [Data, fName] = spectro(path, nClips, clipLength)
    folder = dir(path);
    nSongs = length(folder);
    Data = [];
    fName = [];
    for i = 1:nSongs
        fname = folder(i).name;
        fName = [fName, convertCharsToStrings(fname)];
        [y, Fs] = audioread([path(1:end -5), fname]);
```

```

y = (y(:, 1) + y(:, 2))/2;
s = y';
t = (1:length(s))/Fs;
lengthSong = t(end);
totalClips = lengthSong/clipLength;
clipSpace = totalClips/nClips;
tempData = [];
for j = 1:clipSpace:totalClips
    sStart = floor((j - 1)*clipLength);
    if j == 1
        sStart = 1;
    end
    sEnd = sStart + clipLength;
    clip = s(1, sStart*Fs : sEnd*Fs);
    clipSpec = abs(spectrogram(clip));
    clipSpec = reshape(clipSpec, ...
        size(clipSpec, 1)*size(clipSpec, 2), 1);
    tempData = [tempData, clipSpec];
end
Data = [Data, tempData - mean(tempData(:))];
end

function [U, S, V, threshold12, threshold23, w, sort1, sort2, ...
    sort3] = genre_trainer(Data, nSample, feature)

[U, S, V] = svd(Data, 'econ');

n = 3*nSample;

Genre = S*V';
U = U(:, 1:feature);
G1 = Genre(1:feature, 1:n);
G2 = Genre(1:feature, (n + 1):(n + n));
G3 = Genre(1:feature, (n + n + 1):(n + n + n));

m1 = mean(G1, 2);
m2 = mean(G2, 2);
m3 = mean(G3, 2);
mOverall = (m1 + m2 + m3)./3;

Sw = 0;
for i = 1:n
    Sw = Sw + (G1(:, i) - m1)*(G1(:, i) - m1)';
end
for i = 1:n
    Sw = Sw + (G2(:, i) - m2)*(G2(:, i) - m2)';
end
for i = 1:n
    Sw = Sw + (G3(:, i) - m3)*(G3(:, i) - m3)';
end

SB = ((m1 - mOverall)*(m1 - mOverall)' + (m2 - mOverall)*...
```

```

        (m2 - mOverall)' + (m3 - mOverall)*(m3 - mOverall)')/3;

[V2, D] = eig(SB, Sw);
[~, ind] = max(abs(diag(D)));
w = V2(:,ind);
w = w/norm(w, 2);

v1 = w'*G1;
v2 = w'*G2;
v3 = w'*G3;

vM1 = mean(v1);
vM2 = mean(v2);
vM3 = mean(v3);

sort1 = sort(v1);
sort2 = sort(v2);
sort3 = sort(v3);

% v2 < threshold1 < v3 < threshold2 < v1

bot = length(sort2);
top = 1;
while sort2(bot) > sort3(top)
    bot = bot - 1;
    top = top + 1;
end
threshold12 = (sort2(bot) + sort3(top))/2;

bot = length(sort3);
top = 1;
while sort3(bot) > sort1(top)
    bot = bot - 1;
    top = top + 1;
end
threshold23 = (sort3(bot) + sort1(top))/2;
end

```

Columns 1 through 19

```

0  0  0  0  0  1  1  0  0  1  1  1  1  1  1  1  1  1  1

```

Columns 20 through 30

```

1  1  1  1  0  1  1  1  1  1  0

```

```

0.7000

```

