Assignment 1, Mobile Development

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Exercise 1: Kotlin Syntax Basics

1. Variables and Data Types:

```
fun main() {
   val myInt: Int = 7
   val myDouble: Double = 7.7
   val myString: String = "Hello, Seven!"
   val myBoolean: Boolean = true

   println("Integer: $myInt")
   println("Double: $myDouble")
   println("String: $myString")
   println("Boolean: $myBoolean")
}
```

```
// Ex1
val ex1 = Ex1()
ex1.main()
```

2. Conditional Statements:

```
fun checkNumber(number: Int) {
   if (number > 0) {
      println("$number is positive")
   } else if (number < 0) {
      println("$number is negative")
   } else {
      println("$number is zero")
   }
}</pre>
```

ex1.checkNumber(number: 7)

```
I Boolean: true
I 7 is positive
```

3. Loops:

```
fun loop() {
    println("Using for loop:")
    for (i in 1 ≤ .. ≤ 10) {
        println(i)
    }

    println("Using while loop:")
    var i = 1
    while (i <= 10) {
        println(i)
        i++
    }
}</pre>
```

ex1.loop()

```
com.example.assignment_1
                                         Using for loop:
com.example.assignment_1
                                      Ι
                                         2
                                      Ι
com.example.assignment_1
com.example.assignment_1
com.example.assignment_1
                                      Ι
                                         4
com.example.assignment_1
com.example.assignment_1
                                      Ι
com.example.assignment_1
                                      1
com.example.assignment_1
                                      Ι
                                         8
com.example.assignment_1
                                      Ι
                                         9
com.example.assignment_1
                                         10
```

```
com.example.assignment_1
                                         Using while loop:
com.example.assignment_1
com.example.assignment_1
                                     Ι
                                        3
com.example.assignment_1
com.example.assignment_1
                                        4
com.example.assignment_1
com.example.assignment_1
                                     Ι
                                         6
com.example.assignment_1
com.example.assignment_1
                                        8
                                         9
com.example.assignment_1
                                     Ι
com.example.assignment_1
                                        10
```

4. Collections:

```
fun collections() {
   val numbers = listOf(1, 2, 3, 4, 5)
   var sum = 0

   for (number in numbers) {
       sum += number
   }

   println("Sum of all numbers: $sum")
}
```

```
ex1.collections()

I Sum of all numbers: 15
```

Exercise 2: Kotlin OOP (Object-Oriented Programming)

1. Create a Person class:

```
popen class Person(
    private val name: String,
    private val age: Int,
    private val email: String

) {
    open fun details() {
        println("Name: $name")
            println("Age: $age")
            println("Email: $email")
    }
}
```

```
val person = Person( name: "Alibek", age: 30, email: "alibek@gmail.com")
person.details()
```

```
I Name: Alibek
I Age: 30
I Email: alibek@gmail.com
```

2. Inheritance:

```
class Employee(
    name: String,
    age: Int,
    email: String,
    private val salary: Double
): Person(name, age, email) {
    override fun details() {
        super.details()
        println("Salary: $salary")
    }
}
```

```
val employee = Employee( name: "Asel", age: 25, email: "asel@gmail.com", salary: 500000.0)
employee.details()
```

```
I Name: Asel
I Age: 25
I Email: asel@gmail.com
I Salary: 500000.0
```

3. Encapsulation:

```
class BankAccount(private var balance: Double) {
    fun deposit(amount: Double) {
        if (amount > 0) {
            <u>balance</u> += amount
            println("Deposited: $amount, New Balance: $balance")
        } else {
            println("Deposit amount must be positive.")
    }
    fun withdraw(amount: Double) {
        if (amount > 0 && amount <= balance) {</pre>
            balance -= amount
            println("Withdrew: $amount, New Balance: $balance")
        } else {
            println("Insufficient balance or invalid amount.")
    fun displayBalance() {
        println("Current Balance: $balance")
    }
```

```
val bankAccount = BankAccount( balance: 1000.0)
bankAccount.deposit( amount: 500.0)
bankAccount.withdraw( amount: 200.0)
bankAccount.displayBalance()
```

```
I Deposited: 500.0, New Balance: 1500.0
I Withdrew: 200.0, New Balance: 1300.0
I Current Balance: 1300.0
```

Exercise 3: Kotlin Functions

1. Basic Function:

```
fun sum(a: Int, b: Int): Int {
   return a + b
}
```

```
val ex3 = Ex3()
println("Sum of 5 and 3: ${ex3.sum(a: 5, b: 3)}")

I Sum of 5 and 3: 8
```

2. Lambda Functions:

```
val multiply: (Int, Int) -> Int = { a, b -> a * b }
println("Product of 5 and 3: ${ex3.multiply(5, 3)}")
```

```
I Product of 5 and 3: 15
```

3. Higher-Order Functions:

```
fun higherOrder(a: Int, b: Int, operation: (Int, Int) -> Int): Int {
    return operation(a, b)
}

println("Product of 5 and 3 using higher order function: ${ex3.higherOrder(a: 5, b: 3, ex3.multiply)}")

I Product of 5 and 3 using higher order function: 15
```

Exercise 4: Android Layout in Kotlin (Instagram-like Layout)

1. Set Up the Android Project:

```
Assignment_1 app src main | you com | example | assignment_1 | $\frac{1}{2}$ MainActivity | $\frac{1}{2}$ exting_manument | $\
```

2. Design the Layout:

```
# MainActivity.kt
                🚜 activity_main.xml
                                   🚚 post_item.xml 🗵
                                                   # Ex2.kt ×

← Ex3.kt ×

                                                                        G Ex1.kt ⊃
       <?xml version="1.0" encoding="utf-8"?>
       <LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
           android:orientation="vertical"
           android:layout_width="match_parent"
           android:layout_height="match_parent">
           <androidx.recyclerview.widget.RecyclerView</pre>
               android:id="@+id/recyclerViewFeed"
               android:layout_width="0dp"
               android:layout_height="0dp"
               android:padding="8dp"
                  :layoutManager="androidx.recyclerview.widget.GridLayoutManager"
                  :spanCount="3"
                  :layout_constraintTop_toTopOf="parent"
                  :layout_constraintBottom_toBottomOf="parent"
                  :layout_constraintStart_toStartOf="parent"
                  :layout_constraintEnd_toEndOf="parent" />
       </LinearLayout>
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    android:orientation="vertical"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
             r:cardCornerRadius="8dp"
    android:layout_margin="4dp"
             :cardElevation="4dp">
    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:orientation="vertical">
        <ImageView
            android:id="@+id/imageViewPost"
            android:layout_width="match_parent"
            android:layout_height="0dp"
            android:layout_weight="1"
            android:scaleType="centerCrop"
            android:contentDescription="@string/post_image" />
        <TextView
            android:id="@+id/textViewCaption"
            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:padding="8dp"
            android:textSize="14sp" />
    </LinearLayout>
</LinearLayout>
```