

Homework: 3

System- Level Programming

Submission instructions:

1. Create a Google doc for each homework assignment submission. 2. Start your responses from page 2 of the document and copy these instructions on page 1.
3. Fill in your name, campus ID and panther # in the fields provided. If this information is missing in your document TWO POINTS WILL BE DEDUCTED per submission.
4. Keep this page 1 intact on all your submissions. If this *submissions instructions* page is missing in your submission TWO POINTS WILL BE DEDUCTED per submission.
5. Each homework will typically have 2-3 PARTS, where each PART focuses on specific topic(s).
6. Start your responses to each PART on a new page.
7. If you are being asked to write code copy the code into a separate txt file and submit that as well.
8. If you are being asked to test code or run specific commands or scripts, provide the evidence of your outputs through a screenshot and copy the same into the document.
9. Upon completion, download a .PDF version of the document and submit the same.

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Campus ID: clundberg3

Panther #: 002345582

PART: 1

1) Screenshot of code:

```
clundberg3@gsuad.gsu.edu@snowball:~  
// Name: Cassandra Lundberg   Date: 11/08/21  
// Title: checkPasswd.c  
// This program checks the length of a given password by input. Then the length  
// is compared to 10 or not. For every missing character 5 points will be  
// deducted. If the total deduction is greater than 30 then prompt for new  
// password  
  
#include <stdio.h>  
#include <string.h> //call string class  
#define PASS_LEN 10 //define a constant variable for required password length  
  
main() { //main method  
    char password[PASS_LEN+1]; //create array of characters called password  
  
    //prompt for entering password  
    printf("Please enter a password 10 characters long: ");  
    //scan input password  
    scanf("%s", password);  
  
    //find length of the string password  
    int len = strlen(password);  
  
    //while the length of the password is less than 10  
    while(len < PASS_LEN) {  
        //create variable n to count number of missing characters  
        int n = PASS_LEN - len;  
        //create variable point_deduct  
        int point_deduct = 0;  
  
        //deduction of points is the missing characters times 5  
        point_deduct = n * 5;  
        //the total final score of points is 100 minus the points deducted  
        int total_point = 100 - point_deduct;  
  
        //if the points lost are greater than 30  
        if(point_deduct > 30) {  
            //print the points deducted, total points, and prompt  
            //to reset the password  
            printf("%d points were deducted\n", point_deduct);  
            printf("%d total points remain\n", total_point);  
            printf("The password is unsafe! Please reset.\n");  
        }  
        else { //otherwise the points deducted are not greater than 30  
            //print the points deducted and the total points  
            printf("%d points were deducted.\n", point_deduct);  
        }  
    }  
}
```

1,1 Top

```
clundberg3@gsuad.gsu.edu@snowball:~  
    printf("The password is unsafe! Please reset.\n");  
    }  
    else{//otherwise the points deducted are not greater than 30  
        //print the points deducted and the total points  
        printf("%d points were deducted.\n", point_deduct);  
        printf("%d total points remain\n", total_point);  
    }  
  
    //prompt to enter another password  
    printf("Please enter a password 10 characters long: ");  
    scanf("%s", password);  
    len = strlen(password);  
  
    }  
    //if the length of the password entered is equal to the required length of 10  
    if(len >= PASS_LEN ){  
        //then print the password is safe  
        printf("The password is safe.\n");  
    }  
    //exit the main method  
    return 0;  
}
```

63,1 Bot

Output of code:

```
clundberg3@gsuad.gsu.edu@snowball:~  
[clundberg3@gsuad.gsu.edu@snowball ~]$ vi checkPasswd.c  
[clundberg3@gsuad.gsu.edu@snowball ~]$ cc checkPasswd.c  
[clundberg3@gsuad.gsu.edu@snowball ~]$ ./a.out  
Please enter a password 10 characters long: Cas  
35 points were deducted  
65 total points remain  
The password is unsafe! Please reset.  
Please enter a password 10 characters long: Cass  
30 points were deducted.  
70 total points remain  
Please enter a password 10 characters long: Cassandra1  
The password is safe.  
[clundberg3@gsuad.gsu.edu@snowball ~]$
```

2) Screenshots of code:

```
clundberg3@gsuad.gsu.edu@snowball:~  
//Name: Cassandra Lundberg   Date: 11/08/21  
//Title: checkPasswd1.c  
//This program checks the length of a given password by input. Then the length  
//is compared to 10 or not. For every missing character 5 points will be  
//deducted. If the total deduction is greater than 30 then prompt for new  
//password. This program also checks for missing lower case letters, lack of capital  
//letters, missing numbers, and more than 2 consecutive characters.  
  
#include <stdio.h> //include standard input function  
#include <string.h> //include string function library  
#include <ctype.h> //include library for testing characters  
#include <stdlib.h> //include standard library  
#define PASS_LEN 10 //define constant variable called PASS_LEN  
  
//function to check for uppercase and lowercase characters, digits, and consecutive characters with  
//input parameters of the input string and the int variable of the points deducted so far  
int password_safety(char password[], int point_deduct){  
    //create variable i for indexing and variables found_digit, found_upper, and found_lower  
    //to flag when found  
    int i;  
    int found_digit = 0;  
    int found_upper = 0;  
    int found_lower = 0;  
    //for the entire string when an element is not a null character (when the string has not  
    //ended)  
    for(i = 0; password[i] != '\0'; i++){  
        //if an element is a digit then flag the found_digit variable  
        if(isdigit(password[i])){  
            found_digit = 1;  
        }  
        //if an element is an uppercase character then flag the found_upper variable  
        if(isupper(password[i])){  
            found_upper = 1;  
        }  
        //if an element is a lowercase character then flag then found_lower variable  
        if(islower(password[i])){  
            found_lower = 1;  
        }  
    }  
    //for every element in the string  
    for(i = 0; password[i] != '\0'; i++){  
        //if a character is equal to the next character then  
        if(password[i] == password[i+1]){  
            //add 20 points to the point_deduct variable  
            point_deduct = point_deduct + 20;  
            //and break out of the loop  
        }  
    }  
}
```

1,1 Top

```

clundberg3@gsuad.gsu.edu@snowball:~
//if a character is equal to the next character then
if(password[i] == password[i+1]){
    //add 20 points to the point_deduct variable
    point_deduct = point_deduct + 20;
    //and break out of the loop
    break;
}
}
//create variable total to hold the total number of flags not found
//all the flags are added together and subtracted from 3
//if a flag is not true then 20 points is added to the variable point_deduct
//for every flag that is not true add 20 points to the variable
int total = 3 - (found_digit + found_upper + found_lower);
point_deduct = point_deduct + (20 * total);
//return the variable point_deduct with the total number of points to be deducted
return point_deduct;
}
int main(){ //main function

    //create variables deduct, total_deduct, and final to indicate the number of points deducted
    //and final points remaining
    int deduct = 0;
    int total_deduct = 0;
    int final = 0;

    //while the final points remaining is not 100 then continue prompting for a password reset
    while(final != 100){

        //create string password to hold 20 characters
        char password[20];

        //prompt the user to input a password
        printf("Please enter a password 10 characters long: ");
        //scan input and store in the array of characters called password
        scanf("%s", password);

        //create len to find the length of the string
        int len = strlen(password);

        //if the length of the string is less than 10
        if(len < PASS_LEN ){
            //ensure the final points remaining is 0 when prompt resets
            final = 0;
            //create variable missing to calculate the absolute value
            //of missing characters
            int missing = abs(PASS_LEN - len);

```

```
clundberg3@gsuad.gsu.edu@snowball:~  
//of mssing characters  
int missing = abs(PASS_LEN - len);  
  
//the variable deduct the number of missing characters times 5  
deduct = missing * 5;  
//the total deduct is the return int value of the method  
//password_safety when the string and current points deducted are  
//input as arguments  
total_deduct = password_safety(password, deduct);  
  
//final is the total points deducted subtracted from 100  
final = 100 - total_deduct;  
  
//if the total points deducted is less than 30  
if(total_deduct > 30){  
    //then print to the user the passweord is not safe  
    printf("The password is unsafe! Please reset\n");  
}  
//tell user the points deducted and the final remaining points  
printf("%d points were deducted.\n", total_deduct);  
printf("%d total points remain.\n", final);  
}  
else{ //otherwise the length of the string is greater than or equal to 10  
  
    //the total points deducted current is 0  
    total_deduct = 0;  
    //the total points deducted is now the return in value of the method  
    //password_safety with input arguments the input string and 0  
    total_deduct = password_safety(password, 0);  
  
    //the final points remaining are the total points deducted subtracted from  
    //100  
    final = 100 - total_deduct;  
    //the points deducted and final points remaining are printed  
    printf("%d points were deducted.\n", total_deduct);  
    printf("%d total points remain.\n", final);  
  
    //if the total points deducted is greater than 30  
    if(total_deduct > 30){  
        //than tell the user that the password is unsafe  
        printf("The password is unsafe! Please reset\n");  
    }  
}  
//otherwise no points are deducted and the final points remaining are 0  
//the password is safe  
printf("The password is safe.\n");
```

```
clundberg3@gsuad.gsu.edu@snowball:~  
deduct = missing * 5;  
//the total deduct is the return int value of the method  
//password_safety when the string and current points deducted are  
//input as arguments  
total_deduct = password_safety(password, deduct);  
  
//final is the total points deducted subtracted from 100  
final = 100 - total_deduct;  
  
//if the total points deducted is less than 30  
if(total_deduct > 30){  
    //then print to the user the password is not safe  
    printf("The password is unsafe! Please reset\n");  
}  
//tell user the points deducted and the final remaining points  
printf("%d points were deducted.\n", total_deduct);  
printf("%d total points remain.\n", final);  
}  
else{ //otherwise the length of the string is greater than or equal to 10  
  
    //the total points deducted current is 0  
    total_deduct = 0;  
    //the total points deducted is now the return in value of the method  
    //password_safety with input arguments the input string and 0  
    total_deduct = password_safety(password, 0);  
  
    //the final points remaining are the total points deducted subtracted from  
    //100  
    final = 100 - total_deduct;  
    //the points deducted and final points remaining are printed  
    printf("%d points were deducted.\n", total_deduct);  
    printf("%d total points remain.\n", final);  
  
    //if the total points deducted is greater than 30  
    if(total_deduct > 30){  
        //than tell the user that the password is unsafe  
        printf("The password is unsafe! Please reset\n");  
    }  
}  
//otherwise no points are deducted and the final points remaining are 0  
//the password is safe  
printf("The password is safe.\n");  
  
//exit the main method  
return 0;
```

137,1 Bot

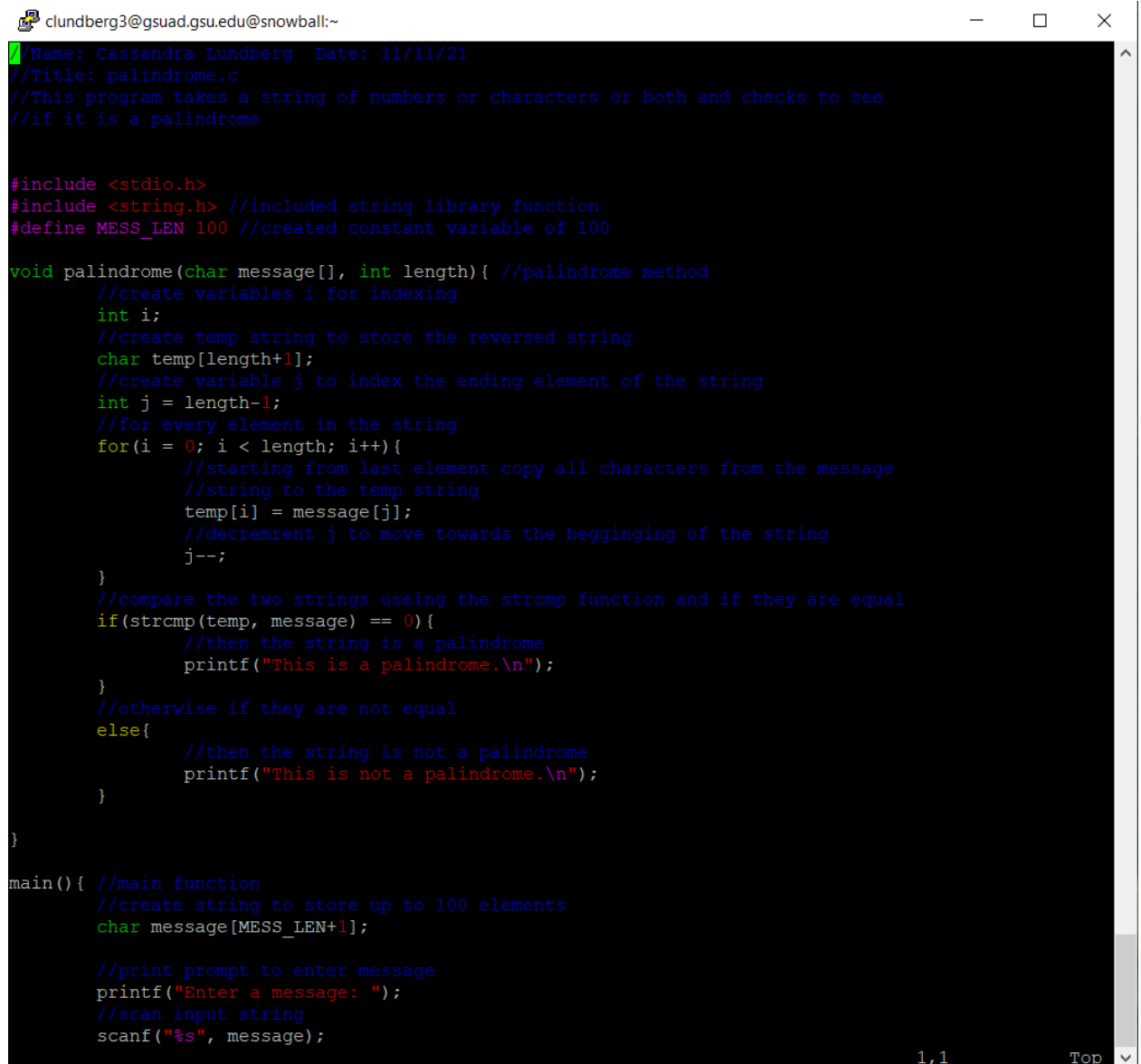
Outputs of code:

clundberg3@gsuad.gsu.edu@snowball:~

```
[clundberg3@gsuad.gsu.edu@snowball ~]$ vi checkPasswd1.c
[clundberg3@gsuad.gsu.edu@snowball ~]$ cc checkPasswd1.c
[clundberg3@gsuad.gsu.edu@snowball ~]$ ./a.out
Please enter a password 10 characters long: cass123
The password is unsafe! Please reset
55 points were deducted.
45 total points remain.
Please enter a password 10 characters long: Ilovemydoggi3
20 points were deducted.
80 total points remain.
Please enter a password 10 characters long: Lundberg1234
0 points were deducted.
100 total points remain.
The password is safe.
[clundberg3@gsuad.gsu.edu@snowball ~]$
```


PART: 2

3) Screenshot of code:



```
clundberg3@gsuad.gsu.edu@snowball:~  
//Name: Cassandra Lundberg Date: 11/11/21  
//Title: palindrome.c  
//This program takes a string of numbers or characters or both and checks to see  
//if it is a palindrome  
  
#include <stdio.h>  
#include <string.h> //included string library function  
#define MESS_LEN 100 //created constant variable of 100  
  
void palindrome(char message[], int length){ //palindrome method  
    //create variables i for indexing  
    int i;  
    //create temp string to store the reversed string  
    char temp[length+1];  
    //create variable j to index the ending element of the string  
    int j = length-1;  
    //for every element in the string  
    for(i = 0; i < length; i++){  
        //starting from last element copy all characters from the message  
        //string to the temp string  
        temp[i] = message[j];  
        //decrement j to move towards the beginning of the string  
        j--;  
    }  
    //compare the two strings using the strcmp function and if they are equal  
    if(strcmp(temp, message) == 0){  
        //then the string is a palindrome  
        printf("This is a palindrome.\n");  
    }  
    //otherwise if they are not equal  
    else{  
        //then the string is not a palindrome  
        printf("This is not a palindrome.\n");  
    }  
}  
  
main(){ //main function  
    //create string to store up to 100 elements  
    char message[MESS_LEN+1];  
  
    //print prompt to enter message  
    printf("Enter a message: ");  
    //scan input string  
    scanf("%s", message);  
  
    1,1 Top
```

```
clundberg3@gsuad.gsu.edu@snowball:~  
main() //main function  
//create string to store up to 100 elements  
char message[MESS_LEN+1];  
  
//print prompt to enter message  
printf("Enter a message: ");  
//scan input string  
scanf("%s", message);  
  
//create variable to store the length of the string  
int length = strlen(message);  
  
//if the length of the string is less than 100  
if(length <= MESS_LEN){  
    //then call the method  
    palindrome(message, length);  
}  
//otherwise the message is too long and the array cannot hold the entire string  
else{  
    //print the message is too long  
    printf("That message is too long.");  
}  
//exit the main method  
return 0;
```

63,1 Bot

Output of code:

```
clundberg3@gsuad.gsu.edu@snowball:~  
[clundberg3@gsuad.gsu.edu@snowball ~]$ cc palindrome.c  
[clundberg3@gsuad.gsu.edu@snowball ~]$ ./a.out  
Enter a message: radar  
This is a palindrome.  
[clundberg3@gsuad.gsu.edu@snowball ~]$ ./a.out  
Enter a message: cassie  
This is not a palindrome.  
[clundberg3@gsuad.gsu.edu@snowball ~]$ ./a.out  
Enter a message: cassic  
This is not a palindrome.  
[clundberg3@gsuad.gsu.edu@snowball ~]$ ./a.out  
Enter a message: caac  
This is a palindrome.  
[clundberg3@gsuad.gsu.edu@snowball ~]$
```

4) Screenshot of code:

```
clundberg3@gsuad.gsu.edu@snowball:~  
//Name: Cassandra Lundberg Date: 11/12/21  
//Title: swapalphanumeric.c  
//This program takes inputs from two different strings of the same length  
//containing alphanumeric characters and swaps the numbers of one string  
//with the letters fro the other without the use of a temp variable  
  
#include <stdio.h> //library function to incorporate standard inputs  
#include <string.h> //library function to incorporate the string function  
#define STRING_LEN 100 //constant variable to represent max elements of the strings  
void swap(char *p, char *s){ //swap function with inputs of two pointers  
    //pointer variable p points to the concatenation of the pointer holding the address of the fi  
rst  
    //string and the pointer holding the address of the second string  
    *p = *p + *s;  
    //the pointer variable s points to the address of the first string after the pointer with the  
address  
    //of the second string is subtracted from the concatenation of the pointers from above  
    *s = *p - *s;  
    //the pointer variable p points to the address of the second string after the pointer with th  
e  
    //address of the first string(now pointer s) is subtracted from the concatenation of the poin  
ter  
    //from the previous p pointer variable  
    *p = *p - *s;  
    //In doing this the addresses in which the pointers held are now switched  
}  
int main(void){ //the main function  
    //string1 is created with room for 100 elements  
    char string1[STRING_LEN+1];  
    //string2 is created with room for 100 elements  
    char string2[STRING_LEN+1];  
  
    //print prompt for the first sentence  
    printf("Enter the first sentence.\n");  
    //scan input for string1  
    scanf("%s", string1);  
    //print prompt for the second sentence  
    printf("Enter the second sentence.\n");  
    //scan input for string2  
    scanf("%s", string2);  
  
    //len1 and len2 are created from the library function of string.h to ensure the strings' leng  
th  
    //match  
    int len1 = strlen(string1);  
    int len2 = strlen(string2);  
  
"swapalphanumeric.c" 74L, 2877C 1,1 Top
```

```
clundberg3@gsuad.gsu.edu@snowball:~  
  
    int len2 = strlen(string2);  
  
    //variable i is created for indexing  
    int i = 0;  
    //while either string has not reached a null character(when either string has not reached the  
end)  
    while(string1[i] != '\0' && string2[i] != '\0'){  
        //call the swap function with the string's addresses as input for each index  
        swap(&string1[i], &string2[i]);  
        //then increment the index  
        i++;  
    }  
    //if the lengths match  
    if(len1 == len2){  
        //then print the prompt for the new first string  
        printf("The first sentence is now: ");  
        //output the value of string1  
        puts(string1);  
        //print new line  
        printf("\n");  
        //print the prompt for the new second string  
        printf("The second sentence is now: ");  
        //output the value of string2  
        puts(string2);  
        //print new line  
        printf("\n");  
    }  
    else{//otherwise one of the sentences is larger than the array allows  
        //tell user the sentence is too large  
        printf("One of the strings is longer than the other.\n");  
    }  
    //exit the main function  
    return 0;  
}
```

Output of code:

```
clundberg3@gsuad.gsu.edu@snowball:~  
[clundberg3@gsuad.gsu.edu@snowball ~]$ vi swapalphanumeric.c  
[clundberg3@gsuad.gsu.edu@snowball ~]$ vi swapalphanumeric.c  
[clundberg3@gsuad.gsu.edu@snowball ~]$ cc swapalphanumeric.c  
[clundberg3@gsuad.gsu.edu@snowball ~]$ ./a.out  
Enter the first sentence.  
Cass1379  
Enter the second sentence.  
John1994  
The first sentence is now: John1994  
  
The second sentence is now: Cass1379  
  
[clundberg3@gsuad.gsu.edu@snowball ~]$
```

PART: 3

5) Screenshot of code:

```
clundberg3@gsuad.gsu.edu@snowball:~  
//Name: Cassandra Lundberg Date: 11/14/21  
//Title: international_dial_code.c  
//This program takes a dialing code int vlue as input then searches for the int  
//value in an array country_codes. If the value is found then the corresponding  
//country's name is printed.  
  
#include <stdio.h> //include the standard input library  
#include <string.h> //include the stringn liabrary  
  
struct dialing_code{ //create a structure called dialing_code  
    //one member of the structure is a pointer variable called country  
    char *country;  
    //the other member of structure is an int variable called code  
    int code;  
};  
  
main(){ //main method  
    //create int variable number which will store the input value  
    int number;  
  
    //the contant array of strucures called country_codes which has the pointer country pointing  
    //to a literal string  
    const struct dialing_code country_codes[] =  
    {{"Argentina", 54},  
    {"Brazil", 55},  
    {"China", 86},  
    {"Congo, Dem. Rep. of", 243},  
    {"Ethiopia", 251},  
    {"Germany", 49},  
    {"Bangladesh", 880},  
    {"Colombia", 57},  
    {"Egypt", 20},  
    {"France", 33},  
    {"India", 91},  
    {"Indonesia", 62},  
    {"Italy", 39},  
    {"Mexico", 52},  
    {"Pakistan", 92},  
    {"Poland", 48},  
    {"South Africa", 27},  
    {"Spain", 34},  
    {"Thailand", 66},  
    {"Ukraine", 380}};  
  
    //print prompt to enter code to search  
    printf("Enter an international dialing code: ");
```

1,1 Top

```
clundberg3@gsuad.gsu.edu@snowball:~  
{"Spain", 34},  
{"Thailand", 66},  
{"Ukraine", 380}};  
  
//print prompt to enter code to search  
printf("Enter an international dialing code: ");  
//scan input and store in address of number  
scanf("%d", &number);  
  
//create variables i for indexing and found for searching  
int i;  
int found = 0;  
//for every structure in the array  
for(i = 0; i < 20; i++){  
    //if a structure of code member is equal to the int value entered from input  
    if(country_codes[i].code == number){  
        //then print the country string literal pointed to by the country member  
        //of the array of structures  
        printf("The corresponding country is: %s\n", country_codes[i].country);  
        //and assign found to 1  
        found = 1;  
    }  
}  
//if found does not equal 1  
if(found != 1){  
    //then print the error message  
    printf("ERROR : THE INTERNATIONAL DIALING CODE DOES NOT EXIST FOR THIS DATABASE.");  
}  
//and exit main method  
return 0;  
}
```

72,1 Bot

Output of code:

```
clundberg3@gsuad.gsu.edu@snowball:~  
[clundberg3@gsuad.gsu.edu@snowball ~]$ vi international-dial_code.c  
[clundberg3@gsuad.gsu.edu@snowball ~]$ cc international-dial_code.c  
[clundberg3@gsuad.gsu.edu@snowball ~]$ ./a.out  
Enter an international dialing code: 62  
The corresponding country is: Indonesia  
[clundberg3@gsuad.gsu.edu@snowball ~]$ ./a.out  
Enter an international dialing code: 380  
The corresponding country is: Ukraine  
[clundberg3@gsuad.gsu.edu@snowball ~]$ ./a.out  
Enter an international dialing code: 41  
ERROR : THE INTERNATIONAL DIALING CODE DOES NOT EXIST FOR THIS DATABASE.[clundberg3@gsuad.gsu.edu@sno  
[clundberg3@gsuad.gsu.edu@snowball ~]$
```