

LAB 5

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LAB 5

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一.实验任务概览

1. 理解Loongarch指令级的基本指令实现;
2. 分别完成5条、20条指令单周期CPU设计与验证;
3. 熟悉

二.实验设计

- (一) 总体设计思路
- (二) 重要模块1设计

- 1.工作原理
- 2.接口定义
- 3. 功能描述

三.实验过程

- (一) 实验流水
 - 2022.09.07 14:40-15:10 完成算数逻辑运算指令的数据通路
 - 2022.09.07 19:00-24:00 完成华莱士树乘法器的设计
 - 2022.09.09 8:00-9:20 完成乘法器流水切割与验证
 - 2022.09.09 19:00-21:00 完成除法器模块设计
 - 2022.09.09 21:10-24:00 将乘除法器加入CPU
 - 2022.09.10 8:20-
- (二) 实践任务10：算数逻辑运算指令和乘除法运算指令添加
 - 1. 算数逻辑运算指令

错误1：数据通路未补充完整

(1) 错误现象

```
[ 592000 ns] test is running, debug_wb_pc = 0x1c03e69c
[ 602000 ns] Test is running, debug_wb_pc = 0x1c03fa88
----[ 603615 ns] Number 8'd20 Functional Test Point PASS!!!
-----
[ 603967 ns] Error!!!
reference: PC = 0x1c035e64, wb_rf_wnum = 0x0d, wb_rf_wdata = 0xe0c13e64
mycpu      : PC = 0x1c035e64, wb_rf_wnum = 0x0d, wb_rf_wdata = 0x38044fc4
-----
$finish called at time : 604007 ns : File "D:/Desktop/cdp_edc_local/mycpu_env_10/soc_verify/soc_bram/testbench/mycpu_tb.
```

(2) 分析定位过程

查看pc对应反汇编代码：

```
1c035e60: 54000c00    bl 12(0xc) # 1c035e6c <n21_pcaddu12i_test+0x1c>
1c035e64: 1d897bcd    pcaddu12i $r13, -242722(0xc4bde)
1c035e68: 50000c00    b 12(0xc) # 1c035e74 <n21_pcaddu12i_test+0x24>
```

得知是 `pcaddu12i` 指令处理不当，查看其来源操作数定义：

```
assign src1_is_pc    = inst_jirl | inst_bl | inst_pcaddu12i;

assign src2_is_imm   = inst_slli_w |
                      inst_srli_w |
                      inst_srai_w |
                      inst_addi_w |
                      inst_ld_w   |
                      inst_st_w   |
                      inst_lu12i_w|
                      inst_jirl   |
                      inst_bl     ;
```

(3) 错误原因

忘记在该指令时设置 `src2_is_imm`，同理还有其他相关补充指令：

```

assign src2_is_imm    = inst_slli_w |
                        inst_srli_w |
                        inst_srai_w |
                        inst_addi_w |
                        inst_ld_w   |
                        inst_st_w   |
                        inst_lu12i_w|
                        inst_jirl    |
                        inst_bl      |
                        inst_pcaddu12i|
                        inst_andi    |
                        inst_ori     |
                        inst_xori    |
                        inst_slti    |
                        inst_sltui;

```

(4) 修正效果

已经通过前三十个测试点，来到div指令的测试用例：

```

[ 802000 ns] Test is running, debug_wb_pc = 0x1c02e7f8
----[ 805065 ns] Number 8' d29 Functional Test Point PASS!!!
-----
[ 805387 ns] Error!!!
reference: PC = 0x1c0496d0, wb_rf_wnum = 0x0f, wb_rf_wdata = 0x00000002
mycpu      : PC = 0x1c0496d0, wb_rf_wnum = 0x0f, wb_rf_wdata = 0x00000000
-----
$finish called at time : 805427 ns : File "D:/Desktop/cdp_edc_local/mycpu_env_10/soc_verify/soc_bram/testbench/mycpu_tb.
run: Time (s): cpu = 00:00:26 ; elapsed = 00:00:36 . Memory (MB): peak = 893.785 ; gain = 16.855
!

```

```

04
05 1c0496b8 <n30_div_w_test>:
06 n30_div_w_test():
07 1c0496b8: 028006f7 addi.w $r23,$r23,1(0x1)
08 1c0496bc: 00150019 move $r25,$r0
09 1c0496c0: 14ad7dac lu12i.w $r12,355309(0x56bed)
10 1c0496c4: 03be918c ori $r12,$r12,0xfa4
11 1c0496c8: 1441062d lu12i.w $r13,133169(0x20831)
12 1c0496cc: 039001ad ori $r13,$r13,0x400
13 1c0496d0: 0020358f div.w $r15,$r12,$r13
14 1c0496d4: 03800810 ori $r16,$r0,0x2
15 1c0496d8: 5c0d3a0f bne $r16,$r15,3384(0xd38) # 1c04a410 <ins
16 1c0496dc: 15fb4bcc lu12i.w $r12,-9634(0xfda5e)

```

(5) 归纳总结 (可选)

此部分译码与实现较为简单，只需注意在实现时分步骤完成，可考虑逐条指令实现或按照阶段实现（拆分为ID、EXE等阶段，分别处理新添加的指令）。

- 2. 乘法模块设计与验证

(1) 无流水切割的booth二位乘华莱士树乘法器实现

此时暂未引入二级流水，故testbench中无需引入寄存器保存操作数的值，修改testbench如下：

```
`timescale 1ns / 1ps

module mul_tb;

    // Inputs
    reg resetn;
    reg mul_clk;
    reg mul_signed;
    reg [31:0] x;
    reg [31:0] y;

    // Outputs
    wire signed [63:0] result;

    // Instantiate the Unit Under Test (UUT)
    Wallace_Mul uut (
        .mul_clk(mul_clk),
        .resetn(resetn),
        .mul_signed(mul_signed),
        .A(x),
        .B(y),
        .result(result)
    );

    initial begin
        // Initialize Inputs
        resetn = 0;
        mul_signed = 0;
        mul_clk = 0;
        x = 0;
        y = 0;
        #100;
        resetn = 1;
    end
    always #5 mul_clk = ~mul_clk;

    //产生随机乘数和有符号控制信号
    always @(posedge mul_clk)
    begin
```

```

x      <= $random;
y      <= $random; // $random为系统任务，产生一个随机的32位有符号数
mul_signed <= {$random}%2; //加了拼接符，{$random}产生一个非负数，除2取余得到0或
1
end

//参考结果
wire signed [63:0] result_ref;
assign result_ref = ({32{x[31] & mul_signed}},x) * ({32{y[31] &
mul_signed}},y)) & {64{resetn}};
assign ok          = (result_ref == result);

//打印运算结果
initial begin
    $monitor("x = %d, y = %d, signed = %d, result =
%d,OK=%b",x,y,mul_signed,result,ok);
end

//判断结果是否正确
always @(posedge mul_clk)
begin
    if (!ok)
    begin
        $display("Error: x = %d, y = %d,result = %d, result_ref = %d,
OK=%b",x,y,result,result_ref,ok);
        $finish;
    end
end

endmodule

```

由于在计算机体系结构理论课的作业中已经编写了32位华莱士树乘法器，故此处只需进行验证：

```

Tcl Console x Messages Log
[Icons: Search, Zoom In, Zoom Out, Run, Stop, Refresh, Copy, Paste]
x = 2401039902, y = 112395533, signed = 0, result = 269866159539557766, OK=1
x = 201563416, y = 1756240849, signed = 0, result = 353993904843180184, OK=1
x = 2696946753, y = 2646565947, signed = 0, result = 7137647437362020091, OK=1
x = 703588691, y = 2870567510, signed = 1, result = -1002191580892420126, OK=1
x = 4050057954, y = 2188632580, signed = 1, result = 515861049327316872, OK=1
x = 3964712152, y = 155077906, signed = 0, result = 614839258424913712, OK=1
x = 2625704505, y = 4068980453, signed = 1, result = 377231428275458813, OK=1
x = 361303851, y = 1083202945, signed = 0, result = 391365395443041195, OK=1
x = 330650919, y = 1356200353, signed = 1, result = 448428893067574407, OK=1
x = 2183281156, y = 741155672, signed = 0, result = 1618151212340116832, OK=1
x = 175018772, y = 2300163090, signed = 0, result = 402571719411525480, OK=1
x = 3635208881, y = 717411669, signed = 1, result = -473318385641944635, OK=1
INFO: [USF-XSim-96] XSim completed. Design snapshot 'mul_tb_behav' loaded.
INFO: [USF-XSim-97] XSim simulation ran for 1000ns
launch_simulation: Time (s): cpu = 00:00:06 ; elapsed = 00:00:09 . Memory (MB): peak = 918.609 ; gain = 0.000

```

(2) 含二级流水的booth二位乘华莱士树乘法器实现

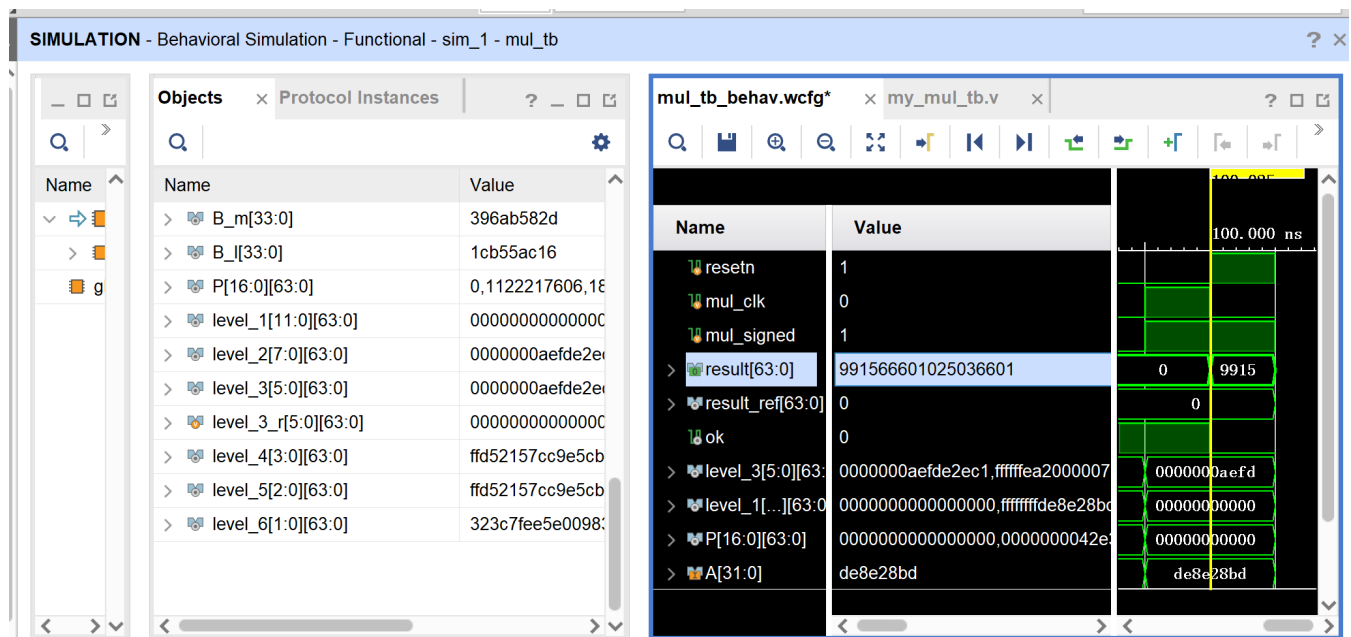
1. 思路分析

现阶段构建的华莱士树一共有六层，每层华莱士树中的加法器是并行的。故考虑在3~4层加法器中做流水线分割，使得两级流水线的操作时长差异较小。

2. Debug过程

- **BUG：切分流水线时忘记使用寄存器**

起初在level 3和4之间做了切分后发现result在resetn一失效后就变化：



- **分析定位过程 & 错误原因：**

查看实现逻辑：

```

assign level_3[5] = level_2[7];
//-----流水级切分-----
reg [63:0] level_3_r [5:0];
always @(posedge mul_clk) begin
    if(~resetrn)
        {level_3_r[0],level_3_r[1],level_3_r[2],
         level_3_r[3],level_3_r[4],level_3_r[5]} <= {6{64'b0}};
    else
        {level_3_r[0],level_3_r[1],level_3_r[2],
         level_3_r[3],level_3_r[4],level_3_r[5]} <= {level_3[0],level_3[1],level_3[2],
         level_3[3],level_3[4],level_3[5]};
end

//-----Level 4-----
wire [63:0] level_4 [3:0];
Adder adder4_1 (
    .in1(level_3_r[0]),
    .in2(level_3_r[1]),
    .in3(level_3_r[2]),
    .C(level_4[0]),
    .S(level_4[1])
);
Adder adder4_2 (
    .in1(level_3_r[3]),
    .in2(level_3_r[4]),
    .in3(level_3_r[5]),
    .C(level_4[2])
);

```

发现切分后高层加法器忘记使用切分过程使用的寄存器。

- 修改效果

在第四层中使用保存了第三层数据的寄存器后可正常运行：

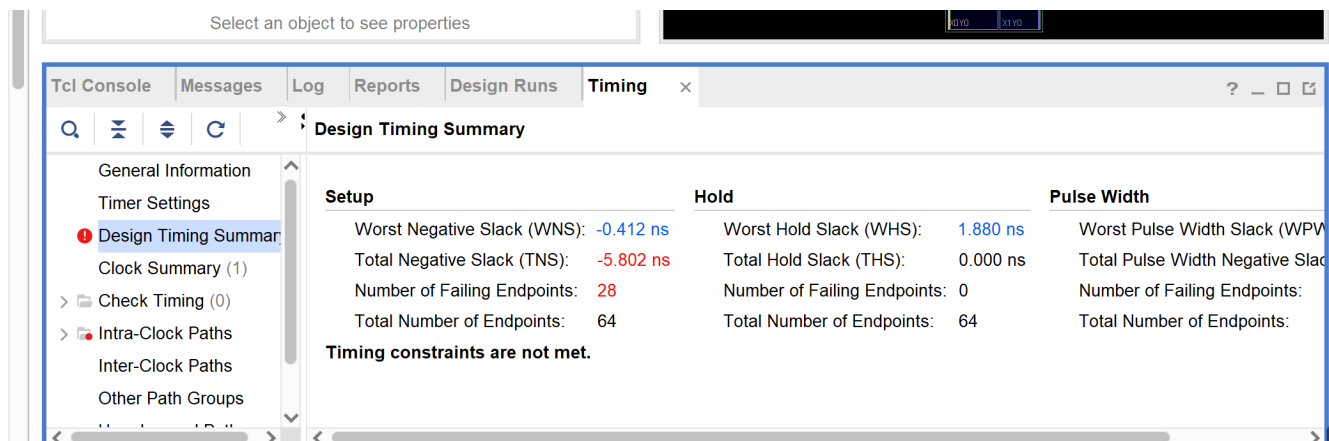
```

Tcl Console x Messages Log ?
[Icons: Search, Zoom In, Zoom Out, Run, Stop, Refresh, Close]
x = 1153746313, y = 3540625062, signed = 0, result = 4084983110997896406, OK=1
x = 3527370916, y = 4238803193, signed = 0, result = -3494912972073416828, OK=1
x = 183514901, y = 695240530, signed = 0, result = 127586997034137530, OK=1
x = 292576034, y = 86856970, signed = 0, result = 25412267807856980, OK=1
x = 1809618903, y = 670028111, signed = 1, result = 1212495535206982233, OK=1
x = 455333174, y = 1632970690, signed = 0, result = 743545727326670060, OK=1
x = 1483593648, y = 952476017, signed = 0, result = 1413087368693540016, OK=1
x = 1303016347, y = 1241690516, signed = 0, result = 1617943040262865052, OK=1
x = -1959001578, y = -1932102631, signed = 1, result = 3784992102986951718, OK=1
x = 2915309659, y = 840304484, signed = 0, result = 2449747778706210956, OK=1
x = 3214763135, y = 3530088100, signed = 0, result = -7098346986527358116, OK=1
x = 2792135244, y = 1634154434, signed = 0, result = 4562780189310271896, OK=1
x = 3133644917, y = 1397495206, signed = 0, result = 4379253748813767902, OK=1
x = 2865452629, y = 1825141209, signed = 0, result = 5229855675625288461, OK=1
x = 4111455466, y = 3738280637, signed = 0, result = -3076969715273939774, OK=1

```


(3) 流水vs非流水：综合效果比对

简单加了时钟约束以及输入输出的延迟约束后，无流水分割的乘法器仿真结果如下：



可见总违约时间约为5.802ns，综合的电路时序难以满足时序要求，再使用如下命令查看最差的50条setup timing path:

```
report_design_analysis -max_paths 50 -setup
```

Paths	Requirement	Path Delay	Logic Delay	Net Delay	Clock Skew	Slack	Clock Relationship
Path #1	10.000	10.387	5.224 (51%)	5.163 (49%)	0.000	-0.412	Safely Timed
Path #2	10.000	10.381	5.199 (51%)	5.182 (49%)	0.000	-0.406	Safely Timed
Path #3	10.000	10.367	5.303 (52%)	5.064 (48%)	0.000	-0.392	Safely Timed
Path #4	10.000	10.329	5.166 (51%)	5.163 (49%)	0.000	-0.354	Safely Timed
Path #5	10.000	10.321	5.161 (51%)	5.160 (49%)	0.000	-0.346	Safely Timed
Path #6	10.000	10.309	5.245 (51%)	5.064 (49%)	0.000	-0.334	Safely Timed
Path #7	10.000	10.293	5.227 (51%)	5.066 (49%)	0.000	-0.318	Safely Timed
Path #8	10.000	10.260	5.188 (50%)	5.111 (50%)	0.000	-0.284	Safely Timed

Slack	Clock Relationship	Logic Levels	Routes	Logical Path
-0.412	Safely Timed	19	0	IBUF LUT1 CARRY4 CARRY4 CARRY4 CARRY4 CARRY4 CARRY4 LUT6 LUT3 LUT3 LUT6 LUT5 LUT
-0.406	Safely Timed	18	0	IBUF LUT1 CARRY4 CARRY4 CARRY4 CARRY4 CARRY4 CARRY4 LUT6 LUT3 LUT3 LUT6 LUT5 LUT
-0.392	Safely Timed	19	0	IBUF LUT1 CARRY4 CARRY4 CARRY4 CARRY4 CARRY4 CARRY4 LUT6 LUT3 LUT3 LUT6 LUT5 LUT
-0.354	Safely Timed	18	0	IBUF LUT1 CARRY4 CARRY4 CARRY4 CARRY4 CARRY4 CARRY4 LUT6 LUT3 LUT3 LUT6 LUT5 LUT
-0.346	Safely Timed	19	0	IBUF LUT1 CARRY4 CARRY4 LUT6 LUT4 LUT5 LUT5 LUT3 LUT3 CARRY4 CARRY4 CARRY4 CARRY
-0.334	Safely Timed	18	0	IBUF LUT1 CARRY4 CARRY4 CARRY4 CARRY4 CARRY4 CARRY4 LUT6 LUT3 LUT3 LUT6 LUT5 LUT
-0.318	Safely Timed	18	0	IBUF LUT1 CARRY4 CARRY4 CARRY4 CARRY4 CARRY4 CARRY4 LUT6 LUT3 LUT3 LUT6 LUT5 LUT

Path_delay约为10s，且logic delay和net delay基本各占一半，可以看到许多条path的逻辑级数高达18、19。

- 逻辑级数过多（Logic Levels）：一般可以修改代码，增加寄存器以降低逻辑级数。

修改为二级流水后再次查看时序报告：

Design Timing Summary

Setup

Hold

Pulse Wi

Worst Negative Slack (WNS): 5.451 ns

Worst Hold Slack (WHS): 1.880 ns

Wors

Total Negative Slack (TNS): 0.000 ns

Total Hold Slack (THS): 0.000 ns

Total

Number of Failing Endpoints: 0

Number of Failing Endpoints: 0

Numt

Total Number of Endpoints: 64

Total Number of Endpoints: 64

Total

All user specified timing constraints are met.

综合的时序良好，未出现违约的情况。再查看Path Delay：

Paths	Requirement	Path Delay	Logic Delay	Net Delay	Clock Skew	Slack	Clock Relationship	Logic Levels	Routes
Path #1	10.000	4.524	3.357 (75%)	1.167 (25%)	0.000	5.451	Safely Timed	3	0
Path #2	10.000	4.524	3.357 (75%)	1.167 (25%)	0.000	5.451	Safely Timed	3	0
Path #3	10.000	4.524	3.357 (75%)	1.167 (25%)	0.000	5.451	Safely Timed	3	0
Path #4	10.000	4.524	3.357 (75%)	1.167 (25%)	0.000	5.451	Safely Timed	3	0
Path #5	10.000	4.524	3.357 (75%)	1.167 (25%)	0.000	5.451	Safely Timed	3	0

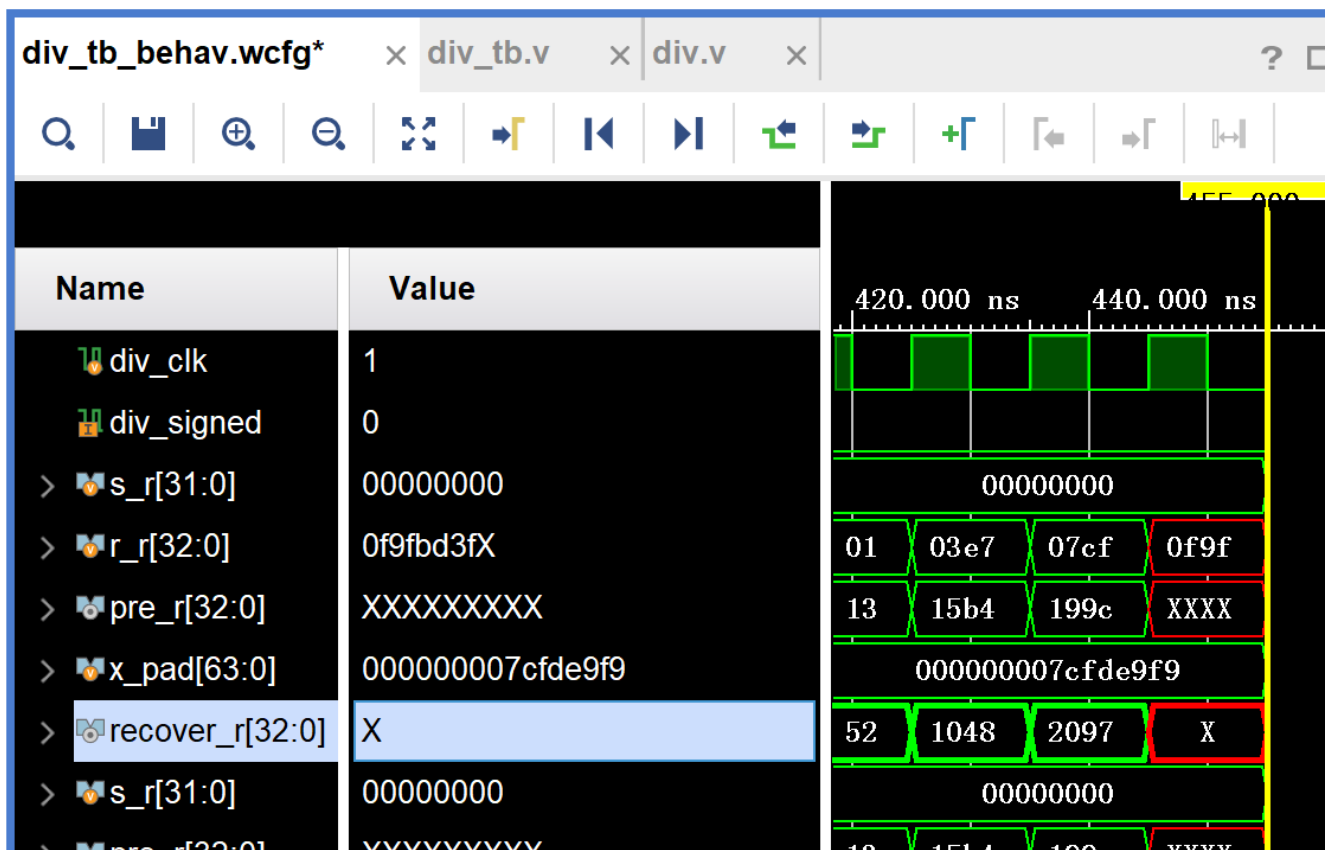
可见总的Path Delay减少为原来的一半以下，且逻辑级数缩减为3。

3.除法模块设计与验证

此部分使用实验所提供的testbench测试验证设计的除法器模块。

(1) 错误：除法器余数末位未定义

(1) 错误现象



(2) 分析定位过程

查看实现代码：

```
always @(posedge div_clk) begin
    if(~resetn)
        r_r <= 33'b0;
    if(div & ~complete) begin
        if(~|counter) //余数初始化
            r_r <= {32'b0, abs_x[31]};
        else
            r_r <= {recover_r,x_pad[31 - counter]};
    end
end
```

(3) 错误原因

注意到最后一次循环内counter值为32，`x_pad[31 - counter]` 会导致数组下标越界，应在最后一次循环时将当前余数赋值为recover_r。

```

always @(posedge div_clk) begin
    if(~resetn)
        r_r <= 33'b0;
    if(div & ~complete) begin
        if(~|counter)    //余数初始化
            r_r <= {32'b0, abs_x[31]};
        else
            r_r <= (counter == 32) ? recover_r : {recover_r, x_pad[31 -
counter]}};
    end
end
end

```

(4) 修正效果

[time@ 5333775000]:	x=-1071997312, y= -864333672, signed=1, s=	1, r= -207663640, s_OK=1, r_OK=1
[time@ 5334145000]:	x= 3672468149, y= 1486512561, signed=0, s=	2, r= 699443027, s_OK=1, r_OK=1
[time@ 5334505000]:	x=-2104734715, y= -175289621, signed=1, s=	12, r= -1259263, s_OK=1, r_OK=1
[time@ 5334865000]:	x= 1805558231, y= -615294794, signed=1, s=	-2, r= 574968643, s_OK=1, r_OK=1
[time@ 5335235000]:	x= 2768963146, y= 3186633851, signed=0, s=	0, r= 2768963146, s_OK=1, r_OK=1
[time@ 5335605000]:	x= -504043325, y= 1208929168, signed=1, s=	0, r= -504043325, s_OK=1, r_OK=1
[time@ 5335965000]:	x= 359587626, y= 2822369872, signed=0, s=	0, r= 359587626, s_OK=1, r_OK=1
[time@ 5336345000]:	x= 2090341881, y=-1833228251, signed=1, s=	-1, r= 257113630, s_OK=1, r_OK=1
[time@ 5336695000]:	x= -565746500, y= 32087811, signed=1, s=	-17, r= -20253713, s_OK=1, r_OK=1
[time@ 5337075000]:	x= 1288050073, y=-1665728455, signed=1, s=	0, r= 1288050073, s_OK=1, r_OK=1
[time@ 5337455000]:	x= 2265332238, y= 2862366293, signed=0, s=	0, r= 2265332238, s_OK=1, r_OK=1

(2) 和Vivado IP核性能对比

按照讲义所给设定使用Radix2算法、选择输入输出位宽为32位、选择余数类型为整数型、采取 Non Blocking输出，所提供的IP核Latency为36，大于自设计的除法器的34拍：

Component Name

Channel Settings

Options

Algorithm Type

Radix2

Operand Sign

Signed

Dividend Channel

Dividend Width

32

[2 - 64]

Has TLAST

Has TUSER

TUSER Width

1

[1 - 256]

Divisor Channel

Divisor Width

32

[2 - 64]

Has TLAST

Has TUSER

TUSER Width

1

[1 - 256]

Output Channel

Remainder Type

Remainder

Fractional Width

32

[0 - 64]

Component Name

Channel Settings

Options

Clocks per Division

1

AXI4-Stream Options

Flow Control

Non Blocking

Optimize Goal

Performance

Output has TREADY

Output TLAST Behavior

Null

Latency Options

Latency Configuration

Automatic

Latency

36

[36 - 36]

Control Signals

ACLKEN

ARESETN

(3) 归纳总结

4. 将乘除法模块加入系统

(1) 思路分析

若将乘除法模块内置到原本alu中，需要给其额外增加引线、调整alu_op的位宽。

- 增加引线
 - 需要引入时钟信号为乘除法运算打拍
 - 需要引入resetsn信号初始化乘法器和除法器
 - 需要引入乘除法结束的握手信号告知CPU运算是否结束
- alu_op位宽+6:

新增有/无符号的乘法/除法/取模运算，共六种新操作。

(2) Debug过程

错误1: valid与allowin信号处理不当

(1) 错误现象

写回寄存器有误，且PC提前更新

```

----[ 805065 ns] Number 8'd29 Functional Test Point PASS!!!

-----

[ 805407 ns] Error!!!
reference: PC = 0x1c0496d0, wb_rf_wnum = 0x0f, wb_rf_wdata = 0x00000002
mycpu      : PC = 0x1c0496d4, wb_rf_wnum = 0x10, wb_rf_wdata = 0x00000002

```

(2) 分析定位过程

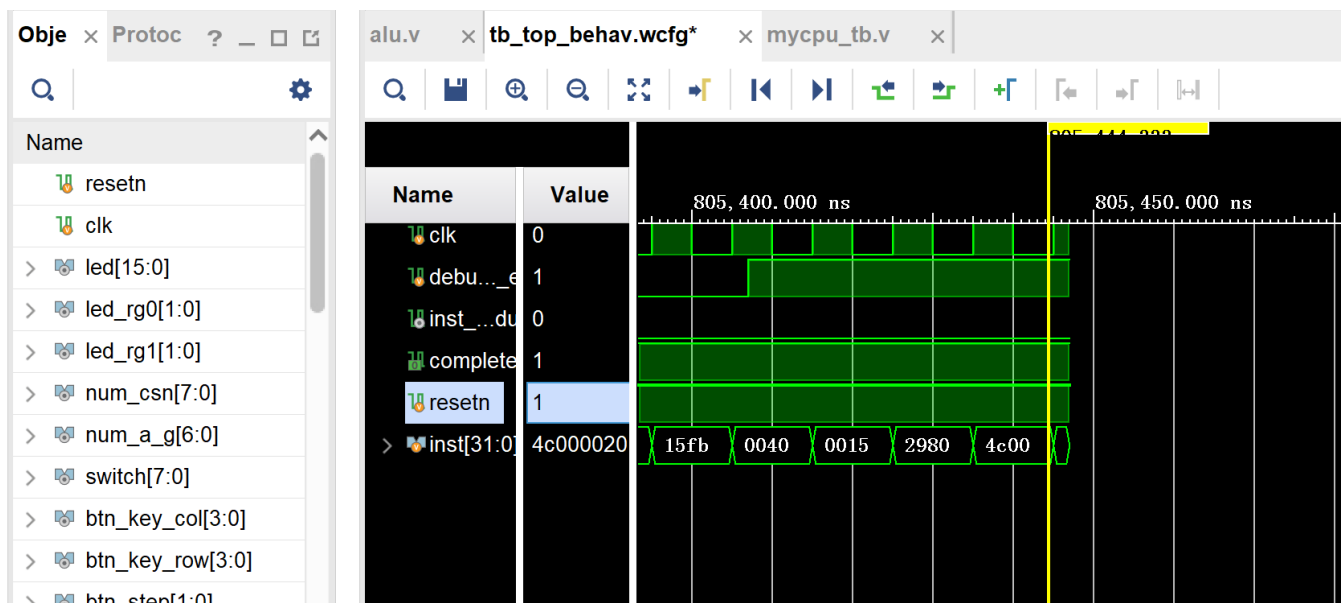
查看当前指令：

```

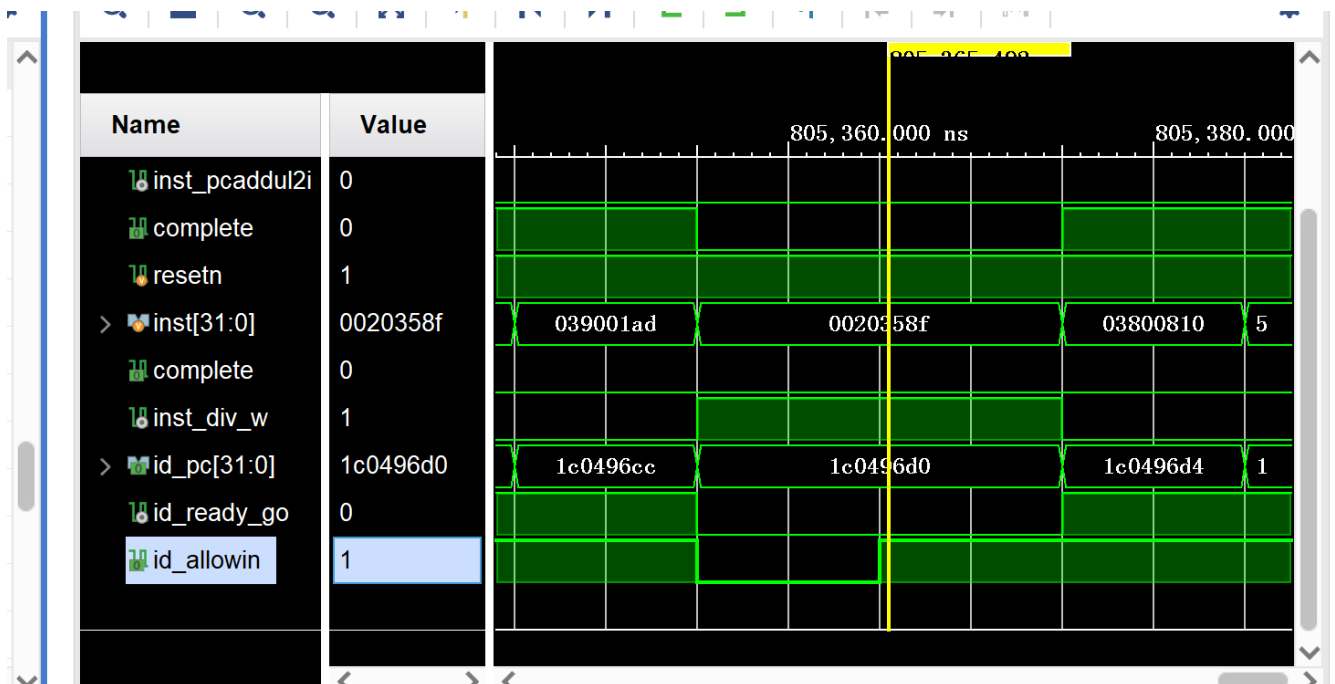
1c01bbf4: 0397b1ad ori $r13,$r13,0x5ec
1c01bbf8: 0021358f div.wu $r15,$r12,$r13
1c01bbfc: 00150010 move $r16,$r0

```

得知是div.w指令。再查看波形：



发现complete信号阻塞流水线拍数不足，导致PC和指令都提前更新，再查看控制流水的信号：



```

assign id_ready_go      = alu_complete;
assign id_allowin       = ~id_valid | id_ready_go & exe_allowin;
assign id_to_exe_valid  = id_valid & id_ready_go;
always @(posedge clk) begin
    if(~resetn)
        id_valid <= 1'b0;
    else
        // 有效条件: if向id输入有效、非转移指令、id允许接收数据
        id_valid <= if_to_id_valid & ~br_taken & id_allowin;
end

```

(3) 错误原因

上述设计中 `id_allowin` 和 `id_valid` 相关，前者会在后者失效时拉高，而后者在前者失效的下一个周期也会失效，但实际上当前流水级不允许流入时（`id_allowin=0`）并不意味着当前阶段锁存的数据无效（`id_valid=0`），故修改如下，使得 `id_allowin` 变为 `id_valid` 更新的条件，而非直接赋值：

```

always @(posedge clk) begin
    if(~resetn | br_taken)
        id_valid <= 1'b0;
    else if(id_allowin)
        id_valid <= if_to_id_valid;
end

```

(4) 修正效果

通关至下一个bug：

```

[ 952000 ns] Test is running, debug_wb_pc = 0x1c05b70c
----[ 953735 ns] Number 8'd33 Functional Test Point PASS!!!
-----
[ 954057 ns] Error!!!
reference: PC = 0x1c00f2b0, wb_rf_wnum = 0x0f, wb_rf_wdata = 0x40f0c088
mycpu      : PC = 0x1c00f2b0, wb_rf_wnum = 0x0f, wb_rf_wdata = 0x00000000
-----
$finish called at time : 954097 ns : File "D:/Desktop/cdp_edelocal/mycpu_env_10/soc_verify/soc_bram/testbe

```

(5) 归纳总结（可选）

错误2：错误简介命名

(1) 错误现象

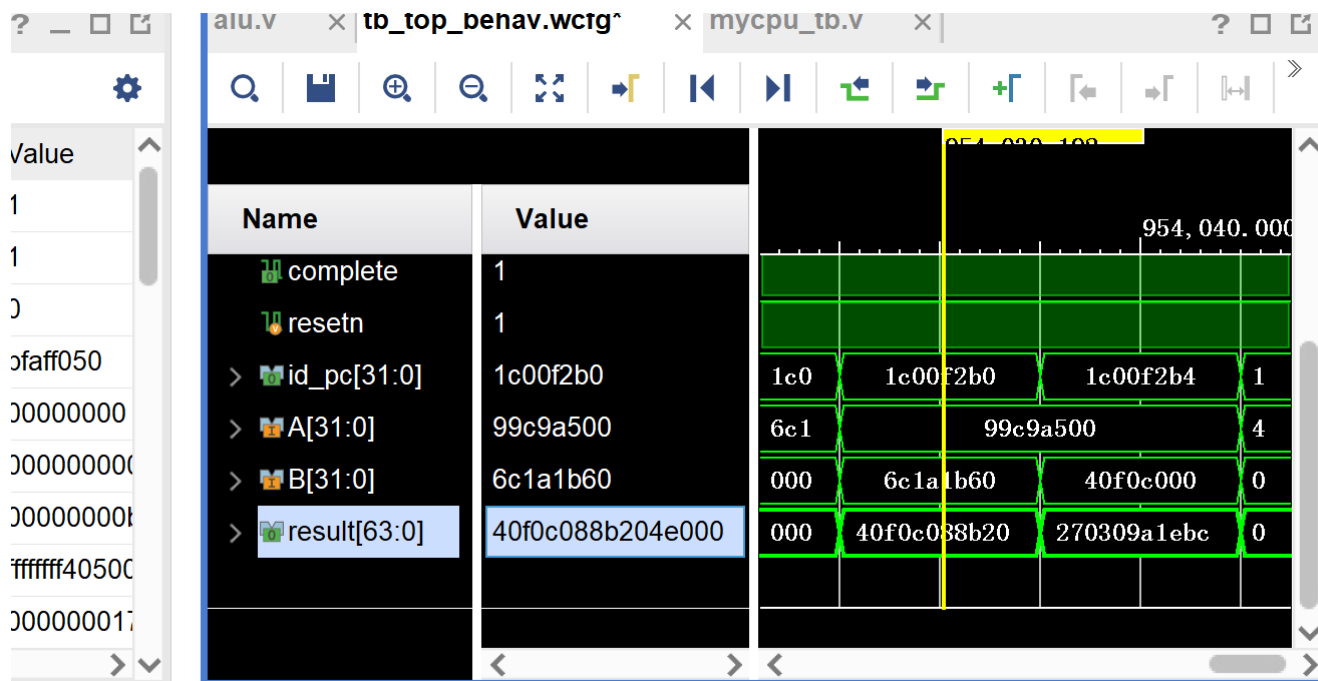
如上，写回数据不对。

(2) 分析定位过程

查看对应指令：

```
1c00f2ac: 03ad81ad ori $r13,$r13,0xb60
1c00f2b0: 001d358f mulh.wu $r15,$r12,$r13
1c00f2b4: 1481e190 lu12i.w $r16,265996(0x40f0c)
```

确定为mul指令，查看对应pc下乘法器中数据：



发现计算结果正确，但未能成功传递给CPU，查看CPU传递给alu的操作码：

```
assign alu_op[12] = inst_mul_w ;
assign alu_op[13] = inst_mulh_w;
assign alu_op[14] = inst_mulh_w;
```

ALU内部操作码译码：

```
assign op_mul   = alu_op[12];
assign op_mulh  = alu_op[13];
assign op_mulhu = alu_op[14];
```

(3) 错误原因

CPU传递给ALU操作码有误，应改为：

```
assign alu_op[14] = inst_mulh_wu;
```


(4) 修正效果

PASS!

```
[1012000 ns] Test is running, debug_wb_pc = 0x1c050428
----[1016825 ns] Number 8'd35 Functional Test Point PASS!!!
[1022000 ns] Test is running, debug_wb_pc = 0x1c03a69c
[1032000 ns] Test is running, debug_wb_pc = 0x1c03a9b4
[1042000 ns] Test is running, debug_wb_pc = 0x1c03acb4
[1052000 ns] Test is running, debug_wb_pc = 0x1c03afd0
[1062000 ns] Test is running, debug_wb_pc = 0x1c03b2c8
[1072000 ns] Test is running, debug_wb_pc = 0x1c03b5d4
[1082000 ns] Test is running, debug_wb_pc = 0x1c03b8e8
----[1089945 ns] Number 8'd36 Functional Test Point PASS!!!
=====
Test end!
----PASS!!!
$finish called at time : 1090385 ns : File "D:/Desktop/cdp_ede_local/mycpu_env_10/soc_verify/soc_bram/testbench/mycpu_tb.v" Line 270
run: Time (s): cpu = 00:00:51 ; elapsed = 00:00:59 . Memory (MB): peak = 1078.051 ; gain = 0.000
```

(5) 归纳总结 (可选)

• (三) 实践任务11: 转移指令&访存指令的添加

- (1) 转移指令添加

此部分设计较为简单，blt和bge类指令可以直接利用alu的计算结果做出判断，补充完数据通路后一遍过：

```
-----
[1239327 ns] Error!!!
reference: PC = 0x1c02ef4c, wb_rf_wnum = 0x10, wb_rf_wdata = 0x0000000b
mycpu      : PC = 0x1c02ef4c, wb_rf_wnum = 0x10, wb_rf_wdata = 0x00000000
-----
$finish called at time : 1239367 ns : File "D:/Desktop/cdp_ede_local/mycpu_env_11/soc_verify/soc_bra
```

可以看到出错的地方已经到ld.w指令：

1c02ef44:	299e8084	st.w	\$r4,\$r4,1952(0x7a0)
1c02ef48:	299e80a5	st.w	\$r5,\$r5,1952(0x7a0)
1c02ef4c:	281e8590	ld.b	\$r16,\$r12,1953(0x7a1)
1c02ef50:	289e8085	ld.w	\$r5,\$r4,1952(0x7a0)
1c02ef54:	289e80a4	ld.w	\$r4,\$r5,1952(0x7a0)

继续添加访存指令的数据通路。

- (2) 访存指令的添加

添加访存指令需注意其读寄存器时要将源寄存器改为rd寄存器，以及补充alu加操作以计算访存地址，且需留心写内存、写寄存器时的位宽。同时注意到讲义建议将数据通路放在访存阶段，即需要将st和ld指令的信息从ID阶段传至EXE阶段（同时因为上次实验设计时已经在EXE模块内完成了数据的预取，故无需再传递至MEM模块）。

- ld类指令：
- st类指令：可考虑将目前传输的1位的 `mem_we` 扩充为4位，作为写入时的掩码。

(3) 错误原因

(4) 修正效果

(5) 归纳总结（可选）

错误1：位宽定义有误

(1) 错误现象

写回寄存器数据出错：

```
=====
Test begin!
----[ 12095 ns] Number 8'd01 Functional Test Point PASS!!!
=====
[ 12197 ns] Error!!!
reference: PC = 0x1c00f2b4, wb_rf_wnum = 0x0e, wb_rf_wdata = 0x0000aaaa
mycpu      : PC = 0x1c00f2b4, wb_rf_wnum = 0x0e, wb_rf_wdata = 0xbfa9090
=====
$finish called at time : 12227 ns : File "D:/Desktop/cdn_eda_learn/myenv/cv11/cos-verify/cos
```

(2) 分析定位过程

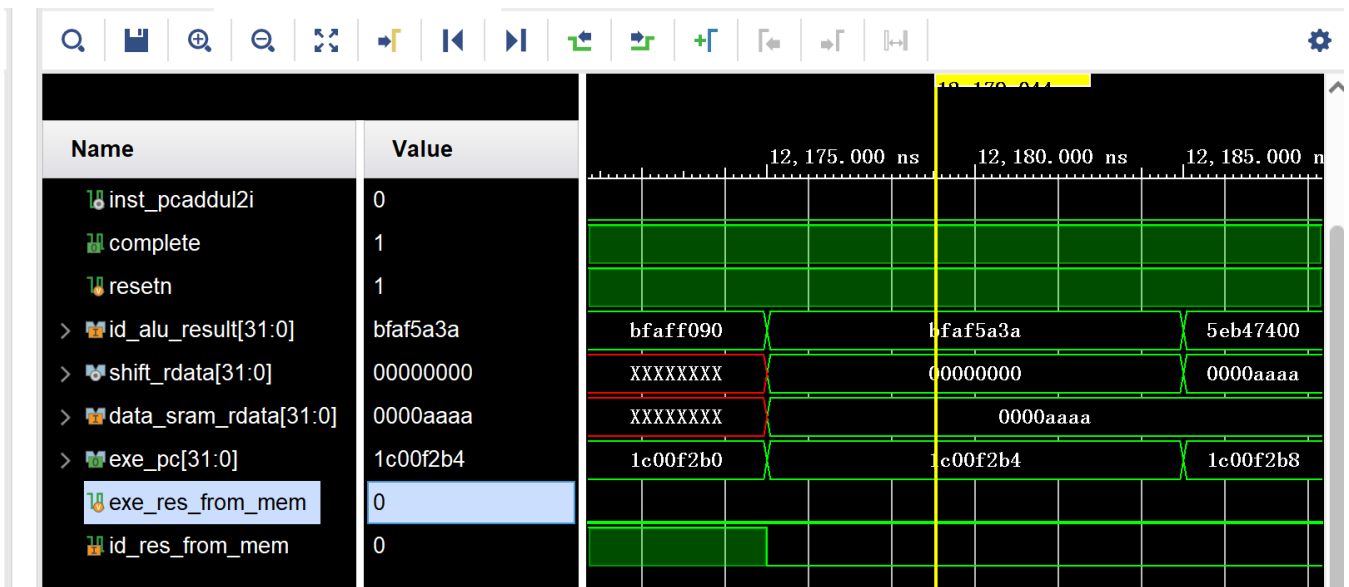
查看指令类型：

```
1c00f2ac: 1400016d    lu12i.w $r13,11(0xb)
1c00f2b0: 02aaa9ad    addi.w  $r13,$r13,-1366(0xaaa)
1c00f2b4: 2880018e    ld.w    $r14,$r12,0
1c00f2b8: 0015b5ce    xor $r14,$r14,$r13
```

再查看现阶段写回数据的实现：

```
assign exe_mem_result[ 7: 0] = shift_rdata[ 7: 0];
assign exe_mem_result[15: 8] = op_ld_b  ? {8{shift_rdata[7]}} :
                                op_ld_bu ? 8'b0                :
                                shift_rdata[15: 8];
assign exe_mem_result[31:16] = op_ld_b  ? {16{shift_rdata[7]}} :
                                op_ld_hu ? {16{shift_rdata[15]}} :
                                (op_ld_bu | op_ld_hu) ? 16'b0    :
                                shift_rdata[31:16];
```

再查看 `shift_data`，发现其与金标准一致，但写回数据错选择为alu的计算结果：



同时注意到exe阶段未能正确接受id阶段的res_from_mem信号。

(3) 错误原因

如下：修改mem_we的位宽时出错，应为4位：

```
reg      exe_res_from_mem;
reg [4 :0] exe_mem_we      ;
reg      exe_rf_we        ;
```

(4) 修正效果

(5) 归纳总结（可选）

错误2：组合逻辑环

(1) 错误现象

波形停止，console不打印debug信息。

(2) 分析定位过程

因为只修改了EXE和ID模块，可以尝试在二者中间寻找组合逻辑环：

首先看到数据冲突处理时用到了 `exe_rf_wdata`：

```
// 数据冲突时处理有先后顺序，以最后一次更新为准
assign rj_value = conflict_r1_exe ? exe_rf_wdata :
                  conflict_r1_mem ? mem_rf_wdata :
                  conflict_r1_wb  ? wb_rf_wdata : rf_rdata1;
assign rkd_value = conflict_r2_exe ? exe_rf_wdata :
                  conflict_r2_mem ? mem_rf_wdata :
                  conflict_r2_wb  ? wb_rf_wdata : rf_rdata2;
```

再看到 `exe_rf_wdata` 的定义涉及了 `id_alu_result` , 而alu计算结果又与 `rj_value` 相关。

```
assign shift_rdata = {24'b0, data_sram_rdata} >> {id_alu_result[1:0], 3'b0};
```

(3) 错误原因

存在组合逻辑环。

(4) 修正效果

波形可正常往后跑, console继续打印debug信息。

```
[ 212000 ns] Test is running, debug_wb_pc = 0x1c060d80
[ 222000 ns] Test is running, debug_wb_pc = 0x1c061d20
----[ 225585 ns] Number 8' d10 Functional Test Point PASS!!!
[ 232000 ns] Test is running, debug_wb_pc = 0x1c06bc8c
[ 242000 ns] Test is running, debug_wb_pc = 0x1c06cc2c
----[ 243955 ns] Number 8' d11 Functional Test Point PASS!!!
[ 252000 ns] Test is running, debug_wb_pc = 0x1c0460f8
[ 262000 ns] Test is running, debug_wb_pc = 0x1c047098
----[ 262325 ns] Number 8' d12 Functional Test Point PASS!!!
[ 272000 ns] Test is running, debug_wb_pc = 0x1c04fd7c
----[ 280695 ns] Number 8' d13 Functional Test Point PASS!!!
```

(5) 归纳总结 (可选)

错误3: 脑子不好使

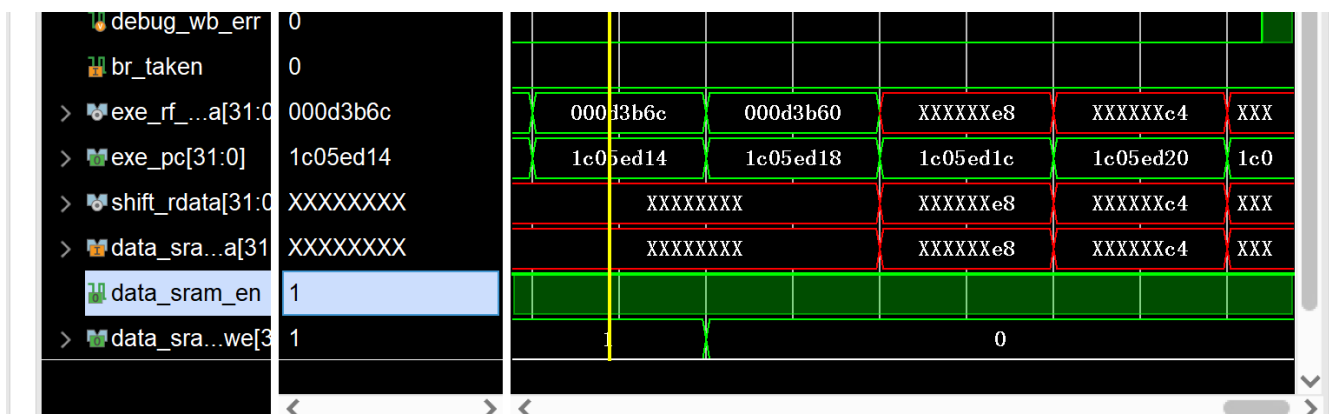
(1) 错误现象

写回数据未定义

```
----[ 280695 ns] Number 8' d13 Functional Test Point PASS!!!
-----
[ 281087 ns] Error!!!
reference: PC = 0x1c05ed1c, wb_rf_wnum = 0x0a, wb_rf_wdata = 0xc822c7e8
mycpu    : PC = 0x1c05ed1c, wb_rf_wnum = 0x0a, wb_rf_wdata = 0xxxxxxx8|
-----
$finish called at time : 281127 ns : File "D:/Desktop/cdp_edc_local/mycpu_env_11/soc_verify/soc_bram/te
run: Time (s): cpu = 00:00:13 ; elapsed = 00:00:17 . Memory (MB): peak = 913.238 ; gain = 3.469
```

(2) 分析定位过程

查看指令得知是ld.w指令, 发现读出数据始终无效, 查看前面写内存的操作, 发现写有效信号始终为1或0。



查看写有效信号 `data_sram_we`，不知什么时候手抽填了一个逐位或：

```
// op_ld_bu, op_ld_n, op_ld_nu, op_ld_w} = rd_inst_z
assign data_sram_en      = id_res_from_mem || (|id_mem_we);
assign data_sram_we      = |id_mem_we;
assign data_sram_addr    = id_alu_result;
assign data_sram_wdata[7:0] = id_rkd_value[7:0];
```

(3) 错误原因

写有效信号出错。

(4) 修正效果

```
[1102000 ns] Test is running, debug_wb_pc = 0x1c07217c
[1192000 ns] Test is running, debug_wb_pc = 0x1c073ff4
----[1201895 ns] Number 8'd39 Functional Test Point PASS!!!
[1202000 ns] Test is running, debug_wb_pc = 0x1c00f2b4
[1212000 ns] Test is running, debug_wb_pc = 0x1c0221bc
[1222000 ns] Test is running, debug_wb_pc = 0x1c0232b8
[1232000 ns] Test is running, debug_wb_pc = 0x1c02439c
----[1238935 ns] Number 8'd40 Functional Test Point PASS!!!

-----
[1239327 ns] Error!!!
reference: PC = 0x1c02ef4c, wb_rf_wnum = 0x10, wb_rf_wdata = 0x0000000b
mycpu      : PC = 0x1c02ef4c, wb_rf_wnum = 0x10, wb_rf_wdata = 0xxxxxxxxx

-----
$finish called at time : 1239367 ns : File "D:/Desktop/cdp_edelocal/mycpu_env_11/soc_verify/soc_bu
```

错误4：数据通路未补充完整

(1) 错误现象

如上，写回数据未定义。

(2) 分析定位过程

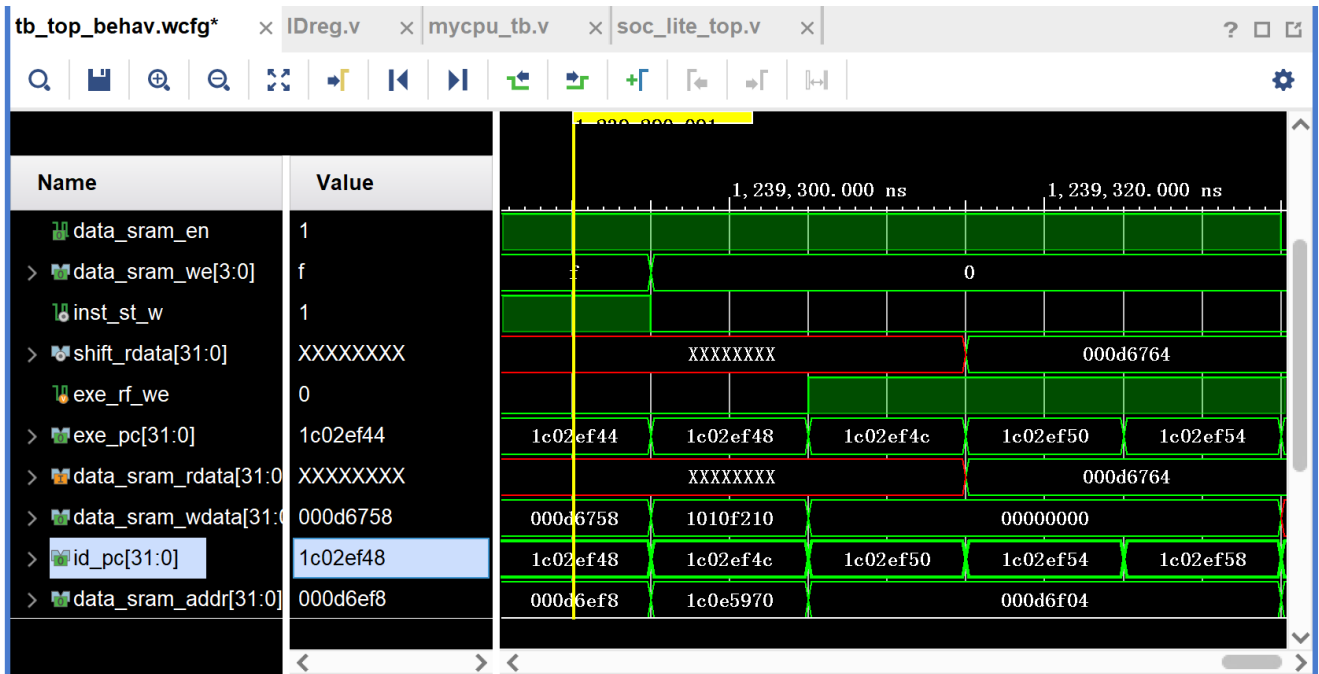
查看反汇编代码：

```

1c02ef44: 299e8084 st.w $r4,$r4,1952(0x7a0)
1c02ef48: 299e80a5 st.w $r5,$r5,1952(0x7a0)
1c02ef4c: 281e8590 ld.b $r16,$r12,1953(0x7a1)
1c02ef50: 289e8085 ld.w $r5,$r4,1952(0x7a0)
1c02ef54: 289e80a4 ld.w $r4,$r5,1952(0x7a0)

```

确定是 `ld.b` 指令，此时读出数据无效：



猜测是地址未正确给出，考虑到其数据通路与 `inst_st_w` 类似，故与之比对。

(3) 错误原因

```

assign src2_is_imm = inst_slli_w |
                    inst_srli_w |
                    inst_srai_w |
                    inst_addi_w |
                    inst_ld_w |
                    inst_st_w |
                    inst_lu12i_w |
                    inst_jirl |
                    inst_bl |
                    inst_pcaddul2i |
                    inst_andi |
                    inst_ori |
                    inst_xori |
                    inst_slti |
                    inst_sltui;

```

如上述，忘记指定其操作数2来源。

(4) 修正效果

此时读出的数据有效：

```
----[1238935 ns] Number 8'd40 Functional Test Point PASS!!!
-----
[1239327 ns] Error!!!
reference: PC = 0x1c02ef4c, wb_rf_wnum = 0x10, wb_rf_wdata = 0x0000000b
mycpu      : PC = 0x1c02ef4c, wb_rf_wnum = 0x10, wb_rf_wdata = 0x00c83b0b
-----
$finish called at time : 1239367 ns : File "D:/Desktop/cdp_e_de_local/mycpu_env_11/soc_verify/soc_bram/testbench/mycpu_t
```

(5) 归纳总结（可选）

补充新指令的时候注意联系其相似指令补充数据通路，避免遗漏。

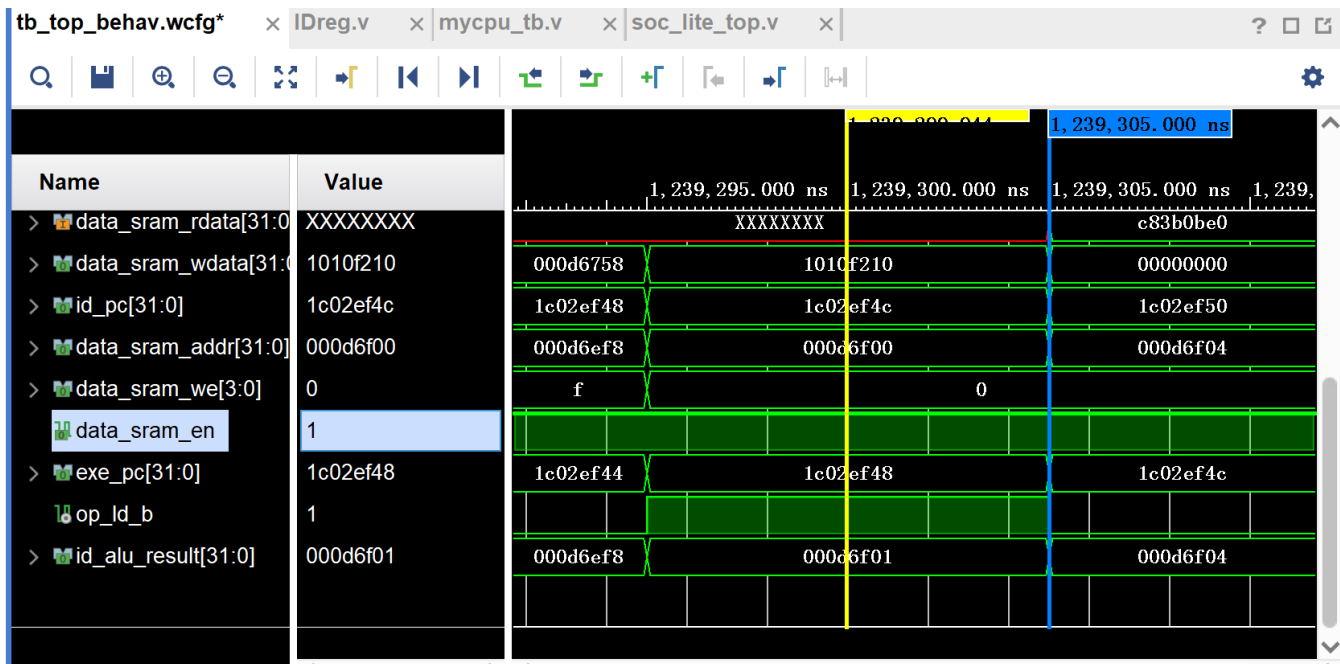
错误5：忽略内存异步读特性

(1) 错误现象

写回数据错误

(2) 分析定位过程

注意到此指令仍是ld.b指令，且写回数据的后8byte是正确的，猜测是其未能在确定写回数据正确判断指令类型。查看op_ld_b拉高时机：



发现其在exe_pc等于出错点pc值的前一个周期拉高，查看其实现：

```
assign {op_st_b, op_st_h, op_st_w, op_ld_b,
        op_ld_bu,op_ld_h, op_ld_hu, op_ld_w} = id_inst_zip;
```

(3) 错误原因

上述处理中不加区分地对ld和st类指令都使用了组合逻辑在流水级间传递，但由于ld指令在给出有效地址后需要等待一个周期以获取读数据，此时再使用其指令本身信息来判断写回数据，故其应该使用非阻塞赋值，滞后一个周期。

(4) 修正效果

PASS!

```
-----[1332195 ns] Number 8'd45 Functional Test Point PASS!!!
      [1342000 ns] Test is running, debug_wb_pc = 0x1c02df48
      [1352000 ns] Test is running, debug_wb_pc = 0x1c02eee8
-----[1352075 ns] Number 8'd46 Functional Test Point PASS!!!
=====
Test end!
-----PASS!!!
$finish called at time : 1352515 ns : File "D:/Desktop/cdp_edc_local/mycpu_env_11/soc_verify/soc_bram/tes
run: Time (s): cpu = 00:00:46 ; elapsed = 00:01:21 . Memory (MB): peak = 1079.109 ; gain = 0.000
```

(5) 归纳总结 (可选)

注意数据预取的处理对逻辑选择的影响!

四.实验总结

在处理乘除法器的时候需要尤其注意数组的宽度以及符号的处理，因为设计过程中涉及许多符号扩展的部分，如定义部分积、booth两位乘时应至少取三位符号位等。

```
.xci or .xcix file source. DCP files prior to 2017.1 will contain incorrect constraints because they were generated with default OOC clock pe
will not likely match your top level clock constraints when used in the full design context. (1 more like this)
v Synthesis (2 errors)
  v synth_1 (2 errors)
    [Synth 8-5832] source file was generated for simulation and is not permitted as input to synthesis [clk_pll_sim_netlist.v:15]
    [Common 17-69] Command failed: Synthesis failed - please see the console or run log file for details
```