COMP9032 Project – User Manual

What come's with the package

- AVR lab board x 1
- Wires x 10
- User's manual x1

Tutorial before flying

1. How to wire up AVR lab board

- All jumper wires should be connected already on the AVR lab board.
- Alternatively, please remove all the connected jumper wires on the AVR lab board and follow the instruction in Appendix 1. for detail wiring.

2. Keypad

- The keypad will the main control system during take-off, flying and landing operation.

Following is the detail actions for both manual mode and auto mode while a key is pressed

Key	Manual Mode	Auto Mode						
0	N/A	value 0 on LCD						
1	Moving Upward - U	value 1 on LCD						
2	Moving forward - F	value 2 on LCD						
3	Moving downward - D	value 3 on LCD						
4	Rotate to right - R	value 4 on LCD						
5	N/A	value 5 on LCD						
6	Rotate to left - L	value 6 on LCD						
7	N/A	value 7 on LCD						
8	N/A	value 8 on LCD						
9	N/A	value 9 on LCD						
Α	Switch to Auto Mode	N/A						
В	N/A	confirm Input						
С	Increase speed by 1	N/A						
D	Decrease speed by 1	N/A						
*	Hovering/resume previous position - H	N/A						
#	Take off/ landing	N/A						

3. LCD

The LCD display is used to display various of information during the flight

- Instruction for take-off in manual mode
- Set destination and speed
- Position, direction, compass and speed during flight
- Flight duration and distance after landing
- Crashed position and speed once it reaches boundary

3.1 Before take-off

Start (M mode):

S	t	а	r	t	:	(М)							
K	е	у		В		t	0		С	0	n	f	i	r	m

- Once the program is started or reset, above message will be displayed as default.
- Press key B to confirm current mode

Start (Auto mode):

S	t	а	r	t	:	(Α)							
K	е	У		В		t	0		С	0	n	f	i	r	m

- **Press key A** on the keypad to switch to Auto mode.
- Press key A again to switch back to manual mode.
- Press key B to confirm current mode.

Before take-off (M mode selected):

						ı						
Κ	е	у	#	t	О	С	0	n	f	i	r	m

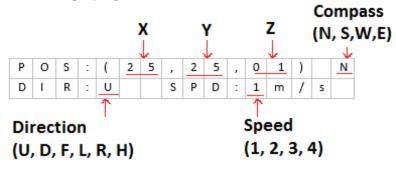
• When M mode is selected, **press key #** to perform taking-off action

Before take-off (Insert destination and flying speed)

	Χ			Υ		Z		S	р	е	е	d
4	0	,	4	0	,	8	,	1	m	/	S	

- When A mode is selected, insert numerical value from keypad to set up destination.
- Press key B to confirm input destination at anytime

3.2 During flying



- In M mode, flying direction and speed can be amended from keypad
- Press numerical value from keypad to change flight direction:
- Press key C or key D to change speed
- Press key * to perform hovering
- Press key # to perform landing

3.3 End of flight

Successful landed

D	i	S	t	а	n	С	е	:	4	6	m		
D	u	r	а	t	i	0	n	:	1	4	S		

- Motor stop spinning,
- total distance and flying time

End of flight (Crashed)

Р	0	S	:	(1	9	,	-	2	,	0	3)		N
D	1	R	:	F			S	Р	D	:	3	m	/	S	

- Motor stop spinning
- Crashed position, direction and speed
- Full LED bar flash on and off continuously

4. Motor

The motor has 4 spinning speed:

- Slow spinning when speed is 1m/s
- Median spinning when speed is 2m/s
- High spinning when speed is 3m/s
- Max spinning when speed is 4m/s

The motor remains non-spinning during setup, landed or crashed phases

5. Constraints

Constraints

• Start position (x = 25, y = 25, z = 0) where x is length, y is width, z is height

Accessible area:	Min (meter)	Max (meters)
X (length)	1	49
Y (width)	1	49
Z (height)	1	9

- Auto mode need to be set before flight
- Speed range: 1m/s, 2m/s, 3m/s and 4m/s

Appendix

1. Wiring

Port Group	Pin	PortGroup	Pin
PORT F	PF0	LCD DATA	D0
PORT F	PF1	LCD DATA	D1
PORT F	PF2	LCD DATA	D2
PORT F	PF3	LCD DATA	D3
PORT F	PF4	LCD DATA	D4
PORT F	PF5	LCD DATA	D5
PORT F	PF6	LCD DATA	D6
PORT F	PF7	LCD DATA	D7
PORT E	PE5	LCD CTRL	BL
PORT A	PA4	LCD CTRL	BE
PORT A	PA5	LCD CTRL	RW
PORT A	PA6	LCD CTRL	E
PORT A	PA7	LCD CTRL	RS
PORT C	PC0	LED BAR	LED2
PORT C	PC1	LED BAR	LED3
PORT C	PC2	LED BAR	LED4
PORT C	PC3	LED BAR	LED5
PORT C	PC4	LED BAR	LED6
PORT C	PC5	LED BAR	LED7
PORT C	PC6	LED BAR	LED8
PORT C	PC7	LED BAR	LED9
PORT K	PK15	KEYPAD	C3
PORT K	PK14	KEYPAD	C2
PORT K	PK13	KEYPAD	C1
PORT K	PK12	KEYPAD	CO
PORT K	PK11	KEYPAD	R3
PORT K	PK10	KEYPAD	R2
PORT K	PK9	KEYPAD	R1
PORT K	PK8	KEYPAD	R0
PORT L	PL4	MOTOR	JP91
N/A*	POT	MOTOR	Mot

^{*} Remove cap of JP91 and use jumper wire to connect Potential meter with the Motor to prevent large current been drawn through the motor to cause damage

2. Operation flowchart

