

# Max Flow / Min Cut

# Problem: Network Connectivity

- You have two computers that are indirectly connected through a network of other computer systems. How many internal network disconnections is your connection resilient to?

# Problem: School Dance

- Boys and girls need to be paired up for the school dance, but the kids only want to be paired with someone that they know. Is such a pairing possible? And if so, what's the pairing?

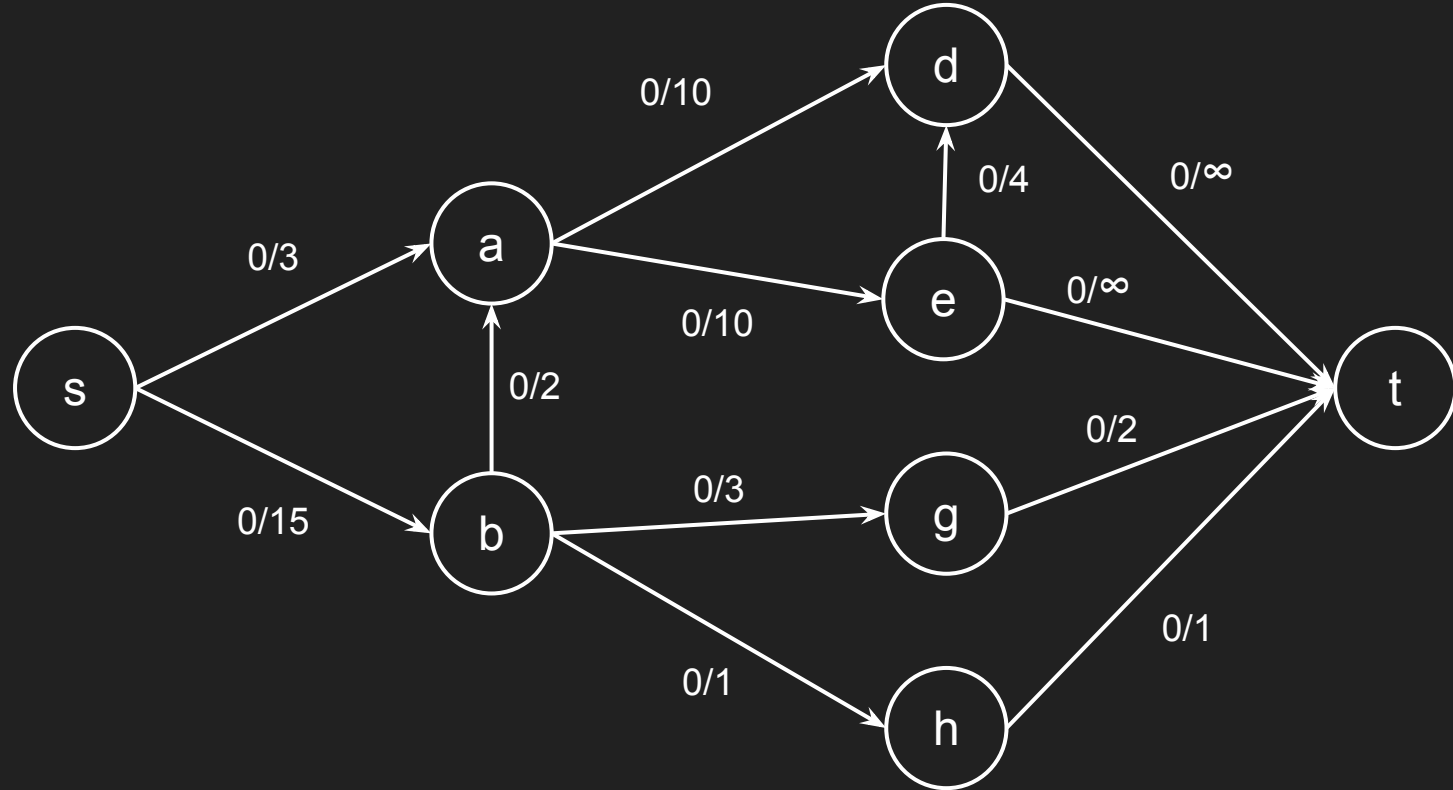
# Problem: Project Selection

- You have a set of projects  $p_i$  which will each net a revenue of  $r(p_i)$ . Each project will require purchasing one or more machines  $q_j$  each of which costs  $c(q_j)$ . Machines can be shared by multiple projects. The goal is to maximize profit.

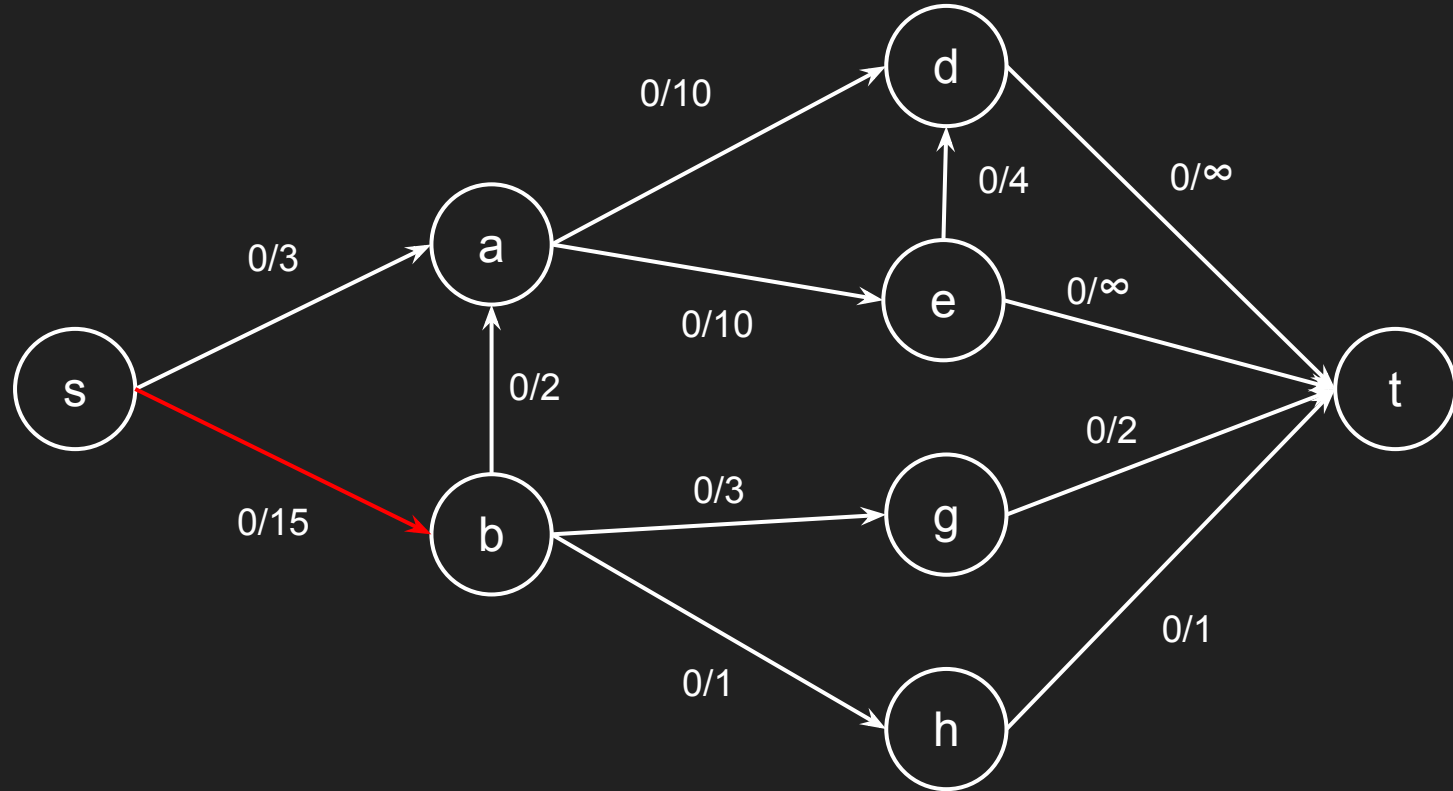
# Flow Networks

- Given a directed graph  $G$  with a special source node  $s$ , a special sink node  $t$ 
  - $s$  has no inbound edges, and  $t$  has no outbound edges
- For each edge  $e$  in the graph,  $c(e)$  is the given “capacity” of the edge
  - The capacity must be greater than 0
  - For simplicity, assume the capacity is an integer or  $\infty$
- Define  $f(e)$  to be the “flow” along an edge
  - The flow must be non-negative
  - The flow must also no greater than the capacity for a given edge
- For any given node, the sum of flows of inbound edges must equal the sum of flows of outbound edges (“conservation of flow”)
  - Exceptions:  $s$  may have any amount of outbound flow, and  $t$  may have any amount of inbound flow
- Question: what is the maximum amount of flow that can be sent from  $s$  to  $t$ ?

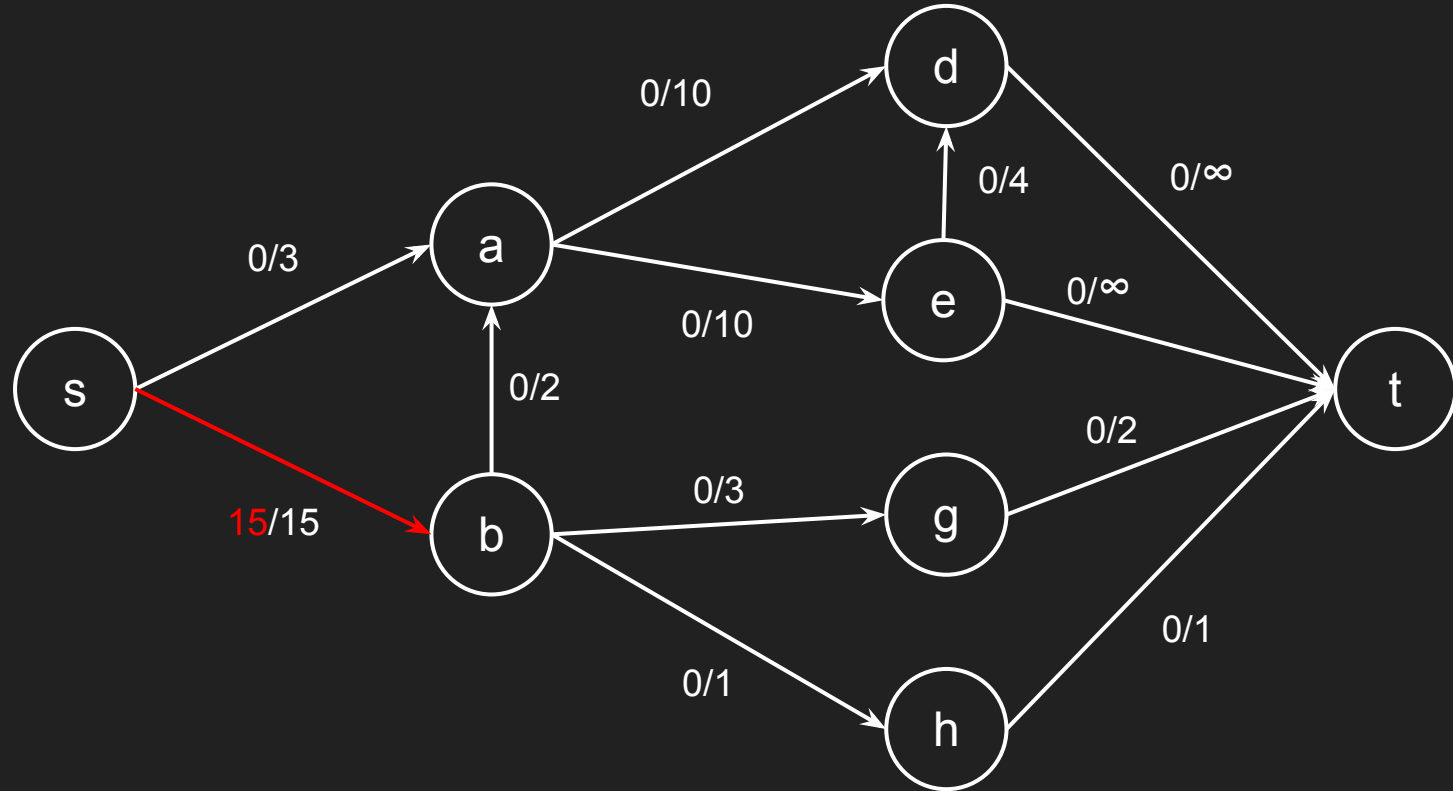
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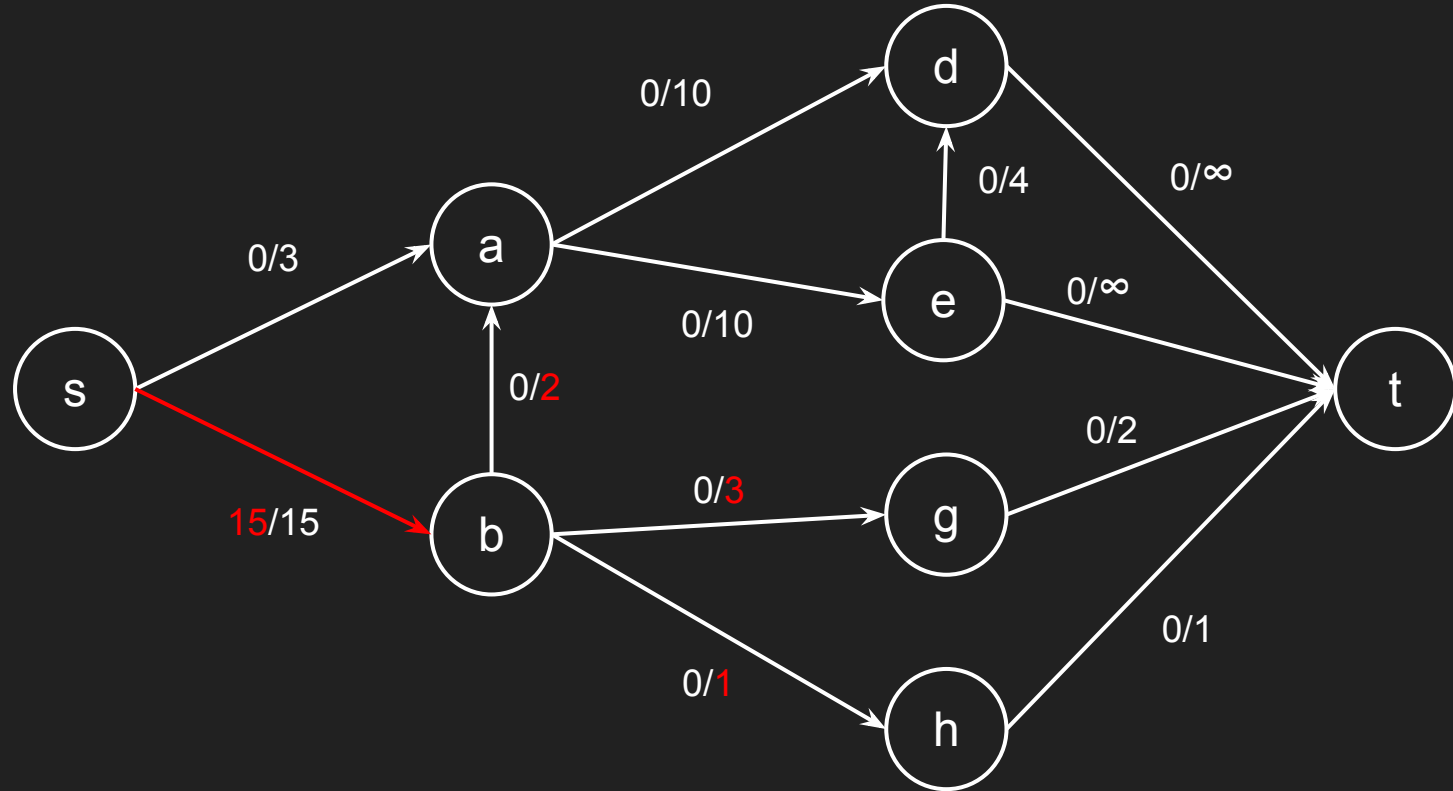


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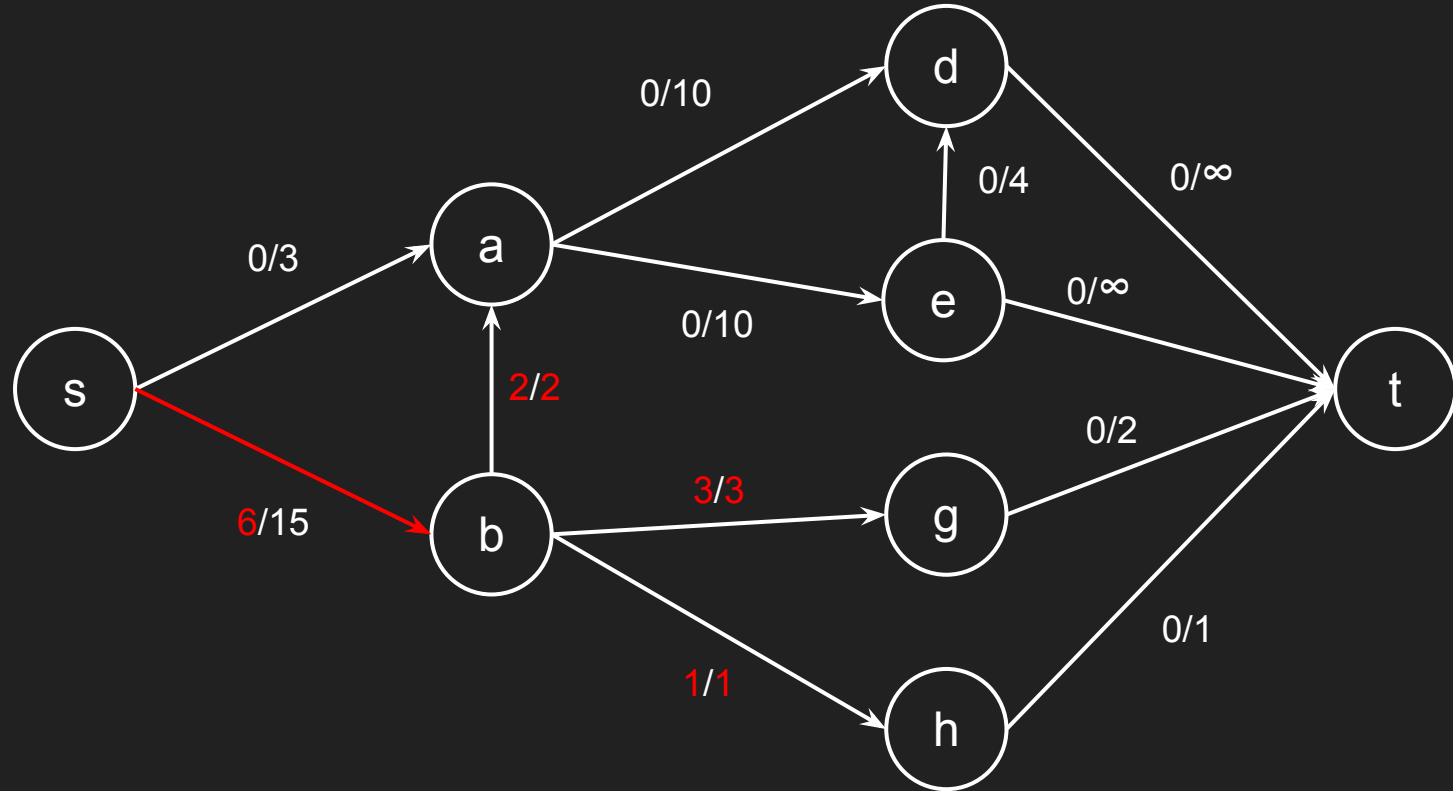




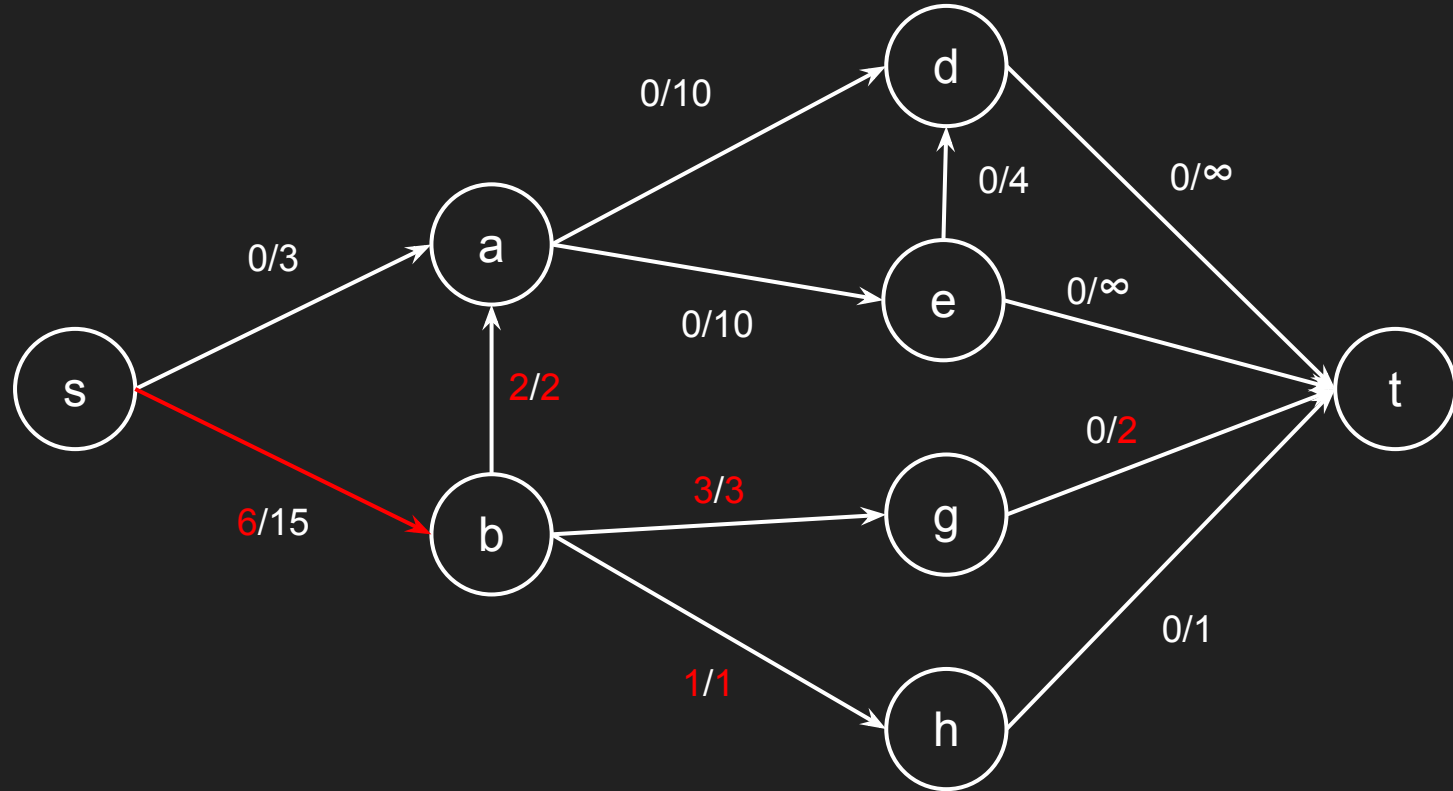
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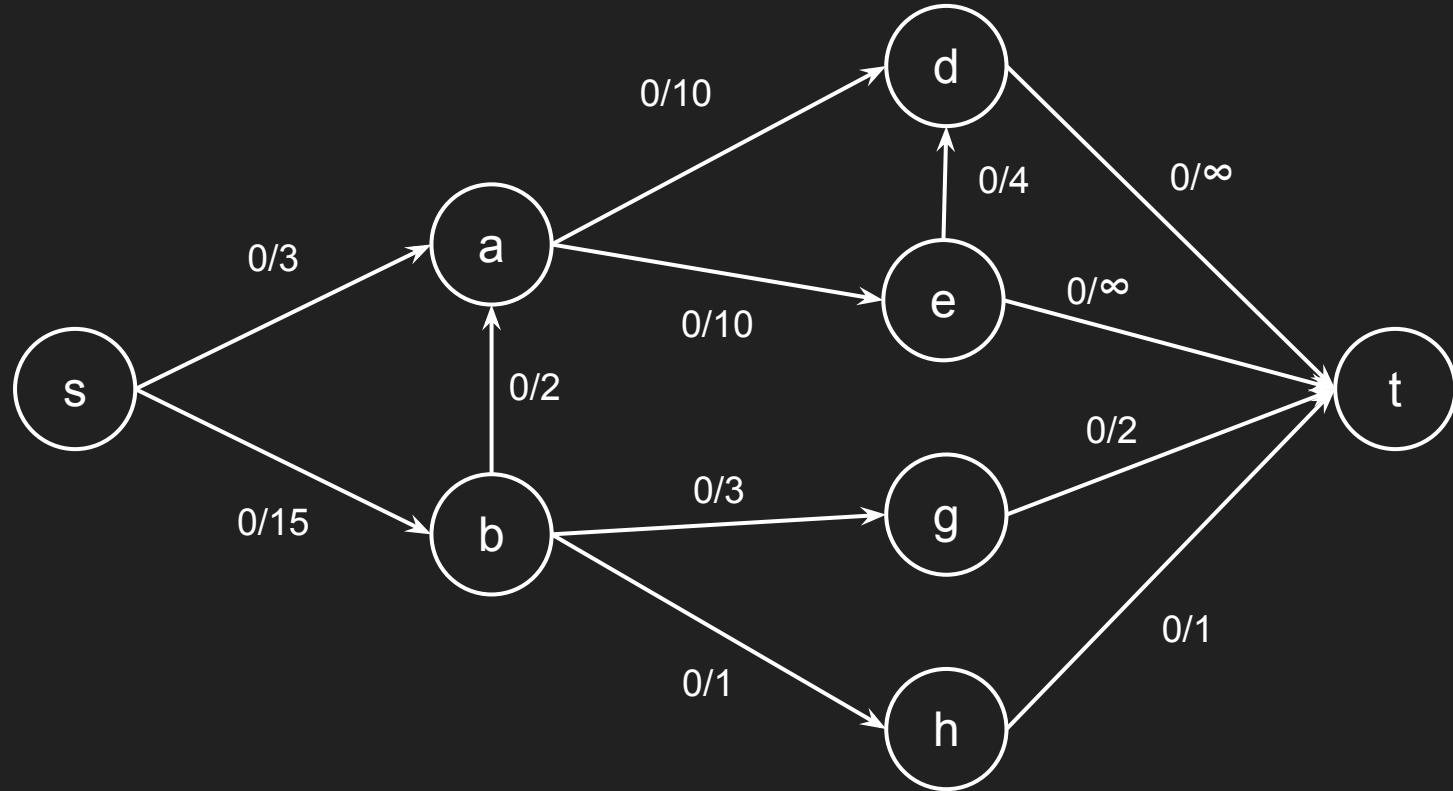
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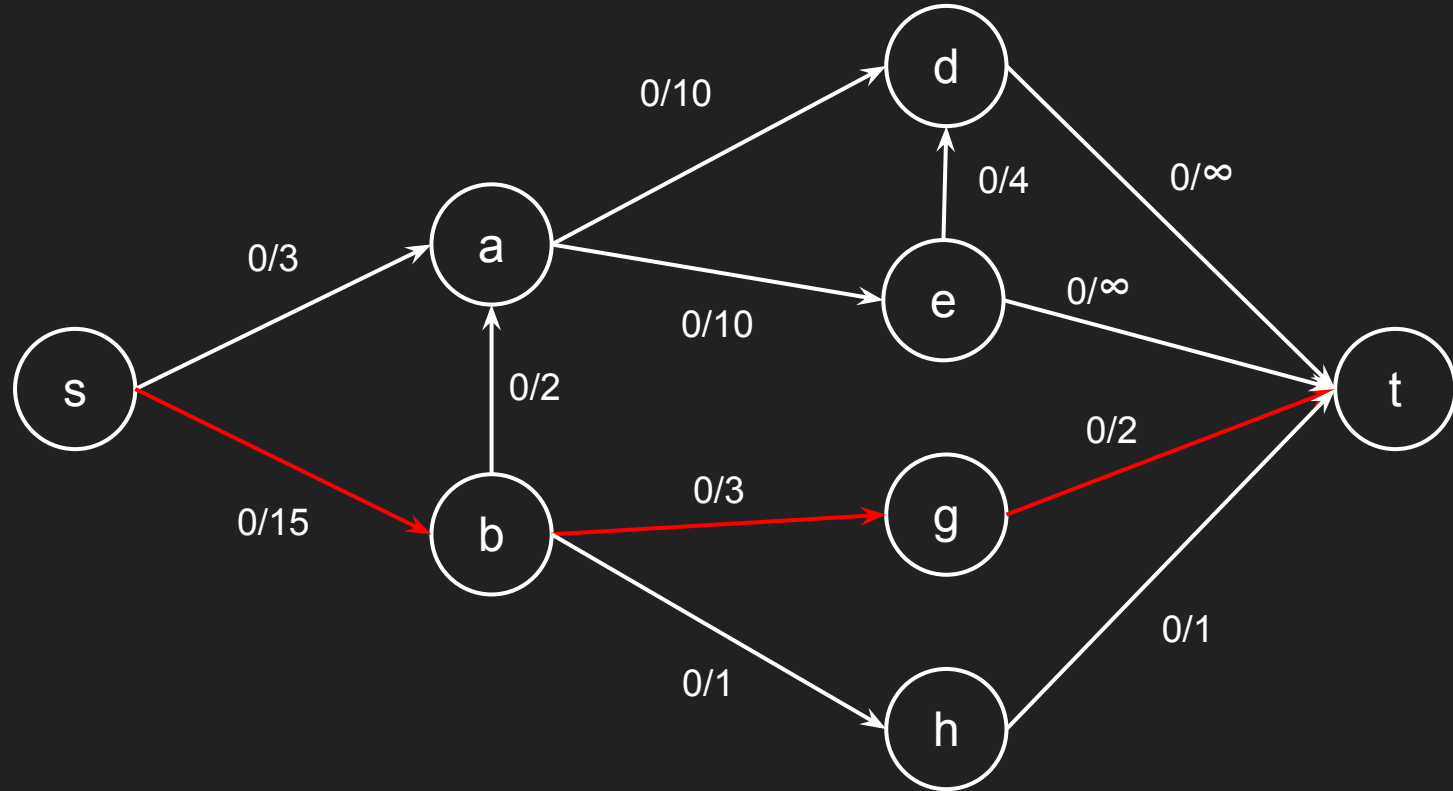
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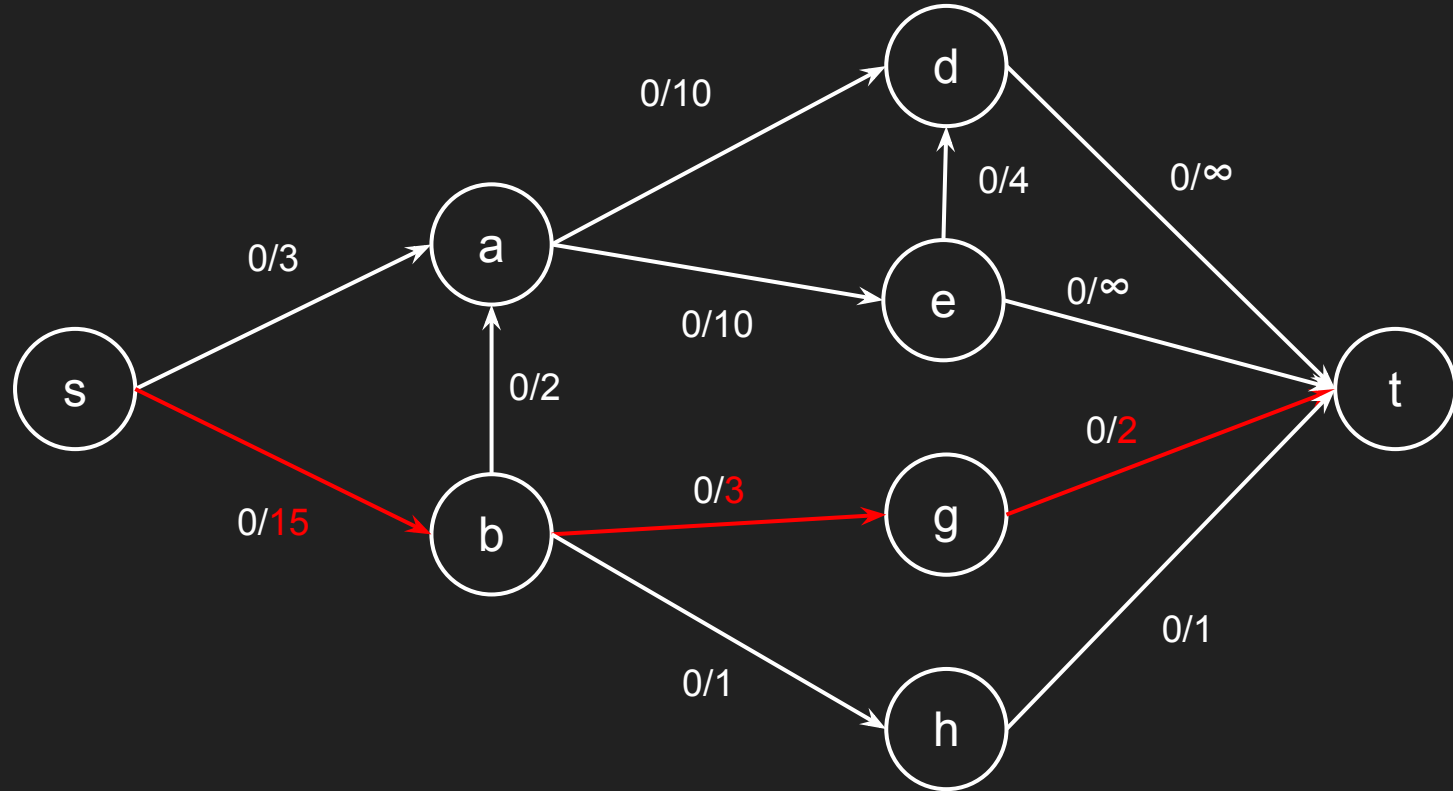
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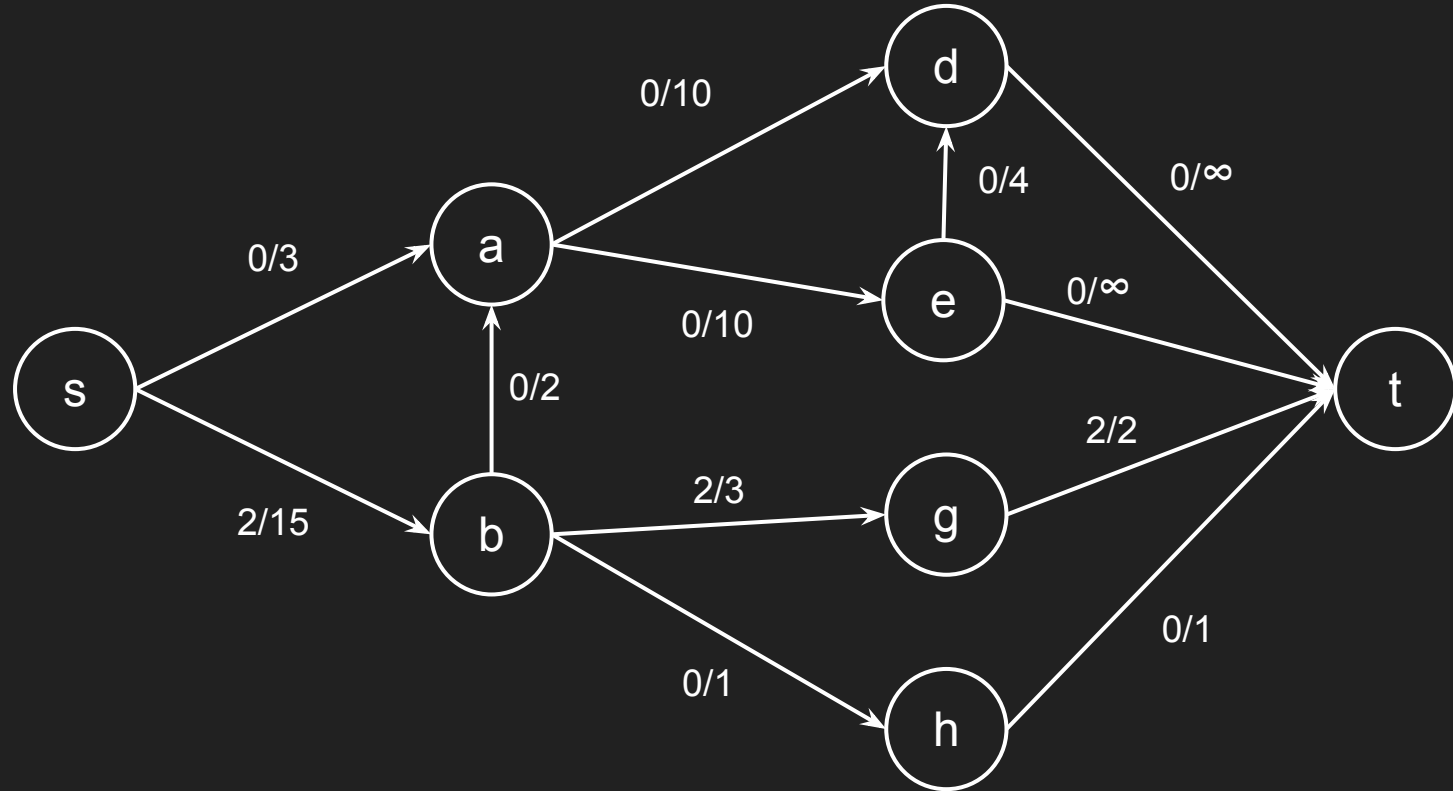
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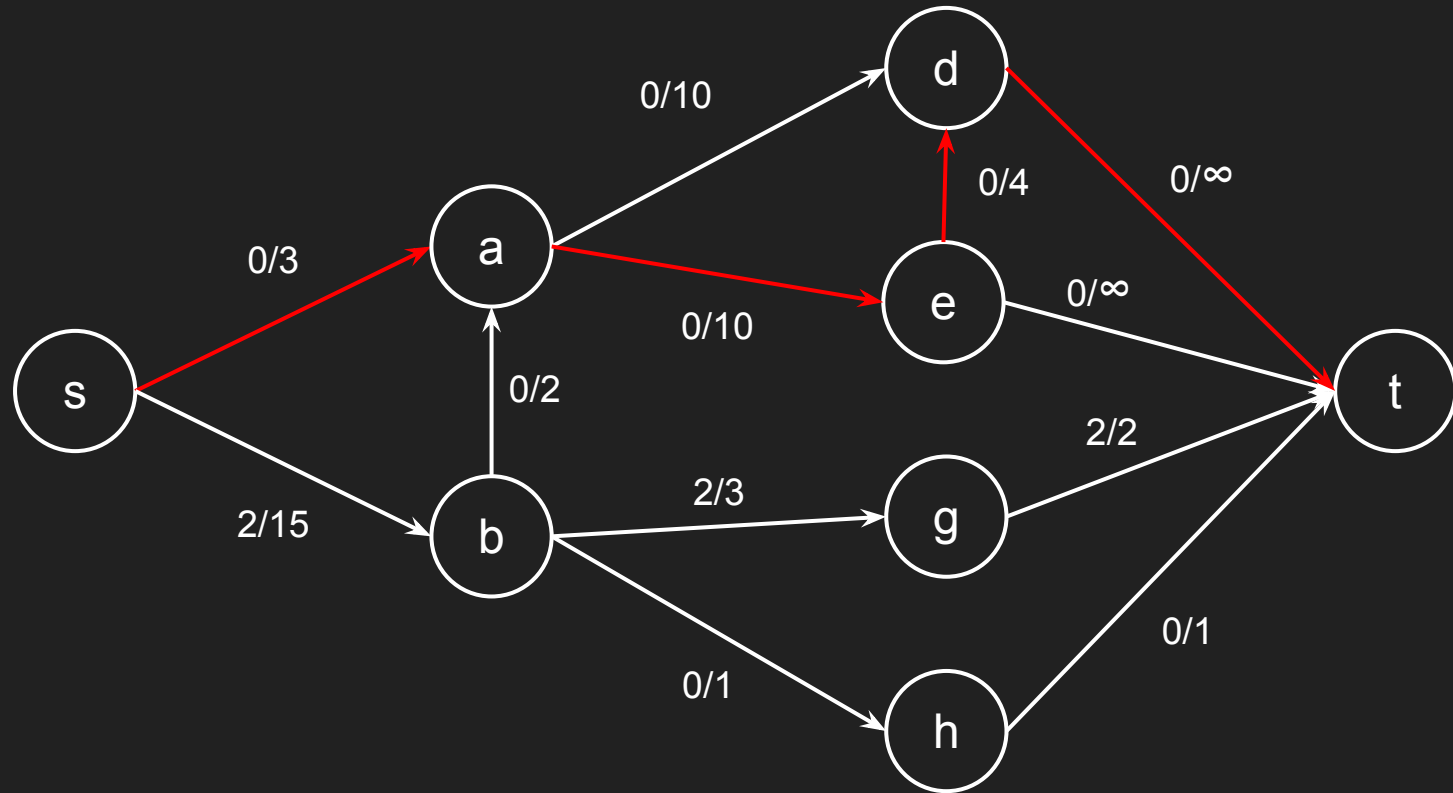
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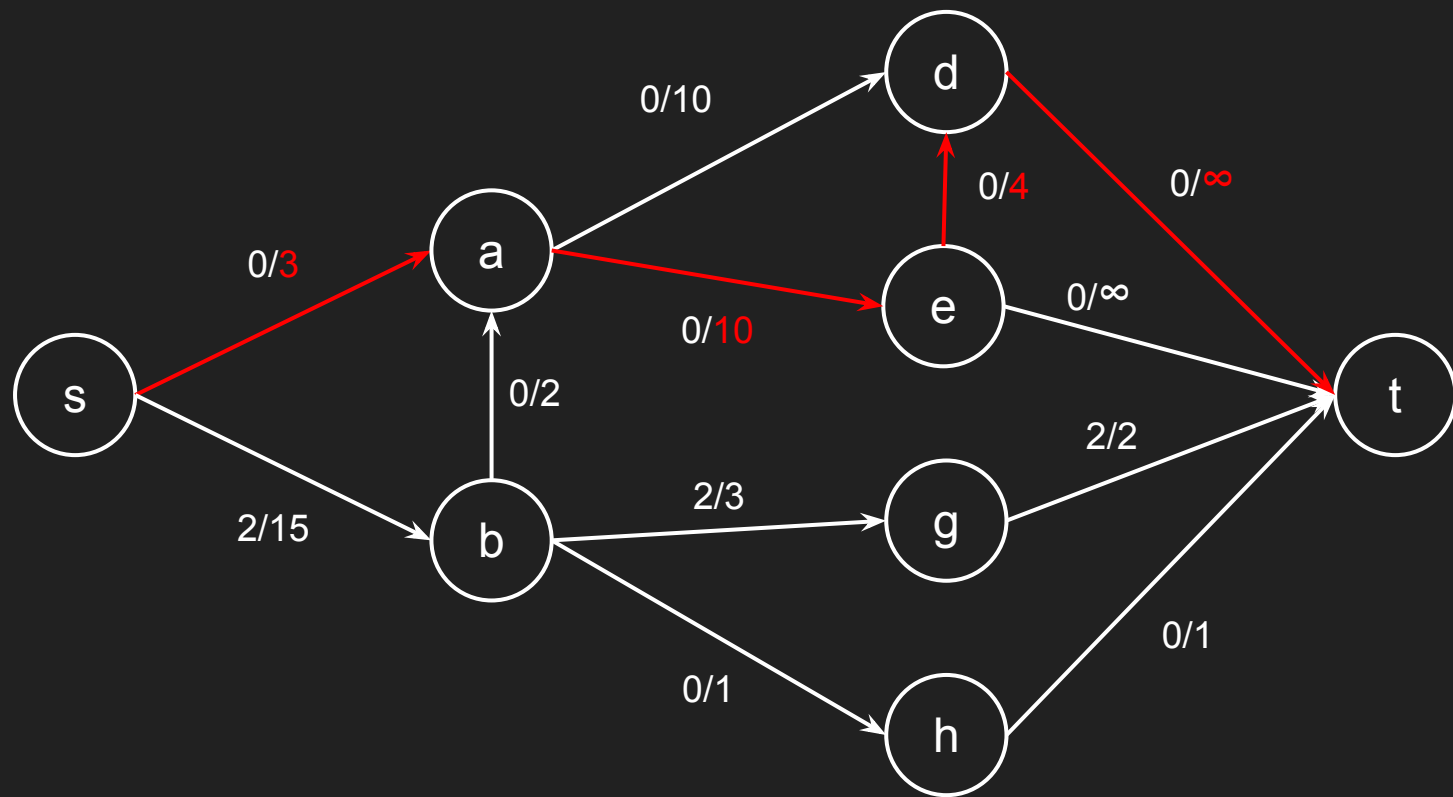


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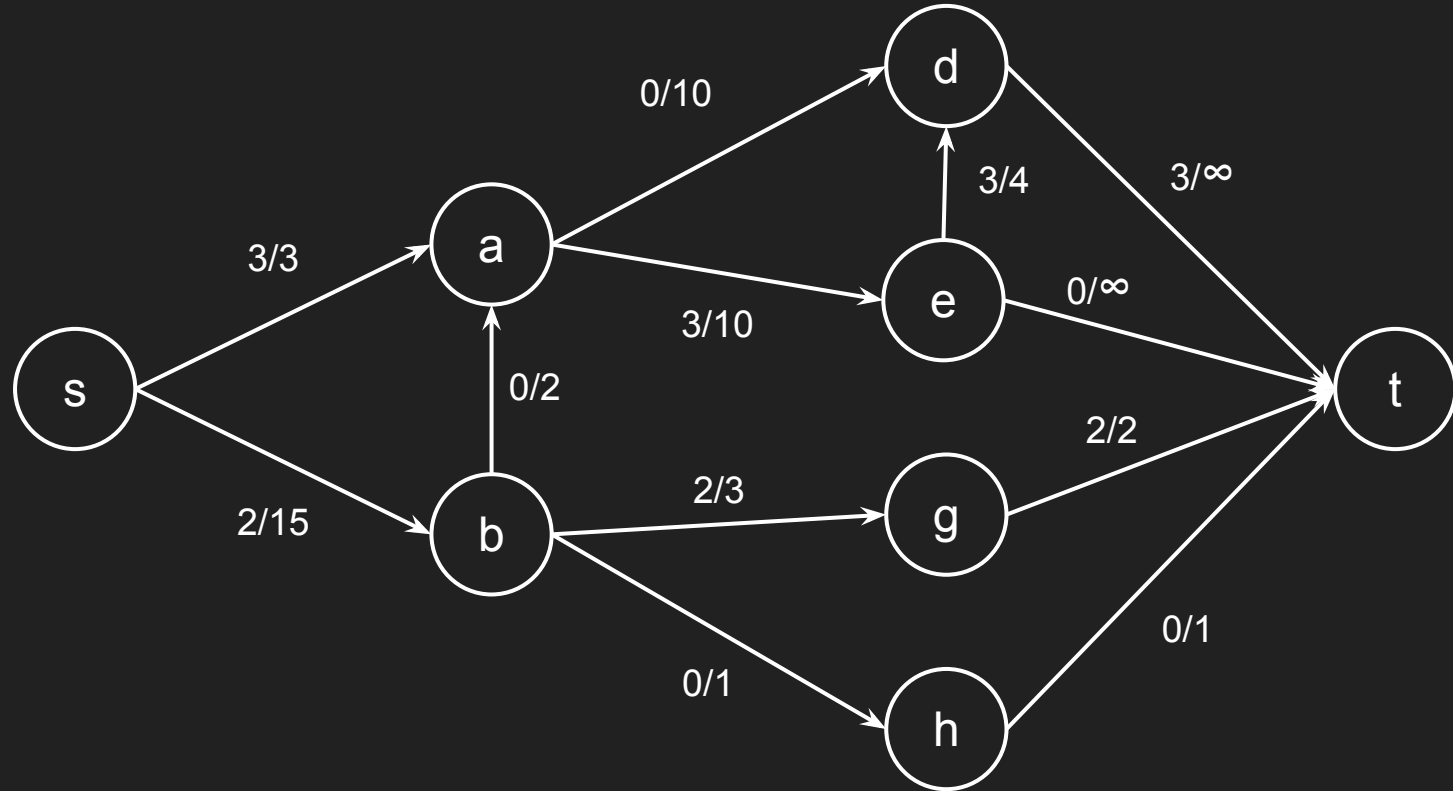




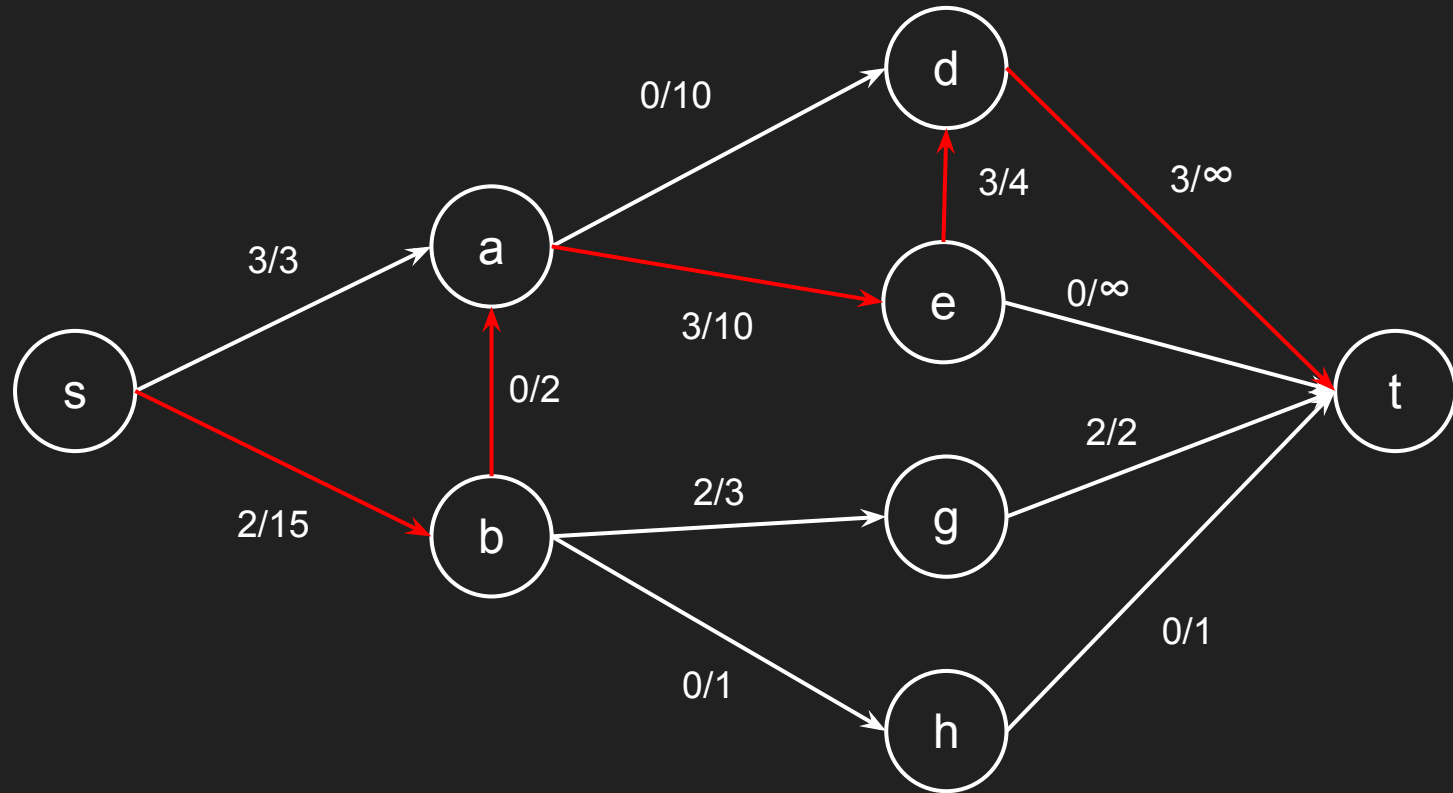
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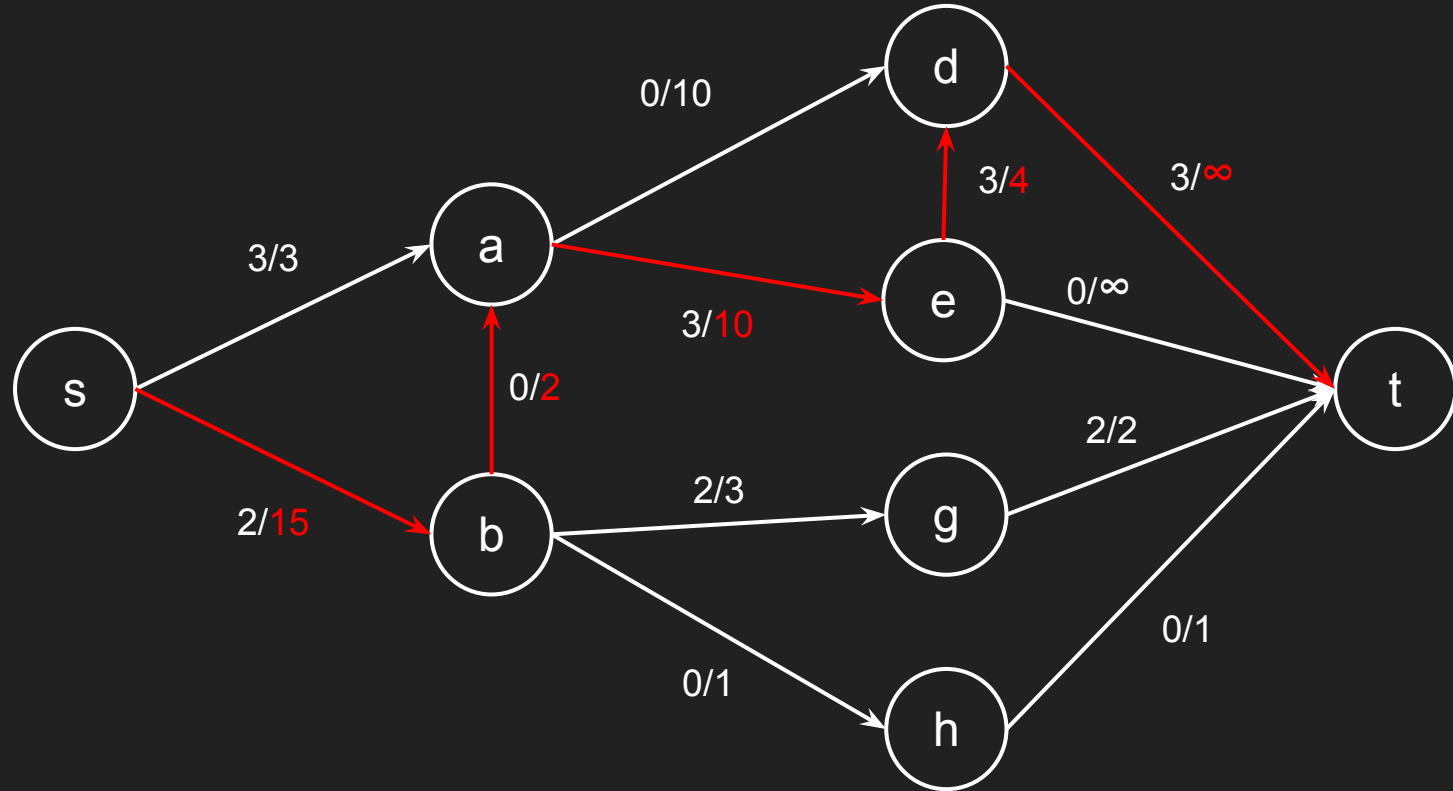
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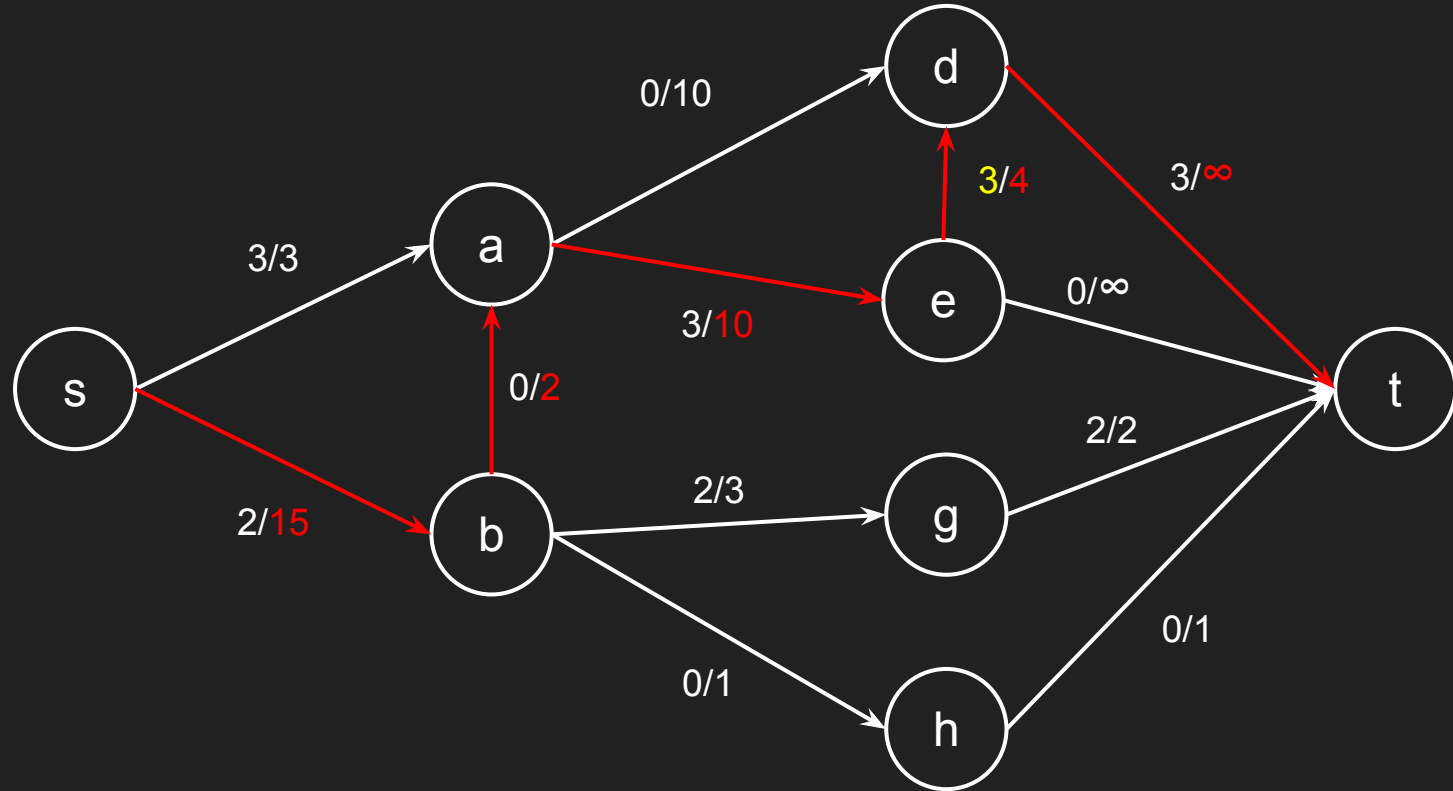
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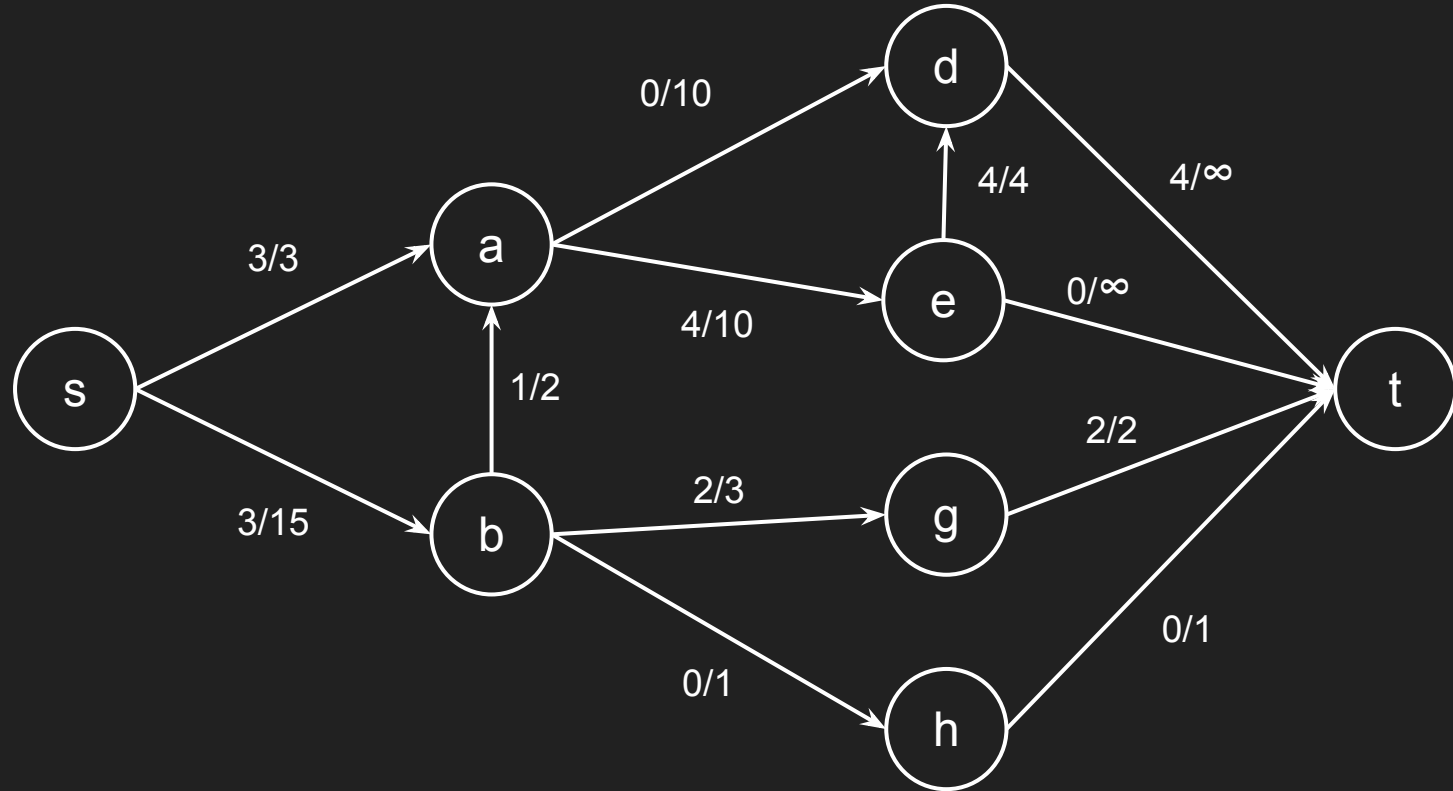
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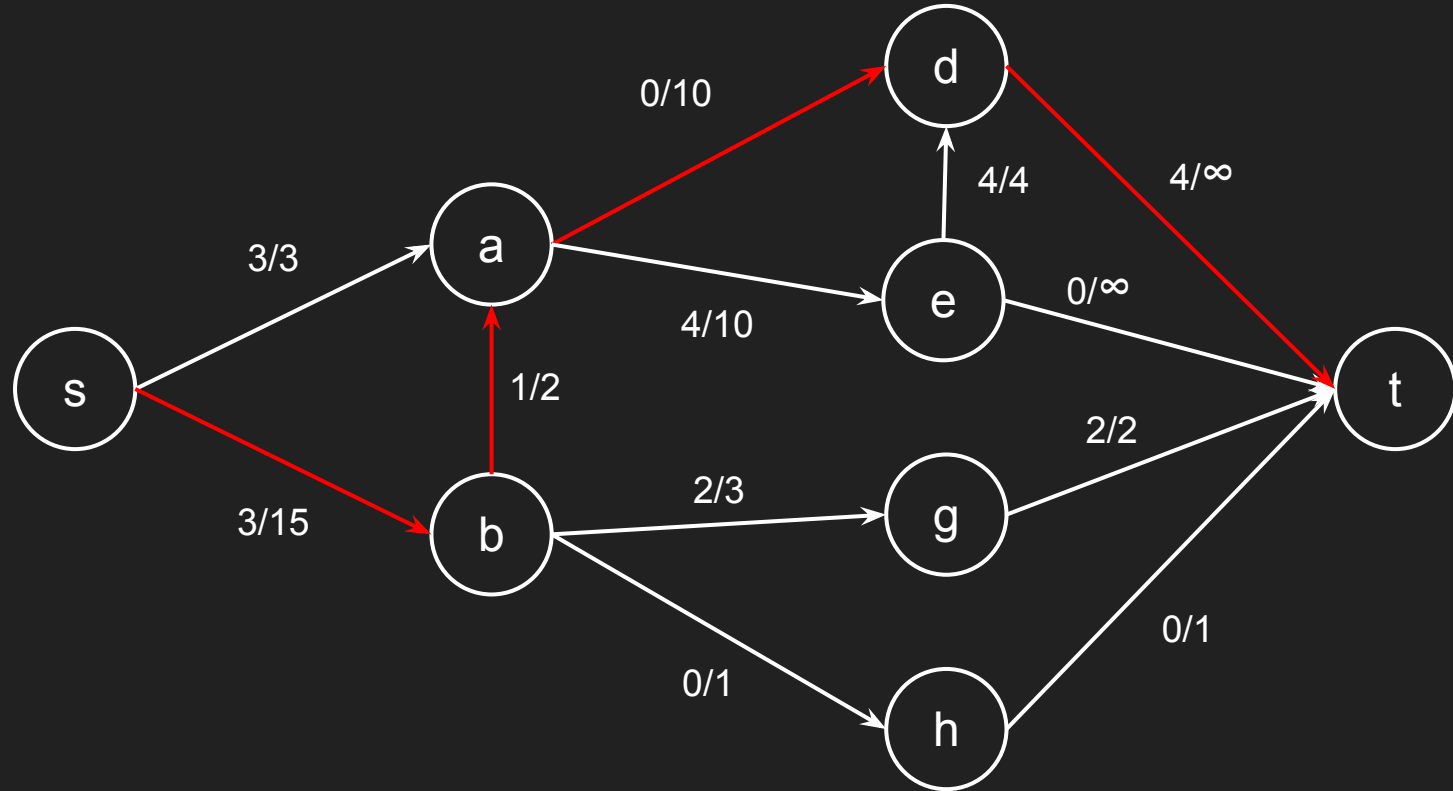
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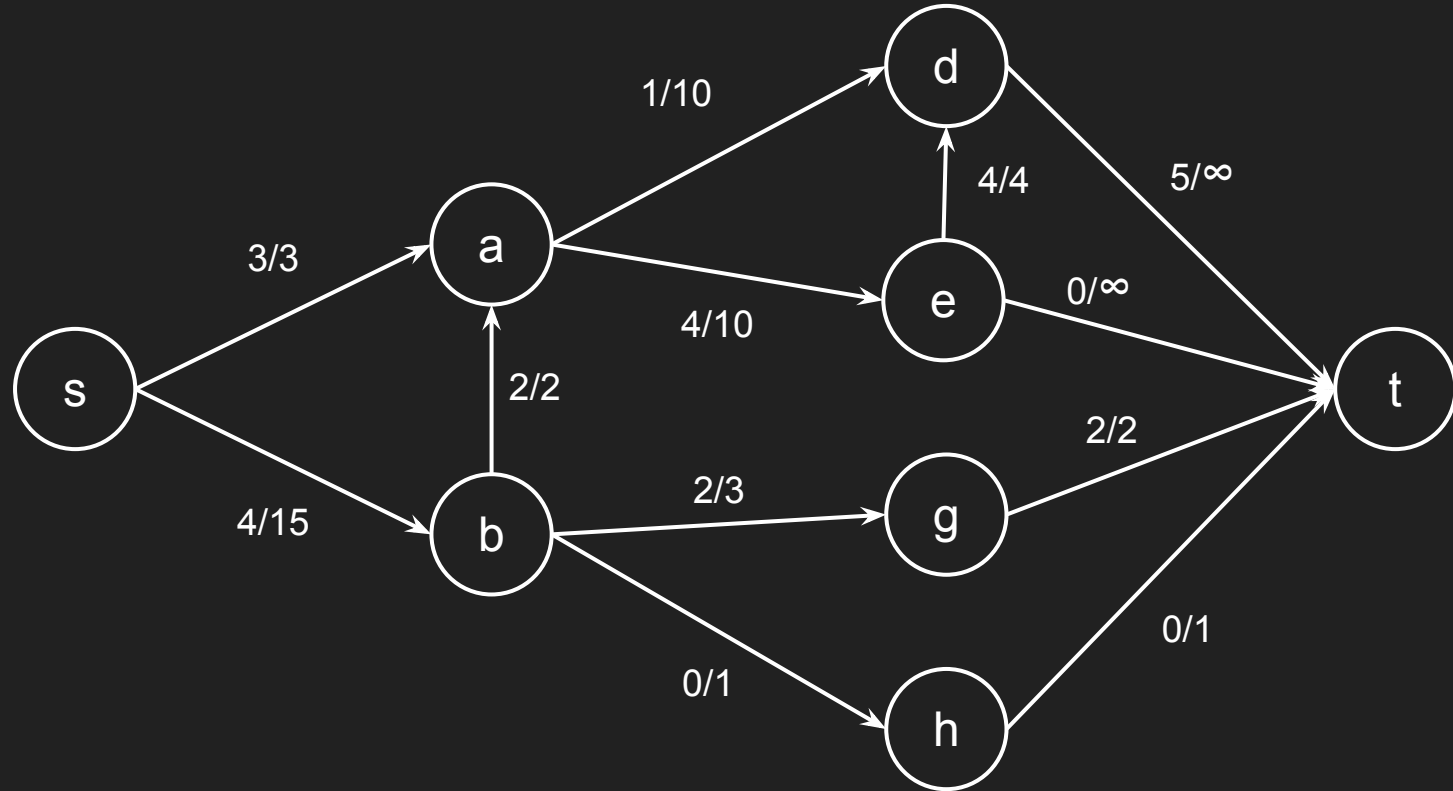
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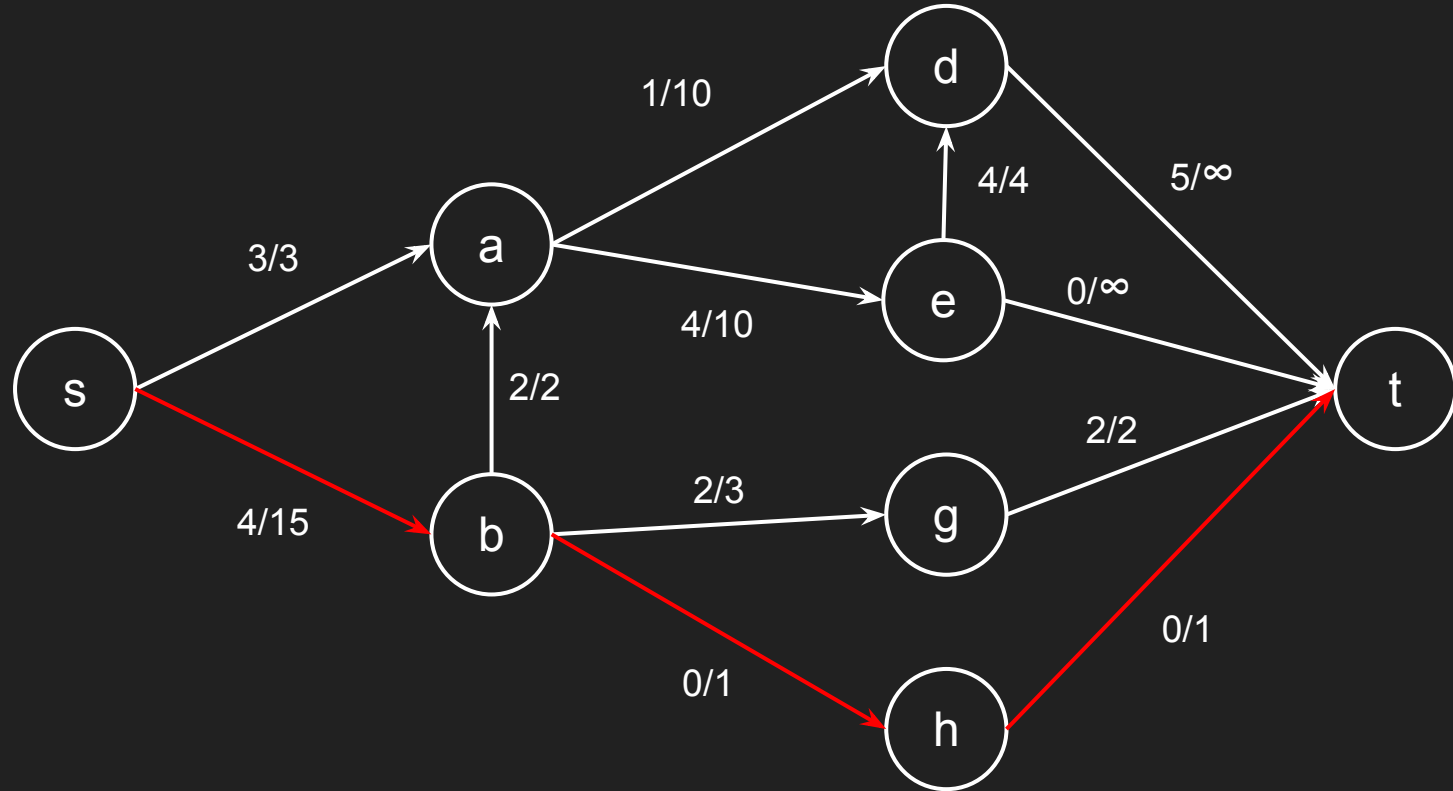


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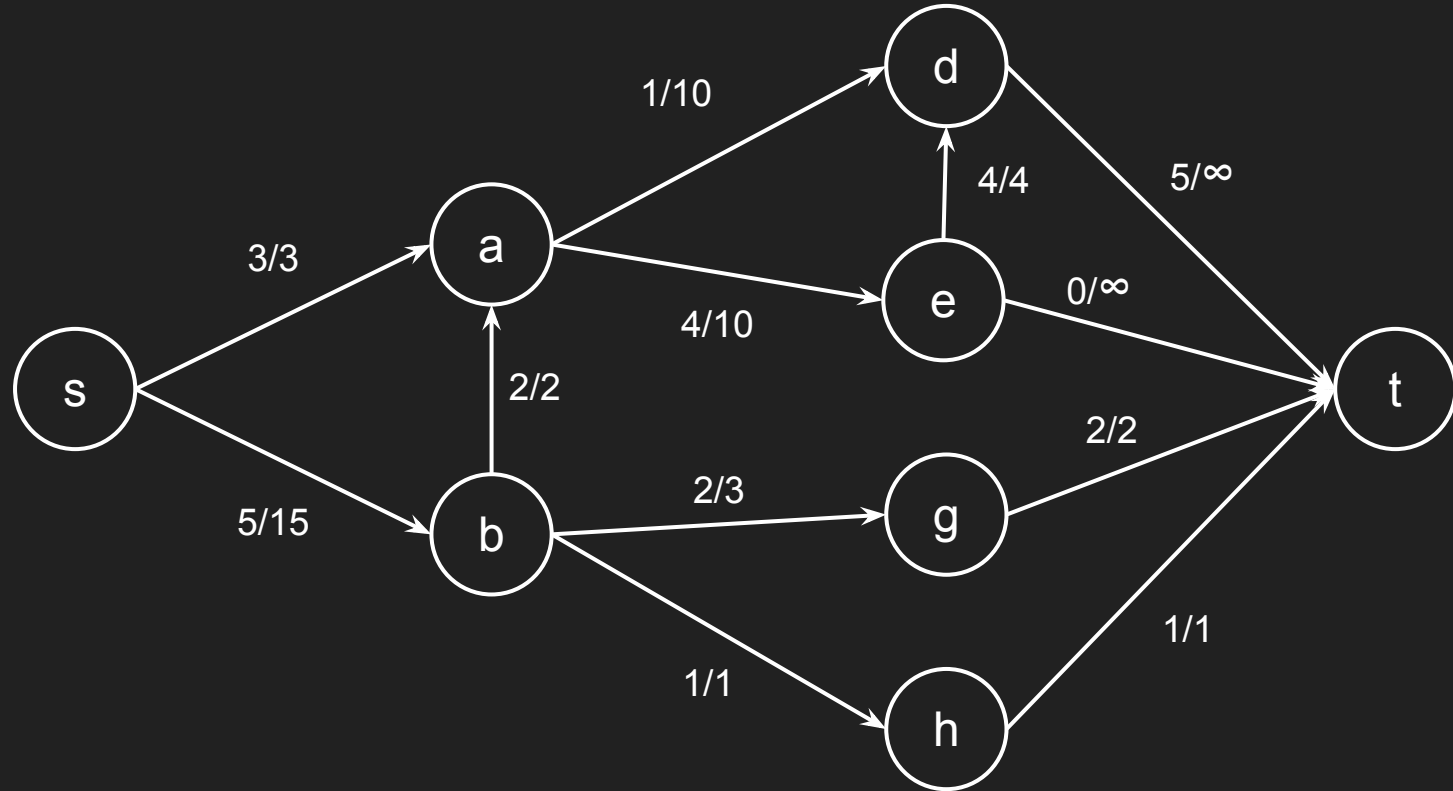




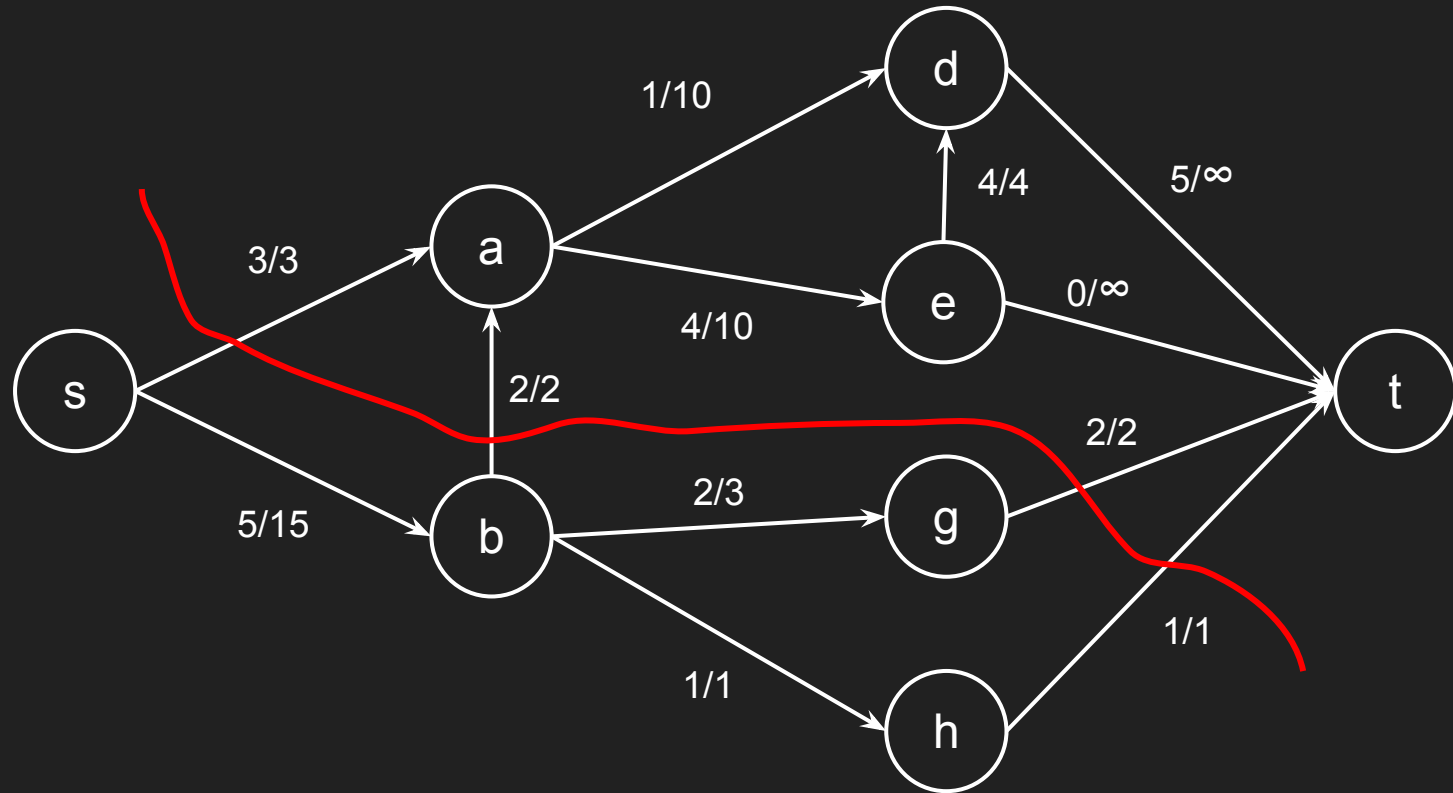
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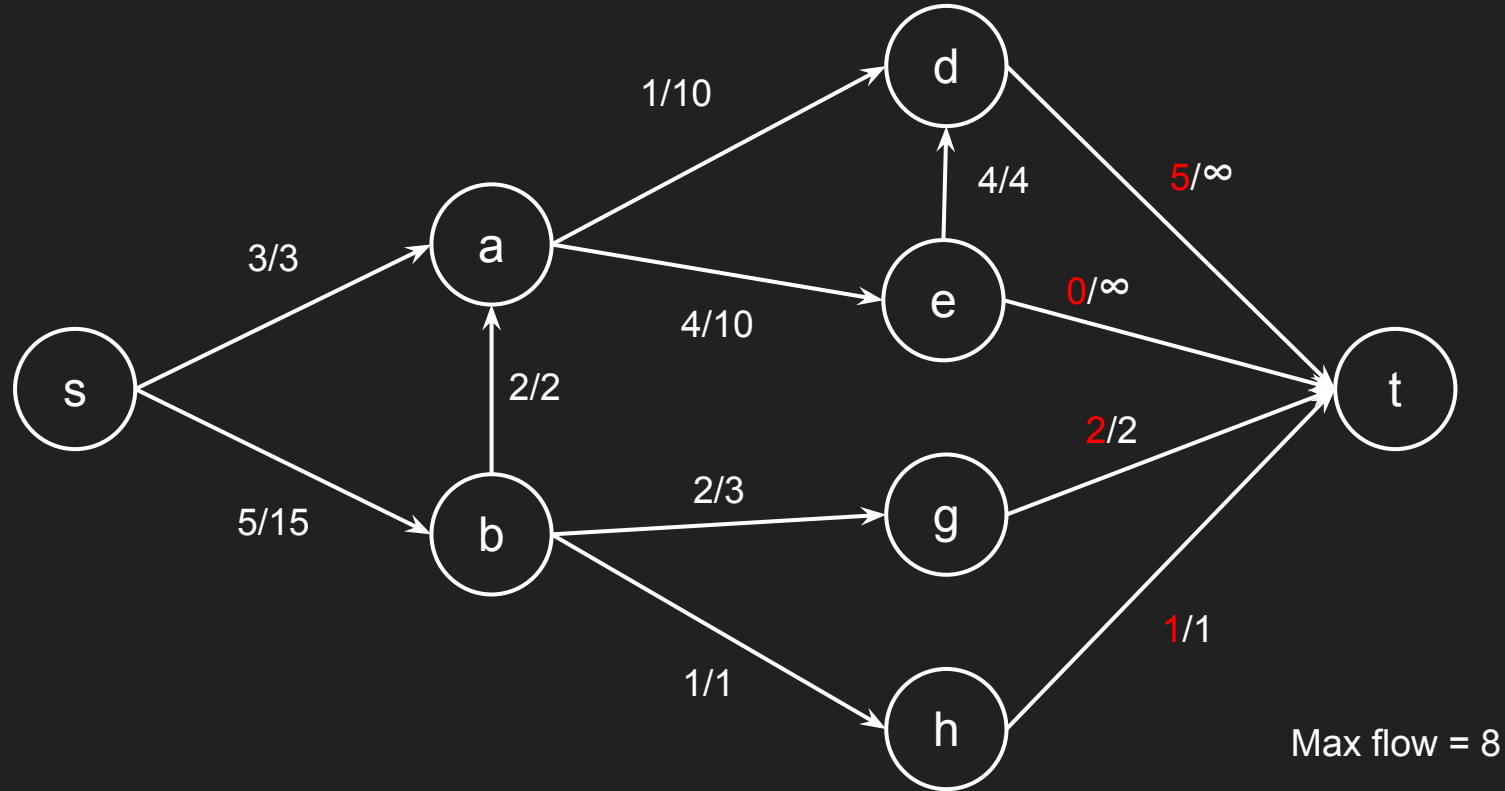
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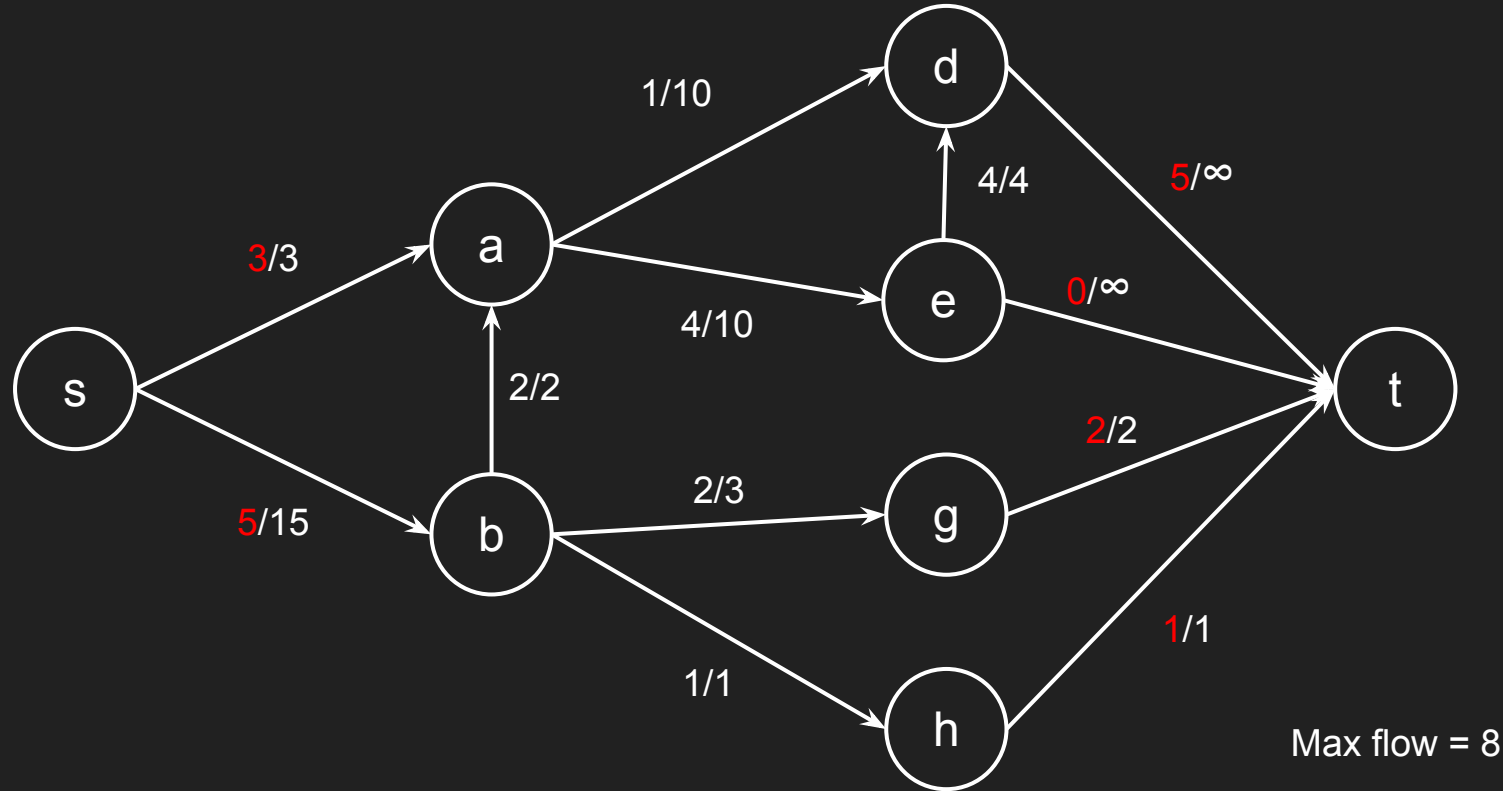
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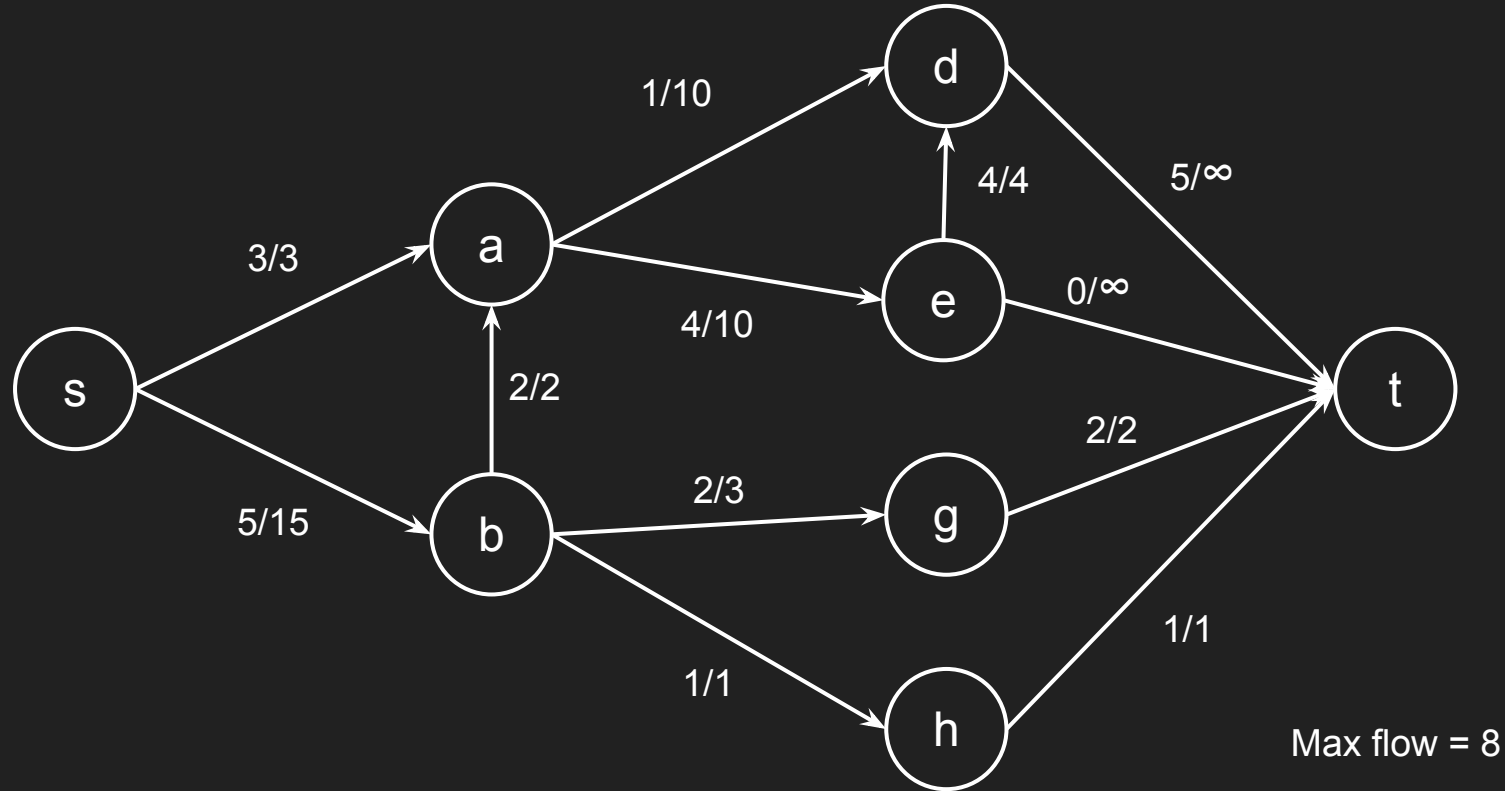
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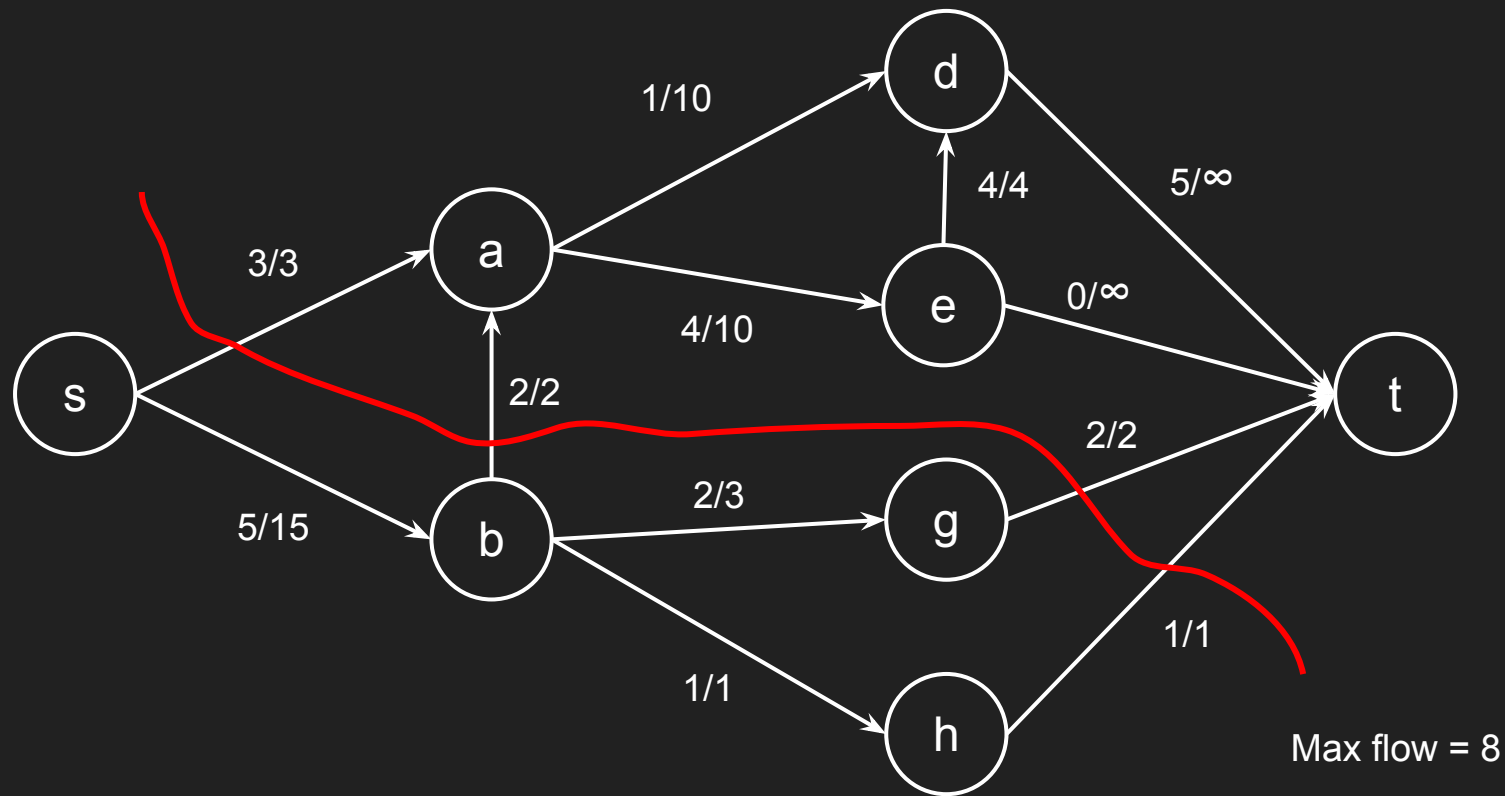
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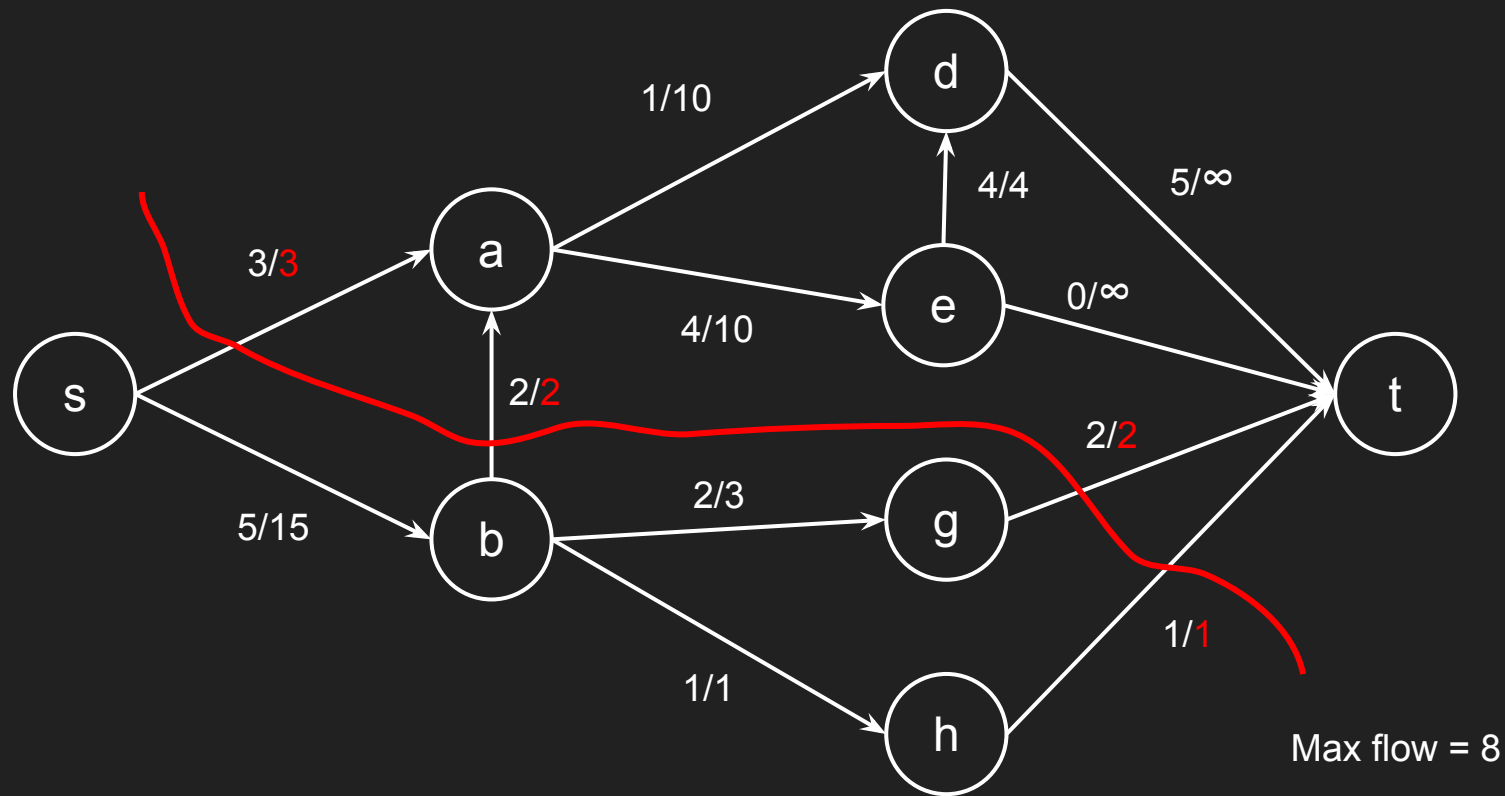
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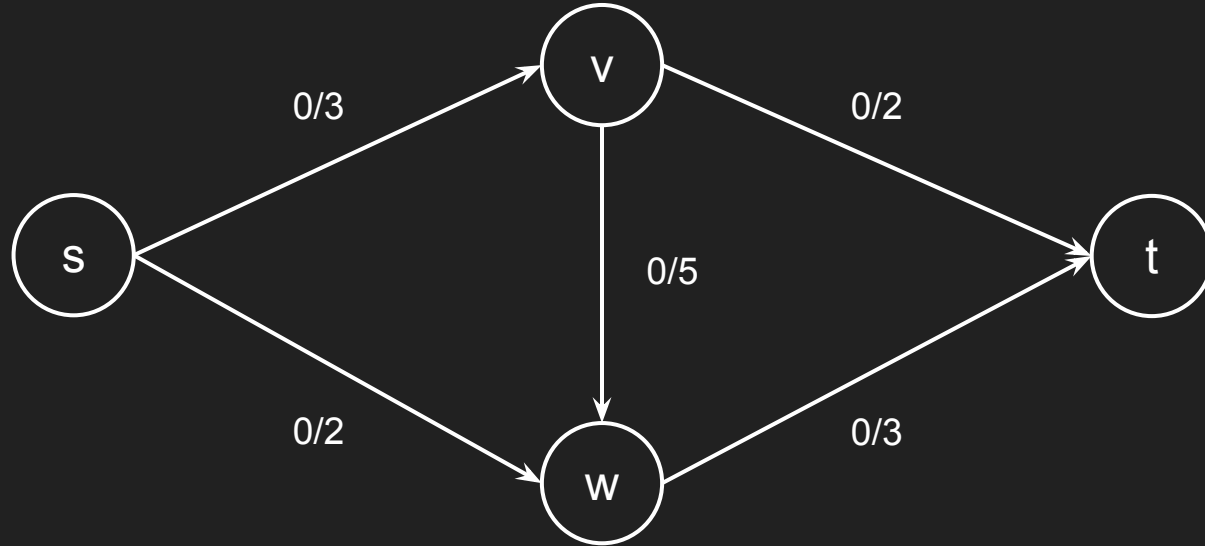




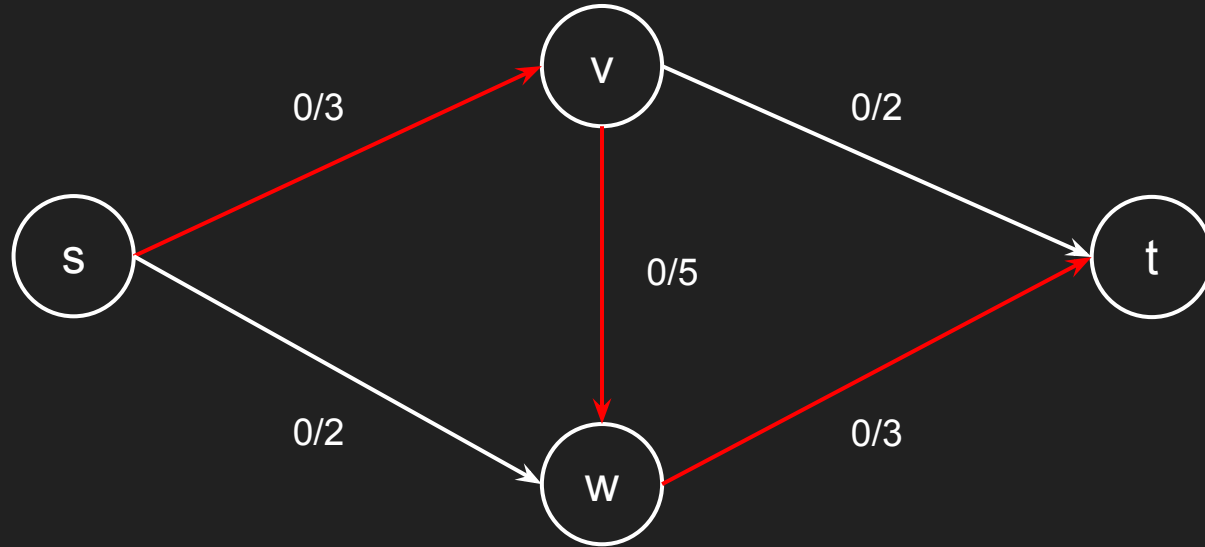
# Max Flow / Min Cut

- Define a “cut” to be a partition of the nodes into two sets. An  $s$ - $t$  cut is one where one set contains  $s$  and the other contains  $t$
- Define the capacity of an  $s$ - $t$  cut to be the sum of the capacities of the edges that “cross the partition boundary” from the  $s$  set to the  $t$  set
  - In other words, if the nodes are partitioned into sets  $A$  and  $B$  with  $s \in A$  and  $t \in B$ , the edges from  $u$  to  $v$  where  $u \in A$  and  $v \in B$
- The Min Cut problem is to find the  $s$ - $t$  cut with the minimum capacity
- The Max Flow / Min Cut Theorem says the answers are the same!
  - Essentially formalizes the notion of “bottlenecks”
- ...but does our bottleneck finding/saturating algorithm always work?

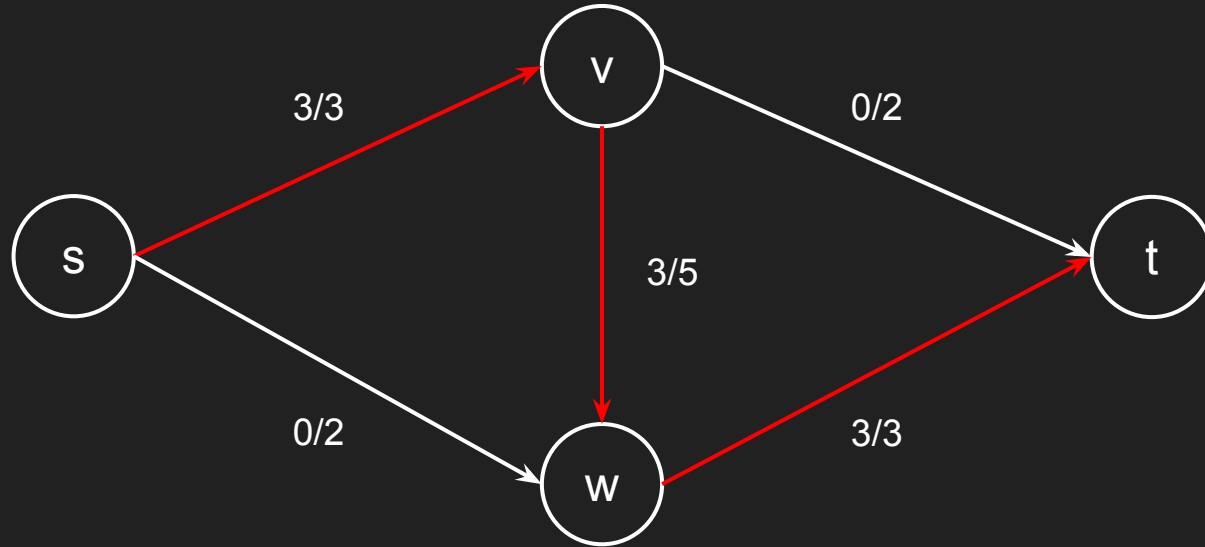
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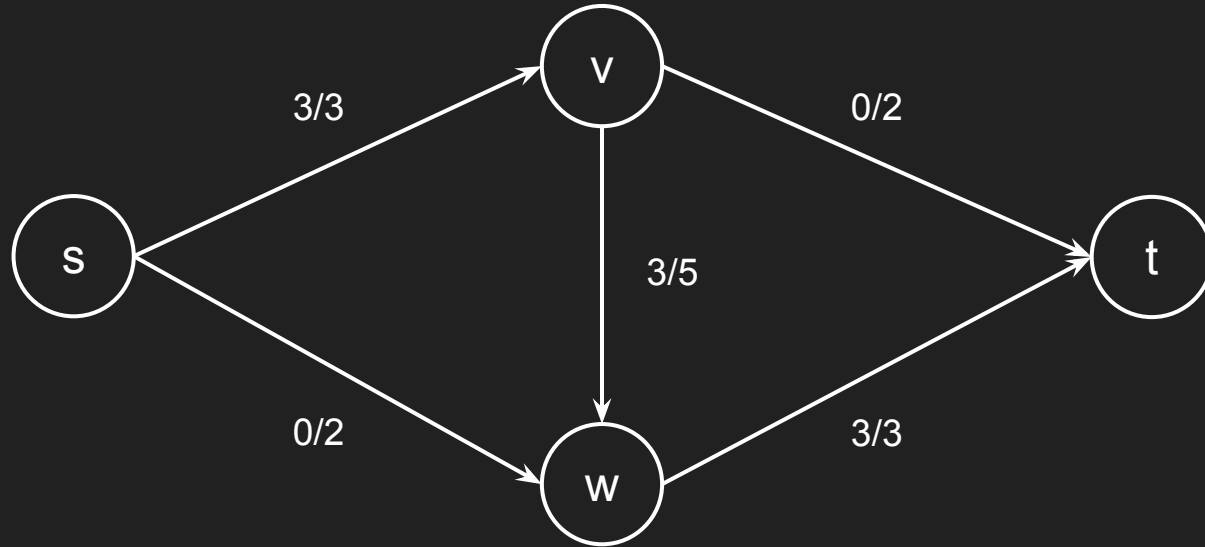
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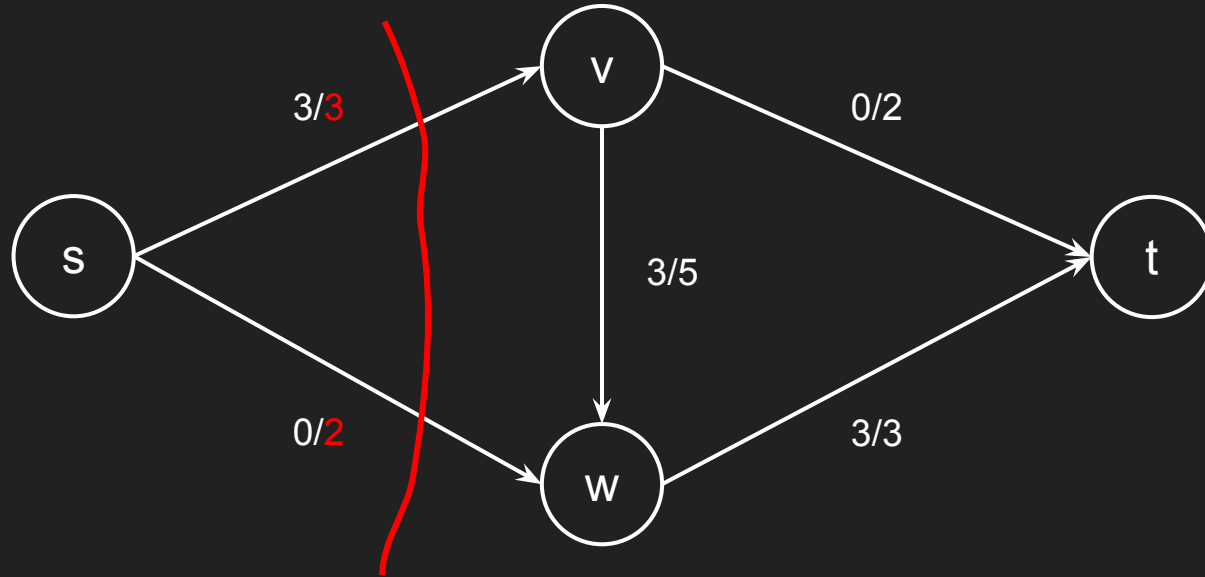


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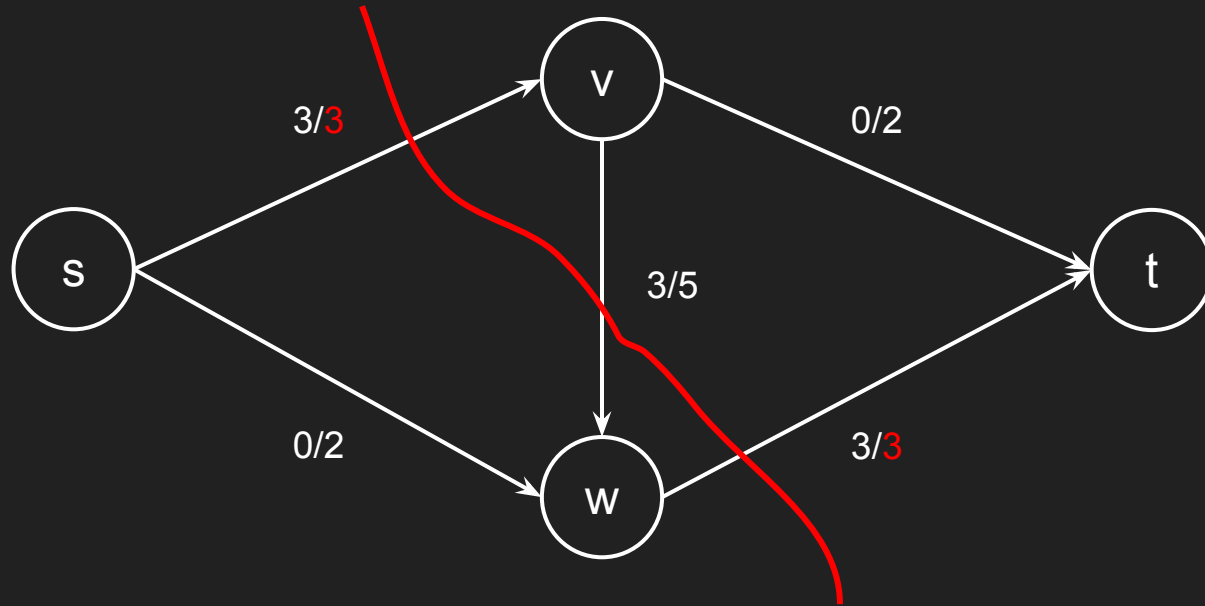
Max flow = 3 ?

# Max Flow



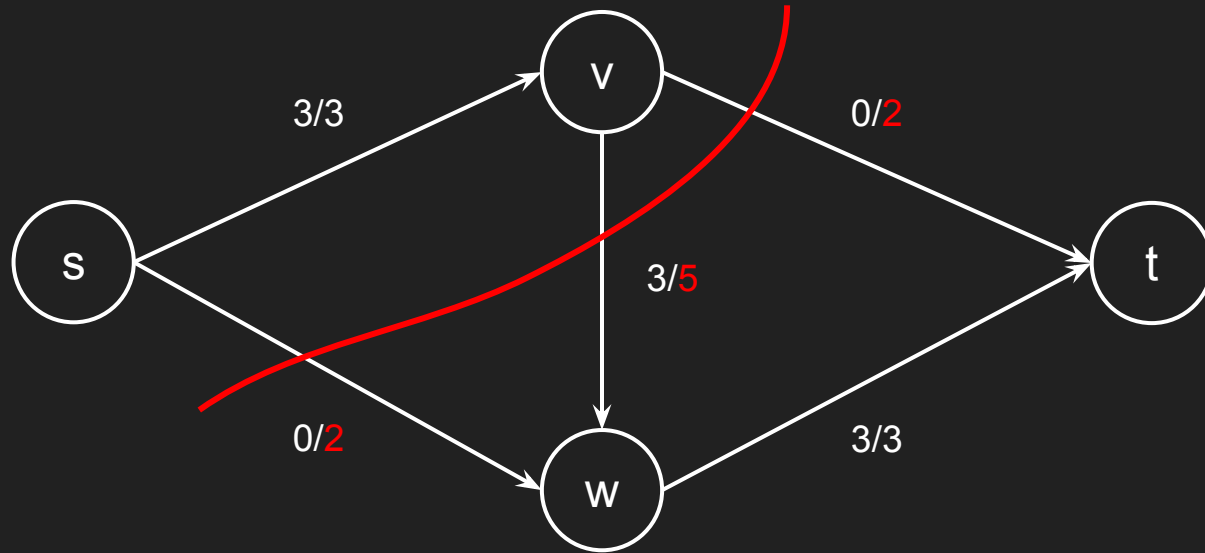
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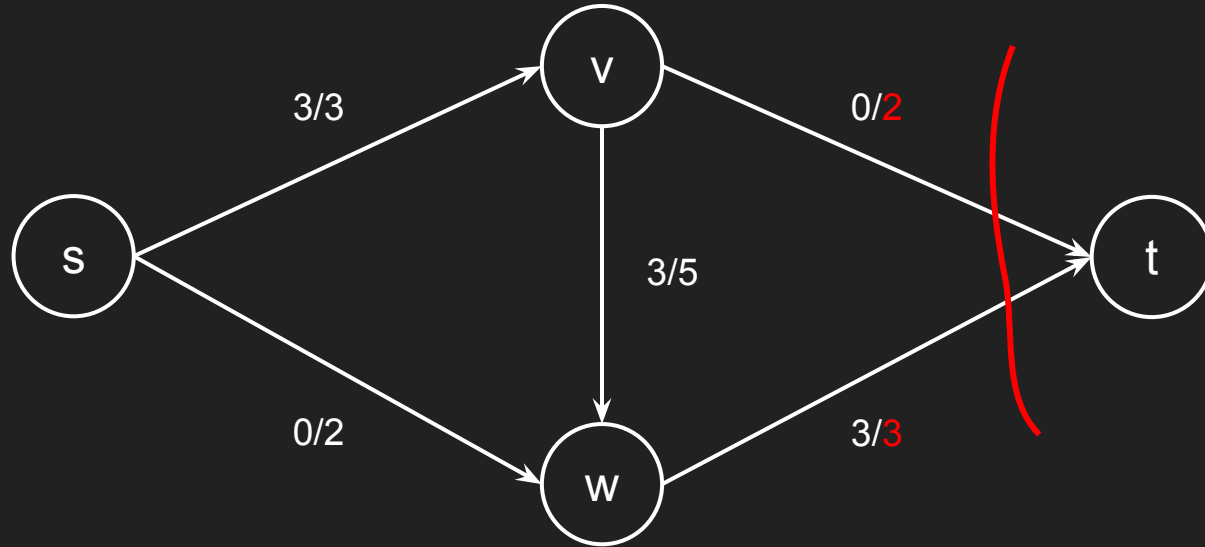
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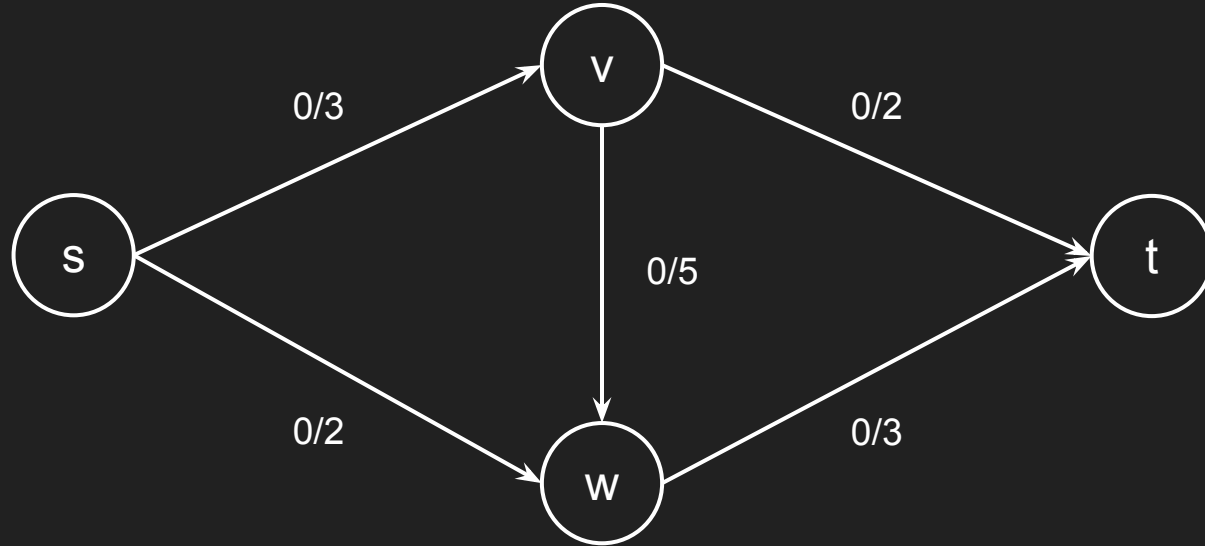


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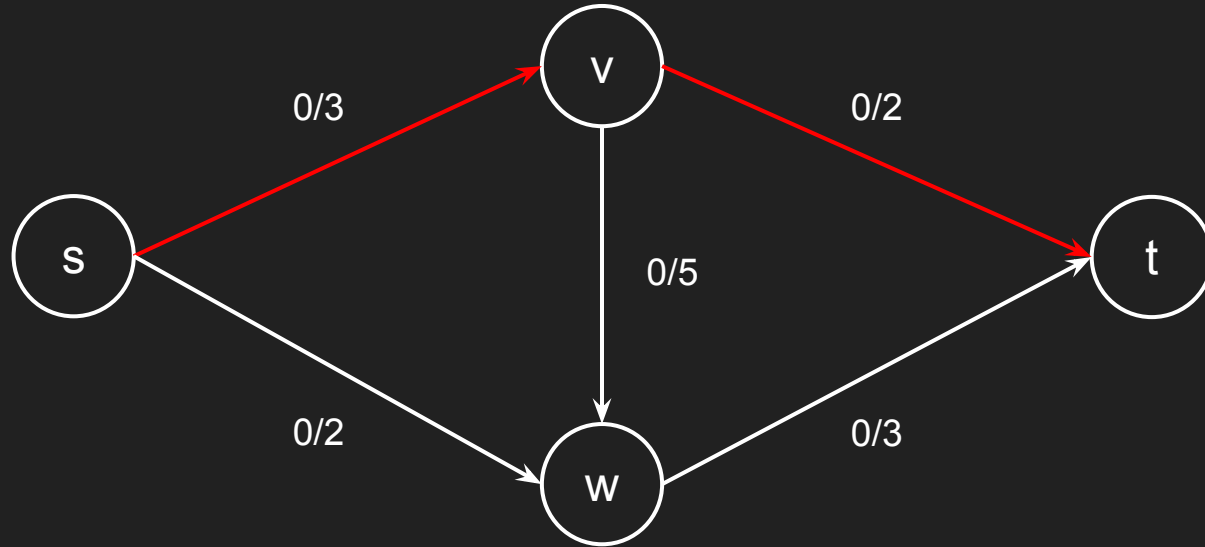


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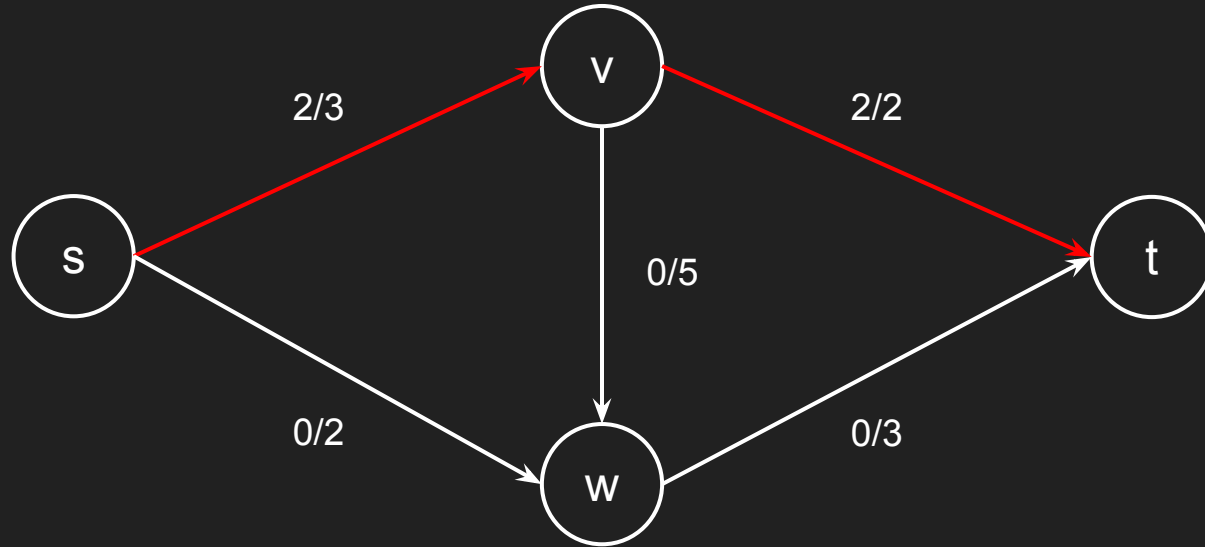
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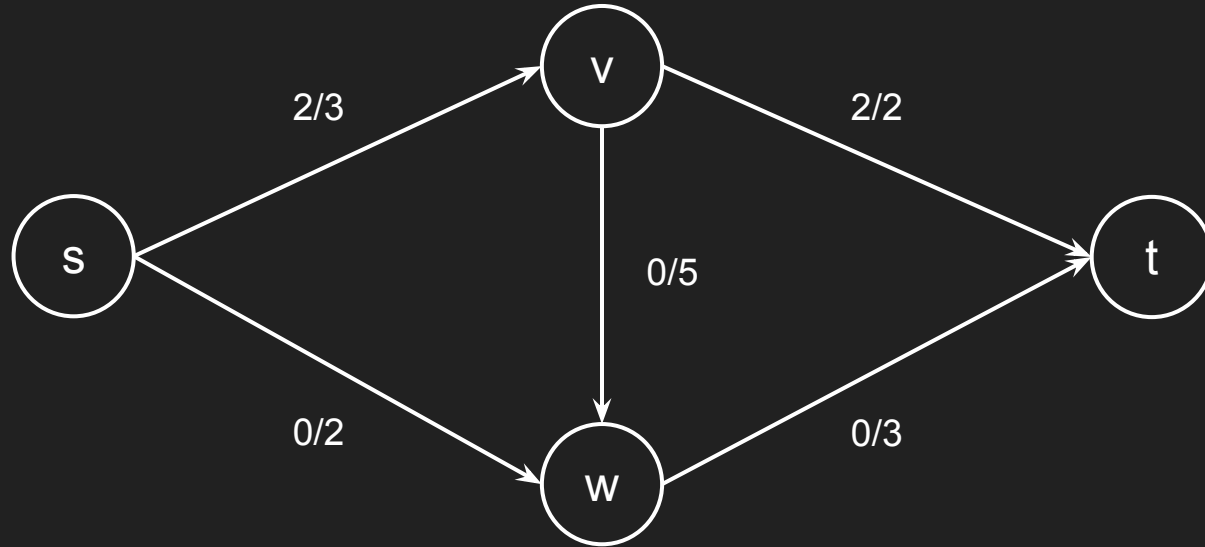
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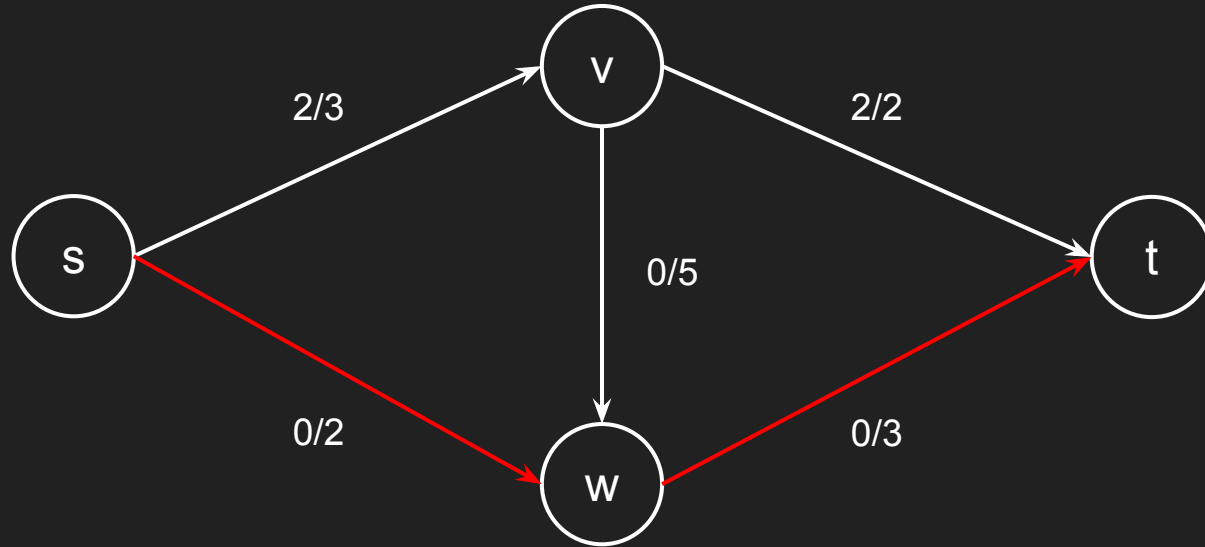
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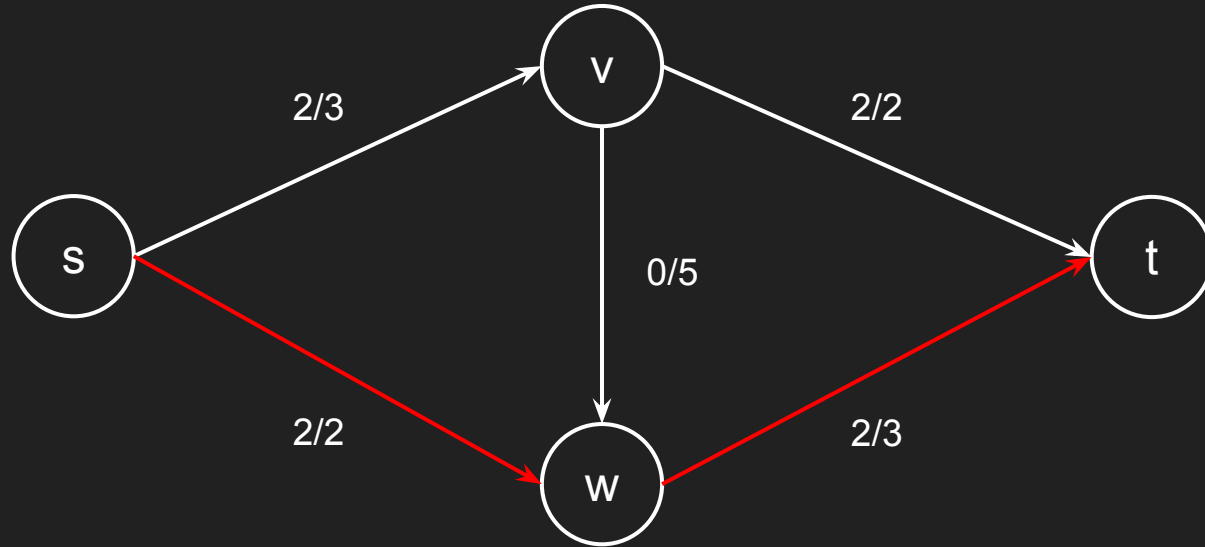
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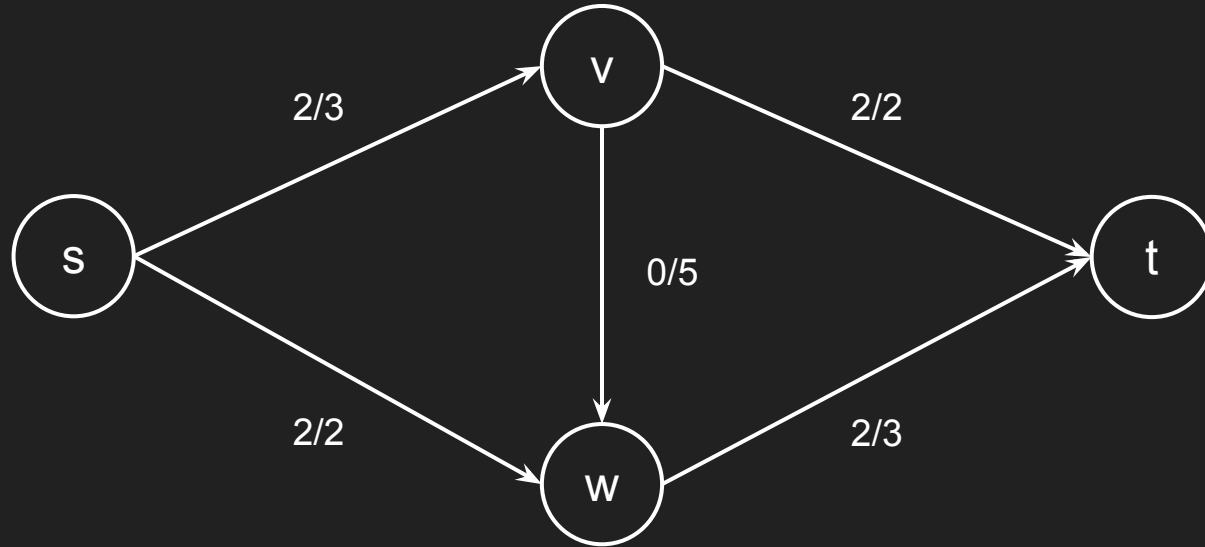
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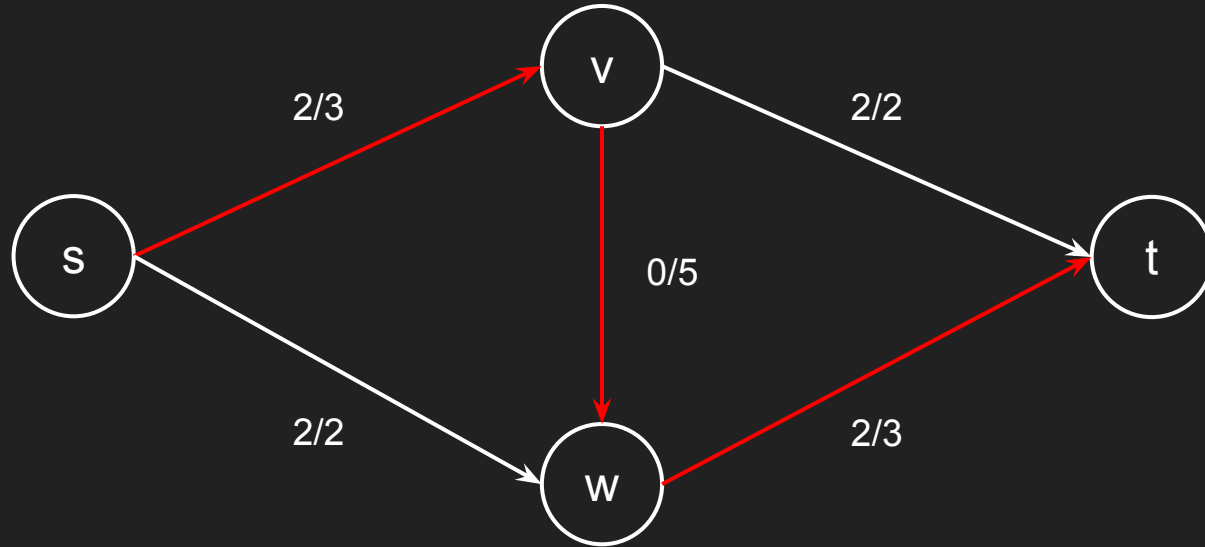


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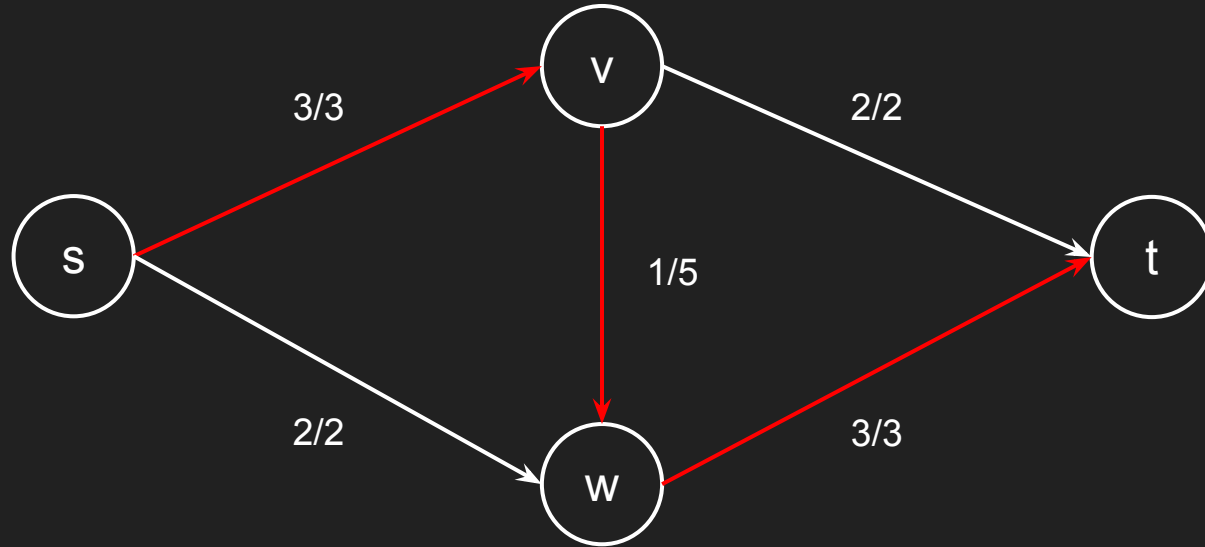




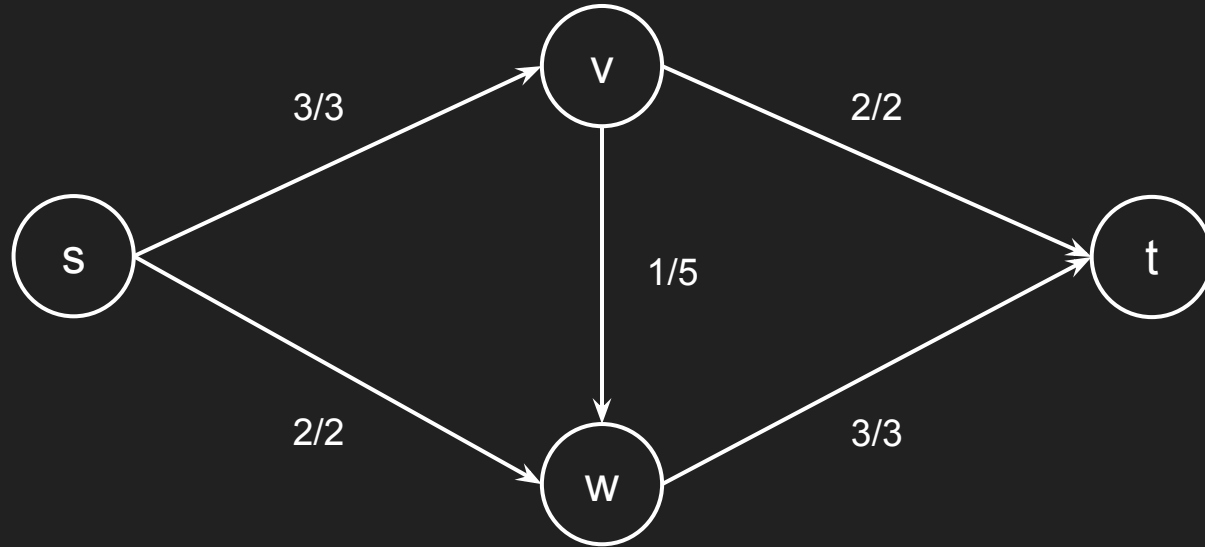
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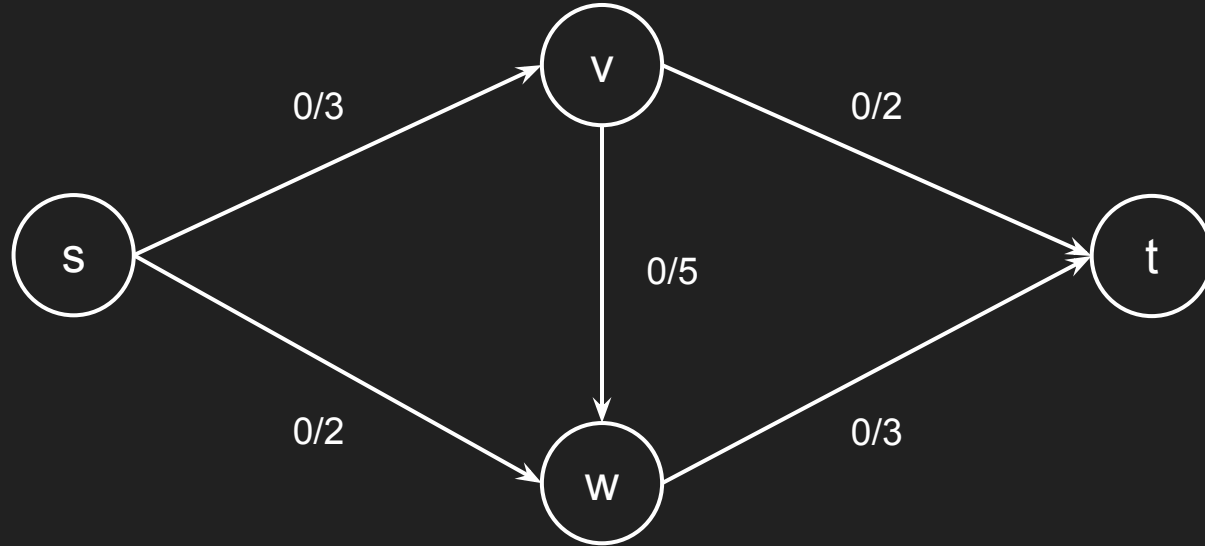


Max flow = 5 !

# Max Flow

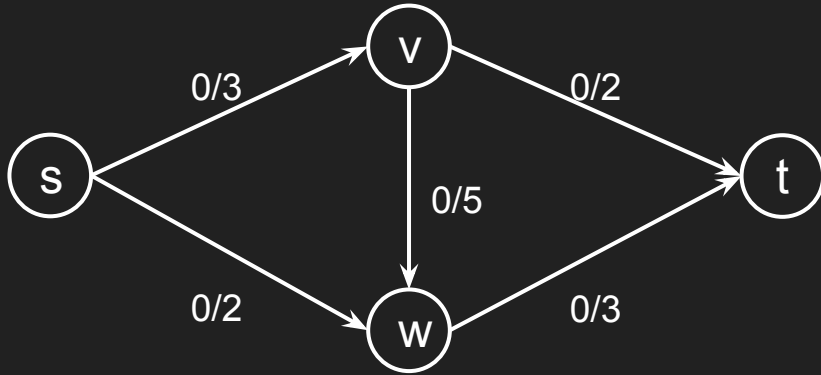
- Being greedy isn't quite good enough
  - At least, the order you pick the paths seems to matter
- Key idea: just because we *\*can\** saturate a path doesn't necessarily mean we *\*should\**
  - We want to be able to “undo” choices if it turns out they boxed us in a corner
- Solution: “residual graphs”
  - Augment the graph with information that allows algorithm to “undo” or “push flow back”

# Max Flow

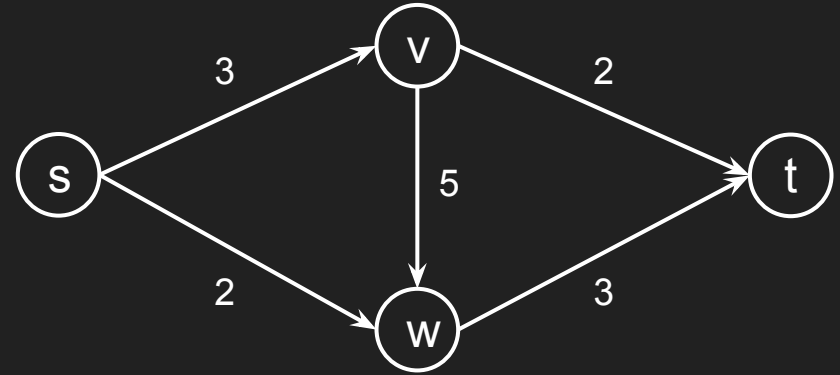


# Max Flow

Original Graph

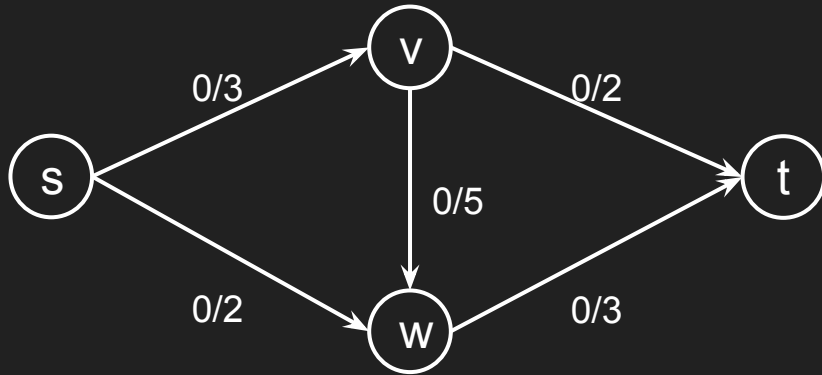


Residual Graph

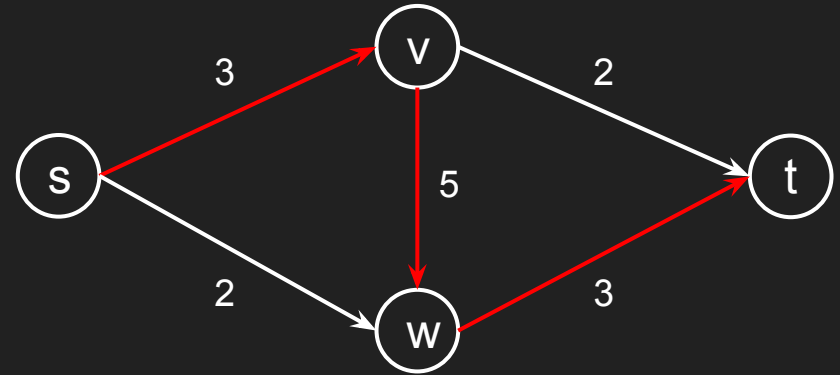


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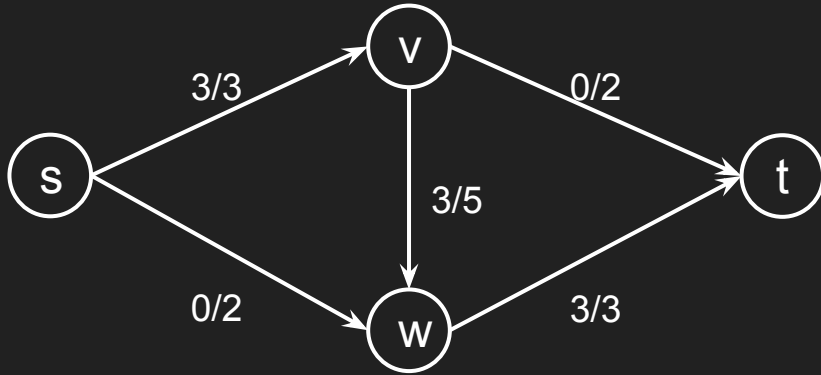


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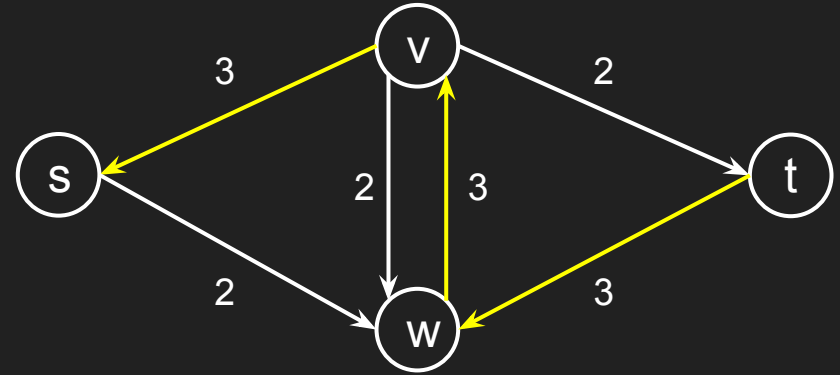


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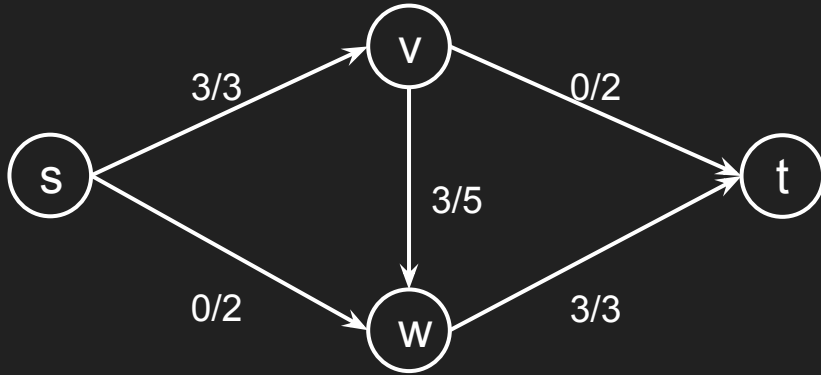
Residual Graph



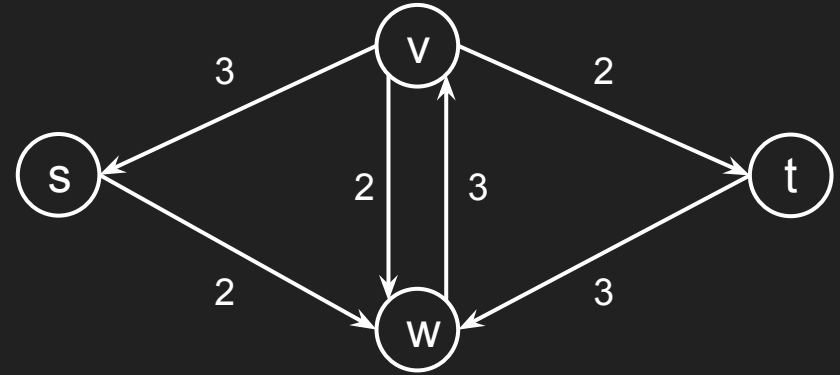


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Original Graph

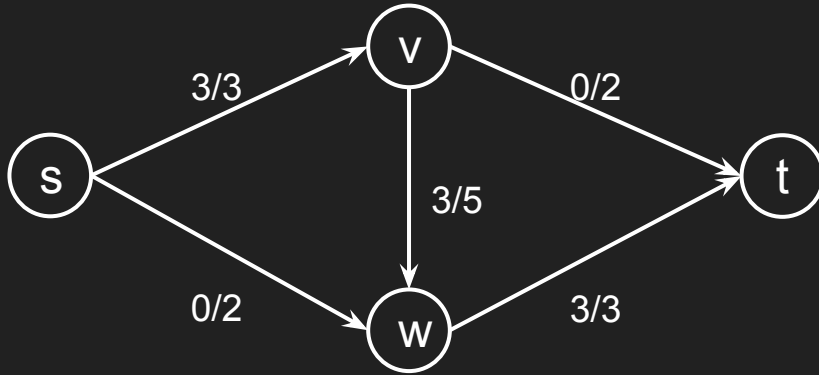


Residual Graph

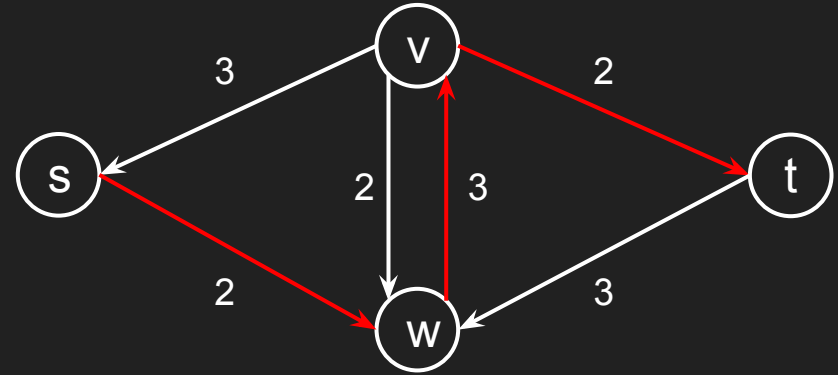


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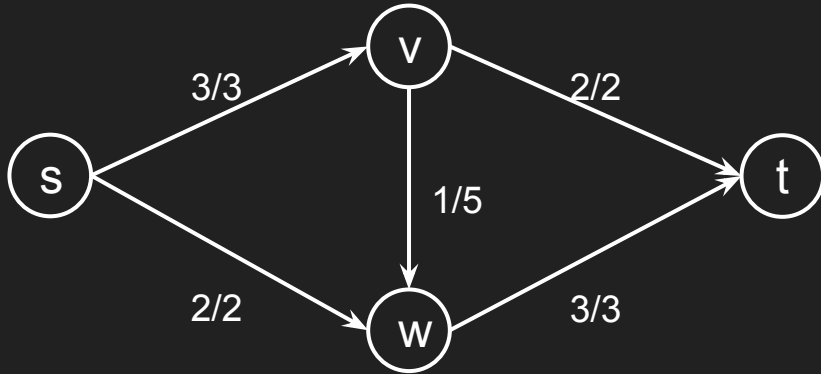


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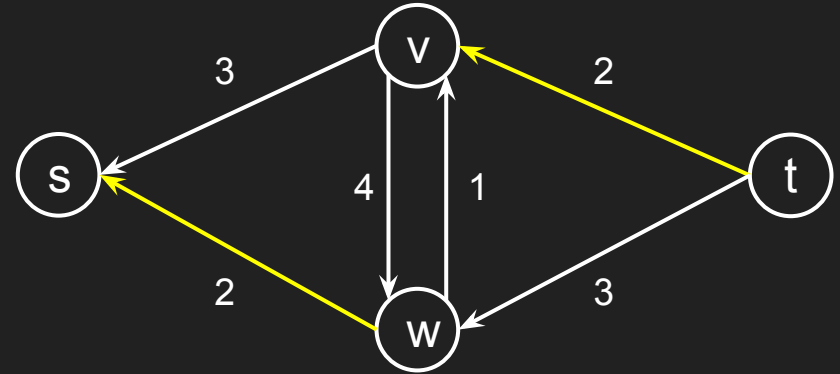


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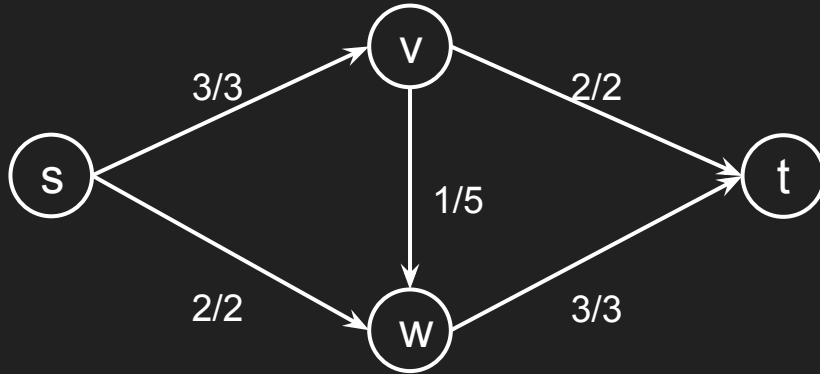


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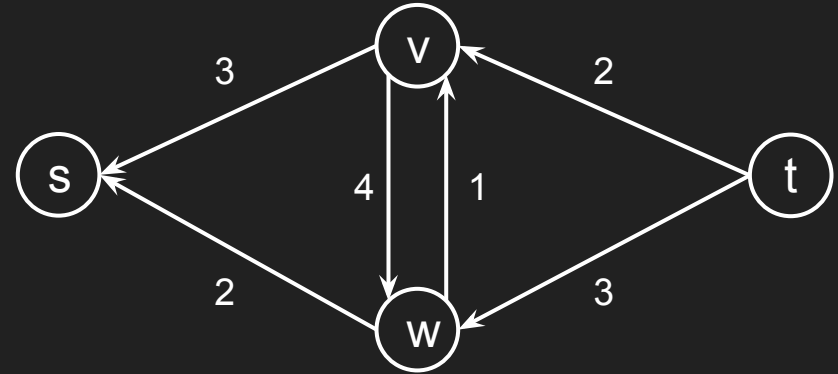


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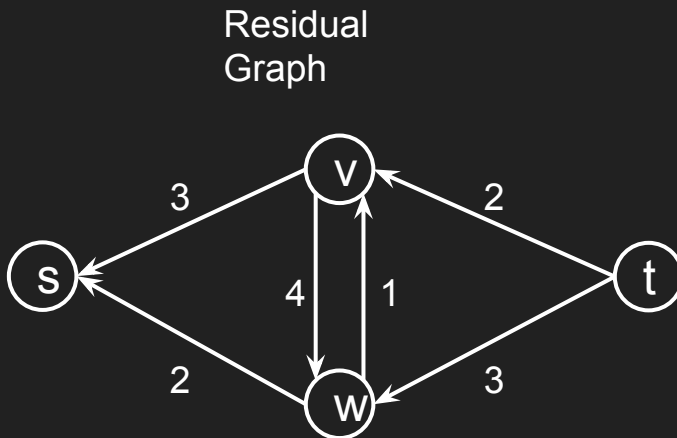
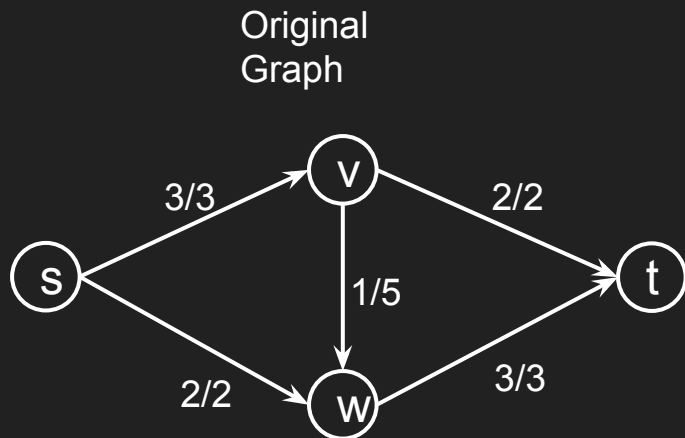


# Max Flow: Ford-Fulkerson Method

- Given graph  $G$ , define  $G_R$  (the residual graph) to be the same graph but with only capacity (no flow) and capacities denoted by  $c_R(e)$ .
- Maintain that for any edge  $(u, v)$  in  $G$  that  $c_R(u, v) + c_R(v, u) = c(u, v)$ 
  - Called “skew symmetry”
- While there’s a path  $P$  from  $s$  to  $t$  in  $G_R$ :
  - Find the minimum capacity  $c_R$  among all edges in  $P$ , call it  $m$
  - For each edge  $(u, v)$  in  $P$ :
    - If  $(u, v)$  in  $G$ , update  $f(u, v) += m$
    - Otherwise,  $(v, u)$  is in  $G$  so update  $f(v, u) -= m$
    - Update  $c_R(u, v)$  and  $c_R(v, u)$  accordingly to match remaining capacity in  $G$  and maintain skew symmetry
- Called a “method” because the path finding mechanism is not explicitly defined
  - If you use Breadth-First search, it’s called the Edmonds-Karp algorithm

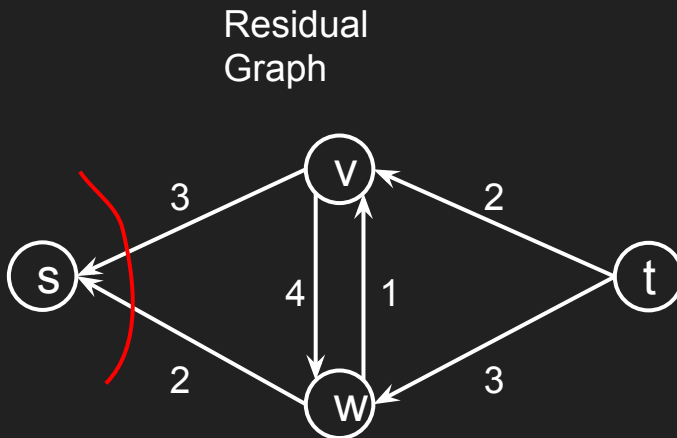
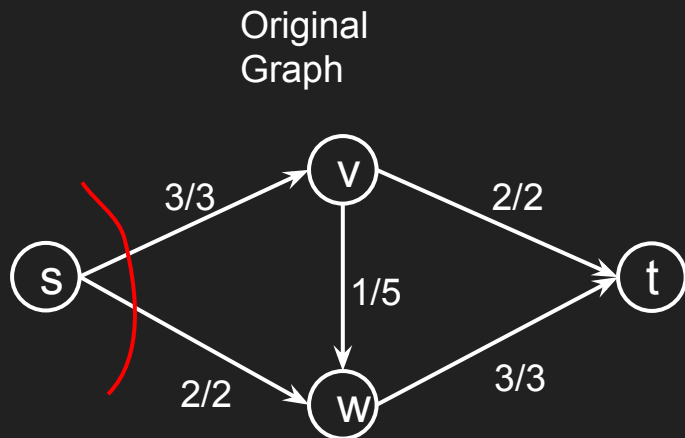
# Min Cut

- The “ $s$ -side” of the partition is simply all nodes still reachable from  $s$  (including itself) in the residual graph at the end of Ford-Fulkerson. All other nodes are on the “ $t$ -side” of the partition.
  - Note, we know  $s$  and  $t$  will be in different partitions, since if  $t$  were reachable from  $s$  then Ford-Fulkerson could still find another path to augment the flow.



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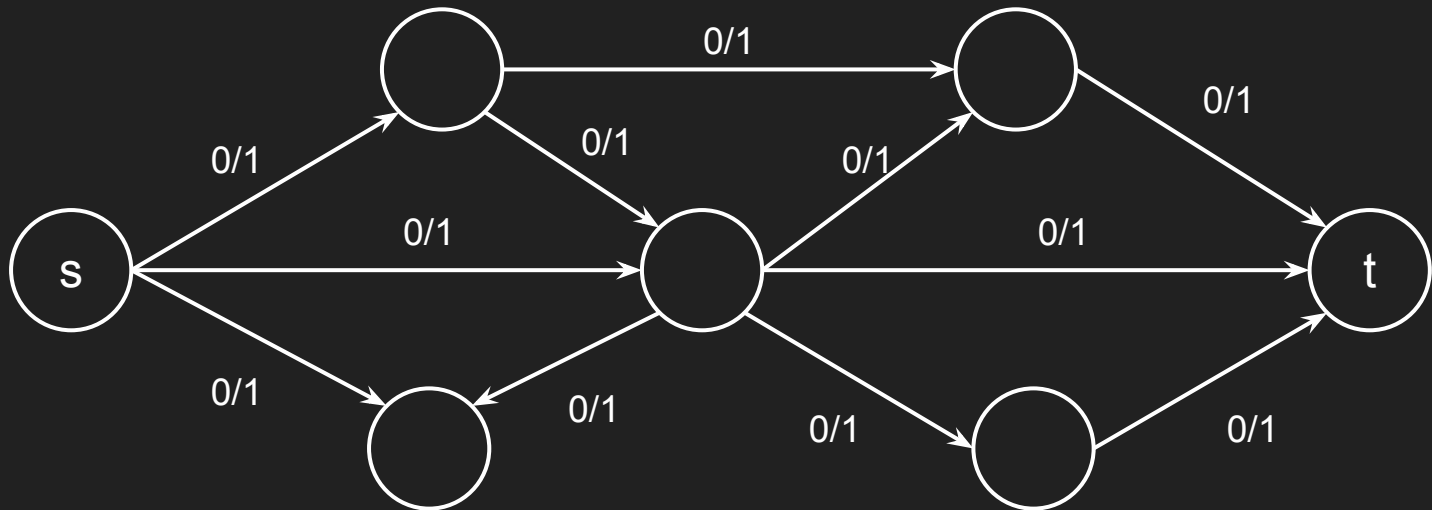
# Max Flow: Applications

- Many seemingly unrelated problems map nicely into a network flow equivalent
- Useful fact: If all edge capacities are integers, the max flow will also be an integer (and the flow along any given edge will also be an integer)
  - Known as the Integral Flow Theorem



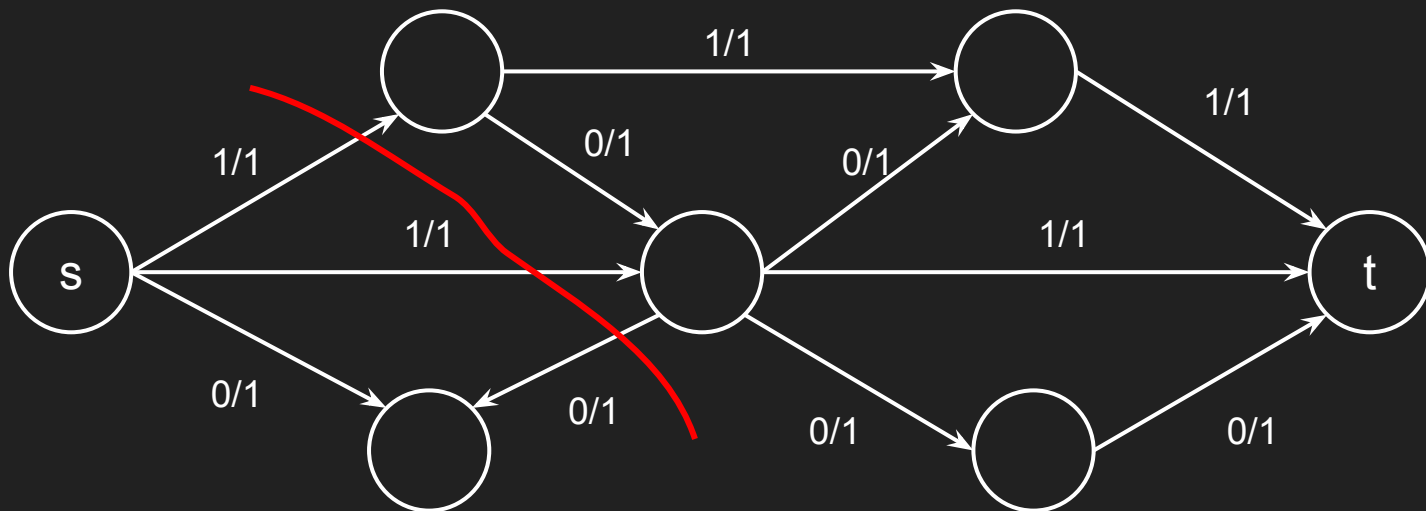
# Max Flow: Network Connectivity

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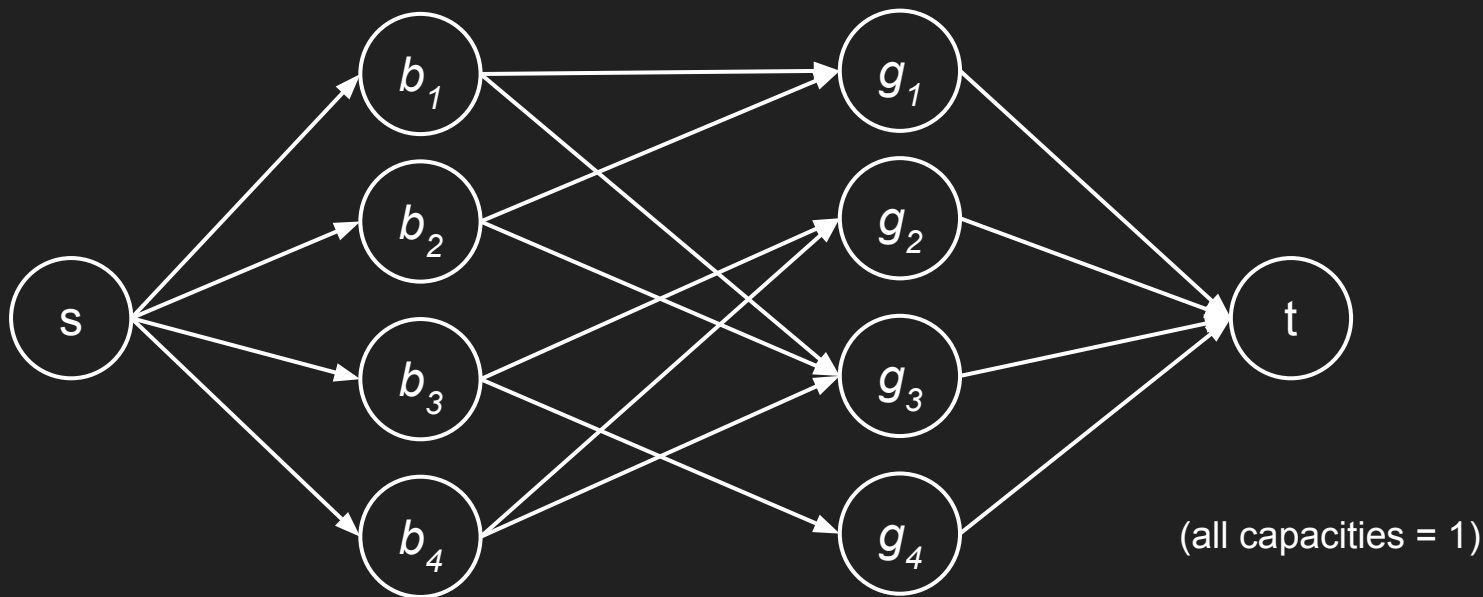
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# Max Flow: School Dance

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# Min Cut: Project Selection

- You have a set of projects  $p_i$  which will each net a revenue of  $r(p_i)$ . Each project will require purchasing one or more machines  $q_j$  each of which costs  $c(q_j)$ . Machines can be shared by multiple projects. The goal is to maximize profit.

Let  $P$  be the set of projects NOT taken, and  $Q$  be the set of machines purchased. Then we want:

$$\max [ \sum_i r(p_i) - \sum_{p_i \in P} r(p_i) - \sum_{q_j \in Q} c(q_j) ]$$

Which can be reformulated as:

$$\sum_i r(p_i) - \min [ \sum_{p_i \in P} r(p_i) + \sum_{q_j \in Q} c(q_j) ]$$

# Min Cut: Project Selection

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