

# **Chapter 5: Analog Transmission**

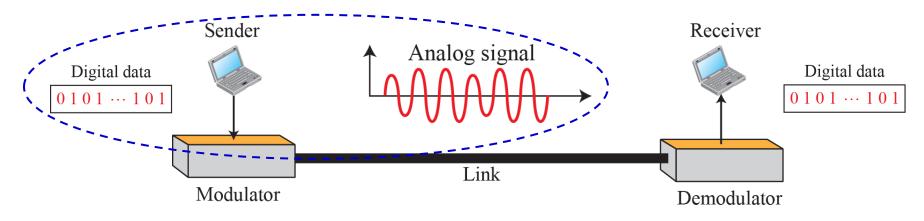
## Outline

- 5.1 DIGITAL-TO-ANALOG CONVERSION
- 5.2 ANALOG-TO-ANALOG CONVERSION

## 5-1 DIGITAL-TO-ANALOG CONVERSION

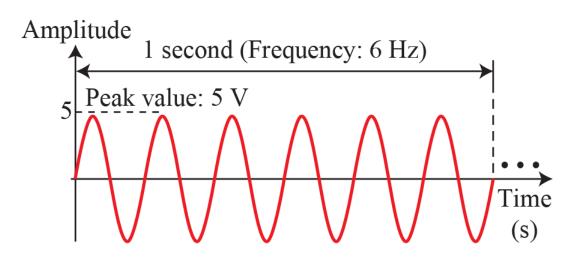
<u>Digital-to-analog</u> conversion is the process of <u>changing</u> one of the <u>characteristics</u> of an <u>analog signal</u> <u>based on</u> the information in <u>digital</u> data.

The relationship between the <u>digital data</u>, the <u>digital-to-analog</u> modulating process and the resultant <u>analog signal</u> is shown below:



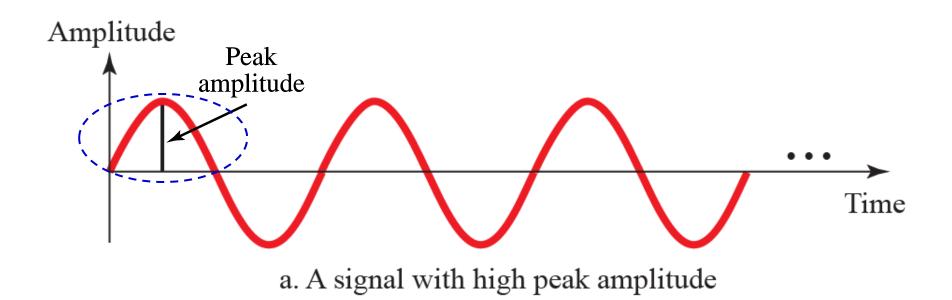
## 3.2.1 Sine Wave

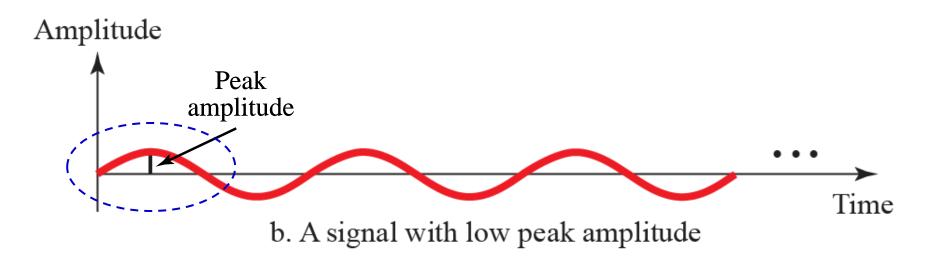
Recall that the <u>sine wave</u> is the <u>most fundamental</u> form of a periodic analog signal. It is <u>comprehensively defined</u> by its <u>peak amplitude</u>, <u>frequency</u>, and <u>phase</u>. The <u>time-domain plot</u> shows changes in signal amplitude with respect to time.



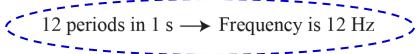
a. A sine wave in the time domain

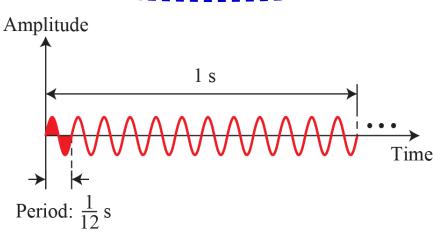
Figure 3.4: Two signals with different amplitudes



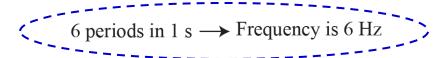


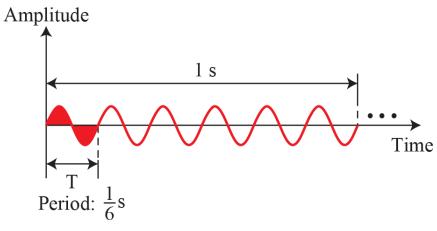
## Figure 3.5: Two signals with different frequencies





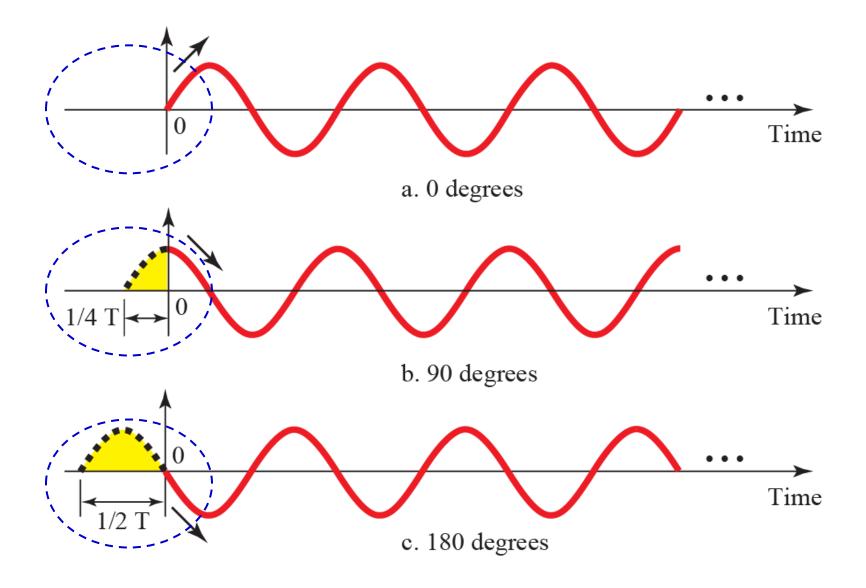
a. A signal with a frequency of 12 Hz





b. A signal with a frequency of 6 Hz

Figure 3.6: Three signals with different phases



## 5.1.1 Bit and Baud Rates,

# Carrier Frequency

The relationship between the <u>data rate</u> (bit rate), N, and the <u>signal rate</u> (baud rate), S, is defined as

$$S = N \times \frac{1}{r}$$

where  $r = log_2 L$ , is the number of data elements carried in one signal element and L is the number of different signal elements.

The <u>carrier frequency</u> (carrier signal) is a high-frequency signal that acts as a base for the information signal. <u>Digital information</u> then changes the carrier signal by modifying (shift keying) one or more of its <u>characteristics</u> (amplitude, frequency or phase).

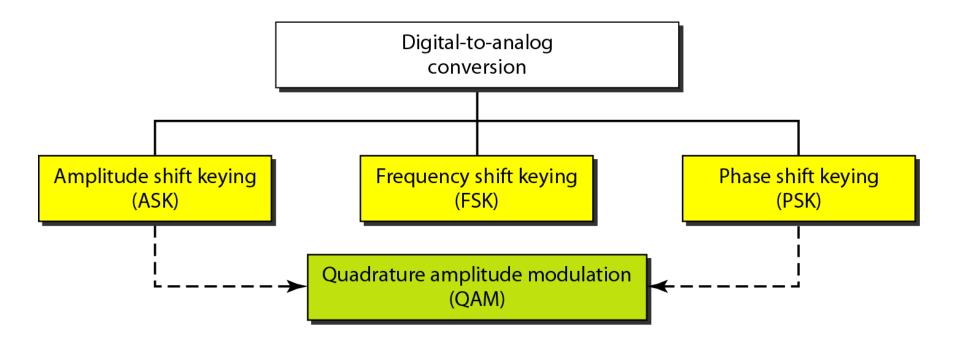
## Problem

An analog signal carries 4 bits per signal element. If 1000 signal elements are sent per second, determine the bit rate.

## Problem

An analog signal has a <u>data rate</u> of 8000 bps and a <u>signal rate</u> of 1000 baud. Determine the number of <u>data</u> <u>elements</u> that are <u>carried by each signal element</u>. How many different <u>signal elements</u> are needed?

Figure 5.2: Types of digital to analog conversion



# 5.1.2 Amplitude Shift Keying (ASK)

In amplitude shift keying (ASK), the <u>amplitude</u> of the carrier signal is <u>varied</u> to create signal elements. Both the frequency and phase remain constant while the amplitude changes.

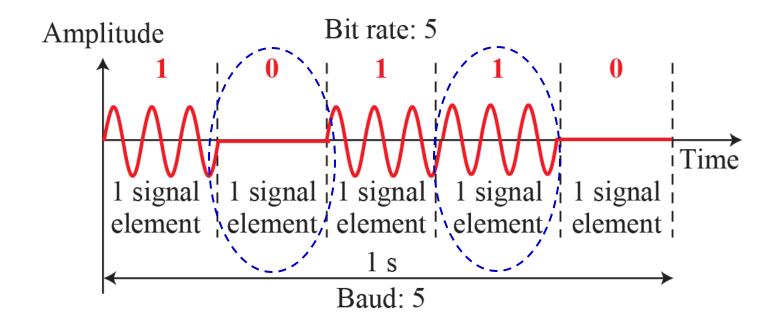
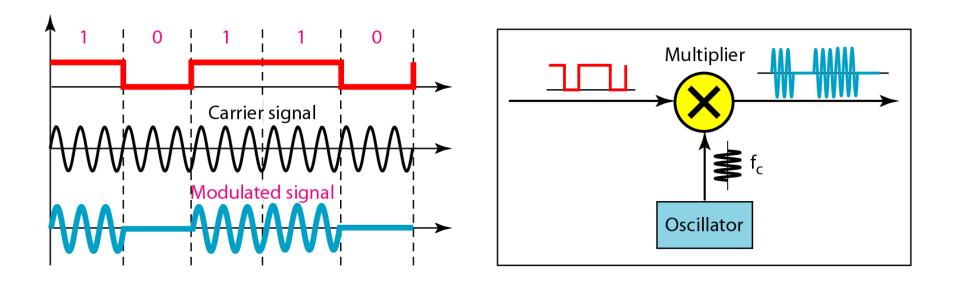


Figure 5.4: Implementation of binary ASK



The implementation of BASK can be achieved by multiplying the digital signal with the carrier signal coming from an oscillator: when the digital signal is 1, the amplitude of the carrier frequency is held; when the digital signal is 0, the amplitude of the carrier frequency is zero.

# 5.1.3 Frequency Shift Keying (FSK)

In frequency shift keying (FSK), the <u>frequency</u> of the carrier signal is <u>varied</u> to represent data. Both the peak amplitude and phase remain constant for all signal elements.

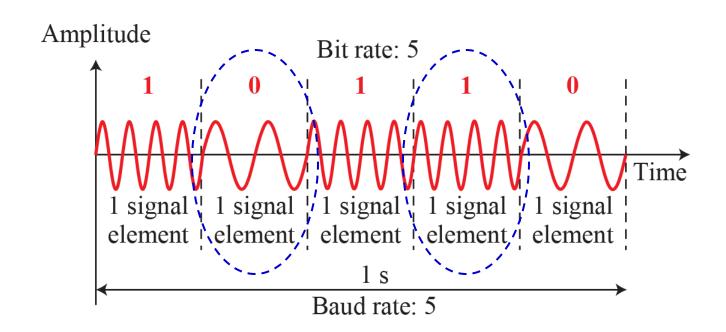
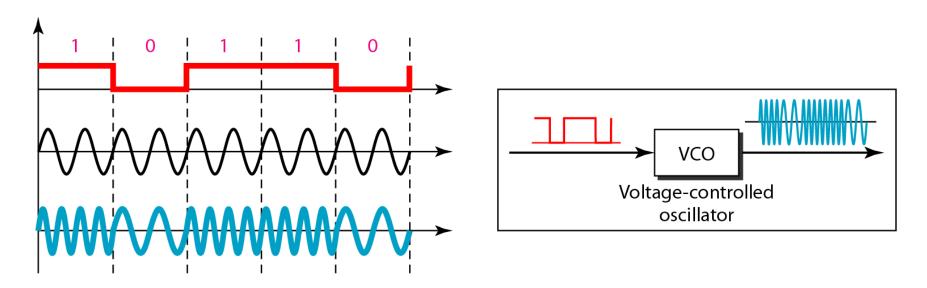


Figure 5.7: Implementation of BFSK

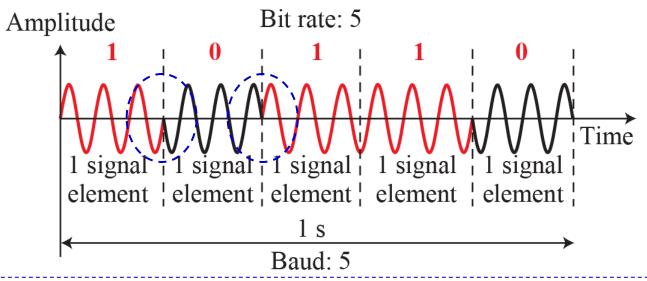


Coherent BFSK (phase continues through the boundary of two signal elements) can be implemented by using a voltage-controlled oscillator that changes its frequency according to the input voltage: when the digital signal is 0, the oscillator keeps its regular frequency; when the digital signal is 1, the frequency is increased.

(Noncoherent BFSK can be implemented by treating BFSK as two ASK modulations and using two carrier frequencies.)

# 5.1.4 Phase Shift Keying (PSK)

In phase shift keying (PSK), the <u>phase</u> of the carrier is <u>varied</u> to represent two or more different signal elements. Both the peak amplitude and frequency remain constant as the phase changes.



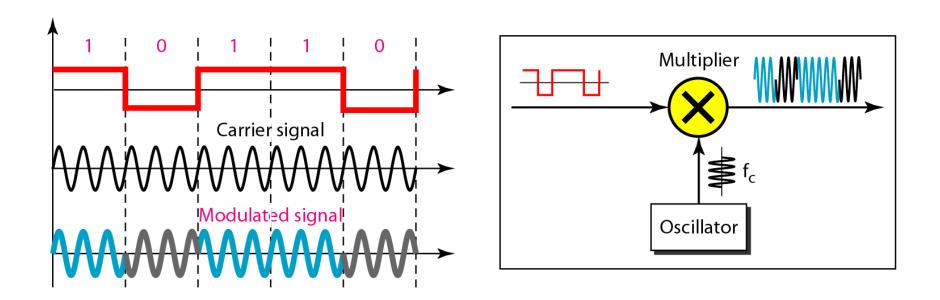
#### **Advantages:**

- 1) PSK is <u>less susceptible to noise</u> than ASK (noise changes amplitude easier than it can change the phase)
- 2) PSK does not require multiple carrier signals as compared to FSK.

#### **Disadvantage:**

1) PSK requires more <u>sophisticated hardware</u> to be able to distinguish between phases.

Figure 5.10: Implementation of BPSK



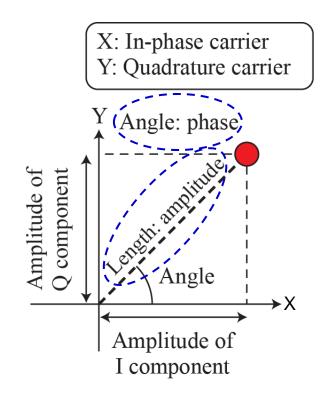
The implementation of BPSK can be achieved by <u>multiplying the</u> <u>digital signal</u> with the <u>carrier signal</u> coming from an oscillator: when the <u>digital signal is 1</u>, the phase starts at <u>0°</u>; when the <u>digital signal is 0</u>, the phase starts at <u>180°</u>.

# 5.1.5 Quadrature Amplitude Modulation (QAM)

So far, we have been altering only one of the three characteristics of a sine wave at a time; but what if we <u>alter two</u> and combine ASK (<u>amplitude</u>) and PSK (<u>phase</u>)?

The idea of using two carriers (same frequency, 90° out-of-phase with each other), one in-phase and the other quadrature, with different amplitude levels for each carrier is the concept behind quadrature amplitude modulation (QAM).

#### **Constellation Diagram**



# Constellation Diagrams

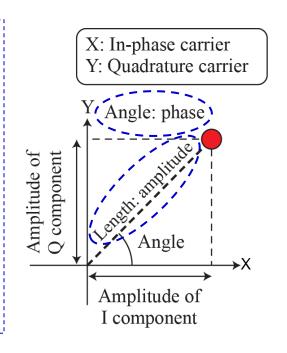
Constellation diagrams define the <u>amplitude</u> and <u>phase</u> of a signal element, particularly when two carriers (in-phase and quadrature) are used. The diagrams are useful when dealing with <u>multi-level ASK</u>, PSK and QAM.

#### The diagram has two axes:

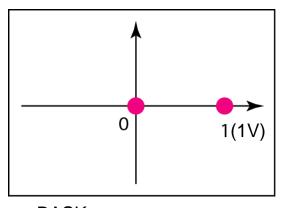
- 1. X-axis relates to the in-phase carrier
- 2. <u>Y-axis</u> relates to the <u>quadrature carrier</u>

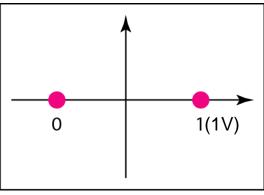
For <u>each point</u> (symbol) on the diagram, <u>four pieces</u> of information can be deduced:

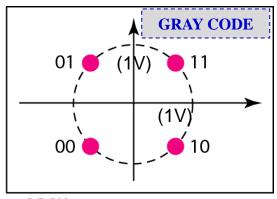
- i. Peak amplitude of in-phase (I) component
- ii. Peak amplitude of quadrature (Q) component
- iii. Peak signal amplitude of the signal element
- iv. Phase of the signal element



## Figure 5.13: Constellation diagrams for BASK, BPSK and QPSK





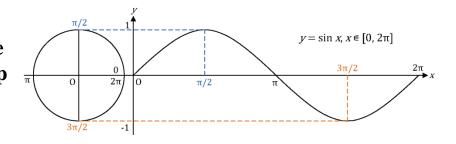


b. BPSK

a. BASK

Legend: **B**: Binary (2 points – 1 bit) **Q**: Quadrature (4 points – 2 bits)

Unit Circle
- Sine Wave
Relationship



BASK: uses only an in-phase carrier → two points are on the X-axis.

Binary 0 has an amplitude of <u>0 V;</u> Binary 1 has an amplitude **BPSK:** uses only an <u>in-</u> <u>phase</u> carrier → two points are on the X-axis.

Binary 0 has an amplitude 1 V (180° out of phase); Binary 1 has an amplitude of 1 V (0°).

c. QPSK

QPSK: uses both <u>in-phase</u> and <u>quadrature</u> carriers

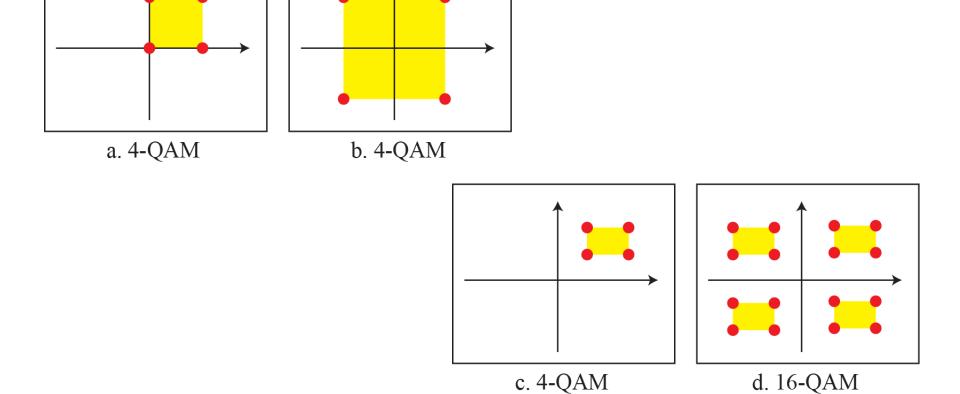
→ the point representing
'11' is made of 2 combined signal elements (in-phase and quadrature), each with an amplitude of 1 V.

The amplitude of '11' is  $\sqrt{2}$  V (Pythagoras' Theorem) at  $45^{\circ}$ . The other signal elements also have amplitudes of  $\sqrt{2}$  V but at  $135^{\circ}$ ,  $135^{\circ}$  and  $45^{\circ}$ .

of <u>1 V</u>.

## Figure 5.14: Constellation diagrams for QAM

## There are numerous possible variations of QAM:

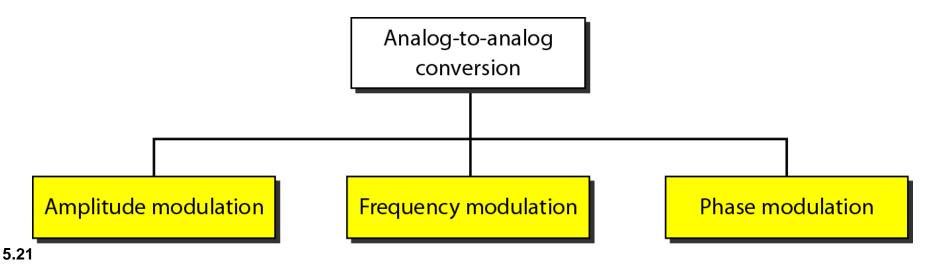


Note: 4-QAM shown in (b) is the same as QPSK.

## 5-2 ANALOG-TO-ANALOG CONVERSION

<u>Analog-to-analog</u> conversion, or analog modulation, is the <u>representation</u> of <u>analog data</u> by an <u>analog signal</u>.

Modulation is needed if the medium is <u>bandpass</u> in nature or if only a bandpass channel is available.

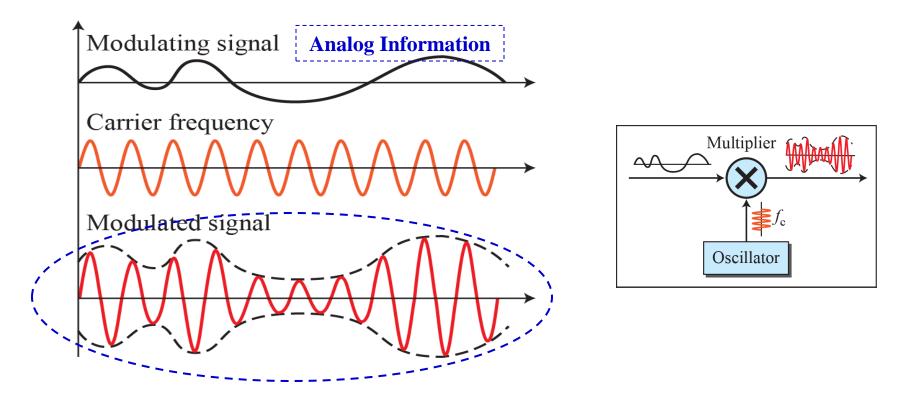


# 5.2.1 Amplitude Modulation (AM)

In <u>AM transmission</u>, the <u>carrier signal</u> is modulated so that its <u>amplitude varies</u> with the changing amplitudes of the <u>modulating signal</u>.

The frequency and phase of the carrier remain the same; only the amplitude changes to follow variations in the information.

Figure 5.16: Amplitude modulation



The <u>amplitude of the carrier signal</u> needs to be <u>changed</u> according to the <u>amplitude of the modulating signal</u>. The <u>modulating signal</u> is the <u>envelope</u> of the <u>carrier</u>.

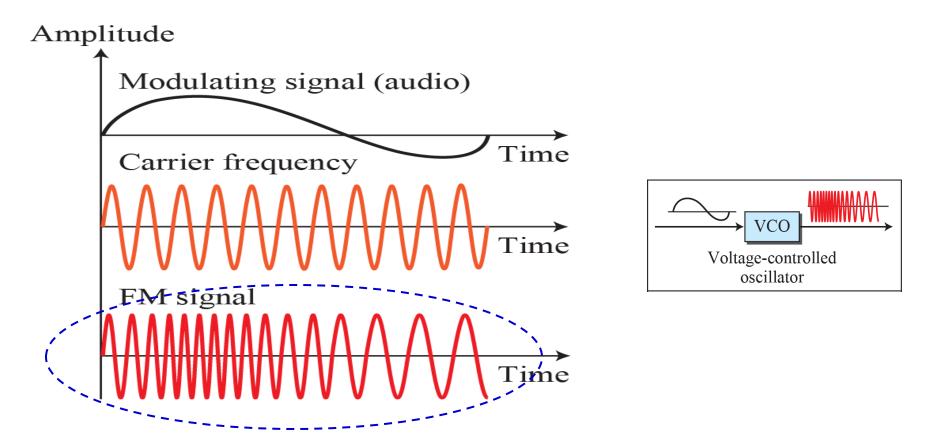
AM is normally implemented using a simple multiplier.

# 5.2.2 Frequency Modulation (FM)

In <u>FM transmission</u>, the <u>frequency</u> of the <u>carrier signal</u> is modulated to follow the <u>changing amplitude</u> of the <u>modulating signal</u>.

The peak amplitude and phase of the carrier signal remain constant.

Figure 5.18: Frequency modulation



As the <u>amplitude</u> of the information signal changes, the <u>frequency</u> of the carrier changes correspondingly.

FM is normally implemented by using a voltage-controlled oscillator as with FSK.

# 5.2.3 Phase Modulation (PM)

In <u>PM transmission</u>, the <u>phase</u> of the <u>carrier signal</u> is modulated to follow the <u>changing amplitude</u> of the <u>modulating signal</u>. The peak amplitude and frequency of the carrier signal remain constant.

PM can be mathematically shown (Appendix E) to be the same as FM with a difference: in PM, the instantaneous change in the carrier frequency is proportional to the <u>derivative</u> of the amplitude of the modulating signal (as opposed to the amplitude of the modulating signal in FM).

Figure 5.20: Phase modulation

Amplitude

Modulating signal (audio)

Carrier frequency

Time

PM-signal

As the <u>amplitude</u> of the information signal changes, the <u>phase</u> of the carrier changes correspondingly.

PM is normally implemented by using a voltage-controlled oscillator along with a derivative.