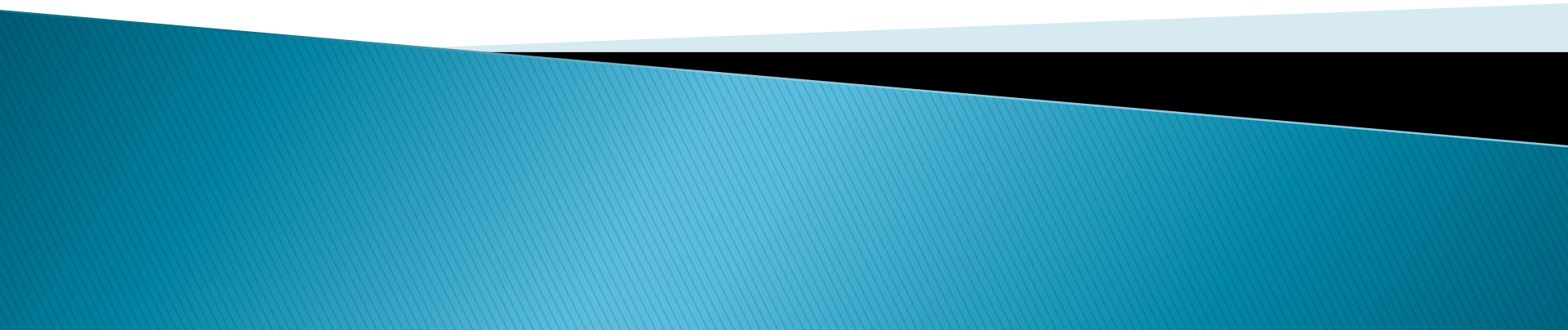


# Introduction to Algorithms

(Chapter 1)



# Algorithm origin

The word “algorithm ”derived from the name of Persian mathematician Abdallāh Muḥammad ibn Mūsā al-Khwārizmī

(The word algebra also comes from this name)

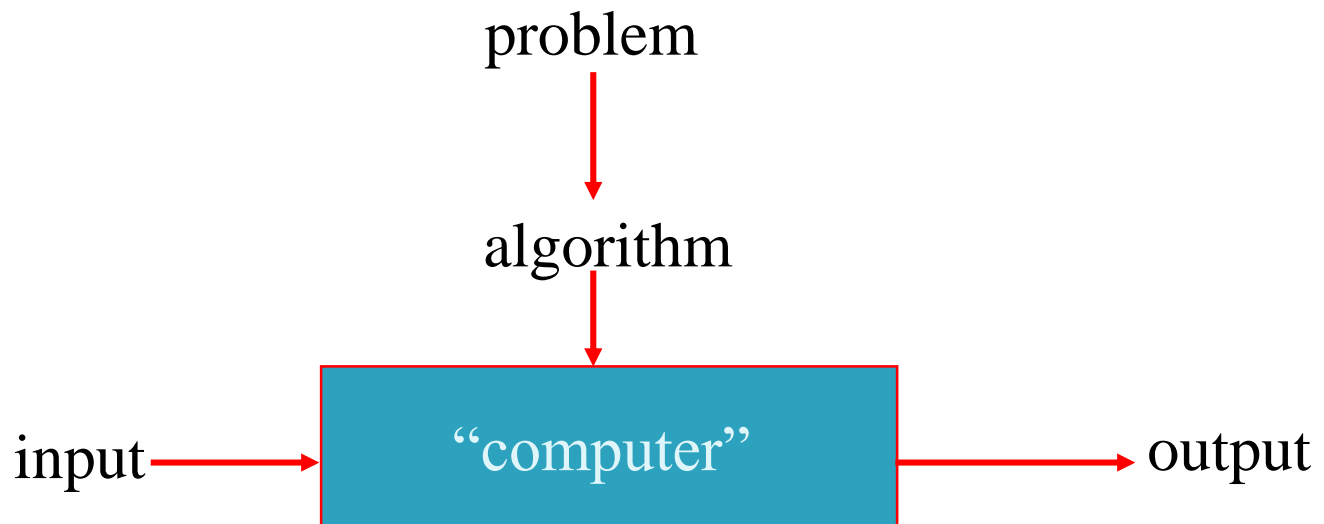


# What is an Algorithm?

- ▶ One definition:

*An algorithm is a sequence of **unambiguous instructions** for solving a problem.*

*i.e: for obtaining a required output for any **legitimate input** in a **finite amount of time***



# Key points

- ▶ Each step is precise
- ▶ There can be more than one algorithm for the same problem

# Example

- ▶ Here is a pseudocode algorithm:

```
Algo: find( A[0...n-1] )  
  m ← A[0]  
  for i ← 1 to n-1 do  
    if A[i] > m  
      m ← A[i]  
  return m
```

- ▶ What does it do?

It finds the largest element of an array

# Time Efficiency

- ▶ Is *find* a time-efficient algorithm?
- ▶ Seems good
  - To find the largest, you need to check each array element exactly once

```
Algo: find( A[0...n-1] )  
  m ← A[0]  
  for i ← 1 to n-1 do  
    if A[i] > m  
      m ← A[i]  
  return m
```

# Space Efficiency

- ▶ Is *find* a space-efficient algorithm? (amount of memory )
- ▶ Again... it seems reasonable
  - One temp variable introduced

```
Algo: find( A[0..n-1] )  
  m ← A[0]  
  for i ← 1 to n-1 do  
    if A[i] > m  
      m ← A[i]  
  return m
```

# Example

- ▶ How about sorted array?
- ▶ Is *find* efficient for sorted array?

```
Algo: find( A[0...n-1] )  
  m ← A[0]  
  for i ← 1 to n-1 do  
    if A[i] > m  
      m ← A[i]  
  return m
```



# Why do we care?

- ▶ Think about computing the  $n^{\text{th}}$  Fibonacci number:
  - 0, 1, 1, 2, 3, 5, 8, 13, ...

First algorithm

```
Algo: fib( n )  
    if n ≤ 1  
        return n  
    else  
        return fib( n-1 ) + fib( n-2 )
```

Java implementation

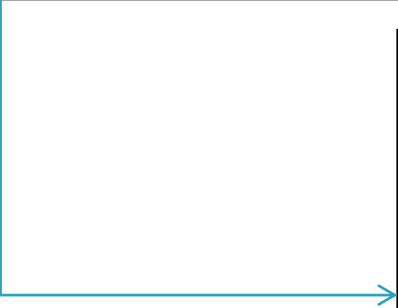
```
public static int fib(int n) {  
    if (n<=1)  
        return n;  
    else  
        return ( fib(n-1) + fib(n-2) );  
}
```

# Why do we care, Part 2

## ► Now look at a different algorithm

Second algorithm

```
Algo: fib2( n )  
  F[0] ← 0; F[1] ← 1;  
  for i ← 2 to n do  
    F[i] ← F[i-1] + F[i-2]  
  return F[n]
```

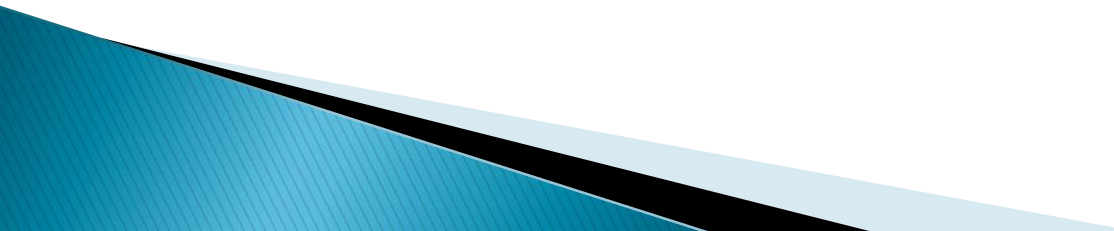


```
public static int fib2(int n) {  
  
    int[] f = new int[n+1];  
  
    f[0] = 0;  
    f[1] = 1;  
    for (int i=2; i<=n; i++)  
        f[i] = f[i-1] + f[i-2];  
    return f[n];  
}
```

# Difference

- ▶ First approach
  - Recursively calls the Fib function over and over again
- ▶ Second approach
  - Stores successive results so we don't have to re-compute them ...
- ▶ Second approach is much much faster.
  - For  $n = 30$
  - Running time of first approach = 5957 microsecond
  - Running time of second approach = 7 microsecond

# So?

- ▶ Fib is a basic example of why we care about algorithm efficiency
  - ▶ A well thought out algorithm can run much faster
  - ▶ There can be big variation in efficiency
- 

# How to Determine Efficiency

- ▶ Could do it experimentally
  - i.e. Write a bunch of implementations, see which one is fastest
- ▶ Problem?
  - Time consuming and expensive
  - It is not accurate
- ▶ Want to estimate efficiency before writing code

# How to Determine Efficiency

- ▶ What we know:

1. running time (efficiency) of an algorithm depends on the **input size**
2. The total execution time for any algorithm depends on **number of instructions executed**

# Example

- ▶ Remember this algorithm:

```
1. Algo: find( A[0...n-1] )
2.   m ← A[0]
3.   for i ← 1 to n-1 do
4.       if A[i] > m
5.           m ← A[i]
6.   return m
```

*for n=3*

stmt	#times
1	0
2	1
3	2
4	2
5	2
6	1

- ▶ How many instructions are executed if  $n=3$ ?
  - $f(3) = 1 + 3*(3-1) + 1$

# Example

- Remember this algorithm:

```
1. Algo: find( A[0...n-1] )
2.   m ← A[0]
3.   for i ← 1 to n-1 do
4.       if A[i] > m
5.           m ← A[i]
6.   return m
```

*for n=8*

stmt	#times
1	0
2	1
3	7
4	7
5	7
6	1

- What about  $n=8$ ?
  - $f(8) = 1 + 3*(8-1)+1$
- For input size  $n$ , then running time is  
 $f(n) = 1 + 3*(n-1)+1$



# Basic Instructions

- ▶ Which instruction in *find* gets executed the most?

```
1. Algo: find( A[0...n-1] )  
2.   m ← A[0]  
3.   for i ← 1 to n-1 do  
4.       if A[i] > m  
5.           m ← A[i]  
6.   return m
```

	(n=3)	(n=10)	(n=100)
stmt	#times	#times	#times
1	0	0	0
2	1	1	1
3	2	9	99
4	2	9	99
5	2	9	99
6	1	1	1

- ▶ We define the **basic operation** of an algorithm as the statement that gets executed most frequently

# Basic Operations

This is the fundamental concept we use to analyze algorithmic efficiency:

*count the number of basic operation  
executed for an input of size  $n$*

- ▶ Using this idea, we would say for *find*
  - $f(n) = n - 1$
- ▶ Because we don't count instructions that are not basic operations

# Example 1

- ▶ Consider this algorithm:

```
1. Mystery1(n)  // n > 0
2.  S ← 0
3.  for i ← 1 to n do
4.      S ← S + i * i
5.  return S
```

1. What does this algorithm do?  
Calculates:  $1^2 + 2^2 + 3^2 + \dots + n^2$
2. What is the basic operation?  
Multiplication on line 4  
(or addition... doesn't matter)
3. How many times is the basic operation executed for input size  $n$ ?

# How many times?

```
1. Mystery(n)  // n > 0
2.   S ← 0
3.   for i ← 1 to n do
4.       S ← S + i * i
5.   return S
```

- ▶ Count operations each time in loop

- 1<sup>st</sup> time: 1 op,
- 2<sup>nd</sup> time: 1 op, ...
- n<sup>th</sup> time: 1 op

- ▶ So you have a sum  $\sum_{i=1}^n 1$

- ▶ What does this equal?

- $1 + 1 + 1 \dots + 1$  (n times)
- $= n$
- This sum is also in appendix A

# Example 2

- ▶ Consider this algorithm:

```
1. Mystery2(A[0..n-1][0..n-1])  // n > 0
2.  S ← 0
3.  for i ← 0 to n-1 do
4.      for j ← 0 to n-1 do
5.          S ← S + A[i][j];
6.  return S
```

1. What does this algorithm do? **Calculates sum of the elements in array A**
2. What is the basic operation? **Addition on line 5**
3. How many times is the basic operation executed for input size n?

# Example 2

```
1. Mystery2(A[0..n-1][0..n-1]) // n > 0
2.   S ← 0
3.   for i ← 0 to n-1 do
4.       for j ← 0 to n-1 do
5.           S ← S + A[i][j];
6.   return S
```

## ► The outer loop

- *i* goes from 0 to *n*−1
- So we have

$$\sum_{i=0}^{n-1} \textit{something}$$

# Example 2

```
1. Mystery2(A[0..n-1][0..n-1]) // n > 0
2.   S ← 0
3.   for i ← 0 to n-1 do
4.       for j ← 0 to n-1 do
5.           S ← S + A[i][j];
6.   return S
```

## ► The inner loop:

- j goes from 0 to n-1
- At each iteration, we do one basic operation

- So we have

$$\sum_{j=0}^{n-1} 1$$

- We do this for each iteration of the outer loop

$$\sum_{i=0}^{n-1} \sum_{j=0}^{n-1} 1$$

# Simplifying the Sum

- ▶ We know:

$$\sum_{j=0}^{n-1} 1 = 1 + 1 + \dots + 1 = n$$

- ▶ Which equals:

$$\sum_{i=0}^{n-1} \sum_{j=0}^{n-1} 1 = \sum_{i=0}^{n-1} n = n + n + \dots + n = n^2$$



# Example 3

```
1. Loops (A[0..n-1])
2.   for i ← 1 to n-1 do
3.     v ← A[i]
4.     j ← i-1
5.     while j ≥ 0 and A[j] > v do
6.       A[j+1] ← A[j]
7.       j ← j-1
8.     A[j+1] ← v
```

- ▶ What does this algorithm do?
- ▶ What is the basic operation?
- ▶ How many times is the operation executed for input n?

# What Does it Do?

```
1. Loops(A[0..n-1])
2.   for i ← 1 to n-1 do
3.     v ← A[i]
4.     j ← i-1
5.     while j ≥ 0 and A[j] > v do
6.       A[j+1] ← A[j]
7.       j ← j-1
8.     A[j+1] ← v
```

5	2	4	6	1	3
2	5	4	6	1	3
2	4	5	6	1	3
2	4	5	6	1	3
1	2	4	5	6	3
1	2	3	4	5	6

# Basic Operation

```
1. Loops (A[0..n-1])
2.   for i ← 1 to n-1 do
3.     v ← A[i]
4.     j ← i-1
5.     while j ≥ 0 and A[j] > v do
6.       A[j+1] ← A[j]
7.       j ← j-1
8.     A[j+1] ← v
```

## ► Two options:

- There are variable assignments and comparisons
- Most people would say the basic operation is the **key comparison  $A[j] > v$**
- Why?
  - It is really the key thing being checked in each loop

# The Example 3

- ▶ Look at **outer loop first**

- ▶ There is a variable  $i$  getting incremented from  $1$  up to  $n-1$

- ▶ So... we have:  $\sum_{i=1}^{n-1} (\text{something})$

```
1. Loops (A[0..n-1])
2.   for i ← 1 to n-1 do
3.       v ← A[i]
4.       j ← i-1
5.       while j ≥ 0 and A[j] > v do
6.           A[j+1] ← A[j]
7.           j ← j-1
8.       A[j+1] ← v
```

# The Example 3

## ▶ The inner loop:

- j goes from 0 to i-1
- At each iteration, we do one basic operation
- Mathematically, the number of steps is:

$$\sum_{j=0}^{i-1} 1$$

- ▶ We do this for each iteration of the outer loop
- ▶ So the total number of basic operations is:

$$\sum_{i=1}^{n-1} \sum_{j=0}^{i-1} 1$$

```
1. Loops (A[0..n-1])
2.   for i ← 1 to n-1 do
3.     v ← A[i]
4.     j ← i-1
5.     while j ≥ 0 and A[j] > v do
6.       A[j+1] ← A[j]
7.       j ← j-1
8.     A[j+1] ← v
```

# Simplifying the Sum

▶ We know:  $\sum_{j=0}^{i-1} 1 = i$

▶ So:  $\sum_{i=1}^{n-1} \sum_{j=0}^{i-1} 1 = \sum_{i=1}^{n-1} i$

▶ Which equals:  $\frac{(n-1)n}{2}$

(we just showed this... and it is in appendix A)

# Two Main Issues in this Course

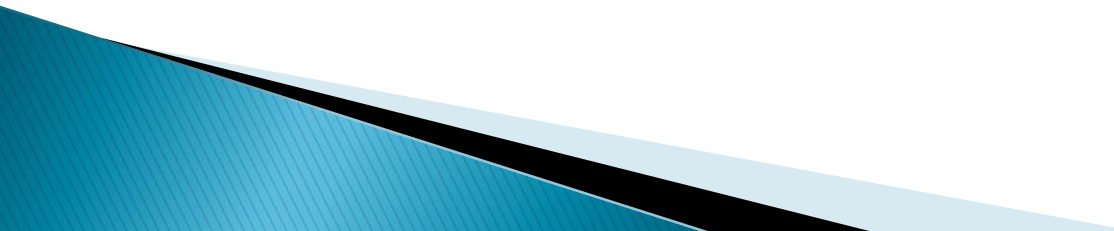
- ▶ How to design algorithms
- ▶ How to analyze algorithm efficiency
  - Time/space efficiency

# Algorithm Design Techniques

- ▶ Brute force
  - ⌚ Greedy approach
- ▶ Divide and conquer
  - ⌚ Dynamic programming
- ▶ Decrease and conquer
  - ⌚ Iterative improvement
- ▶ Transform and conquer
  - ⌚ Backtracking
  - ⌚ Branch and bound
- ▶ Space and time tradeoffs



# Important Problem Types

- ▶ Sorting
  - ▶ Searching
  - ▶ String processing
  - ▶ Graph problems
  - ▶ Combinatorial problems
  - ▶ Numerical problems
- 

# Try it/ Homework

- ▶ Chapter 1.1 page 8, question 5
- ▶ Chapter 1.2 page 18, question 9
- ▶ Chapter 1.3 page 23, question 1