



**POLITECNICO**  
**MILANO 1863**

POLITECNICO DI MILANO  
DIPARTIMENTO DI ELETTRONICA, INFORMAZIONE E BIOINGEGNERIA  
DOCTORAL PROGRAM IN INFORMATION TECHNOLOGY

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**REDUCING THE GAP BETWEEN THEORY AND  
APPLICATIONS IN ALGORITHMIC BAYESIAN  
PERSUASION**

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2022 – Cycle XXXIV



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## **Abstract**

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# CHAPTER *1*

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## Introduction

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### 1.1 The Bayesian Persuasion Framework

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### 1.2 Original Contributions

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#### 1.2.1 Exploiting the Problem Structure

#### 1.2.2 Facing the Uncertainty

### 1.3 Structure of the Work

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# CHAPTER 2

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## Preliminaries

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In this chapter, we provide an introduction to game theory, introducing some class of games and equilibrium concepts. In Section 2.1 introduces the classical representation of finite games, *i.e.*, normal form games. In Section 2.1.1 we defines some of the classical solution concept. Then, in Section 2.2, we introduce the online learning framework. In Section 2.3, we present a two provers game that we will use in the dissertation. In Section 2.4, we introduce a result on error-correcting codes.

### 2.1 Games and Equilibria

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Games provide a mathematical representation of the strategic interactions among rational agents. A game is defined by a set of players, a set of strategies for each player and the utility of the players for each possible outcome. Formally, we can define a Normal-Form game as follows.

**Definition 2.1** (Normal Form game). *A Normal-Form Game  $\Gamma$  is a tuple  $(N, A, U)$  such that:*

- $N = \{1, \dots, n\}$  is a set of players;

- $A = \times_{p \in N} A_p$  is the set of action profiles, where  $A_p$  denotes the set of action available to player  $p$  and  $m_p = |A_p|$  denotes the number of actions available to player  $p$ ;
- $U = \{U_1, \dots, U_n\}$  is a set of matrices with  $U_p \in \mathbb{Q}^{m_1 \times \dots \times m_n}$ , where  $U_p$  represents player  $p$  utility, in which  $U_p^{a_1, \dots, a_n}$  correspond to the utility of player  $p$  when the players play action profile  $(a_1, \dots, a_n) \in A$ .

Given an action profile  $a$ , we will denote with  $a_p \in A_{-p} = \times_{p' \in N \setminus \{p\}} A_{p'}$  the action of all the players except  $p$ . We can represent player  $p$  mixed strategies as  $x_p \in \Delta_{A_p} = \{x_p \in [0, 1]^{m_p} : \sum_{a \in A_p} x_p^a = 1\}$ , where  $x_p^{a_p}$  denotes the probability that player  $p$  plays action  $a_p$ . When a player choose an action deterministically, he is said to play in *pure* strategies, and, if he randomize between actions, he is said to play in *mixed* strategies. We denote with  $x = (x_1, \dots, x_n)$  a mixed strategy profile that specifies a mixed strategy  $x_p \in \Delta_{A_p}$  for each player  $p \in N$ . We define  $u_p(x) = \sum_{a \in A} U_p^a \prod_{p \in P} x_p^{a_p}$  the expected utility of player  $p \in N$ .

### 2.1.1 Solution Concepts

We assume that the players are rational and want to maximize their utilities. While in single agent problems, it is clear that the best solution is to optimize the objective (the players' utilities), in games there are multiple agent with possible different objectives. In game theory can be defined various solution concepts. Usually, they represent an equilibrium, *i.e.*, a stable solution in which the players has no incentive to leave. The Nash Equilibrium is the most famous and used solution concept. NE is based on a very simple idea: a strategy profile is a NE if no player has an incentive to deviate from his strategy. Formally:

**Definition 2.2.** A mixed strategy profile  $(x_1, \dots, x_n)$  is a Nash Equilibrium of a finite game  $\Gamma$  if for all player  $p \in N$  and  $x'_p \in \Delta_{A_p}$ :

$$u_p(x) \geq u_p(x'_p, x_{-p})$$

If players are allowed to play mixed strategies, then any Normal-Form game admits at least a Nash Equilibrium.

**Theorem 2.1.** Every Normal-Form game admits at least one Nash Equilibrium.

It is possible that the players can use some form of coordination during the game. This situation are usually model by the notion of Correlated

Equilibrium (CE), introduced by... In CEs there is an external mediator that can privately communicate to the agent which action to play. Formally, a CE is defined as follows:

**Definition 2.3.** *Given a Normal-Form game  $\Gamma$ , a correlated distribution  $x \in \Delta_A$  is a correlated equilibrium if for all the players  $p$  and pair of actions  $a_p, a'_p$*

$$\sum_{a_{-p} \in A_{-p}} x(a_p)(U_p^{a_p, a_{-p}} - U_p^{a'_p, a_{-p}}) \geq 0$$

Coarse Correlated Equilibria relaxed the equilibrium constraints incentivizing the agent to follow the recommendation prior to receive the recommendation [1].

**Definition 2.4.** *Given a Normal-Form game  $\Gamma$ , a correlated distribution  $x \in \Delta_A$  is a coarse correlated equilibrium if for all the players  $p$  and action  $a'_p \in A_p$  it holds:*

$$\sum_{a \in A} x(a)(U_p^a - U_p^{a'_p, a_{-p}}) \geq 0$$

## 2.2 Online Learning Framework

We consider the following online setting. An agents plays a repeated game in which, at each round  $t \in [T]$ , she/he plays an action  $y \in \mathcal{Y}$  while the environment selects an utility function.<sup>1</sup> At each round  $t \in [T]$ , after selecting the action  $y^t$ , the agent observes an utility  $u^t(y^t)$ , where  $u^t : \mathcal{Y} \rightarrow [0, 1]$ .

We are interested in algorithms computing  $y^t$  at each round  $t$ . The performance of one such algorithm is measured using the *regret* computed with respect to the best fixed action in hindsight. Formally:

$$R^T := \max_{y \in \mathcal{Y}} \sum_{t=1}^T u^t(y) - \mathbb{E} \left[ \sum_{t=1}^T u^t(y^t) \right],$$

where the expectation is on the randomness of the online algorithm and  $T$  is the number of rounds. Ideally, we would like to find an algorithm that generates a sequence  $\{y^t\}_{t \in [T]}$  such that the regret is sublinear in  $T$ . An algorithm satisfying this property is usually called a *no-regret* algorithm. In the case in which requiring no-regret is too limiting, we use the following

<sup>1</sup>The set  $\{1, \dots, x\}$  is denoted by  $[x]$ .

relaxed notion of regret. Given an  $\alpha \in [0, 1]$ , the  $\alpha$ -regret of an algorithm is defined as follows:

$$R_\alpha^T := \alpha \max_{y \in \mathcal{Y}} \sum_{t=1}^T u^t(y) - \mathbb{E} \left[ \sum_{t=1}^T u^t(y^t) \right],$$

We call an algorithm that has regret sublinear in  $T$  an  $\alpha$ -regret algorithm. The idea of  $\alpha$ -regret is that the algorithm has no-regret with respect to an approximation of the optimal fixed action.

### 2.3 Two Provers Games

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In this section, we summarize some key results previously studied in the literature. In particular, we describe some of the results on two-prover games by Babichenko et al. [2] and Deligkas et al. [3].

A *two-prover game*  $\mathcal{G}$  is a co-operative game played by two players (Merlin<sub>1</sub> and Merlin<sub>2</sub>, respectively), and an adjudicator (verifier) called Arthur. At the beginning of the game, Arthur draws a pair of questions  $(x, y) \in \mathcal{X} \times \mathcal{Y}$  according to a probability distribution  $\mathcal{D}$  over the joint set of questions (i.e.,  $\mathcal{D} \in \Delta_{\mathcal{X} \times \mathcal{Y}}$ ). Merlin<sub>1</sub> (resp., Merlin<sub>2</sub>) observes  $x$  (resp.,  $y$ ) and chooses an answer  $p_1$  (resp.,  $p_2$ ) from her finite set of answers  $\mathcal{P}_1$  (resp.,  $\mathcal{P}_2$ ). Then, Arthur declares the Merlins to have *won* with a probability equal to the value of a *verification function*  $\mathcal{V}(x, y, p_1, p_2)$ . A *strategy* for Merlin<sub>1</sub> is a function  $\eta_1 : \mathcal{X} \rightarrow \mathcal{P}_1$  mapping each possible question to an answer. Analogously,  $\eta_2 : \mathcal{Y} \rightarrow \mathcal{P}_2$  is a strategy of Merlin<sub>2</sub>. Before the beginning of the game, Merlin<sub>1</sub> and Merlin<sub>2</sub> can agree on their pair of (possibly mixed) strategies  $(\eta_1, \eta_2)$ , but no communication is allowed during the games. The payoff of a game  $\mathcal{G}$  to the Merlins under  $(\eta_1, \eta_2)$  is defined as:  $u(\mathcal{G}, \eta_1, \eta_2) := \mathbb{E}_{(x,y) \sim \mathcal{D}} [\mathcal{V}(x, y, \eta_1(x), \eta_2(y))]$ . The *value* of a two-prover game  $\mathcal{G}$ , denoted by  $\omega(\mathcal{G})$ , is the maximum expected payoff to the Merlins when they play optimally:  $\omega(\mathcal{G}) := \max_{\eta_1} \max_{\eta_2} u(\mathcal{G}, \eta_1, \eta_2)$ . The size of the game is  $|\mathcal{G}| = |\mathcal{X} \times \mathcal{Y} \times \mathcal{P}_1 \times \mathcal{P}_2|$ .

A two-prover game is called a *free game* if  $\mathcal{D}$  is a uniform probability distribution over  $\mathcal{X} \times \mathcal{Y}$ . This implies that there is no correlation between the questions sent to Merlin<sub>1</sub> and Merlin<sub>2</sub>. It is possible to build a family of free games mapping to 3SAT formulas arising from Dinur's PCP theorem. We say that the size  $n$  of a formula  $\varphi$  is the number of variables plus the number of clauses in the formula. Moreover,  $\text{SAT}(\varphi) \in [0, 1]$  is the maximum fraction of clauses that can be satisfied in  $\varphi$ . With this notation, the Dinur's PCP Theorem reads as follows:

**Theorem 2.2** (Dinur’s PCP Theorem [4]). *Given any 3SAT instance  $\varphi$  of size  $n$ , and a constant  $\rho \in (0, \frac{1}{8})$ , we can produce in polynomial time a 3SAT instance  $\varphi'$  such that:*

1. *the size of  $\varphi'$  is  $n \text{ polylog}(n)$ ;*
2. *each clause of  $\varphi'$  contains exactly 3 variables, and every variable is contained in at most  $d = O(1)$  clauses;*
3. *if  $\text{SAT}(\varphi) = 1$ , then  $\text{SAT}(\varphi') = 1$ ;*
4. *if  $\text{SAT}(\varphi) < 1$ , then  $\text{SAT}(\varphi') < 1 - \rho$ .*

A 3SAT formula can be seen as a bipartite graph in which the left vertices are the variables, the right vertices are the clauses, and there is an edge between a variable and a clause whenever that variable appears in that clause. Then, a such bipartite graph has constant degree since each vertex has constant degree. This holds because each clause has at most 3 variables and each variable is contained in at most  $d$  clauses. A useful result on bipartite graphs is the following.

**Lemma 2.1** (Lemma 1 of Deligkas et al. [3]). *Let  $(V, E)$  be a bipartite graph with  $|V| = n$ , and  $U$  and  $W$  be the two disjoint and independent sets such that  $V = U \cup W$ , and where each vertex has a degree of at most  $\nu$ . Suppose that  $U$  and  $W$  both have a constant fraction of the vertices, i.e.,  $|U| = cn$  and  $|W| = (1 - c)n$  for some  $c \in [0, 1]$ . Then, we can efficiently find a partition  $\{S_i\}_{i=1}^{\sqrt{n}}$  of  $U$ , and a partition  $\{T_j\}_{j=1}^{\sqrt{n}}$  of  $W$ , such that each set has a size of at most  $2\sqrt{n}$ , and for all  $i$  and  $j$  we have  $|(S_i \times T_j) \cap E| \leq 2\nu^2$ .*

Lemma 2.1 can be used to build the following free game.

**Definition 2.5** (Definition 2 of Deligkas et al. [3]). *Given a 3SAT formula  $\varphi$  of size  $n$ , we define a free game  $\mathcal{F}_\varphi$  as follows:*

1. *Arthur applies Theorem 2.2 to obtain formula  $\varphi'$  of size  $n \text{ polylog}(n)$ ;*
2. *let  $m = \sqrt{n \text{ polylog}(n)}$ . Arthur applies Lemma 2.1 to partition the variables of  $\varphi'$  in sets  $\{S_i\}_{i=1}^m$ , and the clauses in sets  $\{T_j\}_{j=1}^m$ ;*
3. *Arthur draws an index  $i$  uniformly at random from  $[m]$ , and independently an index  $j$  uniformly at random from  $[m]$ . Then, he sends  $S_i$  to  $\text{Merlin}_1$  and  $T_j$  to  $\text{Merlin}_2$ ;*

4. *Merlin<sub>1</sub> responds by choosing a truth assignment for each variable in  $S_i$ , and Merlin<sub>2</sub> responds by choosing a truth assignment to every variable that is involved with a clause in  $T_j$ ;*
5. *Arthur awards the Merlins payoff 1 if and only if the following conditions are both satisfied:*
  - *Merlin<sub>2</sub>'s assignment satisfies all clauses in  $T_j$ ;*
  - *the two Merlins' assignments are compatible, i.e., for each variable  $v$  appearing in  $S_i$  and each clause in  $T_j$  that contains  $v$ , Merlin<sub>1</sub>'s assignment to  $v$  agrees with Merlin<sub>2</sub>'s assignment to  $v$ ;*

*Arthur awards payoff 0 otherwise.*

When computing the Merlins' awards, the second condition is always satisfied when  $S_i$  and  $T_j$  share no variables. Moreover, when Merlin<sub>1</sub>'s and Merlin<sub>2</sub>'s assignments are not compatible, we say that they are *in conflict*.

The following lemma shows that, if  $\varphi$  is unsatisfiable, then the value of the corresponding free game  $\mathcal{F}_\varphi$  is bounded away from 1.

**Lemma 2.2** (Lemma 2 by Deligkas et al. [3]). *Given a 3SAT formula  $\varphi$ , the following holds:*

- *if  $\varphi$  is satisfiable then  $\omega(\mathcal{F}_\varphi) = 1$ ;*
- *if  $\varphi$  is unsatisfiable then  $\omega(\mathcal{F}_\varphi) \leq 1 - \rho/2\nu$ .*

We define  $\text{FREEGAME}_\delta$  as a specific problem within the class of *promise problems* (see, e.g., Even et al. [5], Goldreich [6]).

**Definition 2.6** ( $\text{FREEGAME}_\delta$ ). *A  $\text{FREEGAME}_\delta$  problem is defined as:*

- *INPUT: a free game  $\mathcal{F}_\varphi$  and a constant  $\delta \in (0, 1)$ .*
- *OUTPUT: YES-instances:  $\omega(\mathcal{F}_\varphi) = 1$ ; NO-instances:  $\omega(\mathcal{F}_\varphi) \leq 1 - \delta$ .*

Finally, we will need to assume the *Exponential Time Hypothesis* (ETH), which conjectures that any deterministic algorithm solving 3SAT requires  $2^{\Omega(n)}$  time.

**Theorem 2.3.** (Theorem 2 by Deligkas et al. [3]) *Assuming ETH, there exists a constant  $\delta = \rho/2\nu$  such that  $\text{FREEGAME}_\delta$  requires time  $n^{\tilde{\Omega}(\log n)}$ .*<sup>2</sup>

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<sup>2</sup> $\tilde{\Omega}$  hides polylogarithmic factors.



## 2.4 Error-Correcting Codes

A *message* of length  $k \in \mathbb{N}_+$  is encoded as a *block* of length  $n \in \mathbb{N}_+$ , with  $n \geq k$ . A *code* is a mapping  $e : \{0, 1\}^k \rightarrow \{0, 1\}^n$ . Moreover, let  $\text{dist}(e(x), e(y))$  be the *relative Hamming distance* between  $e(x)$  and  $e(y)$ , which is defined as the Hamming distance weighted by  $1/n$ . The *rate* of a code is defined as  $R = \frac{k}{n}$ . Finally, the *relative distance*  $\text{dist}(e)$  of a code  $e$  is the maximum value  $d^{\text{REL}}$  such that  $\text{dist}(e(x), e(y)) \geq d^{\text{REL}}$  for each  $x, y \in \{0, 1\}^k$ .

In the following, we will need an infinite sequence of codes  $\mathcal{E} := \{e_k : \{0, 1\}^k \rightarrow \{0, 1\}^n\}_{k \in \mathbb{N}_+}$  containing one code  $e_k$  for each possible message length  $k$ . The following result, due to Gilbert [7], can be used to construct an infinite sequence of codes with constant rate and distance.

**Theorem 2.4** (Gilbert-Varshamov Bound). *For every  $k \in \mathbb{N}_+$ ,  $0 \leq d^{\text{REL}} < \frac{1}{2}$  and  $n \geq \frac{k}{1 - \mathcal{H}_2(d^{\text{REL}})}$ , there exists a code  $e : \{0, 1\}^k \rightarrow \{0, 1\}^n$  with  $\text{dist}(e) = d^{\text{REL}}$ , where*

$$\mathcal{H}_2(d^{\text{REL}}) := d^{\text{REL}} \log_2 \left( \frac{1}{d^{\text{REL}}} \right) + (1 - d^{\text{REL}}) \log_2 \left( \frac{1}{1 - d^{\text{REL}}} \right).$$

*Moreover, such a code can be computed in time  $2^{O(n)}$ .*



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# CHAPTER 3

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## Bayesian Persuasion Framework

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This chapter introduces the framework of Bayesian persuasion. Section 3.1 defines the Bayesian persuasion game with a single Receiver. Section 3.2 extends the framework to consider multiple receivers. Finally, Section 3.3 surveys the state of the art on Bayesian persuasion.

### 3.1 Bayesian Persuasion with a Single Receiver

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Bayesian persuasion studies the problem faced by an informed sender trying to influence the behavior of a self-interested receiver via the strategic provision of payoff-relevant information. The receiver has a finite set of  $m$  actions  $\mathcal{A} := \{a_i\}_{i=1}^m$ . The receiver's payoff function is  $u^r : \mathcal{A} \times \Theta \rightarrow [0, 1]$ , where  $\Theta := \{\theta_i\}_{i=1}^d$  is a finite set of  $d$  states of nature. For notational convenience, we denote by  $u_\theta(a) \in [0, 1]$  the utility observed by the receiver when the realized state of nature is  $\theta \in \Theta$  and she/he plays action  $a \in \mathcal{A}$ . The sender's utility when the state of nature is  $\theta \in \Theta$  is described by the function  $u_\theta^s : \mathcal{A} \rightarrow [0, 1]$ . As it is customary in Bayesian persuasion, we assume that the state of nature is drawn from a common prior distribution  $\mu \in \text{int}(\Delta_\Theta)$ , which is explicitly known to both the sender and the re-

ceiver.<sup>1</sup> Moreover, the sender can commit to a *signaling scheme*  $\phi$ , which is a randomized mapping from states of nature to *signals* for the receiver. Formally  $\phi : \Theta \rightarrow \Delta_{\mathcal{S}}$ , where  $\mathcal{S}$  is a finite set of signals. We denote by  $\phi_{\theta}$  the probability distribution employed by the sender when the state of nature is  $\theta \in \Theta$ , with  $\phi_{\theta}(s)$  being the probability of sending signal  $s \in \mathcal{S}$ .

The interaction between the sender and the receiver goes on as follows: (i) the sender commits to a publicly known signaling scheme  $\phi$  and the receiver observes the commitment; (ii) the sender observes the realized state of nature  $\theta \sim \mu$ ; (iii) the sender draws a signal  $s \sim \phi_{\theta}$  and communicates it to the receiver; (iv) the receiver observes  $s$  and rationally updates her/his prior beliefs over  $\Theta$  according to the *Bayes rule*; (v) the receiver selects an action maximizing her/his expected utility.

Let  $\Xi := \Delta_{\Theta}$  be the set of receiver's posterior beliefs over the states of nature. In step (iv), after observing  $s \in \mathcal{S}$ , the receiver performs a Bayesian update and infers a posterior belief  $\xi \in \Xi$  over the states of nature such that the component of  $\xi$  corresponding to state of nature  $\theta \in \Theta$  is:

$$\xi_{\theta} := \frac{\mu_{\theta} \phi_{\theta}(s)}{\sum_{\theta' \in \Theta} \mu_{\theta'} \phi_{\theta'}(s)}. \quad (3.1)$$

After computing  $\xi$ , the receiver solves a decision problem to find an action maximizing her/his expected utility given the current posterior. Letting  $a \in \mathcal{A}$  be the receiver's choice, the receiver observes payoff  $u_{\theta}^r(a)$ , while the sender observes payoff  $u_{\theta}^s(a)$ .

A revelation-style argument shows that there always exists an optimal signaling scheme that is *direct* and *persuasive*. A signaling scheme is direct if  $\mathcal{S} = \mathcal{A}$ , i.e., signals can be interpreted as action recommendations and it is persuasive if the receiver has an incentive to follow the recommendations. The optimal direct and persuasive signaling scheme can be computed with the following LP.

$$\max \sum_{\theta \in \Theta, a \in \mathcal{A}} \mu_{\theta} \phi_{\theta}(a) u_{\theta}^s(a) \quad (3.2a)$$

$$\text{s.t. } \sum_{\theta \in \Theta} \mu_{\theta} \phi_{\theta}(a) \left( u_{\theta}^r(a) - u_{\theta}^r(a') \right) \geq 0 \quad \forall a, a' \in \mathcal{A} \quad (3.2b)$$

$$\sum_{a \in \mathcal{A}} \phi_{\theta}(a) = 1 \quad \forall \theta \in \Theta \quad (3.2c)$$

$$\phi_{\theta}(a) \geq 0 \quad \forall \theta \in \Theta, \forall a \in \mathcal{A} \quad (3.2d)$$

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<sup>1</sup> $\text{int}(X)$  is the *interior* of set  $X$  and  $\Delta_X$  is the set of all probability distributions over  $X$ . Vectors are denoted by bold symbols. For any vector  $\mathbf{x}$ , the value of its  $i$ -th component is denoted by  $x_i$ .

where (3.2a) is the sender's utility, constraints (3.2b) force the signaling scheme to be persuasive, and constraints (3.2c) and (3.2d) force the signaling scheme to be feasible.

#### 3.1.1 Working in the Space of Posterior Distributions

It is oftentimes useful to represent signaling schemes as convex combinations of posterior beliefs they can induce. First, we describe such interpretation (see [8] for further details). Then, we define the receiver's best response given an arbitrary posterior belief.

Given a signaling scheme  $\phi$ , each signal realization  $s \in \mathcal{S}$  leads to a posterior belief  $\xi^s \in \Xi$ , whose components are defined as in Equation (3.1). Accordingly, each signaling scheme leads to a distribution over posterior beliefs. We denote a distribution over posteriors by  $\gamma \in \Delta_\Xi$ . We say that a signaling scheme  $\phi : \Theta \rightarrow \Delta_{\mathcal{S}}$  induces  $\gamma \in \Delta_\Xi$  if, for every  $\xi \in \Xi$ , the component of  $\gamma$  corresponding to  $\xi$  is defined as follows:

$$\gamma_\xi := \sum_{s \in \mathcal{S}: \xi^s = \xi} \sum_{\theta \in \Theta} \mu_\theta \phi_\theta(s). \quad (3.3)$$

Intuitively, if  $\phi$  induces  $\gamma$ , then  $\gamma_\xi$  represents the probability that  $\phi$  induces the posterior  $\xi \in \Xi$ . We let  $\text{supp}(\gamma) := \{\xi \in \Xi \mid \gamma_\xi > 0\}$  be the set of posteriors induced with strictly positive probability. We say that a distribution over posteriors  $\gamma \in \Delta_\Xi$  is *consistent* (i.e., intuitively, there exists a valid signaling scheme  $\phi$  inducing  $\gamma$ ) if the following holds:

$$\sum_{\xi \in \text{supp}(\gamma)} \gamma_\xi \xi_\theta = \mu_\theta, \quad \text{for all } \theta \in \Theta. \quad (3.4)$$

We let  $\Gamma \subseteq \Delta_\Xi$  be the set of distributions over posteriors that are consistent according to Equation (3.4). In the remainder of the work, we equivalently employ  $\phi$  or  $\gamma$  to denote an arbitrary signaling scheme.

After observing a signal  $s \in \mathcal{S}$  that induces a posterior  $\xi \in \Xi$ , the receiver best responds by choosing an action that maximizes her/his expected utility (step (v)). The set of actions maximizing the receiver's expected utility given posterior  $\xi$  is defined as follows:

**Definition 3.1 (BR-set).** *Given posterior  $\xi \in \Xi$ , the best-response set (BR-set) is:*

$$\mathcal{B}_\xi := \arg \max_{a \in \mathcal{A}} \sum_{\theta \in \Theta} \xi_\theta u_\theta^r(a).$$

We denote by  $b_\xi$  the action belonging to the BR-set  $\mathcal{B}_\xi$  played by the receiver. When the receiver is indifferent among multiple actions for a given posterior  $\xi$ , we assume that the receiver breaks ties in favor of the sender, *i.e.*, she/he chooses an action  $b_\xi \in \arg \max_{a \in \mathcal{B}_\xi} \sum_{\theta} \xi_\theta u_\theta^s(a)$ .<sup>2</sup>

A receiver plays an  $\epsilon$ -best response when the selected action provides her an expected utility which is at most  $\epsilon$  less than the optimal value. The set of  $\epsilon$ -best responses is defined as follows.

**Definition 3.2** ( $\epsilon$ -BR-set). *Given  $\xi \in \Xi$ , the  $\epsilon$ -best-response set ( $\epsilon$ -BR-set) is the set  $\mathcal{B}_{\epsilon, \xi}$  of all the actions  $a \in \mathcal{A}$  such that:*

$$\sum_{\theta \in \Theta} \xi_\theta u_\theta^r(a) \geq \sum_{\theta \in \Theta} \xi_\theta u_\theta^r(a') - \epsilon \quad \forall a' \in \mathcal{A}.$$

We denote by  $b_{\epsilon, \xi}$  the action in  $\mathcal{B}_{\epsilon, \xi}$  played by the receiver. When the receiver has multiple  $\epsilon$ -best-response actions for a given posterior  $\xi$ , we assume she breaks ties in favor of the sender, *i.e.*, she chooses an action  $b_{\epsilon, \xi} \in \arg \max_{a \in \mathcal{B}_{\epsilon, \xi}} \sum_{\theta} \xi_\theta u_\theta^s(a)$ .

Sometimes we will restrict attention to the subset of posteriors defined as follows.

We introduce the following auxiliary definition.

**Definition 3.3** ( $q$ -uniform distribution). *A probability distribution  $\mathbf{x} \in \Delta_X$  is  $q$ -uniform if and only if it is the average of a multiset of  $q$  basis vectors in an  $|X|$ -dimensional space.*

Equivalently, each entry  $x_i$  of a  $q$ -uniform distribution has to be a multiple of  $1/q$ .

We denote with  $\Xi^q \subset \Xi$  the set of  $q$ -uniform posteriors.

## 3.2 Bayesian Persuasion with Multiple Receivers

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In this section, we introduce the bayesian persuasion problem with multiple receivers. We denote with  $\mathcal{R} = \{r_i\}_{i \in \bar{n}}$  the set of receivers. Similarly to the single receiver case, the sender can publicly commit to a signaling scheme which maps the realized state of nature to a signal for each player. Each receiver has a set of action  $\mathcal{A}^r$ . We denote with  $\mathcal{A} = \times_{r \in \mathcal{R}} \mathcal{A}^r$  the set of action profiles. The utility of receiver  $r \in \mathcal{R}$  is defined by an utility function  $u^r : \Theta \times \mathcal{A} \rightarrow [0, 1]$ , where we denote with  $u_\theta^r(\mathbf{a})$  the utility of receiver  $r$  when the state is  $\theta$  and the action profile of the receivers is  $\mathbf{a}$ . In general,

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<sup>2</sup>This assumption is customary in settings involving commitments, such as Stackelberg games [9–11].

the sender can send different signals to each player through private communication channels. In this setting, a simple revelation-principle-style argument shows that it is enough to employ players' actions as signals [12, 13]. We call the signaling schemes that employ only action recommendations *direct*. Therefore, a private signaling scheme is a function  $\phi : \Theta \rightarrow \Delta_{\mathcal{A}}$  which maps any state of nature to a probability distribution over action profiles (signals). For the ease of notation, the probability of recommending an action profile  $\mathbf{a} \in \mathcal{A}$  given the state of nature  $\theta \in \Theta$  is denoted by  $\phi_{\theta}(\mathbf{a})$ . Then, it has to hold  $\sum_{\mathbf{a} \in \mathcal{A}} \phi_{\theta}(\mathbf{a}) = 1$ , for each  $\theta \in \Theta$ . After observing the state of nature  $\theta \in \Theta$ , the sender draws an action profile  $\mathbf{a} \in \mathcal{A}$  according to  $\phi_{\theta}(\mathbf{a})$  and recommends action  $a_r$  to each player  $r \in \mathcal{R}$ . A signaling scheme is *persuasive* if following recommendations is an equilibrium of the underlying *Bayesian game* [14, 15].

**Definition 3.4.** A signaling scheme  $\phi : \Theta \rightarrow \Delta_{\mathcal{A}}$  is persuasive if, for each  $r \in \mathcal{R}$  and  $a, a' \in \mathcal{A}^r$ , it holds:

$$\sum_{\theta \in \Theta} \mu_{\theta} \sum_{\mathbf{a} \in \mathcal{A}: a_r = a} \phi_{\theta}(\mathbf{a}) \left( u_{\theta}^r(\mathbf{a}) - u_{\theta}^r(a', \mathbf{a}_{-r}) \right) \geq 0.$$

Notice that in the case in which there is only a state of nature a persuasive signaling scheme can be seen as a correlated equilibrium. Similarly, we say that a signaling scheme is  $\epsilon$ -persuasive if the receivers have a small incentive  $\epsilon$  not to follow the recommendations.

**Definition 3.5.** For any  $\epsilon > 0$ , a signaling scheme  $\phi : \Theta \rightarrow \Delta_{\mathcal{A}}$  is  $\epsilon$ -persuasive if, for each  $r \in \mathcal{R}$  and  $a, a' \in \mathcal{A}^r$ , it holds:

$$\sum_{\theta \in \Theta} \mu_{\theta} \sum_{\mathbf{a} \in \mathcal{A}: a_r = a} \phi_{\theta}(\mathbf{a}) \left( u_{\theta}^r(\mathbf{a}) - u_{\theta}^r(a', \mathbf{a}_{-r}) \right) \geq -\epsilon.$$

A weaker solution concept is represented by *ex ante persuasiveness* as defined by [16] and [17].

**Definition 3.6.** A signaling scheme  $\phi : \Theta \rightarrow \Delta_{\mathcal{A}}$  is *ex ante persuasive* if, for each  $r \in \mathcal{R}$  and  $a \in \mathcal{A}^r$ , it holds:

$$\sum_{\theta \in \Theta} \mu_{\theta} \sum_{\mathbf{a} \in \mathcal{A}} \phi_{\theta}(\mathbf{a}) \left( u_{\theta}^r(\mathbf{a}) - u_{\theta}^r(a, \mathbf{a}_{-r}) \right) \geq 0.$$

Then, a coarse correlated equilibrium [1] may be seen as an *ex ante* persuasive signaling scheme in a game in which there is only a state of nature.

### 3.2.1 Multi-receiver Bayesian Persuasion with No-externalities

In most of this work, we assume that there are no-inter-agent-externalities among the receivers. Each receiver's payoff depends only on the action she takes and on a (random) state of nature  $\theta$ . In particular, with a slight abuse of notation, receiver  $r$ 's utility is given by the function  $u^r : \Theta \times \mathcal{A}^r \rightarrow [0, 1]$ . We denote by  $u_\theta^r(a) \in [0, 1]$  the utility observed by receiver  $r$  when the state of nature is  $\theta$  and she plays  $a$ . The sender can publicly commit to a signaling scheme  $\phi$  which maps states of nature to *signals* for the receivers. A generic signal for receiver  $r$  is denoted by  $s_r$ , while the set of available signals to each receiver  $r$  is denoted by  $\mathcal{S}_r$ . The interaction between the sender and the receivers goes as follows:

- the sender commits to a publicly known signaling scheme  $\phi$ ;
- the sender observes the realized state of nature  $\theta \sim \mu$ ;
- the sender draws a signal  $s_r$  for each receiver according to the signaling scheme  $\phi_\theta$ , and communicates to each receiver  $r$  the signal  $s_r$ ;
- each receiver  $r$  observes  $s_r$  and updates her prior beliefs over  $\Theta$  following Bayes rule. Then, each receiver selects an action maximizing her expected reward.

Differently to the inter-agent-externalities setting, in step (iv) each agent decision is not influenced by the action played by the other receivers.

### 3.2.2 Private Signaling Schemes

In general, each receiver can observe a different signal. We call this type of signaling schemes *private*. A simple revelation-principle style argument shows that there always exist an optimal signaling scheme that is direct and persuasive. We can encode the sender optimization problem using the following linear program of exponential size.



$$\max \sum_{\theta \in \Theta, \mathbf{a} \in \mathcal{A}} \mu_{\theta} \phi_{\theta}(\mathbf{a}) f_{\theta}(\mathbf{a}) \quad (3.5a)$$

$$\text{s.t.} \sum_{\theta \in \Theta} \mu_{\theta} \sum_{\mathbf{a} \in \mathcal{A}: a_r = a} \phi_{\theta}(\mathbf{a}) \left( u_{\theta}^r(a) - u_{\theta}^r(a') \right) \geq 0 \quad \forall r \in \mathcal{R}, a, a' \in \mathcal{A}^r \quad (3.5b)$$

$$\sum_{\mathbf{a} \in \mathcal{A}} \phi_{\theta}(\hat{\mathbf{a}}) = 1 \quad \forall \theta \in \Theta \quad (3.5c)$$

$$\phi_{\theta}(\mathbf{a}) \geq 0 \quad \forall \theta \in \Theta, \forall \mathbf{a} \in \mathcal{A} \quad (3.5d)$$

where, we recall,  $\mathbf{a} = (a_r)_{r=1}^{\bar{n}}$ . The sender's goal is computing the signaling scheme maximizing her expected utility (Objective Function (3.6a)). Constraints (3.6b) force the private signaling scheme to be persuasive.

### 3.2.3 Public Signaling Schemes

Public signaling scheme are a class of constrained signaling scheme in which the sender is constrained to send the same signal to all receivers. Formally, a signaling scheme  $\phi$  is public if for any  $\theta$  and  $\mathbf{s} \sim \phi_{\theta}$ , it holds  $s_r = s_{r'}$  for each pair of receivers  $r, r' \in \mathcal{R}$ . With an overload of notation we write  $s \in \mathcal{S}$  to denote the public signal received by all receivers. A public signaling scheme is *direct* when signals can be mapped to actions of the receivers, and interpreted as action recommendations, *i.e.*,  $\mathcal{S} = \mathcal{A}$ . Notice that each receiver is sent the same signal  $\mathbf{s} \in \mathcal{A}$  specifying a (possibly different) action for each other receiver. We write  $\phi_{\theta}(\mathbf{a})$  to denote the probability with which the sender selects  $\mathbf{s} = \mathbf{a}$  when the realized state of nature is  $\theta$ . A public signaling scheme is persuasive if when a receiver  $r$  receives a direct signal  $\mathbf{a} \in \mathcal{A}$ , following the recommendation  $a_r$  is an equilibrium of the underling game. Since the prior is common knowledge and all receivers observe the same  $s$ , they all perform the same Bayesian update and have the same posterior belief regarding the realized state of nature.

The problem of determining an optimal public signaling scheme which is direct and persuasive can be formulated with the following (exponentially

sized) linear program (LP):

$$\max \sum_{\theta \in \Theta, \mathbf{a} \in \mathcal{A}} \mu_{\theta} \phi_{\theta}(\mathbf{a}) f_{\theta}(\mathbf{a}) \quad (3.6a)$$

$$\text{s.t. } \sum_{\theta \in \Theta} \mu_{\theta} \phi_{\theta}(\mathbf{a}) \left( u_{\theta}^r(a_r) - u_{\theta}^r(a') \right) \geq 0 \quad \forall r \in \mathcal{R}, \forall \mathbf{a} \in \mathcal{A}, a' \in \mathcal{A}^r \quad (3.6b)$$

$$\sum_{\mathbf{a} \in \mathcal{A}} \phi_{\theta}(\mathbf{a}) = 1 \quad \forall \theta \in \Theta \quad (3.6c)$$

$$\phi_{\theta}(\mathbf{a}) \geq 0 \quad \forall \theta \in \Theta, \forall \mathbf{a} \in \mathcal{A} \quad (3.6d)$$

where, we recall,  $\mathbf{a} = (a^r)_{r=1}^{\bar{n}}$ . The sender's goal is computing the signaling scheme maximizing her expected utility (Objective Function (3.6a)). Constraints (3.6b) force the public signaling scheme to be persuasive.

### 3.3 Previous Result on Bayesian Persuasion

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[13] introduce the fundamental model of bayesian persuasion with a single leader and a single receiver. From a computational perspective, the single-receiver problem can be solved by a simple linear program of polynomial size. For this reason, most of the works focus on the multi-receiver problem. A notable exception is the work of [18], the study a class of succinctly represented games. Some works consider the game with multiple receivers and inter-agent-externalities. As shown in section , the optimal private signaling scheme can be computed in polynomial time. The works of Bhaskar et al. in [19] and Rubinstein in [20] focus on the complexity of computing public signaling schemes Bhaskar et al. in [19] and Rubinstein in [20] study public signaling problems in which two receivers play a zero-sum game. Bhaskar et al. rule out an additive PTAS assuming the planted-clique hardness. Moreover, Rubinstein proves that the problem of computing an  $\epsilon$ -optimal signaling scheme requires at least quasi-polynomial time assuming the Exponential Time Hypothesis (ETH). This result is tight due to the quasi-polynomial approximation scheme designed by Cheng et al. [21].

Some works simplify the problem assuming no inter-agent externalities. This assumption allows one to focus on the key problem of coordinating the receivers' behavior, without the additional complexity arising from externalities which have been shown to make the problem largely intractable [19, 20]. In [22], Arieli and Babichenko introduce the model

of persuasion with multiple receivers and without inter-agent externalities, with a focus on private Bayesian persuasion. In particular, they study the setting with a binary action space for the receivers and a binary space of states of nature. They provide a characterization of the optimal signaling scheme in the case of supermodular, anonymous submodular, and supermajority sender's utility functions. In [23], Babichenko and Barman extend the work by Arieli and Babichenko providing a tight  $(1 - 1/e)$ -approximate signaling scheme for monotone submodular sender's utilities and showing that an optimal private scheme for anonymous utility functions can be found efficiently. In [24], Dughmi and Xu generalize the previous model to settings with an arbitrary number of states of nature.

A number of previous works focus on the public signaling problem in the no inter-agent externalities framework of Arieli and Babichenko. In particular, Dughmi and Xu [24] rule out the existence of a PTAS even when receivers have binary action spaces and objectives are linear, unless  $P = NP$ . For this reason, most of the works focus on the computation of bi- or tri-criteria approximations in which the persuasion constraints can be violated by a small amount. In [21], Cheng et al. describe a polynomial-time tri-criteria approximation algorithm for  $k$ -voting scenarios. In [16], Xu studies public persuasion with binary action spaces and an arbitrary number of states of nature, and he shows that no bi-criteria FPTAS is possible unless  $P = NP$ . Furthermore, the author proposes a bi-criteria PTAS for monotone submodular sender's utility functions and shows that, when the number of states of nature is fixed and a non-degeneracy assumption holds, an optimal signaling scheme can be computed in polynomial time.

A recent line of work relaxed the assumption that the sender perfectly knows the receiver utility. [25] study a game with a single receiver and binary-actions in which the sender does not know the receiver utility, focusing on the problem of designing a signaling scheme that perform well for each possible receiver utility. [26] relax the perfect knowledge assumption, assuming that the sender and the sender do not know the prior distribution over the states of nature. They study the problem of computing a sequence of persuasive signaling schemes that achieve small regret with respect to the optimal signaling scheme with the knowledge of the prior distribution.

#### 3.3.1 Previous Results on Games with Structure

Some work focus on problems with specific structure. [22] study a voting setting in which there are two state of nature and two possible candidates. They provide a characterization of the optimal signaling scheme for

supermajority voting functions. [19] study the inapproximability of finding optimal ex interim persuasive signaling schemes in non-atomic games. [27] focus on atomic games with costs uncertainties and study ex interim persuasion by placing stringent constraints on the network structure. [28] studies how much the information designer can improve her objective using different types of signaling schemes. Some works study signaling in second-price auctions. [29] study second-price auctions focusing on the known-valuation setting. They provide a linear program to compute the optimal public signaling scheme. Moreover, they show that it is NP-hard to compute the optimal signaling scheme in the bayesian valuation setting. [21] provide a PTAS for the bayesian model. [30] focus on the design of algorithms with running time independent from the number of states of nature. Moreover they initiate the study of private signaling scheme showing that, differently from posted price auctions, in second-price auctions private signaling schemes can introduce non-trivial equilibrium selection problems.

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# **Part I**

## **Exploiting the Problem Structure**



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# CHAPTER 4

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## Computational Complexity of Public Bayesian Persuasion

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In this chapter, we will characterize the computational complexity of bi-criteria approximations with public signals.

In the next section we will provide an example of a voting setting. This will be useful as our hardness result is proven for this class of games.

### 4.0.1 Approximations

We say that a direct public signaling scheme is  $\epsilon$ -*persuasive* if the following holds for any  $r \in \mathcal{R}$ ,  $\mathbf{a} \in \mathcal{A}$ , and  $a \in \mathcal{A}^r$ :

$$\sum_{\theta \in \Theta} \mu_{\theta} \phi_{\theta}(\mathbf{a}) \left( u_{\theta}^r(a_r) - u_{\theta}^r(a') \right) \geq -\epsilon. \quad (4.1)$$

Throughout the paper, we focus on the computation of approximately optimal signaling schemes. Let  $\text{OPT}$  be the optimal value of LP (3.6), *i.e.*, the best sender's expected revenue under public persuasion constraints. Since, for each state of nature  $\theta$ ,  $f_{\theta}$  is a non-negative function, we have that  $\text{OPT} \geq 0$ . When a signaling scheme yields an expected sender utility of at least  $\alpha \text{OPT}$ , with  $\alpha \in (0, 1]$ , we say that the signaling scheme is

$\alpha$ -approximate (that is, approximate in multiplicative sense). When a signaling scheme yields an expected sender utility of at least  $\text{OPT} - \alpha$ , with  $\alpha \in [0, 1]$ , we say that the scheme is  $\alpha$ -optimal (that is, approximate in additive sense).

Finally, we consider approximations which relax both the optimality and the persuasiveness constraints. When a signaling scheme is both  $\epsilon$ -persuasive and  $\alpha$ -approximate (or  $\alpha$ -optimal), we say it is a *bi-criteria approximation*. We say that one such signaling scheme is  $(\alpha, \epsilon)$ -persuasive.

## 4.1 An Application: Persuasion in Voting Problems

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In order to clarify the framework, we present a simple example of a possible application of public bayesian persuasion with no inter-agent externalities. This example is going to be useful in the remainder of the chapter.

In an election with the  $k$ -voting rule, candidates are elected if they receive at least  $k \in [\bar{n}]$  votes (see Brandt et al. [31] for further details). In this setting, a sender (*e.g.*, a politician or a lobbyist) may send signals to the voters on the basis of her private information which is hidden to them. After observing the sender's signal, each voter (*i.e.*, one of the receivers) chooses one among the set of candidates.

In the following, we will employ instances of  $k$ -voting in which receivers have to choose one between two candidates. Then, they have a binary action space with actions  $a_0$  and  $a_1$  corresponding to the choice of the first and the second candidate, respectively. Each receiver  $r$  has utility  $u_\theta^r(a) \in [0, 1]$  for each  $a \in \{a_0, a_1\}$ , where  $\theta \in \Theta$ . The sender's preferred candidate is the one corresponding to action  $a_0$ . Therefore, her objective is maximizing the probability that  $a_0$  receives more than  $k$  votes. Formally, the sender's utility function is such that  $f_\theta = f$  for each  $\theta$ , and

$$f(\mathbf{a}) := \begin{cases} 1 & \text{if } |\{r \in \mathcal{R} : a_r = a_0\}| \geq k \\ 0 & \text{otherwise} \end{cases} \quad \text{for each } \mathbf{a} \in \mathcal{A}. \quad (4.2)$$

Moreover, let  $W : \Delta_\Theta \rightarrow \mathbb{N}_0^+$  be a function returning, for a given posterior distribution  $\xi \in \Delta_\Theta$ , the number of receivers such that  $\sum_\theta \xi_\theta (u_\theta^r(a_0) - u_\theta^r(a_1)) \geq 0$ , *i.e.*, the number of voters that will vote for  $a_0$  with a persuasive signaling scheme. Analogously,  $W_\epsilon(\xi)$  is the number of receivers for which  $\sum_\theta p_\theta (u_\theta^r(a_0) - u_\theta^r(a_1)) \geq -\epsilon$ , *i.e.*, the number of voters that will vote for  $a_0$  with an  $\epsilon$ -persuasive signaling scheme. In the above voting setting, we refer to the problem of finding an  $\epsilon$ -persuasive signaling scheme which is also  $\alpha$ -approximate (or  $\alpha$ -optimal) as  $(\alpha, \epsilon)$ - $k$ -voting. To further clarify this election scenario, we provide the following simple example.



#### 4.1. An Application: Persuasion in Voting Problems

**Example 4.1.1.** *There are three voters  $\mathcal{R} = \{1, 2, 3\}$  who must select one between two candidates  $\{a_0, a_1\}$ . The sender (e.g., a politician or a lobbyist) observes the realized state of nature, drawn from the uniform probability distribution  $(1/3, 1/3, 1/3)$  over  $\Theta = \{A, B, C\}$ , and exploits this information to support the election of  $a_0$ . The state of nature describes the position of  $a_0$  on a matter of particular interest to the voters. Moreover, all the voters have a slightly negative opinion of candidate  $a_1$ , independently of the state of nature, while the opinion on candidate  $a_0$  can be better or worse than the opinion on  $a_1$  depending the state of nature. Table 4.1 describes the utility of the three voters.*

		State A		State B		State C	
		$a_0$	$a_1$	$a_0$	$a_1$	$a_0$	$a_1$
Voters	1	+1	-1/4	-1	-1/4	-1	-1/4
	2	-1	-1/4	+1	-1/4	-1	-1/4
	3	-1	-1/4	-1	-1/4	+1	-1/4

**Table 4.1:** Payoffs from voting different candidates.

We consider a  $k$ -voting rule with  $k = 2$ . Without any form of signaling, all the voters would vote for  $a_1$  because it provides an expected utility of  $-1/4$ , against  $-1/3$ , and the sender would get a utility of 0. If the sender discloses all the information regarding the state of nature (i.e., with a fully informative signal), he would still get a utility of 0, since two out of three receivers would pick  $a_1$  in each of the possible states. However, the sender can design a public signaling scheme guaranteeing herself a utility of 1 for each state of nature. Table 4.2 describes one such scheme with arbitrary signals. Suppose the observed state is A, and that the signal sent by the sender is **not B**. Then, the posterior distribution over the states of nature is  $(1/2, 0, 1/2)$ . Therefore, receiver 1 and receiver 3 would vote for  $a_0$  since their expected utility would be 0 against  $-1/4$ . Similarly, for any other signal, two receivers vote for  $a_0$ . Then, the sender's expected payoff is 1.

		Signals		
		not A	not B	not C
States	A	0	1/2	1/2
	B	1/2	0	1/2
	C	1/2	1/2	0

**Table 4.2:** Optimal signaling scheme.

We can recover an equivalent direct signaling scheme by sending a tuple with a candidates' suggestion for each voter. For example, not  $A$  would become  $(a_1, a_0, a_0)$ , and each voter would observe the recommendations given to the others.

## 4.2 Maximum $\epsilon$ -Feasible Subsystem of Linear Inequalities

First, we prove the following auxiliary results that follow from Lemma 2.2 and will be useful in the remainder of the paper.

**Lemma 4.1.** *Given a 3SAT formula  $\varphi$ , if  $\varphi$  is unsatisfiable, then for each (possibly randomized)  $\text{Merlin}_2$ 's strategy  $\eta_2$  there exists a set  $S_i$  such that each  $\text{Merlin}_1$ 's assignment to variables in  $S_i$  is in conflict with  $\text{Merlin}_2$ 's assignment with a probability of at least  $\rho/2\nu$ .*

*Proof.* Let  $\omega(\mathcal{F}_\varphi, \eta_2 | S_i)$  be the probability with which Arthur accepts Merlin's answers when  $\text{Merlin}_1$  receives  $S_i$ , and  $\text{Merlin}_2$  follows strategy  $\eta_2$ . Formally:

$$\omega(\mathcal{F}_\varphi, \eta_2 | S_i) := \max_{\eta_1} \mathbb{E}_{T_i}[\mathcal{V}(S_i, T_i, \eta_1, \eta_2)].$$

By definition of the value of a free game, we have:

$$\omega(\mathcal{F}_\varphi) = \frac{1}{m} \max_{\eta_2} \sum_{S_i} \omega(\mathcal{F}_\varphi, \eta_2 | S_i) \geq \max_{\eta_2} \min_{S_i} \omega(\mathcal{F}_\varphi, \eta_2 | S_i).$$

Then, by Lemma 2.2, this results in:

$$\max_{\eta_2} \min_{S_i} \omega(\mathcal{F}_\varphi, \eta_2 | S_i) \leq 1 - \frac{\rho}{2\nu},$$

which proves the statement of the lemma.  $\square$

Now, we introduce the *maximum  $\epsilon$ -feasible subsystem of linear inequalities* problem. Given a system of linear inequalities  $A\mathbf{x} \geq 0$  with  $A \in [-1, 1]^{n_{\text{row}} \times n_{\text{col}}}$  and  $\mathbf{x} \in \Delta_{n_{\text{col}}}$ , we study the problem of finding the largest subsystem of linear inequalities that violate the constraints of at most  $\epsilon$ . As we will show in Section 4.3, this problem presents some deep analogies with the problem of determining *good* posteriors in persuasion problems.

**Definition 4.1** (MFS). *Given a matrix  $A \in [-1, 1]^{n_{\text{row}} \times n_{\text{col}}}$ , the problem of finding the maximum feasible subsystem of linear inequalities (MFS) reads as follows:*

$$\max_{\mathbf{x}^* \in \Delta_{n_{\text{col}}}} \sum_{i \in [n_{\text{row}}]} I[w_i^* \geq 0] \quad \text{s.t. } \mathbf{w}^* = A\mathbf{x}^*.$$

## 4.2. Maximum $\epsilon$ -Feasible Subsystem of Linear Inequalities

We are interested in the problem of finding a vector  $\mathbf{x}$  which results at least in the same number of feasible inequalities of MFS under a relaxation of the constraints with respect to Definition 4.1.

**Definition 4.2** ( $\epsilon$ -MFS). *Given a matrix  $A \in [-1, 1]^{n_{\text{row}} \times n_{\text{col}}}$ , let  $k$  be the optimal objective value for  $c$  with matrix  $A$ . Then, the problem of finding the maximum  $\epsilon$ -feasible subsystem of linear inequalities ( $\epsilon$ -MFS) amounts to finding a probability vector  $\mathbf{x} \in \Delta_{n_{\text{col}}}$  such that, by letting  $\mathbf{w} = A\mathbf{x}$ , it holds:  $\sum_{i \in [n_{\text{row}}]} I[w_i \geq -\epsilon] \geq k$ .*

This problem is previously studied by Cheng et al. [21]. They design a PTAS for the  $\epsilon$ -MFS problem guaranteeing the satisfaction of at least  $k - \epsilon n_{\text{row}}$  inequalities. This results in a bi-criteria PTAS for the MFS problem.

Initially, we show that  $\epsilon$ -MFS can be exactly solved in  $n^{O(\log n)}$  steps for every fixed  $\epsilon > 0$ .

**Theorem 4.1.**  *$\epsilon$ -MFS can be solved in  $n^{O(\log n)}$  steps.*

*Proof.* Denote by  $\mathbf{x}^*$  the optimal solution of  $\epsilon$ -MFS. Let  $\tilde{\mathbf{x}} \in \Delta_{n_{\text{col}}}$  be the empirical distribution of  $q$  i.i.d. samples drawn from probability distribution  $\mathbf{x}^*$ . Moreover, let  $\mathbf{w}^* := A\mathbf{x}^*$  and  $\tilde{\mathbf{w}} := A\tilde{\mathbf{x}}$ . By Hoeffding's inequality we have

$$\Pr(w_i^* - \tilde{w}_i \geq \epsilon) \leq e^{-2q\epsilon^2}$$

for each  $i \in [n_{\text{row}}]$ . Then, by the union bound, we get

$$\Pr(\exists i \text{ s.t. } w_i^* - \tilde{w}_i \geq \epsilon) \leq n_{\text{row}} e^{-2q\epsilon^2}.$$

Finally, we can write

$$\Pr(w_i^* - \tilde{w}_i \leq \epsilon \forall i \in [n_{\text{row}}]) \geq 1 - n_{\text{row}} e^{-2q\epsilon^2}.$$

Thus, setting  $q = \log n_{\text{row}} / \epsilon^2$  ensures the existence of a vector  $\tilde{\mathbf{x}}$  guaranteeing that, if  $w_i^* \geq 0$ , then  $\tilde{w}_i \geq -\epsilon$ . Since  $\tilde{\mathbf{x}}$  is  $q$ -uniform by construction, we can find it by enumerating over all the  $O((n_{\text{col}})^q)$   $q$ -uniform probability vectors where  $q = \log n_{\text{row}} / \epsilon^2$ . Trivially, this task can be performed in  $n^{\log n_{\text{row}} / \epsilon^2}$  steps and, therefore, in  $n^{O(\log n)}$  steps.  $\square$

Now we show that  $\epsilon$ -MFS requires at least  $n^{\tilde{\Omega}(\log n)}$  steps. In doing so, we close the gap with the upper bound stated by Theorem 4.1 except for polylogarithmic factors of  $\log n$  in the denominator of the exponent.

**Theorem 4.2.** *Assuming ETH, there exists a constant  $\epsilon > 0$  such that solving  $\epsilon$ -MFS requires time  $n^{\tilde{\Omega}(\log n)}$ .*

*Proof.* OVERVIEW. We provide a polynomial-time reduction from  $\text{FREEGAME}_\delta$  (Def. 2.5) to  $\epsilon$ -MFS, where  $\epsilon = \frac{\delta}{26} = \frac{\rho}{52\nu}$  (see Section 2.3 for the definition of parameters  $\delta, \rho, \nu$ ). We show that, given a free game  $\mathcal{F}_\varphi$  instance, it is possible to build a matrix  $A$  s.t., for a certain value  $k$ , the following holds:

- (i) if  $\omega(\mathcal{F}_\varphi) = 1$ , then there exists a vector  $\mathbf{x}$  s.t.

$$\sum_{i \in [n_{\text{row}}]} I[w_i \geq 0] = k, \quad (4.3)$$

where  $\gamma = A\mathbf{x}$ ;

- (ii) if  $\omega(\mathcal{F}_\varphi) \leq 1 - \delta$ , then all vectors  $\mathbf{x}$  are s.t.

$$\sum_{i \in [n_{\text{row}}]} I[w_i \geq -\epsilon] < k. \quad (4.4)$$

CONSTRUCTION. In the free game  $\mathcal{F}_\varphi$ , Arthur sends a set of variables  $S_i$  to Merlin<sub>1</sub> and a set of clauses  $T_j$  to Merlin<sub>2</sub>, where  $i, j \in [m]$ ,  $m = \sqrt{n \text{polylog}(n)}$ . Then, Merlin<sub>1</sub>'s (resp., Merlin<sub>2</sub>'s) answer is denoted by  $p_1 \in \mathcal{P}_1$  (resp.,  $p_2 \in \mathcal{P}_2$ ). The system of linear inequalities used in the reduction has a vector of variables  $\mathbf{x}$  structured as follows.

1. *Variables corresponding to Merlin<sub>2</sub>'s answers.* There is a variable  $x_{T_j, p_2}$  for each  $j \in [m]$  and, due to Lemma 2.1 and assuming  $|T_j| = 2m$ , it holds  $p_2 \in \mathcal{P}_2 = \{0, 1\}^{6m}$  (if  $|T_j| < 2m$ , we extend  $p_2$  with extra bits).
2. *Variables corresponding to Merlin<sub>1</sub>'s answers.* We need to introduce some further machinery to augment the dimensionality of  $\mathcal{P}_1$  via a viable mapping. Let  $e : \{0, 1\}^{2m} \rightarrow \{0, 1\}^{8m}$  be the code stated in Theorem 2.4 with rate  $1/4$  and relative distance  $\text{dist}(e) \geq 1/5$ . We can safely assume that  $|S_i| = 2m$  and  $p_1 \in \mathcal{P}_1 = \{0, 1\}^{2m}$  (if  $|S_i| < 2m$ , we extend  $p_1$  with extra bits). Then,  $e(p_1)$  is the  $8m$ -dimensional encoding of answer  $p_1$  via code  $e$ . Let  $e(p_1)_j$  be the  $j$ -th bit of vector  $e(p_1)$ . We have a variable  $x_{i, \ell}$  for each index  $i \in [8m]$  and  $\ell := \{\ell_j\}_{j \in [m]} \in \{0, 1\}^m$ . These  $x_{i, \ell}$  variables can be interpreted as follows. Suppose to have an encoding of an answer for each of the possible set  $S_j$ . There are  $m$  such encodings, each of them having  $8m$  bits. Then, it holds  $x_{i, \ell} > 0$  if and only if the  $i$ -th bit of the encoding corresponding to  $S_j$  is  $\ell_j$ .

There is a total of  $m 2^m (2^{5m} + 8)$  variables. Matrix  $A$  has a number of columns equal to the number of variables. We denote with  $A_{\cdot, (T_j, p_2)}$  the

entry in row  $\cdot$  and column corresponding to variable  $x_{T_j, p_2}$ . Analogously,  $A_{\cdot, (i, \ell)}$  is the entry in row  $\cdot$  and column corresponding to variable  $x_{i, \ell}$ . Rows are grouped in four types, denoted by  $\{\mathfrak{t}_i\}_{i=1}^4$ . We write  $A_{\mathfrak{t}_i, \cdot}$  when referring to an entry of *any* row of type  $\mathfrak{t}_i$ . Further arguments may be added as a subscript to identify specific entries of  $A$ . Rows are structured as follows.

1. *Rows of type  $\mathfrak{t}_1$* : there are  $q$  (the value of  $q$  is specified later in the proof) rows of type  $\mathfrak{t}_1$  s.t.  $A_{\mathfrak{t}_1, (T_j, p_2)} = 1$  for each  $j \in [m], p_2 \in \mathcal{P}_2$ , and  $-1$  otherwise.
2. *Rows of type  $\mathfrak{t}_2$* : there are  $q$  rows for each subset  $\mathcal{T} \subseteq \{T_j\}_{j \in [m]}$  with cardinality  $m/2$  (i.e., there is a total of  $q \binom{m}{m/2}$  rows of type  $\mathfrak{t}_2$ ). Then, the following holds for each  $\mathcal{T}$ :

$$A_{(\mathfrak{t}_2, \mathcal{T}), (T_j, p_2)} = \begin{cases} -1 & \text{if } T_j \in \mathcal{T}, p_2 \in \mathcal{P}_2 \\ 1 & \text{if } T_j \notin \mathcal{T}, p_2 \in \mathcal{P}_2 \end{cases} \quad \text{and}$$

$$A_{(\mathfrak{t}_2, \mathcal{T}), (i, \ell)} = 0 \quad \text{for each } i \in [8m], \ell \in \{0, 1\}^m.$$

3. *Rows of type  $\mathfrak{t}_3$* : there are  $q$  rows of type  $\mathfrak{t}_3$  for each subset of  $4m$  indices  $\mathcal{I}$  drawn from  $[8m]$ , for a total of  $q \binom{8m}{4m}$  rows. For each subset of indices  $\mathcal{I}$  we have:

$$A_{(\mathfrak{t}_3, \mathcal{I}), (T_j, p_2)} = 0 \quad \text{for each } T_j, p_2 \text{ and}$$

$$A_{(\mathfrak{t}_3, \mathcal{I}), (i, \ell)} = \begin{cases} -1 & \text{if } i \in \mathcal{I}, \ell \in \{0, 1\}^m \\ 1 & \text{if } i \notin \mathcal{I}, \ell \in \{0, 1\}^m \end{cases}.$$

4. *Rows of type  $\mathfrak{t}_4$* : there is a row of type  $\mathfrak{t}_4$  for each  $S_i$  and  $p_1$ . Each of these rows is such that:

$$A_{(\mathfrak{t}_4, S_i, p_1), (T_j, p_2)} = \begin{cases} -1/2 & \text{if } \mathcal{V}(S_i, T_j, p_1, p_2) = 1 \\ -1 & \text{otherwise} \end{cases} \quad \text{and}$$

$$A_{(\mathfrak{t}_4, S_i, p_1), (j, \ell)} = \begin{cases} 1/2 & \text{if } e(p_1)_j = \ell_i \\ -1 & \text{otherwise} \end{cases}.$$

Finally, we set  $k = \left(1 + \binom{m}{m/2} + \binom{8m}{4m}\right) q + m$  and  $q \gg m$  (e.g.,  $q = 2^{10m}$ ). We say that row  $i$  satisfies  $\epsilon$ -MFS condition for a certain  $\mathbf{x}$  if  $w_i \geq -\epsilon$ , where  $\mathbf{w} = A\mathbf{x}$  (in the following, we will also consider  $w_i \geq 0$  as an alternative condition). We require at least  $k$  rows to satisfy the  $\epsilon$ -MFS

condition. Then, all rows of types  $\mathbf{t}_1, \mathbf{t}_2, \mathbf{t}_3$  and at least  $m$  rows of type  $\mathbf{t}_4$  must be s.t.  $w_i$  satisfies the  $\epsilon$ -MFS condition.

**COMPLETENESS.** Given a satisfiable assignment of variables  $\zeta$  to  $\varphi$ , we build vector  $\mathbf{x}$  as follows. Let  $\zeta_{T_j}$  be the partial assignment obtained by restricting  $\zeta$  to the variables in the clauses of  $T_j$  (if  $|T_j| < 2m$  we pad  $\zeta_{T_j}$  with bits 0 until  $\zeta_{T_j}$  has length  $6m$ ). Then, we set  $x_{T_j, \zeta_{T_j}} = 1/2m$ . Moreover, for each  $i \in [8m]$  and  $\ell^i = (e(\zeta_{S_1})_i, \dots, e(\zeta_{S_m})_i)$ , we set  $x_{i, \ell^i} = 1/16m$ . We show that  $\mathbf{x}$  is s.t. there are at least  $k$  rows  $i$  with  $w_i \geq 0$  (Condition (4.3)). First, each row  $i$  of type  $\mathbf{t}_1$  is s.t.  $w_i = 0$  since  $\sum_{T_j, p_2} x_{T_j, p_2} = \sum_{i, \ell} x_{i, \ell} = 1/2$ . For each  $T_j$ ,  $\sum_{p_2} x_{T_j, p_2} = 1/2m$ . Then, for each subset  $\mathcal{T}$  of  $\{T_j\}_{j \in [m]}$ , we have  $\sum_{p_2, T_j \in \mathcal{T}} x_{T_j, p_2} = 1/4$ . This implies that each row  $i$  of type  $\mathbf{t}_2$  is s.t.  $w_i = 0$ . A similar argument holds for rows of type  $\mathbf{t}_3$ . Finally, we show that for each  $S_i$  there is at least a row  $i$  of type  $\mathbf{t}_4$  s.t.  $w_i \geq 0$ . Take the row corresponding to  $(S_i, \zeta_{S_i})$ . For each  $x_{b, \ell} > 0$  where  $b \in [8m]$  and  $\ell \in \{0, 1\}^m$ , it holds  $e(\zeta_{S_i})_b = \ell_i$ . Then, there are  $8m$  columns played with probability  $1/16m$  with value  $1/2$ , i.e.,  $\sum_{b, \ell} A_{(\mathbf{t}_4, S_i, \zeta_{S_i}), (b, \ell)} x_{b, \ell} = 1/4$ . Moreover, for each  $(T_j, \zeta_{T_j})$ , it holds  $\mathcal{V}(S_i, T_j, \zeta_{S_i}, \zeta_{T_j}) = 1$ . Then,  $\sum_{T_j, p_2} A_{(\mathbf{t}_4, S_i, \zeta_{S_i}), (T_j, \zeta_{T_j})} x_{T_j, p_2} = -1/4$ . This concludes the proof of completeness.

**SOUNDNESS.** We show that, if  $\omega(\mathcal{F}_\varphi) \leq 1 - \delta$ , there is not any probability distribution  $\mathbf{x}$  s.t.

$$\sum_{i \in n_{\text{row}}} I[w_i \geq -\epsilon] \geq k, \quad (4.5)$$

with  $\gamma = A\mathbf{x}$ . Assume, by contradiction, that one such vector  $\mathbf{x}$  exists. For the sake of clarity, we summarize the structure of the proof. (i) We show that the probability assigned by  $\mathbf{x}$  to columns with index  $(T_j, p_2)$  has to be *close* to  $1/2$ , and the same has to hold for columns of type  $(i, \ell)$ . (ii) We show that  $\mathbf{x}$  has to assign probability *almost* uniformly among  $T_j$ s and indices  $i$  of the encoding of  $\mathcal{P}_1$  (resp., Lemma 4.3 and Lemma 4.4 below). Intuitively, this resembles the fact that, in  $\mathcal{F}_\varphi$ , Arthur draws questions  $T_j$  according to a uniform probability distribution. (iii) For each  $S_i$ , there is at most one row  $(\mathbf{t}_4, S_i, p_1)$  s.t.  $w_{(\mathbf{t}_4, S_i, p_1)} \geq -\epsilon$  (Lemma 4.5). This implies, together with the hypothesis that at least  $m$  rows of type  $\mathbf{t}_4$  satisfy the  $\epsilon$ -MFS condition, that there exists exactly one such row for each  $S_i$ . (iv) Finally, we show that the above construction leads to a contradiction with Lemma 4.1 for a suitable free game.

Before providing the details of the four above steps, we introduce the following result, due to Babichenko et al. [2].

**Lemma 4.2** (Lemma 2 of Babichenko et al. [2]). *Let  $\mathbf{v} \in \Delta^n$  be a probability vector, and  $\mathbf{u}$  be the  $n$ -dimensional uniform probability vector. If  $\|\mathbf{v} - \mathbf{u}\| > c$ , then there exists a subset of indices  $\mathcal{I} \subseteq [n]$  such that  $|\mathcal{I}| = n/2$  and  $\sum_{i \in \mathcal{I}} \mathbf{v}_i > \frac{1}{2} + \frac{c}{4}$ .*

Then, we proceed with the following steps:

1. Equation 4.5 requires all rows  $i$  of type  $\mathbf{t}_1, \mathbf{t}_2, \mathbf{t}_3$  to be s.t.  $w_i \geq -\epsilon$ . This implies that, for rows of type  $\mathbf{t}_1$ , it holds

$$\sum_{T_j, p_2} x_{T_j, p_2} \geq \frac{1}{2} (1 - \epsilon). \quad (4.6)$$

If, by contradiction, this inequality did not hold, each row  $i$  of type  $\mathbf{t}_1$  would be s.t.  $w_i < 1/2 - \epsilon/2 - (1/2 + \epsilon/2) = -\epsilon$ , thus violating Equation 4.5. Moreover, Equation 4.5 implies that at least a row  $(\mathbf{t}_4, S_i, p_1)$  has  $w_{(\mathbf{t}_4, S_i, p_1)} \geq -\epsilon$ . Therefore, it holds  $\sum_{i, \ell} x_{i, \ell} \geq 1/2 - \epsilon$ . Indeed, if, by contradiction, this condition did not hold, all rows of type  $\mathbf{t}_4$  would have  $w_i < 1/2 (1/2 - \epsilon) - 1/2 (1/2 + \epsilon) = -\epsilon$ .

2. Let  $\mathbf{v}_1 \in \Delta_m$  be the probability vector defined as

$$v_{1,j} := \frac{\sum_{p_2} x_{T_j, p_2}}{\sum_{j, p_2} x_{T_j, p_2}},$$

and  $\tilde{\mathbf{v}}$  be a uniform probability vector of suitable dimension. The following result shows that having a bounded element-wise difference between  $\mathbf{v}_1$  and  $\tilde{\mathbf{v}}$  is a necessary condition for Equation 4.5 to be satisfied.

**Lemma 4.3.** *If  $\|\mathbf{v}_1 - \tilde{\mathbf{v}}\|_1 > 16\epsilon$ , there exists a row  $i$  of type  $\mathbf{t}_2$  s.t.  $w_i < -\epsilon$ .*

*Proof.* Lemma 4.2 implies that, if  $\|\mathbf{v}_1 - \tilde{\mathbf{v}}\|_1 > 16\epsilon$ , there exists a subset  $\mathcal{T} \subseteq \{T_j\}_{j \in [m]}$  such that  $\sum_{T_j \in \mathcal{T}} \sum_{p_2} x_{T_j, p_2} > (1/2 + 4\epsilon) \sum_{j, p_2} x_{T_j, p_2} > 1/4 + \epsilon$ . It follows that  $\sum_{T_j \notin \mathcal{T}} \sum_{p_2} x_{T_j, p_2} < 1/2 + \epsilon - 1/4 - \epsilon = 1/4$ , which implies that row  $(\mathbf{t}_2, \mathcal{T})$  is s.t.  $w_{\mathbf{t}_2, \mathcal{T}} < -1/4 - \epsilon + 1/4 < -\epsilon$ .  $\square$

Let  $\mathbf{v}_2 \in \Delta_{[8m]}$  be the probability vector defined as

$$v_{2,i} := \frac{\sum_{\ell} x_{i, \ell}}{\sum_{i, \ell} x_{i, \ell}},$$

and  $\tilde{\mathbf{v}}$  be a suitable uniform probability vector. Moreover, the following holds.

**Lemma 4.4.** *If  $\|\mathbf{v}_2 - \tilde{\mathbf{v}}\|_1 > 16\epsilon$ , there exists a row  $i$  of type  $\mathbf{t}_3$  s.t.  $w_i < -\epsilon$ .*

*Proof.* Lemma 4.2 implies that, if  $\|\mathbf{v}_2 - \tilde{\mathbf{v}}\|_1 > 16\epsilon$ , there exists a set  $\mathcal{I} \subseteq [8m]$  such that  $\sum_{i \in \mathcal{I}} \sum_{\ell} x_{i,\ell} > (1/2 + 4\epsilon) \sum_{i,\ell} x_{i,\ell} > 1/4 + \epsilon$ . Then,  $\sum_{i \notin \mathcal{I}} \sum_{\ell} x_{i,\ell} < 1/2 + \epsilon/2 - 1/4 - \epsilon = 1/4 - \epsilon/2$ . It follows that there exists a row  $(\mathbf{t}_3, \mathcal{I})$  such that  $w_{\mathbf{t}_3, \mathcal{I}} < -1/4 - \epsilon + 1/4 - \epsilon/2 < -\epsilon$ .  $\square$

In order to satisfy Equation 4.5, all rows  $i$  of type  $\mathbf{t}_2$  and  $\mathbf{t}_3$  have to be s.t.  $w_i \geq -\epsilon$ . Then, by Lemmas 4.3 and 4.4, it holds that  $\|\mathbf{v}_1 - \tilde{\mathbf{v}}\|_1 \leq 16\epsilon$  and  $\|\mathbf{v}_2 - \tilde{\mathbf{v}}\|_1 \leq 16\epsilon$ .

3. We show that, for each  $S_i$ , there exists at most one row  $(\mathbf{t}_4, S_i, p_1)$  for which  $w_{(\mathbf{t}_4, S_i, p_1)} \geq -\epsilon$ .

**Lemma 4.5.** *For each  $S_i$ ,  $i \in [m]$ , there exists at most one row  $(\mathbf{t}_4, S_i, p_1)$  such that  $w_{(\mathbf{t}_4, S_i, p_1)} \geq -\epsilon$ .*

*Proof.* Let  $f(\mathbf{x}, p_1) := \sum_{j: \ell_j = e(p_1)_j} x_{j,\ell}$ . Assume, by contradiction, that for a given  $S_i$  there exist two assignments  $p'_1$  and  $p''_1$  such that  $w_{(\mathbf{t}_4, S_i, p_1)} \geq -\epsilon$  for each  $p_1 \in \{p'_1, p''_1\}$ . Then,  $f(\mathbf{x}, p_1) \geq 1/2 - \epsilon$ , for each  $p_1 \in \{p'_1, p''_1\}$ . Otherwise, we would get  $w_{(\mathbf{t}_4, S_i, p_1)} < 1/2(1/2 - \epsilon) - 1/2(1/2 + \epsilon) = -\epsilon$  for at least one  $p_1 \in \{p'_1, p''_1\}$ . Let  $\mathbf{x}'$  be the vector such that  $x'_{i,\ell} := \frac{x_{i,\ell}}{\sum_{i,\ell} x_{i,\ell}}$ . Then,  $f(\mathbf{x}', p_1) \geq \frac{1/2 - \epsilon}{1/2 + \epsilon} \geq 1 - 4\epsilon$ , for  $p_1 \in \{p'_1, p''_1\}$ . By Lemmas 4.2 and 4.4, we have that  $\|\mathbf{v}_2 - \tilde{\mathbf{v}}\|_1 \leq 16\epsilon$ . Therefore, we can obtain a uniform vector  $\tilde{\mathbf{x}}$  by moving at most  $16\epsilon$  probability from  $\mathbf{x}'$ . This results in a decrease of  $f$  of at most  $16\epsilon$ , that is  $f(\tilde{\mathbf{x}}, p_1) \geq 1 - 20\epsilon$  for each  $p_1 \in \{p'_1, p''_1\}$ .

By construction  $\text{dist}(e) = 1/5$ , which implies  $\text{dist}(e(p'_1), e(p''_1)) \geq 1/5$ . Then, there exists a set of indices  $\mathcal{I}$ , with  $|\mathcal{I}| \geq 8m/5$ , such that  $e(p'_1)_j \neq e(p''_1)_j$  for each  $j \in \mathcal{I}$ . Therefore,  $f(\tilde{\mathbf{x}}, p'_1) + f(\tilde{\mathbf{x}}, p''_1) \leq \sum_{j \in \mathcal{I}} 1/8m + \sum_{j \notin \mathcal{I}} 2/8m \leq 2 - 1/5$ . This leads to a contradiction with  $f(\tilde{\mathbf{x}}, p'_1) + f(\tilde{\mathbf{x}}, p''_1) \geq 2 - 40\epsilon$ .  $\square$

Then, there are at least  $m$  rows  $(\mathbf{t}_4, S_i, p_1)$  s.t.  $w_{(\mathbf{t}_4, S_i, p_1)} \geq -\epsilon$  and, by Lemma 4.5, we get that there exists exactly one such row for each  $S_i$ ,



$i \in [m]$ . Therefore, for each  $S_i$ , there exists  $p_1^i \in \mathcal{P}_1$  such that

$$\sum_{(T_j, p_2): \mathcal{V}(S_i, T_j, p_1^i, p_2)=1} x_{(T_j, p_2)} \geq \frac{1}{2} - 4\epsilon.$$

Notice that, if this condition did not hold, by Step (i) we would obtain

$$w_{\mathbf{v}_4, S_i, p_1^i} < -\frac{1}{2} \left( \frac{1}{2} - 4\epsilon \right) - \frac{7}{2}\epsilon + \frac{1}{2} \left( \frac{1}{2} + \frac{\epsilon}{2} \right) = -\epsilon,$$

which would go against the satisfiability of Equation 4.5.

4. Finally, let  $\mathcal{F}_\varphi^*$  be a free game in which Arthur (*i.e.*, the verifier) chooses question  $T_j$  with probability  $v_{1,j}$  as defined in Step (ii), and Merlin<sub>2</sub> (*i.e.*, the second prover) answers  $p_2$  with probability  $x_{T_j, p_2}/v_{1,j}$ . In this setting (*i.e.*,  $\mathcal{F}_\varphi^*$ ), given question  $S_i$  to Merlin<sub>1</sub>, the two provers will provide compatible answers with probability

$$\mathbb{P}(\mathcal{V}^*(S_i, T_j, p_1^i, p_2) = 1 \mid S_i) = \frac{1/2 - 4\epsilon}{\sum_{j, p_2} x_{T_j, p_2}} \geq \frac{1/2 - 4\epsilon}{1/2 + \epsilon} \geq 1 - 10\epsilon,$$

where the first inequality holds for Equation 4.6 at Step (i). In a canonical (*i.e.*, as in Definition 2.5) free game  $\mathcal{F}_\varphi$ , Arthur picks questions according to a uniform probability distribution. Therefore, the main difference between  $\mathcal{F}_\varphi$  and  $\mathcal{F}_\varphi^*$  is that, in the latter, Arthur draws questions for Merlin<sub>2</sub> from  $\mathbf{v}_1$  which may not be a uniform probability distribution. However, we know that differences between  $\mathbf{v}_1$  and a uniform probability vector must be limited. Specifically, by Lemma 4.3, we have  $\|\mathbf{v}_1 - \tilde{\mathbf{v}}\|_1 \leq 16\epsilon$ . Then, if Merlin<sub>1</sub> and Merlin<sub>2</sub> applied in  $\mathcal{F}_\varphi$  the strategies we described for  $\mathcal{F}_\varphi^*$ , their answers would be compatible with probability at least  $\mathbb{P}(\mathcal{V}(S_i, T_j, p_1^i, p_2) = 1 \mid S_i) \geq 1 - 26\epsilon$ , for each  $S_i$ . Finally, by picking  $\epsilon = \rho/52\nu$ , we reach a contradiction with Lemma 4.1. This concludes the proof. □

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### 4.3 Hardness of $(\alpha, \epsilon)$ -persuasion

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We show that a public signaling scheme approximating the value of the optimal one cannot be computed in polynomial time even if we allow it to be  $\epsilon$ -persuasive (see Equation 4.1). Specifically, assuming ETH, computing an  $(\alpha, \epsilon)$ -persuasive signaling scheme requires at least  $n^{\tilde{\Omega}(\log n)}$ , where

the dimension of the instance is  $n = O(\bar{n}d)$ . We prove this result for the specific case of the  $k$ -voting problem, as introduced in Section 4.1. Besides its practical applicability, this problem is particularly instructive in highlighting the strong connection between the problem of finding suitable posteriors and the  $\epsilon$ -MFS problem, as discussed in the following lemma.

**Lemma 4.6.** *Given a  $k$ -voting instance, the problem of finding a posterior  $\xi \in \Delta_\Theta$  such that  $W_\epsilon(\xi) \geq 0$  is equivalent to finding an  $\epsilon$ -feasible subsystem of  $k$  linear inequalities over the simplex when  $A \in [-1, 1]^{\bar{n} \times d}$  is such that:*

$$A_{r,\theta} = u_\theta^r(a_0) - u_\theta^r(a_1) \quad \text{for each } r \in \mathcal{R}, \theta \in \Theta. \quad (4.7)$$

*Proof.* By setting  $\mathbf{x} = \xi$ , it directly follows that  $\sum_{i \in [\bar{n}]} I[A_i \mathbf{x} \geq -\epsilon] \geq k$  iff  $W_\epsilon(\xi) \geq k$ .  $\square$

The above lemma shows that deciding if there exists a posterior  $\xi$  such that  $W(\xi) \geq k$  or if *all* the posteriors have  $W_\epsilon(\xi) < k$  (i.e., deciding if the utility of the sender can be greater than zero) is as hard as solving the  $\epsilon$ -MFS problem. More precisely, if an  $\epsilon$ -MFS instance does not admit any solution, then there does not exist any posterior guaranteeing a strictly positive winning probability for the sender's preferred candidate. On the other hand, if an  $\epsilon$ -MFS instance admits a solution, there exists a signaling scheme where at least one of the induced posteriors guarantees strictly positive winning probability for the sender's preferred candidate. However, the above connection between the  $\epsilon$ -MFS problem and the  $k$ -voting problem is not sufficient to prove the inapproximability of the  $k$ -voting problem, as the probability whereby this posterior is reached may be arbitrarily small.

Luckily enough, the next theorem shows that it is possible to strengthen the inapproximability result by constructing an instance in which, when 3SAT is satisfiable, there is a signaling scheme such that all the induced posteriors satisfy  $W(\xi) \geq k$  (i.e., the sender's preferred candidate wins with a probability of 1).

**Theorem 4.3.** *Given a  $k$ -voting instance and assuming ETH, there exists a constant  $\epsilon^* > 0$  such that, for any  $\epsilon \leq \epsilon^*$ , finding an  $(\alpha, \epsilon)$ -persuasive signaling scheme requires  $n^{\tilde{\Omega}(\log n)}$  steps for any multiplicative or additive factor  $\alpha$ .*

*Proof.* OVERVIEW. By following the proof of Theorem 4.1, we can provide a polynomial-time reduction from  $\text{FREEGAME}_\delta$  to the problem of finding an  $\epsilon$ -persuasive signaling scheme in  $k$ -voting, with  $\epsilon = \delta/780 = \rho/1560\nu$ . Specifically, if  $\omega(\mathcal{F}_\varphi) = 1$ , there exists a signaling scheme guaranteeing

the sender an expected value of 1. Otherwise, if  $\omega(\mathcal{F}_\varphi) \leq 1 - \delta$ , then all posteriors are such that  $W_\epsilon(\xi) < k$  (i.e., the sender cannot obtain more than 0).

CONSTRUCTION. The  $k$ -voting instance has the following possible states of nature.

1.  $\theta_{(T_j, p_2)}$  for each set of clauses  $T_j$ ,  $j \in [m]$ , and answer  $p_2 \in \mathcal{P}_2 = \{0, 1\}^{6m}$ . Let  $e : \{0, 1\}^{2m} \rightarrow \{0, 1\}^{8m}$  be an encoding function with  $R = 1/4$  and  $\text{dist}(e) \geq 1/5$  (as in the proof of Theorem 4.1). We have a state  $\theta_{(i, \ell)}$  for each  $i \in [8m]$ , and  $\ell = (\ell_1, \dots, \ell_m) \in \{0, 1\}^m$ .
2. There is a state  $\theta_d$  for each  $d \in \{0, 1\}^{7m}$ . It is useful to see vector  $d$  as the union of the subvector  $d_S \in \{0, 1\}^m$  and the subvector  $d_T \in \{0, 1\}^{6m}$ .

The common prior  $\mu$  is such that:

$$\begin{aligned} \mu_{\theta_{(T_j, p_2)}} &= \frac{1}{m 2^{2+6m}} && \text{for each } \theta_{(T_j, p_2)}, \\ \mu_{\theta_{(i, \ell)}} &= \frac{1}{m 2^{5+m}} && \text{for each } \theta_{(i, \ell)}, \\ \mu_{\theta_d} &= \frac{1}{2^{1+7m}} && \text{for each } \theta_d. \end{aligned}$$

To simplify the notation, in the remaining of the proof, let  $u_\theta^r := u_\theta^r(a_0) - u_\theta^r(a_1)$ . The  $k$ -voting instance comprises the following receivers.

1. *Receivers of type  $\mathfrak{t}_1$* : there are  $q$  (the value of  $q$  is specified later in the proof) receivers of type  $\mathfrak{t}_1$ , which are such that  $u_{\theta_{(T_j, p_2)}}^{\mathfrak{t}_1} = 1$  for each  $(T_j, p_2)$ , and  $-1/3$  otherwise.
2. *Receivers of type  $\mathfrak{t}_2$* : there are  $q$  receivers of type  $\mathfrak{t}_2$  such that  $u_{\theta_{(i, \ell)}}^{\mathfrak{t}_2} = 1$  for each  $(i, \ell)$ , and  $-1/3$  otherwise.
3. *Receivers of type  $\mathfrak{t}_3$* : there are  $q$  receivers of type  $\mathfrak{t}_3$  for each subset  $\mathcal{T} \subseteq \{T_j\}_{j \in [m]}$  of cardinality  $m/2$ . Each receiver corresponding to the subset  $\mathcal{T}$  is such that:

$$u_{\theta_{(T_j, p_2)}}^{(\mathfrak{t}_3, \mathcal{T})} = \begin{cases} -1 & \text{if } T_j \in \mathcal{T}, p_2 \in \mathcal{P}_2 \\ 1 & \text{if } T_j \notin \mathcal{T}, p_2 \in \mathcal{P}_2 \end{cases} \quad \text{and } u_\theta^{(\mathfrak{t}_3, \mathcal{T})} = 0 \text{ for every other } \theta.$$

4. *Receivers of type  $\mathfrak{t}_4$* : we have  $q$  receivers of type  $\mathfrak{t}_4$  for each subset  $\mathcal{I}$  of  $4m$  indices selected from  $[8m]$ . Each receiver corresponding to

subset  $\mathcal{I}$  is such that:

$$u_{\theta_{(i,\ell)}}^{(\mathbf{t}_4, \mathcal{I})} = \begin{cases} -1 & \text{if } i \in \mathcal{I}, \ell \in \{0, 1\}^m \\ 1 & \text{if } i \notin \mathcal{I}, \ell \in \{0, 1\}^m \end{cases} \quad \text{and } u_{\theta}^{(\mathbf{t}_4, \mathcal{I})} = 0 \text{ for every other } \theta.$$

5. *Receivers of type  $\mathbf{t}_5$* : there is a receiver of type  $\mathbf{t}_5$  for each  $S_i, p_1 \in \mathcal{P}_1$  and  $\mathbf{d} \in \{0, 1\}^{7m}$ . Let  $\oplus$  be the XOR operator. Then, for each receiver of type  $\mathbf{t}_5$  the following holds:

$$u_{\theta}^{(\mathbf{t}_5, S_i, p_1, \mathbf{d})} = \begin{cases} -1/2 & \text{if } \theta = \theta_{(T_j, p_2)} \text{ and } \mathcal{V}(S_i, T_j, p_1, p_2 \oplus \mathbf{d}_T) = 1 \\ -1/2 & \text{if } \theta = \theta_{(i', \ell)} \text{ and } e(p_1)_{i'} = [\ell \oplus \mathbf{d}_S]_i \\ 1/2 & \text{if } \theta = \theta_{\mathbf{d}} \\ -1 & \text{otherwise} \end{cases}$$

Finally, we set  $k = \left(2 + \binom{m}{m/2} + \binom{8m}{4m}\right)q + m$ . By setting  $q \gg m$  (e.g.,  $q = 2^{10m}$ ), candidate  $a_0$  can get at least  $k$  votes only if all receivers of type  $\mathbf{t}_1, \mathbf{t}_2, \mathbf{t}_3, \mathbf{t}_4$  vote for her.

**COMPLETENESS.** Given a satisfiable assignment  $\zeta$  to the variables in  $\varphi$ , let  $[\zeta]_{T_j} \in \{0, 1\}^{6m}$  be the vector specifying the variables assignment of each clause in  $T_j$ , and  $[\zeta]_{S_i} \in \{0, 1\}^{2m}$  be the vector specifying the assignment of each variable belonging to  $S_i$ . The sender has a signal for each  $\mathbf{d} \in \{0, 1\}^{7m}$ . The set of signals is denoted by  $\mathcal{S}$ , where  $|\mathcal{S}| = 2^{7m}$ , and a signal is denoted by  $s_{\mathbf{d}} \in \mathcal{S}$ . We define a signaling scheme  $\phi$  as follows. First, we set  $\phi_{\theta_{\mathbf{d}}}(s_{\mathbf{d}}) = 1$  for each  $\theta_{\mathbf{d}}$ . If  $|T_j| < 2m$  for some  $j \in [m]$ , we pad  $[\zeta]_{T_j}$  with bits 0 until  $|[\zeta]_{T_j}| = 6m$ . Then, for each  $T_j$ ,  $\phi_{\theta_{(T_j, [\zeta]_{T_j} \oplus \mathbf{d}_T)}}(s_{\mathbf{d}}) = 1/2^m$ . For each  $i \in [8m]$ , set  $\phi_{\theta_{(i, \ell \oplus \mathbf{d}_S)}} = 1/2^{6m}$ , where  $\ell = (e([\zeta]_{S_1})_i, \dots, e([\zeta]_{S_m})_i)$ . First, we prove that the signaling scheme is well-formed. For each state  $\theta_{(T_j, p_2)}$ , it holds that

$$\sum_{s_{\mathbf{d}} \in \mathcal{S}} \phi_{\theta_{(T_j, p_2)}}(s_{\mathbf{d}}) = \frac{1}{2^m} |\{\mathbf{d} : [\zeta]_{T_j} \oplus \mathbf{d}_T = p_2\}| = 1,$$

and, for each  $\theta_{(i, \ell)}$ , the following holds:

$$\sum_{s_{\mathbf{d}} \in \mathcal{S}} \phi_{\theta_{(i, \ell)}}(s_{\mathbf{d}}) = \frac{1}{2^{6m}} |\{\mathbf{d} : (e([\zeta]_{S_1})_i, \dots, e([\zeta]_{S_m})_i \oplus \mathbf{d}_S = \ell)\}| = 1.$$

Now, we show that there exist at least  $k$  voters that will choose  $a_0$ . Let  $\xi \in \Delta_{\Theta}$  be the posterior induced by a signal  $s_{\mathbf{d}}$ . All receivers of type  $\mathbf{t}_1$

choose  $a_0$  since it holds:

$$\begin{aligned} \sum_{(T_j, p_2)} p_{\theta_{(T_j, p_2)}} &= \frac{\sum_{(T_j, p_2)} \mu_{\theta_{(T_j, p_2)}} \phi_{\theta_{(T_j, p_2)}}(s_{\mathbf{d}})}{\sum_{\theta \in \Theta} \mu_{\theta} \phi_{\theta}(s_{\mathbf{d}})} \\ &= \frac{1}{2^{2+7m}} \left( \frac{1}{2^{1+7m}} + \frac{1}{2^{2+7m}} + \frac{1}{2^{2+7m}} \right)^{-1} \\ &= \frac{1}{4}. \end{aligned}$$

Analogously, all receivers of type  $\mathbf{t}_2$  select  $a_0$ . Furthermore, for each  $T_j$ , it holds  $\sum_{p_2} p_{\theta_{(T_j, p_2)}} = 1/4 m$ . Then, for each subset  $\mathcal{T} \subseteq \{T_j\}_{j \in [m]}$  of cardinality  $m/2$ , it holds  $\sum_{T_j \in \mathcal{T}, p_2} p_{\theta_{(T_j, p_2)}} = m/2 \cdot 1/4 m = 1/8$ . Therefore, each receiver of type  $\mathbf{t}_3$  chooses  $a_0$ . An analogous argument holds for receivers of type  $\mathbf{t}_4$ .

Finally, we show that, for each  $S_i$ , the receiver  $(\mathbf{t}_5, S_i, [\zeta]_{S_i}, \mathbf{d})$  chooses  $a_0$ . In particular, receiver  $(\mathbf{t}_5, S_i, [\zeta]_{S_i}, \mathbf{d})$  has the following expected utility:

$$\frac{1}{2} p_{\theta_{\mathbf{d}}} - \frac{1}{2} \sum_{(T_j, p_2)} p_{\theta_{(T_j, p_2)}} - \frac{1}{2} \sum_{(i', \ell)} p_{\theta_{(i', \ell)}} = 0$$

since, for each  $p_{(T_j, p_2)} > 0$ , the following holds  $p_2 \oplus \mathbf{d}_T = [\zeta]_{T_j} \oplus \mathbf{d}_T \oplus \mathbf{d}_T = [\zeta]_{T_j}$  and  $\mathcal{V}(S_i, T_j, [\zeta]_{S_i}, p_2 \oplus \mathbf{d}_T) = \mathcal{V}(S_i, T_j, [\zeta]_{S_i}, [\zeta]_{T_j}) = 1$  for each  $T_j$ . Moreover, for each  $p_{(i', \ell)} > 0$ , it holds  $[l \oplus d_S]_i = e([\zeta]_{S_i})_{i'} \oplus d_{S,i} \oplus d_{S,i} = e([\zeta]_{S_i})_{i'}$ . This concludes the proof of completeness.<sup>1</sup>

**SOUNDNESS.** We prove that, if  $\omega(\mathcal{F}_{\varphi}) \leq 1 - \delta$ , there is no posterior in which  $a_0$  is chosen by at least  $k$  receivers, thus implying that the sender's utility is equal to 0. Now, suppose, towards a contradiction, that there exists a posterior  $\xi$  such that at least  $k$  receivers select  $a_0$ . Let  $\gamma := \sum_{(T_j, p_2)} p_{\theta_{(T_j, p_2)}} + \sum_{(i, \ell)} p_{\theta_{(i, \ell)}}$ . Since all voters of types  $\mathbf{t}_1$  and  $\mathbf{t}_2$  vote for  $a_0$ , it holds that  $\sum_{(T_j, p_2)} p_{\theta_{(T_j, p_2)}} \geq \frac{1}{4} - \epsilon$  and  $\sum_{(i, \ell)} p_{\theta_{(i, \ell)}} \geq \frac{1}{4} - \epsilon$ . Moreover, since at least a receiver  $(\mathbf{t}_5, S_i, p_1, \mathbf{d})$  must play  $a_0$ , there exists a  $\mathbf{d} \in \{0, 1\}^{7m}$  and a state  $\theta_{\mathbf{d}}$  with  $p_{\theta_{\mathbf{d}}} \geq \frac{1}{2} - \epsilon$ . This implies that  $\frac{1}{2} - 2\epsilon \leq \gamma \leq \frac{1}{2} + \epsilon$ .

Consider the reduction to  $\epsilon'$ -MFS, with  $\epsilon' = \rho/52\nu$  (Theorem 4.2). Let  $x_{(T_j, p_2)} = p_{\theta_{(T_j, p_2 \oplus \mathbf{d}_T)}}/\gamma$ ,  $x_{(i, \ell)} = p_{\theta_{(i, \ell \oplus \mathbf{d}_S)}}/\gamma$ , and  $\epsilon = \epsilon'/30$ . All rows of

<sup>1</sup> For the sake of presentation, in the proof, we employ indirect signals of type  $s_{\mathbf{d}}$ . However, it is possible to construct an equivalent direct signaling scheme. Let  $\xi^{\mathbf{d}} \in \Delta_{\Theta}$  be the posterior induced by  $s_{\mathbf{d}}$ . Then, it is enough to substitute each  $s_{\mathbf{d}}$  with a direct signal recommending  $a_0$  to all receivers such that  $\sum_{\theta} p_{\theta}^{\mathbf{d}} u_{\theta}^r \geq 0$ , and  $a_1$  to all the others.

type  $\mathbf{t}_1$  of  $\epsilon'$ -MFS are such that

$$w_{\mathbf{t}_1} = \frac{1}{\gamma} \left( \sum_{(T_j, p_2)} p_{\theta(T_j, p_2)} - \sum_{(i, \ell)} p_{\theta(i, \ell)} \right) \geq -\frac{3\epsilon}{\gamma} \geq -9\epsilon \geq -\epsilon'.$$

All voters of type  $\mathbf{t}_3$  choose  $a_0$ . Then, for all  $\mathcal{T} \subseteq \{T_j\}_{j \in [m]}$  of cardinality  $m/2$ , it holds:

$$\sum_{(T_j, p_2): T_j \in \mathcal{T}} p_{\theta(T_j, p_2)} - \sum_{(T_j, p_2): T_j \notin \mathcal{T}} p_{\theta(T_j, p_2)} \geq -\epsilon.$$

Then, all rows of type  $\mathbf{t}_2$  of  $\epsilon'$ -MFS are such that:

$$w_{(\mathbf{t}_2, \mathcal{T})} = \frac{1}{\gamma} \left( \sum_{(T_j, p_2): T_j \in \mathcal{T}} p_{\theta(T_j, p_2)} - \sum_{(T_j, p_2): T_j \notin \mathcal{T}} p_{\theta(T_j, p_2)} \right) \geq -\frac{\epsilon}{\gamma} \geq -3\epsilon \geq -\epsilon'.$$

A similar argument proves that all rows of type  $\mathbf{t}_3$  of the instance of  $\epsilon'$ -MFS have  $w_{(\mathbf{t}_3, \mathcal{I})} \geq -\epsilon'$ .

To conclude the proof, we prove that, for each voter  $(\mathbf{t}_5, S_i, p_1, \mathbf{d})$  that votes for  $a_0$ , the corresponding row  $(\mathbf{t}_4, S_i, p_1)$  of the instance  $\epsilon'$ -MFS is such that  $w_{(\mathbf{t}_4, S_i, p_1)} \geq -\epsilon'$ . Let  $\gamma' := \sum_{(T_j, p_2): \mathcal{V}(S_i, T_j, p_1, p_2)=1} x_{(T_j, p_2)}$  and  $\gamma'' := \sum_{(i', \ell): e(p_1)_{i'}=\ell_i} x_{(i', \ell)}$ . First, we have that  $\gamma' \geq 1/4 - 7\epsilon$ . If this did not hold, we would have

$$\sum_{\theta} p_{\theta} u_{\theta}^{(\mathbf{t}_5, S_i, p_1, \mathbf{d})} < -\frac{1}{2} \left( \frac{1}{4} - \epsilon \right) - \frac{1}{2} \left( \frac{1}{4} - 7\epsilon \right) - 6\epsilon + \frac{1}{2} \left( \frac{1}{2} + 2\epsilon \right) = \epsilon.$$

Similarly, it holds  $\gamma'' \geq 1/4 - 7\epsilon$ . Hence

$$\begin{aligned} w_{(\mathbf{t}_4, S_i, p_1)} &= -\frac{1}{2}\gamma' + \frac{1}{2}\gamma'' - (1 - \gamma' - \gamma'') \\ &= \frac{1}{2\gamma} \left( \sum_{(T_j, p_2): \mathcal{V}(S_i, T_j, p_1, p_2)=1} p_{\theta(T_j, p_2 \oplus \mathbf{d}_T)} + 3 \sum_{(i', \ell): e(p_1)_{i'}=\ell_i} p_{\theta(i', \ell \oplus \mathbf{d}_S)} \right) - 1 \\ &\geq \frac{2(1/4 - 7\epsilon)}{1/2 + \epsilon} - 1 \geq -30\epsilon = -\epsilon'. \end{aligned}$$

Thus, there exists a probability vector  $\mathbf{x}$  for the instance of  $\epsilon'$ -MFS in which at least  $k$  rows satisfy the  $\epsilon'$ -MFS condition (Equation 4.4), which is in contradiction with  $\omega(\mathcal{F}_{\varphi}) \leq 1 - \delta$ . This concludes the proof.  $\square$

Theorem 4.3 shows that, assuming the ETH, computing an  $(\alpha, \epsilon)$ -persuasive signaling schemes requires at least a quasi-polynomial number of steps in the specific scenario of a  $k$ -voting instance. Therefore, the same holds in the general setting of arbitrary public persuasion problems with binary action spaces.

#### 4.4 A Quasi-polynomial time algorithm for $(\alpha, \epsilon)$ -persuasion

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In this section, we prove that our hardness result (Theorem 4.3) is tight by devising a bi-criteria approximation algorithm. Our result extends the results by Cheng et al. [21] and Xu [16] for signaling problems with binary action spaces. Indeed, it encompasses scenarios with an arbitrary number of actions and state-dependent sender's utility functions.

In order to prove our result, we need some further machinery. Let  $\mathcal{Z}^r := 2^{\mathcal{A}^r}$  be the power set of  $\mathcal{A}^r$ . Then,  $\mathcal{Z} := \times_{r \in \mathcal{R}} \mathcal{Z}^r$  is the set of tuples specifying a subset of  $\mathcal{A}^r$  for each receiver  $r$ . For a given probability distribution over the states of nature, we are interested in determining the set of best responses of each receiver  $r$ , *i.e.*, the subset of  $\mathcal{A}^r$  maximizing her expected utility. Formally, we have the following generalization of Definition 3.1 to multiple receivers.

**Definition 4.3 (BR-set).** *Given  $\xi \in \Delta_\Theta$ , the best-response set (BR-set)  $\mathcal{M}_\xi := (Z^1, \dots, Z^n) \in \mathcal{Z}$  is such that*

$$Z^r = \arg \max_{a \in \mathcal{A}^r} \sum_{\theta \in \Theta} \xi_\theta u_\theta^r(a) \quad \text{for each } r \in \mathcal{R}.$$

Similarly, we define a notion of  $\epsilon$ -BR-set which comprises  $\epsilon$ -approximate best responses to a given distribution over the states of nature.

**Definition 4.4 ( $\epsilon$ -BR-set).** *Given  $\xi \in \Delta_\Theta$ , the  $\epsilon$ -best-response set ( $\epsilon$ -BR-set)  $\mathcal{M}_{\epsilon, \xi} := (Z^1, \dots, Z^n) \in \mathcal{Z}$  is such that, for each  $r \in \mathcal{R}$ , action  $a$  belongs to  $Z^r$  if and only if*

$$\sum_{\theta \in \Theta} \xi_\theta u_\theta^r(a) \geq \sum_{\theta \in \Theta} \xi_\theta u_\theta^r(a') - \epsilon \quad \text{for each } a' \in \mathcal{A}^r.$$

We introduce a suitable notion of *approximability* of the sender's objective function. Our notion of  $\alpha$ -approximable function is a generalization of Xu [16, Definition 4.5] to the setting of arbitrary action spaces and state-dependent sender's utility functions.

**Definition 4.5** ( $\alpha$ -Approximability). *Let  $f := \{f_\theta\}_{\theta \in \Theta}$  be a set of functions  $f_\theta : \mathcal{A} \rightarrow [0, 1]$ . We say that  $f$  is  $\alpha$ -approximable if there exists a function  $g : \Delta_\Theta \times \mathcal{Z} \rightarrow \mathcal{A}$  computable in polynomial time such that, for all  $\xi \in \Delta_\Theta$  and  $Z \in \mathcal{Z}$ , it holds:  $\mathbf{a} = g(\xi, Z)$ ,  $\mathbf{a} \in Z$  and*

$$\sum_{\theta \in \Theta} \xi_\theta f_\theta(\mathbf{a}) \geq \alpha \max_{\mathbf{a}^* \in Z} \sum_{\theta \in \Theta} \xi_\theta f_\theta(\mathbf{a}^*).$$

The voting function  $f$  defined in Section 4.1 is 1-approximable, while, e.g., when the action space is binary a non-monotone submodular function is  $1/2$ -approximable. The  $\alpha$ -approximability assumption is a natural requirement since, otherwise, even evaluating the sender's objective value would result in an intractable problem. When  $f$  is  $\alpha$ -approximable, it is possible to find an approximation of the optimal receivers' actions profile when they are constrained to select actions profiles in  $Z$ .

We now provide an algorithm which computes in quasi-polynomial time, for any  $\alpha$ -approximable  $f$ , a bi-criteria approximation of the optimal solution with an approximation on the objective value arbitrarily close to  $\alpha$ . When  $f$  is 1-approximable our result yields a bi-criteria QPTAS for the problem. The key idea is showing that an optimal signaling scheme can be approximated by a convex combination of suitable  $k$ -uniform posteriors. As in previous works [16, 21], the key part of the proof is a decomposition lemma that proves that all the posteriors can be decomposed in a convex combination of  $q$ -uniform posteriors with a small loss in utility. However, the assumption of state-dependent sender's utility functions makes previous approaches ineffective in our setting. Therefore, we develop a completely new probabilistic analysis of the decomposition lemma. Let  $\varrho := \max_{r \in \mathcal{R}} \varrho_r$ ,  $\bar{n} := |\mathcal{R}|$ , and  $d := |\Theta|$ . Our main positive result reads as follows.

**Theorem 4.4.** *Let the sender utility function  $f$  be  $\alpha$ -approximate. Then, there exists a poly  $\left(n^{\frac{\log(n/\delta)}{\epsilon^2}}\right)$  algorithm that outputs an  $\alpha(1-\delta)$ -approximate  $\epsilon$ -persuasive public signaling scheme.*

*Proof.* We show that there exists a poly  $\left(d^{\frac{\log(\bar{n}\varrho/\delta)}{\epsilon^2}}\right)$  algorithm that computes the given approximation. Let  $q = \frac{32 \log(4\bar{n}\varrho/\delta)}{\epsilon^2}$  and  $\Xi^q \subset \Delta_\Theta$  be the set of  $q$ -uniform distributions over  $\Theta$  (Def. 3.3). We prove that all posteriors  $\xi^* \in \Delta_\Theta$  can be decomposed as a convex combination of  $q$ -uniform posteriors without lowering too much the sender's expected utility. Formally, each posterior  $\xi^* \in \Delta_\Theta$  can be written as  $\xi^* = \sum_{\xi \in \Xi^q} \gamma_\xi \xi$ , with  $\gamma \in \Delta_{\Xi^q}$



such that

$$\sum_{\xi \in \Xi^q} \gamma_\xi \sum_{\theta \in \Theta} \xi_\theta f_\theta(g(p, \mathcal{M}_{\epsilon, \xi})) \geq \alpha (1 - \delta) \max_{\mathbf{a}^* \in \mathcal{M}_{\xi^*}} \sum_{\theta \in \Theta} \xi_\theta^* f_\theta(\mathbf{a}^*).$$

Let  $\tilde{\gamma} \in \Xi^q$  be the empirical distribution of  $q$  i.i.d. samples from  $\xi^*$ , where each  $\theta$  has probability  $\xi_\theta^*$  of being sampled. Therefore, the vector  $\tilde{\gamma}$  is a random variable supported on  $q$ -uniform posteriors with expectation  $\xi^*$ . Moreover, let  $\gamma \in \Delta_{\Xi^q}$  be a probability distribution such as, for each  $\xi \in \mathcal{K}$ ,  $\gamma_\xi := \Pr(\tilde{\gamma} = \xi)$ . For each  $\gamma \in \Delta_{\Xi^q}$  and  $\xi \in \Xi^q$ , we denote by  $\gamma_\xi^{(\theta, i)}$  the conditional probability of having observed posterior  $\xi$ , given that the posterior must assign probability  $i/q$  to state  $\theta$ . Formally, for each  $\xi \in \Xi^q$ , if  $\xi_\theta = i/q$ , we have

$$\gamma_\xi^{(\theta, i)} = \frac{\gamma_\xi}{\sum_{\xi': \xi'_\theta = i/q} \gamma_{\xi'}},$$

and  $\gamma_\xi^{(\theta, i)} = 0$  otherwise. The random variable  $\tilde{\gamma}^{(\theta, i)} \in \Xi^q$  is such that, for each  $\xi \in \Xi^q$ ,  $\Pr(\tilde{\gamma}^{(\theta, i)} = \xi) = \gamma_\xi^{(\theta, i)}$ . Finally, let  $\tilde{\Xi}^q \subseteq \Xi^q$  be the set of posteriors such that  $\xi \in \tilde{\Xi}^q$  if and only if  $|\sum_\theta \xi_\theta u_\theta^r(a) - \sum_\theta \xi_\theta^* u_\theta^r(a)| \leq \frac{\epsilon}{2}$  for each  $r \in \mathcal{R}$  and  $a \in \mathcal{A}^r$ .

We state the following intermediate result.

**Lemma 4.7.** *Given  $\xi^* \in \Delta_\Theta$ , for each  $\theta \in \Theta$  and for each  $i \in [q]$  s.t.  $|i/q - p_\theta^*| \leq \epsilon/4$ , it holds:*

$$\sum_{\xi \in \tilde{\Xi}^q: \xi_\theta = i/q} \gamma_\xi \geq \left(1 - \frac{\delta}{2}\right) \sum_{\xi \in \Xi^q: \xi_\theta = i/q} \gamma_\xi,$$

where  $\gamma$  is the distribution of  $q$  i.i.d. samples from  $\xi^*$ .

*Proof.* Fix  $\bar{\theta} \in \Theta$  and  $i \in [q]$  with  $|i/q - \xi_{\bar{\theta}}^*| \leq \epsilon/4$ . Then, for each  $r \in \mathcal{R}$  and  $a \in \mathcal{A}^r$ , let  $\tilde{t}_a^r := \sum_\theta \tilde{\gamma}_\theta^{(\bar{\theta}, i)} u_\theta^r(a)$  and  $t_a^r := \sum_\theta \xi_\theta^* u_\theta^r(a)$ . First, we show that  $|\mathbb{E}[\tilde{t}_a^r] - t_a^r| \leq \epsilon/4$ . Equivalently,  $|\sum_\theta u_\theta^r(a) (\mathbb{E}[\tilde{\gamma}_\theta^{(\bar{\theta}, i)}] - p_\theta^*)| \leq \epsilon/4$ . Assume  $i/q \geq \xi_{\bar{\theta}}^*$ . Then,

$$\sum_\theta |\mathbb{E}[\tilde{\gamma}_\theta^{(\bar{\theta}, i)}] - p_\theta^*| = \frac{i}{q} - p_{\bar{\theta}}^* + \sum_{\theta \neq \bar{\theta}} \left( p_\theta^* - \frac{\xi_\theta^*}{\sum_{\theta' \neq \bar{\theta}} p_{\theta'}^*} \cdot \left(1 - \frac{i}{q}\right) \right) \quad (4.8a)$$

$$\leq \frac{\epsilon}{4} + 1 - \xi_{\bar{\theta}}^* - 1 + \frac{i}{q} \leq \frac{\epsilon}{2}. \quad (4.8b)$$

Analogously, if  $i/q \leq \xi_{\bar{\theta}}^*$ , we get that  $\sum_{\theta} |\mathbb{E}[\tilde{\gamma}_{\theta}^{(\bar{\theta}, i)}] - \xi_{\theta}^*| \leq \epsilon/2$ . Furthermore, let  $M_1 := \left\{ \theta \in \Theta \mid \mathbb{E}[\tilde{\gamma}_{\theta}^{(\bar{\theta}, i)}] - \xi_{\theta}^* \geq 0 \right\}$ , and  $M_2 := \Theta \setminus M_1$ . Then,

$$\sum_{\theta \in M_1} \left( \mathbb{E}[\tilde{\gamma}_{\theta}^{(\bar{\theta}, i)}] - \xi_{\theta}^* \right) = - \sum_{\theta \in M_2} \left( \mathbb{E}[\tilde{\gamma}_{\theta}^{(\bar{\theta}, i)}] - \xi_{\theta}^* \right) \leq \frac{\epsilon}{4}, \quad (4.9a)$$

where the equality comes from  $\sum_{\theta} \mathbb{E}[\tilde{\gamma}_{\theta}^{(\bar{\theta}, i)}] = \sum_{\theta} \xi_{\theta}^* = 1$  and the inequality follows from Eq. 6.6. Then,

$$\begin{aligned} \sum_{\theta} u_{\theta}^r(a) \left( \mathbb{E}[\tilde{\gamma}_{\theta}^{(\bar{\theta}, i)}] - \xi_{\theta}^* \right) \\ = \sum_{\theta \in M_1} u_{\theta}^r(a) \left( \mathbb{E}[\tilde{\gamma}_{\theta}^{(\bar{\theta}, i)}] - \xi_{\theta}^* \right) + \sum_{\theta \in M_2} u_{\theta}^r(a) \left( \mathbb{E}[\tilde{\gamma}_{\theta}^{(\bar{\theta}, i)}] - \xi_{\theta}^* \right) \\ \leq \frac{\epsilon}{4}, \end{aligned}$$

where we use both

$$\sum_{\theta \in M_2} u_{\theta}^r(a) \left( \mathbb{E}[\tilde{\gamma}_{\theta}^{(\bar{\theta}, i)}] - \xi_{\theta}^* \right) \leq 0$$

and

$$\sum_{\theta \in M_1} u_{\theta}^r(a) \left( \mathbb{E}[\tilde{\gamma}_{\theta}^{(\bar{\theta}, i)}] - \xi_{\theta}^* \right) \leq \frac{\epsilon}{4}$$

by Equation (4.9). Analogously, it is possible to show that

$$\sum_{\theta} u_{\theta}^r(a) \left( \mathbb{E}[\tilde{\gamma}_{\theta}^{(\bar{\theta}, i)}] - \xi_{\theta}^* \right) \geq -\frac{\epsilon}{4}.$$

Then,  $\Pr(|t_a^r - \tilde{t}_a^r| \geq \epsilon/2) \leq \Pr(|\tilde{t}_a^r - \mathbb{E}[\tilde{t}_a^r]| \geq \epsilon/4)$ . Moreover, by the Hoeffding's inequality, we have that, for each  $r \in \mathcal{R}$  and  $a \in \mathcal{A}^r$ , it holds:

$$\Pr(|\tilde{t}_a^r - \mathbb{E}[\tilde{t}_a^r]| \geq \epsilon/4) \leq 2e^{-2q(\frac{\epsilon}{4})^2} = 2e^{\frac{-4\epsilon^2 \log(4\bar{n}_Q/\delta)}{\epsilon^2}} = 2 \left( \frac{\delta}{4\bar{n}_Q} \right)^4 \leq \frac{\delta}{2\bar{n}_Q}.$$

The union bound yields the following:

$$\begin{aligned} \Pr \left( \bigcap_{r \in \mathcal{R}, a \in \mathcal{A}^r} |\tilde{t}_a^r - t_a^r| \leq \frac{\epsilon}{2} \right) &\geq 1 - \sum_{r, a} \Pr \left( |\tilde{t}_a^r - t_a^r| \geq \frac{\epsilon}{2} \right) \\ &\geq 1 - \sum_{r, a} \Pr \left( |\tilde{t}_a^r - \mathbb{E}[\tilde{t}_a^r]| \geq \frac{\epsilon}{4} \right) \\ &= 1 - \frac{\delta}{2}. \end{aligned}$$

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By the definition of  $\tilde{\Xi}^q$ , this implies that  $\Pr(\tilde{\gamma}^{(\bar{\theta}, i)} \in \tilde{\Xi}^q) \geq 1 - \delta/2$ . Finally,

$$\begin{aligned}
 \sum_{\xi \in \tilde{\Xi}^q: \xi_{\bar{\theta}} = i/q} \gamma_{\xi} \Pr\left(\tilde{\gamma}_{\bar{\theta}} = \frac{i}{q}\right) \Pr\left(\tilde{\gamma} \in \tilde{\Xi}^q \mid \tilde{\gamma}_{\bar{\theta}} = \frac{i}{q}\right) \\
 &= \Pr\left(\tilde{\gamma}_{\bar{\theta}} = \frac{i}{q}\right) \Pr\left(\tilde{\gamma}^{(\bar{\theta}, i)} \in \tilde{\Xi}^q\right) \\
 &\geq \left(1 - \frac{\delta}{2}\right) \Pr\left(\tilde{\gamma}_{\bar{\theta}} = \frac{i}{q}\right) \\
 &= \left(1 - \frac{\delta}{2}\right) \sum_{\xi \in \Xi^q: \xi_{\bar{\theta}} = i/q} \gamma_{\xi}.
 \end{aligned}$$

This concludes the proof. □

Then, we state the following auxiliary lemma:

**Lemma 4.8.** *Given  $\xi^* \in \Delta_{\Theta}$ , for each  $\theta \in \Theta$ , it holds:*

$$\sum_{i: |i/q - \xi_{\theta}^*| \geq \epsilon/4} \sum_{\xi \in \Xi^q: \xi_{\theta} = i/q} \gamma_{\xi} \leq \frac{\delta}{2} \xi_{\theta}^*,$$

where  $\gamma$  is the distribution of  $q$  i.i.d. samples from  $\xi^*$ .

*Proof.* The random variable  $\tilde{\gamma}_{\theta}$  is drawn from a binomial distribution. We consider three possible cases. If  $\xi_{\theta}^* \geq 1/8$ , then, by Hoeffding's inequality, it holds

$$\begin{aligned}
 \Pr\left(|\tilde{\gamma}_{\theta} - \xi_{\theta}^*| \geq \frac{\epsilon}{4}\right) &\leq 2e^{-2q(\epsilon/4)^2} \\
 &= 2e^{-4 \log(4n\varrho/\delta)} \\
 &\leq \delta/16 \\
 &\leq \frac{\delta}{2} \xi_{\theta}^*
 \end{aligned}$$

If  $\xi_\theta^* \leq 1/8$ , then, by Chernoff's bound, it holds

$$\Pr \left( \tilde{\gamma}_\theta - \xi_\theta^* \geq \frac{\epsilon}{4} \right) \leq e^{-q(\epsilon/4)^2 \frac{1}{1-2\xi_\theta^*} \log\left(\frac{1-\xi_\theta^*}{\xi_\theta^*}\right)} \quad (4.10a)$$

$$\leq e^{-2 \log(4\bar{n}\varrho/\delta) \log\left(\frac{7}{8\xi_\theta^*}\right)} \quad (4.10b)$$

$$\leq \left( \frac{8}{7} \xi_\theta^* \right)^{2 \log(4/\delta)} = \quad (4.10c)$$

$$= \left( \frac{1}{e} \frac{8}{7} e \xi_\theta^* \right)^{2 \log(4/\delta)} \quad (4.10d)$$

$$\leq (e)^{-2 \log(4/\delta)} \frac{8}{7} e \xi_\theta^* \quad (4.10e)$$

$$\leq \frac{\delta}{16} \frac{8}{7} e \xi_\theta^* \quad (4.10f)$$

$$\leq \frac{\delta}{4} \xi_\theta^* \quad (4.10g)$$

where, to get from (4.10d) to (6.4e), we use  $\frac{8}{7} e \xi_\theta^* \leq 1$  and  $2 \log(4/\delta) \geq 1$ . Moreover

$$\Pr \left( \tilde{\gamma}_\theta - \xi_\theta^* \leq -\frac{\epsilon}{4} \right) \leq e^{-q(\epsilon/4)^2 \frac{1}{2(1-\xi_\theta^*)\xi_\theta^*}} \quad (4.11a)$$

$$\leq e^{-\frac{\log(4\bar{n}\varrho/\delta)}{\xi_\theta^*}} = \left( e^{\frac{1}{\xi_\theta^*}} \right)^{\log\left(\frac{\delta}{4}\right)} \quad (4.11b)$$

$$\leq \left( \frac{1}{\xi_\theta^*} e \right)^{\log\left(\frac{\delta}{4}\right)} \quad (4.11c)$$

$$\leq \left( \frac{1}{\xi_\theta^*} \right)^{-1} e^{\log\left(\frac{\delta}{4}\right)} \quad (4.11d)$$

$$= \frac{\delta}{4} \xi_\theta^*. \quad (4.11e)$$

where in (6.5d) we use  $e^x \geq ex$  and in (6.5e) that  $\log(\delta/4) < -1$ . Then,

$$\sum_{i: |i/q - \xi_\theta^*| \geq \epsilon/4} \sum_{\xi \in \Xi^q: p_\theta = i/q} \gamma_\xi = \Pr \left( |\tilde{\gamma}_\theta - \xi_\theta^*| \geq \frac{\epsilon}{4} \right) \leq \frac{\delta}{2} \xi_\theta^*,$$

which concludes the proof of the lemma.  $\square$

Now we can prove that, given a  $\xi^* \in \Delta_\Theta$ ,  $\sum_{\xi \in \Xi^q} \gamma_\xi \xi_\theta \geq (1 - \delta) \xi_\theta^*$  for each  $\theta$ .

**Lemma 4.9.** *Given a  $\xi^* \in \Delta_\Theta$ , for each  $\theta \in \Theta$ , it holds:*

$$\sum_{\xi \in \tilde{\Xi}^q} \gamma_\xi \xi_\theta \geq (1 - \delta) \xi_\theta^*,$$

where  $\gamma$  is the distribution of  $q$  i.i.d. samples from  $\xi^*$ .

*Proof.* We show the following:

$$\sum_{\xi \in \tilde{\Xi}^q} \gamma_\xi \xi_\theta \geq \sum_{i: |i/q - \xi_\theta^*| \leq \epsilon/4} \frac{i}{q} \sum_{\xi \in \tilde{\Xi}^q: \xi_\theta = i/q} \gamma_\xi \quad (4.12a)$$

$$\geq \sum_{i: |i/q - \xi_\theta^*| \leq \epsilon/4} \frac{i}{q} \sum_{\xi \in \Xi^q: \xi_\theta = i/q} \left(1 - \frac{\delta}{2}\right) \gamma_\xi \quad (4.12b)$$

$$= \left(1 - \frac{\delta}{2}\right) \sum_{i: |i/q - \xi_\theta^*| \leq \epsilon/4} \frac{i}{q} \sum_{\xi \in \Xi^q: \xi_\theta = i/q} \gamma_\xi \quad (4.12c)$$

$$\geq \left(1 - \frac{\delta}{2}\right) \left( \xi_\theta^* - \sum_{i: |i/q - \xi_\theta^*| \geq \epsilon/4} \frac{i}{q} \sum_{\xi \in \Xi^q: \xi_\theta = i/q} \gamma_\xi \right) \quad (4.12d)$$

$$\geq \left(1 - \frac{\delta}{2}\right) \left( \xi_\theta^* - \sum_{i: |i/q - \xi_\theta^*| \geq \epsilon/4} \sum_{\xi \in \Xi^q: \xi_\theta = i/q} \gamma_\xi \right) \quad (4.12e)$$

$$\geq \left(1 - \frac{\delta}{2}\right)^2 \xi_\theta^* \quad (4.12f)$$

$$\geq (1 - \delta) \xi_\theta^*. \quad (4.12g)$$

Equation (4.12a) holds since we are restricting the set of posteriors; Equation (4.12b) holds by Lemma 4.7; Equation (4.12e) holds since  $i/q \leq 1$ ; and Equation (4.12f) holds by Lemma 4.8. This concludes the proof of the lemma.  $\square$

We need to prove that all the posteriors in  $\tilde{\Xi}^q$  guarantee to the sender at least the same expected utility of  $\xi^*$ . Formally, we prove that the  $\epsilon$ -BR-set of each  $\xi \in \tilde{\Xi}^q$  contains the BR-set of  $\xi^*$ . This is shown via the following lemma.

**Lemma 4.10.** *Given  $\xi^* \in \Delta_\Theta$ , for each  $\xi \in \tilde{\Xi}^q$ , it holds:  $\mathcal{M}_{\xi^*} \subseteq \mathcal{M}_{\epsilon, \xi}$ .*

*Proof.* Let  $Z_1 = \mathcal{M}_{\epsilon, \xi}$  and  $Z_2 = \mathcal{M}_{\xi^*}$ . Suppose  $a \in Z_2^r$ . Then, for all  $a' \in \mathcal{A}^r$ ,

$$\sum_{\theta} \xi_{\theta} u_{\theta}^r(a) \geq \sum_{\theta} p_{\theta}^* u_{\theta}^r(a) - \frac{\epsilon}{2} \geq \sum_{\theta} \xi_{\theta}^* u_{\theta}^r(a') - \frac{\epsilon}{2} \geq \sum_{\theta} \xi_{\theta} u_{\theta}^r(a') - \epsilon.$$

Thus,  $a \in Z_1^r$ , which proves the lemma.  $\square$

Finally, we prove that we can represent each posterior  $\xi^*$  as a convex combination of  $q$ -uniform posteriors with a small loss in the sender's expected utility. For  $\xi \in \Xi^q$  and  $Z \in \mathcal{Z}$ , let  $g^* : \Delta_{\Theta} \times \mathcal{Z} \rightarrow [0, 1]$  be a function such that  $g^*(\xi, Z) := \max_{\mathbf{a} \in Z} \sum_{\theta} \xi_{\theta} f_{\theta}(\mathbf{a})$ . Given  $\xi^* \in \Delta_{\Theta}$ , we are interested in bounding the difference in the sender's expected utility when  $\xi^*$  is approximated as a convex combination  $\gamma$  of  $q$ -uniform posteriors, the sender exploits an  $\alpha$ -approximation of  $f$ , and she allows receivers for  $\epsilon$ -persuasive best-responses. Formally,

**Lemma 4.11.** *Given a  $\xi^* \in \Delta_{\Theta}$ , it holds:*

$$\sum_{\xi \in \Xi^q} \gamma_{\xi} \sum_{\theta} \xi_{\theta} f_{\theta}(g(\xi, \mathcal{M}_{\epsilon, \xi})) \geq f_{\theta}(g^*(\xi^*, \mathcal{M}_{\xi^*})),$$

where  $\gamma$  is the distribution of  $q$  i.i.d. samples from  $\xi^*$ .

*Proof.* We prove the following:

$$\sum_{\xi \in \Xi^q} \gamma_{\xi} \sum_{\theta} \xi_{\theta} f_{\theta}(g(\xi, \mathcal{M}_{\epsilon, \xi})) \tag{4.13a}$$

$$\geq \alpha \sum_{\xi \in \Xi^q} \gamma_{\xi} \sum_{\theta} \xi_{\theta} f_{\theta}(g^*(\xi, \mathcal{M}_{\epsilon, \xi})) \tag{4.13b}$$

$$\geq \alpha \sum_{\xi \in \Xi^q} \gamma_{\xi} \sum_{\theta} \xi_{\theta} f_{\theta}(g^*(\xi, \mathcal{M}_{\epsilon, \xi})) \tag{4.13c}$$

$$\geq \alpha \sum_{\xi \in \Xi^q} \gamma_{\xi} \sum_{\theta} \xi_{\theta} f_{\theta}(g^*(\xi^*, \mathcal{M}_{\epsilon, \xi})) \tag{4.13d}$$

$$\geq \alpha \sum_{\xi \in \Xi^q} \gamma_{\xi} \sum_{\theta} \xi_{\theta} f_{\theta}(g^*(\xi^*, \mathcal{M}_{\xi^*})) \tag{4.13e}$$

$$\geq \alpha (1 - \delta) \sum_{\theta} \xi_{\theta}^* f_{\theta}(g^*(\xi^*, \mathcal{M}_{\xi^*})). \tag{4.13f}$$

Equation (4.13a) is the relaxed sender's expected utility; Equation (4.13b) holds by Definition 4.5; Equation (4.13c) holds by restricting the set of

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posteriors; Equation (4.13d) holds by the optimality of  $g^*$ ; Equation (4.13e) holds by Lemma 4.10; and Equation (4.13c) holds by Lemma 4.9. This concludes the proof.  $\square$

Therefore, we can safely restrict to posteriors in  $\Xi^q$ . Since there are  $|\Xi^q| = \text{poly}\left(d^{\frac{\log(\bar{n}\theta/\epsilon)}{\epsilon^2}}\right)$  posteriors, the following linear program (LP 6.8) has  $O(|\Xi^q|)$  variables and constraints and finds an  $\alpha(1 - \delta)$ -approximation of the optimal signaling scheme.

$$\max_{\gamma \in \Delta_{\Xi^q}} \sum_{\xi \in \Xi^q} \gamma_{\xi} \sum_{\theta \in \Theta} \xi_{\theta} f_{\theta}(g(\xi, \mathcal{M}_{\epsilon}(\xi))) \quad (4.14a)$$

$$\text{s.t. } \sum_{\xi \in \Xi^q} \gamma_{\xi} \xi_{\theta} = \mu_{\theta} \quad \forall \theta \in \Theta \quad (4.14b)$$

Given the distribution on the  $q$ -uniform posteriors  $\gamma$ , we can construct a direct signaling scheme  $\phi$  by setting:

$$\phi_{\theta}(\mathbf{a}) = \sum_{\xi \in \Xi^q: \mathbf{a} = g(\xi, \mathcal{M}_{\epsilon}(\xi))} \gamma_{\xi} \xi_{\theta}, \text{ for each } \theta \in \Theta \text{ and } \mathbf{a} \in \mathcal{A}.$$

This shows that such a  $\phi$  is  $\alpha(1 - \delta)$ -approximate and  $\epsilon$ -persuasive, which are precisely our desiderata, thus concluding the proof.  $\square$





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# CHAPTER 5

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## Persuading Voters in Simple Elections

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In this chapter, we focus on the computation of public and private signaling scheme in one of the simple election, *i.e.*, k-voting.

### 5.1 Model

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Our model is a generalization of the fundamental special case introduced by [22]. It comprises a *sender* and a finite set  $R$  of *receivers* (voters) that must choose one alternative from a set  $C = \{c_0, \dots, c_\ell\}$  of candidates (*i.e.*,  $C$  is the set of voters's available actions). Each voter must choose a candidate from  $C$ . Each voter's utility depends only on her own action and the (random) state of nature, but not on the actions of other voters. In particular, we write  $u_r : \Theta \times C \rightarrow [0, 1]$ , where  $\Theta = \{\theta_i\}_{i=1}^n$  is the finite space of states of nature. The value of  $u_\theta^r(c)$  is a measure of voter  $r$ 's appreciation of candidate  $c$  when the state of nature is  $\theta$ . A profile of votes (*i.e.*, one candidate for each voter) is denoted by  $\mathbf{c} \in \mathbf{C} = \times_{r \in R} C$ . In general settings, beyond voting, we denote the sender's utility when the state of nature is  $\theta$  with  $f_\theta : \times_{r \in R} C \rightarrow [0, 1]$  (here  $C$  may be an arbitrary space of actions). Furthermore, we say that  $f$  is *anonymous* if its value depends only on  $\theta$  and on the number of players selecting each action. In the spe-

cific context of voting, the sender's objective is maximizing the winning probability of  $c_0$  (according to some voting rules). In this setting, instead of using  $f$ , we denote the sender's utility function by  $W : \times_{r \in R} C \rightarrow \{0, 1\}$ , where  $W(\cdot) = 1$  if  $c_0$  wins, and  $W(\cdot) = 0$  otherwise. The state of nature influences the receivers' preferences but it does not affect the sender's payoff, which only depends on the final votes.<sup>1</sup> When the sender's signaling scheme  $\phi$  is direct and persuasive we write  $W(\phi)$  to denote the sender's expected utility. Finally, function  $\delta : \mathbf{C} \times C \rightarrow \mathbb{N}$  is s.t.  $\delta(\mathbf{c}, c)$  is the number of voters that are recommended  $c$  by  $\mathbf{c}$ .

We consider two commonly adopted voting rules: *k-voting rule* and *plurality voting rule* (see, e.g., [31]). In an election with a *k-voting rule* each voter chooses a candidate after observing the sender's signal. Candidate  $c_i$  is elected if it receives at least  $k$  votes, where  $k \in [|R|]$  is the established electoral rule. The problem of designing the optimal sender's persuasive signaling scheme under a *k-voting rule* is denoted by K-V. In an election with *plurality voting rule* the winner is determined as the candidate with a plurality (greatest number) of votes. The problem of finding an optimal persuasive signaling scheme for the sender with plurality voting is denoted by PL-V. In both settings, we focus on maximizing the winning probability of the sender. The problem can be written as the optimization problem:  $\max_{\phi} \sum_{\theta \in \Theta, \mathbf{c} \in \mathbf{C}} \mu(\theta) \phi_{\theta}(\mathbf{c}) W(\mathbf{c})$ , subject to  $\phi$  being persuasive for each voter.

## 5.2 Private Signaling with *k*-Voting Rules

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In this section, we show that a solution to K-V (*i.e.*, finding an optimal persuasive signaling scheme under a *k-voting rule*) can be found in polynomial time when the sender can employ a private signaling scheme.

First, we show that the sender can restrict the choice of a signaling scheme to the set of the schemes  $\phi$  whose marginal signaling schemes are Pareto efficient on the set  $\{\phi_{\theta}^r(c_0)\}_{\theta \in \Theta, r \in \mathcal{R}}$  (Lemma 5.1), and recommend with positive probability either  $c_0$  or the candidate giving  $r$  the best utility under  $\theta$  (Lemma 5.2).

**Lemma 5.1.** *Given a signal  $\phi'$  and a set of persuasive marginal signaling schemes  $\{\phi_r\}_{r \in \mathcal{R}}$ , if  $\phi_{r,\theta}(c_0) \geq \phi'_{r,\theta}(c_0)$  for each  $r \in \mathcal{R}$  and  $\theta \in \Theta$ , there exists a persuasive signaling scheme  $\phi$  such that  $W(\phi) \geq W(\phi')$ .*

*Proof.* Be given a signaling scheme  $\phi'$  and a set of persuasive marginal signaling schemes  $\{\phi_r\}_{r \in \mathcal{R}}$  s.t.  $\phi_{r,\theta}(c_0) \geq \phi'_{r,\theta}(c_0)$  for each  $r \in \mathcal{R}$ ,  $\theta \in \Theta$ .

---

<sup>1</sup>The sender's utility function is state-independent in many settings, e.g., voting [32], and marketing [23, 33].

Intuitively, we show that it is possible to move probability mass to  $c_0$  while guaranteeing persuasiveness with the following iterative procedure.

Let  $\phi^0 = \phi'$ . Then, we iterate over  $r \in [\mathcal{R}]$ , and update the signaling scheme with the following procedure. Let  $A_r$  be an arbitrary mapping from  $[\mathbf{C}_{-r}]$  to  $\mathbf{C}_{-r}$ , which serves as an arbitrary ordering of elements in  $\mathbf{C}_{-r}$  (i.e.,  $A_r(i)$  returns the  $i$ -th element of  $\mathbf{C}_{-r}$  in such ordering). Moreover, for each  $\theta \in \Theta$ , we define  $\Delta_r^0(\theta) = \phi_{r,\theta}(c_0) - \phi'_{r,\theta}(c_0)$ . Given a voter  $r$ , let  $\mathbf{C}_{-r} = \times_{r' \neq r} C$ . For each  $r$ , we iterate over  $i \in [\mathbf{C}_{-r}]$ , and perform the following updates:  $\mathbf{c}_{-r} = A_r(i)$ ,

$$\phi_{\theta}^r(c_0, \mathbf{c}_{-r}) = \min \left\{ \phi_{\theta}^{r-1}(c_0, \mathbf{c}_{-r}) + \Delta_r^{i-1}(\theta), \sum_{c \in C} \phi_{\theta}^{r-1}(\theta, (c_0, \mathbf{c}_{-r})) \right\}, \quad (5.1)$$

and

$$\Delta_r^i(\theta) = \Delta_r^{i-1}(\theta) - \phi^r(\theta, (c_0, \mathbf{c}_{-r})) + \phi^{r-1}(\theta, (c_0, \mathbf{c}_{-r})),$$

where  $\phi^r(\theta, (c, \mathbf{c}_{-r}))$  is the probability of recommending  $c$  to  $r$  and  $\mathbf{c}_{-r}$  to the other receivers, under  $\theta$  (at iteration  $r$ ). Finally, for each  $\mathbf{c}_{-r}$ , and  $c \neq c_0$ , set:

$$\begin{aligned} \phi_{\theta}^r(c, \mathbf{c}_{-r}) &= \\ &= \frac{\phi_{r,\theta}(c) \left( \sum_{c' \in C} \phi_{\theta}^{r-1}(c', \mathbf{c}_{-r}) - \phi_{\theta}^r(c_0, \mathbf{c}_{-r}) \right)}{\sum_{c' \in C \setminus \{c_0\}} \phi_{r,\theta}(c')}, \end{aligned}$$

the numerator is well-defined because of the minimization in Equation 5.1. After having enumerated all the receivers, we obtain  $\phi^{|\mathcal{R}|}$ . We show that  $\phi = \phi^{|\mathcal{R}|}$  is precisely the desired signaling scheme. First, we show that, at each iteration  $r$ ,  $\phi^r$  is well formed. For each iteration  $r$ , and pair  $(\theta, \mathbf{c}_{-r})$ , we show that  $\sum_{c \in C} \phi^r(\theta, (c, \mathbf{c}_{-r})) = \sum_{c \in C} \phi^{r-1}(\theta, (c, \mathbf{c}_{-r}))$ . We have:  $\sum_{c \in C} \phi^r(\theta, (c, \mathbf{c}_{-r})) = \phi^r(\theta, (c_0, \mathbf{c}_{-r})) + \sum_{c \in C \setminus \{c_0\}} \phi^r(\theta, (c, \mathbf{c}_{-r}))$ . Then, by expanding  $\phi_{\theta}^r(c, \mathbf{c}_{-r})$  via the update rule, we obtain:

$$\begin{aligned} \sum_{c \in C} \phi_{\theta}^r(c, \mathbf{c}_{-r}) &= \\ &= \phi_{\theta}^r(c_0, \mathbf{c}_{-r}) + \sum_{c \in C} \phi_{\theta}^{r-1}(c, \mathbf{c}_{-r}) - \phi_{\theta}^r(c_0, \mathbf{c}_{-r}), \end{aligned}$$

which is precisely  $\sum_{c \in C} \phi_{\theta}^{r-1}(c, \mathbf{c}_{-r})$ . This implies that  $\sum_{\mathbf{c} \in \mathbf{C}} \phi_{\theta}^r(\mathbf{c}) = 1$ , and that receiver  $r$ 's marginal probabilities are modified only at iteration  $r$ . Now, we show that receiver  $r$ 's marginals are updated correctly. We distinguish the following two cases.

i) It is easy to see that, for candidate  $c_0$ ,

$$\begin{aligned} \sum_{\mathbf{c}_{-r} \in \mathbf{C}_{-r}} \phi^r - \theta(c_0, \mathbf{c}_{-r}) &= \\ &= \Delta_r^0(\theta) + \sum_{\mathbf{c}_{-r} \in \mathbf{C}_{-r}} \phi_{\theta}^{r-1}(c_0, \mathbf{c}_{-r}) = \phi_{r,\theta}(c_0). \end{aligned}$$

ii) For each candidate  $c \neq c_0$ , we have:

$$\begin{aligned} \sum_{\mathbf{c}_{-r} \in \mathbf{C}_{-r}} \phi_{\theta}^r(c, \mathbf{c}_{-r}) &= \\ &= \sum_{\mathbf{c}_{-r} \in \mathbf{C}_{-r}} \frac{\phi_{r,\theta}(c) \left( \sum_{c' \in C} \phi_{\theta}^{r-1}(c, \mathbf{c}_{-r}) - \phi_{\theta}^r(c_0, \mathbf{c}_{-r}) \right)}{\sum_{c' \in C \setminus \{c_0\}} \phi_r : \theta(c')} = \\ &= \frac{\phi_{r,\theta}(c) \left( \sum_{\mathbf{c} \in S} \phi_{\theta}^{r-1}(\mathbf{c}) - \sum_{\mathbf{c}_{-r} \in S_{-r}} \phi_{\theta}^r(c_0, \mathbf{c}_{-r}) \right)}{\sum_{c' \in C \setminus \{c_0\}} \phi_{r,\theta}(c')} = \\ &= \frac{\phi_{r,\theta}(c)(1 - \phi_{r,\theta}(c_0))}{\sum_{c' \in C \setminus \{c_0\}} \phi_{r,\theta}(c')} = \phi_{r,\theta}(c). \end{aligned}$$

Since  $\{\phi_r\}_{r \in R}$  are persuasive, also the new signaling scheme  $\phi$  is persuasive. Finally, we show that the new signaling scheme does not decrease sender's expected utility. Let  $\mathbf{C}^* = \{\mathbf{c} \in \mathbf{C} | \delta(\mathbf{c}, c_0) \geq k\}$  be the set of joint signals recommending  $c_0$  to more than  $k$  voters (under a  $k$ -voting rule). Then,  $W(\phi) = \sum_{\theta \in \Theta} \mu(\theta) \sum_{\mathbf{c} \in \mathbf{C}^*} \phi(\theta, \mathbf{c})$ . It is enough to show that, for each iteration  $r$ , for each  $\theta \in \Theta$ , and, for each  $\mathbf{c}_{-r} \in \mathbf{C}_{-r}$ , it holds

$$\sum_{c \in C} (\phi_{\theta}^r(c, \mathbf{c}_{-r}) - \phi_{\theta}^{r-1}(c, \mathbf{c}_{-r})) \mathbb{1}_{(c, \mathbf{c}_{-r}) \in \mathbf{C}^*} \geq 0.$$

We distinguish three cases. i) When  $\delta(\mathbf{c}_{-r}, c_0) < k - 1$ , a change in  $r$ 's marginal probabilities does not affect the sender's winning probability, term

$\mathbb{1}_{(c, \mathbf{c}_{-r}) \in \mathbf{C}^*}$  being always 0. ii) When  $\delta(\mathbf{c}_{-r}, c_0) = k - 1$ ,  $\mathbb{1}_{(c, \mathbf{c}_{-r}) \in \mathbf{C}^*} = 1$  only if  $c = c_0$ , and  $\phi_\theta^r(c_0, \mathbf{c}_{-r}) \geq \phi_\theta^{r-1}(c_0, \mathbf{c}_{-r})$ . iii) When  $\delta(\mathbf{c}_{-r}, c_0) > k - 1$ ,  $\mathbb{1}_{(c, \mathbf{c}_{-r}) \in \mathbf{C}^*}$  is always 1, and we already know that  $\sum_{c \in C} (\phi_\theta^r(c, \mathbf{c}_{-r}) - \phi_\theta^{r-1}(c, \mathbf{c}_{-r})) = 0$ . This concludes the proof.  $\square$

We now state the next lemma.

**Lemma 5.2.** *There always exists a solution to K-V in which, for all  $r \in R$  and  $\theta \in \Theta$ ,  $\phi_{r,\theta}(c) > 0$  if and only if one of the following two conditions is satisfied:*

- $c = c_0$ ,
- $c \in \arg \max_{c' \in C} u_\theta^r(c')$ .

*Proof.* Given a persuasive signaling scheme  $\phi'$ , we show that it is possible to build a collection  $\{\phi_r\}_{r \in R}$  with the property above, s.t.  $\phi_{r,\theta}(c_0) \geq \phi'_{r,\theta}(c_0)$  for each  $r \in R$ ,  $\theta \in \Theta$ . This, together with Lemma 5.1, proves our result. We build  $\phi$  iteratively. For each pair  $(\theta, r)$ , select  $c^* \in \arg \max_{c \in C} u_\theta^r(c)$ , and set  $\phi_{r,\theta}(c^*) = 1 - \phi'_{r,\theta}(c_0)$ ,  $\phi_{r,\theta}(c_0) = \phi'_{r,\theta}(c_0)$ , and  $\phi_{r,\theta}(c) = 0$  for each other  $c \in C \setminus \{c_0, c^*\}$ . It is immediate to see that, for each  $\theta$  and  $r$ ,  $\sum_{c \in C} \phi_{r,\theta}(c) = 1$ . Next, we show that each  $\phi_r$  is persuasive, i.e.,  $\sum_{\theta \in \Theta} \mu(\theta) \phi_{r,\theta}(c) (u_\theta^r(c) - u_\theta^r(c')) \geq 0$  for each  $r \in R$ , and  $c, c' \in C$ . If  $c = c_0$ , we have  $\phi_{r,\theta}(c_0) > \phi'_{r,\theta}(c_0)$  only if  $c_0 \in \arg \max_{c \in C} u_\theta^r(c)$ , which means  $(u_\theta^r(c_0) - u_\theta^r(c')) \geq 0$ , in the remaining cases we have  $\phi_{r,\theta}(c_0) = \phi'_{r,\theta}(c_0)$ . If  $c \neq c_0$ ,  $c \in \arg \max_{c' \in C} u_\theta^r(c')$  for each  $\theta \in \Theta$  with  $\phi_{r,\theta}(c) > 0$ , which makes the incentive constraint satisfied.  $\square$

By exploiting Lemma 5.2, we show that an optimal persuasive signaling scheme under a  $k$ -voting rule can be computed in polynomial time via the following linear program (LP). Let  $\beta_\theta \in \mathbb{R}$  be the probability with which  $k$  voters vote for  $c_0$  with state  $\theta$ . Then, we can compute an optimal solution

to K-V as follows (the proof is provided below):

$$\max_{\substack{\beta \in [0,1]^{| \Theta |}, z \in \mathbb{R}_+^{| \Theta | \times k \times | \mathcal{R} |} \\ t, q \in \mathbb{R}_+^{| \Theta | \times k} \\ \phi_{\cdot, \cdot}(c_0) \in [0,1]^{| \mathcal{R} \times \Theta |}}} \sum_{\theta \in \Theta} \mu(\theta) \beta_{\theta} \quad (5.2a)$$

$$\text{s.t.} \sum_{\theta \in \Theta} \mu(\theta) \phi_{r, \theta}(c_0) (u_{\theta}^r(c_0) - u_{\theta}^r(c)) \geq 0 \quad (5.2b)$$

$$\forall r \in \mathcal{R}, \forall c \in C \setminus \{c_0\}$$

$$\beta_{\theta} \leq \frac{1}{k-m} q_{\theta, m} \forall \theta \in \Theta, \forall m \in \{0, \dots, k-1\} \quad (5.2c)$$

$$q_{\theta, m} \leq (|R| - m) t_{\theta, m} + \sum_{r \in \mathcal{R}} z_{\theta, r, m} \quad (5.2d)$$

$$\forall \theta \in \Theta, \forall m \in \{0, \dots, k-1\}$$

$$\begin{aligned} \phi_{r, \theta}(c_0) &\geq t_{\theta, m} + z_{\theta, m, r} \\ \forall r \in \mathcal{R}, \forall \theta \in \Theta, \forall m \in \{0, \dots, k-1\}. \end{aligned} \quad (5.2e)$$

This formulation allows us to state the following:

**Theorem 5.1.** *It is possible to compute an optimal persuasive private signaling scheme for K-V in  $\text{poly}(n, \ell, |R|)$  time.*

*Proof.* Formulation 6.8 has a polynomial number of variables and constraints. Then, proving Theorem 5.1 amounts to show that a solution to Formulation 6.8 is also a solution to K-V.

Let  $c_{\theta, r}^* = \arg \max_{c \in C} u_{\theta}^r(c)$ , for each  $\theta$  and  $r$ . First, by Lemma 5.2, the space of available signals can be restricted to those in which, for each  $r$  and  $\theta$ , only  $\phi_{r, \theta}(c_0)$  and  $\phi_{r, \theta}(c_{\theta, r}^*)$  are  $> 0$ , and  $\phi_{r, \theta}(c_{\theta, r}^*) = 1 - \phi_{r, \theta}(c_0)$ . Constraints (5.2b) are the incentive constraints for action  $c_0$ . For any  $c \neq c_0$ , the incentive constraints are satisfied by construction. Objective (5.2a) is given by the sum over all  $\theta \in \Theta$  of the prior of state  $\theta$ , multiplied by the probability of having at least  $k$  vote for  $c_0$  given  $\theta$ . We need to show the correctness of  $\beta_{\theta}$ . For each state of nature the maximum probability with which at least  $k$  receivers play  $c_0$  is given by:

$$\beta_{\theta} = \min \left\{ \min_{m \in \{0, \dots, k-1\}} \frac{1}{k-m} q_{\theta, m}, 1 \right\},$$

where  $q_{\theta, m}$  is the sum of the lowest  $|R| - m$  elements in the set  $\{\phi_{r, \theta}(c_0)\}_{r \in \mathcal{R}}$ ; for further details, see [22, Lemma 3]. This is enforced via Constraints (5.2c).

Constraints (5.2d) and (5.2e) ensure  $q_{\theta,m}$ 's consistency, and are derived from the dual of a simple LP of this kind:  $\min_{y \in \mathbb{R}^n} x^\top y$  s.t.  $\mathbf{1}^\top y = w$  and  $0 \leq y \leq 1$  (where  $x \in \mathbb{R}^n$  is the vector from which we want to extract the sum of the smallest  $w$  entries). This concludes the proof.  $\square$

### 5.3 A Condition for Efficient Private Signaling

In the following, we provide a necessary and sufficient condition for the poly-time computation of persuasive private signaling schemes under a general class of sender's objective functions. In the next section, this result will be exploited when dealing with anonymous utility functions and plurality voting. We allow for general sender's utility functions of type  $f_\theta : \times_{r \in \mathcal{R}} C \rightarrow [0, 1]$ , which generalizes previous results by [24] where the receivers' action space has to be binary. Given a collection of set functions  $\mathcal{F}$ ,  $P(\mathcal{F})$  denotes the class of persuasion instances in which, for each  $\theta \in \Theta$ ,  $f_\theta \in \mathcal{F}$ . We can state the following.

**Theorem 5.2.** *Let  $\mathcal{F}$  be any collection of set functions including  $f_0(\cdot) = 0$ . Given any instance in  $P(\mathcal{F})$ , there exists a polynomial-time algorithm for computing an optimal persuasive private signaling scheme if and only if there is a polynomial-time algorithm that computes*

$$\max_{\mathbf{c} \in \times_{r \in \mathcal{R}} C} f(\mathbf{c}) + \sum_{r \in \mathcal{R}} w_r(c_r), \quad (5.3)$$

for any  $f \in \mathcal{F}$ , and any weights  $w_r(c_r) \in \mathbb{R}$ , where  $c_r$  is the action chosen by  $r$  in  $\mathbf{c}$ .

*Proof.* Given a set  $\{f_\theta\}_{\theta \in \Theta}$ , the persuasion problem can be formulated with the following LP:

$$\max_{x \in [0,1]^{|\Theta \times \mathbf{C}|}} \sum_{\theta \in \Theta, \mathbf{c} \in \mathbf{C}} x(\theta, \mathbf{s}) f_\theta(\mathbf{c}) \quad (5.4a)$$

$$\sum_{\substack{\theta \in \Theta, \\ \mathbf{c}: c_r = c}} x(\theta, \mathbf{c}) (u_\theta^r(c) - u_\theta^r(c')) \geq 0 \quad (5.4b)$$

$$\forall r \in \mathcal{R}, \forall c, c' \in C$$

$$\sum_{\mathbf{c} \in \mathbf{C}} x(\theta, \mathbf{c}) = \mu(\theta) \quad \forall \theta \in \Theta \quad (5.4c)$$

Note that constraints 5.4b force the signaling scheme to be persuasive. Therefore, in objective 5.4a, we can write  $f_\theta(\mathbf{c})$  in place of  $f_\theta(\mathbf{s})$ .

( $\Rightarrow$ ). Let  $y \in \mathbb{R}_{-}^{|\mathcal{R} \times \mathcal{C} \times \mathcal{C}|}$  be the dual variables of primal constraints 5.4b and  $d \in \mathbb{R}^{|\Theta|}$  be the dual variables of constraints 5.4c. The dual of LP 5.4 has a polynomial number of variables and an exponential number of constraints, one for each pair  $(\theta, \mathbf{c}) \in \Theta \times \mathbf{C}$ , of type:

$$O(\theta, \mathbf{s}) = \left( - \sum_{\substack{r \in \mathcal{R}, \\ c \in \mathcal{C}}} y_r(c_r, c) (u_{\theta}^r(c_r) - u_{\theta}^r(c)) \right) + \\ - d(\theta) + f_{\theta}(\mathbf{c}) \leq 0.$$

We show that, given a vector of dual variables  $\bar{z} = (\bar{y}, \bar{d})$ , the problem of either finding a hyperplane separating  $\bar{z}$  from the set of feasible solutions to the dual or proving that no such hyperplane exists can be solved in polynomial time. The *separation problem* of finding an inequality of the dual which is maximally violated at  $\bar{z}$  reads:  $\max_{(\theta, \mathbf{c}) \in \Theta \times \mathbf{S}} O(\theta, \mathbf{c})$ . A pair  $(\theta, \mathbf{c})$  yielding a violated inequality exists if and only if the separation problem admits an optimal solution of value  $> 0$ . One such pair (if any) can be found in polynomial time by enumerating over states in  $\Theta$ . For each  $\theta$ , the problem reduces to  $\max_{\mathbf{c}} \sum_{r \in \mathcal{R}} v_r(\theta, c_r) + f_{\theta}(\mathbf{c})$ , where  $v_r(\theta, c_r) = - \sum_{c \in \mathcal{C}} \bar{y}_r(c_r, c) (u_{\theta}^r(c_r) - u_{\theta}^r(c))$ . It is enough to take  $w_r(c) = v_r(\theta, c)$  to complete the *if* part of the proof.

( $\Leftarrow$ ). Given a polynomial-time algorithm to determine an optimal signaling scheme for any instance of  $P(\mathcal{F})$ , we want to show that  $\max_{\mathbf{c} \in \mathbf{C}} f(\mathbf{c}) - \sum_{r \in \mathcal{R}} w_r(c_r)$  can be solved efficiently for any  $\{w_r(c)\}_{r, c}$ , and  $f \in \mathcal{F}$ .

To reduce this problem to a signaling problem we employ a duality-based analysis introduced in [24], and later improved by [16]. Our generalization to non-binary action spaces requires a more involved proof, as we will highlight in the following. Moreover, our proof completely diverges from [24]’s and [16]’s in the final construction of the mapping to a private signaling problem.

Given a set of weights  $\{\bar{w}_r(c)\}_{r, c}$ , and  $f \in \mathcal{F}$ , we are interested in the maximization of  $\bar{f}(\mathbf{c}) = f(\bar{\cdot}) + \sum_{r \in \mathcal{R}} \bar{w}_r(c_r)$  over  $S$ . First, we slightly modify weights by setting, for each  $r \in \mathcal{R}$ ,  $\bar{w}_r(c) \leftarrow \bar{w}_r(c) - \max_{c'} \bar{w}_r(c')$ , for each  $c \in \mathcal{C}$ . This modification preserves the set of optimal solutions of the maximization problem. After that, for each receiver  $r$ , it holds  $\bar{w}_r \leq 0$ , and there exists  $\hat{c}^r \in \mathcal{C}$  s.t.  $\bar{w}_r(\hat{c}^r) = 0$ . Let, for each  $r \in \mathcal{R}$ ,  $C_r = \mathcal{C} \setminus \{\hat{c}^r\}$  ( $\hat{c}^r$  can be selected arbitrarily from the actions s.t.  $\bar{w}_r(c) = 0$ ). We show that  $\max_{\mathbf{c} \in \mathbf{C}} \bar{f}(\mathbf{c})$  can be reduced to solving the following LP, for all



possible linear coefficients  $\alpha$ ,  $\{\beta_r(c)\}_{r \in \mathcal{R}, c \in C_r}$ :

$$\min_{\substack{z \in \mathbb{R}^{|\mathcal{R} \times C_r|} \\ v \in \mathbb{R}}} \sum_{r \in \mathcal{R}, c \in C_r} \beta_r(c) z_r(c) + \alpha v \quad (5.5a)$$

$$\text{s.t.} \quad \sum_{\substack{r \in \mathcal{R} \\ c_r \neq \hat{c}^r}} z_r(c_r) + v \geq f(\mathbf{c}) \quad \forall \mathbf{c} \in \mathbf{C} \quad (5.5b)$$

$$z_r(c) \geq 0 \quad \forall r \in \mathcal{R}, c \in C_r. \quad (5.5c)$$

To show this, we first argue that the maximization problem can be reduced to the separation problem for the feasible region of LP 5.5. Take  $z_r(c) = -\bar{w}_r(c)$  for all  $r$  and  $c \in C_r$ . Constraints of family 5.5c are satisfied by construction. Then, a pair  $(\{\bar{w}_r(c)\}_{r,c}, v)$  is feasible if and only if  $v \geq \max_{\mathbf{c}} f(\mathbf{c}) + \sum_{r, c_r \neq \hat{c}^r} \bar{w}_r(c_r)$ . As a result, the optimal value  $v^*$  (which is the exact optimal objective of  $\bar{f}(\mathbf{c})$ ) can be determined via binary search in  $O(B)$  steps, where  $B$  is the bit complexity of the  $f(\mathbf{c})$ 's and  $w$ 's. Then, by setting  $\bar{v} = v^* - 2^{-B}$ , we obtain an infeasible pair  $(\bar{w}, \bar{v})$ . If the separation oracle is given in input  $(\bar{w}, \bar{v})$ , it returns a separating hyperplane corresponding to the optimal solution of the maximization problem. The equivalence between optimization and separation implies that the maximization problem reduces to solving LP 5.5 for any linear coefficients  $\{\beta_r(c)\}_{r \in \mathcal{R}, c \in C_r}$  and  $\alpha$  [34, 35].

A crucial difference between LP 5.5 and [16]'s analogous LP is that we modify the initial weights  $\bar{w}$  to make them  $\leq 0$  (simplifying the LP's structure), and, for each  $r$ , there is at least one  $\bar{w}_r(c)$  equal to 0. This reduces the number of variables in LP 5.5, as variables  $z_r(\hat{c}^r)$  are not included. This is fundamental for the last step of the proof.

The next step is showing that LP 5.5 can be solved *directly* for some parameters' values. Specifically:

- If  $\alpha < 0$  the solution is unbounded (*i.e.*, the objective function tends to  $-\infty$  as  $v \rightarrow \infty$ ).
- If  $\alpha = 0$  and there exists  $(\bar{r}, \bar{c})$  s.t.  $\beta_{\bar{r}}(\bar{c}) < 0$ , then a feasible solution is obtained by setting:  $z_{\bar{r}}(\bar{c}) = v$ , and  $z_r(c) = 0$  for all  $(r, c) \neq (\bar{r}, \bar{c})$ . Again, for  $v \rightarrow \infty$  the objective tends to  $-\infty$ .
- If  $\alpha = 0$  and  $\beta_r(c) \geq 0$  for all  $(r, c)$ , then the objective is  $\geq 0$  for any feasible solution. By selecting a sufficiently large  $v$  we obtain a feasible and optimal solution with objective value 0.

Therefore, when  $\alpha \leq 0$  the problem can be solved in polynomial time.

We focus on the case in which  $\alpha > 0$ . Since  $\alpha > 0$ , we can re-scale all coefficients of LP 5.5 by a factor  $1/\alpha$  without affecting its optimal so-

lutions, and obtain an equivalent LP with  $\alpha = 1$ . The dual of LP 5.5 with  $\alpha = 1$  is:

$$\max_{p \in \mathbb{R}_+^{|C|}} \sum_{\mathbf{c} \in \mathbf{C}} p(\mathbf{c}) f(\mathbf{c}) \quad (5.6a)$$

$$\text{s.t. } \sum_{\mathbf{c}: c_r = c} p(\mathbf{c}) \leq \beta_r(c) \quad \forall r \in R, c \in C_r \quad (5.6b)$$

$$\sum_{\mathbf{c} \in \mathbf{C}} p(\mathbf{c}) = 1 \quad (5.6c)$$

Finally, we show that finding an optimal solution to LP 5.6 reduces to finding an optimal signaling scheme in an instance of private persuasion with  $|\Theta| = |C|$  states of nature, and  $\mu(\theta) = \frac{1}{|C|}$  for each  $\theta$ . First, for each  $r$  we define an arbitrary one-to-one correspondence between elements of  $C_r$ , and elements of  $\Theta \setminus \{\theta_0\}$ . Let  $c_\theta$  ( $\theta_c$ ) be the action (state) associated with  $\theta$  ( $c$ ). Receiver  $r$ 's utility function reads:

$$u_r(\theta, c) = \begin{cases} 1 & \text{if } \theta = \theta_0 \text{ and } c = \hat{c}^r \\ 0 & \text{if } \theta = \theta_0 \text{ and } c \neq \hat{c}^r \\ \beta_r(c) & \text{if } \theta \neq \theta_0 \text{ and } c = c_\theta \\ 0 & \text{if } \theta \neq \theta_0 \text{ and } c \neq c_\theta \end{cases}.$$

Let sender's utility be such that  $f_\theta = f_0$ , for each  $\theta \neq \theta_0$ , and  $f_{\theta_0} = f$ . We have that  $f_\theta(\mathbf{c}) = 0$  for each  $\theta \in \Theta \setminus \{\theta_0\}$  and  $\mathbf{c} \in \mathbf{C}$ . Then, there exists an optimal signaling scheme such that, in each state  $\theta \neq \theta_0$ ,  $\phi_\theta(\mathbf{c}_\theta) = 1$ , where  $\mathbf{c}_\theta$  is a signal recommending  $c_\theta$  to each receiver (from an argument analogous to Lemma 5.2). Now, an optimal signaling scheme can be computed by focusing on  $\theta_0$  (i.e., we employ the aforementioned signaling scheme for any  $\theta \neq \theta_0$ ) via the following LP:

$$\max_{\substack{\phi_{\theta_0}(\cdot) \in \\ [0,1]^{|C \times R|}}} \sum_{\mathbf{c} \in S} \phi_{\theta_0}(\mathbf{c}) f_{\theta_0}(\mathbf{c}) \quad (5.7a)$$

$$\text{s.t. } \sum_{\theta \in \Theta} \sum_{\mathbf{c}: c_r = c} \mu(\theta) \phi_\theta(\mathbf{c}) (u_\theta^r(c) - u_\theta^r(c')) \geq 0 \quad \forall r \in R, \forall c, c' \in C \quad (5.7b)$$

$$\sum_{\mathbf{c} \in \mathbf{C}} \phi_{\theta_0}(\mathbf{c}) = 1. \quad (5.7c)$$

The incentive constraints 5.7b are trivially satisfied when  $c = \hat{c}^r$ . Moreover, for each  $c \neq \hat{c}^r$ , the incentive constraints 5.7b can be rewritten as follows:

#### 5.4. Further Positive Results for Private Signaling

first, notice that it is enough to consider  $c' = \hat{c}^r$ . Then, for each  $r \in R$  and  $c \in C_r$ , we obtain:

$$\sum_{\mathbf{c}: c_r = c} \phi_{\theta_0}(\mathbf{c})(u_{\theta_0}^r(c) - u_{\theta_0}^r(\hat{c}^r)) \geq u_{\theta_c}^r(\hat{c}^r) - u_{\theta_c}^r(c),$$

which can be rewritten as  $\sum_{\mathbf{c}: c_r = c} \phi_{\theta_0}(\mathbf{c}) \leq \beta_r(c)$ . The equivalence between LP 5.6 and LP 5.7 easily follows.  $\square$

The crucial difference with the result by [24] is that they consider set functions depending only on the set of players choosing the target action, among the two available. Theorem 5.2 generalizes this setting as it allows for functions taking as input any action profile  $\mathbf{c}$ . This is crucial in settings like plurality voting, where the sender is not only interested in votes favorable to  $c_0$ , but also in the distribution of the other preferences. [24]’s result cannot be applied to such settings.

#### 5.4 Further Positive Results for Private Signaling

Despite Theorem 5.2, in the case of general utility functions the problem of determining an optimal persuasive private signaling scheme is still largely intractable. An intuition behind that is that there may be an exponential (in  $|C|$ ) number of values of  $f$  (e.g., in the case of anonymous utility functions, there are  $\binom{|R|+|C|-1}{|R|}$  values of  $f$ ). In order to identify tractable classes of the problem, we need to make some further assumptions on  $\mathcal{F}$ .

**Anonymous Utility Functions.** A reasonable (in the context of voting) restriction is to *anonymous utility functions* (see, e.g., [22]). Previous results on the computational complexity of private signaling with anonymous utility functions focus on the case of binary actions, which is shown to be tractable [22–24]. We generalize these results to a generic number of states of nature and receiver’s actions with the following result.

**Theorem 5.3.** *Private Bayesian persuasion with anonymous sender’s utility functions is fixed-parameter tractable in the number of receivers’ actions.*

*Proof.* It is enough to provide an algorithm for the maximization problem in Theorem 5.2. We need to solve  $\max_{\mathbf{c} \in \mathbf{C}} f(\mathbf{s}) + \sum_{r \in R} w_r(c_r)$ . Since  $f$  is anonymous, for any persuasive signal  $\mathbf{s}$ ,  $f$ ’s value is determined by the vector  $\mathbf{p} = (\delta(\mathbf{s}, c_0), \dots, \delta(\mathbf{s}, c_{|C|}))$ . Let  $P = \{\mathbf{p} = (k_0, \dots, k_{|C|}) \in$

$\mathbb{N}_0^{|C|} \mid \sum_{i=0}^{|C|} k_i = |\mathcal{R}|$ }, and notice that  $|P| = \binom{|\mathcal{R}|+|C|-1}{|\mathcal{R}|}$ , which is polynomial in the input size once the  $|C|$  has been fixed (see [36]). In order to solve the maximization problem, we enumerate over all  $\mathbf{p} \in P$ . Once  $\mathbf{p}$  has been fixed, we are left with the following problem:  $\max_{\mathbf{c} \in C} \sum_{r \in \mathcal{R}} w_r(c_r)$ , where  $\mathbf{c}$  has to be such that  $\delta(\mathbf{c}, c_i) = k_i$  for each  $i \in \{0, \dots, |C|\}$ . Specifically, the optimal assignment of receivers to actions can be found with the following LP:

$$\begin{aligned} & \max_{\chi \in \mathbb{R}_+^{|\mathcal{R} \times C|}} \sum_{(r,c) \in \mathcal{R} \times C} \chi_r(c) w_r(c) \\ & \text{s.t.} \quad \sum_{r \in \mathcal{R}} \chi_r(c_i) = k_i \quad \forall i \in \{0, \dots, |C|\} \\ & \quad \sum_{c \in C} \chi_r(c) = 1 \quad \forall r \in \mathcal{R}. \end{aligned}$$

We look for an integer solution of the problem, which always exists and can be found in polynomial time (see, e.g., [37]). This is because the formulation is an instance of the *maximum cost flow problem*, which is, in its turn, a variation of the *minimum cost flow problem*. Once an integer solution has been found, an optimal solution of the original maximization problem is the signal obtained by assigning to each  $r$  the action  $c$  s.t.  $\chi_r(c) = 1$ .  $\square$

Theorem 5.3 implies that, for any anonymous voting rule, private Bayesian persuasion is fixed-parameter tractable in the number of candidates.

**Plurality Voting.** By further restricting our attention to specific voting rules, we can see the consequences of Theorem 5.2 to an even better extent. A simple and widespread voting rule is *plurality voting*.<sup>2</sup> In this setting  $W(\mathbf{c}) = 1$  if and only if  $\delta(\mathbf{c}, c_0) > \delta(\mathbf{c}, c)$  for any  $c \neq c_0$ , and  $W(\mathbf{c}) = 0$  otherwise. We can state the following:

**Theorem 5.4.** *PL-V with private signaling can be solved in  $\text{poly}(|\Theta|, |C|, |R|)$  time.*

*Proof.* We exploit Theorem 5.2, and show that the maximization Problem (5.3) can be solved efficiently. With an overload of notation, generic actions profiles are represented via signals. Then, the maximization problem reads:  $\max_{\mathbf{s} \in S} W(\mathbf{s}) + \sum_{r \in R} w_r(s_r)$ . We split the maximization problem in two steps. First, we consider the maximization over non-winning action profiles, i.e., signals in the set  $\bar{S} = \{\mathbf{s} \in S \mid \exists c \neq c_0 \text{ s.t. } \delta(\mathbf{s}, c) > \delta(\mathbf{s}, c_0)\}$ .

<sup>2</sup>See, e.g., its (discussed) adoption in direct presidential elections in a number of states [38].

An upper bound to the optimal value of the maximization problem restricted to  $\bar{S}$  is given by  $\max_{s \in S} \sum_r w_r(s_r)$ . The latter problem can be solved independently for each receiver  $r$ , by choosing  $c$  maximizing  $w_r(c)$ . Once the relaxed problem has been solved, the objective function of the separation problem is adjusted by checking whether  $c$  is winning or not. The resulting value is then compared with the value from the following step.

We consider the maximization over winning action profiles, *i.e.*, signals in  $S^* = S \setminus \bar{S}$ . For any  $s \in S^*$ ,  $W(s) = 1$ . Then, we have to maximize the same objective of the previous case with the following additional constraints:  $\delta(s, c_0) > \delta(s, c)$ , for all  $c \neq c_0$ . To determine an optimal solution to this problem, we enumerate over  $k \in \{\lceil \frac{|R|-1}{|C|} \rceil + 1, \dots, |R|\}$ , *i.e.*, the number of votes that make  $c_0$  a potential winner of the election. Then, for each value of  $k$ , we consider action profiles such that  $\delta(s, c_0) = k$ , and  $\delta(s, c) < k$ , for all  $c \neq c_0$  (*i.e.*, winning signals where  $c_0$  receives exactly  $k$  votes). An optimal solution for a fixed  $k$  can be determined with this LP:

$$\begin{aligned} \max_{\chi \in \mathbb{R}_+^{|R \times C|}} \quad & \sum_{(r,c) \in R \times C} \chi_r(c) w_r(c) \\ \text{s.t.} \quad & \sum_{r \in R} \chi_r(c_0) = k \\ & \sum_{r \in R} \chi_r(c) \leq k - 1 \quad \forall c \in C \setminus \{c_0\} \\ & \sum_{c \in C} \chi_r(c) = 1 \quad \forall r \in R. \end{aligned}$$

We look for an integer solution of the problem, which always exists and can be found in polynomial time (see, *e.g.*, [37]). This is because the formulation is an instance of the *maximum cost flow problem*, which is, in its turn, a variation of the *minimum cost flow problem*. Once an integer solution has been found, an optimal action profile of the original maximization problem is the one obtained by recommending to each  $r$  the candidate  $c$  s.t.  $\chi_r(c) = 1$ .  $\square$

## 5.5 Public Signaling

In contrast with the results for private signaling problems, we show that public persuasion in the context of voting is largely intractable.

We reduce from MAXIMUM  $k$ -SUBSET INTERSECTION (MSI) [39].

**Definition 5.1** (MSI). An instance of *MAXIMUM  $k$ -SUBSET INTERSECTION* is a tuple  $(\mathcal{E}, A_1, \dots, A_m, k, q)$ , where  $\mathcal{E} = \{e_1, \dots, e_n\}$  is a finite set of elements, each  $A_i, i \in [m]$ , is a subset of  $\mathcal{E}$ , and  $k, q$  are positive integers. It is a “yes”-instance if there exist exactly  $k$  sets  $A_{i_1}, \dots, A_{i_k}$  such that  $|\cap_{j \in [k]} A_{i_j}| \geq q$ , and a “no”-instance otherwise.

MSI has been recently shown to be NP-hard [40, 41]. Now, we prove the following negative result:

**Theorem 5.5.**  *$K$ -V with public signaling, even with two candidates, cannot be approximated in polynomial time to within any factor, unless  $P=NP$ .*

*Proof.* Given an instance of MSI, we build a public signaling problem with the following features.

**Mapping.** It has a voter  $r_i$  for each  $A_i, i \in [m]$ , and  $m$  voters  $r_{e,j}, j \in [m]$ , for each  $e \in \mathcal{E}$ . There is a state of nature  $\theta_e$  for each  $e \in \mathcal{E}$ , and  $\mu_{\theta_e} = 1/n$  for each  $\theta_e$ . Finally,  $C = \{c_0, c_1\}$ . Receivers have the following utility functions: for each  $r_i, i \in [m]$ ,

$$u_{\theta_e}^{r_i}(c) = \begin{cases} 1 & \text{if } e \in A_i, c = c_0 \\ -n^2 & \text{if } e \notin A_i, c = c_0 \\ 0 & \text{if } c = c_1 \end{cases},$$

for each  $r_{e,j}, e \in \mathcal{E}$ , and  $j \in [m]$ ,

$$u_{\theta_{e'}}^{r_{e,j}}(c) = \begin{cases} 1 & \text{if } e = e', c = c_0 \\ -\frac{1}{q-1} & \text{if } e \neq e', c = c_0 \\ 0 & \text{if } c = c_1 \end{cases}.$$

The sender needs at least  $k + mq$  votes (for  $c_0$ ) in order to win the election (i.e., we are considering a  $(k + mq)$ -voting rule). We prove our theorem by showing that  $c_0$  has a strictly positive probability of winning the election if and only if the corresponding MSI instance is satisfiable.

**If.** Suppose there exists a set  $A^* = \{A_{i_1}, \dots, A_{i_k}\}$  satisfying the MSI instance, and let  $I = \cap_{j \in [k]} A_{i_j}$ . Define a signaling scheme  $\phi$  with two signals ( $s_0$  and  $s_1$ ) such that, for each  $e \in I$ ,  $\phi_{\theta_e}(s_0) = 1$ , and, for each  $e \notin I$ ,  $\phi_{\theta_e}(s_1) = 1$ , and it is equal to 0 otherwise. We show that such a signaling scheme guarantees a strictly positive winning probability for the sender. First, we show that, when the realized state of nature  $\theta_e$  is such that  $e \in I$  (i.e., the sender recommends  $s_0$ ), at least  $k + mq$  receivers vote for  $c_0$ . Each receiver  $r_i$  such that  $A_i \in A^*$  will choose  $c_0$  when recommended  $s_0$ . Specifically,  $\sum_{\theta_e} \frac{1}{n} \phi_{\theta_e}(s_0) u_{\theta_e}^{r_i}(c_0) = \frac{q}{n}$ , while  $\sum_{\theta_e} \frac{1}{n} \phi_{\theta_e}(s_0) u_{\theta_e}^{r_i}(c_1) =$

0. Receivers  $r_{e,j}$  with  $e \in I$  will vote for  $c_0$  after observing  $s_0$ . This is because, for each  $e \in I$  and  $j \in [m]$ ,  $r_{e,j}$  has expected utility  $\frac{1}{n}\phi_{\theta_e}(s_0) - \sum_{\theta_{e'}: e' \neq e} \frac{1}{n} \frac{1}{q-1} \phi_{\theta_{e'}}(c_0) = 0$  for voting  $c_0$ , and expected utility 0 for voting  $c_1$ . Then, when the realized state of nature is  $\theta_e$  with  $e \in I$ , there are at least  $k + mq$  receivers voting for  $c_0$ . Therefore, the sender's winning probability is at least  $\frac{k}{n}$  (i.e., the probability of observing  $\theta_e$  with  $e \in I$  under a uniform prior).

**Only if.** Suppose, by contradiction, that MSI is not satisfiable, and that the sender's winning probability under the optimal signaling scheme is not null. This implies the existence of a signal  $s_0$  such that, when recommended, a set of receivers  $\mathcal{R}^*$  votes for  $c_0$ , and  $|\mathcal{R}^*| \geq k + mq$ . Then, there exist at least  $q$  states  $\theta_e$  in which all voters  $r_{e,j}$ ,  $j \in [m]$ , vote for  $c_0$ . Each receiver  $r_{e,j}$ , having observed  $s_0$ , votes for  $c_0$  only if  $\phi_{\theta_e}(s_0) - \frac{1}{q-1} \sum_{\theta_{e'}: e' \neq e} \phi_{\theta_{e'}}(s_0) \geq 0$ . This implies that  $\phi_{\theta_e}(s_0) - \sum_{\theta_{e'}} \phi_{\theta_{e'}}(s_0) + \phi_{\theta_e}(s_0) \geq 0$  and  $\phi_{\theta_e}(s_0) \geq \sum_{\theta_{e'} \in \Theta} \phi_{\theta_{e'}}(s_0)/q$ . Then, there are exactly  $q$  states  $\theta_e$  in which  $s_0$  is played with probability  $\sum_{\theta_{e'} \in \Theta} \phi_{\theta_{e'}}(s_0)/q$ , while  $s_0$  is never played in the remaining states. As a consequence,  $\mathcal{R}^*$  includes exactly  $mq$  voters  $r_{e,j}$ , and at least  $k$  voters  $r_i$ .

Each voter  $r_i \in \mathcal{R}^*$ , after observing  $s_0$ , choose candidate  $c_0$ . Therefore,  $\sum_{\theta_e \in \Theta} \mu_{\theta_e} \phi_{\theta_e}(s_0) (u_{\theta_e}^{r_i}(c_0) - u_{\theta_e}^{r_i}(c_1)) \geq 0$ . We obtain  $\sum_{e \in A_i} \phi_{\theta_e}(s_0) - n^2 \sum_{e \notin A_i} \phi_{\theta_e}(s_0) \geq 0$ . Then,

$$\sum_{e \in A_i} \phi_{\theta_e}(s_0) - n^2 \sum_{e \in \mathcal{E}} \phi_{\theta_e}(s_0) + n^2 \sum_{e \in A_i} \phi_{\theta_e}(s_0) \geq 0.$$

Moreover, we have

$$\sum_{e \in A_i} \phi_{\theta_e}(s_0) \geq \frac{n^2}{n^2 + 1} \sum_{e \in \mathcal{E}} \phi_{\theta_e}(s_0) \quad (5.10)$$

for each  $i \in [m]$  such that  $r_i \in \mathcal{R}^*$ .

Let  $\mathcal{E}^*$  be the set of elements  $e$  such that  $r_{e,j} \in \mathcal{R}^*$ , for all  $j \in [m]$ . In this case, since MSI is not satisfiable, there exists a pair  $(r_i, e) \in R \times \mathcal{E}^*$  such that  $r_i \in R^*$  and  $e \notin A_i$  (otherwise  $\{A_i\}_{i: r_i \in R^*}$  would be a feasible solution with intersection  $\mathcal{E}^*$ ). We observed that, in each  $\theta_e$  with  $e \in \mathcal{E}^*$ ,  $s_0$  is recommended with probability  $\sum_{e \in \mathcal{E}} \phi_{\theta_e}(s_0)/q$ . Then,  $\sum_{e \in A_i} \phi_{\theta_e}(s_0) = \sum_{e \in A_i} \phi_{\theta_e}(s_0) \leq \frac{q-1}{q} \sum_{e \in \mathcal{E}} \phi_{\theta_e}(s_0)$ . This leads to a contradiction with (5.10) since

$$\frac{q-1}{q} \sum_{e \in \mathcal{E}} \phi_{\theta_e}(s_0) \geq \frac{n^2}{n^2 + 1} \sum_{e \in \mathcal{E}} \phi_{\theta_e}(s_0)$$

has no solutions (since  $q$  and  $n$  are positive integers and  $q \leq n$ ). This concludes our proof.  $\square$

Theorem 5.5 improves the negative results provided by [24] (Theorem 6.2), where they show that optimal sender's utility cannot be approximated to within any constant multiplicative factor, unless  $P = NP$ . Our result strengthen the negative result by [24] by extending the inapproximability to *any* factor that is function of the input size, thus even excluding approximation factors decreasing as the input size increases.

Moreover, Theorem 5.5 implies that the public signaling problem is intractable even with more general sender's utility functions. It is immediate to see that the same negative result holds for anonymous utility functions (a  $k$ -voting rule induces a sender's anonymous utility function), and we prove that the same hardness result holds also for plurality voting (see the Supplementary Material).

**Corollary 1.** *PL-V with public signaling, even with two candidates, cannot be approximated in polynomial time to within any factor, unless  $P=NP$ .*

*Proof.* PL-V with two candidates is equivalent to K-V with  $k^* = \lfloor \frac{|\mathcal{R}|}{2} \rfloor + 1$ . We show that K-V with arbitrary  $k$  reduces to K-V with  $k = k^*$ . Theorem 5.5 concludes the proof.

We distinguish two cases: i) Suppose  $k > k^*$ . We add  $2k - |\mathcal{R}| - 1$  voters that prefer  $c_1$  in any state. There are  $|\mathcal{R}^*| = 2k - 1$  voters and candidate  $c_0$  has  $k = \lfloor \frac{|\mathcal{R}^*|}{2} \rfloor + 1$  votes only if  $k$  of the initial receivers vote for  $c_0$ . ii) Suppose  $k < k^*$ . We add  $|\mathcal{R}| + 1 - 2k$  voters that prefer  $c_0$  in any state. There are  $|\mathcal{R}^*| = 2|\mathcal{R}| + 1 - 2k$  voters and candidate  $c_0$  has  $\lfloor \frac{|\mathcal{R}^*|}{2} \rfloor + 1 = |\mathcal{R}| - k + 1$  votes only if  $k$  of the initial receivers vote for  $c_0$ .  $\square$



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# CHAPTER 6

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## Persuading Voters in District-based Elections

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### 6.1 Problem Formulation

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In this section, we introduce district-based elections. Moreover, we will introduce semi-public signaling schemes.

#### 6.1.1 District-based Elections

There is a set of candidates  $C = \{c_0, c_1\}$  and a set of voters  $\mathcal{R}$  divided in a set  $D$  of districts. The set of voters of district  $d \in D$  is denoted with  $R^d$ . Each voter casts a vote for one of the two candidates. Once the voters expressed their preferences, the election process proceeds in two steps. For the sake of simplicity, we study the basic case in which both steps follow a *majority-voting* rule.<sup>1</sup> The election works as follows.

1. For each  $d \in D$ , the votes expressed by all  $r \in \mathcal{R}^d$  are locally aggregated, and the candidate with the majority of the votes is elected as the winner of the district.

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<sup>1</sup>In majority voting, the candidate with the most votes wins.

2. The outcomes of all the districts are aggregated, and the candidate that is the winner in the majority of the districts is chosen as the winner of the district-based election.

We assume that the manipulator prefers  $c_0$  to be the winner of the election. Let  $\mathbf{c} \in \mathbf{C}$  be a tuple composed by the votes of all the voters, where  $\mathbf{C} = C^{|R|}$ . Similarly,  $\mathbf{c}^d$  is the tuple of the votes of the voters in district  $d$ . The manipulator's utility  $\mathcal{W} : \mathbf{C} \rightarrow \{0, 1\}$  is defined as the composition of a collection of functions  $W^d : C^{|R^d|} \rightarrow C$ , each representing the majority voting run in district  $d$ , and the function  $\overline{W} : C^{|D|} \rightarrow \{0, 1\}$ , representing the majority voting that aggregates the outcomes of all the districts. We define  $K_D = \lceil |D|/2 \rceil$  and, for each district  $d$ ,  $K_d = \lceil |\mathcal{R}^d|/2 \rceil$ . Then,  $\mathcal{W}$  is defined as  $\mathcal{W}(\mathbf{c}) = \overline{W}(W^1(\mathbf{c}^1), \dots, W^D(\mathbf{c}^D))$ , where  $W^d(\mathbf{c}^d)$  assumes value  $c_0$  if at least  $K_d$  of the voters in district  $d$  vote for candidate  $c_0$ , and  $\overline{W}$  assumes value 1 if and only if  $c_0$  wins in at least  $K_D$  districts.

We introduce some relaxations for the majority-voting rules  $W^d$  and  $\overline{W}$ . In the first relaxation, we allow the number of votes that the target candidate  $c_0$  needs to win in each district  $d$  to be smaller than  $K_d$ . We denote with  $W_\delta^d$  the resulting majority voting rule. Formally,  $W_\delta^d : C^{|R^d|} \rightarrow C$  assumes value  $c_0$  if at least  $\lceil (1 - \delta) K_d \rceil$  voters in district  $d$  vote for  $c_0$  and  $c_1$  otherwise. The manipulator's utility function of this first relaxed problem, denoted with  $\mathcal{W}_\delta$ , is defined as  $\mathcal{W}_\delta = \overline{W}(W_\delta^1(\mathbf{c}^1), \dots, W_\delta^D(\mathbf{c}^D))$ . In the second, stronger relaxation, we also allow the number of districts that the target candidate  $c_0$  needs to control to win the election to be smaller than  $K_D$ . We denote with  $\overline{W}_\delta$  the resulting majority voting rule aggregating the outcomes of the districts. Formally,  $\overline{W}_\delta : C^{|D|} \rightarrow \{0, 1\}$  assumes value 1 when  $c_0$  wins in at least  $\lceil (1 - \delta) K_D \rceil$  districts. The manipulator's utility function of this second relaxed problem, denoted with  $\mathcal{W}_{\delta\delta}$ , is defined as  $\mathcal{W}_{\delta\delta}(\mathbf{c}) = \overline{W}_\delta(W_\delta^1(\mathbf{c}^1), \dots, W_\delta^D(\mathbf{c}^D))$ .

. Finally, we introduce a novel form of communication that suits our election model, where the sender has a communication channel toward each district  $d$ , and all the receivers in the same district receive the same signal, *i.e.*,  $s_r = s_{r'}$  for all  $r, r' \in R^d$ . We call these signaling schemes semi-public.

In all these settings, a revelation-principle style argument shows that there always exists a signaling scheme that is *direct* and *persuasive*. In particular, the incentive constraints of a direct signaling scheme associated with a receiver  $r$  in a district  $d$  are:

- $\sum_{\theta, \mathbf{c}: c_r = c} \phi(\theta, \mathbf{c}) (u_r(\theta, c) - u_r(\theta, c')) \geq 0 \forall c, c' \in C$  (private signaling);

## 6.2. An Example of Inefficiency of (Semi-)Public Persuasion

- $\sum_{\theta} \phi(\theta, \mathbf{c})(u_r(\theta, c_r) - u_r(\theta, c')) \geq 0 \forall \mathbf{c} \in \mathbf{C}, c' \in C$  (public signaling);
- $\sum_{\theta, \mathbf{c}: \mathbf{c}^d = \bar{\mathbf{c}}} \phi(\theta, \mathbf{c})(u_r(\theta, \bar{c}_r) - u_r(\theta, c')) \geq 0 \forall \bar{\mathbf{c}} \in C^{|R^d|}, c' \in C$  (semi-public signaling).

Similarly, a direct signaling scheme is  $\epsilon$ -persuasive if the incentive constraints are violated by at most  $\epsilon$ .

Finally, we state the optimization problems we study in this chapter. PRIVATE-DBE is the problem of designing a private signaling scheme maximizing the probability of having candidate  $c_0$  elected in district-based elections. PUBLIC-DBE and SEMIPUBLIC-DBE refer to the same problem with public and semi-public signaling, respectively.

## 6.2 An Example of Inefficiency of (Semi-)Public Persuasion

In this section, we provide an example of a majority voting election without districts. This example is useful to show that the restriction to (semi-)public signaling can decrease the sender's utility by an arbitrarily large factor.

**Example 6.2.1.** Consider a (non-relaxed) majority-voting election with seven voters  $\mathcal{R} = \{r_1, r_2, r_3, r_4, r_5, r_6, r_7\}$  and two candidates  $C = \{c_0, c_1\}$ . The objective of the sender is to maximize the probability with which candidate  $c_0$  is elected. Therefore, he needs to persuade at least half of the voters (i.e.,  $\lceil |\mathcal{R}|/2 \rceil = 4$ ) to make candidate  $c_0$  be the winner. There are three states of nature, namely,  $\Theta = \{\theta_A, \theta_B, \theta_C\}$ , and each state is equally probable. Tab. 6.1 provides the parameters  $u_{\theta}^r$  of the voters, defined as  $u_r(\theta) = u_{\theta}^r(c_0) - u_{\theta}^r(c_1)$  and capturing the net payoff of voter  $r$  from having candidate  $c_0$  elected, in state of nature  $\theta$ .

	State $\theta_A$	State $\theta_B$	State $\theta_C$
$r_1, r_2$	+1/2	-1	-1
$r_3, r_4$	-1	+1/2	-1
$r_5, r_6$	-1	-1	+1/2
$r_7$	+1/2	+1/2	+1/2

**Table 6.1:** Payoffs of the voters in Example 6.2.1.

The sender can design a direct and persuasive private signaling scheme such that at least four voters prefer candidate  $c_0$  over  $c_1$  for every signal profile  $s$ . Hence, this scheme ensures that candidate  $c_0$  is elected with a

probability of 1. Specifically, in each state  $\theta$  the scheme recommends candidate  $c_0$  to every voter  $r$  with utility  $u_\theta^r \geq 0$  and to one voter among those with  $u_\theta^r < 0$  chosen randomly with uniform probability. It is easy to see that this private signaling scheme satisfies the incentive constraints. Consider, for example, voter  $r_1$ . The marginal probabilities with which he is recommended to vote for candidate  $c_0$  are:  $\phi_{r_1, \theta_A}(c_0) = 1$ ,  $\phi_{1, \theta_B}(c_0) = 1/4$  and  $\phi_{1, \theta_C}(c_0) = 1/4$ . Therefore, when he receives the recommendation to vote for  $c_0$ , he has a posterior distribution  $\xi$  with  $\xi_{\theta_A} = \frac{\mu_{\theta_A} \cdot \phi_{r_1, \theta_A}(c_0)}{\sum_{\theta \in \Theta} \mu_\theta \cdot \phi_{r_1, \theta}(c_0)} = \frac{1/3}{1/3 + 1/3 \cdot 1/4 + 1/3 \cdot 1/4} = 2/3$  and  $\xi_{\theta_B} = \xi_{\theta_C} = 1/6$ . Thus, the voter has expected utility  $u_{\theta_A}^{r_1} \xi_{\theta_A} + u_{\theta_B}^{r_1} \xi_{\theta_B} + u_{\theta_C}^{r_1} \xi_{\theta_C} = 0$  and will follow the recommendation. Similarly, we can show that the incentive constraints associated with the other voters are satisfied.

We switch to public signals and we show that we cannot design a public signaling scheme that guarantees candidate  $c_0$  to be elected with positive probability. Any public signaling scheme making candidate  $c_0$  win the election with positive probability must assign a strictly positive probability to at least one signal that makes at least four voters prefer candidate  $c_0$  over  $c_1$ . We show that we cannot design such a public signal. In particular, we show that there is no posterior  $\xi \in \Xi$  that provides an expected utility larger than or equal to zero to at least four voters.<sup>2</sup> Since receiver  $r_7$  prefers candidate  $c_0$  in every state of nature, he votes for  $c_0$  independently from the posterior induced by the signal. Therefore, it is sufficient to persuade three voters among the first six. Suppose that voters  $r_1$  and  $r_2$  vote for  $c_0$ . This implies that  $\xi_{\theta_A}/2 - \xi_{\theta_B} - \xi_{\theta_C} = \xi_{\theta_A}/2 - (1 - \xi_{\theta_A}) \geq 0$  and  $\xi_{\theta_A} \geq 2/3$ . Suppose, by contradiction, that also voters  $r_3$  and  $r_4$  vote for  $c_0$ . This requires that  $-\xi_{\theta_A} + \xi_{\theta_B}/2 - \xi_{\theta_C} \geq 0$  and  $\xi_{\theta_B} \geq 2/3$ , reaching a contradiction with  $\xi \in \Xi$ . It is easy to see that, by the symmetry of the instance, all the other sets of four voters cannot vote for  $c_0$  at the same time.

From the previous example, we can state the following:

**Proposition 6.1.** *There is an instance of majority-voting election in which the optimal private signaling scheme guarantees that candidate  $c_0$  wins the election with a probability of 1, while the optimal public signaling scheme cannot guarantee a winning probability strictly larger than 0.*

This inefficiency result can be easily generalized to the case of public and semi-public signaling scheme in district-based elections. Indeed, with

<sup>2</sup>Recall that in a public signaling scheme, all the receivers observe the same signal, perform the same update of the belief, and have the same posterior belief.

only a single district, semi-public signals correspond to public signals and a district-based election reduces to a simple majority-voting election as the one presented above.

## 6.3 Private Persuasion in District-based Elections

In this section, we show that an optimal private signaling scheme for district-based elections can be found in polynomial time. Our result is built upon the previous works by [22] and [42] on  $k$ -voting. Let  $a_{d,\theta}$  be the probability with which  $K_d$  voters vote for  $c_0$  in district  $d$  when the state of nature is  $\theta$ . Similarly, let  $\alpha_\theta$  be the probability that  $c_0$  wins in at least  $K_D$  districts with state of nature  $\theta$ . Finally, given a direct private signaling scheme  $\phi$ , we denote with  $\phi_{r,\theta}(c) = \sum_{\mathbf{c}: c_r=c} \phi_\theta(\mathbf{c})$  the marginal probabilities of  $\phi$  whereby  $c$  is recommended to  $r$  with state of nature  $\theta$ . We can compute an optimal private signaling scheme by LP (6.1) (all the proofs are in the Supplemental Material).

**Theorem 6.1.** *LP (6.1) computes an optimal solution of PRIVATE-DBE in polynomial time.*

*Proof.* LP (6.1) has a polynomial number of variables and constraints and, therefore, it can be solved in polynomial time. Thus, we just need to prove that LP (6.1) actually computes an optimal solution to PRIVATE-DBE. First, we remark that all the marginal probabilities  $\phi_r(\theta, c_0)$  of the signaling scheme  $\phi$  must satisfy the incentive Constraints (6.1b).  $a_{d,\theta}$  represents the probability of having at least  $K_d$  votes in district  $d$ , given state of nature  $\theta$ . We need to show  $a_{d,\theta}$  is computed correctly given the other variables of LP (6.1). In particular, for every state of nature  $\theta$ , the maximum probability with which at least  $K_d$  of the receivers in  $R^d$  vote for  $c_0$  given marginals probabilities  $\phi_r(\theta, c_0)$  is:

$$a_{d,\theta} = \min \left\{ \min_{m \in \{0, \dots, K_d-1\}} \frac{1}{K_d - m} v_{\theta,m}; 1 \right\},$$

where  $v_{\theta,m}$  is the sum of the lowest  $|R^d| - m$  elements in the set  $\{\phi_r(\theta, c)\}_{r \in R^d}$ ; further details are provided by [22]. This definition is encoded by Constraints (6.1f). Constraints (6.1g) and (6.1h) ensure the values  $v_{\theta,m}$  are well defined and derived from the dual of a simple LP of this kind:

$$\begin{aligned} \min_{\mathbf{y} \in \mathbb{R}^n} \mathbf{x}^\top \mathbf{y} \\ \mathbf{1}^\top \mathbf{y} &= w \\ \mathbf{0} &\leq \mathbf{y} \leq \mathbf{1} \end{aligned}$$

where  $\mathbf{x} \in \mathbb{R}^n$  is the vector from which we want to extract the sum of the smallest  $w$  entries. Finally, we prove that  $\alpha_\theta$  is computed correctly. The computation of the maximum probability  $\alpha_\theta$  with which at least  $K_D$  districts elect  $c_0$  given probabilities  $a_{d,\theta}$  is similar to the computation of  $a_{d,\theta}$  given  $\phi_r(\theta, c_0)$ . For a similar argument as above, Constraints (6.1c), (6.1d), and (6.1e) correctly compute  $\alpha_\theta$  aggregating the marginal probabilities  $\{a_{d,\theta}\}_{d \in D, \theta \in \Theta}$ . Objective (6.1a) is given by the sum over all  $\theta \in \Theta$  of the prior of state  $\theta$ , multiplied by  $\alpha_\theta$ . Thus, by definition of  $\alpha_\theta$ , we are maximizing the probability of having  $c_0$  locally elected in more than  $K_D$  districts.

Finally, we prove how to construct a signaling scheme  $\phi'$  with the same objective function of LP (6.1). In particular, we find marginal signaling schemes  $\phi'_r$  such that the incentive constraints relative to  $c_0$  and  $c_1$  are satisfied and  $\phi'_r(\theta, c_0) \geq \phi_r(\theta, c_0)$  for all  $r$  and  $\theta$ . Since we do not introduce the incentive constraint relative to action  $c_1$ , they could not be satisfied by  $\phi$ . However, from the optimal marginal probabilities  $\phi_r(\theta, c_0)$ , it is straightforward to compute the marginal probabilities  $\{\phi'_r(\theta, c_0), \phi'_r(\theta, c_1)\}_{r \in R, \theta \in \Theta}$ . For each state of nature  $\theta$ , let  $\phi'_r(\theta, c_0) = 1$  if  $u_r(\theta) \geq 0$  and  $\phi'_r(\theta, c_0) = \phi_r(\theta)$  otherwise. Then,  $\phi'_r(\theta, c_1) = 1 - \phi'_r(\theta, c_0)$ . The marginal signaling scheme  $\phi'_r$  is persuasive as  $c_1$  is recommended only when it is the optimal action, while  $\phi'_r(\theta, c_0) \geq \phi_r(\theta, c_0)$  if and only if  $u_\theta \geq 0$ . Formally,  $\sum_{\theta \in \Theta} \mu_\theta \phi'_r(\theta, c_0) u_r(\theta) \geq \sum_{\theta \in \Theta} \mu_\theta \phi_r(\theta, c_0) u_r(\theta) \geq 0$  by constraints (6.1b). Finally, we can aggregate the marginal probabilities of the signaling scheme by using the same approach proposed by [22].  $\square$

$$\begin{aligned}
 & \max_{\substack{\alpha \in [0,1]^{| \Theta |}, a \in [0,1]^{| D | \times | \Theta |} \\ i, l \in \mathbb{R}^{| \Theta | \times K_D}, o \in \mathbb{R}^{| D | \times | \Theta | \times K_D} \\ t_{d,\theta,m}, v_{d,\theta,m} \in \mathbb{R} \ \forall d \in D, \theta \in \Theta, m \in \{1, \dots, K_d\} \\ z_{d,\theta,r,m} \in \mathbb{R} \ \forall d \in D, \theta \in \Theta, r \in R, m \in \{1, \dots, K_d\} \\ \phi_r, (c_0) \in [0,1]^{| \Theta |} \ \forall r \in R}} \sum_{\theta \in \Theta} \mu_\theta \alpha_\theta & \quad (6.1a) \\
 \text{s.t. } \sum_{\theta \in \Theta} \mu_\theta \phi_{r,\theta}(c_0) u_r(\theta) & \geq 0 \quad \forall r \in R & \quad (6.1b) \\
 \alpha_\theta & \leq \frac{1}{K_D - m} i_{\theta,m} & \quad (6.1c) \\
 & \quad \forall \theta \in \Theta, \forall m \in \{0, \dots, K_D - 1\} \\
 i_{\theta,m} & \leq (|D| - m) l_{\theta,m} + \sum_{d \in D} o_{d,\theta,m} & \quad (6.1d) \\
 & \quad \forall \theta \in \Theta, \forall m \in \{0, \dots, K_D - 1\} \\
 a_{d,\theta} & \geq l_{\theta,m} + o_{d,\theta,m} & \quad (6.1e) \\
 & \quad \forall d \in D, \forall \theta \in \Theta, \forall m \in \{0, \dots, K_D - 1\} \\
 a_{d,\theta} & \leq \frac{1}{K_d - m} v_{d,\theta,m} & \quad (6.1f) \\
 & \quad \forall d \in D, \forall \theta \in \Theta, \forall m \in \{0, \dots, K_d - 1\} \\
 v_{d,\theta,m} & \leq (|R^d| - m) t_{d,\theta,m} + \sum_{r \in R^d} z_{d,\theta,r,m} & \quad (6.1g) \\
 & \quad \forall d \in D, \forall \theta \in \Theta, \forall m \in \{0, \dots, K_d - 1\} \\
 \phi_r(\theta, c_0) & \geq t_{d,\theta,m} + z_{d,\theta,r,m} & \quad (6.1h) \\
 & \quad \forall d \in D, \forall r \in R^d, \forall \theta \in \Theta, \forall m \in \{0, \dots, K_d - 1\}
 \end{aligned}$$

## 6.4 Public and Semi-public Persuasion in District-based Elections

We turn our attention to the design of optimal public and semi-public signaling schemes. There is a sharp distinction between the nature of these problems and that one of private signaling. Indeed, in addition to being inefficient w.r.t. private signals (see Proposition 6.1), optimal (semi-)public signaling schemes are also inapproximable. The hardness follows from previous results with public signaling. Specifically, [42] prove that it is NP-hard to approximate the optimal public signaling scheme within any factor in elections with majority voting. The extension of this hardness result to public and semi-public signaling in district-base elections is direct as

a district-based election reduces to majority-voting when there is only a single district. Thus, we focus on possible relaxations that make the problem computationally tractable.

Motivated by the fact that voters are somewhat biased to follow the sender's recommendations, several works relax the incentive constraints allowing the receivers to vote for the target candidate even if other candidates give them a slightly better expected utility ( $\epsilon$ -persuasiveness). In Chapter 4, we prove that even allowing this relaxation the problem of designing an approximate public signaling scheme remains intractable with majority voting. Therefore, we focus on other different relaxations. In particular, [21] employ two forms of relaxation, adopting  $\epsilon$ -persuasiveness and lowering the number of votes needed to win the election by an arbitrary constant factor. With these two relaxations, they prove that an approximate public signaling scheme with majority-voting can be computed efficiently. We prove that, adapting these two relaxations to our settings, both PUBLIC-DBE and SEMIPUBLIC-DBE admit a multi-criteria PTAS. As a preliminary step, we prove some results on the relation between the notion of stability and the design of approximately optimal signaling schemes that are of general interest in Bayesian persuasion beyond elections.

### 6.4.1 Comparative Stability and Public Signaling Schemes

We refer to the notion of stability of a function introduced by [43]. In particular, a function is said stable if, for every action profile, the introduction of small perturbations leads to small changes in the value of the function. Here, we extend the notion of stability to pairs of functions, and we call it comparative. Our extension is such that comparative stability corresponds to (simple) stability in the degenerate case in which the two functions of the pair are the same. Furthermore, if function  $g$  satisfies the comparative stability property w.r.t. function  $h$ , we also say that  $g$  is  $\beta$ -stable compared with  $h$ . Initially, we introduce the notion of perturbation by the concept of  $\alpha$ -noisy distribution.

**Definition 6.1.** *Let  $\mathbf{c} \in \mathbf{C}$  be an action profile and  $\mathbf{y}$  be a probability distribution supported on  $\Delta_{\mathbf{C}}$ . For any  $\alpha \in (0, 1]$ , we say that  $\mathbf{y}$  is an  $\alpha$ -noisy distribution around  $\mathbf{c}$  if for all  $i \in \{1, \dots, |\mathcal{R}|\}$  :  $\Pr_{\tilde{\mathbf{y}} \sim \mathbf{y}}[\tilde{y}_i \neq c_i] \leq \alpha$ .*

Hence, an  $\alpha$ -noisy distribution bounds the *marginal probability* of any single element of  $\{1, \dots, n\}$  to be corrupted. However, no assumption is made on how the corruptions of the elements correlate with each other. Now, we define our notion of comparative stability.



**Definition 6.2.** *Given two functions  $g, h : \mathbf{C} \rightarrow [0, 1]$  and a real number  $\beta \geq 0$ , we say that  $g$  is  $\beta$ -stable compared with  $h$  if and only if the following holds for all action profiles  $\mathbf{c} \in \mathbf{C}$ ,  $\alpha \in (0, 1]$ , and  $\alpha$ -noisy distributions  $y$  around  $\mathbf{c}$ :*

$$\mathbb{E}_{\tilde{\mathbf{y}} \sim y} [g(\tilde{\mathbf{y}})] \geq h(\mathbf{c})(1 - \alpha\beta).$$

Intuitively, if  $g$  satisfies the comparative stability property w.r.t.  $h$ , then, for every action profile, the value of  $h$  in that action profile is close to the value of  $g$  in the corresponding perturbed action profile.

We exploit the notion of comparative stability to design an efficient algorithm that computes approximate public signaling schemes. More precisely, we study a generic multi-agent Bayesian persuasion problem, where the sender faces a set of receivers  $R$ , and each receiver needs to choose an action between a couple of alternatives. Let  $g, h$  be two sets of arbitrary functions depending on the state of nature  $\theta$  and denoted with  $g_\theta : \mathbf{C} \rightarrow [0, 1]$  and  $h_\theta : \mathbf{C} \rightarrow [0, 1]$ , respectively. According to Definition 6.2, we say that  $g$  is  $\beta$ -stable compared with  $h$  if  $g_\theta$  is  $\beta$ -stable with respect to  $h_\theta$  for all the states of nature  $\theta \in \Theta$ .

For the sake of clarity, in the following, we use indirect signaling schemes, and we express a signaling scheme as a weighted set of posteriors to which the receivers respond at best. Now, we describe the optimal behavior of the receivers.

**Definition 6.3** (Receivers' behavior with persuasiveness). *Given a set of functions  $\{f_\theta\}_{\theta \in \Theta}$  such that  $f_\theta : \mathbf{C} \rightarrow [0, 1]$ , the receivers' optimal behavior  $\mathbf{b}^\xi \in \mathbf{C}$  with persuasiveness given posterior  $\xi \in \Xi$  is as follows. Let:*

- $A = \{r \in \mathcal{R} : \sum_\theta \xi_\theta u_\theta^r > 0\}$  the set of receivers whose unique best response is action  $c_0$ ,
- $B = \{r \in \mathcal{R} : \sum_\theta \xi_\theta u_\theta^r < 0\}$  the set of receivers whose unique best response is action  $c_1$ ,
- $E = \{r \in \mathcal{R} : \sum_\theta \xi_\theta u_\theta^r = 0\}$  the set of receivers who are indifferent between action  $c_0$  and  $c_1$ .

Then, we have:

$$\mathbf{b}_\xi = \arg \max_{\mathbf{c} \in \mathbf{C} : c_r = c_0 \forall r \in A, c_r = c_1 \forall r \in B} \sum_\theta p_\theta f_\theta(\mathbf{c}).$$

Notice that the previous definition is a characterization of the vector of best-responses for the specific voting setting.

Similarly, we define the notion of  $\epsilon$ -best response.

**Definition 6.4** (Receivers' behavior with  $\epsilon$ -persuasiveness). *Given a set of functions  $\{f_\theta\}_{\theta \in \Theta}$  such that  $f_\theta : \mathbf{C} \rightarrow [0, 1]$ , the receivers' optimal behavior  $\mathbf{b}^{\xi, \epsilon} \in \mathbf{C}$  with  $\epsilon$ -persuasiveness given posterior  $\xi \in \mathcal{P}$  is as follows. Let:*

- $A_\epsilon = \{r \in \mathcal{R} : \sum_\theta \xi_\theta u_r(\theta) > \epsilon\}$  *the set of receivers whose unique best response is action  $c_0$ ,*
- $B_\epsilon = \{r \in \mathcal{R} : \sum_\theta \xi_\theta u_r(\theta) < -\epsilon\}$  *the set of receivers whose unique best response is action  $c_1$ ,*
- $E_\epsilon = \{r \in \mathcal{R} : \sum_\theta \xi_\theta u_r(\theta) \in [-\epsilon, \epsilon]\}$  *the set of receivers who are indifferent between action  $c_0$  and  $c_1$ .*

Then, we have:

$$\mathbf{b}_{\epsilon, \xi} = \arg \max_{\mathbf{c} \in \mathbf{C} : c_r = c_0 \forall r \in A_\epsilon, c_r = c_1 \forall r \in B_\epsilon} \sum_\theta \xi_\theta f_\theta(\mathbf{c}).$$

Now, we show that computing a direct public signaling scheme is equivalent to derive a Bayes plausible distribution of posteriors  $\gamma \in \Delta_{\mathcal{P}}$  that maximizes the sender's utility. Let  $\text{supp}(\gamma)$  denote the set of posteriors induced with strictly positive probability. Similarly, let  $\text{supp}(\phi)$  denote the set of posteriors induced by  $\phi$  with strictly positive probability. Finding a public signaling scheme is equivalent to finding a probability distribution  $\gamma \in \Delta_{\Xi}$  on the set of posteriors  $\Xi$  such that  $\sum_{\xi \in \text{supp}(\gamma)} \gamma_\xi \xi_\theta = \mu_\theta$  for every  $\theta \in \Theta$ . Given a well-defined distribution over posteriors  $\gamma$ , we can recover a direct signaling schemes  $\phi$  that induces such a probability distribution by setting  $\phi_\theta(\mathbf{c}) = \sum_{\xi \in \text{supp}(\gamma) : \mathbf{c} = \mathbf{b}_\xi} \gamma_\xi \xi_\theta$ . For this reason, in the following, we represent signaling schemes as probability distributions on the posteriors. We introduce some further notation. For every  $\xi \in \Xi$  and set of functions  $f = \{f_\theta\}_{\theta \in \Theta}$ , we define the sender's expected utility with persuasiveness as  $f(\xi) = \sum_\theta \xi_\theta f_\theta(\mathbf{b}_\xi)$ , and with  $\epsilon$ -persuasiveness as  $f_\epsilon(\xi) = \sum_\theta \xi_\theta f_\theta(\mathbf{b}_{\epsilon, \xi})$ .

Our first result shows that we can decompose each posterior in a convex combination  $\gamma \in \Delta_{\Xi^q}$  of  $q$ -uniform posteriors (with  $q$  constant), such that  $\sum_{\xi \in \Xi^q} \gamma_p g_\epsilon(\xi)$  closely approximates  $h(\xi^*)$ . This is a generalization of the result by [43] to state-dependent utility functions (and couples of functions), and it is crucial to prove the following results.

**Lemma 6.1.** *Let  $\beta, \epsilon > 0, \eta \in (0, 1]$  and set  $q = 32 \log \left( \frac{4}{\eta \min\{1; 1/\beta\}} \right) / \epsilon^2$ . Then, given a posterior  $\xi^* \in \Xi$  and two sets of functions  $g, h$  with  $g$   $\beta$ -stable compared with  $h$ , there exists a  $\gamma \in \Delta_{\Xi^q}$  with  $\sum_{p \in \Xi^q} \gamma_\xi \xi = \xi^*$  and*

$$\sum_{p \in \Xi^q} \gamma_\xi \sum_{\theta} \xi_{\theta} g_{\theta}(\mathbf{b}_{\epsilon, \xi}) \geq (1 - \eta) \sum_{\theta} \xi_{\theta}^* h_{\theta}(\mathbf{b}_{\xi^*}). \quad (6.2)$$

*Proof.* Let  $\tilde{\gamma} \in \Xi^q$  be the empirical distribution of  $q$  i.i.d. samples drawn from  $\xi^*$ , where each  $\theta$  has probability  $p_{\theta}^*$  of being sampled. Therefore, the vector  $\tilde{\gamma}$  is a random variable supported on  $q$ -uniform posteriors with expectation  $\xi^*$ . Moreover, let  $\gamma \in \Delta_{\Xi^q}$  be a probability distribution such as, for every  $p \in \Xi^q$ , it holds  $\gamma_{\xi} = \Pr(\tilde{\gamma} = \xi)$ . It is easy to see that  $\xi^* = \sum_{\xi \in \Xi^q} \gamma_{\xi} \xi$ . We need to prove that Equation (6.2) holds. For every  $\xi \in \Xi^q$ , we define with  $\gamma_{\xi}^{(\theta, i)}$  the conditional probability of having observed posterior  $\xi$  given that the posterior assigns a probability of  $i/q$  to state  $\theta$ . Formally, for every  $\xi \in \Xi^q$ , we have:

$$\gamma_{\xi}^{(\theta, i)} = \begin{cases} \frac{\gamma_{\xi}}{\sum_{\xi' \in \Xi^q: p_{\theta}' = i/q} \gamma_{\xi'}} & \text{if } p_{\theta} = i/q \\ 0 & \text{otherwise} \end{cases}.$$

Then, the random variable  $\tilde{\gamma}^{(\theta, i)} \in \Xi^q$  is such that, for every  $\xi \in \Xi^q$ , it holds  $\Pr(\tilde{\gamma}^{(\theta, i)} = \xi) = \gamma_{\xi}^{(\theta, i)}$ . For each  $r \in R$ , we define  $\mathcal{P}^r \subseteq \Xi^q$  as the set of posteriors that do not change the expected utility of  $r$  by more than  $\epsilon$  with respect to  $\xi^*$ . Formally,  $\xi \in \mathcal{P}^r$  if and only if  $|\sum_{\theta} p_{\theta} u_r(\theta) - \sum_{\theta} p_{\theta}^* u_r(\theta)| \leq \epsilon$ . Finally, let  $\alpha = \eta \min\{1; 1/\beta\}$ .

To complete the proof, we introduce the following three lemmas. First, given a probability distribution  $\xi^*$  and a state of nature  $\theta \in \Theta$ , the following lemma bounds the maximum probability mass that  $\gamma$  assigns to posteriors  $\xi \in \Xi^q$  in which the probability assigned to state of nature  $\theta$  deviates from the one prescribed by  $\xi^*$  by at least  $\epsilon/4$ .

**Lemma 6.2.** *Given  $\xi^* \in \mathcal{P}$ , for each  $\theta \in \Theta$ , it holds:*

$$\sum_{i: |i/q - p_{\theta}^*| \geq \epsilon/4} \sum_{\xi \in \Xi^q: p_{\theta} = i/q} \gamma_p \leq \frac{\alpha}{2} p_{\theta}^*,$$

where  $\gamma$  is the probability distribution of  $q$  i.i.d samples drawn from  $\xi^*$ .

*Proof.* We observe that the random variable  $\tilde{\gamma}_\theta$  is drawn from a Binomial probability distribution. We consider two possible cases. If  $p_\theta^* \geq 1/8$ , then by Hoeffding's inequality we can write the following:

$$\Pr \left( |\tilde{\gamma}_\theta - p_\theta^*| \geq \frac{\epsilon}{4} \right) \leq 2 e^{-2q(\epsilon/4)^2} = \quad (6.3a)$$

$$= 2 e^{-4 \log(4/\alpha)} \leq \quad (6.3b)$$

$$\leq \alpha/16 \leq \frac{\alpha}{2} p_\theta^*. \quad (6.3c)$$

Instead, if  $p_\theta^* \leq 1/8$ , then by Chernoff's bound we can write the following:

$$\Pr \left( \tilde{\gamma}_\theta - p_\theta^* \geq \frac{\epsilon}{4} \right) \leq e^{-q(\epsilon/4)^2 \frac{1}{1-2p_\theta^*} \log\left(\frac{1-p_\theta^*}{p_\theta^*}\right)} \leq \quad (6.4a)$$

$$\leq e^{-2 \log(4/\alpha) \log\left(\frac{7}{8p_\theta^*}\right)} = \quad (6.4b)$$

$$= \left(\frac{8}{7} p_\theta^*\right)^{2 \log(4/\alpha)} = \quad (6.4c)$$

$$= \left(\frac{1}{e} \frac{8}{7} e p_\theta^*\right)^{2 \log(4/\alpha)} \leq \quad (6.4d)$$

$$\leq (e)^{-2 \log(4/\alpha)} \frac{8}{7} e p_\theta^* \leq \quad (6.4e)$$

$$\leq \frac{\alpha}{16} \frac{8}{7} e p_\theta^* \leq \quad (6.4f)$$

$$\leq \frac{\alpha}{4} p_\theta^*, \quad (6.4g)$$

Moreover, we can write:

$$\Pr \left( \tilde{\gamma}_\theta - p_\theta^* \leq -\frac{\epsilon}{4} \right) \leq e^{-q(\epsilon/4)^2 \frac{1}{2(1-p_\theta^*)p_\theta^*}} = \quad (6.5a)$$

$$= e^{-\frac{\log(4/\alpha)}{p_\theta^*}} = \quad (6.5b)$$

$$= \left(e^{\frac{1}{p_\theta^*}}\right)^{\log\left(\frac{\alpha}{4}\right)} \leq \quad (6.5c)$$

$$\leq \left(\frac{1}{p_\theta^*} e\right)^{\log\left(\frac{\alpha}{4}\right)} \leq \quad (6.5d)$$

$$\leq \left(\frac{1}{p_\theta^*}\right)^{-1} e^{\log\left(\frac{\alpha}{4}\right)} = \quad (6.5e)$$

$$= \frac{\alpha}{4} p_\theta^*, \quad (6.5f)$$

#### 6.4. Public and Semi-public Persuasion in District-based Elections

where in Equations (6.5d) and (6.5e) we use that  $e^x \geq ex$  and  $\log(\alpha/4) < -1$  as  $\alpha \in (0, 1]$ . Hence, we obtain the following inequality:

$$\sum_{i: |i/q - \xi_\theta^*| > \epsilon/4} \sum_{\xi \in \Xi^q: p_\theta = i/q} \gamma_\xi = \Pr \left( |\tilde{\gamma}_\theta - \xi_\theta^*| > \frac{\epsilon}{4} \right) \leq \frac{\alpha}{2} \xi_\theta^*,$$

which concludes the proof.  $\square$

The second lemma we introduce proves that, when  $\xi_\theta$  is close to  $\xi^*$ , then the utility of every receiver is close to the utility in  $\xi^*$  with high probability.

**Lemma 6.3.** *Given  $\xi^* \in \mathcal{P}$ , for each receiver  $r \in R$ , each state  $\theta \in \Theta$  and each  $i : |i/q - p_\theta^*| \leq \epsilon/4$ , it holds:*

$$\sum_{\xi \in \mathcal{P}^r: p_\theta = i/q} \gamma_\xi \geq \left(1 - \frac{\alpha}{2}\right) \sum_{\xi \in \Xi^q: p_\theta = i/q} \gamma_\xi,$$

where  $\gamma$  is the distribution of  $q$  i.i.d samples from  $\xi^*$ .

*Proof.* Fix  $\bar{\theta} \in \Theta$ ,  $r \in R$  and  $i$  with  $|i/q - p_\theta^*| \leq \epsilon/4$ . Then, let  $\tilde{t} = \sum_\theta \tilde{\gamma}_\theta^{(\bar{\theta}, i)} u_r(\theta)$  and  $t = \sum_\theta p_\theta^* u_r(\theta)$ , where the notation  $\tilde{\gamma}_\theta^{(\bar{\theta}, i)}$  is employed to denote the value of  $p_\theta$  given that the random variable  $\tilde{\gamma}^{(\bar{\theta}, i)} \in \Xi^q$  assumes value  $\xi$ . First, we show that  $|\mathbb{E}[\tilde{t}] - t| \leq \epsilon/2$ . This is equivalent to prove the following:

$$\left| \sum_\theta u_r(\theta) \left( \mathbb{E}[\tilde{\gamma}_\theta^{(\bar{\theta}, i)}] - p_\theta^* \right) \right| \leq \sum_\theta |\mathbb{E}[\tilde{\gamma}_\theta^{(\bar{\theta}, i)}] - p_\theta^*| \leq \epsilon/2.$$

Assume  $i/q \geq p_{\bar{\theta}}^*$ , then,

$$\begin{aligned} & \sum_\theta |\mathbb{E}[\tilde{\gamma}_\theta^{(\bar{\theta}, i)}] - p_\theta^*| = \\ &= \frac{i}{q} - p_{\bar{\theta}}^* + \sum_{\theta \neq \bar{\theta}} \left( p_\theta^* - \frac{p_{\bar{\theta}}^*}{\sum_{\theta' \neq \bar{\theta}} p_{\theta'}^*} \left(1 - \frac{i}{q}\right) \right) \leq \\ &\leq \frac{\epsilon}{4} + 1 - p_{\bar{\theta}}^* - 1 + \frac{i}{q} \leq \frac{\epsilon}{2}. \end{aligned}$$

Analogously, if  $i/q \leq p_{\bar{\theta}}^*$ , we get that  $\sum_\theta |\mathbb{E}[\tilde{\gamma}_\theta^{(\bar{\theta}, i)}] - p_\theta^*| \leq \frac{\epsilon}{2}$ . Now, we can exploit the fact that  $|\mathbb{E}[\tilde{t}] - t| \leq \epsilon/2$  to show that:  $\Pr(|t - \tilde{t}| \geq \epsilon) \leq \Pr(|\tilde{t} - \mathbb{E}[\tilde{t}]| \geq \epsilon/2)$  by the triangular inequality. Then, we use the Hoeffding's inequality to bound the last term:

$$\Pr(|\tilde{t} - \mathbb{E}[\tilde{t}]| \geq \epsilon/2) \leq 2e^{-\frac{2q}{4}(\frac{\epsilon}{2})^2} \leq 2e^{-\log(4/\alpha)} = \frac{\alpha}{2}$$

By definition of  $\mathcal{P}^r$ , this implies that  $\Pr(\tilde{\gamma}^{(\bar{\theta}, i)} \in \mathcal{P}^r) \geq 1 - \alpha/2$ . Finally,

$$\begin{aligned}
 \sum_{\xi \in \mathcal{P}^r: p_{\bar{\theta}} = i/q} \gamma_{\xi} &= \Pr\left(\tilde{\gamma}_{\bar{\theta}} = \frac{i}{q}\right) \Pr\left(\tilde{\gamma} \in \mathcal{P}^r \mid \tilde{\gamma}_{\bar{\theta}} = \frac{i}{q}\right) = \\
 &= \Pr\left(\tilde{\gamma}_{\bar{\theta}} = \frac{i}{q}\right) \Pr\left(\tilde{\gamma}^{(\bar{\theta}, i)} \in \mathcal{P}^r\right) \geq \\
 &\geq \left(1 - \frac{\alpha}{2}\right) \Pr\left(\tilde{\gamma}_{\bar{\theta}} = \frac{i}{q}\right) = \\
 &= \left(1 - \frac{\alpha}{2}\right) \sum_{\xi \in \Xi^q: p_{\bar{\theta}} = i/q} \gamma_{\xi}.
 \end{aligned}$$

□

Before introducing the last lemma, we need some further notation. More precisely, given a posterior, we partition the receivers in three sets, depending on their possible best-responses. We define the partition on the set of receivers induced by  $\xi^* \in \mathcal{P}$  as follows:

- $A = \{r \in R : \sum_{\theta} p_{\theta}^* u_r(\theta) > 0\},$
- $B = \{r \in R : \sum_{\theta} p_{\theta}^* u_r(\theta) < 0\},$
- $E = \{r \in R : \sum_{\theta} p_{\theta}^* u_r(\theta) = 0\}.$

Similarly, any  $q$ -uniform posterior  $\xi \in \Xi^q$  induces the following partition to the set of receivers when  $\epsilon$ -persuasiveness is adopted:

- $A_{\epsilon} = \{r \in R : \sum_{\theta} p_{\theta} u_r(\theta) > \epsilon\},$
- $B_{\epsilon} = \{r \in R : \sum_{\theta} p_{\theta} u_r(\theta) < -\epsilon\},$
- $E_{\epsilon} = \{r \in R : \sum_{\theta} p_{\theta} u_r(\theta) \in [-\epsilon, \epsilon]\}.$

Then, we define an auxiliary variable  $\mathbf{y}^{\xi} \in \mathbf{C}$  as follows:

- For every  $r \in A$ ,  $y_r^{\xi} = \begin{cases} c_0 & \text{if } r \in A_{\epsilon} \cup E_{\epsilon} \\ c_1 & \text{otherwise} \end{cases}.$
- For every  $r \in B$ ,  $y_r^{\xi} = \begin{cases} c_1 & \text{if } r \in B_{\epsilon} \cup E_{\epsilon} \\ c_0 & \text{otherwise} \end{cases}.$
- For every  $r \in E$ ,  $y_r^{\xi} = \begin{cases} b_r^{\xi^*} & \text{if } r \in E_{\epsilon} \\ c_0 & \text{if } r \in A_{\epsilon} \\ c_1 & \text{if } r \in B_{\epsilon} \end{cases}.$

#### 6.4. Public and Semi-public Persuasion in District-based Elections

Note that, by construction,  $\mathbf{y}^\xi$  is a valid action profile under  $\epsilon$ -persuasiveness. Moreover, by the optimality of the  $\epsilon$ -persuasive best-response, the following holds for every posterior  $\xi$ :

$$\sum_{\theta} p_{\theta} g_{\theta}(\mathbf{b}^{\xi, \epsilon}) \geq \sum_{\theta} p_{\theta} g_{\theta}(\mathbf{y}^{\xi}). \quad (6.6)$$

Finally, let  $\tilde{\mathbf{y}}^{(\theta, i)} \in \mathbf{C}$  be the random variable such that:

$$\Pr(\tilde{\mathbf{y}}^{(\theta, i)} = \mathbf{c}) = \frac{\sum_{\xi \in \Xi^q, \xi_{\theta} = i/q, \mathbf{y}^{\xi} = \mathbf{c}} \gamma_{\xi}}{\sum_{\xi' \in \Xi^q, \xi'_{\theta} = i/q} \gamma_{\xi'}}.$$

Now, we introduce the last lemma we use to complete the proof. This lemma proves that  $\tilde{\mathbf{y}}^{\theta, i}$  are  $\frac{\alpha}{2}$ -noisy probability distributions around  $\mathbf{b}^{\xi^*}$ .

**Lemma 6.4.** *Given  $\xi^* \in \mathcal{P}$ , for each  $\theta \in \Theta$  and  $i : |i/q - p_{\theta}^*| \leq \epsilon/4$ ,  $\tilde{\mathbf{y}}^{(\theta, i)} \in \mathbf{C}$  is a  $\frac{\alpha}{2}$ -noisy probability distribution around  $\mathbf{b}^{\xi^*}$ .*

*Proof.* We need to prove that for every receiver  $r$ , it holds  $\Pr(\tilde{y}_r^{(\theta, i)} = b_r^{\xi^*}) \geq 1 - \alpha/2$ . It holds:

$$\begin{aligned} \Pr(\tilde{y}_r^{(\theta, i)} = b_r^{\xi^*}) &= \frac{\sum_{\xi \in \Xi^q: p_{\theta} = i/q, y_r^{\xi} = b_r^{\xi^*}} \gamma_{\xi}}{\sum_{\xi' \in \Xi^q: p'_{\theta} = i/q} \gamma_{\xi'}} \geq \\ &\geq \sum_{\xi \in \mathcal{P}^r: p_{\theta} = i/q} \frac{\gamma_{\xi}}{\sum_{\xi' \in \Xi^q: p'_{\theta} = i/q} \gamma_{\xi'}} \geq \\ &\geq \left(1 - \frac{\alpha}{2}\right) \sum_{\xi \in \Xi^q: p_{\theta} = i/q} \frac{\gamma_{\xi}}{\sum_{\xi' \in \Xi^q: p'_{\theta} = i/q} \gamma_{\xi'}} = \\ &= \left(1 - \frac{\alpha}{2}\right). \end{aligned}$$

This concludes the proof. □

Now, we are ready to prove Equation (6.2).

$$\sum_{\theta} \sum_{\xi \in \Xi^q} \gamma_{\xi} p_{\theta} g_{\theta}(\mathbf{b}^{\xi, \epsilon}) \geq \quad (6.7a)$$

(By restricting the set of posteriors.)

$$\geq \sum_{\theta} \sum_{i: |i/q - p_{\theta}^*| \leq \epsilon/4} i/q \sum_{\xi: p_{\theta} = i/q} \gamma_{\xi} g_{\theta}(\mathbf{b}^{\xi, \epsilon}) = \quad (6.7b)$$

$$= \sum_{\theta} \sum_{i: |i/q - p_{\theta}^*| \leq \epsilon/4} i/q \left( \sum_{\xi: p_{\theta} = i/q} \gamma_{\xi} \right) \quad (6.7c)$$

$$\sum_{\xi: p_{\theta} = i/q} \frac{\gamma_{\xi}}{\sum_{\xi': p'_{\theta} = i/q} \gamma_{\xi'}} g_{\theta}(\mathbf{b}^{\xi, \epsilon}) \geq$$

(By Inequality (6.6).)

$$\geq \sum_{\theta} \sum_{i: |i/q - p_{\theta}^*| \leq \epsilon/4} i/q \left( \sum_{\xi: p_{\theta} = i/q} \gamma_{\xi} \right) \quad (6.7d)$$

$$\sum_{\xi: p_{\theta} = i/q} \frac{\gamma_{\xi}}{\sum_{\xi': p'_{\theta} = i/q} \gamma_{\xi'}} g_{\theta}(\mathbf{y}^{\xi}) \geq$$

(By stability of  $g$  compared to  $h$  and Lemma 6.4.)



$$\geq \sum_{\theta} \sum_{i: |i/q - p_{\theta}^*| \leq \epsilon/4} i/q \left( \sum_{\xi: p_{\theta} = i/q} \gamma_{\xi} \right) \quad (6.7e)$$

$$\left(1 - \frac{\alpha}{2}\beta\right) h_{\theta}(\mathbf{b}^{\xi^*}) = \left(1 - \frac{\alpha}{2}\beta\right) \sum_{\theta} h_{\theta}(\mathbf{b}^{\xi^*}) \quad (6.7f)$$

$$\sum_{i: |i/q - p_{\theta}^*| \leq \epsilon/4} i/q \sum_{\xi: p_{\theta} = i/q} \gamma_{\xi} \geq \left(1 - \frac{\alpha}{2}\beta\right) \sum_{\theta} h_{\theta}(\mathbf{b}^{\xi^*}) \quad (6.7g)$$

$$\left( p_{\theta}^* - \sum_{i: |i/q - p_{\theta}^*| \geq \epsilon/4} \sum_{\xi: p_{\theta} = i/q} \gamma_{\xi} \right) \geq \quad (\text{By Lemma 6.2.})$$

$$\geq \left(1 - \frac{\alpha}{2}\beta\right) \sum_{\theta} h_{\theta}(\mathbf{b}^{\xi^*}) \left(1 - \frac{\alpha}{2}\right) p_{\theta}^* = \quad (6.7h)$$

$$= \left(1 - \frac{\alpha}{2}\beta\right) \left(1 - \frac{\alpha}{2}\right) \sum_{\theta} p_{\theta}^* h_{\theta}(\mathbf{b}^{\xi^*}) \geq \quad (6.7i)$$

$$\quad (\text{By } \alpha = \eta \min\{1, 1/\beta\}.)$$

$$\geq (1 - \eta) \sum_{\theta} p_{\theta}^* h_{\theta}(\mathbf{b}^{\xi^*}). \quad (6.7j)$$

This concludes the proof.  $\square$

Now, we can prove the main result of this section. Consider a couple of sets of functions  $g, h$  where  $g$  is  $\beta$ -stable compared with  $h$ . With abuse of notation, we define  $g(\phi)$  and  $h(\phi)$  as the functions which evaluate the expected sender's utility of a public signaling scheme  $\phi$  with  $h$  and  $g$ , respectively. We can resort to Lemma 6.1 to state the following result. The proof is based on solving a linear program that works only with  $q$ -uniform posteriors.

**Theorem 6.2.** *Let  $\beta, \epsilon > 0$  and  $\eta \in (0, 1]$ . Consider two arbitrary state-dependent sets of functions  $g, h$  such that  $g_{\theta} : \mathbf{C} \rightarrow [0, 1]$  is  $\beta$ -stable compared with  $h_{\theta} : \mathbf{C} \rightarrow [0, 1]$  for all  $\theta \in \Theta$ . Then there exists a poly  $\left(|R| |\Theta|^{\log(\frac{1}{\eta \min\{1, 1/\beta\}})/\epsilon^2}\right)$  time algorithm that returns an  $\epsilon$ -persuasive*

public signaling scheme  $\phi_\epsilon$  such that:

$$g(\phi_\epsilon) \geq (1 - \eta) \max_{\phi \in \Phi} h(\phi),$$

where  $\Phi$  is the set of persuasive signaling schemes.

*Proof.* For every constant  $\beta, \epsilon > 0$ ,  $\eta \in (0, 1]$ , by Theorem 6.1, we know that any posterior  $\xi^* \in \mathcal{P}$  guaranteeing a value  $h(\xi^*)$  can be expressed as a convex combination of  $q$ -uniform posteriors such that  $\sum_{\xi \in \Xi^q} \gamma_\xi g_\epsilon(\xi) \geq (1 - \eta) h(\xi^*)$ . Therefore, given the optimal persuasive public signaling scheme  $\phi^*$  optimizing  $h$ , we can decompose each posterior probability distribution  $\xi \in \text{supp}(\phi^*)$  into a convex combination of  $q$ -uniform posteriors and obtain an  $\epsilon$ -persuasive public signaling scheme  $\phi_\epsilon$  maximizing  $g$  that satisfies the inequalities stated in the theorem. Let  $q = 32 \log \left( \frac{4}{\eta \min\{1; 1/\beta\}} \right) / \epsilon^2$ . Since, for a fixed number of samples  $q$ , the number of  $q$ -uniform probability distributions is at most  $|\Theta|^q$ , we can search for the  $\epsilon$ -persuasive public signaling scheme maximizing  $g$  over probability distributions  $\xi \in \Xi^q$ , by solving the following Linear Program composed of  $\mathcal{O}(|\Xi^q|)$  variables and constraints:

$$\begin{aligned} & \max_{\gamma \in \Delta_{\Xi^q}} \sum_{\xi \in \Xi^q} \gamma_\xi \sum_{\theta \in \Theta} p_\theta g_\theta(\mathbf{b}^{\xi, \epsilon}) \\ & \text{s.t.} \sum_{\xi \in \Xi^q} \gamma_\xi p_\theta = \mu_\theta \quad \forall \theta \in \Theta \end{aligned}$$

Finally, given the probability distribution on the  $q$ -uniform posteriors  $\gamma \in \Delta_{\Xi^q}$ , it is easy to derive the corresponding public signaling scheme  $\phi_\epsilon$  by setting the following for every  $\theta \in \Theta$  and  $\mathbf{c} \in \mathbf{C}$ :

$$\phi_\epsilon(\theta, \mathbf{c}) = \sum_{\xi \in \Xi^q: \mathbf{b}^{\xi, \epsilon} = \mathbf{c}} \gamma_\xi p_\theta.$$

□

By setting  $h = g$ , we obtain a generalization of the result by [43] to state-dependent functions.

**Comparative Stability of Voting Functions** We apply this novel concept of stability to voting problems. Our first result proves that the two relaxed majority-voting functions previously introduced satisfy the comparative stability property. This result is similar to that by [21]. However, we use multiplicative factors (in place of additive factors) and prove a slightly stronger result than

stability. In particular, we prove that the decrease in utility is small even if only the perturbations from action  $c_0$  to  $c_1$  are bounded.

**Lemma 6.5.**  *$W_\delta$  is  $1/\delta$ -stable compared with  $W$ . Moreover, for all  $\mathbf{c} \in \mathbf{C}$ ,  $r \in R$ ,  $\alpha \in (0, 1]$ , and  $\mathbf{y} \in \Delta_{\mathbf{C}}$  such that  $\Pr_{\mathbf{y}}(\tilde{y}_r = c_1 \wedge c_r = c_0) \leq \alpha$ , it holds:*

$$\mathbb{E}_{\tilde{\mathbf{y}} \sim \mathbf{y}} [W_\delta(\tilde{\mathbf{y}})] \geq W(\mathbf{c}) \left(1 - \frac{\alpha}{\delta}\right).$$

*Proof.* To prove the first part of the lemma, we need to show that for every voting profile  $\bar{\mathbf{c}} \in \mathbf{C}$  and  $\alpha$ -noisy probability distribution  $\mathbf{y}$  around  $\bar{\mathbf{c}}$  with  $\alpha \in (0, 1]$ , the following inequality holds:

$$\mathbb{E}_{\tilde{\mathbf{y}} \sim \mathbf{y}} [W_\delta(\tilde{\mathbf{y}})] = \sum_{\mathbf{c} \in \mathbf{C}} y_{\mathbf{c}} W_\delta(\mathbf{c}) \geq W(\bar{\mathbf{c}}) \left(1 - \frac{\alpha}{\delta}\right). \quad (6.9)$$

Given that  $W$  and  $W_\delta$  assume values exclusively in  $\{0, 1\}$ , Inequality (6.9) is satisfied, independently from the chosen distribution  $\mathbf{y}$ , for all the voting profiles  $\bar{\mathbf{c}}$  such that  $W(\bar{\mathbf{c}}) = 0$ . Therefore, we can restrict our attention to the set of voting profiles such that  $W(\bar{\mathbf{c}}) = 1$ . Let  $V_{c_0}(\mathbf{c}) = \{r \in R : c_r = c_0\}$  and  $\mathbf{C}^- = \{\mathbf{c} : |V_{c_0}(\mathbf{c})| \leq \lceil (1 - \delta)|R|/2 \rceil - 1\}$ . Then, for every  $\mathbf{y}$ , the following holds

$$\begin{aligned} \alpha |V_{c_0}(\bar{\mathbf{c}})| &\geq \\ &\geq \sum_{r \in V_{c_0}(\bar{\mathbf{c}})} \sum_{\mathbf{c} \in \mathbf{C} : c_r = c_1} y_{\mathbf{c}} \geq \\ &\geq \sum_{\mathbf{c} \in \mathbf{C}^-} \sum_{r \in V_{c_0}(\bar{\mathbf{c}}) : c_r = c_1} y_{\mathbf{c}} \geq \\ &\geq [|V_{c_0}(\bar{\mathbf{c}})| - \lceil (1 - \delta)|R|/2 \rceil - 1] \sum_{\mathbf{c} \in \mathbf{C}^-} y_{\mathbf{c}} \geq \\ &\geq [|V_{c_0}(\bar{\mathbf{c}})| - (1 - \delta)|R|/2] \sum_{\mathbf{c} \in \mathbf{C}^-} y_{\mathbf{c}} = \\ &= [|V_{c_0}(\bar{\mathbf{c}})| - \lceil (1 - \delta)|R|/2 \rceil] (1 - \mathbb{E}_{\tilde{\mathbf{y}} \sim \mathbf{y}} [W_\delta(\tilde{\mathbf{y}})]). \end{aligned}$$

This implies that

$$\begin{aligned} \mathbb{E}_{\tilde{\mathbf{y}} \sim \mathbf{y}} [W_\delta(\tilde{\mathbf{y}})] &\geq 1 - \frac{\alpha |V_{c_0}(\bar{\mathbf{c}})|}{|V_{c_0}(\bar{\mathbf{c}})| - (1 - \delta)|R|/2} = \\ &= 1 - \frac{\alpha}{1 - (1 - \delta) \frac{|R|/2}{|V_{c_0}(\bar{\mathbf{c}})|}} \geq \\ &\geq \left(1 - \frac{\alpha}{\delta}\right) W(\bar{\mathbf{c}}), \end{aligned}$$

where the last inequality follows from

$$\frac{|R|/2}{|V_{c_0}(\bar{\mathbf{c}})|} \leq \frac{|R|/2}{\lceil |R|/2 \rceil} \leq 1$$

and from  $W(\bar{\mathbf{c}}) = 1$  by assumption.

Finally, to prove the second part of the lemma, we can employ Algorithm 6.1 to show that for all  $\bar{\mathbf{c}} \in \mathbf{C}$  and for all probability distributions  $\mathbf{y}$  around  $\bar{\mathbf{c}}$  such that  $\Pr_{\tilde{\mathbf{y}} \sim \mathbf{y}}[\tilde{y}_r = c_1 \wedge \bar{c}_r = c_0] \leq \alpha$ , there is an  $\alpha$ -noisy probability distribution  $\mathbf{y}'$  guaranteeing

$$\mathbb{E}_{\tilde{\mathbf{y}} \sim \mathbf{y}} [W_\delta(\tilde{\mathbf{y}})] \geq \mathbb{E}_{\tilde{\mathbf{y}} \sim \mathbf{y}'} [W_\delta(\tilde{\mathbf{y}})] \geq W(\bar{\mathbf{c}}) \left(1 - \frac{\alpha}{\delta}\right).$$

It is easy to see that  $\mathbf{y}'$  is  $\alpha$ -noise:  $\mathbf{y}'$  has null probability on all the voting profiles  $\mathbf{c}$  with a  $r \in R$  such that  $c_r = c_0 \wedge \bar{c}_r = c_1$ , i.e.,  $V_{c_0}(\mathbf{c}) \subsetneq V_{c_0}(\bar{\mathbf{c}})$ , while,  $\Pr_{\tilde{\mathbf{y}} \sim \mathbf{y}'}[\tilde{y}_r = c_1 \wedge \bar{c}_r = c_0] = \Pr_{\tilde{\mathbf{y}} \sim \mathbf{y}}[\tilde{y}_r = c_1 \wedge \bar{c}_r = c_0] \leq \alpha$ . Moreover, since Algorithm 6.1 moves probability mass from an action profile  $\mathbf{c}$  to an action profile  $\mathbf{c}'$  with  $V_{c_0}(\mathbf{c}') \subseteq V_{c_0}(\mathbf{c})$ , it does not increase the expected value of  $W_\delta$ . This concludes the proof.  $\square$

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**Algorithm 6.1**

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For any  $\mathbf{c}$  s.t  $V_{c_0}(\mathbf{c}) \subsetneq V_{c_0}(\bar{\mathbf{c}})$ :

Take  $\mathbf{c}' : V_{c_0}(\mathbf{c}') = V_{c_0}(\mathbf{c}) \cap V_{c_0}(\bar{\mathbf{c}})$

$y_{\mathbf{c}'} \leftarrow y_{\mathbf{c}'} + y_{\mathbf{c}}$

$y_{\mathbf{c}} \leftarrow 0$

---

We can use the result above to prove that  $\mathcal{W}_{\delta\delta}$  satisfies the property of comparative stability with respect to  $\mathcal{W}$ . Intuitively, the result follows from the observation that  $\mathcal{W}$  is the composition of two majority-voting steps.

**Lemma 6.6.**  $\mathcal{W}_{\delta\delta}$  is  $\frac{1}{\delta^2}$ -stable with respect to  $\mathcal{W}$ .

*Proof.* We need to prove that the following inequality holds for all  $\mathbf{c} \in C^{|R|}$  and  $\alpha$ -noisy distribution  $\mathbf{y}$  around  $\mathbf{c}$  with  $\alpha \in (0, 1]$ .

$$\mathbb{E}_{\tilde{\mathbf{y}} \sim \mathbf{y}} [\mathcal{W}_{\delta\delta}(\tilde{\mathbf{y}})] \geq \mathcal{W}(\mathbf{c}) \left(1 - \frac{\alpha}{\delta^2}\right).$$

The value of function  $\mathcal{W}_{\delta\delta}$  depends on the values of all the district functions  $W_\delta^d$ . Indeed, given a voting profile  $\mathbf{c} \in \mathbf{C}$ , the function  $\mathcal{W}_{\delta\delta}$  assumes value  $\mathcal{W}_{\delta\delta}(\mathbf{c}) = \bar{W}_\delta(W_\delta^1(\mathbf{c}^1), \dots, W_\delta^D(\mathbf{c}^D))$ . Therefore, when it is perturbed by an  $\alpha$ -noisy probability distribution  $\mathbf{y}$ , its expected value can be expressed as:

$$\mathbb{E}_{\tilde{\mathbf{y}} \sim \mathbf{y}} [\mathcal{W}_{\delta\delta}(\tilde{\mathbf{y}})] = \mathbb{E}_{\tilde{\mathbf{y}} \sim \mathbf{y}} [\bar{W}_\delta(W_\delta^1(\tilde{\mathbf{y}}^1), \dots, W_\delta^D(\tilde{\mathbf{y}}^D))].$$

#### 6.4. Public and Semi-public Persuasion in District-based Elections

Lemma 6.5 can be applied to all the couples of functions  $W^d, W_\delta^d$ , deriving the following inequality for every  $d \in D, \mathbf{c} \in C^{|R|}, \alpha \in (0, 1]$ :

$$\Pr_{\tilde{\mathbf{y}} \sim \mathbf{y}} (W_\delta^d(\tilde{\mathbf{y}}^d) = c_1 \wedge W^d(\mathbf{c}^d) = c_0) \leq \alpha/\delta.$$

If  $W^d(\mathbf{c}^d) = c_1$ , the above inequality is trivially satisfied, whereas, if  $W^d(\mathbf{c}^d) = c_0$ , we can write

$$\begin{aligned} & \Pr_{\tilde{\mathbf{y}} \sim \mathbf{y}} (W_\delta^d(\tilde{\mathbf{y}}^d) = c_1 \wedge W^d(\mathbf{c}^d) = c_0) = \\ & = \Pr_{\tilde{\mathbf{y}} \sim \mathbf{y}} (W_\delta^d(\tilde{\mathbf{y}}^d) = c_1) = 1 - \mathbb{E}_{\tilde{\mathbf{y}} \sim \mathbf{y}} [W_\delta(\tilde{\mathbf{y}}^d)] \leq \\ & \leq 1 - \left(1 - \frac{\alpha}{\delta}\right) W(\mathbf{c}^d) = \alpha/\delta. \end{aligned}$$

We can use the above inequality and the fact that  $\bar{W}$  is a majority-voting function to apply Lemma 6.5 to the couple of functions  $\bar{W}$  and  $\bar{W}_\delta$ , thus showing the following:

$$\begin{aligned} \mathbb{E}_{\tilde{\mathbf{y}} \sim \mathbf{y}} \left[ \bar{W}_\delta \left( W_\delta^1(\tilde{y}^1), \dots, W_\delta^{|D|}(\tilde{\mathbf{y}}^{|D|}) \right) \right] & \geq \\ & \geq \bar{W} \left( W^1(\mathbf{c}^1), \dots, W^{|D|}(\mathbf{c}^{|D|}) \right) \left( 1 - \frac{\alpha}{\delta^2} \right). \end{aligned}$$

This implies that  $\mathcal{W}_{\delta\delta}$  is  $1/\delta^2$  stable compared to  $\mathcal{W}$ .  $\square$

Finally, we derive a stronger decomposition lemma for majority-voting. Specifically, Lemma 6.1 shows that the decrease in the expected sender's utility when decomposing a posterior in  $q$ -uniform posteriors can be bounded. However, in generic settings, the sender's expected utility in a given state of nature can change arbitrarily. This is not the case in majority voting, where, instead, this decrease is bounded. In particular, we can show the following, that is crucial when addressing the SEMIPUBLIC-DBE problem.

**Lemma 6.7.** *Let  $\epsilon > 0, \eta \in (0, 1]$  and set  $q = 32 \log \left( \frac{4}{\eta\delta} \right) / \epsilon^2$ . Then, given a posterior  $\xi^* \in \mathcal{P}$ , there exists a  $\gamma \in \Delta_{\Xi^q}$  with  $\sum_{\xi \in \Xi^q} \gamma_\xi \xi = \xi^*$  and*

$$\sum_{\xi \in \Xi^q} \gamma_\xi p_\theta W_\delta(\mathbf{b}^{\xi, \epsilon}) \geq (1 - \eta) p_\theta^* W(\mathbf{b}^{\xi^*}) \quad \forall \theta \in \Theta.$$

*Proof.* The proof follows the same steps of the proof of Lemma 6.1. In the following, we just highlight the differences between the two proofs. In

the steps from Equation (6.7a) to Equation (6.7j), we remove the summation over the states of nature. All the other steps hold, except for Equation (6.7d). Indeed, since  $\epsilon$ -best response is computed maximizing the expected utility of the sender, there are no guarantees that for each state of nature  $\theta$  it holds  $g_\theta(\mathbf{b}^{\xi, \epsilon}) \geq g_\theta(\mathbf{y}^\xi)$ . However, since  $W_\delta$  is state-independent and monotone non-decreasing in the number of receivers that vote for  $c_0$ , the best response  $\mathbf{b}^{\xi, \epsilon}$  is given by  $b_r^{\xi, \epsilon} = c_0$  for all the voters with utility  $u_r(\theta) \geq -\epsilon$ . Thus, we are guaranteed that, for every  $\mathbf{y}^\xi \in \mathbf{C}$ , it holds  $W_\delta(\mathbf{y}^\xi) \leq W_\delta(\mathbf{b}^{\xi, \epsilon})$  independently from the state of nature  $\theta$ . Taking into account Lemma 6.5, the derivation is straightforward.  $\square$

### Computing Public and Semi-public Signaling Schemes in District-based Elections

We present two multi-criteria PTASs for the SEMIPUBLIC-DBE and PUBLIC-DBE problems, respectively, when our relaxations are adopted. First, we focus on the problem of designing public signaling schemes. We assume  $\epsilon$ -persuasive signaling schemes, and we replace function  $\mathcal{W}$  with  $\mathcal{W}_{\delta\delta}$  (this corresponds to relaxing both the majority voting within every single district and the majority voting aggregating the outcomes of all the districts). Let  $\mathcal{W}(\phi)$  and  $\mathcal{W}_{\delta\delta}(\phi)$  denote the functions returning the sender's expected utility provided by a public signaling scheme  $\phi$  with voting rules  $\mathcal{W}$  and  $\mathcal{W}_{\delta\delta}$ , respectively. We show that it is possible to compute efficiently an  $\epsilon$ -persuasive public signaling scheme  $\phi_\epsilon$  that approximates the optimal persuasive signaling scheme with an approximation factor arbitrarily close to 1. Since the relaxed function  $\mathcal{W}_{\delta\delta}$  is  $1/\delta^2$ -stable compared to the non-relaxed function  $\mathcal{W}$  by Theorem 6.6, we can immediately apply Theorem 6.2 to these functions and then derive the following.

**Corollary 2.** *Let  $\epsilon > 0$ ,  $\delta \in (0, 1)$  and  $\eta \in (0, 1]$ , then there exists a poly  $\left( |R| |\Theta|^{\log(\frac{1}{\eta\delta^2})/\epsilon^2} \right)$  time algorithm that returns an  $\epsilon$ -persuasive public signaling scheme  $\phi_\epsilon$  such that:*

$$\mathcal{W}_{\delta\delta}(\phi_\epsilon) \geq (1 - \eta) \max_{\phi \in \Phi} \mathcal{W}(\phi), \quad (6.14)$$

where  $\Phi$  is the set of persuasive signaling schemes.

Then, we focus on the SEMIPUBLIC-DBE problem. As highlighted above, to overcome the intractability result, also in this setting, it is necessary to relax the problem. Specifically, we use  $\epsilon$ -persuasive signaling schemes and we replace function  $\mathcal{W}$  with  $\mathcal{W}_\delta$  (this corresponds to relaxing the majority voting aggregating the outcomes of all the districts). We show

that it is possible to compute efficiently an  $\epsilon$ -persuasive semi-public signaling scheme  $\phi_\epsilon$  that approximates the optimal persuasive signaling scheme with an approximation factor arbitrarily close to 1. Computing a semi-public signaling scheme  $\phi$  amounts to determining a collection  $\{\phi_d\}_{d \in D}$  of  $|D|$  public signaling schemes, one for each district, and correlate them. The crucial point concerns the computation of good marginal probabilities of the signaling scheme. Indeed, their aggregation is equivalent to computing a private signaling scheme in majority-voting elections, and this can be done efficiently (see LP (6.1) and Theorem 6.1). The main idea of our proof is that there are approximately optimal marginal probabilities of the signaling scheme that use only  $q$ -uniform posteriors (with  $q$  constant). Let  $\alpha_\theta$  be the probability that  $c_0$  wins in at least  $K_D$  districts with state of nature  $\theta$ ,  $a_{d,\theta}^\delta$  be the probability that candidate  $c_0$  receives at least  $\lceil (1-\delta) K_d \rceil$  votes in district  $d$  with state of nature  $\theta$ , and  $\gamma^d$  be a probability distribution over posteriors for the receivers in district  $d$ . Finally, let  $\mathbb{I}[\mathcal{E}]$  denote the indicator function for the event  $\mathcal{E}$ . Then, the following formulation computes an approximately optimal signaling scheme in polynomial time.

$$\max_{\substack{\alpha \in [0,1]^{|\Theta|}, a^\delta \in [0,1]^{|D| \times |\Theta|} \\ i, l \in \mathbb{R}^{|\Theta| \times K_D}, o \in \mathbb{R}^{|D| \times |\Theta| \times K_D} \\ \gamma^d \in \Delta_{\Xi^q} \forall d \in D}} \sum_{\theta \in \Theta} \mu_\theta \alpha_\theta \quad (6.15a)$$

$$\text{s.t. } \alpha_\theta \leq \frac{1}{K_D - m} i_{\theta,m} \quad (6.15b)$$

$$\forall \theta \in \Theta, \forall m \in \{0, \dots, K_D - 1\}$$

$$i_{\theta,m} \leq (|D| - m) l_{\theta,m} + \sum_{d \in D} o_{d,\theta,m} \quad (6.15c)$$

$$\forall \theta \in \Theta, \forall m \in \{0, \dots, K_D - 1\}$$

$$a_{d,\theta}^\delta \geq l_{\theta,m} + o_{d,\theta,m} \quad (6.15d)$$

$$\forall d \in D, \forall \theta \in \Theta, \forall m \in \{0, \dots, K_D - 1\}$$

$$a_{d,\theta}^\delta \leq \sum_{\xi \in \Xi^q} \frac{\gamma_\xi^d p_\theta}{\mu_\theta} \mathbb{I}(W_\delta^d(\mathbf{b}^{\xi,\epsilon}) = c_0) \quad (6.15e)$$

$$\forall d \in D, \forall \theta \in \Theta$$

$$\sum_{\xi \in \Xi^q} \gamma_\xi^d p_\theta = \mu_\theta \quad \forall d \in D, \forall \theta \in \Theta \quad (6.15f)$$

**Theorem 6.3.** *Let  $\epsilon > 0$ ,  $\delta \in (0, 1)$  and  $\eta \in (0, 1]$ , then there exists a*

$\text{poly}\left(|R| |\Theta|^{\log(\frac{1}{\eta\delta})/\epsilon^2}\right)$  time algorithm that outputs an  $\epsilon$ -persuasive semi-public signaling scheme  $\phi_\epsilon$  such that:

$$\mathcal{W}_\delta(\phi_\epsilon) \geq (1 - \eta) \max_{\phi \in \Phi} \mathcal{W}(\phi), \quad (6.16)$$

where  $\Phi$  is the set of persuasive signaling schemes.

*Proof.* Let  $q = 32 \log\left(\frac{4}{\eta\delta}\right) / \epsilon^2$  and  $\Xi^q \subset \Delta_\Theta$  be the set of  $q$ -uniform probability distributions on  $\Theta$ . We show that, given the optimal semi-public signaling scheme  $\phi^*$ , there is a solution  $\phi_\epsilon$  to LP (6.15) with  $\mathcal{W}_\delta(\phi_\epsilon) \geq (1 - \eta)\mathcal{W}(\phi^*)$ . Given the signaling scheme  $\phi^*$ , let:

- $a_{d,\theta}^*$  be the probability that  $c_0$  wins in district  $d$  when the state of nature is  $\theta$  and
- $\alpha_\theta^*$  be the probability that  $c_0$  wins in at least  $K_d$  when the state of nature is  $\theta$ .

Then, as showed in Theorem 6.1, the probability such that  $c_0$  wins in at least  $K_D$  districts with state of nature  $\theta$  is:

$$\alpha_\theta^* = \min \left\{ \min_{m \in \{0, \dots, K_D - 1\}} \frac{1}{K_D - m} v_{\theta, m}; 1 \right\}, \quad (6.17)$$

where  $v_{\theta, m}$  is the sum of the lowest  $|R^d| - m$  elements in the set  $\{a_{d,\theta}^*\}_{d \in D}$ . We show that there is a solution to LP (6.15) with  $a_{d,\theta}^\delta \geq (1 - \eta)a_{d,\theta}^*$  for every  $d$  and  $\theta$ . Since the value of each  $a_{d,\theta}$  is reduced by a multiplicative factor  $(1 - \eta)$ , Equation (6.17) implies that  $\alpha_\theta \geq (1 - \eta)\alpha_\theta^*$  and  $\sum_\theta \mu_\theta \alpha_\theta \geq (1 - \eta) \sum_\theta \mu_\theta \alpha_\theta^*$ .<sup>3</sup>

Hence, we conclude the proof showing that  $a_{d,\theta}^\delta \geq (1 - \eta)a_{d,\theta}^*$  for every  $d$  and  $\theta$ . Let:

- $\phi_d^*$  be the marginal probabilities of the signaling scheme  $\phi$  restricted to the receivers in district  $d$ ,
- $\gamma^* \in \Delta_{\mathcal{P}}$  be the probability distribution on posteriors induced by  $\phi_d^*$ ,
- $\gamma^\xi \in \Delta_{\mathcal{P}}$  be the probability distribution on  $q$ -uniform posteriors obtained decomposing a posterior  $\xi$  as prescribed by Lemma 6.7, and
- $\gamma^d \in \Delta_{\Xi^q}$  be the distribution on  $q$ -uniform posteriors obtained by decomposing each posterior induced by  $\phi_d^*$  as in Lemma 6.7, i.e.,  $\gamma_\xi^d = \sum_{\xi' \in \text{supp}(\phi^*)} \gamma_{\xi'}^* \gamma_{\xi'}^{\xi'}$  for every  $\xi$ .

<sup>3</sup>See Theorem 6.1 for details on how LP (6.15) computes  $\alpha_\theta$  from  $\beta^\delta$ .



#### 6.4. Public and Semi-public Persuasion in District-based Elections

We conclude proving that  $\gamma^d$  is a  $q$ -uniform distribution that induces a  $a_{d,\theta}^\delta \geq (1 - \eta)a_{d,\theta}^*$  for every  $\theta$ .

$$\begin{aligned}
 (1 - \eta)a_{d,\theta}^* &= \\
 &= (1 - \eta) \sum_{\xi \in \text{supp}(\phi_d^*)} \frac{\gamma_\xi^* p_\theta}{\mu_\theta} \mathbb{I}(W^d(\mathbf{b}^\xi) = c_0) \leq \\
 &\hspace{15em} \text{(by Lemma 6.7)} \\
 &\leq \sum_{\xi \in \text{supp}(\phi_d^*)} \frac{\gamma_\xi^*}{\mu_\theta} \sum_{\xi' \in \Xi^q} \gamma_{\xi'}^\xi p'_\theta \mathbb{I}(W_\delta(\mathbf{b}^{\xi',\epsilon}) = c_0) = \\
 &= \sum_{\xi' \in \Xi^q} \frac{p'_\theta}{\mu_\theta} \mathbb{I}(W_\delta(\mathbf{b}^{\xi',\epsilon}) = c_0) \sum_{\xi \in \text{supp}(\phi_d^*)} \gamma_\xi^* \gamma_{\xi'}^\xi = \\
 &= \sum_{\xi \in \Xi^q} \frac{\gamma_\xi^d p_\theta}{\mu_\theta} \mathbb{I}(W_\delta(\mathbf{b}^{\xi,\epsilon}) = c_0) = \\
 &= a_{d,\theta}^\delta.
 \end{aligned}$$

This concludes the proof. □



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## Persuading in Network Congestion Games

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We study atomic network congestion games where edge costs depend on a stochastic state of nature. In this section, we introduce the main elements of our model.

**Network Congestion Game (NCG)** A *network congestion game* [44] is defined as a tuple  $(N, G, \{c_e\}_{e \in E}, \{(s_p, t_p)\}_{p \in N})$ , where:

- $N := \{1, \dots, n\}$  denotes the set of players;
- $G := (V, E)$  is the directed graph underlying the game, with  $V$  being its set of nodes and each  $e = (v, v') \in E$  representing a directed edge from  $v$  to  $v'$ ;
- $\{c_e\}_{e \in E}$  are the edge costs, with each  $c_e : \mathbb{N} \rightarrow \mathbb{R}_+$  defining the cost of edge  $e \in E$  as a function of the number of players traveling through  $e$ ;
- $\{(s_p, t_p)\}_{p \in N}$ , with  $s_p, t_p \in V$ , denote the source-destination pairs for all the players.

In an NCG, the set  $A_p$  of actions available to a player  $p \in N$  is implicitly defined by the graph  $G$ , the source  $s_p$ , and the destination  $t_p$ . Formally,

$A_p$  is the set of all directed paths from  $s_p$  to  $t_p$  in the graph  $G$ . In this work, we use  $a_p \in A_p$  to denote a player  $p$ 's path and we write  $e \in a_p$  whenever the path contains the edge  $e \in E$ . An action profile  $a \in A$ , where  $A := \times_{p \in N} A_p$ , is a tuple of  $s_p$ - $t_p$  directed paths  $a_p \in A_p$ , one per player  $p \in N$ . Sometimes, we denote an action profile  $a \in A$  as  $a = (a_p, a_{-p})$ , where  $a_p \in A_p$  is the action played by player  $p \in N$  and  $a_{-p}$  collectively denotes the actions of the other players. For the ease of notation, given an action profile  $a \in A$ , we let  $f_e^a$  be the congestion of edge  $e \in E$  in  $a$ , i.e., the number of players selecting a path passing thorough  $e$  in  $a$ ; formally,  $f_e^a := |\{p \in N \mid e \in a_p\}|$ . Thus,  $c_e(f_e^a)$  denotes the cost of edge  $e$  in  $a$ . Finally, the cost incurred by player  $p \in N$  in an action profile  $a \in A$  is denoted by  $c_p(a) := \sum_{e \in a_p} c_e(f_e^a)$ .

**Bayesian Network Congestion Game (BNCG)** We define a *Bayesian network congestion game* as a tuple  $(N, G, \Theta, \mu, \{c_{e,\theta}\}_{e \in E, \theta \in \Theta}, \{(s_p, t_p)\}_{p \in N})$ , where, differently from the basic setting, the edge cost functions  $c_{e,\theta} : \mathbb{N} \rightarrow \mathbb{R}_+$  also depend on a state of nature  $\theta$  drawn from a finite set of states  $\Theta$ . Moreover,  $\mu$  encodes the prior beliefs that the players have over the states of nature, i.e.,  $\mu \in \text{int}(\Delta_\Theta)$  is a fully-supported probability distribution over the set  $\Theta$ , with  $\mu_\theta$  denoting the prior probability that the state of nature is  $\theta \in \Theta$ . All the other components are defined as in non-Bayesian NCGs. Notice that, in BNCGs, the cost experienced by player  $p \in N$  in an action profile  $a \in A$  also depends on the state of nature  $\theta \in \Theta$ , and, thus, it is defined as  $c_{p,\theta}(a) := \sum_{e \in a_p} c_{e,\theta}(f_e^a)$ . A BNCG is *symmetric* if all the players share the same  $(s_p, t_p)$  pair, i.e., whenever they all have the same set of actions (paths). For the ease of notation, in such settings we let  $s, t \in V$  be the common source and destination. Moreover, we focus on BNCGs with *affine costs*, i.e., for all  $e \in E$  and  $\theta \in \Theta$ , there exist constants  $\alpha_{e,\theta}, \beta_{e,\theta} \in \mathbb{R}_+$  such that the edge cost function can be expressed as  $c_{e,\theta}(f_e^a) := \alpha_{e,\theta} f_e^a + \beta_{e,\theta}$ .<sup>1</sup>

**Signaling in BNCGs** Suppose that a BNCG is employed to model a road network subject to vagaries. It is reasonable to assume that third-party entities (e.g., the road management company) may have access to the realized state of nature. We call one such entity *the sender*. We focus on the following natural question: *is it possible for an informed sender to mitigate the overall costs through the strategic provision of information to players who update their beliefs rationally?* The sender can publicly commit to a sig-

<sup>1</sup>We focus on affine costs since: (i) the assumption is reasonable in many applications [45], and (ii) the problem is trivially NP-hard when generic costs are allowed (see Section 7.2).

*nalng scheme* which maps the realized state of nature to a signal for each player. The sender can exploit general *private* signaling schemes, sending different signals to each player through private communication channels. In this setting, a simple revelation-principle-style argument shows that it is enough to employ players' actions as signals [12, 13]. Therefore, a private signaling scheme is a function  $\phi : \Theta \rightarrow \Delta_A$  which maps any state of nature to a probability distribution over action profiles (signals). For the ease of notation, the probability of recommending an action profile  $a \in A$  given the state of nature  $\theta \in \Theta$  is denoted by  $\phi_{\theta,a}$ . Then, it has to hold  $\sum_{a \in A} \phi_{\theta,a} = 1$ , for each  $\theta \in \Theta$ . After observing the state of nature  $\theta \in \Theta$ , the sender draws an action profile  $a \in A$  according to  $\phi_{\theta,a}$  and recommends action  $a_p$  to each player  $p \in N$ . A signaling scheme is *persuasive* if following recommendations is an equilibrium of the underlying *Bayesian game* [14, 15]. We focus on the notion of *ex ante persuasiveness* as defined by [16] and [17].

**Definition 7.1.** A signaling scheme  $\phi : \Theta \rightarrow \Delta_A$  is *ex ante persuasive* if, for each  $p \in N$  and  $a_p \in A_p$ , it holds:

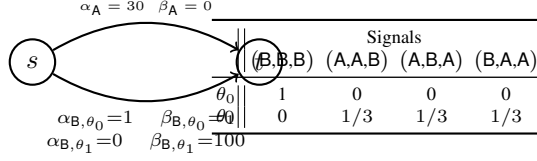
$$\sum_{\theta \in \Theta} \mu_{\theta} \sum_{a'=(a'_p, a_{-p}) \in A} \phi_{\theta,a'} \left( c_{p,\theta}(a_p, a_{-p}) - c_{p,\theta}(a') \right) \geq 0.$$

Then, a *coarse correlated equilibrium* (CCE) [1] may be seen as an *ex ante* persuasive signaling scheme in non-Bayesian NCGs in which there are no states of nature, i.e., when  $|\Theta| = 1$ . Finally, a sender's *optimal ex ante* persuasive signaling scheme  $\phi^*$  is such that it minimizes the *expected social cost* of the solution, i.e.:

$$\phi^* \in \arg \min_{\phi} \sum_{\theta \in \Theta} \mu_{\theta} \sum_{a \in A} \phi_{\theta,a} \sum_{p \in N} c_{p,\theta}(a).$$

The following example illustrates the interaction flow between the sender and the players (receivers).

**Example 7.0.1.** Figure 7.1 (Left) describes a simple BNCG modeling the road network between the JFK International Airport (node  $s$ ), and Manhattan (node  $t$ ). It is late at night and three lone researchers have to reach the AAAI venue. They are following navigation instructions from the same application, whose provider (the sender) has access to the current state of the roads (called **A** and **B**, respectively). Roads costs (i.e., travel times) are depicted in Figure 7.1 (Left). In normal conditions (state  $\theta_0$ ), road **B** is extremely fast ( $\alpha_B = 1$  and  $\beta_B = 0$ ). However, it requires frequent road



**Figure 7.1:** Left: BNCG for Example 7.0.1. Right: An ex ante persuasive signaling scheme for the case with  $n = 3$ . The table displays only those  $a \in A$  such that  $\phi_{\theta,a} > 0$  for some state of nature  $\theta \in \Theta = \{\theta_0, \theta_1\}$ .

works for maintenance (state  $\theta_1$ ), which increase the travel time. Moreover, it holds  $\mu_{\theta_0} = \mu_{\theta_1} = 1/2$ . The interaction between the sender and the three players goes as follows: (i) the sender commits to a signaling scheme  $\phi$ ; (ii) the players observe  $\phi$  and decide whether to adhere to the navigation system or not; (iii) the sender observes the realized state of nature and exploits this knowledge to compute recommendations. Figure 7.1 (Right) describes an ex ante persuasive signaling scheme. In this case, when the state of nature is  $\theta_1$ , one of the players is randomly selected to take road **B**, even if it is undergoing maintenance. In expectation, following sender's recommendations is strictly better than congesting road **A**.

A simple variation of Example 7.0.1 is enough to show that the introduction of signaling allows the sender to reach solutions with arbitrarily better expected social cost than what can be achieved via the optimal Bayes-Nash equilibrium in absence of signaling. Specifically, consider the BNCG in Figure 7.1 (Left) with the following modifications:  $n = 1$ ,  $\beta$  coefficients always equal to zero,  $\alpha_{A,\theta_0} = \infty$ ,  $\alpha_{A,\theta_1} = 0$ ,  $\alpha_{B,\theta_0} = 0$ , and  $\alpha_{B,\theta_1} = \infty$ . Without signaling, the optimal choice yields an expected social cost of  $\infty$ . However, a perfectly informative signal (*i.e.*, one revealing the realized state of nature) allows the player to avoid any cost.

## 7.1 The Power of Symmetry

We design a polynomial-time algorithm to compute an optimal *ex ante* persuasive signaling scheme in symmetric BNCGs with affine cost functions. Our algorithm exploits the ellipsoid method. We first formulate the problem as an LP (Problem (7.1)) with polynomially many constraints and exponentially many variables. Then, we show how to find an optimal solution to the LP in polynomial time by applying the ellipsoid algorithm to its dual (Problem (7.2)), which features polynomially many variables and exponentially many constraints. This calls for a polynomial-time separation

oracle for Problem (7.2), which is not readily available since the problem has an exponential number of constraints. We prove that, in our setting, a polynomial-time separation oracle can be implemented by solving a suitably defined min-cost flow problem. The proof of this result crucially relies on the symmetric nature of the problem and the assumption that the costs are affine functions of the edge congestion.

The following lemma shows how to formulate the problem as an LP.<sup>2</sup> For the ease of presentation, we use  $I_{\{e \notin a_p\}}$  to denote the indicator function for the event  $e \notin a_p$ , i.e., it holds  $I_{\{e \notin a_p\}} = 1$  if  $e \notin a_p$ , while  $I_{\{e \notin a_p\}} = 0$  otherwise.

**Lemma 7.1.** *Given a symmetric BNCG, an optimal ex ante persuasive signaling scheme  $\phi$  can be found with the LP:*

$$\min_{\phi \geq 0, x} \sum_{\theta \in \Theta} \mu_{\theta} \sum_{a \in A} \phi_{\theta, a} \sum_{p \in N} c_{p, \theta}(a) \quad \text{s.t.} \quad (7.1a)$$

$$\sum_{\theta \in \Theta} \mu_{\theta} \sum_{a \in A} c_{p, \theta}(a) \phi_{\theta, a} \leq x_{p, s} \quad \forall p \in N \quad (7.1b)$$

$$x_{p, v} \leq \sum_{\theta \in \Theta} \mu_{\theta} \sum_{a \in A} c_{e, \theta} (f_e^a + I_{\{e \notin a_p\}}) \phi_{\theta, a} + x_{p, v'} \quad \forall p \in N, \forall e = (v, v') \in E \quad (7.1c)$$

$$x_{p, t} = 0 \quad \forall p \in N \quad (7.1d)$$

$$\sum_{a \in A} \phi_{\theta, a} = 1 \quad \forall \theta \in \Theta \quad (7.1e)$$

*Proof.* Clearly, Objective (7.1a) is equivalent to minimizing the social cost, while Constraints (7.1e) imply that  $\phi$  is well formed. Constraints (7.1b) enforce *ex ante* persuasiveness for every player  $p \in N$ : the expression on the left-hand side represents player  $p$ 's expected cost, while  $x_{p, s}$  is the cost of her best deviation (i.e., a cost-minimizing path given  $\mu$  and  $\phi$ ). This is ensured by Constraints (7.1c) and (7.1d). In particular, for every player  $p \in N$  and node  $v \in V \setminus \{t\}$ , the former guarantee that  $x_{p, v}$  is the minimum cost of a path from  $v$  to  $t$ . This is shown by noticing that (given that  $x_{p, t} = 0$ ) such cost can be inductively defined as follows:

$$\min_{\substack{v' \in V: \\ e=(v, v') \in E}} \left\{ \sum_{\theta \in \Theta} \mu_{\theta} \sum_{a \in A} c_{e, \theta} (f_e^a + I_{\{e \notin a_p\}}) \phi_{\theta, a} + x_{p, v'} \right\},$$

<sup>2</sup>LPs analogous to Problem (7.1) and Problem (7.2) can also be derived for the asymmetric setting. However, the separation problem for the dual is solvable in poly-time only in the symmetric case.

where  $f_e^a + I_{\{e \notin a_p\}}$  accounts for the fact that the congestion of edge  $e$  must be incremented by one if player  $p$  does not select a path containing  $e$  in the action profile  $a$ .  $\square$

**Lemma 7.2.** *The dual of Problem (7.1) reads as follows:*

$$\max_y \sum_{\theta \in \Theta} y_\theta \quad \text{s.t.} \quad (7.2a)$$

$$\begin{aligned} & \mu_\theta \left( \sum_{p \in N} c_{p,\theta}(a) y_p - \sum_{p \in N} \sum_{e \in E} c_{e,\theta} (f_e^a + I_{\{e \notin a_p\}}) y_{p,e} \right) \\ & + y_\theta \leq \mu_\theta \sum_{p \in N} c_{p,\theta}(a) \quad \forall \theta \in \Theta, \forall a \in A \end{aligned} \quad (7.2b)$$

$$\begin{aligned} & \sum_{v' \in V: e=(v,v') \in E} y_{p,e} - \sum_{v' \in V: e=(v',v) \in E} y_{p,e} = 0 \\ & \quad \forall p \in N, \forall v \in V \setminus \{s, t\} \end{aligned} \quad (7.2c)$$

$$\sum_{v \in V: e=(s,v) \in E} y_{p,e} - y_p = 0 \quad \forall p \in N \quad (7.2d)$$

$$y_{p,t} - \sum_{v \in V: e=(v,t) \in E} y_{p,e} = 0 \quad \forall p \in N \quad (7.2e)$$

$$y_p \leq 0 \quad \forall p \in N \quad (7.2f)$$

$$y_{p,e} \leq 0 \quad \forall p \in N, \forall e \in E. \quad (7.2g)$$

*Proof.* It directly follows from LP duality, by letting  $y_p$  (for  $p \in N$ ),  $y_{p,e}$  (for  $p \in N$  and  $e \in E$ ),  $y_{p,t}$  (for  $p \in N$ ), and  $y_\theta$  (for  $\theta \in \Theta$ ) be the dual variables associated to, respectively, Constraints (7.1b), (7.1c), (7.1d), and (7.1e).  $\square$

Since  $|A|$  is exponential in the size of the game, Problem (7.1) features exponentially many variables, while its number of constraints is polynomial. Conversely, Problem (7.2) has polynomially many variables and exponentially many constraints, which enables the use of the ellipsoid algorithm to find an optimal solution to Problem (7.2) in polynomial time. This requires a polynomial-time separation oracle for Problem (7.2), *i.e.*, a procedure that, given a vector  $y$  of dual variables, it either establishes that  $y$  is feasible for Problem (7.2) or, if not, it outputs a hyperplane separating  $y$  from the feasible region. In the following, we focus on a particular type of separation oracles: those generating violated constraints of Problem (7.2).



Given that Problem (7.2) has an exponential number of constraints, a polynomial-time separation oracle is not readily available. It turns out that, in our setting, we can design one by leveraging the symmetry of the players and the fact that the cost functions are affine, as described in the following.

First, we prove that Problem (7.2) always admits an optimal player-symmetric solution, *i.e.*, a vector  $y$  such that, for each pair of players  $p, q \in N$ , it holds that  $y_p = y_q$ ,  $y_{p,e} = y_{q,e}$  for all  $e \in E$ , and  $y_{p,t} = y_{q,t}$ . This result allows us to restrict the attention to player-symmetric vectors  $y$ .

**Lemma 7.3.** *Problem (7.2) always admits an optimal player-symmetric solution.*

*Proof.* Given any optimal solution  $y$  to Problem (7.2), we can always recover, in polynomial time, a player-symmetric optimal solution  $\tilde{y}$ . Specifically, for every  $p \in N$ , let  $\tilde{y}_p = \frac{\sum_{p \in N} y_p}{n}$ ,  $\tilde{y}_{p,e} = \frac{\sum_{p \in N} y_{p,e}}{n}$  for all  $e \in E$ , and  $\tilde{y}_{p,t} = \frac{\sum_{p \in N} y_{p,t}}{n}$ , while  $\tilde{y}_\theta = y_\theta$  for every  $\theta \in \Theta$ . Let us remark that  $\tilde{y}$  is player-symmetric since: (i) for every  $e \in E$ , it holds  $\tilde{y}_{p,e} = \tilde{y}_{q,e}$  for each pair of players  $p, q \in N$ ; and (ii)  $\tilde{y}_p = \tilde{y}_q$  and  $\tilde{y}_{p,t} = \tilde{y}_{q,t}$  for each  $p, q \in N$ . First, notice that  $y$  and  $\tilde{y}$  provide the same objective value, as  $\tilde{y}_\theta = y_\theta$  for all  $\theta \in \Theta$ . Thus, we only need to prove that  $\tilde{y}$  satisfies all the constraints of Problem (7.2). For  $a \in A$  and  $i \in [n]$ , let us denote with  $\pi_i(a)$  an action profile  $a' \in A$  such that  $a'_p = a_{((p+i) \bmod n)}$ , *i.e.*, a permutation of  $a$  in which each player  $p \in N$  takes on the role of player  $(p+i) \bmod n$ . Moreover, let  $\pi(a) := \bigcup_{i \in [n]} \pi_i(a)$ . Constraints (7.2b) are satisfied by  $\tilde{y}$ , since, for every  $\theta \in \Theta$  and  $a \in A$ , it holds:

$$\begin{aligned} & \mu_\theta \left( \sum_{p \in N} c_{p,\theta}(a) \tilde{y}_p - \sum_{p \in N} \sum_{e \in E} c_{e,\theta} (f_e^a + I_{\{e \notin a_p\}}) \tilde{y}_{p,e} \right) + \tilde{y}_\theta \\ &= \frac{1}{n} \sum_{a' \in \pi(a)} \mu_\theta \left( \sum_{p \in N} c_{p,\theta}(a') y_p - \right. \\ & \quad \left. - \sum_{p \in N} \sum_{e \in E} c_{e,\theta} (f_e^{a'} + I_{\{e \notin a'_p\}}) y_{p,e} \right) + y_\theta \\ &\leq \frac{1}{n} \sum_{a' \in \pi(a)} \mu_\theta \sum_{p \in N} c_{p,\theta}(a') = \mu_\theta \sum_{p \in N} c_{p,\theta}(a). \end{aligned}$$

Similar arguments show that  $\tilde{y}$  satisfies all the other constraints, concluding the proof.  $\square$

Notice that any polynomial-time separation oracle for Problem (7.2) can explicitly check whether each member of the polynomially many Constraints (7.2c), (7.2d), and (7.2e) is satisfied for the given  $y$ . Thus, we focus on the separation problem restricted to the exponentially many Constraints (7.2b), which, using Lemma 7.3, can be formulated as stated in the following lemma.

**Lemma 7.4.** *Given a player-symmetric  $y$ , solving the separation problem for Constraints (7.2b) amounts to finding  $\theta \in \Theta$  and  $a \in A$  that are optimal for the following problem:*

$$\min_{\theta \in \Theta, a \in A} \mu_\theta \left( (1 - \bar{y}) \sum_{p \in N} c_{p,\theta}(a) - \sum_{p \in N} \sum_{e \in E} c_{e,\theta} (f_e^a + I_{\{e \notin a_p\}}) \bar{y}_e \right) - y_\theta, \quad (7.3)$$

where we let  $\bar{y} = y_1$  and  $\bar{y}_e = y_{1,e}$  for all  $e \in E$ .

Next, we show how Problem (7.3) can be equivalently formulated avoiding the minimization over the exponentially-sized set  $A$ . Intuitively, we rely on the fact that, for a fixed  $\theta \in \Theta$ , we can exploit the symmetry of the players to equivalently represent action profiles  $a \in A$  as integer vectors  $q$  of edge congestions  $q_e \in [n]$ , for all  $e \in E$ .

**Lemma 7.5.** *Problem (7.3) can be formulated as  $\min_{\theta \in \Theta} \chi(\theta)$ , where  $\chi(\theta)$  is the optimal value of the following problem:*

$$\min_{q \in \mathbb{Z}_+^{|E|}} (1 - \bar{y}) \sum_{e \in E} \alpha_{e,\theta} q_e^2 + \beta_{e,\theta} q_e - \sum_{e \in E} \bar{y}_e \left( n \alpha_{e,\theta} q_e + (n - q_e) \alpha_{e,\theta} + n \beta_{e,\theta} \right) \quad \text{s.t.} \quad (7.4a)$$

$$\sum_{v \in V: e=(s,v) \in E} q_e = n \quad (7.4b)$$

$$\sum_{v \in V: e=(v,t) \in E} q_e = n \quad (7.4c)$$

$$\sum_{\substack{v' \in V: \\ e=(v',v) \in E}} q_e = \sum_{\substack{v' \in V: \\ e=(v,v') \in E}} q_e \quad \forall v \in V \setminus \{s, t\}. \quad (7.4d)$$

*Proof.* First, given a state  $\theta \in \Theta$ , Problem (7.3) reduces to computing  $\chi(\theta) := \min_{a \in A} (1 - \bar{y}) \sum_{p \in N} c_{p,\theta}(a) - \sum_{p \in N} \sum_{e \in E} c_{e,\theta} (f_e^a + I_{\{e \notin a_p\}}) \bar{y}_e$ ,

where the function to be minimized only depends on the number of players selecting each edge  $e \in E$  in  $a$ , rather than the identity of the players who are choosing  $e$  (since they are symmetric). Letting  $q_e \in [n]$  be the congestion level of edge  $e \in E$  and using  $c_{e,\theta} = \alpha_{e,\theta}q_e + \beta_{e,\theta}$  (affine costs), it holds  $\sum_{p \in N} c_{p,\theta}(a) = \sum_{e \in E} \alpha_{e,\theta}q_e^2 + \beta_{e,\theta}q_e$ , and, for every  $e \in E$ ,  $\sum_{p \in N} c_{e,\theta}(f_e^a + I_{\{e \notin a_p\}}) = n\alpha_{e,\theta}q_e + (n - q_e)\alpha_{e,\theta} + n\beta_{e,\theta}$ . This gives Objective (7.4a). Moreover, Constraints (7.4b), (7.4c), and (7.4d) ensure that  $q$  is well defined.  $\square$

Let us remark that computing an optimal integer solution to Problem (7.4) is necessary in order to (possibly) find a violated constraint for a given  $y$ ; otherwise, we would not be able to easily recover an action profile  $a \in A$  from  $q$ .

Now, we show that an optimal integer solution to Problem (7.4) can be found in polynomial time by reducing it to an instance of integer min-cost flow problem. Intuitively, it is sufficient to consider a modified version of the original graph  $G$  in which each edge  $e \in E$  is replaced with  $n$  parallel edges with unit capacity and increasing unit costs. This is possible given that the Objective (7.4a) is a convex function of  $q$ , which is guaranteed by the fact that costs are affine.

**Lemma 7.6.** *An optimal integer solution to Problem (7.4) can be found in polynomial time by solving a suitably defined instance of integer min-cost flow problem.*

*Proof.* First, notice that Objective (7.4a) is a sum edge costs, in which the cost of each edge  $e \in E$  is a convex function of the edge congestion  $q_e$ , as the only quadratic term is  $(1 - \bar{y})\alpha_{e,\theta}q_e^2$ , where the multiplying coefficient is always positive, given  $\bar{y} \leq 0$  and  $\alpha_{e,\theta} \geq 0$ . This allows us to formulate Problem (7.4) as an instance of integer min-cost flow problem. We build a new graph where each  $e \in E$  is replaced with  $n$  parallel edges, say  $e_i$  for  $i \in [n]$ . For  $e \in E$  and  $i \in [n]$ , let us define  $g(e, i) := (1 - \bar{y})(\alpha_{e,\theta}i^2 + \beta_{e,\theta}i) - \bar{y}_e(n\alpha_{e,\theta}i + (n - i)\alpha_{e,\theta} + n\beta_{e,\theta})$ . Each (new) edge  $e_i$  has unit capacity and a per-unit cost equal to  $\delta(e_i) := g(e, i) - g(e, i - 1)$ . Clearly, finding an integer min-cost flow is equivalent to minimizing Objective (7.4a). Notice that, since the original edge costs are convex, it holds  $\delta(e_i) \geq \delta(e_j)$  for all  $j < i \in [n]$ . Thus, an edge  $e_i$  is used (*i.e.*, it carries a unit of flow) only if all the edges  $e_j$ , for  $j < i \in [n]$ , are already used. This allows us to recover an integer vector  $q$  from a solution to the min-cost flow problem. Finally, let us recall that we can find an optimal solution to the integer min-cost flow problem in polynomial time by solving its LP relaxation.  $\square$

The last lemma allows us to prove our main result:

**Theorem 7.1.** *Given a symmetric BNCG, an optimal ex-ante persuasive signaling scheme can be computed in poly-time.*

*Proof.* The algorithm applies the ellipsoid algorithm to Problem (7.2). At each iteration, we require that the vector of dual variables  $y$  given to the separation oracle be player-symmetric, which can be easily obtained by applying the symmetrization technique introduced in the proof of Lemma 7.3. The separation oracle needs to solve an instance of integer min-cost flow problem for every  $\theta \in \Theta$  (see Lemmas 7.5 and 7.6). Notice that an integer solution is required in order to be able to identify a violated constraint. Finally, the polynomially many violated constraints generated by the ellipsoid algorithm can be used to compute an optimal  $\phi$ .  $\square$

## 7.2 The Curse of Asymmetry

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In this section, we provide our hardness result on asymmetric BNCGs. Our proof is split into two intermediate steps: (i) we prove a hardness result for a simple class of asymmetric non-Bayesian congestion games in which each player selects only one resource (Lemma 7.7); and (ii) we show that such games can be represented as NCGs with only a polynomial blow-up in the representation size (Lemma 7.8). Our main result reads as follows:

**Theorem 7.2.** *The problem of computing an optimal ex ante persuasive signaling scheme in BNCGs with asymmetric players is NP-hard, even with affine costs.*<sup>3</sup>

The proof of Theorem 10.1 is based on a reduction that maps an instance of 3SAT (a well-known NP-hard problem, see [47]) to a game in the class of *singleton congestion games* (SCGs) [48], where each player can select only one resource at a time. A (non-Bayesian) SCG is described by a tuple  $(N, R, \{A_p\}_{p \in N}, \{c_r\}_{r \in R})$ , where  $R$  is a finite set of resources, each player  $p \in N$  selects a single resource from the set  $A_p \subseteq R$  of available resources, and resource  $r \in R$  has a cost  $c_r : \mathbb{N} \rightarrow \mathbb{R}_+$ . Another way of interpreting SCGs is as games played on parallel-link graphs, where each player can select only a subset of the edges.

First, let us provide the following definition and notation.

---

<sup>3</sup>Without affine costs, computing an optimal *ex ante* persuasive signaling scheme is trivially NP-hard even in symmetric BNCGs. This directly follows from [46], which shows that even finding an optimal action profile (that is also an optimal Nash equilibrium) is NP-hard in symmetric (non-Bayesian) NCGs.

**Definition 7.2 (3SAT).** *Given a finite set  $C$  of three-literal clauses defined over a finite set  $V$  of variables, is there a truth assignment to the variables satisfying all the clauses?*

We denote with  $l \in \varphi$  a literal (*i.e.*, a variable or its negation) appearing in a clause  $\varphi \in C$ . Moreover, we let  $m$  and  $s$  be, respectively, the number of clauses and variables, *i.e.*,  $m := |C|$  and  $s := |V|$ . W.l.o.g., we assume that  $m \geq s$ .

Lemma 7.7 introduces our main reduction, proving that finding a social-cost-minimizing CCE is NP-hard in SCGs with asymmetric players, *i.e.*, whenever the resource sets  $A_p$  are different among each other.<sup>4</sup> Notice that the games used in the reduction are *not* Bayesian; this shows that the hardness fundamentally resides in the asymmetry of the players.

**Lemma 7.7.** *The problem of computing a social-cost-minimizing CCE in SCGs with asymmetric players is NP-hard, even with affine costs.*

*Proof.* Our 3SAT reduction shows that the existence of a polynomial-time algorithm for computing a social-cost-minimizing CCE in SCGs would allow us to solve any 3SAT instance in polynomial time. Given  $(C, V)$ , let  $z := m^{40}$ ,  $u := m^{12}$ , and  $\epsilon := \frac{1}{m^4}$ . We build an SCG  $\Gamma(C, V)$  admitting a CCE with social cost smaller than or equal to  $\gamma := z^2 + (4us + s + 3m)(z - u) + \frac{3z}{m^9}$  iff  $(C, V)$  is satisfiable.

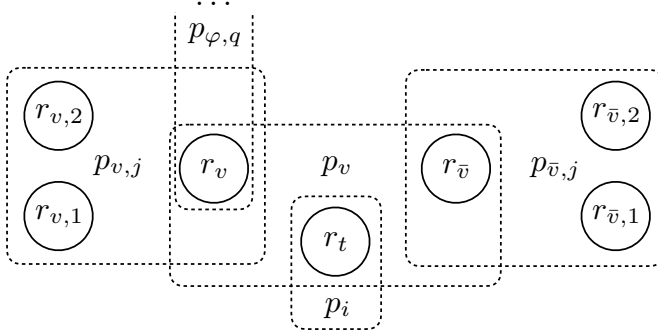
**Mapping.**  $\Gamma(C, V)$  is defined as follows (for every  $r \in R$ , the cost  $c_r$  is an affine function with coefficients  $\alpha_r$  and  $\beta_r$ ).

- $N = \{p_v \mid v \in V\} \cup \{p_{\varphi,q} \mid \varphi \in C, q \in [3]\} \cup \{p_{v,j}, p_{\bar{v},j} \mid v \in V, j \in [2u]\} \cup \{p_i \mid i \in [z]\};$
- $R = \{r_t\} \cup \{r_v, r_{\bar{v}}, r_{v,1}, r_{v,2}, r_{\bar{v},1}, r_{\bar{v},2} \mid v \in V\};$
- $A_{p_v} = \{r_v, r_{\bar{v}}, r_t\} \quad \forall v \in V;$
- $A_{p_{\varphi,q}} = \{r_l \mid l \in \varphi\} \quad \forall \varphi \in C, \forall q \in [3];$
- $A_{p_{v,j}} = \{r_v, r_{v,1}, r_{v,2}\} \quad \forall v \in V, \forall j \in [2u];$
- $A_{p_{\bar{v},j}} = \{r_{\bar{v}}, r_{\bar{v},1}, r_{\bar{v},2}\} \quad \forall v \in V, \forall j \in [2u];$
- $A_{p_i} = \{r_t\} \quad \forall i \in [z];$
- $\alpha_{r_v} = \alpha_{r_{\bar{v}}} = \epsilon$  and  $\beta_{r_v} = \beta_{r_{\bar{v}}} = z + 1 - \epsilon \quad \forall v \in V;$

<sup>4</sup>The reduction in Lemma 7.7 does *not* rely on standard constructions, as most of the reductions for congestion games only work with action profiles, while ours needs randomization. Indeed, in asymmetric SCGs, a social-cost-minimizing action profile can be computed in poly-time by solving an instance of min-cost flow problem. This also prevents the use of other techniques for proving the hardness of CCEs, *e.g.*, those by [49].

- $\alpha_{r_{v,1}} = \alpha_{r_{v,2}} = \alpha_{r_{\bar{v},1}} = \alpha_{r_{\bar{v},2}} = 1 \quad \forall v \in V$ ;
- $\beta_{r_{v,1}} = \beta_{r_{v,2}} = \beta_{r_{\bar{v},1}} = \beta_{r_{\bar{v},2}} = z + 1 - u \quad \forall v \in V$ ;
- $\alpha_{r_t} = 1$  and  $\beta_{r_t} = 0$ .

Figure 7.2 shows a picture representing how the players' action sets are constructed in games  $\Gamma(C, V)$ , where, for simplicity, only the part referring to a single variable  $v \in V$  and a single clause  $\varphi \in C$  is reported.



**Figure 7.2:** Example of players' action sets in a game instance  $\Gamma(C, V)$  used for the reduction in the proof of Lemma 7.7.

**Overview.** Intuitively, in games  $\Gamma(C, V)$  the social cost is small if players  $p_i$  (for  $i \in [z]$ ) are the only ones selecting resource  $r_t$ . Then, each player  $p_v$  (for  $v \in V$ ) must choose either  $r_v$  or  $r_{\bar{v}}$  (rather than  $r_t$ ), representing the fact that variable  $v$  is set to either false or true, respectively. At the same time, players  $p_v$  do not deviate to resource  $r_t$  only if they are the only players selecting their resources. This implies that all the players  $p_{\varphi,q}$  (for  $\varphi \in C$  and  $q \in [3]$ ) must play a resource not selected by any player  $p_v$ . Hence, each player  $p_{\varphi,q}$  plays a resource  $r_l$  whose corresponding literal  $l$  is true, which results in  $\varphi$  being satisfied. The action profile defined thus far does *not* constitute an equilibrium, as players  $p_{\varphi,q}$  have an incentive to deviate to resources  $r_l$  with  $l$  evaluating to false. Players  $p_{v,j}$  and  $p_{\bar{v},j}$  are used to avoid such deviations. They are told to play resources  $r_l$  with very small probability, so that other players do not deviate to them.

**If.** Suppose  $(C, V)$  is satisfiable, and let  $\tau : V \rightarrow \{T, F\}$  be a truth assignment satisfying all the clauses in  $C$ . For the ease of presentation, we let  $\tau(l) \in \{T, F\}$  be the truth value of literal  $l \in \{v, \bar{v} \mid v \in V\}$  under  $\tau$ . Using  $\tau$ , we recover a CCE  $\phi \in \Delta_A$  with social cost smaller than or equal to  $\gamma$ . This selects the action profiles  $\{a^1, a^2, a^3\} \subseteq \times_{p \in N} A_p$  defined in the following with probabilities  $\phi_{a^1} = \phi_{a^2} = \frac{1}{2} - \frac{1}{2m^{10}}$  and  $\phi_{a^3} = \frac{1}{m^{10}}$ . First,

we determine actions for players  $p_{\varphi,q}$  (the same in  $a^1$ ,  $a^2$ , and  $a^3$ ). Each player  $p_{\varphi,q}$  (for  $\varphi \in C$  and  $q \in [3]$ ) plays a resource  $r_l$  with  $l \in \varphi$  such that  $\tau(l) = T$ , so that none of these players has an incentive to deviate to another resource  $r_l$  with  $\tau(l) = T$ . Moreover, players' actions are such that each  $r_l$  with  $\tau(l) = T$  has at least one player using it, which is useful to avoid that other players deviate on the resource. To formally define players  $p_{\varphi,q}$ ' actions, we consider a congestion game  $\Gamma_R$  restricted to the players  $\{p_{\varphi,q} \mid \varphi \in C, q \in [3]\}$  with action spaces limited to resources  $r_l \in A_{p_{\varphi,q}}$  with  $\tau(l) = T$  (since  $\tau$  satisfies all clauses, each player has at least one action). Clearly,  $\Gamma_R$  admits a pure NE [50]. We show that, in any pure NE, each resource is selected by at least one player. By contradiction, suppose that there exists a resource  $r_l$  such that no player chooses it. Then, there must be at least two players  $p_{\varphi,q}$  (with  $l \in \varphi$ ) selecting some resource different from  $r_l$ . As a result, there must be one player with an incentive to deviate to the empty resource (as she would pay  $z + 1$  rather than something  $\geq z + 1 + \epsilon$ ), contradicting the NE assumption. In conclusion, for every  $\varphi \in C$  and  $q \in [3]$ , we let  $a_{p_{\varphi,q}}^1$ ,  $a_{p_{\varphi,q}}^2$ , and  $a_{p_{\varphi,q}}^3$  all be equal to the resource played by the corresponding player in some pure NE of  $\Gamma_R$ . Now, we define actions for players  $p_{l,j}$  and  $p_{\bar{v},j}$ . Each player  $p_{l,j}$  plays  $r_l$  in  $a^3$  (drawn with a small probability of  $\frac{1}{m^{10}}$ ) only if  $\tau(l) = F$ , while this never happens in  $a^1$  and  $a^2$ . Intuitively, this avoids that other players deviate to a resource  $r_l$  with  $\tau(l) = F$ . Moreover, players  $p_{l,j}$  are split into two groups alternating between resources  $r_{l,1}$  and  $r_{l,2}$  in action profiles  $a^1$  and  $a^2$ . This prevents deviations to either  $r_{l,1}$  or  $r_{l,2}$  (as there are at least  $u$  players using the resource with high probability). Formally, for every  $l \in \{v, \bar{v} \mid v \in V\}$ :

- for  $j \in [u]$ , we let  $a_{p_{l,j}}^1 = r_{l,1}$ ,  $a_{p_{l,j}}^2 = r_{l,2}$ , and  $a_{p_{l,j}}^3 = r_l$  if  $\tau(l) = F$ , while  $a_{p_{l,j}}^3 = r_{l,1}$  if  $\tau(l) = T$ ;
- for  $j \in [2u] : j > u$ , we let  $a_{p_{l,j}}^1 = r_{l,2}$ ,  $a_{p_{l,j}}^2 = r_{l,1}$ , and  $a_{p_{l,j}}^3 = r_l$  if  $\tau(l) = F$ , while  $a_{p_{l,j}}^3 = r_{l,2}$  if  $\tau(l) = T$ .

Finally, we introduce players  $p_v$ ' actions. In  $a^1$  and  $a^2$  (selected with high probability  $1 - \frac{1}{m^{10}}$ ), each player  $p_v$  uses  $r_v$  if  $\tau(v) = F$ , while  $r_{\bar{v}}$  otherwise. Instead, in  $a^3$  (drawn with a small probability of  $\frac{1}{m^{10}}$ ), player  $p_v$  selects  $r_t$  so as to keep the cost of players  $p_{l,j}$  small. Thus, for every  $v \in V$ , we let  $a_{p_v}^3 = r_t$  and  $a_{p_v}^1 = a_{p_v}^2 = r_v$  if  $\tau(v) = F$ , while  $a_{p_v}^1 = a_{p_v}^2 = r_{\bar{v}}$  if not. Next, we show that players have no incentive to defect from  $\phi$ , i.e.,  $\phi$  is a CCE. Given that player  $p_{\varphi,q}$ 's action (for  $\varphi \in C$  and  $q \in [3]$ ) is determined by a pure NE of  $\Gamma_R$ , she does not have any incentive to deviate to another resource  $r_l \in A_{\varphi,q}$  with  $\tau(l) = T$  (as these resources are not selected by players

not participating to  $\Gamma_R$  and the players in  $\Gamma_R$  are at an NE). Moreover, in  $\phi$ , player  $p_{\varphi,q}$ 's expected cost is at most  $z + 1 + 3\epsilon m$ , while she would pay at least  $(z + 1 + \epsilon)(1 - \frac{1}{m^{10}}) + (z + 1 + 2u\epsilon)\frac{1}{m^{10}} \geq z + 1 + 2\epsilon m^2$  by selecting a resource  $r_l \in A_{\varphi,q}$  with  $\tau(l) = F$ . Each player  $p_v$  (for  $v \in V$ ) does not defect from  $\phi$ , since her expected cost is  $(z + 1)(1 - \frac{1}{m^{10}}) + (z + s)\frac{1}{m^{10}}$ , while she would pay:

- the same amount by switching to resource  $r_t$ ;
- at least  $z + 1 + \epsilon$  by playing  $r_l$  with  $l \in \{v, \bar{v}\}$  and  $\tau(l) = T$  (as there is at least one player  $p_{\varphi,q}$  on  $r_l$ );
- at least  $(z + 1)(1 - \frac{1}{m^{10}}) + (z + 1 + 2u\epsilon)\frac{1}{m^{10}} = z + 1 + 2\frac{1}{m^2}$  by selecting  $r_l$  with  $l \in \{v, \bar{v}\}$  and  $\tau(l) = F$ .

Each player  $p_{l,j}$  (for  $l \in \{v, \bar{v} \mid v \in V\}$  and  $j \in [2u]$ ) with  $\tau(l) = F$  does not deviate, since her cost is  $(z + 1)(1 - \frac{1}{m^{10}}) + (z + 1 - \epsilon + 2u\epsilon)\frac{1}{m^{10}}$ , while she would pay:

- at least  $(z + 1)(\frac{1}{2} - \frac{1}{2m^{10}}) + (z + 2)(\frac{1}{2} - \frac{1}{2m^{10}})$  by switching to either  $r_{l,1}$  or  $r_{l,2}$ ;
- at least  $(z + 1 + \epsilon)(1 - \frac{1}{m^{10}}) + (z + 1 - \epsilon + 2u\epsilon)\frac{1}{m^{10}}$  by selecting resource  $r_l \in A_{p_{l,j}}$ .

Moreover, each player  $p_{l,j}$  with  $\tau(l) = T$  does not deviate either, as her cost is  $(z + 1)$ , while she would pay:

- at least  $z + 1 + \epsilon$  by playing resource  $r_l$ ;
- at least  $(z + 1)(\frac{1}{2} + \frac{1}{2m^{10}}) + (z + 2)(\frac{1}{2} - \frac{1}{2m^{10}})$  by switching to either  $r_{l,1}$  or  $r_{l,2}$ .

Finally, players  $p_i$  must select resource  $r_t$ ; thus, they experience a cost of  $z(1 - \frac{1}{m^{10}}) + (z + s)\frac{1}{m^{10}}$ . Moreover, since the maximum cost of a resource different from  $r_t$  is  $z + 1 + u$ , players  $p_v$  incur a cost at most of  $(z + 1 + u)(1 - \frac{1}{m^{10}}) + (z + s)\frac{1}{m^{10}}$ , while all the other players pay at most  $z + 1 + u$ . Then, the CCE  $\phi$  provides a social cost smaller than or equal to  $z[z(1 - \frac{1}{m^{10}}) + (z + s)\frac{1}{m^{10}}] + s[(z + 1 + u)(1 - \frac{1}{m^{10}}) + (z + s)\frac{1}{m^{10}}] + (4us + 3m)(z + 1 + u) \leq z^2 + \frac{zs}{m^{10}} + (z + 1 + u)(s + 4us + 3m) + s(z + s)\frac{1}{m^{10}} = z^2 + (s + 4us + 3m)(z - u) + (2u + 1)(s + 4us + 3m) + s(2z + s)\frac{1}{m^{10}} \leq \gamma$ , where the last inequality follows from  $(2u + 1)(s + 4us + 3m) + s(2z + s)\frac{1}{m^{10}} \leq (2m^{12} + 1)(m + 4m^{13} + 3m) + m(2z + m)\frac{1}{m^9} \leq \frac{3z}{m^9}$  for  $m$  large enough.

**Only if.** Suppose there exists a CCE  $\phi \in \Delta_A$  with social cost smaller than or equal to  $\gamma$ . First, we prove that, with probability at most  $\frac{1}{m^8}$ , at least



one player  $p_v$  plays  $r_t$ . By contradiction, assume that this is not the case. Then, the social cost would be at least  $(z^2 + (4us + s + 3m)(z - u))(1 - \frac{1}{m^8}) + ((z+1)^2 + (4us + s + 3m - 1)(z - u))\frac{1}{m^8} \geq z^2 + (4us + s + 3m)(z - u) + (2z - z)\frac{1}{m^8} > \gamma$ . This implies that each player  $p_v$  is playing either  $r_v$  or  $r_{\bar{v}}$  with probability at least  $1 - \frac{1}{m^8}$ . Then, we prove that  $p_v$  is the only player on that resource with probability at least  $1 - \frac{1}{m^8} - \frac{1}{m^2}$ . Otherwise, by contradiction, her cost would be at least  $z + 1 + \frac{\epsilon}{m^2} = z + 1 + \frac{1}{m^6}$ , while by playing  $r_t$  she would pay at most  $(z+1)(1 - \frac{1}{m^8}) + (z+s)\frac{1}{m^8} \leq z + 1 + \frac{1}{m^7}$ . By a union bound, there exists an action profile  $a \in \times_{p \in N} A_p$  played with probability at least  $1 - s(\frac{1}{m^8} + \frac{1}{m^2}) > 0$  in which all the players  $p_v$  are alone on their resources (either  $r_v$  or  $r_{\bar{v}}$ ). Let  $\tau : V \rightarrow \{T, F\}$  be a truth assignment such that  $\tau(v) = T$  if  $a_{p_v} = r_{\bar{v}}$  and  $\tau(v) = F$  if  $a_{p_v} = r_v$ . Then,  $\tau$  satisfies all the clauses, since all the players  $p_{\varphi, q}$  play  $r_l$  with  $\tau(l) = T$  and, thus, each clause has at least a true literal.  $\square$

The following lemma concludes the proof of Theorem 10.1.

**Lemma 7.8.** *Any SCG can be represented as an NCG of size polynomial in the size of the original SCG.*

*Proof.* Given an SCG  $(N, R, \{A_p\}_{p \in N}, \{c_r\}_{r \in R})$  we build an NCG  $(N, G, \{c_e\}_{e \in E}, \{(s_p, t_p)\}_{p \in N})$  as follows. The graph  $G = (V, E)$  has two nodes  $v_{r,1}, v_{r,2} \in V$  for each resource  $r \in R$ , and, additionally, for every player  $p \in N$ , there is a source node  $s_p \in V$  and a destination one  $t_p \in V$ . Moreover, there is an edge  $(v_{r,1}, v_{r,2}) \in E$  for every  $r \in R$  and, for every  $p \in N$  and  $r \in A_p$ , there two edges  $(s_p, v_{r,1}) \in E$  and  $(v_{r,2}, t_p) \in E$ . Finally, for the edges  $e = (v_{r,1}, v_{r,2})$ , we let  $c_e = c_r$ , while  $c_e = 0$  for all the other edges. Clearly, the size of the NCG is polynomially bounded by that of the original SCG, proving the result.  $\square$



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CHAPTER 8

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**Persuading in Posted Price Auctions**

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## **Part II**

# **Facing the Uncertainty**



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# CHAPTER 9

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## Online Single-receiver Bayesian Persuasion

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### 9.1 Preliminaries

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The receiver has a finite set of  $m$  actions  $\mathcal{A} := \{a_i\}_{i=1}^m$  and a set of  $n$  possible types  $\mathcal{K} := \{k_i\}_{i=1}^n$ . For each type  $k \in \mathcal{K}$ , the receiver's payoff function is  $u^k : \mathcal{A} \times \Theta \rightarrow [0, 1]$ , where  $\Theta := \{\theta_i\}_{i=1}^d$  is a finite set of  $d$  states of nature. For notational convenience, we denote by  $u_\theta^k(a) \in [0, 1]$  the utility observed by the receiver of type  $k \in \mathcal{K}$  when the realized state of nature is  $\theta \in \Theta$  and she/he plays action  $a \in \mathcal{A}$ . The sender's utility when the state of nature is  $\theta \in \Theta$  is described by the function  $u_\theta^s : \mathcal{A} \rightarrow [0, 1]$ .

**Receiver's best-response set** After observing a signal  $s \in \mathcal{S}$  that induces a posterior  $\xi \in \Xi$ , the receiver best responds by choosing an action that maximizes her/his expected utility. The set of actions maximizing the receiver's expected utility given posterior  $\xi$  is defined as follows:

**Definition 9.1 (BR-set).** *Given posterior  $\xi \in \Xi$  and type  $k \in \mathcal{K}$ , the best-*

response set (BR-set) is:

$$\mathcal{B}_\xi^k := \arg \max_{a \in \mathcal{A}} \sum_{\theta \in \Theta} \xi_\theta u_\theta^k(a).$$

We denote by  $b_\xi^k$  the action belonging to the BR-set  $\mathcal{B}_\xi^k$  played by the receiver. When the receiver is indifferent among multiple actions for a given posterior  $\xi$ , we assume that the receiver breaks ties in favor of the sender, *i.e.*, she/he chooses an action  $b_\xi^k \in \arg \max_{a \in \mathcal{B}_\xi^k} \sum_{\theta} \xi_\theta u_\theta^s(a)$ .<sup>1</sup>

A receiver plays an  $\epsilon$ -best response when the selected action provides her an expected utility which is at most  $\epsilon$  less than the optimal value. The set of  $\epsilon$ -best responses is defined as follows.

**Definition 9.2** ( $\epsilon$ -BR-set). *Given  $\xi \in \Delta_\Theta$  and  $k \in \mathcal{K}$ , the  $\epsilon$ -best-response set ( $\epsilon$ -BR-set) is the set  $\mathcal{B}_{\epsilon, \xi}^k$  of all the actions  $a \in \mathcal{A}$  such that:*

$$\sum_{\theta \in \Theta} \xi_\theta u_\theta^k(a) \geq \sum_{\theta \in \Theta} \xi_\theta u_\theta^k(\hat{a}) - \epsilon \quad \forall \hat{a} \in \mathcal{A}.$$

We denote by  $b_{\epsilon, \xi}^k$  the action in  $\mathcal{B}_{\epsilon, \xi}^k$  played by the receiver. When the receiver has multiple  $\epsilon$ -best-response actions for a given posterior  $\xi$ , we assume she breaks ties in favor of the sender, *i.e.*, she chooses an action  $b_{\epsilon, \xi}^k \in \arg \max_{a \in \mathcal{B}_{\epsilon, \xi}^k} \sum_{\theta} \xi_\theta u_\theta^s(a)$ .

We conclude the section by introducing some additional notation. We denote by  $u^s(\xi, k) := \sum_{\theta} \xi_\theta u_\theta^s(b_\xi^k)$  the sender's expected utility when she/he induces a posterior  $\xi \in \Xi$  and the receiver is of type  $k \in \mathcal{K}$ . Similarly, we let  $u_\epsilon^s(\xi, k) := \sum_{\theta} \xi_\theta u_\theta^s(b_{\epsilon, \xi}^k)$  be the sender's expected utility with an  $\epsilon$ -best-responding receiver. Moreover, we use  $u^s(\phi, k)$  and  $u_\epsilon^s(\phi, k)$  to denote the sender's expected utility achieved with the signaling scheme  $\phi$ . Formally,  $u^s(\phi, k) := \sum_{\xi \in \text{supp}(\gamma)} w_\xi u^s(\xi, k)$  and  $u_\epsilon^s(\phi, k) := \sum_{\xi \in \text{supp}(\gamma)} w_\xi u_\epsilon^s(\xi, k)$ , where  $\gamma$  is the distribution over posteriors induced by  $\phi$ . Analogously, we write  $u^s(\gamma, k)$  and  $u_\epsilon^s(\gamma, k)$ .

Finally, letting  $OPT$  be the sender's optimal expected utility, we say that a signaling scheme is  $\alpha$ -optimal (in the additive sense) if it provides the sender with a utility at least as large as  $OPT - \alpha$ .

### 9.1.1 Example

We illustrate the key notion of signaling scheme in a simple example with a single receiver type (*i.e.*,  $|\mathcal{K}| = 1$ ) inspired by [13]: a prosecutor (the

<sup>1</sup>This assumption is customary in settings involving commitments, such as Stackelberg games [9–11].



		State G ( $\mu_G = .3$ )		State I ( $\mu_I = .7$ )				Realized state State G   State I				State of nature State G   State I		$\gamma^*$
$\mathcal{A}$	A	0	0	0	1	$\mathcal{S}$	$s_1$	0	4/7	supp( $\gamma^*$ )	$\xi_1$	0	1	2/5
	C	1	1	1	0		$s_2$	1	3/7		$\xi_2$	1/2	1/2	3/5

**Figure 9.1:** *Left:* The prosecutor/judge game. Rows represent the judge's actions. For each possible state of nature  $\{G, I\}$ , the first column is the prosecutor's payoff while the second is the judge's payoff. *Center:* The optimal signaling scheme  $\phi^*$ . Each column describes the probability with which the two signals are drawn given the realized state of nature. *Right:* Representation of  $\phi^*$  as the convex combination of posteriors  $\gamma^*$ .

sender) is trying to convince a rational judge (the receiver) that a defendant is guilty. The judge has two available actions: to *acquit* or to *convict* the defendant (denoted by A and C, respectively). There are two possible states of nature: the defendant is either *guilty* (denoted by G) or *innocent* (denoted by I). The prosecutor and the judge share a prior belief  $\mu_G = .3$ . Moreover, the prosecutor gets utility 1 if the judge convicts the defendant and 0 otherwise, regardless of the state of nature. The prosecutor gets to observe the realized state of nature (*i.e.*, whether the defendant is guilty or innocent). The she/he can exploit this information to select a signal from set  $\mathcal{S} = \{s_1, s_2\}$  and send it to the judge. The judge has a unique type and she/he gets utility 1 for choosing the just action (convict when guilty and acquit when innocent) and utility 0 for choosing the unjust action (see 9.1-Left).

Figure 9.1-Center depicts a sender-optimal signaling scheme  $\phi^*$  obtained via the following LP:

$$\arg \max_{\phi \geq 0} u^S(\phi, k) \quad \text{s.t.} \quad \sum_{s \in \mathcal{S}} \phi_\theta(s) = 1 \quad \forall \theta \in \Theta,$$

where  $k$  is the unique type of the judge. When the sender acts according to  $\phi^*$ , signal  $s_1$  (resp.,  $s_2$ ) originates posterior  $\xi_1$  (resp.,  $\xi_2$ ; see Figure 9.1-Right). Applying Equation (3.4) yields the equivalent representation of  $\phi^*$  as a convex combination of posteriors, *i.e.*,  $w_{\xi_1}^* = 2/5$  and  $w_{\xi_2}^* = 3/5$ .

By unpacking the objective function of the above LP (and dropping the dependency on  $k$ ) we have:  $\mathcal{B}_{\xi_1} = \{A\}$  and  $\mathcal{B}_{\xi_2} = \{A, C\}$ . Therefore, if the posterior is  $\xi_1$ , the judge will acquit the defendant, *i.e.*,  $b_{\xi_1} = A$ . Otherwise, if the posterior is  $\xi_2$ , we have  $b_{\xi_2} = C$  since the receiver breaks ties in favor of the sender. This highlights an intuitive interpretation of the signaling problem: the two signals may be interpreted as action recommendations. Signal  $s_1$  (resp.,  $s_2$ ) is interpreted by the judge as a recommendation to play A (resp., C). Then, our definition of best-response set (9.1) implies

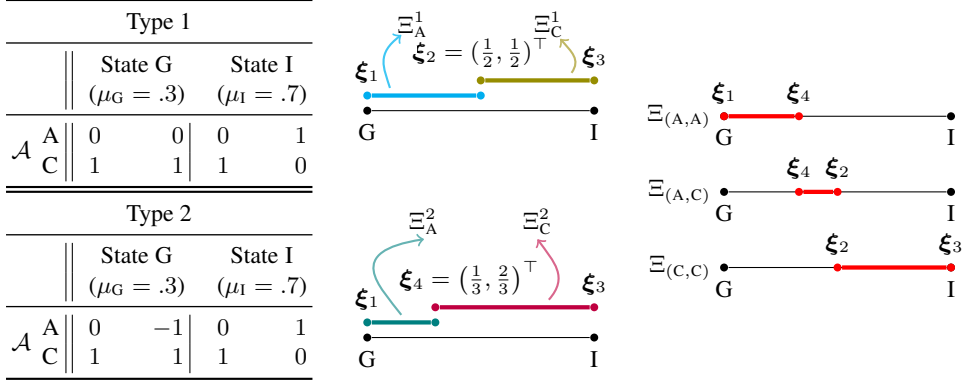
that it is in the receiver's best interest to follow the action recommendations. The best-response conditions can be formulated in terms of linear constraints on  $\phi_\theta$  as follows:

$$\sum_{\theta \in \Theta} \mu_\theta \phi_\theta(s_1) \left( u_\theta(A) - u_\theta(\hat{a}) \right) \geq 0 \quad \text{and} \quad \sum_{\theta \in \Theta} \mu_\theta \phi_\theta(s_2) \left( u_\theta(C) - u_\theta(\hat{a}) \right) \geq 0 \quad \forall \hat{a} \in$$

Figure 9.2 shows a more complex example of the classical prosecutor/-judge game by [13]. Here, the judge has two possible types. A judge of *type 1* gets payoff 1 for a just decision, and 0 otherwise. A judge of *type 2* has a worse perception of acquitting a guilty defendant, for which she gets  $-1$ . In this case, the computation of best-response regions is more involved because different judge's types yield different boundaries on the space of posteriors. Specifically, by Equation (9.2),  $\hat{W}$  is the result of the intersection between the simplex  $\Delta_{\hat{\Xi}}$  and the closed half-spaces specified by  $[\xi_1 | \xi_2 | \xi_3 | \xi_4] \cdot \gamma \geq \mu$ . The vertices of the resulting polytope are  $\gamma_1 = (3/10, 0, 0, 7/10)^\top$ ,  $\gamma_2 = (0, 9/10, 0, 1/10)^\top$ , and  $\gamma_3 = (0, 0, 3/5, 2/5)^\top$ . Then, the new sender's action space can be restricted to  $W^* = \{\gamma_1, \gamma_2, \gamma_3\}$ .<sup>2</sup>

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<sup>2</sup>The polytopes were computed using `Polymake`, a tool for computational polyhedral geometry [51, 52].



**Figure 9.2:** **Left:** A prosecutor/judge game with two types. When the judge is of type 2 she has a worse perception of acquitting a guilty defendant. **Center:** A visual depiction of  $\Xi_A^k$  and  $\Xi_C^k$  for each possible type  $k \in \{1, 2\}$ . When  $k = 2$ , the judge is less inclined towards acquitting and, therefore, the best-response boundary is  $\xi_4$ . When  $k = 1$  (resp.,  $k = 2$ ) and the posterior is  $\xi_2$  (resp.,  $\xi_4$ ), the judge is indifferent between acquitting and convicting the defendant. **Right:** Best-response regions for the possible joint actions. When  $\mathbf{a} = (C, A)$  we have  $\Xi_{\mathbf{a}} = \emptyset$  because there is no posterior for which A is a best response for a receiver of type 1, and C is a best response for a receiver of type 2. We have  $\Xi = \{\xi_1, \xi_2, \xi_3, \xi_4\}$ .

## 9.2 The online Bayesian persuasion framework

We consider the following online setting. The sender plays a repeated game in which, at each round  $t \in [T]$ , she/he commits to a signaling scheme  $\phi^t$ , observes a state of nature  $\theta^t \sim \mu$ , and she/he sends signal  $s^t \sim \phi_{\theta^t}^t$  to the receiver.<sup>3</sup> Then, a receiver of unknown type updates her/his prior distribution and selects an action  $a^t$  maximizing her/his expected reward (in the *one-shot* interaction at round  $t$ ). We focus on the problem in which the sequence of receiver's types  $\mathbf{k} := \{k^t\}_{t \in [T]}$  is selected beforehand by an adversary. After the receiver plays  $a^t$ , the sender receives a *feedback* on her/his choice at round  $t$ . In the *full information* feedback setting, the sender observes the receiver's type  $k^t$ . Therefore, the sender can compute the expected payoff for any signaling scheme she/he could have chosen other than  $\phi^t$ . Instead, in the *partial information* feedback setting, the sender only observes the action  $a^t$  played by the receiver at round  $t$ .

We are interested in algorithms computing  $\phi^t$  at each round  $t$ . The performance of one such algorithm is measured using the average per-round *regret* computed with respect to the best signaling scheme in hindsight.

<sup>3</sup>Throughout the paper, the set  $\{1, \dots, x\}$  is denoted by  $[x]$ .

Formally:

$$R^T := \max_{\phi} \left\{ \frac{1}{T} \sum_{t=1}^T (u^s(\phi, k^t) - \mathbb{E}[u^s(\phi^t, k^t)]) \right\},$$

where the expectation is on the randomness of the online algorithm (*i.e.*, the probability distribution which is used by the sender to draw the signaling scheme at round  $t$ ) and  $T$  is the number of rounds. Ideally, we would like to find an algorithm that generates a sequence  $\{\phi^t\}_{t \in [T]}$  with the following properties: (i) the regret is polynomial in the size of the problem instance, *i.e.*,  $\text{poly}(n, \varrho, d)$ , and goes to zero as a polynomial of  $T$ ; (ii) the per-round running time is  $\text{poly}(t, n, \varrho, d)$ . An algorithm satisfying property (i) is usually called a *no-regret* algorithm.

When the receiver is allowed to play an  $\epsilon$ -best response at any  $t$ , we would like to design a sequence  $\{\phi^t\}_{t \in [T]}$  of signaling schemes which have which have small regret with respect to the best signaling scheme in hindsight with a receiver playing a best response. In this setting, we measure the performance of an algorithm with the following different notion of regret:

$$R_{\epsilon}^T := \max_{\phi} \left\{ \frac{1}{T} \sum_{t=1}^T (u^s(\phi, k^t) - \mathbb{E}[u_{\epsilon}^s(\phi^t, k^t)]) \right\}. \quad (9.1)$$

In the case in which requiring no-regret is too limiting, we use the following relaxed notion of regret. An algorithm has *no- $\alpha$ -regret* if there exists a constant  $c > 0$  such that:  $R^T \leq \alpha + \frac{1}{T^c} \text{poly}(n, \varrho, d)$ . The idea of no- $\alpha$ -regret is that the regret approaches  $\alpha$  after a sufficiently large number of rounds (polynomial in the size of the game).

### 9.3 Hardness of sub-linear regret

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Our first result is negative: for any  $\alpha < 1$ , it is unlikely (*i.e.*, technically, it is not the case unless  $\text{NP} \subseteq \text{RP}$ ) that there exists a no- $\alpha$ -regret algorithm for the online Bayesian persuasion problem requiring a per-round running time polynomial in the size of the instance. In order to prove the result, we provide an intermediate step, showing that the problem of approximating an optimal signaling scheme is computationally intractable even in the *offline* Bayesian persuasion problem in which the sender knows the probability distribution over the receiver's types (see Theorem 9.2 below).

**Definition 9.3** (OPT-SIGNAL). *Given an offline Bayesian persuasion problem in which the distribution over the receiver's types  $\rho \in \Delta_K$  is uniform,*

i.e.,  $\rho_k = \frac{1}{n}$  for all  $k \in \mathcal{K}$ , we call OPT-SIGNAL the problem of finding an optimal signaling scheme  $\phi : \Theta \rightarrow \Delta_{\mathcal{S}}$ , i.e., one maximizing the sender's expected utility  $\frac{1}{n} \sum_{k \in \mathcal{K}} u^s(\phi, k)$ .

In order to prove the hardness of OPT-SIGNAL, we resort to a result by [53] (see Theorem 9.1 below), which is about the following *promise problem* related to the satisfiability of a fraction of linear equations with rational coefficients and variables restricted to the hypercube.<sup>4</sup>

**Definition 9.4** (LINEQ-MA( $1 - \zeta, \delta$ ) by [53]). *For any two constants  $\zeta, \delta \in \mathbb{R}$  satisfying  $0 \leq \delta \leq 1 - \zeta \leq 1$ , LINEQ-MA( $1 - \zeta, \delta$ ) is the following promise problem: Given a set of linear equations  $\mathbf{A}\mathbf{x} = \mathbf{c}$  over variables  $\mathbf{x} \in \mathbb{Q}^{n_{\text{var}}}$ , with coefficients  $\mathbf{A} \in \mathbb{Q}^{n_{\text{eq}} \times n_{\text{var}}}$  and  $\mathbf{c} \in \mathbb{Q}^{n_{\text{eq}}}$ , distinguish between the following two cases:*

- *there exists a vector  $\hat{\mathbf{x}} \in \{0, 1\}^{n_{\text{var}}}$  that satisfies at least a fraction  $1 - \zeta$  of the equations;*
- *every possible vector  $\mathbf{x} \in \mathbb{Q}^{n_{\text{var}}}$  satisfies less than a fraction  $\delta$  of the equations.*

**Theorem 9.1** ([53]). *For all valid  $\zeta, \delta > 0$ , LINEQ-MA( $1 - \zeta, \delta$ ) is NP-hard.*

Then, we can prove the following result.

**Theorem 9.2.** *For every  $0 \leq \alpha < 1$ , it is NP-hard to compute an  $\alpha$ -optimal solution to OPT-SIGNAL.*

*Proof.* We introduce a reduction from LINEQ-MA( $1 - \zeta, \delta$ ) to OPT-SIGNAL, showing the following:

- *Completeness:* If an instance of LINEQ-MA( $1 - \zeta, \delta$ ) admits a  $1 - \zeta$  fraction of satisfiable equations when variables are restricted to lie the hypercube  $\{0, 1\}^{n_{\text{var}}}$ , then an optimal solution to OPT-SIGNAL provides the sender with an expected utility at least of  $1 - 2\zeta$ ;
- *Soundness:* If at most a  $\delta$  fraction of the equations can be satisfied, then an optimal solution to OPT-SIGNAL has sender's expected utility at most  $\delta$ .

Since  $\zeta$  and  $\delta$  can be arbitrary (with  $0 \leq \delta \leq 1 - \zeta \leq 1$ ), the two properties above immediately prove the result. In the rest of the proof, given a vector

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<sup>4</sup>In the definition in [53], the vector  $\hat{\mathbf{x}}$  can be non-binary. However, Guruswami and Raghavendra use a binary vector  $\hat{\mathbf{x}}$  in their proof and hence the hardness result holds also for our definition.

of variables  $\mathbf{x} \in \mathbb{Q}^{n_{\text{var}}}$ , for  $i \in [n_{\text{var}}]$ , we denote with  $x_i$  the component corresponding to the  $i$ -th variable. Similarly, for  $j \in [n_{\text{eq}}]$ ,  $c_j$  is the  $j$ -th component of the vector  $\mathbf{c}$ , whereas, for  $i \in [n_{\text{var}}]$  and  $j \in [n_{\text{eq}}]$ , the  $(j, i)$ -entry of  $\mathbf{A}$  is denoted by  $A_{ji}$ .

**Reduction** As a preliminary step, we normalize the coefficients by letting  $\bar{\mathbf{A}} := \frac{1}{\tau} \mathbf{A}$  and  $\bar{\mathbf{c}} := \frac{1}{\tau} \mathbf{c}$ , where we let  $\tau := 2 \max \{ \max_{i \in [n_{\text{var}}], j \in [n_{\text{eq}}]} A_{ji}, \max_{j \in [n_{\text{eq}}]} c_j, n_{\text{var}}^2 \}$ . It is easy to see that the normalization preserves the number of satisfiable equations. Formally, the number of satisfied equations of  $\mathbf{A}\mathbf{x} = \mathbf{c}$  is equal to the number of satisfied equations of  $\bar{\mathbf{A}}\bar{\mathbf{x}} = \bar{\mathbf{c}}$ , where  $\bar{\mathbf{x}} = \frac{1}{\tau} \mathbf{x}$ . For every variable  $i \in [n_{\text{var}}]$ , we define a state of nature  $\theta_i \in \Theta$ . Moreover, we introduce an additional state  $\theta_0 \in \Theta$ . The prior distribution  $\mu \in \text{int}(\Delta_\Theta)$  is defined in such a way that  $\mu_{\theta_i} = \frac{1}{n_{\text{var}}^2}$  for every  $i \in [n_{\text{var}}]$ , while  $\mu_{\theta_0} = \frac{n_{\text{var}}-1}{n_{\text{var}}}$  (notice that  $\sum_{\theta \in \Theta} \mu_\theta = 1$ ). We define a receiver's type  $k_j \in \mathcal{K}$  for each equation  $j \in [n_{\text{eq}}]$  (recall that the distribution over receiver's types  $\rho \in \Delta_{\mathcal{K}}$  is uniform by definition of OPT-SIGNAL). The receiver has three actions available, namely  $\mathcal{A} := \{a_0, a_1, a_2\}$ , whereas, for every  $k_j \in \mathcal{K}$ , the utilities of type  $k_j$  are  $u_{\theta_i}^{k_j}(a_0) = \frac{1}{2}$ ,  $u_{\theta_i}^{k_j}(a_1) = \frac{1}{2} - \bar{A}_{ji} + \bar{c}_j$ , and  $u_{\theta_i}^{k_j}(a_2) = \frac{1}{2} + \bar{A}_{ji} - \bar{c}_j$  for every  $i \in [n_{\text{var}}]$ , while  $u_{\theta_0}^{k_j}(a_0) = \frac{1}{2}$ ,  $u_{\theta_0}^{k_j}(a_1) = \frac{1}{2} + \bar{c}_j$ , and  $u_{\theta_0}^{k_j}(a_2) = \frac{1}{2} - \bar{c}_j$ . Finally, the sender's utility is 1 when the receiver plays  $a_0$ , while it is 0 otherwise, independently of the state of nature. Formally,  $u_\theta^s(a_0) = 1$  and  $u_\theta^s(a_1) = u_\theta^s(a_2) = 0$  for every  $\theta \in \Theta$ .

**Completeness** Suppose there exists a vector  $\hat{\mathbf{x}} \in \{0, 1\}^{n_{\text{var}}}$  such that at least a fraction  $1 - \zeta$  of the equations in  $\mathbf{A}\hat{\mathbf{x}} = \mathbf{c}$  are satisfied. Let  $X^1 \subseteq [n_{\text{var}}]$  be the set of variables  $i \in [n_{\text{var}}]$  with  $x_i = 1$ , while  $X^0 := [n_{\text{var}}] \setminus X^1$ . Given the definition of  $\bar{\mathbf{A}}$  and  $\bar{\mathbf{c}}$ , there exists a vector  $\bar{\mathbf{x}} \in \{0, \frac{1}{\tau}\}^{n_{\text{var}}}$  such that at least a fraction  $1 - \zeta$  of the equations in  $\bar{\mathbf{A}}\bar{\mathbf{x}} = \bar{\mathbf{c}}$  are satisfied, and, additionally,  $\bar{x}_i = \frac{1}{\tau}$  for all the variables in  $i \in X^1$ , while  $\bar{x}_i = 0$  whenever  $i \in X^0$ . Let us consider an (indirect) signaling scheme  $\phi : \Theta \rightarrow \Delta_{\mathcal{S}}$  defined for the set of signals  $\mathcal{S} := \{s_1, s_2\}$ . Let  $q := \frac{n_{\text{var}}(n_{\text{var}}-1)}{\tau - |X^1|}$ . For every  $i \in [n_{\text{var}}]$ , we define  $\phi_{\theta_i}(s_1) = q$  and  $\phi_{\theta_i}(s_2) = 1 - q$  if  $i \in X^1$ , while  $\phi_{\theta_i}(s_1) = 0$  and  $\phi_{\theta_i}(s_2) = 1$  otherwise. Moreover, we let  $\phi_{\theta_0}(s_1) = 1$  and  $\phi_{\theta_0}(s_2) = 0$ . Now, let us take the receiver's posterior  $\xi^1 \in \Delta_\Theta$  induced by signal  $s_1$ . Let  $h := \frac{\frac{q}{n_{\text{var}}}}{\sum_{i \in X^1} \frac{q}{n_{\text{var}}} + \frac{n_{\text{var}}-1}{n_{\text{var}}}}$ . Then, using the definition of  $\xi^1$ , it is easy to check that  $\xi_{\theta_i}^1 = h$  for every  $i \in X^1$ ,  $\xi_{\theta_i}^1 = 0$  for every  $i \in X^0$ ,

while  $\xi_{\theta_0}^1 = \frac{\frac{n_{\text{var}}-1}{n_{\text{var}}}}{\sum_{i \in X^1} \frac{q}{2} + \frac{n_{\text{var}}-1}{n_{\text{var}}}} = 1 - h|X^1|$ . Next, we prove that given the posterior  $\xi^1$  at least a fraction  $1 - \zeta$  of the receiver's types has action  $a_0$  as a best response, implying that the expected utility of the sender is equal to  $\frac{1}{n} \sum_{k \in \mathcal{K}} u^s(\phi, k) \geq \frac{n-1}{n} (1 - \zeta) \geq 1 - 2\zeta$ , which holds for  $n$  large enough. For each satisfied equality  $j \in [n_{\text{eq}}]$  in  $\bar{A}\bar{x} = \bar{c}$ , the receiver of type  $k_j \in \mathcal{K}$  experiences a utility of  $\sum_{\theta \in \Theta} \xi_{\theta}^1 u_{\theta}^{k_j}(a_0) = \frac{1}{2}$  by playing action  $a_0$ . Instead, the utility she gets by playing  $a_1$  is defined as follows:

$$\begin{aligned} \sum_{\theta \in \Theta} \xi_{\theta}^1 u_{\theta}^{k_j}(a_1) &= \sum_{i \in X^1} h \left( \frac{1}{2} - \bar{A}_{ji} + \bar{c}_j \right) + \xi_{\theta_0}^1 \left( \frac{1}{2} + \bar{c}_j \right) = \\ &= h|X^1| \left( \frac{1}{2} + \bar{c}_j \right) - h \sum_{i \in X^1} \bar{A}_{ji} + (1 - h|X^1|) \left( \frac{1}{2} + \bar{c}_j \right) = \\ &= \frac{1}{2} + \bar{c}_j - h \sum_{i \in X^1} \bar{A}_{ji} = \frac{1}{2} + \bar{c}_j - \frac{1}{\tau} \sum_{i \in X^1} \bar{A}_{ji} = \frac{1}{2}, \end{aligned}$$

where the second to last equality holds since  $h = \frac{1}{\tau}$  (by definition of  $h$  and  $q$ ), while the last equality follows from the fact that the  $j$ -th equation is satisfied, and, thus,  $\frac{1}{\tau} \sum_{i \in X^1} \bar{A}_{ji} = \bar{c}_j$  (recall that  $\bar{x}_i = \frac{1}{\tau}$  for all  $i \in X^1$ ). Using similar arguments, we can write  $\sum_{\theta \in \Theta} \xi_{\theta}^1 u_{\theta}^{k_j}(a_2) = \frac{1}{2}$ , which concludes the completeness proof.

**Soundness** Suppose, by contradiction, that there exists a signaling scheme  $\phi : \Theta \rightarrow \Delta_S$  providing the sender with an expected utility greater than  $\delta$ . This implies, by an averaging argument, that there exists a signal inducing a posterior  $\xi \in \Delta_{\Theta}$  in which at least a fraction  $\delta$  of the receiver's types best responds by playing action  $a_0$ . Let  $\mathcal{K}^1 \subseteq \mathcal{K}$  be the set of such receiver's types. For every receiver's type  $k_j \in \mathcal{K}$ , it holds  $\sum_{\theta \in \Theta} \xi_{\theta} u_{\theta}^{k_j}(a_0) = \frac{1}{2}$ . Moreover, it is the case that:

$$\sum_{\theta \in \Theta} \xi_{\theta} u_{\theta}^{k_j}(a_1) = \sum_{i \in [n_{\text{var}}]} \xi_{\theta_i} \left( \frac{1}{2} - \bar{A}_{ji} + \bar{c}_j \right) + \xi_{\theta_0} \left( \frac{1}{2} + \bar{c}_j \right) = \frac{1}{2} + \bar{c}_j - \sum_{i \in [n_{\text{var}}]} \xi_{\theta_i} \bar{A}_{ji}.$$

Similarly, it holds:

$$\sum_{\theta \in \Theta} \xi_{\theta} u_{\theta}^{k_j}(a_2) = \frac{1}{2} - \bar{c}_j + \sum_{i \in [n_{\text{var}}]} \xi_{\theta_i} \bar{A}_{ji}.$$

By assumption, for every type  $k_j \in \mathcal{K}^1$ , it is the case that  $\sum_{\theta \in \Theta} \xi_{\theta} u_{\theta}^{k_j}(a_0) \geq \sum_{\theta \in \Theta} \xi_{\theta} u_{\theta}^{k_j}(a_1)$ , which implies that  $\bar{c}_j - \sum_{i \in [n_{\text{var}}]} \xi_{\theta_i} \bar{A}_{ji} \leq 0$ , whereas

$\sum_{\theta \in \Theta} \xi_{\theta} u_{\theta}^{k_j}(a_0) \geq \sum_{\theta \in \Theta} \xi_{\theta} u_{\theta}^{k_j}(a_2)$ , implying  $-\bar{c}_j + \sum_{i \in [n_{\text{var}}]} \xi_{\theta_i} \bar{A}_{ji} \leq 0$ . Thus,  $\sum_{i \in [n_{\text{var}}]} \xi_{\theta_i} \bar{A}_{ji} = \bar{c}_j$  for every  $j \in [n_{\text{eq}}]$  such that  $k_j \in \mathcal{K}^1$  and the vector  $\hat{\mathbf{x}} \in \mathbb{Q}^{n_{\text{var}}}$  with  $\hat{x}_i = \xi_{\theta_i}$  for all  $i \in [n_{\text{var}}]$  satisfies at least a fraction  $\delta$  of the equations, reaching a contradiction.  $\square$

Now, we use the approximation-hardness of the offline Bayesian persuasion problem to provide lower bounds on the  $\alpha$ -regret in the online setting. In order to do this, we employ a set of techniques introduced by [54], which lead to the following result.

**Theorem 9.3.** *For every  $\alpha < 1$ , there is no polynomial-time algorithm for the online Bayesian persuasion problem providing no- $\alpha$ -regret, unless  $\text{NP} \subseteq \text{RP}$ .*

*Proof.* The theorem follows applying Theorem 6.2 by [54] to the NP-hard problem in Theorem 9.2. Notice that we use an additive notion of  $\alpha$ -regret while the proof of Theorem 6.2 by [54] focuses on multiplicative  $\alpha$ -regret. However, the proof can be easily extended to work with additive  $\alpha$ -regret.  $\square$

## 9.4 Full Information Feedback Setting

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The negative result of the previous section (Theorem 9.3) rules out the possibility of designing an algorithm which satisfies the no-regret property and requires a  $\text{poly}(t, n, \varrho, d)$  per-round running time. A natural question is whether it is possible to devise a no-regret algorithm for the online Bayesian persuasion problem by relaxing the running-time constraint. This is not a trivial problem because, at every round  $t$ , the sender has to choose a signaling scheme among an infinite number of alternatives and her/his utility depends on the receiver's best response, which yields a function that is not linear nor convex (or even continuous in the space of the signaling schemes). However, we show that it is possible to provide a no-regret algorithm for the full information setting by restricting the sender's action space to a finite set of posteriors.

First, we show that it is always possible to design a sender-optimal signaling scheme defined as a convex combination of a specific finite set of posteriors. For each type  $k \in \mathcal{K}$  and action  $a \in \mathcal{A}$ , we define  $\Xi_a^k \subseteq \Delta_{\Theta}$  as the set of posterior beliefs in which  $a$  is a receiver's best response. Formally,  $\Xi_a^k := \{\xi \in \Xi \mid a \in \mathcal{B}_{\xi}^k\}$ . Let  $\mathbf{a} = (a^k)_{k \in \mathcal{K}} \in \times_{k \in \mathcal{K}} \mathcal{A}$  be a tuple specifying one action for each receiver's type  $k$ . Then, for each tuple  $\mathbf{a}$ , let  $\Xi_{\mathbf{a}} \subseteq \Delta_{\Theta}$  be the (potentially empty) polytope such that each action  $a^k$  is



optimal for the corresponding type  $k$ , i.e.,  $\Xi_{\mathbf{a}} := \bigcap_{k \in \mathcal{K}} \Xi_{\mathbf{a}}^k$ . The polytope  $\Xi_{\mathbf{a}}$  has a simple interpretation: a probability distribution over posteriors in  $\Xi_{\mathbf{a}}$  yields a signaling scheme such that, for every type  $k$ , the receiver has no interest in deviating from  $a^k$  in the induced posteriors  $\Xi_{\mathbf{a}}$  (i.e., the constraints analogous to those of the example in Section 9.1.1 are satisfied).

Then, let  $\hat{\Xi} \subseteq \Xi$  be the set of posteriors defined as  $\hat{\Xi} := \bigcup_{\mathbf{a} \in \times_{k \in \mathcal{K}} \mathcal{A}} V(\Xi_{\mathbf{a}})$ .<sup>5</sup> Finally, we define the following set of consistent (according to 3.4) distributions over posteriors in  $\hat{\Xi}$ :

$$\hat{W} := \left\{ \gamma \in \Delta_{\hat{\Xi}} \mid \sum_{\xi \in \hat{\Xi}} w_{\theta} \xi_{\theta} = \mu_{\theta}, \forall \theta \in \Theta \right\}. \quad (9.2)$$

By letting  $M$  be a suitably defined  $|\Theta| \times |\hat{\Xi}|$ -dimensional matrix with one column for each  $\xi \in \hat{\Xi}$ , then the affine hyperplanes defined by Equation (3.4) are in the form  $M \cdot \gamma = \mu$ . Since  $\gamma \in \Delta_{\hat{\Xi}}$ , we can safely rewrite the consistency constraints as  $M \cdot \gamma \geq \mu$  (see the example below for a better intuition). Then,  $\hat{W}$  can be seen as the intersection between the simplex  $\Delta_{\hat{\Xi}}$  and a finite number of half-spaces. Therefore,  $\hat{W}$  is a convex polytope, whose vertices compose the finite action space that will be employed by the no-regret algorithm. Specifically, let

$$W^* := V(\hat{W}). \quad (9.3)$$

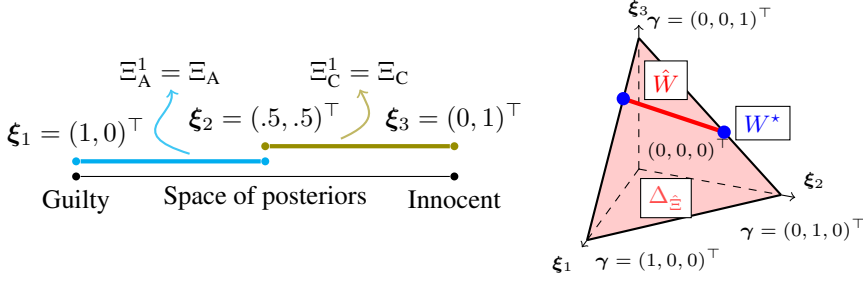
**Example** Consider the game of Section 9.1.1 (see 9.1–Left) where the receiver has a single type (*type I*). We obtain  $\hat{\Xi}$  by partitioning the space of posteriors in different best response regions and by taking the vertices of the resulting polytopes (see fig. 9.3–Left). Then, we provide a visual depiction of  $\hat{W}$  and  $W^*$ , which are obtained, respectively, by intersecting  $\Delta_{\hat{\Xi}}$  with the hyperplanes corresponding to consistency constraints (see Equation (9.2)), and then taking the vertices of the resulting polytope (see fig. 9.3–Right). Another example, with two receiver’s types, is provided in ??.

For an arbitrary sequence of receiver’s types, we show that there exists  $\gamma^* \in W^*$  guaranteeing to the sender an expected utility that is equal to the best-in-hindsight signaling scheme.

**Lemma 9.1.** *For every sequence of receiver’s types  $\mathbf{k} = \{k^t\}_{t \in [T]}$ , it holds*

$$\max_{\gamma \in W} \sum_{t=1}^T u^s(\gamma, k^t) = \max_{\gamma^* \in W^*} \sum_{t=1}^T u^s(\gamma^*, k^t).$$

<sup>5</sup> $V(X)$  denotes the set of vertices of polytope  $X$ .



**Figure 9.3:** *Left:* Subdivision of the space of posteriors  $\Xi$  in the two best-response regions. If  $\xi \in \Xi_A$  (resp.,  $\xi \in \Xi_C$ ) then the judge's best response under  $\xi$  is acquitting (resp., convicting) the defendant. When  $\xi = \xi_2$ , the judge is indifferent among her/his available actions. We have  $\hat{\Xi} = \{\xi_1, \xi_2, \xi_3\}$ . *Right:* Visual depiction of  $\Delta_{\hat{\Xi}}$ ,  $\hat{W} \subseteq \Delta_{\hat{\Xi}}$ , and  $W^* = V(\hat{W})$ . The set  $\hat{W}$  comprises of the distributions over posteriors in  $\hat{\Xi}$  consistent with the prior  $\mu = (.3, .7)^\top$  and it is obtained by intersecting  $\Delta_{\hat{\Xi}}$  with  $[\xi_1 \mid \xi_2 \mid \xi_3] \cdot \gamma \geq \mu$ . As a result, we obtain  $\hat{W} = \text{conv}\{(.3, 0, .7)^\top, (0, .6, .4)^\top\}$ . Finally,  $W^* = V(\hat{W}) = \{(.3, 0, .7)^\top, (0, .6, .4)^\top\}$ .

*Proof.* The idea to prove the lemma is the following: any posterior distribution  $\xi$  in  $\text{supp}(\gamma)$  can be represented as the convex combination of elements of  $\hat{\Xi}$ . We denote such convex combination by  $\gamma^\xi \in \Delta_{\hat{\Xi}}$ . We define a new signaling scheme  $\gamma^* \in \Delta_{\hat{\Xi}}$  as follows:

$$w_{\xi'}^* := \sum_{\substack{\xi \in \text{supp}(\gamma): \\ \xi' \in \text{supp}(\gamma^\xi)}} w_\xi w_{\xi'}^\xi, \quad \text{for each } \xi' \in \hat{\Xi}. \quad (9.4)$$

Since  $\gamma$  is consistent (i.e.,  $\gamma \in W$ ) we have by construction that  $\gamma^*$  is consistent, and therefore  $\gamma^* \in \hat{W}$ . Finally, we show that  $\gamma^*$  guarantees to the sender an expected utility which is greater than or equal to that achieved via  $\gamma$ . The crucial point here is showing that whenever the decomposition over  $\hat{\Xi}$  involves a vertex (i.e., a posterior) where the receiver is indifferent between two or more actions, her/his choice does not damage the sender. This happens at the boundaries of best-response regions (see, e.g., what happens at  $\xi_2$  and  $\xi_4$  in the example of Figure 9.2). The sender's expected utility is a linear function of the signaling scheme  $\gamma^*$ . Therefore, the sender can limit her attention to  $W^*$ , since her/his maximum expected utility is attained at one of the vertices of  $\hat{W}$ .

Consider a posterior  $\xi \in \Xi$  and let  $\mathbf{a} = \{b_\xi^k\}_{k \in \mathcal{K}}$  (i.e.,  $\mathbf{a}$  is the tuple specifying the best-response action under posterior  $\xi$  for each receiver's type  $k$ ). Tuple  $\mathbf{a}$  defines polytope  $\Xi_{\mathbf{a}} \subseteq \Xi$ . By Carathéodory's theorem, any  $\xi \in \Xi_{\mathbf{a}}$  is the convex combination of a finite number of points

in  $\Xi_a$ . Specifically, there exists  $\gamma^\xi \in \Delta_{V(\Xi_a)}$  such that, for each  $\theta \in \Theta$ ,  $\sum_{\xi' \in V(\Xi_a)} w_{\xi'}^\xi \xi'_\theta = \xi_\theta$ .

Let  $\gamma \in \hat{W}$  (i.e.,  $\gamma$  is consistent). By following Equation (9.4), we define a distribution  $\gamma^*$  such that, for each  $\xi' \in \hat{\Xi}$ ,

$$w_{\xi'}^* := \sum_{\substack{\xi \in \text{supp}(\gamma): \\ \xi' \in \text{supp}(\gamma^\xi)}} w_\xi w_{\xi'}^\xi.$$

By construction,  $\gamma^*$  is a well-defined convex combination of elements of  $\hat{\Xi}$ . Moreover, since  $\gamma$  is consistent, the same holds true for  $\gamma^*$ , which implies  $\gamma^* \in \hat{W}$ .

Fix a type  $k \in \mathcal{K}$  and a posterior  $\xi \in \Xi$ , and let  $\mathbf{a}$  be defined as the tuple specifying the best response under  $\xi$  for each  $k$ . At each posterior  $\xi' \in V(\Xi_a)$ , the receiver plays  $b_{\xi'}^k$ . The following holds:

$$b_{\xi'}^k \in \arg \max_{a' \in \mathcal{B}_{\xi'}^k} \sum_{\theta \in \Theta} \xi'_\theta u_\theta^s(a') \geq \sum_{\theta \in \Theta} \xi'_\theta u_\theta^s(b_\xi^k), \quad (9.5)$$

where the inequality holds because, by construction,  $b_{\xi'}^k \in \mathcal{B}_{\xi'}^k$ . Therefore, we can show that the sender's expected utility when decomposing  $\xi$  as  $\gamma^\xi \in \Delta_{V(\Xi_a)}$  is guaranteed to be greater than or equal to the expected utility under  $\xi$ . Specifically,

$$\begin{aligned} \sum_{\xi' \in V(\Xi_a)} w_{\xi'}^\xi u^s(\xi', k) &= \sum_{\xi' \in V(\Xi_a)} w_{\xi'}^\xi \sum_{\theta \in \Theta} \xi'_\theta u_\theta^s(b_{\xi'}^k) \\ &\geq \sum_{\xi' \in V(\Xi_a)} w_{\xi'}^\xi \sum_{\theta \in \Theta} \xi'_\theta u_\theta^s(b_\xi^k) \quad (\text{By Equation (9.5)}) \\ &= \sum_{\theta \in \Theta} \xi_\theta u_\theta^s(b_\xi^k) \quad (\text{By definition of } \gamma^\xi) \\ &= u^s(\xi, k). \end{aligned}$$

Let  $\gamma \in W$  be the best-in-hindsight signaling scheme. We show that, for any sequence of receiver's types  $\mathbf{k} = \{k^t\}_{t \in [T]}$ , the sender's expected utility achieved via  $\gamma$  is matched by the expected utility guaranteed by  $\gamma^* \in \hat{W}$

defined as in Equation (9.4). We have

$$\begin{aligned}
 \sum_{t \in [T]} \sum_{\xi \in \text{supp}(\gamma^*)} w_{\xi}^* u^s(\xi, k^t) &= \sum_{t \in [T]} \sum_{\xi \in \text{supp}(\gamma^*)} \sum_{\substack{\xi' \in \text{supp}(\gamma): \\ \xi \in \text{supp}(\gamma^{\xi'})}} w_{\xi'} w_{\xi}^{\xi'} u^s(\xi, k^t) \\
 &= \sum_{t \in [T]} \sum_{\xi' \in \text{supp}(\gamma)} w_{\xi'} \sum_{\xi \in \text{supp}(\gamma^{\xi'})} w_{\xi}^{\xi'} u^s(\xi, k^t) \\
 &\geq \sum_{t \in [T]} \sum_{\xi' \in \text{supp}(\gamma)} u^s(\xi', k^t) \\
 &= \sum_{t \in [T]} u^s(\gamma, k^t).
 \end{aligned}$$

Finally, since  $\sum_{t \in [T]} u^s(\gamma^*, k^t) = \sum_{t \in [T]} \sum_{\xi \in \text{supp}(\gamma^*)} w_{\xi}^* u^s(\xi, k^t)$  is a linear function in the signaling scheme  $\gamma^*$ , its maximum is attained at a vertex of  $\hat{W}$ . This concludes the proof.  $\square$

The size of the sender's finite action space grows exponentially in the number of states of nature  $d$ .

**Lemma 9.2.** *The size of  $W^*$  is  $|W^*| \in O((n\varrho^2 + d)^d)$ .*

*Proof.* By definition, for any  $\mathbf{a} = (a^k)_{k \in \mathcal{K}}$ ,  $\Xi_{\mathbf{a}} \subseteq \Xi$ . Then, each  $\gamma \in V(\Xi_{\mathbf{a}})$  is an extreme point of a  $(d-1)$ -dimensional convex polytope, and therefore the point lies at the intersection of  $(d-1)$  linearly independent defining half-spaces of the polytope. Now, to provide a bound for  $|\hat{\Xi}|$  we first compute the number of half-spaces separating best-response regions corresponding to different actions. For each type  $k \in \mathcal{K}$ , there are at most  $\binom{\varrho}{2}$  half-spaces each separating  $\Xi_a^k$  and  $\Xi_{a'}^k$  for two actions  $a \neq a'$ . Then, in order to take all the incentive constraints into account, we have to sum over all possible receiver's types, obtaining  $O(n\varrho^2)$  half-spaces. The set  $\hat{\Xi}$  is the result of the intersection between the region defined by such half-spaces, and the  $d$  constraints defining the simplex. Each extreme point of the polytope defined by points in  $\hat{\Xi}$  lies at the intersection of  $d-1$  half-spaces. Therefore, there are at most  $\binom{n\varrho^2+d}{d-1} \in O((n\varrho^2 + d)^d)$  such extreme points. The convex polytope  $\hat{W}$  is the result of the intersection between the simplex defined over  $\hat{\Xi}$ , which has  $O((n\varrho^2 + d)^d)$  extreme points, and  $d$  half-spaces defining consistency constraints. Then,  $\hat{W}$  has a number of extreme points which is less than or equal to  $O((n\varrho^2 + d)^d)$ .  $\square$

Now, by letting  $\eta \in [0, 1]$  be the maximum absolute payoff value, we can employ any algorithm satisfying  $R^T \leq O(\eta \sqrt{\log |A|/T})$  as a black

box (see, e.g., *Polynomial Weights* [55] and *Follow the Lazy Leader* [56]). By taking  $W^*$  as the sender action space, we obtain the following.

**Theorem 9.4.** *Given an online Bayesian persuasion problem with full information feedback, there exists an online algorithm such that, for every sequence of receiver's types  $\mathbf{k} = \{k^t\}_{t \in [T]}$ :*

$$R^T \leq O \left( \sqrt{\frac{d \log(n \varrho^2 + d)}{T}} \right).$$

*Proof.* We employ an arbitrary algorithm satisfying  $R^T \leq O(\eta \sqrt{\log |A|/T})$  with action set  $A = W^*$ . Let  $\gamma^* \in W$  be the sender-optimal signaling scheme in hindsight. Then,

$$\begin{aligned} \sum_{t \in [T]} \mathbb{E}[u^s(\gamma^t, k^t)] &\geq \sum_{t \in [T]} u^s(\gamma^*, k^t) - O \left( \sqrt{T \log |W^*|} \right) \\ &\geq \sum_{t \in [T]} u^s(\gamma^*, k^t) - O \left( \sqrt{T \log (n \varrho^2 + d)^d} \right) \quad (\text{By Lemma 9.2}) \\ &= \sum_{t \in [T]} u^s(\gamma^*, k^t) - O \left( \sqrt{T d \log (n \varrho^2 + d)} \right). \end{aligned}$$

This completes the proof.  $\square$

Notice that any no-regret algorithm working on  $W^*$  requires a per-round running time polynomial in  $n, m$  and exponential in  $d$  (see the bound in Lemma 9.2). This shows that the source of the hardness result in Theorem 9.3 is the number of states of nature  $d$ , while achieving no-regret in polynomial time is possible when the parameter  $d$  is fixed.

## 9.5 Partial information feedback setting

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In this setting, at every round  $t$ , the sender can only observe the action  $a^t$  played by the receiver. Therefore, the sender has no information on the utility  $u^s(\gamma, k^t)$  that she/he would have obtained by choosing any signaling scheme  $\gamma \in W^*$  other than  $\gamma^t$ . We show how to design no-regret algorithms with regret bounds that depend polynomially in the size of the problem instance by exploiting a reduction from the partial information setting to the full information one.<sup>6</sup> The main idea is to use a full-information no-regret algorithm in combination with a mechanism to estimate the sender's

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<sup>6</sup>The reduction is an extension of those proposed by [57] and [58].

utilities corresponding to signaling schemes different from the one recommended by the algorithm. In particular, the overall time horizon  $T$  is split into a given number of equally-sized blocks, each corresponding to a window of time simulating a single round of a full information setting. During this window, the strategy suggested by the full-information algorithm is played in most of the rounds (exploitation phase), while only few rounds are chosen uniformly at random and used by the mechanism that estimates the utilities provided by other signaling schemes (exploration phase).

We split the rest of this section in two parts. Subsection 9.5.1 describes in details the overall structure of the partial-information algorithm and shows its regret bound, while Subsection 9.5.2 shows the details about the utility estimates built by the algorithm.

### 9.5.1 Overall structure of the algorithm

Algorithm 9.1 provides a sketch of the overall procedure, where  $Z$  (Line 1) denotes the number of blocks, which are the intervals of consecutive rounds  $\{I_\tau\}_{\tau \in [Z]}$  defined in Line 4. The FULL-INFORMATION( $\cdot$ ) sub-procedure is a black box representing a no-regret algorithm for the full information setting, working on a subset  $W^\circ \subseteq W^*$  of signaling schemes. After the execution of all the rounds of each block  $\tau \in [Z]$ , it takes as input the utility estimates computed during  $I_\tau$  and returns a recommended strategy  $\mathbf{q}^{\tau+1} \in \Delta_{W^\circ}$  for the next block  $I_{\tau+1}$  (see Line 16). During each block  $I_\tau$  with  $\tau \in [Z]$ , Algorithm 9.1 alternates between two tasks: (i) *exploration* (Line 8), trying all the signaling schemes in a subset  $W^\odot \subseteq W^*$  given as input, so as to compute the required estimates of the sender's expected utilities; and (ii) *exploitation* (Line 10), playing strategy  $\mathbf{q}^\tau$  recommend by FULL-INFORMATION( $\cdot$ ) for  $I_\tau$ .

Our main result is the proof that Algorithm 9.1 achieves the no-regret property. Formally:

**Theorem 9.5.** *Given an online Bayesian persuasion problem with partial feedback, there exist  $W^\circ \subseteq W^*$ ,  $W^\odot \subseteq W^*$ , and estimators  $\tilde{u}_{I_\tau}^s(\gamma)$  such that Algorithm 9.1 provides the following regret bound:*

$$R^T \leq O \left( \frac{n \varrho^{2/3} d \log^{1/3}(\varrho n + d)}{T^{1/5}} \right).$$

In order to prove this result, we show that Algorithm 9.1 provides a regret bound that depends on the number  $|W^\odot|$  of signaling schemes used for exploration, the logarithm of  $|W^\circ|$ , and the range and bias of the estimators  $\tilde{u}_{I_\tau}^s(\gamma)$ . To do this, we extend a result shown by [57, Lemma 6.2]

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**Algorithm 9.1** ONLINE BAYESIAN PERSUASION WITH PARTIAL INFORMATION FEEDBACK

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**Inputs** ▷ See Subsection 9.5.2 for the definitions of subsets  $W^\circ$  and  $W^\otimes$

- Full-information no-regret algorithm FULL-INFORMATION( $\cdot$ ) working on a subset  $W^\circ \subseteq W^*$  of signaling schemes.
  - Subset  $W^\otimes \subseteq W^*$  of signaling schemes used for exploration.
- 

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1: Let  $Z$  be defined as in Lemma 9.3
2: Let  $\mathbf{q}^1 \in \Delta_{W^\circ}$  be the uniform distribution over  $W^\circ$ 
3: for  $\tau = 1, \dots, Z$  do
4:    $I_\tau \leftarrow \{(\tau - 1)\frac{T}{Z} + 1, \dots, \tau\frac{T}{Z}\}$ 
5:   Choose a random permutation  $\pi : [|W^\otimes|] \rightarrow W^\otimes$  and  $t_1, \dots, t_{|W^\otimes|}$  rounds at random
   from  $I_\tau$ 
6:   for  $t = (\tau - 1)\frac{T}{Z} + 1, \dots, \tau\frac{T}{Z}$  do
7:     if  $t = t_j$  for some  $j \in [|W^\otimes|]$  then
8:        $\mathbf{q}^t \leftarrow \mathbf{q} \in \Delta_{W^*}$  such that  $q_\gamma = 1$  for the signaling scheme  $\gamma = \pi(j)$  ▷
       Exploration phase
9:     else
10:       $\mathbf{q}^t \leftarrow \mathbf{q}^\tau$  ▷ Exploitation phase
11:    end if
12:    Play a signaling scheme  $\gamma^t \in W^*$  randomly drawn from  $\mathbf{q}^t$ 
13:    Observe sender's utility  $u^s(\gamma^t, k^t)$  and receiver's action  $a^t \in \mathcal{A}$ 
14:  end for
15:  Compute estimators  $\tilde{u}_{I_\tau}^s(\gamma)$  of  $u_{I_\tau}^s(\gamma) := \frac{1}{|I_\tau|} \sum_{t \in [T]: t \in I_\tau} u^s(\gamma, k^t)$  for all  $\gamma \in W^\circ$ 
16:   $\mathbf{q}^{\tau+1} \leftarrow \text{FULL-INFORMATION}\left(\{\tilde{u}_{I_\tau}^s(\gamma)\}_{\gamma \in W^\circ}\right)$ 
17: end for

```

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to the more general case in which only *biased* utility estimators are available, rather than unbiased ones. This result can be generalized to any partial information setting (beyond online Bayesian persuasion).

In any block  $I_\tau$  with  $\tau \in [Z]$ , for every  $\gamma \in W^\circ$ , we assume that Algorithm 9.1 has access to an estimator  $\tilde{u}_{I_\tau}^s(\gamma)$  of the sender's average utility  $u_{I_\tau}^s(\gamma) = \frac{1}{|I_\tau|} \sum_{t \in [T]: t \in I} u^s(\gamma, k^t)$  obtained by committing to  $\gamma$  during the block  $I_\tau$ , with the following properties:

- (i) the *bias is bounded* by a given constant  $\iota \in (0, 1)$ , i.e., it holds that  $|u_{I_\tau}^s(\gamma) - \mathbb{E}[\tilde{u}_{I_\tau}^s(\gamma)]| \leq \iota$ ;
- (ii) the *range is limited*, i.e., there exists a  $\eta \in \mathbb{R}$  such that  $\tilde{u}_{I_\tau}^s(\gamma) \in [-\eta, +\eta]$ .

**Lemma 9.3.** *Suppose that Algorithm 9.1 has access to estimators  $\tilde{u}_{I_\tau}^s(\gamma)$  with properties (i) and (ii) for some constants  $\iota \in (0, 1)$  and  $\eta \in \mathbb{R}$ , for every signaling scheme  $\gamma \in W^\circ$  and block  $I_\tau$  with  $\tau \in [Z]$ . Moreover, let  $Z := T^{2/3} |W^\circ|^{-2/3} \eta^{2/3} \log^{1/3} |W^\circ|$ . Then, Algorithm 9.1 guarantees regret:*

$$R^T \leq O \left( \frac{|W^\circ|^{1/3} \eta^{2/3} \log^{1/3} |W^\circ|}{T^{1/3}} \right) + O(\iota).$$

*Proof.* In order to prove the desired regret bound for Algorithm 9.1, we rely on two crucial observations:

- during the exploration phase of each block  $I_\tau$  with  $\tau \in [Z]$ , i.e., the iterations  $t_1, \dots, t_{|W^\circ|}$ , the algorithm plays a strategy  $\mathbf{q}^t \neq \mathbf{q}^\tau$ , where  $\mathbf{q}^\tau$  is the last strategy recommended by FULL-INFORMATION( $\cdot$ ), resulting in a corresponding utility loss that can be as large as  $-1$  (since the utilities are in the range  $[0, 1]$ );
- running the full-information no-regret algorithm (i.e., the sub-procedure FULL-INFORMATION( $\cdot$ )) using biased estimates of the sender's utilities (rather than their real values) results in the regret bound being worsened by only a term that is proportional to the bias  $\iota$  of the adopted estimators.

In the following, we denote with  $R_{\text{full}}^Z$  the cumulative regret achieved by FULL-INFORMATION( $\cdot$ ), where we remark the fact that each block  $I_\tau$  simulates a single iteration of the full information setting, and, thus, the number of iterations for the full-information algorithm is  $Z$  rather than  $T$ .



Formally, we have the following definition:

$$R_{\text{full}}^Z := \max_{\gamma \in W^\circ} \sum_{\tau \in [Z]} \tilde{u}_{I_\tau}^s(\gamma) - \sum_{\tau \in [Z]} \sum_{\gamma \in W^\circ} q_\gamma^\tau \tilde{u}_{I_\tau}^s(\gamma),$$

where we notice that the regret is computed with respect to the estimates  $\tilde{u}_{I_\tau}^s(\gamma)$  of the sender's average utilities  $u_{I_\tau}^s(\gamma)$  experienced in each block  $I_\tau$ , defined as  $u_{I_\tau}^s(\gamma) = \frac{1}{|I_\tau|} \sum_{t \in I_\tau} u^s(\gamma, k^t)$  for every  $\gamma \in W^\circ$ . We also remark that the full-information algorithm is run on a subset  $W^\circ \subseteq W^*$  of signaling schemes, and, thus, the regret  $R_{\text{full}}^Z$  is defined with respect to them. Moreover, from Section 9.4, we know that there exists an algorithm satisfying the regret bound  $R_{\text{full}}^Z \leq O\left(\eta \sqrt{Z \log |W^\circ|}\right)$ , where  $\eta$  is the range of the utility values observed by the algorithm that, in our case, corresponds to the range of the estimates observed by the algorithm, which is limited thanks to property (ii) of the estimators.

In order to prove the result, we also need the following relation, which holds for every  $\tau \in [Z]$  and signaling scheme  $\gamma \in W^\circ$ :

$$\sum_{t \in I_\tau} u^s(\gamma, k^t) = |I_\tau| u_{I_\tau}^s(\gamma) \geq |I_\tau| \left( \mathbb{E}[\tilde{u}_{I_\tau}^s] - \iota \right) = \frac{T}{Z} \left( \mathbb{E}[\tilde{u}_{I_\tau}^s] - \iota \right), \quad (9.6)$$

where the first equality holds by definition, the inequality holds thanks to property (i) of the estimators, while the last equality is given by  $|I_\tau| = \frac{T}{Z}$ .

Letting  $U$  be the sender's expected utility achieved by playing according

to Algorithm 9.1, the following relations hold:

$$\begin{aligned}
 \frac{1}{T}U &:= \frac{1}{T} \sum_{\tau \in [Z]} \sum_{t \in I_\tau} \sum_{\gamma \in W^\circ} q_\gamma^t u^s(\gamma, k^t) \\
 &\geq \frac{1}{T} \sum_{\tau \in [Z]} \sum_{\gamma \in W^\circ} q_\gamma^\tau \sum_{t \in I_\tau} u^s(\gamma, k^t) - \frac{|W^\circ|Z}{T} \quad (\mathbf{q}^t \neq \mathbf{q}^\tau \text{ in } |W^\circ| \text{ iterations and max. } 1) \\
 &\geq \frac{1}{T} \sum_{\tau \in [Z]} \sum_{\gamma \in W^\circ} q_\gamma^\tau \frac{T}{Z} \left( \mathbb{E} [\tilde{u}_{I_\tau}^s(\gamma)] - \iota \right) - \frac{|W^\circ|Z}{T} \quad (\text{By Equation 9.1}) \\
 &= \frac{1}{Z} \sum_{\tau \in [Z]} \sum_{\gamma \in W^\circ} q_\gamma^\tau \left( \mathbb{E} [\tilde{u}_{I_\tau}^s(\gamma)] - \iota \right) - \frac{|W^\circ|Z}{T} \\
 &= \frac{1}{Z} \sum_{\tau \in [Z]} \sum_{\gamma \in W^\circ} q_\gamma^\tau \mathbb{E} [\tilde{u}_{I_\tau}^s(\gamma)] - \iota - \frac{|W^\circ|Z}{T} \quad (\text{Since } \sum_{\tau \in [Z]} \sum_{\gamma \in W^\circ} q_\gamma^\tau = Z, \text{ being } \mathbf{q}^\tau) \\
 &= \frac{1}{Z} \mathbb{E} \left[ \sum_{\tau \in [Z]} \sum_{\gamma \in W^\circ} q_\gamma^\tau \tilde{u}_{I_\tau}^s(\gamma) \right] - \iota - \frac{|W^\circ|Z}{T} \\
 &= \frac{1}{Z} \mathbb{E} \left[ \max_{\gamma \in W^\circ} \sum_{\tau \in Z} \tilde{u}_{I_\tau}^s(\gamma) - R_{\text{full}}^Z \right] - \iota - \frac{|W^\circ|Z}{T} \quad (\text{Definition 9.1}) \\
 &\geq \frac{1}{Z} \max_{\gamma \in W^\circ} \sum_{\tau \in [Z]} \mathbb{E} [\tilde{u}_{I_\tau}^s(\gamma)] - \frac{1}{Z} R_{\text{full}}^Z - \iota - \frac{|W^\circ|Z}{T} \quad (\text{Jensen's inequality}) \\
 &\geq \frac{1}{Z} \max_{\gamma \in W^\circ} \sum_{\tau \in [Z]} (u_{I_\tau}^s(\gamma) - \iota) - \frac{1}{Z} R_{\text{full}}^Z - \iota - \frac{|W^\circ|Z}{T} \quad (\text{By property 9.1}) \\
 &= \frac{1}{Z} \max_{\gamma \in W^\circ} \sum_{\tau \in [Z]} u_{I_\tau}^s(\gamma) - \iota - \frac{1}{Z} R_{\text{full}}^Z - \iota - \frac{|W^\circ|Z}{T} \\
 &= \frac{1}{Z} \max_{\gamma \in W^\circ} \frac{Z}{T} \sum_{\tau \in [Z]} \sum_{t \in I_\tau} u^s(\gamma, k^t) - \frac{1}{Z} R_{\text{full}}^Z - 2\iota - \frac{|W^\circ|Z}{T} \quad (\text{By def. of } u_{I_\tau}^s(\gamma) \text{ and } R_{\text{full}}^Z) \\
 &= \frac{1}{T} \max_{\gamma \in W^\circ} \sum_{\tau \in [Z]} \sum_{t \in I_\tau} u^s(\gamma, k^t) - \frac{1}{Z} R_{\text{full}}^Z - 2\iota - \frac{|W^\circ|Z}{T} \\
 &= \frac{1}{T} \max_{\gamma \in W^\circ} \sum_{t \in [T]} u^s(\gamma, k^t) - \frac{1}{Z} R_{\text{full}}^Z - 2\iota - \frac{|W^\circ|Z}{T} = \\
 &\geq \frac{1}{T} \max_{\gamma \in W^\circ} \sum_{t \in [T]} u^s(\gamma, k^t) - \frac{1}{Z} O \left( \eta \sqrt{Z \log |W^\circ|} \right) - 2\iota - \frac{|W^\circ|Z}{T} \\
 &\geq \frac{1}{T} \max_{\gamma \in W^\circ} \sum_{t \in [T]} u^s(\gamma, k^t) - O \left( \frac{|W^\circ|^{1/3} \eta^{2/3} \log^{1/3} |W^\circ|}{T^{1/3}} \right) - 2\iota - \frac{|W^\circ|^{1/3} \eta^{2/3} \log^{1/3} |W^\circ|}{T^{1/3}}
 \end{aligned}$$

By using the definition of the regret  $R^T$  of Algorithm 9.1, we get the statement.  $\square$

lemma 9.3 shows that even if utility estimators have small bias, we can still hope for a no-regret algorithm. However, we have to guarantee that  $W^\circ$  has a polynomial size, and that the estimator has a limited range. These requirements can be achieved by estimating sender's utilities indirectly by means of other related estimates, at the cost of giving up on the unbiasedness of the estimators.

The key observation that allows to get the desired estimators  $\tilde{u}_{I_\tau}^s(\gamma)$  by only exploring a polynomially-sized set  $W^\circ$  is that the utilities  $u_{I_\tau}^s(\gamma)$  that we wish to estimate are *not* independent, but they all depend on the frequency of each receiver's type during block  $I_\tau$ . Thus, only these (polynomially many) quantities need to be estimated. In order to do so, we use the concept of *barycentric spanners* [59]. A direct application of barycentric spanners to our setting would require being able to induce *any* receiver's posterior during the exploration phase. Unfortunately, this is not possible as the sender is forced to play consistent signaling schemes (see Equation (3.3)), which could prevent her from inducing certain posteriors. We achieve the goal of keeping the bias and the range of the estimators small by adopting the following two technical caveats:

- (i) we focus on posteriors that can be induced by a signaling scheme with at least some ('not too small') probability, which ensures that the resulting estimators have a limited range; and
- (ii) we restrict the full-information algorithm to signaling schemes  $W^\circ \subseteq W^*$  inducing a small number of posteriors, which guarantees to have estimators with a small bias.

Our complete technical results on utilities estimation are provided in the following subsection.

### 9.5.2 Utilities estimation

We show in details how to compute the estimates needed by Algorithm 9.1 by using random samples from a polynomially-sized set  $W^\circ \subseteq W^*$ . Let us recall that, during each block  $I_\tau$  with  $\tau \in [Z]$ , Algorithm 9.1 needs to compute the estimators  $\tilde{u}_{I_\tau}^s(\gamma)$  of  $u_{I_\tau}^s(\gamma) = \frac{1}{|I_\tau|} \sum_{t \in I_\tau} u^s(\gamma, k^t)$  for all the signaling schemes  $\gamma \in W^\circ$  (Line 15). Notice that the set  $W^\circ \subseteq W^*$  is defined (as shown in Lemma 9.6) in order to be able to build estimators with the desired properties (i) and (ii).

As discussed at the end of the preceding Subsection 9.5.1, the key insight that allows us to get the required estimates by using only a polynomial number of random samples is that the utilities to be estimated are *not* independent. This is because they depend on the frequencies of the receiver's actions during block  $I_\tau$ , which depend, in turn, on the frequencies of the receiver's types. Thus, the goal is to devise estimators for the frequencies of the receiver's types during each block  $I_\tau$ . As an intuition, imagine that the sender commits to a signaling scheme such that each receiver's type best responds by playing a different action. Then, by observing the receiver's action, the sender gets to know the receiver's type with certainty. In general, for a given signaling scheme, there might be many different receiver's types that are better off playing the same action. In order to handle this problem and build the required estimates of the frequencies of the receiver's types, we use insights from the *bandit linear optimization* literature, and, in particular, we use the concept of *barycentric spanner* introduced by [59].

For every block  $I_\tau$  with  $\tau \in [Z]$ , we let  $f_\tau : [0, 1]^n \rightarrow \mathbb{R}$  be a function that, given a vector  $\mathbf{x} = [x_1, \dots, x_n] \in [0, 1]^n$ , returns the sum of the number of times the receiver's types in  $\mathcal{K}$  were active during block  $I_\tau$  weighted by the coefficients defined by the vector  $\mathbf{x}$ . Formally, the following definition holds:

$$f_\tau(\mathbf{x}) := \sum_{k \in \mathcal{K}} x_k \sum_{t \in B_\tau} \mathbb{I}\{k^t = k\},$$

where  $\mathbb{I}\{k^t = k\}$  is an indicator function that is equal to 1 if and only if it is the case that  $k^t = k$ , while it is 0 otherwise. Notice that, for a given  $\tau \in [Z]$  and  $k \in \mathcal{K}$ , the term  $\sum_{t \in B_\tau} \mathbb{I}\{k^t = k\}$  is a constant, and, thus, the function  $f_\tau$  is linear. Intuitively,  $f_\tau$  is the key element that allows us to connect the utilities that we need to estimate with the actual quantities we can estimate through the use of barycentric spanners.

The first crucial step is to restrict the attention to posteriors that can be induced with at least some ('not too small') probability. This ensures that our estimators have a limited range. Given a probability threshold  $\sigma \in (0, 1)$ , we denote with  $\Xi^\circ \subseteq \Xi$  the set of posteriors that can be induced with probability at least  $\sigma$  by some signaling scheme. We can verify whether a given posterior  $\xi \in \Xi$  belongs to  $\Xi^\circ$  by solving an LP. Formally,  $\xi \in \Xi^\circ$  if and only if the following set of linear equations admits a feasible solution  $\gamma \in \Delta_\Xi$ :

$$w_\xi \geq \sigma \tag{9.8a}$$

$$\sum_{\xi \in \Xi} w_\xi \xi_\theta = \mu_\theta \quad \forall \theta \in \Theta. \tag{9.8b}$$

We define  $\mathcal{R}$  as the set of all the tuples  $\mathbf{a} = (a^k)_{k \in \mathcal{K}} \in \times_{k \in \mathcal{K}} \mathcal{A}$  for which there exists a posterior  $\xi \in \Xi^\odot$  such that, for every receiver's type  $k \in \mathcal{K}$ , the action  $a^k$  specified by the tuple is a best response to  $\xi$  for type  $k$ . Formally:

$$\mathcal{R} := \bigcup_{\xi \in \Xi^\odot} (b_\xi^1, \dots, b_\xi^n),$$

where we recall that  $b_\xi^k$  denotes the best response of type  $k \in \mathcal{K}$  under posterior  $\xi$ . Intuitively,  $\mathcal{R}$  is the set of tuples of receiver's best responses which result from the posteriors that the sender can induce with probability at least  $\sigma$ .<sup>7</sup>

Given a tuple  $\mathbf{a} = (a^k)_{k \in \mathcal{K}} \in \mathcal{R}$  and a receiver's action  $a \in \mathcal{A}$ , we denote with  $\mathbb{I}_{(\mathbf{a}=a)} \in \{0, 1\}^n$  an indicator vector whose  $k$ -th component is equal to 1 if and only if type  $k \in \mathcal{K}$  plays action  $a$  in  $\mathbf{a}$ , i.e., it holds  $a^k = a$ . Moreover, we define  $\mathcal{X}$  as the set of all the indicators vectors; formally,  $\mathcal{X} := \{\mathbb{I}_{(\mathbf{a}=a)} \mid \mathbf{a} \in \mathcal{R}, a \in \mathcal{A}\}$ .

Since the set  $\mathcal{X}$  is a finite (and hence compact) subset of the Euclidean space  $\mathbb{R}^n$ , we can use the following proposition due to [59] to introduce the *barycentric spanner* of  $\mathcal{X}$ .

**Proposition 9.1** ([59], Proposition 2.2). *If  $\mathcal{X}$  is a compact subset of an  $n$ -dimensional vector space  $\mathcal{V}$ , then there exists a set  $\mathcal{H} = \{\mathbf{h}^1, \dots, \mathbf{h}^n\} \subseteq \mathcal{X}$  such that for all  $\mathbf{x} \in \mathcal{X}$ ,  $\mathbf{x}$  may be expressed as a linear combination of elements of  $\mathcal{H}$  using coefficients in  $[-1, 1]$ . That is, for all  $\mathbf{x} \in \mathcal{X}$ , there exists a vector of coefficients  $\boldsymbol{\lambda} = [\lambda_1, \dots, \lambda_n] \in [-1, 1]^n$  such that  $\mathbf{x} = \sum_{i \in [n]} \lambda_i \mathbf{h}^i$ . The set  $\mathcal{H}$  is called barycentric spanner of  $\mathcal{X}$ .*

In the following, we denote with  $\mathcal{H} := \{\mathbf{h}^1, \dots, \mathbf{h}^n\} \subseteq \mathcal{X}$  a barycentric spanner of  $\mathcal{X}$ . Notice that, since each element  $\mathbf{h} \in \mathcal{H}$  of the barycentric spanner belongs to  $\mathcal{X}$  by definition, there exist a tuple  $\mathbf{a} \in \mathcal{R}$  and a receiver's action  $a \in \mathcal{A}$  such that  $\mathbf{h}$  is equal to the indicator vector  $\mathbb{I}_{(\mathbf{a}=a)}$ . Moreover, by definition of  $\mathcal{R}$ , there exists a posterior  $\xi \in \Xi^\odot$  such that the tuple of best responses  $(b_\xi^1, \dots, b_\xi^n)$  coincides with  $\mathbf{a}$ .

Next, we describe how Algorithm 9.1 computes the required estimates. During the exploration phase of block  $I_\tau$  with  $\tau \in [Z]$ , one iteration is devoted to each element  $\mathbf{h} \in \mathcal{H}$  of the barycentric spanner, so as to get an estimate of  $f_\tau(\mathbf{h})$ . During such iteration, the algorithm plays a signaling scheme  $\gamma \in \Delta_\Xi$  that is feasible for the LP defined by Constraints (9.8) where the posterior  $\xi \in \Xi^\odot$  is that associated to  $\mathbf{h}$ . This means that the

<sup>7</sup>Let us remark that the sets  $\Xi^\odot$  and  $\mathcal{R}$  depend on the given threshold  $\sigma \in (0, 1)$ . In the following, for the ease of notation, we omit such dependence, as the actual value of  $\sigma$  that the two sets refer to will be clear from context.

set of all such signaling schemes is used as  $W^\odot$  in Algorithm 9.1. Moreover, when the induced receiver's posterior is  $\xi$  and the receiver responds by playing action  $a$ , the algorithm sets a variable  $p_\tau(\mathbf{h})$  to the value  $\frac{1}{w_\xi}$ , otherwise  $p_\tau(\mathbf{h})$  is set to 0.

The following lemma shows that the variables  $p_\tau(\mathbf{h})$  computed by the algorithm during each block  $I_\tau$  with  $\tau \in [Z]$  are unbiased estimates of the values  $f_\tau(\mathbf{h})$ .

**Lemma 9.4.** *For any  $\tau \in [Z]$  and  $\mathbf{h} \in \mathcal{H}$ , it holds  $\mathbb{E}[p_\tau(\mathbf{h}) \cdot |I_\tau|] = f_\tau(\mathbf{h})$ .*

*Proof.* First, recall that  $p_\tau(\mathbf{h}) = \frac{1}{w_\xi}$  if and only if during the iteration of exploration devoted to  $\mathbf{h}$ , the induced receiver's posterior is  $\xi$  and she/he best responds by playing  $a$  (otherwise,  $p_\tau(\mathbf{h}) = 0$ ). Since the iteration is selected uniformly at random over the block  $I_\tau$  and the sequence of receiver's types  $\mathbf{k} = \{k^t\}_{t \in [T]}$  is chosen adversarially before the beginning of the game, we can conclude that also the receiver's type for that iteration is picked uniformly at random. Thus,  $\mathbb{E}[p_\tau(\mathbf{h})] = \frac{1}{w_\xi} \cdot w_\xi \cdot \mathbb{P}\{\text{randomly chosen type from } I_\tau \text{ best responds to } \xi \text{ consistently with } \mathbf{h}\}$ , where by best responding consistently we mean that the type  $k \in \mathcal{K}$  is such that  $h_k = 1$ , i.e., she plays action  $a$  in  $\mathbf{a}$ . By using the definition of  $f_\tau(\mathbf{h})$ , we can write the following:

$$\mathbb{E}[p_\tau(\mathbf{h})] = \frac{\sum_{k \in \mathcal{K}: h_k=1} f_\tau(\mathbf{e}^k)}{|I_\tau|} = \frac{f_\tau(\mathbf{h})}{|I_\tau|},$$

where  $\mathbf{e}^k \in \mathbb{R}^n$  denotes an  $n$ -dimensional vector whose  $k$ -th component is 1, while others components are 0.  $\square$

For any  $\mathbf{x} \in \mathcal{X}$ , we let  $\boldsymbol{\lambda}(\mathbf{x}) = [\lambda_1(\mathbf{x}), \dots, \lambda_n(\mathbf{x})] \in [-1, 1]^n$  be the vector of coefficients representing  $\mathbf{x}$  with respect to basis  $\mathcal{H}$ . Formally, we can write  $\mathbf{x} = \sum_{i \in [n]} \lambda_i(\mathbf{x}) \mathbf{h}^i$ .

For any posterior  $\xi \in \Xi^\odot$ , let  $\mathbf{a}[\xi] \in \mathcal{R}$  be such that  $\mathbf{a}[\xi] = (b_\xi^1, \dots, b_\xi^n)$ . Then, for each  $\tau \in [Z]$ , let us define

$$\tilde{u}_{I_\tau}^s(\xi) := \sum_{a \in \mathcal{A}} \sum_{k \in \mathcal{K}} \lambda_k(\mathbb{I}_{\mathbf{a}[\xi]=a}) p_\tau(\mathbf{h}^k) \sum_{\theta \in \Theta} \xi_\theta u_\theta^s(a).$$

Letting  $u_{I_\tau}^s(\xi) := \frac{1}{|I_\tau|} \sum_{t \in \tau} u^s(\xi, k^t)$  be the sender's average utility achieved by inducing the receiver's posterior  $\xi \in \Xi^\odot$  during each iteration of block  $I_\tau$  with  $\tau \in [Z]$ , the following lemma shows that  $\tilde{u}_{I_\tau}^s(\xi)$  is an unbiased estimator of  $u_{I_\tau}^s(\xi)$ , and, additionally, the range in which the estimator values lie is not too large.

**Lemma 9.5.** *For any posterior  $\xi \in \Xi^\circledast$  and  $\tau \in [Z]$ , it holds  $\mathbb{E} [\tilde{u}_{I_\tau}^s(\xi)] = u_{I_\tau}^s(\xi)$ . Moreover,  $\tilde{u}_{I_\tau}^s(\xi) \in [-\frac{\varrho n}{\sigma}, \frac{\varrho n}{\sigma}]$ .*

*Proof.* The first statement follows from the following relations:

$$\begin{aligned}
 \mathbb{E} [\tilde{u}_{I_\tau}^s(\xi)] &= \mathbb{E} \left[ \sum_{a \in \mathcal{A}} \sum_{k \in \mathcal{K}} \lambda_k (\mathbb{I}_{\mathbf{a}[\xi]=a}) p_\tau(\mathbf{h}^k) \sum_{\theta \in \Theta} \xi_\theta u_\theta^s(a) \right] \\
 &= \sum_{a \in \mathcal{A}} \sum_{k \in \mathcal{K}} \lambda_k (\mathbb{I}_{\mathbf{a}[\xi]=a}) \mathbb{E} [p_\tau(\mathbf{h}^k)] \sum_{\theta \in \Theta} \xi_\theta u_\theta^s(a) \\
 &= \sum_{a \in \mathcal{A}} \sum_{\theta \in \Theta} \xi_\theta u_\theta^s(a) \sum_{k \in \mathcal{K}} \lambda_k (\mathbb{I}_{\mathbf{a}[\xi]=a}) \mathbb{E} [p_\tau(\mathbf{h}^k)] \\
 &= \sum_{a \in \mathcal{A}} \sum_{\theta \in \Theta} \xi_\theta u_\theta^s(a) \sum_{k \in \mathcal{K}} \lambda_k (\mathbb{I}_{\mathbf{a}[\xi]=a}) \frac{f_\tau(\mathbf{h}^k)}{|I_\tau|} \quad (\text{By Lemma 9.4}) \\
 &= \sum_{a \in \mathcal{A}} \sum_{\theta \in \Theta} \xi_\theta u_\theta^s(a) \sum_{k \in \mathcal{K}} \frac{f_\tau(\mathbb{I}_{\mathbf{a}[\xi]=a})}{|I_\tau|} \quad (\text{By definition of } f_\tau) \\
 &= u_{I_\tau}^s(\xi),
 \end{aligned}$$

where the last equality holds by using again the definition of  $f_\tau$  and rearranging the terms.

As for the second statement, since  $\lambda_k (\mathbb{I}_{\mathbf{a}[\xi]=a}) \in [-1, 1]$ ,  $\sum_{\theta \in \Theta} \xi_\theta u_\theta^s(a) \in [0, 1]$ , and  $p_\tau(\mathbf{h}^k) \in [0, \frac{1}{\sigma}]$ , it is easy to show that  $\tilde{u}_{I_\tau}^s(\xi) \in [-\frac{\varrho n}{\sigma}, \frac{\varrho n}{\sigma}]$ .  $\square$

In the next lemma, we show that there always exists a best-in-hindsight signaling scheme that uses (*i.e.*, induces with positive probability) only a small number of posteriors. This is the final step needed to show that the estimators  $\tilde{u}_{I_\tau}^s(\xi)$  allow to compute slightly biased estimates of the utilities needed by the full-information algorithm.

**Lemma 9.6.** *Given a sequence of receiver's types  $\mathbf{k} = \{k^t\}_{t \in [T]}$ , there always exists a best-in-hindsight signaling scheme  $\gamma^* \in W^*$  such that the set of posteriors it induces with positive probability  $\{\xi \in \Xi \mid w_\xi^* > 0\}$  has cardinality at most the number of states  $d$ .*

*Proof.* Notice that a best-in-hindsight signaling scheme  $\gamma^* \in W^*$  can be computed by solving the following LP:

$$\begin{aligned}
 &\max_{\gamma \in \Delta_\Xi} \sum_{t \in [T]} \sum_{\xi \in \Xi} w_\xi u^s(\gamma, k^t) \\
 &\text{s.t.} \quad \sum_{\xi \in \Xi} w_\xi \xi_\theta = \mu_\theta \quad \forall \theta \in \Theta.
 \end{aligned}$$

Since the LP has  $d$  equalities, it always admits an optimal basic feasible solution in which at most  $d$  variables  $w_\xi$  are greater than 0. This concludes the proof.  $\square$

Then, we define the  $W^\circ$  used by Algorithm 9.1 as the set of signaling schemes  $\gamma \in W^*$  whose support is at most  $d$ , i.e., it is the case that  $|\{\xi \in \Xi \mid w_\xi > 0\}| \leq d$ . By definition of  $W^*$  and Lemma 9.6, it is easy to see that a best-in-hindsight signaling scheme is always guaranteed to be in the set  $W^\circ$ .

Letting  $\tilde{u}_{I_\tau}^s(\gamma) := \sum_{\xi \in \Xi^\circ} w_\xi \tilde{u}_{I_\tau}^s(\xi)$  for every  $\gamma \in W^\circ$  and  $\tau \in [Z]$ , the following lemma shows that each  $\tilde{u}_{I_\tau}^s(\gamma)$  is a biased estimator of the sender's average utility  $u_{I_\tau}^s(\gamma)$  in block  $I_\tau$ , while also providing bounds on the bias and the range of the estimators. This final result allows us to effectively use the estimators  $\tilde{u}_{I_\tau}^s(\gamma)$  defined above in Algorithm 9.1.

**Lemma 9.7.** *For any signaling scheme  $\gamma \in W^\circ$  and  $\tau \in [Z]$ , it holds  $u_{I_\tau}^s(\gamma) \geq \mathbb{E}[\tilde{u}_{I_\tau}^s(\gamma)] \geq u_{I_\tau}^s(\gamma) - d\sigma$ . Moreover, it is the case that  $\tilde{u}_{I_\tau}^s(\gamma) \in [-\frac{dn}{\sigma}, \frac{dn}{\sigma}]$ .*

*Proof.* By using Lemma 9.5, it is easy to check that the left inequality in the first statement holds:

$$u_{I_\tau}^s(\gamma) = \sum_{\xi \in \Xi} w_\xi u_{I_\tau}^s(\xi) \geq \sum_{\xi \in \Xi^\circ} w_\xi u_{I_\tau}^s(\xi) = \sum_{\xi \in \Xi^\circ} w_\xi \mathbb{E}[\tilde{u}_{I_\tau}^s(\xi)] = \mathbb{E}[\tilde{u}_{I_\tau}^s(\gamma)].$$

Moreover, it is the case that:

$$\begin{aligned} \mathbb{E}[\tilde{u}_{I_\tau}^s(\gamma)] &= \sum_{\xi \in \Xi^\circ} w_\xi \mathbb{E}[\tilde{u}_{I_\tau}^s(\xi)] \\ &= \sum_{\xi \in \Xi^\circ} w_\xi u_{I_\tau}^s(\xi) && \text{(By Lemma 9.5)} \\ &= u_{I_\tau}^s(\gamma) - \sum_{\xi \in \Xi \setminus \Xi^\circ} w_\xi u_{I_\tau}^s(\xi) && \text{(By definition of } u_{I_\tau}^s(\gamma)) \\ &\geq u_{I_\tau}^s(\gamma) - \sum_{\xi \in \Xi \setminus \Xi^\circ} w_\xi && \text{(Since } u_{I_\tau}^s(\gamma) \leq 1) \\ &\geq u_{I_\tau}^s(\gamma) - \sum_{\xi \in \Xi \setminus \Xi^\circ} \sigma && \text{(By definition of } \Xi^\circ, \text{ it must be } w_\xi < \sigma) \\ &\geq u_{I_\tau}^s(\gamma) - d\sigma && \text{(Since } \gamma \in W^\circ) \end{aligned}$$

Finally,  $\tilde{u}_{I_\tau}^s(\gamma) \in [-\frac{dn}{\sigma}, \frac{dn}{\sigma}]$  follows from the fact that, by definition,  $\tilde{u}_{I_\tau}^s(\gamma)$  is the weighted sum of quantities within the range  $[-\frac{dn}{\sigma}, \frac{dn}{\sigma}]$ , with the weights sum being at most 1.  $\square$



Finally, we can prove Theorem 9.5.

*proof of Theorem 9.5.* By setting  $\sigma := d^{-2/5}T^{-1/5}$ , it is sufficient to run Algorithm 9.1 with estimators  $u_{I_\tau}^s(\gamma)$  for every  $\gamma \in W^\circ$  computed as previously described in this section. Thus, it holds  $|W^\circ| = n$  and  $\eta = \varrho nd^{2/5}T^{1/5}$ . By Theorem 9.3, the following holds:

$$\begin{aligned} R^T &\leq O\left(\frac{|W^\circ|^{1/3}\eta^{2/3}\log^{1/3}|W^\circ|}{T^{1/3}}\right) + O(\iota) \\ &= O\left(\frac{n^{1/3}(\varrho nd^{2/5}T^{1/5})^{2/3}\log^{1/3}|W^\circ|}{T^{1/3}}\right) + O\left(\frac{d}{d^{2/5}T^{1/5}}\right) \\ &= O\left(\frac{n\varrho^{2/3}d^{4/15}(d\log(\varrho^2n+d))^{1/3}}{T^{1/5}}\right) + O\left(\frac{d^{3/5}}{T^{1/5}}\right) \\ &= O\left(\frac{n\varrho^{2/3}d^{3/5}\log^{1/3}(\varrho n+d)}{T^{1/5}}\right). \end{aligned}$$

This concludes the proof.  $\square$

## 9.6 A No- $\alpha$ -regret Algorithm for $\epsilon$ -persuasive Signaling Schemes

Theorem 9.3 shows that, for all  $\alpha < 1$ , there is no polynomial-time algorithm for the online Bayesian persuasion problem guaranteeing no- $\alpha$ -regret, unless  $\text{NP} \subseteq \text{RP}$ . This implies that achieving sublinear regret with a polynomial-time algorithm is unlikely. Section 9.4 and 9.5 described no-regret algorithms for the full information and partial information feedback requiring an exponential per-iteration running time. In this section we focus on the following natural question: *is it possible to design an algorithm with a better running time, at the cost of relaxing the persuasiveness constraints?*

We consider the notion of regret defined in Equation (9.1). When computing  $R_\epsilon^T$ , we compare the performance of the best-in-hindsight persuasive signaling scheme with the sequence of  $\epsilon$ -persuasive signaling schemes computed via the online algorithm. Then, we are interested in online algorithms guaranteeing, for any  $\alpha > 0$  and  $\epsilon > 0$ , the no- $\alpha$ -regret property. Specifically, there must be a constant  $c > 0$  such that, after  $T$  iterations, it holds:  $R_\epsilon^T \leq \alpha + \frac{1}{T^c}\text{poly}(n, \varrho, d)$ . We show that in many settings it is possible to devise an online algorithm for the online Bayesian persuasion problem exhibiting the no- $\alpha$ -regret property for each constant  $\alpha$  that works in polynomial time in the size of the problem. In particular, we

provide an algorithm that works in time quasi-polynomial in the number of receiver's actions. Hence, assuming that the number of receiver's actions is fixed, the algorithm runs in polynomial time. In many applications, it is oftentimes enough to set  $m = 2$ . This is the case, for example, in common voting problems [32] and product marketing problems [33,60]. Notice that Theorem 9.3 shows that even with three actions it is computationally intractable to compute a sequence of *persuasive* signaling scheme with no- $\alpha$ -regret for each  $\alpha < 1$ . The main result reads as follows:

**Theorem 9.6.** *Given a Bayesian persuasion problem with partial feedback, for any  $\alpha > 0$  and  $\epsilon > 0$ , there exists a poly  $\left(Tnd^{\frac{\log(d/\alpha)}{\epsilon^2}}\right)$  time algorithm such that:*

$$R_\epsilon^T \leq O\left(\sqrt{\frac{\log(d) \log(d/\alpha)}{T\epsilon^2}}\right) + \alpha.$$

In order to prove Theorem 9.6, we need to introduce some additional machinery and to prove two fundamentals auxiliary results. We follow a reasoning similar to that of Section 9.4. Specifically, we show that there exists a set of signaling schemes of size quasi-polynomial in the number of actions and polynomial in the instance size that for each possible sequence of receiver's types includes a signaling scheme nearly as good as the optimal one. The definition of the new action space will make use of the following concept:

**Definition 9.5** (*q-uniform distribution*). *A probability distribution  $\xi \in \Delta_\Theta$  is q-uniform if and only if it is the average of a multiset of q basis vectors in  $|\Theta|$ -dimensional space.*

Equivalently, each entry  $\xi_i$  of a q-uniform posterior distribution  $\xi$  has to be a multiple of  $1/q$ . Let  $\Xi_q$  be the set of q-uniform posteriors. Definition 9.5 easily yields  $|\Xi_q| \in O(d^q)$ . We show that, in order to prove Theorem 9.6, it is enough to set  $q = \frac{2\log(d/\alpha)}{\epsilon^2}$ , and to limit the sender's action space to signaling schemes defined over posteriors in  $\Xi_q$ . The following lemma shows that for any  $\epsilon > 0$  and  $\alpha > 0$ , any posterior  $\xi^* \in \Xi$  can be represented as a convex combination of elements of  $\Xi_q$  which guarantees a sender's expected utility (when the receiver is  $\epsilon$ -best responding) at most distant by  $\alpha$  from the expected utility at  $\xi^*$ .

**Lemma 9.8.** *For each  $\epsilon > 0$  and  $\alpha > 0$ , and each posterior  $\xi^* \in \Xi$ , there exists a  $\gamma \in \Delta_{\Xi_q}$ , with  $q = \frac{2\log(d/\alpha)}{\epsilon^2}$ , such that: for each  $\theta \in \Theta$ ,*

$$\sum_{\xi \in \text{supp}(\gamma)} w_\xi \xi_\theta = \xi_\theta^*,$$

and, for each type  $k \in \mathcal{K}$ ,

$$\sum_{\xi \in \text{supp}(\gamma)} w_{\xi} u_{\epsilon}^s(\xi, k) \geq u^s(\xi^*, k) - \alpha, \quad (9.9)$$

where  $|W^*| = d^{\frac{2 \log(\varrho/\alpha)}{\epsilon^2}}$ .

*Proof.* Let  $\tilde{\xi} \in \Xi_q$  be the empirical distribution of  $q$  i.i.d. samples drawn according to  $\xi^*$ , where each  $\theta \in \Theta$  has probability  $\xi_{\theta}^*$  of being sampled. Therefore, the vector  $\tilde{\xi}$  is a random variable supported on  $q$ -uniform posteriors with expectation  $\xi^*$ . Moreover, let  $\gamma \in \Delta_{\Xi_q}$  be a probability distribution such as, for each  $\xi \in \Xi_q$ ,  $w_{\xi} := \Pr(\tilde{\xi} = \xi)$ .

Given an arbitrary  $k \in \mathcal{K}$ , we show that  $\gamma$  satisfies Equation (9.9). Let  $\Xi_{q,\epsilon}$  be the set of posteriors such that  $\xi \in \Xi_{q,\epsilon}$  iff, for each  $a \in \mathcal{A}$ , it holds:

$$\left| \sum_{\theta \in \Theta} (\xi_{\theta} u_{\theta}^k(a) - \xi_{\theta}^* u_{\theta}^k(a)) \right| \leq \frac{\epsilon}{2}. \quad (9.10)$$

Then, for each  $\xi \in \Xi_{q,\epsilon}$ , we have that  $\mathcal{B}_{\xi^*}^k \subseteq \mathcal{B}_{\xi,\epsilon}^k$ . In particular, for any  $a^* \in \mathcal{B}_{\xi^*}^k$ ,  $\xi \in \Xi_{q,\epsilon}$  and  $a \in \mathcal{A}$ :

$$\begin{aligned} \sum_{\theta \in \Theta} \xi_{\theta} u_{\theta}^k(a^*) &\geq \sum_{\theta \in \Theta} \xi_{\theta}^* u_{\theta}^k(a^*) - \frac{\epsilon}{2} \quad (\text{By Eq. (9.10) and the definition of } \mathcal{B}_{\xi^*}^k) \\ &\geq \sum_{\theta \in \Theta} \xi_{\theta}^* u_{\theta}^k(a) - \frac{\epsilon}{2} \quad (\text{By Definition 9.2}) \\ &\geq \sum_{\theta \in \Theta} \xi_{\theta} u_{\theta}^k(a) - \epsilon \quad (\text{By Equation (9.10)}) \end{aligned}$$

which is precisely the definition of  $\mathcal{B}_{\xi,\epsilon}^k$ .

For each  $a \in \mathcal{A}$ , let  $\tilde{t}_a^k := \sum_{\theta \in \Theta} \tilde{\xi}_{\theta} u_{\theta}^k(a)$  and  $t_a^k := \sum_{\theta \in \Theta} \xi_{\theta}^* u_{\theta}^k(a)$ . By the Hoeffding's inequality we have that, for each  $a \in \mathcal{A}$ ,

$$\Pr\left(\left|\tilde{t}_a^k - \mathbb{E}[\tilde{t}_a^k]\right| \geq \frac{\epsilon}{2}\right) \leq 2e^{-2q(\epsilon/2)^2} = 2e^{-\log(\varrho/\alpha)} \leq \frac{\alpha}{\varrho}. \quad (9.11)$$

Moreover, Equation (9.10) and the union bound yield the following:

$$\begin{aligned}
 \sum_{\xi \in \Xi_{q,\epsilon}} w_{\xi} &= \Pr(\tilde{\xi} \in \Xi_{q,\epsilon}) \\
 &= \Pr\left(\bigcap_{a \in \mathcal{A}} |\tilde{t}_a^k - t_a^k| \leq \frac{\epsilon}{2}\right) \\
 &\geq 1 - \sum_{a \in \mathcal{A}} \Pr\left(|\tilde{t}_a^k - t_a^k| \geq \frac{\epsilon}{2}\right) \\
 &\geq 1 - \alpha. \quad (\text{By Equation (9.11)})
 \end{aligned}$$

Let  $\bar{\alpha}$  be a  $d$ -dimensional vector defined as  $\bar{\alpha}_{\theta} := \sum_{\xi \in \Xi_q \setminus \Xi_{q,\epsilon}} w_{\xi} \xi_{\theta}$ . By definition and for the previous result we have:  $\sum_{\theta \in \Theta} \bar{\alpha}_{\theta} \leq \alpha$ .

Finally, we can show that Equation (9.9) is satisfied:

$$\begin{aligned}
 \sum_{\xi \in \Xi_q} w_{\xi} u_{\epsilon}^s(\xi, k) &\geq \sum_{\xi \in \Xi_{q,\epsilon}} w_{\xi} u_{\epsilon}^s(\xi, k) \quad (\Xi_{q,\epsilon} \subseteq \Xi_q) \\
 &= \sum_{\xi \in \Xi_{q,\epsilon}} w_{\xi} \left( \sum_{\theta \in \Theta} \xi_{\theta} u_{\theta}^s(b_{\epsilon,\xi}^k) \right) \\
 &\geq \sum_{\xi \in \Xi_{q,\epsilon}} w_{\xi} \left( \sum_{\theta \in \Theta} \xi_{\theta} u_{\theta}^s(b_{\xi^*}^k) \right) \quad (\mathcal{B}_{\xi^*}^k \subseteq \mathcal{B}_{\epsilon,\xi}^k \text{ for each } \xi \in \Xi_{q,\epsilon}) \\
 &= \sum_{\theta \in \Theta} u_{\theta}^s(b_{\xi^*}^k) \left( \sum_{\xi \in \Xi_{q,\epsilon}} w_{\xi} \xi_{\theta} \right) \\
 &= \sum_{\theta \in \Theta} u_{\theta}^s(b_{\xi^*}^k) \left( \sum_{\xi \in \Xi_q} w_{\xi} \xi_{\theta} - \bar{\alpha}_{\theta} \right) \quad (\text{By definition of } \bar{\alpha}) \\
 &= \sum_{\theta \in \Theta} u_{\theta}^s(b_{\xi^*}^k) \left( \sum_{\xi \in \Xi_q} w_{\xi} \xi_{\theta} \right) - \sum_{\theta \in \Theta} u_{\theta}^s(b_{\xi^*}^k) \bar{\alpha}_{\theta} \\
 &\geq \sum_{\theta \in \Theta} u_{\theta}^s(b_{\xi^*}^k) \left( \sum_{\xi \in \Xi_q} w_{\xi} \xi_{\theta} \right) - \sum_{\theta \in \Theta} \bar{\alpha}_{\theta} \quad (\text{Utilities in } [0, 1]) \\
 &\geq \sum_{\theta \in \Theta} u_{\theta}^s(b_{\xi^*}^k) \left( \sum_{\xi \in \Xi_q} w_{\xi} \xi_{\theta} \right) - \alpha.
 \end{aligned}$$

By definition of  $\gamma$ , we have that, for each  $\theta \in \Theta$ :

$$\sum_{\xi \in \Xi_q} w_\xi \xi_\theta = \xi_\theta^*.$$

Then, the above implies that:

$$\sum_{\xi \in \Xi_q} w_\xi u_\epsilon^s(\xi, k) \geq \sum_{\theta \in \Theta} \xi_\theta^* u_\epsilon^s(b_{\xi^*}^k) - \alpha = u^s(\xi^*, k) - \alpha.$$

This concludes the proof.  $\square$

We showed that for any  $\epsilon > 0$  and  $\alpha > 0$ , any posterior  $\xi^* \in \Xi$  can be represented as a convex combination of elements of  $\Xi_q$  which guarantees a sender's expected utility (when the receiver is  $\epsilon$ -best responding) at most distant by  $\alpha$  from the expected utility at  $\xi^*$ . We exploit this result to show that there exists a set of signaling schemes with quasi-polynomial size which guarantees  $\epsilon$ -persuasiveness as well as near optimal sender's expected utility. This set is defined analogously to what we did in Equations (9.2) and (9.3), with the only difference that now the set of consistent distributions is built starting from  $\Delta_{\Xi_q}$ . In particular,

$$W^* := V \left( \left\{ \gamma \in \Delta_{\Xi_q} \mid \sum_{\xi \in \Xi_q} w_\xi \xi_\theta = \mu_\theta, \quad \forall \theta \in \Theta \right\} \right). \quad (9.12)$$

Therefore, the action-space  $W^*$  is defined as the set of extreme points of the convex polytope obtained by intersecting  $\Delta_{\Xi_q}$  with  $d$  half-spaces corresponding to consistency constraints. By construction, we have that  $|W^*| \in O(d^q)$ . We characterize  $W^*$  via the following lemma:

**Lemma 9.9.** *For each sequence of receivers  $\mathbf{k} = \{k^t\}_{t \in [T]}$ ,*

$$\max_{\gamma \in W} \sum_{t \in [T]} u^s(\gamma, k^t) - \max_{\gamma^* \in W^*} \sum_{t \in [T]} u_\epsilon^s(\gamma^*, k^t) \leq \alpha T.$$

*Proof.* Given an arbitrary  $\gamma \in W$ , each posterior  $\xi \in \text{supp}(\gamma)$  can be rewritten according to Lemma 9.8 as a convex combinations of  $q$ -uniform posteriors, which we denote by  $\gamma^\xi \in \Delta_{\Xi_q}$ . Let  $\gamma^* \in \Delta_{\Xi_q}$  be a signaling scheme such that, for each  $\xi' \in \Xi_q$ , it holds:

$$w_{\xi'}^* = \sum_{\xi \in \text{supp}(\gamma)} w_\xi w_{\xi'}^\xi.$$

The signaling scheme  $\gamma^*$  is consistent by construction. Moreover, the following holds:

$$\begin{aligned}
 \sum_{t \in [T]} u^s(\gamma, k^t) &= \sum_{k \in \mathcal{K}} \sum_{\substack{t \in [T]: \\ k^t = k}} \left( \sum_{\xi \in \Xi} w_\xi \left( \sum_{\theta \in \Theta} \xi_\theta u_\theta^s(b_\xi^k) \right) \right) \\
 &\leq \sum_{k \in \mathcal{K}} \sum_{\substack{t \in [T]: \\ k^t = k}} \left( \sum_{\xi \in \Xi} w_\xi \left( \sum_{\xi' \in \Xi_q} w_{\xi'}^\xi \left( \sum_{\theta \in \Theta} \xi'_\theta u_\theta^s(b_{\xi'}^k) \right) + \alpha \right) \right) \quad (\text{By Lemma 9.8}) \\
 &= \sum_{k \in \mathcal{K}} \sum_{\substack{t \in [T]: \\ k^t = k}} \left( \sum_{\xi' \in \Xi_q} w_{\xi'}^* \left( \sum_{\theta \in \Theta} \xi'_\theta u_\theta^s(b_{\xi'}^k) \right) + \alpha \right) \\
 &= \sum_{k \in \mathcal{K}} \sum_{\substack{t \in [T]: \\ k^t = k}} (u^s(\gamma^*, k^t) + \alpha) \\
 &= \sum_{t \in [T]} u^s(\gamma^*, k^t) + \alpha T.
 \end{aligned}$$

Then, there exists an  $\epsilon$ -persuasive signaling scheme  $\gamma^*$  which is consistent and belongs to  $\Delta_{\Xi_q}$  while satisfying the Lemma. Since  $\sum_{t \in [T]} u^s(\gamma^*, k^t)$  is a linear function of  $\gamma^*$ , its maximum is attained precisely at one of the extreme points of the set of consistent signaling schemes in  $\Delta_{\Xi_q}$ , i.e.,  $\gamma^* \in W^*$ . This concludes the proof.  $\square$

At this point, we can easily provide a proof of the main theorem (Theorem 9.6) by limiting the sender's strategy space to  $W^*$ . The last component of the proof is to have a no-regret algorithm for the sender's strategy space to  $W^*$ . We can obtain no-regret with respect to the optimal signaling scheme in  $W^*$  employing any algorithm for the adversarial MAB problem satisfying  $R^T \leq O(|A| \log(|A|) \sqrt{T})$  where  $A$  is the action set as a black-box (see, e.g., EXP3).

*Proof of Theorem 9.6.* Take any no-regret algorithm satisfying  $R^T \leq O(|A| \log(|A|) \sqrt{T})$  where  $A$  is the action set. Then, by taking  $W^*$  as the sender's action-set we obtain:

$$\max_{\gamma \in W^*} \frac{1}{T} \sum_{t \in [T]} (u_\epsilon^s(\gamma, k^t) - \mathbb{E}[u_\epsilon^s(\gamma^t, k^t)]) \leq O\left(\sqrt{\frac{|W^*| \log(|W^*|)}{T}}\right).$$

By Lemma 9.9,

$$\frac{1}{T} \left( \max_{\gamma \in W} \sum_{t \in [T]} u^s(\gamma, k^t) - \max_{\gamma^* \in W^*} \sum_{t \in [T]} u_\epsilon^s(\gamma^*, k^t) \right) \leq \alpha.$$

Then, we have

$$\begin{aligned} R_\epsilon^T &= \max_{\gamma \in W} \frac{1}{T} \sum_{t \in [T]} (u^s(\gamma, k^t) - \mathbb{E}[u_\epsilon^s(\gamma^t, k^t)]) \leq \\ &\frac{1}{T} \left( \max_{\gamma \in W} \sum_{t \in [T]} u^s(\gamma, k^t) - \max_{\gamma \in W^*} \sum_{t \in [T]} u^s(\gamma, k^t) + \max_{\gamma \in W^*} \sum_{t \in [T]} u^s(\gamma, k^t) - \sum_{t \in [T]} \mathbb{E}[u_\epsilon^s(\gamma^t, k^t)] \right) \\ &O\left(\sqrt{\frac{|W^*| \log(|W^*|)}{T}}\right) + \alpha. \end{aligned}$$

This concludes the proof. □





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# CHAPTER 10

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## Online Multi-receiver Bayesian Persuasion

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### 10.1 Online setting

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We consider a multi-receiver generalization of the online setting introduced in Chapter The sender plays a repeated game in which, at each iteration  $t \in [T]$ , she/he commits to a signaling scheme  $\phi^t$ , observes the realized state of nature  $\theta^t \sim \mu$ , and privately sends signals determined by  $s^t \sim \phi_{\theta^t}^t$  to the receivers.<sup>1</sup> Then, each receiver (whose type is unknown to the sender) selects an action maximizing her/his expected utility given the observed signal (in the *one-shot* interaction at iteration  $t$ ).

We focus on the problem of computing a sequence  $\{\phi^t\}_{t \in [T]}$  of signaling schemes maximizing the sender's expected utility when the sequence of receivers' types  $\{\mathbf{k}^t\}_{t \in [T]}$ , with  $\mathbf{k}^t \in \mathcal{K}$ , is adversarially selected beforehand. After each iteration  $t \in [T]$ , the sender gets payoff  $f(\phi^t, \mathbf{k}^t)$  and receives a *full-information feedback* on her/his choice at  $t$ , which is represented by the type profile  $\mathbf{k}^t$ . Therefore, after each iteration, the sender can compute the expected utility  $f(\phi, \mathbf{k}^t)$  guaranteed by any signaling scheme  $\phi$  she/he could have chosen during that iteration.

We are interested in an algorithm computing  $\phi^t$  at each iteration  $t \in [T]$ .

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<sup>1</sup>Throughout the paper, the set  $\{1, \dots, x\}$  is denoted by  $[x]$ .

We measure the performance of one such algorithm using the  $\alpha$ -regret  $R_\alpha^T$ . Formally, for  $0 < \alpha \leq 1$ ,

$$R_\alpha^T := \alpha \max_{\phi} \sum_{t \in [T]} f(\phi, \mathbf{k}^t) - \mathbb{E} \left[ \sum_{t \in [T]} f(\phi^t, \mathbf{k}^t) \right],$$

where the expectation is on the randomness of the algorithm. The classical notion of regret is obtained for  $\alpha = 1$ .

Ideally, we would like an algorithm that returns a sequence  $\{\phi^t\}_{t \in [T]}$  with the following properties:

- the  $\alpha$ -regret is sublinear in  $T$  for some  $0 < \alpha \leq 1$ ;
- the number of computational steps it takes to compute  $\phi^t$  at each iteration  $t \in [T]$  is  $\text{poly}(T, n, d)$ , that is, it is a polynomial function of the parameters  $T$ ,  $n$ , and  $d$

An algorithm satisfying the first property is called a *no- $\alpha$ -regret algorithm* (it is *no-regret* if it does so for  $\alpha = 1$ ). In this work, we focus on the weaker notion of  $\alpha$ -regret since, as we discuss next, requiring no-regret is oftentimes too limiting in our setting (from a computational perspective).

## 10.2 Hardness of Being No- $\alpha$ -Regret

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We start with a negative result. We show that designing no- $\alpha$ -regret algorithms with polynomial per-iteration running time is an intractable problem (formally, it is impossible unless  $\text{NP} \subseteq \text{RP}$ ) when the sender's utility is such that functions  $f_\theta$  are *supermodular* or *anonymous*. This hardness result is deeply connected with the intractability of the offline version of our multi-receiver Bayesian persuasion problem that we formally define in the following Section 10.2.1. Then, Section 10.2.2 collects all the hardness results.

### 10.2.1 Offline Multi-Receiver Bayesian Persuasion

We consider an offline setting where the receivers' type profile  $\mathbf{k} \in \mathcal{K}$  is drawn from a known probability distribution (rather than being selected adversarially at each iteration). Given a subset of possible type profiles  $K \subseteq \mathcal{K}$  and a distribution  $\lambda \in \text{int}(\Delta_K)$ , we call **BAYESIAN-OPT-SIGNAL** the problem of computing a signaling scheme that maximizes the sender's expected utility. This can be achieved by solving the following LP of expo-

nential size.<sup>2</sup>

$$\max_{\phi} \sum_{k \in \mathcal{K}} \lambda_k \sum_{\theta \in \Theta} \mu_{\theta} \sum_{s \in \mathcal{S}} \phi_{\theta}(s) f_{\theta}(R_s^k) \quad (10.1a)$$

$$\begin{aligned} \text{s.t. } \sum_{\theta \in \Theta} \mu_{\theta} \sum_{s \in \mathcal{S}: s_r = s} \phi_{\theta}(s) u_{\theta}^{r,k} &\geq 0 \\ \forall r \in \mathcal{R}, \forall s \in \mathcal{S}_r, \forall k \in \mathcal{K}_r : k \in s &\quad (10.1b) \end{aligned}$$

$$\sum_{s \in \mathcal{S}} \phi_{\theta}(s) = 1 \quad \forall \theta \in \Theta \quad (10.1c)$$

$$\phi_{\theta}(s) \geq 0 \quad \forall \theta \in \Theta, \forall s \in \mathcal{S}. \quad (10.1d)$$

### 10.2.2 Hardness Results

First, we study the computational complexity of finding an approximate solution to BAYESIAN-OPT-SIGNAL. In particular, given  $0 < \alpha \leq 1$ , we look for an  $\alpha$ -approximate solution in the multiplicative sense, *i.e.*, a signaling scheme providing at least a fraction  $\alpha$  of the sender's optimal expected utility (the optimal value of LP (10.1)). Theorem 10.1 provides our main hardness result, which is based on a reduction from the *promise-version* of LABEL-COVER (see Appendix 10.6 for its definition and the proof of the theorem).

**Theorem 10.1.** *For every  $0 < \alpha \leq 1$ , it is NP-hard to compute an  $\alpha$ -approximate solution to BAYESIAN-OPT-SIGNAL, even when the sender's utility is such that, for every  $\theta \in \Theta$ ,  $f_{\theta}(R) = 1$  iff  $|R| \geq 2$ , while  $f_{\theta}(R) = 0$  otherwise.*

Notice that Theorem 10.1 holds for problem instances in which functions  $f_{\theta}$  are anonymous. Moreover, the reduction can be easily modified so that functions  $f_{\theta}$  are supermodular and satisfy  $f_{\theta}(R) = \max\{0, |R| - 1\}$  for  $R \subseteq \mathcal{R}$ . Thus:

**Corollary 3.** *For  $0 < \alpha \leq 1$ , it is NP-hard to compute an  $\alpha$ -approximate solution to BAYESIAN-OPT-SIGNAL, even when the sender's utility is such that functions  $f_{\theta}$  are supermodular or anonymous for every  $\theta \in \Theta$ .*

By using arguments similar to those employed in the proof of Theorem 6.2 by [?], the hardness of computing an  $\alpha$ -approximate solution to the

<sup>2</sup>Constraints (10.1b) encode persuasiveness for the signals recommending to play  $a_1$ . The analogous constraints for  $a_0$  can be omitted. Indeed, by assuming that each  $f_{\theta}$  is non-decreasing in the set of receivers who play  $a_1$ , any signaling scheme in which the sender recommends  $a_0$  when the state is  $\theta$  and the receiver prefers  $a_1$  over  $a_0$  can be improved by recommending  $a_1$  instead.

offline problem can be extended to designing no- $\alpha$ -regret algorithms in the online setting. Then:

**Theorem 10.2.** *For every  $0 < \alpha \leq 1$ , there is no polynomial-time no- $\alpha$ -regret algorithm for the multi-receiver online Bayesian persuasion problem, unless  $\text{NP} \subseteq \text{RP}$ , even when functions  $f_\theta$  are supermodular or anonymous for all  $\theta \in \Theta$ .*

In the rest of the work, we show how to design a polynomial-time no- $(1 - \frac{1}{e})$ -regret algorithm for the case in which the sender's utility is such that functions  $f_\theta$  are submodular.

### 10.3 An Online Gradient Descent Scheme with Approximate Projection Oracles

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As a first step in building our polynomial-time algorithm, we introduce our OGD scheme with an *approximate projection oracle*. Intuitively, it works by transforming the multi-receiver online Bayesian persuasion setting into an equivalent online learning problem whose decision space does not need to explicitly deal with signaling schemes (thus avoiding the burden of having an exponential number of possible signal profiles). The OGD algorithm is then applied on this new domain. In our setting, we do *not* have access to a polynomial-time (exact) projection oracle, and, thus, we design and analyze the algorithm assuming access to an approximate one only. As we show later in Sections 10.4 and 10.5, such approximate projection oracle can be implemented in polynomial time when the functions  $f_\theta$  are submodular.

Let us recall that the OGD scheme that we describe in this section is general and applies to any online learning problem with a finite number of possible loss functions.

#### 10.3.1 A General Approach

Consider an online learning problem in which the learner takes a decision  $y^t \in \mathcal{Y}$  at each iteration  $t \in [T]$ . Then, the learner observes a feedback  $e^t \in \mathcal{E}$ , where  $\mathcal{E}$  is a finite set of  $p$  possible feedbacks. The reward (or negative loss) of a decision  $y \in \mathcal{Y}$  given feedback  $e \in \mathcal{E}$  is defined by  $u(y, e)$  for a given function  $u : \mathcal{Y} \times \mathcal{E} \rightarrow [0, 1]$ . Thus, the learner is awarded  $u(y^t, e^t)$  for decision  $y^t$  at iteration  $t$ , while she/he would have achieved  $u(y, e^t)$  for any other choice  $y \in \mathcal{Y}$ .

### 10.3. An Online Gradient Descent Scheme with Approximate Projection Oracles

We transform this general online learning problem to a new one in which the learner's decision set is  $\mathcal{X} \subseteq [0, 1]^p$  with:

$$\mathcal{X} := \bigcup_{y \in \mathcal{Y}} \left\{ \mathbf{x} \in [0, 1]^p \mid x_e \leq u(y, e) \quad \forall e \in \mathcal{E} \right\}. \quad (10.2)$$

Intuitively, the set  $\mathcal{X}$  contains all the vectors whose components  $x_e$  (one for each feedback  $e \in \mathcal{E}$ ) are the learner's rewards  $u(y, e)$  for some decision  $y \in \mathcal{Y}$  in the original problem. Moreover, the inequality " $\leq$ " in the definition of  $\mathcal{X}$  also includes all the reward vectors that are dominated by those corresponding to some decision in  $\mathcal{Y}$ . At each iteration  $t \in [T]$ , the learner takes a decision  $\mathbf{x}^t \in \mathcal{X}$  and observes a feedback  $e^t \in \mathcal{E}$ . The reward of decision  $\mathbf{x} \in \mathcal{X}$  at iteration  $t$  is the  $e^t$ -th component of  $\mathbf{x}$ , namely  $x_{e^t}$ . It is sometimes useful to write it as  $\mathbf{1}_{e^t}^\top \mathbf{x}$ , where  $\mathbf{1}_{e^t} \in \{0, 1\}^p$  is a vector whose  $e^t$ -th component is 1, while all the others are 0. Thus, the learner's reward at iteration  $t$  is  $x_{e^t}^t$ . Notice that the size of the decision set  $\mathcal{X}$  of the new online learning setting does *not* depend on the dimensionality of the original decision set  $\mathcal{Y}$  (which, in our setting, would be exponential), but only on the number of feedbacks  $p$ .

If  $\mathcal{Y}$  and  $u$  are such that  $\mathcal{X}$  is compact and convex, then we can minimize the  $\alpha$ -regret  $R_\alpha^T$  in the original problem by doing that in the new setting. Let us introduce the set  $\alpha\mathcal{X} := \{\alpha\mathbf{x} \mid \mathbf{x} \in \mathcal{X}\}$  for any  $0 < \alpha \leq 1$ . Given a sequence of feedbacks  $\{e^t\}_{t \in [T]}$  and a sequence of decisions  $\{\mathbf{x}^t\}_{t \in [T]}$ , with  $e^t \in \mathcal{E}$  and  $\mathbf{x}^t \in \mathcal{X}$ , we have that:

$$\begin{aligned} R_\alpha^T &:= \max_{\mathbf{x} \in \alpha\mathcal{X}} \sum_{t \in [T]} \mathbf{1}_{e^t}^\top (\mathbf{x} - \mathbf{x}^t) \\ &\geq \alpha \max_{y \in \mathcal{Y}} \sum_{t \in [T]} u(y, e^t) - \sum_{t \in [T]} u(y^t, e^t), \end{aligned}$$

where  $\{y^t\}_{t \in [T]}$  is a sequence of decisions  $y^t \in \mathcal{Y}$  for the original problem such that  $x_e^t \leq u(y^t, e)$  for  $e \in \mathcal{E}$ .

We assume to have access to an approximate projection oracle for  $\alpha\mathcal{X}$ , which we define in the following. By letting  $E \subseteq \mathcal{E}$  be a subset of feedbacks, we define  $\tau_E : \mathcal{X} \rightarrow [0, 1]^p$  as the function mapping any vector  $\mathbf{x} \in \mathcal{X}$  to another one that is equal to  $\mathbf{x}$  in all the components corresponding to feedbacks  $e \in E$ , while it is 0 everywhere else. Moreover, we let  $\mathcal{X}_E := \{\tau_E(\mathbf{x}) \mid \mathbf{x} \in \mathcal{X}\}$  be the image of  $\mathcal{X}$  through  $\tau_E$ , while  $\alpha\mathcal{X}_E := \{\alpha\mathbf{x} \mid \mathbf{x} \in \mathcal{X}_E\}$  for  $0 < \alpha \leq 1$ .

**Definition 10.1** (Approximate projection oracle). *Consider a subset of feedbacks  $E \subseteq \mathcal{E}$ , a vector  $\mathbf{y} \in [0, 2]^p$  such that  $y_e = 0$  for all  $e \notin E$ , and an*

approximation error  $\epsilon \in \mathbb{R}_+$ . Then, for any  $0 < \alpha \leq 1$ , an approximate projection oracle  $\varphi_\alpha(E, \mathbf{y}, \epsilon)$  is an algorithm returning a vector  $\mathbf{x} \in \mathcal{X}_E$  and a decision  $y \in \mathcal{Y}$  with  $x_e \leq u(y, e)$  for all  $e \in E$ , such that:

$$\|\mathbf{x}' - \mathbf{x}\|^2 \leq \|\mathbf{x}' - \mathbf{y}\|^2 + \epsilon \quad \forall \mathbf{x}' \in \alpha\mathcal{X}_E.$$

Intuitively,  $\varphi_\alpha$  returns a vector  $\mathbf{x} \in \mathcal{X}_E$  that is an approximate projection of  $\mathbf{y}$  onto the subspace  $\alpha\mathcal{X}_E$ . The vector  $\mathbf{x}$  can be outside of  $\alpha\mathcal{X}_E$ . However, it is “better” than a projection onto  $\alpha\mathcal{X}_E$ , since, ignoring the  $\epsilon$  error,  $\mathbf{x}$  is closer than  $\mathbf{y}$  to any vector in  $\alpha\mathcal{X}_E$ . Moreover,  $\varphi_\alpha$  also gives a decision  $y \in \mathcal{Y}$  that corresponds to the returned vector  $\mathbf{x}$ . Notice that, if  $\alpha = 1$  and  $\epsilon = 0$ , this is equivalent to find an exact projection onto the subspace  $\mathcal{X}_E$ .

### 10.3.2 A Particular Setting: Multi-Receiver Online Bayesian Persuasion

Our setting can be easily cast into the general learning framework described so far. The possible feedbacks are type profiles, namely  $\mathcal{E} := \mathcal{K}$ , while the receivers’ type profile  $\mathbf{k}^t \in \mathcal{K}$  is the feedback observed at iteration  $t \in [T]$ , namely  $e^t := \mathbf{k}^t$ . Notice that the number of possible feedbacks is  $p$  is  $m^n$ , which is exponential in the number of receivers. The decision set of the learner (sender)  $\mathcal{Y}$  is the set of all the possible signaling schemes  $\phi$ , with  $y^t := \phi^t$  being the one chosen at iteration  $t$ . The rewards observed by the sender are the utilities  $f(\phi, \mathbf{k})$ ; formally, for every signaling scheme  $\phi$  and type profile  $\mathbf{k} \in \mathcal{K}$ , which define a pair  $y \in \mathcal{Y}$  and  $e \in \mathcal{E}$  using the generic notation, we let  $u(y, e) := f(\phi, \mathbf{k})$ . Then, the new decision set  $\mathcal{X} \subseteq [0, 1]^{|\mathcal{K}|}$  is defined as in Equation (10.2). Notice that  $\mathcal{X}$  is a compact and convex set, since it can be defined by a set of linear inequalities. In the following, we overload the notation and, for any subset  $K \subseteq \mathcal{K}$  of types profiles, we let  $\mathcal{X}_K := \mathcal{X}_E$  for  $E \subseteq \mathcal{E} : E = K$ .

### 10.3.3 OGD with Approximate Projection Oracle

Algorithm 10.1 is an OGD scheme that operates in the  $\mathcal{X}$  domain by having access to an approximate projection oracle  $\varphi_\alpha$  (we call the algorithm OGD-APO).

The procedure in Algorithm 10.1 keeps track of the set  $E^t \subseteq \mathcal{E}$  of different feedbacks observed up to each iteration  $t \in [T]$ . Moreover, it works on the subspace  $\mathcal{X}_{E^t}$ , whose vectors are zero in all the components corresponding to feedbacks  $e \notin E^t$ . Since it is the case that  $|E^t| \leq t$ , the procedure in Algorithm 10.1 attains a per-iteration running time that is independent of the number of possible feedbacks  $p$ .

## 10.4. Constructing a Poly-Time Approximate Projection Oracle

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### Algorithm 10.1 OGD-APO

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**Input:**   • approximate projection oracle  $\varphi_\alpha$   
           • learning rate  $\eta \in (0, 1]$   
           • approximation error  $\epsilon \in [0, 1]$

---

Initialize  $y^1 \in \mathcal{Y}$ ,  $E^0 \leftarrow \emptyset$ , and  $\mathbf{x}^1 \leftarrow \mathbf{0} \in \mathcal{X}_{E^1}$   
**for**  $t = 1, \dots, T$  **do**  
     Take decision  $y^t$   
     Observe feedback  $e^t \in \mathcal{E}$  and reward  $u(y^t, e^t) = x_{e^t}^t$   
      $E^t \leftarrow E^{t-1} \cup \{e^t\}$   
      $\mathbf{y}^{t+1} \leftarrow \mathbf{x}^t + \eta \mathbf{1}_{e^t}$   
      $(\mathbf{x}^{t+1}, y^{t+1}) \leftarrow \varphi_\alpha(E^t, \mathbf{y}^{t+1}, \epsilon)$   
**end for**

---

Next, we bound the  $\alpha$ -regret incurred by Algorithm 10.1.

**Theorem 10.3.** *Given an oracle  $\varphi_\alpha$  (as in Definition 10.1) for some  $0 < \alpha \leq 1$ , a learning rate  $\eta \in (0, 1]$ , and an approximation error  $\epsilon \in [0, 1]$ , Algorithm 10.1 has  $\alpha$ -regret*

$$R_\alpha^T \leq \frac{|E^T|}{2\eta} + \frac{\eta T}{2} + \frac{\epsilon T}{2\eta},$$

with a per-iteration running time  $\text{poly}(t)$ .

By setting  $\eta = \frac{1}{\sqrt{T}}$ ,  $\epsilon = \frac{1}{T}$ , we get  $R_\alpha^T \leq \sqrt{T} \left(1 + \frac{|E^T|}{2}\right)$ .

Notice that the bound only depends on the number of observed feedbacks  $|E^T|$ , while it is independent of the overall number of possible feedbacks  $p$ . This is crucial for the multi-receiver online Bayesian persuasion case, where  $p$  is exponential in the the number of receivers  $n$ . On the other hand, as  $T$  goes to infinity, we have  $|E^T| \leq p$ , so that the regret bound is sublinear in  $T$ .

## 10.4 Constructing a Poly-Time Approximate Projection Oracle

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The crux of the OGD-APO algorithm (Algorithm 10.1) is being able to perform the approximate projection step. In this section, we show that, in the multi-receiver Bayesian persuasion setting, the approximate projection oracle  $\varphi_\alpha$  required by OGD-APO can be implemented in polynomial time by an appropriately-engineered ellipsoid algorithm. This calls for an *approximate separation oracle*  $\mathcal{O}_\alpha$  (see Definition 10.2).

We proceed as follows. In Section 10.4.1, we define an appropriate notion of approximate separation oracle, and show how to find, in polynomial

time, an  $\alpha$ -approximate solution to the offline problem BAYESIAN-OPT-SIGNAL. This is a preparatory step towards the understanding of our main result in this section, and it may be of independent interest. Then, in Section 10.4.2, we exploit some of the techniques introduced for the offline setting in order to build  $\varphi_\alpha$  starting from an approximate separation oracle  $\mathcal{O}_\alpha$ .

### 10.4.1 Warming Up: The Offline Setting

An approximate separation oracle  $\mathcal{O}_\alpha$  finds a signal profile  $\mathbf{s} \in \mathcal{S}$  that approximately maximizes a weighted sum of the  $f_\theta$  functions, plus a weight for each receiver which depends on the signal  $s_r$  sent to that receiver. Formally:

**Definition 10.2** (Approximate separation oracle). *Consider a state  $\theta \in \Theta$ , a subset  $K \subseteq \mathcal{K}$ , a vector  $\boldsymbol{\lambda} \in \mathbb{R}_+^{|K|}$ , weights  $\boldsymbol{\gamma} = (w_{r,s})_{r \in \mathcal{R}, s \in \mathcal{S}_r}$  with  $w_{r,s} \in \mathbb{R}$  and  $w_{r,\emptyset} = 0$  for all  $r \in \mathcal{R}$ , and an approximation error  $\epsilon \in \mathbb{R}_+$ . Then, for any  $0 < \alpha \leq 1$ , an approximation oracle  $\mathcal{O}_\alpha(\theta, K, \boldsymbol{\lambda}, \boldsymbol{\gamma}, \epsilon)$  is an algorithm returning an  $\mathbf{s} \in \mathcal{S}$  such that:*

$$\begin{aligned} \sum_{\mathbf{k} \in K} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}}^{\mathbf{k}}) + \sum_{r \in \mathcal{R}} w_{r,s_r} \\ \geq \max_{\mathbf{s}^* \in \mathcal{S}} \left\{ \alpha \sum_{\mathbf{k} \in K} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}^*}^{\mathbf{k}}) + \sum_{r \in \mathcal{R}} w_{r,s_r^*} \right\} - \epsilon, \end{aligned} \quad (10.3)$$

in time  $\text{poly}\left(n, |K|, \max_{r,s} |w_{r,s}|, \max_{\mathbf{k}} \lambda_{\mathbf{k}}, \frac{1}{\epsilon}\right)$ .

As a preliminary result, we show how to use an oracle  $\mathcal{O}_\alpha$  to find in polynomial time an  $\alpha$ -approximate solution to BAYESIAN-OPT-SIGNAL (see Section 10.2). This problem is interesting in its own right, and allows us to develop a line of reasoning that will be essential to prove Theorem 10.5.

**Theorem 10.4.** *Given  $\epsilon \in \mathbb{R}_+$  and an approximate separation oracle  $\mathcal{O}_\alpha$ , with  $0 < \alpha \leq 1$ , there exists a polynomial-time approximation algorithm for BAYESIAN-OPT-SIGNAL returning a signaling scheme with sender's utility at least  $\alpha \text{OPT} - \epsilon$ , where OPT is the value of an optimal signaling scheme. Moreover, the algorithm works in time  $\text{poly}(\frac{1}{\epsilon})$ .*

*Proof Overview.* The dual of LP (10.1) has a polynomial number of variables and an exponential number of constraints, and a natural way to prove polynomial-time solvability would be via the ellipsoid method (see, e.g., [?,



35]). However, in our setting, we can only rely on an approximate separation oracle, which renders the traditional ellipsoid method unsuitable for our problem. We show that it is possible to exploit a binary search scheme on the dual problem to find a value  $\gamma^* \in [0, 1]$  such that the dual problem with objective  $\gamma^*$  is feasible, while the dual with objective  $\gamma^* - \beta$ ,  $\beta \geq 0$ , is infeasible. That algorithm runs in  $\log(\beta)$  steps. At each iteration of the algorithm, we solve a feasibility problem through the ellipsoid method equipped with an appropriate approximate separation oracle which we design. In order to build a poly-time separation oracle we have to carefully manage all the settings in which  $\mathcal{O}_\alpha$  would not run in polynomial time, according to Definition 10.2. Specifically, we need to properly manage large values of the weights  $\gamma$ , since  $\mathcal{O}_\alpha$  is polynomial in  $\max_{r,s} |w_{r,s}|$ . Once we do that, the approximate separation oracle is guaranteed to find a violated constraint, or to certify that all constraints are approximately satisfied. Finally, we show that the approximately feasible solution computed via bisection allows one to recover an approximate solution to the original problem  $\square$

#### 10.4.2 From an Approximate Separation Oracle to an Approximate Projection Oracle

Now, we show how to design a polynomial-time approximate projection oracle  $\varphi_\alpha$  using an approximate separation oracle  $\mathcal{O}_\alpha$ . The proof employs a convex linearly-constrained quadratic program that computes the optimal projection on  $\mathcal{X}$ , the ellipsoid method, and a careful primal-dual analysis.

**Theorem 10.5.** *Given a subset  $K \subseteq \mathcal{K}$ , a vector  $\mathbf{y} \in [0, 2]^{|\mathcal{K}|}$  such that  $y_k = 0$  for all  $k \notin K$ , and an approximation error  $\epsilon \in \mathbb{R}_+$ , for any  $0 < \alpha \leq 1$ , the approximate projection oracle  $\varphi_\alpha(K, \mathbf{y}, \epsilon)$  can be computed in polynomial time by querying the approximate separation oracle  $\mathcal{O}_\alpha$ .*

*Proof Overview.* We start by defining a convex minimization problem, which we denote by  $\textcircled{P}$ , for computing the projection of  $\mathbf{y}$  on  $\mathcal{X}_K$ . Then, we work on the dual of  $\textcircled{P}$ , which we suitably simplify by reasoning over the KKT conditions of the problem. As in the proof of Theorem 10.4, we proceed by repeatedly applying the ellipsoid method on a feasibility problem obtained from the dual, decreasing the required objective  $\gamma^*$  by a small additive factor  $\beta$ . The ellipsoid method is equipped with the approximate separation oracle that employs the oracle in Definition 10.2 and carefully manages the cases in which  $\mathcal{O}_\alpha$  would not run in polynomial time. In this case, the problem is complicated by the fact that we have to determine an approximate projection over  $\alpha\mathcal{X}_K$ , rather than an approximate solution to  $\textcircled{P}$ . We

found two dual problems such that one dual problem with objective  $\gamma^*$  is feasible, while the second one with objective  $\gamma^* + \beta$  is infeasible. From these problems, we define a new convex optimization problem that is a modified version of  $\textcircled{P}$  and has value at least  $\gamma^*$ . Then, we show that a solution to this problem is close to a projection on a set which includes  $\alpha\mathcal{X}_K$ . Finally, we restrict  $\textcircled{P}$  to the primal variables corresponding to the set of (polynomially-many) violated dual constraints determined during the last application of the ellipsoid method that returns unfeasible, *i.e.*, where the ellipsoid method for feasibility problem is run with objective  $\gamma^* + \beta$ . We conclude the proof by showing that a solution to this restricted problem is precisely an approximate projection on a superset of  $\alpha\mathcal{X}_K$ .  $\square$

## 10.5 A Poly-Time No- $\alpha$ -Regret Algorithm for Submodular Sender's Utilities

In this section, we conclude the construction of our polynomial-time no- $(1 - \frac{1}{e})$ -regret algorithm for settings in which sender's utilities are submodular. The last component that we need to design is an approximate separation oracle  $\mathcal{O}_\alpha$  (see Definition 10.2) running in polynomial time. Next, we show how to obtain this by exploiting the fact that functions  $f_\theta$  are submodular in the set of receivers playing action  $a_1$ .

First, we establish a relation between direct signals  $\mathcal{S}$  and matroids. We define a matroid  $\mathcal{M}_\mathcal{S} := (\mathcal{G}_\mathcal{S}, \mathcal{I}_\mathcal{S})$  such that:

- the ground set is  $\mathcal{G}_\mathcal{S} := \{(r, s) \mid r \in \mathcal{R}, s \in \mathcal{S}_r\}$ ;
- a subset  $I \subseteq \mathcal{G}_\mathcal{S}$  belongs to  $\mathcal{I}_\mathcal{S}$  if and only if  $I$  contains *at most one* pair for each receiver  $r \in \mathcal{R}$ .

The elements of the ground set  $\mathcal{G}_\mathcal{S}$  represent receiver, signal pairs. However, sets  $I \in \mathcal{I}_\mathcal{S}$  do *not* characterize signal profiles, as they may not define a signal for each receiver. Indeed, direct signal profiles are captured by the basis set  $\mathcal{B}(\mathcal{M}_\mathcal{S})$  of the matroid  $\mathcal{M}_\mathcal{S}$ . Let us recall that  $\mathcal{B}(\mathcal{M}_\mathcal{S})$  contains all the maximal sets in  $\mathcal{I}_\mathcal{S}$ , and, thus, a subset  $I \subseteq \mathcal{I}_\mathcal{S}$  belongs to  $\mathcal{B}(\mathcal{M}_\mathcal{S})$  if and only if  $I$  contains *exactly one* pair for each receiver  $r \in \mathcal{R}$ . Intuitively, a basis  $I \in \mathcal{B}(\mathcal{M}_\mathcal{S})$  defines a direct signal profile  $\mathbf{s} \in \mathcal{S}$  in which, for each receiver  $r \in \mathcal{R}$ , all the receiver's types in  $s \in \mathcal{S}_r$  such that  $(r, s) \in I$  are recommended to play action  $a_1$ , while the others are told to play  $a_0$ .

The following Theorem 10.6 provides a polynomial-time approximation oracle  $\mathcal{O}_{1-\frac{1}{e}}$  for instances in which  $f_\theta$  is submodular for each state of nature  $\theta \in \Theta$ . The core idea of its proof is that  $\sum_{\mathbf{k} \in K} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}}^{\mathbf{k}})$  (see Equation (10.3)) can be seen as a submodular function defined for the ground

## 10.5. A Poly-Time No- $\alpha$ -Regret Algorithm for Submodular Sender's Utilities

set  $\mathcal{G}_S$  and optimizing over direct signal profiles  $s \in \mathcal{S}$  is equivalent to doing that over the bases  $\mathcal{B}(\mathcal{M}_S)$  of the matroid  $\mathcal{M}_S$ . Then, the result is readily proved by exploiting some results concerning the optimization over matroids.<sup>3</sup>

**Theorem 10.6.** *If the sender's utility is such that function  $f_\theta$  is submodular for each  $\theta \in \Theta$ , then there exists a polynomial-time separation oracle  $\mathcal{O}_{1-\frac{1}{e}}$ .*

In conclusion, by letting  $\mathcal{K}^T \subseteq \mathcal{K}$  be the set of receivers' type profiles observed by the sender up to iteration  $T$ , the following Theorem 10.7 provides our polynomial-time no- $(1 - \frac{1}{e})$ -regret algorithm working with submodular sender's utilities.

**Theorem 10.7.** *If the sender's utility is such that function  $f_\theta$  is submodular for each  $\theta \in \Theta$ , then there exists a no- $(1 - \frac{1}{e})$ -regret algorithm having  $(1 - \frac{1}{e})$ -regret*

$$R_{1-\frac{1}{e}}^T \leq O\left(\sqrt{T} |\mathcal{K}^T|\right),$$

with a per-iteration running time  $\text{poly}(T, n, d)$ .

*Proof.* We can run Algorithm 10.1 on an instance of our multi-receiver on-line Bayesian persuasion problem. By Theorem 10.3, if we set  $\eta = \frac{1}{\sqrt{T}}$ ,  $\epsilon = \frac{1}{T}$ , and  $\alpha = 1 - \frac{1}{e}$ , we get the desired regret bound (notice that the set of observed feedbacks is  $E^t = \mathcal{K}^t$  in our setting). Algorithm 10.1 employs an approximate projection oracle  $\varphi_{1-\frac{1}{e}}$  that we can implement in polynomial time by using the algorithm provided in Theorem 10.5. This requires access to a polynomial-time approximate separation oracle  $\mathcal{O}_{1-\frac{1}{e}}$ , which can be implemented by using Theorem 10.6, under the assumption that the sender's utility is such that functions  $f_\theta$  are submodular.  $\square$

Notice that the regret bound only depends on the number  $|\mathcal{K}^T|$  of receivers' type profiles observed up to iteration  $T$ , while it is independent of the overall number of possible type profiles  $|\mathcal{K}| = m^n$ , which is exponential in the number of receivers. Thus, the  $(1 - \frac{1}{e})$ -regret is polynomial in the size of the problem instance provided that the type profiles received as feedbacks by the sender are polynomially many (though the sender does not have to know which are these type profiles in advance). This is reasonable in many practical applications, where not all the type profiles can occur,

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<sup>3</sup>The separation oracle provided in Theorem 10.6 guarantees the desired approximation factor with arbitrary high probability. It is easy to see that, since the algorithm fails with arbitrary small probability, this does not modify our regret bound except for an (arbitrary small) negligible term.

since, *e.g.*, receivers' types are highly correlated. On the other hand, let us remark that, as  $T$  goes to infinity, we have  $|\mathcal{K}^T| \leq m^n$ , so that the regret is sublinear in  $T$ .

## 10.6 Proofs Omitted from Section 10.2

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In this section, we provide the complete proof of the hardness result in Theorem 10.1. This is based on a reduction from the promise-problem version of LABEL-COVER, which we define next.

The following is the formal definition of an instance of the LABEL-COVER problem.

**Definition 10.3** (LABEL-COVER instance). *An instance of LABEL-COVER consists of a tuple  $(G, \Sigma, \Pi)$ , where:*

- $G := (U, V, E)$  is a bipartite graph defined by two disjoint sets of nodes  $U$  and  $V$ , connected by the edges in  $E \subseteq U \times V$ , which are such that all the nodes in  $U$  have the same degree;
- $\Sigma$  is a finite set of labels; and
- $\Pi := \{\Pi_e : \Sigma \rightarrow \Sigma \mid e \in E\}$  is a finite set of edge constraints.

**Definition 10.4** (Labeling). *Given an instance  $(G, \Sigma, \Pi)$  of LABEL-COVER, a labeling of the graph  $G$  is a mapping  $\pi : U \cup V \rightarrow \Sigma$  that assigns a label to each vertex of  $G$  such that all the edge constraints are satisfied. Formally, a labeling  $\pi$  satisfies the constraint for an edge  $e = (u, v) \in E$  if  $\pi(v) = \Pi_e(\pi(u))$ .*

The classical LABEL-COVER problem is the search problem of finding a valid labeling for a LABEL-COVER instance given as input. In the following, we consider a different version of the problem, which is the *promise problem* associated with LABEL-COVER instances, defined as follows.

**Definition 10.5** (GAP-LABEL-COVER <sub>$c,b$</sub> ). *For any pair of numbers  $0 < b < c < 1$ , we define GAP-LABEL-COVER <sub>$c,b$</sub>  as the following promise problem.*

- **Input :** *An instance  $(G, \Sigma, \Pi)$  of LABEL-COVER such that either one of the following is true:*
  - *there exists a labeling  $\pi : U \cup V \rightarrow \Sigma$  that satisfies at least a fraction  $c$  of the edge constraints in  $\Pi$ ;*
  - *any labeling  $\pi : U \cup V \rightarrow \Sigma$  satisfies less than a fraction  $b$  of the edge constraints in  $\Pi$ .*

- Output : *Determine which of the above two cases hold.*

In order to prove Theorem 10.1, we make use of the following result due to [?] and [?].

**Theorem 10.8** ([?, ?]). *For any  $\epsilon > 0$ , there exists a constant  $k_\epsilon \in \mathbb{N}$  that depends on  $\epsilon$  such that the promise problem  $\text{GAP-LABEL-COVER}_{1,\epsilon}$  restricted to inputs  $(G, \Sigma, \Pi)$  with  $|\Sigma| = k_\epsilon$  is NP-hard.*

Next, we provide the complete proof of Theorem 10.1.

**Theorem 10.1.** *For every  $0 < \alpha \leq 1$ , it is NP-hard to compute an  $\alpha$ -approximate solution to BAYESIAN-OPT-SIGNAL, even when the sender's utility is such that, for every  $\theta \in \Theta$ ,  $f_\theta(R) = 1$  iff  $|R| \geq 2$ , while  $f_\theta(R) = 0$  otherwise.*

*Proof.* We provide a reduction from  $\text{GAP-LABEL-COVER}_{1,\epsilon}$ . Our reduction maps an instance  $(G, \Sigma, \Pi)$  of LABEL-COVER to an instance of BAYESIAN-OPT-SIGNAL with the following properties:

- (completeness) if the LABEL-COVER instance admits a labeling satisfying all the edge constraints (recall  $c = 1$ ), then the BAYESIAN-OPT-SIGNAL instance has a signaling scheme with sender's expected utility  $\geq \left(1 - \frac{\epsilon}{|\Sigma|}\right) \frac{1}{|\Sigma|} \geq \frac{1}{2|\Sigma|}$ ;
- (soundness) if the LABEL-COVER instance is such that any labeling satisfies at most a fraction  $\epsilon$  of the edge constraints, then an optimal signaling scheme in the BAYESIAN-OPT-SIGNAL instance has sender's expected utility at most  $\frac{2\epsilon}{|\Sigma|}$ .

By Theorem 10.8, for any  $\epsilon > 0$  there exists a constant  $k_\epsilon \in \mathbb{N}$  that depends on  $\epsilon$  such that  $\text{GAP-LABEL-COVER}_{1,\epsilon}$  restricted to inputs  $(G, \Sigma, \Pi)$  with  $|\Sigma| = k_\epsilon$  is NP-hard. Given  $0 < \alpha \leq 1$ , by setting  $\epsilon = \frac{\alpha}{4}$  and noticing that  $\frac{2\epsilon/|\Sigma|}{1/2|\Sigma|} = 4\epsilon = \alpha$ , we can conclude that it is NP-hard to compute an  $\alpha$ -approximate solution to BAYESIAN-OPT-SIGNAL.

**Construction** Given an instance  $(G, \Sigma, \Pi)$  of LABEL-COVER defined over a bipartite graph  $G := (U, V, E)$ , we build an instance of BAYESIAN-OPT-SIGNAL as follows.

- For each label  $\sigma \in \Sigma$ , there is a corresponding state of nature  $\theta_\sigma \in \Theta$ . Moreover, there is an additional state  $\theta_0 \in \Theta$ . Thus, the total number of possible states is  $d = |\Sigma| + 1$ .

- The prior distribution is  $\mu \in \text{int}(\Delta_\Theta)$  such that  $\mu_{\theta_\sigma} = \frac{\epsilon}{|\Sigma|^2}$  for every  $\theta_\sigma \in \Theta$  and  $\mu_{\theta_0} = 1 - \frac{\epsilon}{|\Sigma|}$ .
- For every vertex  $v \in U \cup V$  of the graph  $G$ , there is a receiver  $r_v \in \mathcal{R}$ . Thus,  $n = |U \cup V|$ .
- Each receiver  $r_v \in \mathcal{R}$  has  $m_{r_v} = |\Sigma| + 1$  possible types. The set of types of receiver  $r_v$  is  $\mathcal{K}_{r_v} = \{k_\sigma \mid \sigma \in \Sigma\} \cup \{k_0\}$ .
- A receiver  $r_v \in \mathcal{R}$  of type  $k_\sigma \in \mathcal{K}_{r_v}$  has utility such that  $u_{\theta_\sigma}^{r_v, k_\sigma} = \frac{1}{2}$  and  $u_{\theta_{\sigma'}}^{r_v, k_\sigma} = -1$  for all  $\theta_{\sigma'} \in \Theta : \theta_{\sigma'} \neq \theta_\sigma$ , while  $u_{\theta_0}^{r_v, k_\sigma} = -\frac{\epsilon}{2|\Sigma|^2}$ . Moreover, a receiver  $r_v \in \mathcal{R}$  of type  $k_0$  has utility such that  $u_\theta^{r_v, k_0} = -1$  for all  $\theta \in \Theta$ .
- The sender's utility is such that, for every  $\theta \in \Theta$ , the function  $f_\theta : 2^{\mathcal{R}} \rightarrow [0, 1]$  satisfies  $f_\theta(R) = 1$  if and only if  $R \subseteq \mathcal{R} : |R| \geq 2$ , while  $f_\theta(R) = 0$  otherwise.
- The subset  $K \subseteq \mathcal{K}$  of type profiles that can occur with positive probability is  $K := \{\mathbf{k}^{uv, \sigma} \mid e = (u, v) \in E, \sigma \in \Sigma\}$ , where, for every edge  $e = (u, v) \in E$  and label  $\sigma \in \Sigma$ , the type profile  $\mathbf{k}^{uv, \sigma} \in \mathcal{K}$  is such that  $k_{r_u}^{uv, \sigma} = k_\sigma$ ,  $k_{r_v}^{uv, \sigma} = k_{\sigma'}$  with  $\sigma' = \Pi_e(u)$ , and  $k_{r_{v'}}^{uv, \sigma} = k_0$  for every  $r_{v'} \in \mathcal{R} : r_{v'} \notin \{r_u, r_v\}$ .
- The probability distribution  $\lambda \in \text{int}(\Delta_K)$  is such that  $\lambda_{\mathbf{k}} = \frac{1}{|E||\Sigma|}$  for every  $\mathbf{k} \in K$ .

Notice that, in the **BAYESIAN-OPT-SIGNAL** instances used for the reduction, the sender's payoff is 1 if and only if at least two receivers play action  $a_1$ , while it is 0 otherwise. Let us also recall that direct signals for a receiver  $r_v \in \mathcal{R}$  are defined by the set  $\mathcal{S}_{r_v} := 2^{\mathcal{K}_{r_v}}$ , with a signal being represented as the set of receiver's types that are recommended to play action  $a_1$ .

**Completeness** Let  $\pi : U \cup V \rightarrow \Sigma$  be a labeling of the graph  $G$  that satisfies all the edge constraints. We define a corresponding direct signaling scheme  $\phi : \Theta \rightarrow \Delta_{\mathcal{S}}$  as follows. For any label  $\sigma \in \Sigma$ , let  $\mathbf{s}^\sigma \in \mathcal{S}$  be a signal profile such that the signal sent to receiver  $r_v \in \mathcal{R}$  is  $s_{r_v}^\sigma = \{k_\sigma\}$ , *i.e.*, only a receiver of the type  $k_\sigma$  is told to play  $a_1$ , while all the other types are recommended to play  $a_0$ . Moreover, let  $\mathbf{s}^\pi \in \mathcal{S}$  be a signal profile in which the signal sent to receiver  $r_v \in \mathcal{R}$  is  $s_{r_v}^\pi = \{k_\sigma\}$  with  $\sigma \in \Sigma : \sigma = \pi(v)$ , *i.e.*, each receiver  $r_v$  is told to play action  $a_1$  only if her/his type is  $k_\sigma$  for the label  $\sigma$  assigned to vertex  $v$  by the labeling  $\pi$ , otherwise she/he is

recommended to play  $a_0$ . Then, we define  $\phi_{\theta_\sigma}(s^\sigma) = 1$  for every state of nature  $\theta_\sigma \in \Theta$ , while  $\phi_{\theta_0}(s^\pi) = 1$ . Notice that the signaling scheme  $\phi$  is deterministic, since each state of nature is mapped to only one signal profile (with probability one). As a first step, we prove that the signaling scheme  $\phi$  is *persuasive*. Let us fix a receiver  $r_v \in \mathcal{R}$ . After receiving a signal  $s = \{k_\sigma\} \in \mathcal{S}_{r_v}$  with  $\sigma \in \Sigma : \sigma \neq \pi(v)$ , by definition of  $\phi$ , the receiver's posterior belief is such that state of nature  $\theta_\sigma$  is assigned probability one. Thus, if the receiver has type  $k_\sigma$ , then she/he is incentivized to play action  $a_1$ , since  $u_{\theta_\sigma}^{r_v, k_\sigma} = \frac{1}{2} > 0$  (recall that  $u_{\theta_\sigma}^{r_v, k_\sigma}$  is the utility difference “action  $a_1$  minus action  $a_0$ ” when the state is  $\theta_\sigma$ ). Instead, if the receiver has type  $k \in \mathcal{K}_{r_v} : k \neq k_\sigma$ , then she/he is incentivized to play action  $a_0$ , since either  $k = k_0$  and  $u_{\theta_\sigma}^{r_v, k_0} = -1 < 0$  or  $k = k_{\sigma'}$  with  $\sigma' \in \Sigma : \sigma' \neq \sigma$  and  $u_{\theta_\sigma}^{r_v, k_{\sigma'}} = -1 < 0$ . After receiving a signal  $s = \{k_\sigma\} \in \mathcal{S}_{r_v}$  with  $\sigma = \pi(v)$ , the receiver's posterior belief is such that the states of nature  $\theta_\sigma$  and  $\theta_0$  are assigned probabilities proportional to their corresponding prior probabilities, respectively  $\mu_{\theta_\sigma}$  and  $\mu_{\theta_0}$  (she/he cannot tell whether  $s^\sigma$  or  $s^\pi$  has been selected by the sender). Thus, if the receiver has type  $k_\sigma$ , then she/he is incentivized to play action  $a_1$ , since her expected utility difference “action  $a_1$  minus action  $a_0$ ” is the following:

$$\frac{\mu_{\theta_\sigma}}{\mu_{\theta_\sigma} + \mu_{\theta_0}} u_{\theta_\sigma}^{r_v, k_\sigma} + \frac{\mu_{\theta_0}}{\mu_{\theta_\sigma} + \mu_{\theta_0}} u_{\theta_0}^{r_v, k_\sigma} = \frac{1}{\mu_{\theta_\sigma} + \mu_{\theta_0}} \left[ \frac{\epsilon}{|\Sigma|^2} \frac{1}{2} - \left( 1 - \frac{\epsilon}{|\Sigma|} \right) \frac{\epsilon}{2|\Sigma|^2} \right] > \frac{1}{\mu_{\theta_\sigma} + \mu_{\theta_0}}$$

If the receiver has a type different from  $k_\sigma$ , simple arguments show that the expected utility difference is negative, incentivizing action  $a_0$ . This proves that the signaling scheme  $\phi$  is *persuasive*. Next, we bound the sender's expected utility in  $\phi$ . Notice that, when the state of nature is  $\theta_0$ , if the receivers' type profile is  $\mathbf{k}^{uv, \sigma} \in K$  with  $\sigma = \pi(u)$  for some edge  $e = (u, v) \in E$ , then both receivers  $r_u$  and  $r_v$  play action  $a_1$ . This is readily proved since  $k_{r_u}^{uv, \sigma} = k_\sigma$  and  $k_{r_v}^{uv, \sigma} = k_{\sigma'}$  with  $\sigma = \pi(u)$  and  $\sigma' = \pi(v)$  (recall that  $\pi(v) = \Pi_e(u)$  as  $\phi$  satisfies all the edge constraints), and, thus, both  $r_u$  and  $r_v$  are recommended to play  $a_1$  when the state is  $\theta_0$ . As a result, under signaling scheme  $\phi$ , when the receivers' type profile is  $\mathbf{k}^{uv, \sigma} \in K$ , then the sender's resulting payoff is one (recall the definition of functions  $f_\theta$ ). By recalling that each type profile  $\mathbf{k}^{uv, \sigma} \in K$  with  $\sigma = \pi(u)$  (for each edge  $e = (u, v) \in E$ ) occurs with probability  $\lambda_{\mathbf{k}^{uv, \sigma}} = \frac{1}{|E||\Sigma|}$ , we can lower bound the sender's expected utility (see the objective of Problem (10.1)) as follows:

$$\sum_{\mathbf{k} \in K} \lambda_{\mathbf{k}} \sum_{\theta \in \Theta} \mu_\theta \sum_{s \in \mathcal{S}} \phi_\theta(s) f_\theta(R_s^{\mathbf{k}}) \geq \mu_{\theta_0} \sum_{\mathbf{k}^{uv, \sigma} \in K : \sigma = \pi(u)} \lambda_{\mathbf{k}^{uv, \sigma}} = \mu_{\theta_0} \frac{1}{|\Sigma|} = \left( 1 - \frac{\epsilon}{|\Sigma|} \right) \frac{1}{|\Sigma|}$$

**Soundness** By contradiction, suppose that there exists a direct and persuasive signaling scheme  $\phi : \Theta \rightarrow \Delta_S$  that provides the sender with an expected utility greater than  $\frac{2\epsilon}{|\Sigma|}$ . Since the sender can extract an expected utility at most of  $\frac{\epsilon}{|\Sigma|}$  from states of nature  $\theta \in \Theta$  with  $\theta \neq \theta_0$  (as  $\sum_{\theta \in \Theta: \theta \neq \theta_0} \mu_\theta = \frac{\epsilon}{|\Sigma|}$  and the maximum value of functions  $f_\theta$  is one), then it must be the case that the expected utility contribution due to state  $\theta_0$  is greater than  $\frac{\epsilon}{|\Sigma|}$ . Let us consider the distribution over signal profiles  $\phi_{\theta_0} \in \Delta_S$  induced by state of nature  $\theta_0$ . We prove that, for each signal profile  $s \in \mathcal{S}$  such that  $\phi_{\theta_0}(s) > 0$  and each receiver  $r_v \in \mathcal{R}$ , it must hold that  $|s_r| \leq 1$ , i.e., at most one type of receiver  $r_v$  is recommended to play  $a_1$ . First, notice that a receiver of type  $k_0$  cannot be incentivized to play  $a_1$ , since  $u_{\theta_0}^{r_v, k_0} = -1$  for all  $\theta \in \Theta$ . By contradiction, suppose that there are two receiver's types  $k_\sigma, k_{\sigma'} \in K_{r_v}$  with  $k_\sigma \neq k_{\sigma'}$  such that  $k_\sigma, k_{\sigma'} \in s_r$  (i.e., they are both recommended to play  $a_1$ ). By letting  $\xi \in \Delta_\Theta$  be the posterior belief of receiver  $r_v$  induced by  $s_r$ , for type  $k_\sigma$  it must be the case that:

$$\xi_{\theta_\sigma} u_{\theta_\sigma}^{r_v, k_\sigma} + \sum_{\theta_{\sigma''} \in \Theta: \theta_{\sigma''} \neq \theta_\sigma} \xi_{\theta_{\sigma''}} u_{\theta_{\sigma''}}^{r_v, k_\sigma} + \xi_{\theta_0} u_{\theta_0}^{r_v, k_\sigma} = \frac{1}{2} \xi_{\theta_\sigma} - \sum_{\theta_{\sigma''} \in \Theta: \theta_{\sigma''} \neq \theta_\sigma} \xi_{\theta_{\sigma''}} - \frac{\epsilon}{2|\Sigma|^2} \xi_{\theta_0} > 0,$$

since the signaling scheme is persuasive, and, thus, a receiver of type  $k_\sigma$  must be incentivized to play action  $a_1$ . This implies that  $\xi_{\theta_\sigma} > 2 \sum_{\theta_{\sigma''} \in \Theta: \theta_{\sigma''} \neq \theta_\sigma} \xi_{\theta_{\sigma''}} \geq 2\xi_{\theta_{\sigma'}}$ . Analogous arguments for type  $k_{\sigma'}$  imply that  $\xi_{\theta_{\sigma'}} > 2\xi_{\theta_\sigma}$ , reaching a contradiction. This shows that, for each  $s \in \mathcal{S}$  such that  $\phi_{\theta_0}(s) > 0$  and each  $r_v \in \mathcal{R}$ , it must be the case that  $|s_r| \leq 1$ . Next, we provide the last contradiction proving the result. Let us recall that, by assumption, the sender's expected utility contribution due to  $\theta_0$  is  $\sum_{k \in K} \lambda_k \sum_{s \in \mathcal{S}} \phi_{\theta_0}(s) f_{\theta_0}(R_s^k) \geq \frac{\epsilon}{|\Sigma|}$ . By an averaging argument, this implies that there must exist a signal profile  $s \in \mathcal{S}$  such that  $\phi_{\theta_0}(s) > 0$  and  $\sum_{k \in K} \lambda_k f_{\theta_0}(R_s^k) \geq \frac{\epsilon}{|\Sigma|}$ . Let  $s \in \mathcal{S}$  be such signal profile. Let us define a corresponding labeling  $\pi : U \cup V \rightarrow \Sigma$  of the graph  $G$  such that, for every vertex  $v \in U \cup V$ , it holds  $\pi(v) = \sigma$ , where  $\sigma \in \Sigma$  is the label corresponding to the unique type  $k_\sigma$  of receiver  $r_v$  that is recommended to play action  $a_1$  under  $s$  (if any, otherwise any label is fine). Since  $\sum_{k \in K} \lambda_k f_{\theta_0}(R_s^k) \geq \frac{\epsilon}{|\Sigma|}$  and it holds  $\lambda_k = \frac{1}{|E||\Sigma|}$  and  $f_{\theta_0}(R_s^k) \in \{0, 1\}$  for every  $k \in K$ , it must be the case that there are at least  $\epsilon|E|$  type profiles  $k \in K$  such that  $f_{\theta_0}(R_s^k) = 1$ . Since a receiver of type  $k_0$  cannot be incentivized to play action  $a_1$ , the value of  $f_{\theta_0}(R_s^k)$  can be one only if there are at least two receivers with types different from  $k_0$  that play action  $a_1$ . Thus, it must hold that  $f_{\theta_0}(R_s^k) = 0$  for all the type profiles  $k^{uv, \sigma} \in K$  such that  $\sigma \neq \pi(u)$  (as  $k_{r_u}^{uv, \sigma}$  would be equal



to  $k_\sigma$  with  $\sigma \neq \pi(u)$  and  $k_\sigma \notin s_{r_u}$ ). For the type profiles  $\mathbf{k}^{uv,\sigma} \in K$  such that  $\sigma = \pi(u)$  (one per edge  $e = (u, v) \in E$  of the graph  $G$ ), the value of  $f_{\theta_0}(R_s^k)$  is one if and only if  $\pi(v) = \Pi_e(u)$ , so that both receivers  $r_u$  and  $r_v$  are told to play action  $a_1$ . As a result, this implies that there must be at least  $\epsilon|E|$  edges  $e \in E$  for which the labeling  $\pi$  satisfies the corresponding edge constraint  $\Pi_e$ , which is a contradiction.  $\square$

## 10.7 Proofs Omitted from Section 10.3

**Theorem 10.3.** *Given an oracle  $\varphi_\alpha$  (as in Definition 10.1) for some  $0 < \alpha \leq 1$ , a learning rate  $\eta \in (0, 1]$ , and an approximation error  $\epsilon \in [0, 1]$ , Algorithm 10.1 has  $\alpha$ -regret*

$$R_\alpha^T \leq \frac{|E^T|}{2\eta} + \frac{\eta T}{2} + \frac{\epsilon T}{2\eta},$$

with a per-iteration running time  $\text{poly}(t)$ .

*Proof.* First, we bound the per-iteration running time of Algorithm 10.1. For any  $t \in [T]$ , we have  $E^t = \bigcup_{t' \in [t]} e^{t'}$ , which represents the set of feedbacks observed up to iteration  $t$ . Thus, it holds  $|E^t| \leq t$ . At iteration  $t \in [T]$ , the algorithm works with vectors  $\mathbf{x}^t$  and  $\mathbf{y}^{t+1}$ . The first one belongs to  $\mathcal{X}_{E^{t-1}}$  (as it is returned by  $\varphi_\alpha$  at iteration  $t - 1$ ), and, thus, it has at most  $t - 1$  non-zero components. Similarly, since  $\mathbf{y}^{t+1} = \mathbf{x}^t + \eta \mathbf{1}_{e^t}$ , it holds that  $\mathbf{y}^{t+1} \in [0, 2]^p$  and  $y_e^{t+1} = 0$  for all  $e \notin E^t$ , which implies that  $\mathbf{y}^{t+1}$  has at most  $t$  non-zero components. As a result, we can sparsely represent vectors  $\mathbf{x}^t$  and  $\mathbf{y}^{t+1}$  so that Algorithm 10.1 has a per-iteration running time bounded by  $t$  for any iteration  $t \in [T]$ , independently of the actual size  $p$  of the vectors. Moreover, notice that  $\mathbf{y}^{t+1}$  satisfies the conditions required by the inputs of the oracle  $\varphi_\alpha$ .

Next, we bound the  $\alpha$ -regret of Algorithm 10.1. For the ease of notation, in the following, for any vector  $\mathbf{x} \in \mathcal{X}$  and subset  $E \subseteq \mathcal{E}$ , we let  $\mathbf{x}_E := \tau_E(\mathbf{x})$ . Moreover, for any  $t \in [T]$ , we let  $\mathbb{I}_t := \mathbb{I}\{e^t \notin E^{t-1}\}$ , which is the indicator function that is equal to 1 if and only if  $e^t \notin E^{t-1}$ , i.e., when the feedback  $e^t$  at iteration  $t$  has never been observed before. Fix  $\mathbf{x} \in \alpha\mathcal{X}$ .

Then, the following relations hold:

$$\|\mathbf{x}_{E^t} - \mathbf{x}^{t+1}\|^2 \leq \|\mathbf{x}_{E^t} - \mathbf{y}^{t+1}\|^2 + \epsilon \quad (10.4a)$$

$$= \|\mathbf{x}_{E^t} - \mathbf{x}^t - \eta \mathbf{1}_{e^t}\|^2 + \epsilon \quad (10.4b)$$

$$= \|\mathbf{x}_{E^{t-1}} + \mathbb{I}_t x_{e^t} \mathbf{1}_{e^t} - \mathbf{x}^t - \eta \mathbf{1}_{e^t}\|^2 + \epsilon \quad (10.4c)$$

$$= \|\mathbf{x}_{E^{t-1}} + \mathbb{I}_t x_{e^t} \mathbf{1}_{e^t} - \mathbf{x}^t\|^2 + \eta^2 - 2\eta \mathbf{1}_{e^t}^\top (\mathbf{x}_{E^{t-1}} + \mathbb{I}_t x_{e^t} \mathbf{1}_{e^t} - \mathbf{x}^t) + \epsilon \quad (10.4d)$$

$$= \|\mathbf{x}_{E^{t-1}} - \mathbf{x}_{E^{t-1}}^t\|^2 + \mathbb{I}_t |x_{e^t} - x_{e^t}^t|^2 + \eta^2 - 2\eta \mathbf{1}_{e^t}^\top (\mathbf{x}_{E^{t-1}} + \mathbb{I}_t x_{e^t} \mathbf{1}_{e^t} - \mathbf{x}^t) \quad (10.4e)$$

$$\leq \|\mathbf{x}_{E^{t-1}} - \mathbf{x}_{E^{t-1}}^t\|^2 + \mathbb{I}_t + \eta^2 - 2\eta \mathbf{1}_{e^t}^\top (\mathbf{x}_{E^{t-1}} + \mathbb{I}_t x_{e^t} \mathbf{1}_{e^t} - \mathbf{x}^t) + \epsilon. \quad (10.4f)$$

Notice that Equation (10.4b) holds by definition of  $\varphi_\alpha$  since  $\mathbf{x}_{E^t} \in \alpha \mathcal{X}_{E^t}$ , Equation (10.4d) follows from  $\mathbf{x}_{E^t} = \mathbf{x}_{E^{t-1}} + \mathbb{I}_t x_{e^t} \mathbf{1}_{e^t}$ , while Equation (10.4e) can be derived by decomposing the first squared norm in the preceding expression. By using the last relation above, we can write the following:

$$\sum_{t \in [T]} \mathbf{1}_{e^t}^\top (\mathbf{x} - \mathbf{x}^t) = \sum_{t \in [T]} \mathbf{1}_{e^t}^\top (\mathbf{x}_{E^{t-1}} + \mathbb{I}_t x_{e^t} \mathbf{1}_{e^t} - \mathbf{x}^t) \quad (10.5a)$$

$$\leq \frac{1}{2\eta} \sum_{t \in [T]} \left( \|\mathbf{x}_{E^{t-1}} - \mathbf{x}_{E^{t-1}}^t\|^2 - \|\mathbf{x}_{E^t} - \mathbf{x}^{t+1}\|^2 + \mathbb{I}_t + \eta^2 + \epsilon \right) \quad (10.5b)$$

$$= \frac{1}{2\eta} \sum_{t \in [T]} (\mathbb{I}_t + \eta^2 + \epsilon) \quad (10.5c)$$

$$= \frac{1}{2\eta} (|E^T| + T\eta^2 + T\epsilon), \quad (10.5d)$$

where Equation (10.5c) is obtained by telescoping the sum. Then, the following concludes the proof:

$$\begin{aligned} R_\alpha^T &:= \alpha \max_{y \in \mathcal{Y}} \sum_{t \in [T]} u(y, e^t) - \sum_{t \in [T]} u(y^t, e^t) \leq \alpha \max_{\mathbf{x} \in \mathcal{X}} \sum_{t \in [T]} x_{e^t} - \sum_{t \in [T]} x_{e^t}^t = \alpha \max_{\mathbf{x} \in \mathcal{X}} \sum_{t \in [T]} \mathbf{1}_{e^t}^\top (\mathbf{x} - \mathbf{x}^t) \\ &= \max_{\mathbf{x} \in \alpha \mathcal{X}} \sum_{t \in [T]} \mathbf{1}_{e^t}^\top (\mathbf{x} - \mathbf{x}^t) \leq \frac{1}{2\eta} (|E^T| + T\eta^2 + T\epsilon). \end{aligned}$$

□

## 10.8 Proofs Omitted from Section 10.4.1

**Theorem 10.4.** *Given  $\epsilon \in \mathbb{R}_+$  and an approximate separation oracle  $\mathcal{O}_\alpha$ , with  $0 < \alpha \leq 1$ , there exists a polynomial-time approximation algorithm for BAYESIAN-OPT-SIGNAL returning a signaling scheme with sender's utility at least  $\alpha \text{OPT} - \epsilon$ , where  $\text{OPT}$  is the value of an optimal signaling scheme. Moreover, the algorithm works in time  $\text{poly}(\frac{1}{\epsilon})$ .*

*Proof of 10.4.* The dual problem of LP (10.1) reads as follows:

$$\min_{\mathbf{z}, \mathbf{d}} \sum_{\theta \in \Theta} d_\theta \quad (10.6a)$$

$$\text{s.t. } \mu_\theta \sum_{r \in \mathcal{R}} \sum_{k \in \mathcal{S}_r} u_\theta^{r,k} z_{r,s_r,k} + d_\theta \geq \mu_\theta \sum_{\mathbf{k} \in \mathcal{K}} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}}^{\mathbf{k}}) \quad \forall \theta \in \Theta, \forall \mathbf{s} \in \mathcal{S} \quad (10.6b)$$

$$z_{r,s,k} \leq 0 \quad \forall r \in \mathcal{R}, \forall \mathbf{s} \in \mathcal{S}_r, \forall k \in \mathcal{K}_r : k \in \mathcal{S} \quad (10.6c)$$

where  $\mathbf{d} \in \mathbb{R}^{|\Theta|}$  is the vector of dual variable corresponding to the primal Constraints (10.1c), and  $\mathbf{z} \in \mathbb{R}_-^{|\mathcal{R} \times \mathcal{S}_r \times \mathcal{K}_r|}$  is the vector of dual variable corresponding to Constraints (10.1b) in the primal. We rewrite the dual LP (10.6) so as to highlight the relation between an approximate separation oracle for Constraints (10.6b) and the oracle  $\mathcal{O}_\alpha$ . Specifically, we have

$$\min_{\mathbf{z} \geq 0, \mathbf{d}} \sum_{\theta \in \Theta} d_\theta \quad (10.7a)$$

$$\text{s.t. } d_\theta \geq \mu_\theta \left( \sum_{\mathbf{k} \in \mathcal{K}} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}}^{\mathbf{k}}) + \sum_{r \in \mathcal{R}} \sum_{k \in \mathcal{S}_r} u_\theta^{r,k} z_{r,s_r,k} \right) \quad \forall \theta \in \Theta, \forall \mathbf{s} \in \mathcal{S}. \quad (10.7b)$$

Now, we show that it is possible to build a binary search scheme to find a value  $\gamma^* \in [0, 1]$  such that the dual problem with objective  $\gamma^*$  is feasible, while the dual with objective  $\gamma^* - \beta$  is infeasible. The constant  $\beta \geq 0$  will be specified later in the proof. The algorithm requires  $\log(\beta)$  steps and works by determining, for a given value  $\bar{\gamma} \in [0, 1]$ , whether there exists a

feasible pair  $(\mathbf{d}, \mathbf{z})$  for the following feasibility problem  $\textcircled{\text{F}}$ :

$$\textcircled{\text{F}} \quad \begin{cases} \sum_{\theta \in \Theta} d_\theta \leq \bar{\gamma} \\ d_\theta \geq \mu_\theta \left( \sum_{\mathbf{k} \in \mathcal{K}} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}}^{\mathbf{k}}) + \sum_{r \in \mathcal{R}} \sum_{k \in \mathcal{S}_r} u_\theta^{r,k} z_{r,s_r,k} \right) \\ \mathbf{z} \geq 0. \end{cases} \quad \forall \theta \in \Theta, \forall \mathbf{s} \in \mathcal{S}$$

At each iteration of the bisection algorithm, the feasibility problem  $\textcircled{\text{F}}$  is solved via the ellipsoid method. The algorithm is initialized with  $l = 0$ ,  $h = 1$ , and  $\bar{\gamma} = \frac{1}{2}$ . If  $\textcircled{\text{F}}$  is infeasible for  $\bar{\gamma}$ , the algorithm sets  $l \leftarrow (l + h)/2$  and  $\bar{\gamma} \leftarrow (h + \bar{\gamma})/2$ . Otherwise, if  $\textcircled{\text{F}}$  is (approximately) feasible, it sets  $h \leftarrow (l + h)/2$  and  $\bar{\gamma} \leftarrow (l + \bar{\gamma})/2$ . Then, the procedure is repeated with the updated value of  $\bar{\gamma}$ . The bisection procedure terminates when it determines a value  $\gamma^*$  such that  $\textcircled{\text{F}}$  is feasible for  $\bar{\gamma} = \gamma^*$ , while it is infeasible for  $\bar{\gamma} = \gamma^* - \beta$ . In the following, we present the approximate separation oracle which is employed at each iteration of the ellipsoid method.

**Separation Oracle** Given a point  $(\bar{\mathbf{d}}, \bar{\mathbf{z}})$  in the dual space, and  $\bar{\gamma} \in [0, 1]$ , we design an approximate separation oracle to determine if the point  $(\bar{\mathbf{d}}, \bar{\mathbf{z}})$  is approximately feasible, or to determine a constraint of  $\textcircled{\text{F}}$  that is violated by such point. For each  $\theta \in \Theta$ ,  $r \in \mathcal{R}$ , and  $s \in \mathcal{S}_r$ , let

$$w_{r,s}^\theta := \mu_\theta \sum_{k \in \mathcal{S}} u_\theta^{r,k} \bar{z}_{r,s,k}.$$

When the magnitude of the weights  $|w_{r,s}^\theta|$  is small, we show that it is enough to employ the optimization oracle  $\mathcal{O}_\alpha$  in order to find a violated constraint, or to certify that all the constraints are approximately satisfied. On the other hand, when the weights  $|w_{r,s}^\theta|$  are large (in particular, when the largest weight has exponential size in the size of the problem instance), the optimization oracle  $\mathcal{O}_\alpha$  loses its polynomial time guarantees (see Definition 10.2). We show how to handle those specific settings in the following case analysis:

- Equation (10.7b) implies that  $d_\theta \geq 0$  for each  $\theta \in \Theta$ . Then, if there exists a  $\theta \in \Theta$  such that  $\bar{d}_\theta < 0$ , we return the violated constraint  $(\theta, \emptyset)$  (that is,  $d_\theta \geq 0$ ).
- If there exists  $\theta \in \Theta$  such that  $\bar{d}_\theta > 1$ , then the first constraint of  $\textcircled{\text{F}}$  must be violated as  $\bar{\gamma} \in [0, 1]$ .

- If there exists a receiver  $r \in \mathcal{R}$  and a signal  $s \in \mathcal{S}_r$  such that  $w_{r,s}^\theta > 1$ , then the constraint of  $\textcircled{F}$  corresponding to the pair  $(\theta, s)$  is violated, because  $d_\theta \leq 1$ .
- If no violated constraint was found in the previous steps, we proceed by checking if there exists a state  $\theta' \in \Theta$ , a receiver  $r' \in \mathcal{R}$ , and a signal  $s' \in \mathcal{S}_{r'}$ , such that  $w_{r',s'}^{\theta'} \leq -|\mathcal{R}|$ . If this is the case, we observe that for any pair  $(\theta', s)$ , with  $s \in \mathcal{S} : s_r = s'$ , the corresponding constraint in  $\textcircled{F}$  reads

$$\mu_{\theta'} \sum_{\mathbf{k} \in \mathcal{K}} \lambda_{\mathbf{k}} f_{\theta'}(R_{\mathbf{s}}^{\mathbf{k}}) + \sum_{r \in \mathcal{R} \setminus \{r'\}} w_{r,s_r}^{\theta'} + w_{r',s'}^{\theta'} \leq 0,$$

since  $\bar{d} \geq 0$  if the current step is reached. For  $w_{r',s'}^{\theta'} \leq -|\mathcal{R}|$  the above constraints are trivially satisfied, and therefore we can safely manage (for the current iteration of the ellipsoid method) any such constraint by setting  $w_{r',s'}^{\theta'} = -|\mathcal{R}|$ .

If none of the previous steps returned a violated constraint, we can safely assume that  $0 \leq d_\theta \leq 1$  and  $-|\mathcal{R}| \leq w_{r,s}^\theta \leq 1$ , for each  $\theta \in \Theta$ ,  $r \in \mathcal{R}$ , and  $s \in \mathcal{S}_r$ . Moreover, we observe that, by definition, for each  $r \in \mathcal{R}$  and  $\theta \in \Theta$ , it holds  $w_{r,\emptyset}^\theta = 0$ . Since the magnitude of the weights is guaranteed to be small (that is, weights are guaranteed to be in the range  $[-|\mathcal{R}|, 1]$ ), for each  $\theta \in \Theta$  we can invoke  $\mathcal{O}_\alpha(\theta, \mathcal{K}, \lambda, \gamma^\theta, \delta)$  to determine an  $s^\theta \in \mathcal{S}$  such that

$$\mu_\theta \sum_{\mathbf{k} \in \mathcal{K}} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}^\theta}^{\mathbf{k}}) + \sum_{r \in \mathcal{R}} w_{r,s_r^\theta}^\theta \geq \max_{\mathbf{s} \in \mathcal{S}} \left\{ \alpha \mu_\theta \sum_{\mathbf{k} \in \mathcal{K}} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}}^{\mathbf{k}}) + \sum_{r \in \mathcal{R}} w_{r,s_r}^\theta \right\} - \delta,$$

where  $\delta$  is an approximation error that will be defined in the following. If at least one  $s^\theta$  is such that  $(\theta, s^\theta)$  is violated, we output that constraint, otherwise the algorithm returns that the LP is feasible.

**Putting It All Together** The bisection algorithm computes a  $\gamma^* \in [0, 1]$  and a pair  $(\bar{d}, \bar{z})$  such that the approximate separation oracle does not find a violated constraint. The following lemma defines a modified LP and shows that  $(\bar{d}, \bar{z})$  is a feasible solution for this problem and has value at most  $\gamma^*$ .

**Lemma 10.1.** *The pair  $(\bar{d}, \bar{z})$  is a feasible solution to the following LP and*

has value at most  $\gamma^*$ :

$$\begin{aligned} \min_{\mathbf{z} \geq 0, \mathbf{d}} \quad & \sum_{\theta \in \Theta} d_\theta \\ \text{s.t. } d_\theta \geq \quad & \alpha \mu_\theta \sum_{\mathbf{k} \in \mathcal{K}} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}}^{\mathbf{k}}) + \mu_\theta \sum_{r \in \mathcal{R}} \sum_{k \in \mathcal{S}_r} u_\theta^{r,k} z_{r,s_r,k} - \delta \quad \forall \theta \in \Theta, \forall \mathbf{s} \in \mathcal{S}. \end{aligned}$$

*Proof.* The value is at most  $\gamma^*$  by assumption (that is, the separation oracle does not find a violated constraint for  $(\bar{\mathbf{d}}, \bar{\mathbf{z}})$  in  $\textcircled{\text{F}}$  with objective  $\gamma^*$ ). Analogously, it holds that  $\bar{d}_\theta \in [0, 1]$  for each  $\theta \in \Theta$ , and  $w_{r,s}^\theta \leq 1$  for each  $r \in \mathcal{R}$ ,  $s \in \mathcal{S}_r$ , and  $\theta \in \Theta$ . Suppose, by contradiction, that  $(\theta, \mathbf{s}')$  is a violated constraint of the modified LP above. Then, given  $\bar{\mathbf{d}}$ , oracle  $\mathcal{O}_\alpha$  would have found an  $\mathbf{s} \in \mathcal{S}$  such that

$$\mu_\theta \sum_{\mathbf{k} \in \mathcal{K}} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}}^{\mathbf{k}}) + \mu_\theta \sum_{r \in \mathcal{R}} \sum_{k \in \mathcal{S}_r} u_\theta^{r,k} \bar{z}_{r,s_r,k} \geq \alpha \sum_{\theta \in \Theta} \mu_\theta \sum_{\mathbf{k} \in \mathcal{K}} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}'}^{\mathbf{k}}) + \mu_\theta \sum_{r \in \mathcal{R}} \sum_{k \in \mathcal{S}_r} u_\theta^{r,k} \bar{z}_{r,s'_r,k}$$

where the first inequality follows by Definition 10.2, and the second from the assumption that the modified dual is infeasible. Hence,  $\mathcal{O}_\alpha$  would return a violated constraint, reaching a contradiction.  $\square$

The dual problem of the LP of Lemma 10.1 reads as follows:

$$\begin{aligned} \max_{\phi} \quad & \sum_{\mathbf{s} \in \mathcal{S}} \sum_{\theta \in \Theta} \phi_\theta(\mathbf{s}) \left( \alpha \mu_\theta \sum_{\mathbf{k} \in \mathcal{K}} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}}^{\mathbf{k}}) - \delta \right) \\ \text{s.t. } \quad & \sum_{\theta \in \Theta} \mu_\theta \sum_{\mathbf{s}: s_r = s'_r} \phi_\theta(\mathbf{s}) u_\theta^{r,k} \geq 0 \quad \forall r \in \mathcal{R}, \forall s'_r \in \mathcal{S}_r, \forall k \in \mathcal{K}_r : k \in s'_r \\ & \sum_{\mathbf{s} \in \mathcal{S}} \phi_\theta(\mathbf{s}) = 1 \quad \forall \theta \in \Theta \\ & \phi_\theta(\mathbf{s}) \geq 0 \quad \forall \theta \in \Theta, \mathbf{s} \in \mathcal{S}. \end{aligned}$$

By strong duality, Lemma 10.1 implies that the value of the above problem is at most  $\gamma^*$ . Then, let  $\text{OPT}$  be value of the optimal solution to LP (10.1). The same solution is feasible for the LP we just described, where it has value

$$\alpha \text{OPT} - |\Theta| \delta \leq \gamma^*. \quad (10.10)$$

Now, we show how to find a solution to the original problem (LP (10.1)) with value at least  $\gamma^* - \beta$ . Let  $\mathcal{H}$  be the set of constraints returned by the ellipsoid method run on the feasibility problem  $\textcircled{\text{F}}$  with objective  $\gamma^* - \beta$ .

**Lemma 10.2.** *LP (10.1) with variables restricted to those corresponding to dual constraints  $\mathcal{H}$  returns a signaling scheme with value at least  $\gamma^* - \beta$ . Moreover, the solution can be determined in polynomial time.*

*Proof.* By construction of the bisection algorithm,  $\textcircled{\text{F}}$  is infeasible for value  $\gamma^* - \beta$ . Hence, the following LP has value at least  $\gamma^* - \beta$ :

$$\begin{aligned} \min_{\mathbf{z} \geq 0, \mathbf{d}} \quad & \sum_{\theta \in \Theta} d_\theta \\ \text{s.t.} \quad & d_\theta \geq \mu_\theta \left( \sum_{\mathbf{k} \in \mathcal{K}} \lambda_{\mathbf{k}} f_\theta(R_{\mathbf{s}}^{\mathbf{k}}) + \sum_{r \in \mathcal{R}} \sum_{k \in s_r} u_\theta^{r,k} z_{r,s_r,k} \right) \quad \forall (\theta, \mathbf{s}) \in \mathcal{H}. \end{aligned}$$

Notice that the primal of the above LP is exactly LP (10.1) with variables restricted to those corresponding to dual constraints in  $\mathcal{H}$ , and that the former (restricted) LP has value at least  $\gamma^* - \beta$  by strong duality. To conclude the proof, the ellipsoid method guarantees that  $\mathcal{H}$  is of polynomial size. Hence, the LP can be solved in polynomial time.  $\square$

Let APX be the value of an optimal solution to LP (10.1) restricted to variables corresponding to dual constraints in  $\mathcal{H}$ . Then,

$$\begin{aligned} \text{APX} &\geq \gamma^* - \beta \\ &\geq \alpha \text{OPT} - |\Theta| \delta - \beta \\ &\geq \alpha \text{OPT} - \epsilon, \end{aligned}$$

where the first inequality holds by Lemma 10.2, the second inequality follows from Equation (10.10), and the last inequality is obtained by setting  $\delta = \frac{\epsilon}{2|\Theta|}$  and  $\beta = \frac{\epsilon}{2}$ .  $\square$

## 10.9 Proofs Omitted from Section 10.4.2

**Theorem 10.5.** *Given a subset  $K \subseteq \mathcal{K}$ , a vector  $\mathbf{y} \in [0, 2]^{|\mathcal{K}|}$  such that  $y_{\mathbf{k}} = 0$  for all  $\mathbf{k} \notin K$ , and an approximation error  $\epsilon \in \mathbb{R}_+$ , for any  $0 < \alpha \leq 1$ , the approximate projection oracle  $\varphi_\alpha(K, \mathbf{y}, \epsilon)$  can be computed in polynomial time by querying the approximate separation oracle  $\mathcal{O}_\alpha$ .*

*Proof.* The problem of computing the projection of point  $\mathbf{y}$  on  $\mathcal{X}_K$  (see Equation (10.2)) can be formulated via the following convex programming

problem, which we denote by  $\textcircled{P}$ :

$$\textcircled{P} \left\{ \begin{array}{ll} \min_{\phi, \mathbf{x}} & \sum_{\mathbf{k} \in K} (x_{\mathbf{k}} - y_{\mathbf{k}})^2 \\ \text{s.t.} & \sum_{\theta \in \Theta} \mu_{\theta} \left( \sum_{\substack{\mathbf{s} \in \mathcal{S}: \\ s_r = s'}} \phi_{\theta}(\mathbf{s}) u_{\theta}^{r,k} \right) \geq 0 \quad \forall r \in \mathcal{R}, \forall s' \in \mathcal{S}_r, \forall \mathbf{k} \in \mathcal{K}_r : k \in s' \\ & \sum_{\mathbf{s} \in \mathcal{S}} \phi_{\theta}(\mathbf{s}) = 1 \quad \forall \theta \in \Theta \\ & \phi_{\theta}(\mathbf{s}) \geq 0 \quad \forall \theta \in \Theta, \forall \mathbf{s} \in \mathcal{S} \\ & x_{\mathbf{k}} \leq \sum_{\theta \in \Theta} \sum_{\mathbf{s} \in \mathcal{S}} \mu_{\theta} \phi_{\theta}(\mathbf{s}) f_{\theta}(R_{\mathbf{s}}^{\mathbf{k}}) \quad \forall \mathbf{k} \in K. \end{array} \right.$$

Then, we compute the Lagrangian of  $\textcircled{P}$  by introducing dual variables  $z_{r,s,k} \leq 0$  for each  $r \in \mathcal{R}, s \in \mathcal{S}_r$ , and  $k \in s$ ,  $d_{\theta} \in \mathbb{R}$  for each  $\theta \in \Theta$ ,  $v_{\theta,s} \leq 0$  for each  $\theta \in \Theta, s \in \mathcal{S}$ , and  $\nu_{\mathbf{k}} \geq 0$  for each  $\mathbf{k} \in K$ . Specifically, the Lagrangian of  $\textcircled{P}$  reads as follows

$$\begin{aligned} L(\phi, \mathbf{x}, \mathbf{z}, \mathbf{v}, \boldsymbol{\nu}, \mathbf{d}) := & \sum_{\mathbf{k} \in K} (x_{\mathbf{k}} - y_{\mathbf{k}})^2 + \sum_{r \in \mathcal{R}} \sum_{s' \in \mathcal{S}_r} \sum_{k \in s'} z_{r,s,k} \left( \sum_{\theta \in \Theta} \mu_{\theta} \sum_{\mathbf{s}: s_r = s'} \phi_{\theta}(\mathbf{s}) u_{\theta}^{r,k} \right) \\ & + \sum_{\theta \in \Theta, \mathbf{s} \in \mathcal{S}} v_{\theta,s} \phi_{\theta}(\mathbf{s}) + \sum_{\theta \in \Theta} d_{\theta} \left( \sum_{\mathbf{s} \in \mathcal{S}} \phi_{\theta}(\mathbf{s}) - 1 \right) \\ & + \sum_{\mathbf{k} \in K} \nu_{\mathbf{k}} \left( x_{\mathbf{k}} - \sum_{\theta \in \Theta, \mathbf{s} \in \mathcal{S}} \mu_{\theta} \phi_{\theta}(\mathbf{s}) f_{\theta}(R_{\mathbf{s}}^{\mathbf{k}}) \right). \end{aligned}$$

We observe that Slater's condition holds for  $\textcircled{P}$  (all constraints are linear, and by setting  $\mathbf{x} = 0$  any signaling scheme  $\phi$  constitutes a feasible solution). Therefore, by strong duality, an optimal dual solution must satisfy the KKT conditions. In particular, in order for stationarity to hold, it must be  $0 \in \partial_{\phi_{\theta}(\mathbf{s})}(L)$  for each  $\mathbf{s}$  and  $\theta$ . Then, for each  $\theta \in \Theta$  and  $\mathbf{s} \in \mathcal{S}$ , we have

$$\partial_{\phi_{\theta}(\mathbf{s})}(L) = \sum_{r \in \mathcal{R}} \sum_{k \in s_r} \mu_{\theta} z_{r,s_r,k} u_{\theta}^{r,k} + v_{\theta,s} + d_{\theta} - \sum_{\mathbf{k} \in K} \nu_{\mathbf{k}} \mu_{\theta} f_{\theta}(R_{\mathbf{s}}^{\mathbf{k}}) = 0.$$

Then, for each  $\theta \in \Theta$  and  $\mathbf{s} \in \mathcal{S}$ , we obtain

$$\sum_{r \in \mathcal{R}} \sum_{k \in s_r} \mu_{\theta} z_{r,s_r,k} u_{\theta}^{r,k} + d_{\theta} - \sum_{\mathbf{k} \in K} \nu_{\mathbf{k}} \mu_{\theta} f_{\theta}(R_{\mathbf{s}}^{\mathbf{k}}) \geq 0. \quad (10.12)$$



Moreover, stationarity has to hold with respect to variables  $\mathbf{x}$ . Formally, for each  $\mathbf{k} \in K$ ,

$$\partial_{x_{\mathbf{k}}}(L) = 2(x_{\mathbf{k}} - y_{\mathbf{k}})\nu_{\mathbf{k}} = 0.$$

Therefore, for each  $\mathbf{k} \in K$ ,

$$x_{\mathbf{k}} = y_{\mathbf{k}} - \frac{\nu_{\mathbf{k}}}{2}. \quad (10.13)$$

By Equations (10.12) and (10.13), we obtain the following dual quadratic program

$$\textcircled{\text{D}} \left\{ \begin{array}{ll} \max_{\mathbf{z}, \mathbf{v}, \boldsymbol{\nu}, \mathbf{d}} & \sum_{\mathbf{k} \in K} \left( \nu_{\mathbf{k}} y_{\mathbf{k}} - \frac{\nu_{\mathbf{k}}^2}{4} \right) - \sum_{\theta \in \Theta} d_{\theta} \\ \text{s.t.} & d_{\theta} \geq \sum_{\mathbf{k} \in K} \nu_{\mathbf{k}} \mu_{\theta} f_{\theta}(R_{\mathbf{s}}^{\mathbf{k}}) + \sum_{r \in \mathcal{R}} \sum_{k \in s_r} \mu_{\theta} z_{r,s,k} u_{\theta}^{r,k} \quad \forall \theta \in \Theta, \forall \mathbf{s} \in \mathcal{S} \\ & z_{r,s,k} \geq 0 \quad \forall r \in \mathcal{R}, \forall \mathbf{s} \in \mathcal{S}_r, \forall k \in \mathcal{K}_r \\ & \nu_{\mathbf{k}} \geq 0 \quad \forall \mathbf{k} \in K, \end{array} \right.$$

in which the objective function is obtained by observing that each term  $\phi_{\theta}(\mathbf{s})$  in the definition of  $L$  is multiplied by  $\partial_{\phi_{\theta}(\mathbf{s})}(L)$ , which has to be equal to zero by stationarity. Similarly to what we did in the proof of Theorem 10.4, we repeatedly apply the ellipsoid method equipped with an approximate separation oracle to problem  $\textcircled{\text{D}}$ . In this case, the analysis is more involved than what happens in Theorem 10.4, because we are interested in computing an approximate projection on  $\alpha \mathcal{X}_K$  rather than an approximate solution of  $\textcircled{\text{P}}$ . We proceed by casting  $\textcircled{\text{D}}$  as a feasibility problem with a certain objective (analogously to  $\textcircled{\text{F}}$  in Theorem 10.4). In particular, given objective  $\gamma \in [0, 1]$ , the objective function of  $\textcircled{\text{D}}$  becomes the following constraint in the feasibility problem

$$\sum_{\mathbf{k} \in K} \left( \nu_{\mathbf{k}} y_{\mathbf{k}} - \frac{\nu_{\mathbf{k}}^2}{4} \right) - \sum_{\theta \in \Theta} d_{\theta} \geq \gamma. \quad (10.14)$$

Then, given an approximation oracle  $\mathcal{O}_{\alpha}$  which will be specified later, we apply to the feasibility problem the search algorithm described in Algorithm 10.2.

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**Algorithm 10.2** SEARCH ALGORITHM

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**Input:** Error  $\epsilon$ ,  $\mathbf{y} \in \mathbb{R}_+^{|\mathcal{K}|}$ , subspace  $K \subseteq \mathcal{K}$ .

1: **Initialization:**  $\beta \leftarrow \frac{\epsilon}{2}$ ,  $\delta \leftarrow \frac{\epsilon}{2|\Theta|}$ ,  $\gamma \leftarrow |K| + \beta$ , and  $\mathcal{H} \leftarrow \emptyset$ .

2: **repeat**

3:      $\gamma \leftarrow \gamma - \beta$

4:      $\mathcal{H}_{\text{UNF}} \leftarrow \mathcal{H}$

5:      $\mathcal{H} \leftarrow \{\text{violated constraints returned by the ellipsoid method on } \textcircled{D} \text{ with objective } \gamma \text{ and constraints}$

6: **until**  $\textcircled{D}$  is feasible with objective  $\gamma$  (see Equation (10.14))

7: **return**  $\mathcal{H}_{\text{UNF}}$

---

At each iteration of the main loop, given an objective value  $\gamma$ , Algorithm 10.2 checks whether the problem  $\textcircled{D}$  is approximately feasible or unfeasible, by applying the ellipsoid algorithm with separation oracle  $\mathcal{O}_\alpha$ . Let  $\mathcal{H}$  be the set of constraints returned by the separation oracle (the separating hyperplanes due to the linear inequalities). At each iteration, the ellipsoid method is applied on the problem with explicit constraints in the current set  $\mathcal{H}_{\text{UNF}}$  (that is, each constraint in  $\mathcal{H}_{\text{UNF}}$  is explicitly checked for feasibility), while the other constraints are checked through the approximate separation oracle. Algorithm 10.2 returns the set of violated constraints  $\mathcal{H}_{\text{UNF}}$  corresponding to the last value of  $\gamma$  for which the problem was unfeasible. Now, we describe how to implement the approximate separation oracle employed in Algorithm 10.2. Then, we conclude the proof by showing how to build an approximate projection starting from the set  $\mathcal{H}_{\text{UNF}}$  computed as we just described.

**Approximate Separation Oracle** Let  $(\bar{\mathbf{z}}, \bar{\mathbf{v}}, \bar{\mathbf{D}}, \bar{\mathbf{d}})$  be a point in the space of dual variables. Then, let, for each  $\theta \in \Theta$ ,  $r \in \mathcal{R}$ , and  $s \in \mathcal{S}_r$ ,

$$w_{r,s}^\theta := \sum_{k \in s} \bar{z}_{r,s,k} \mu_\theta u_\theta^{r,k}.$$

First, we can check in polynomial time if one of the constraint in  $\mathcal{H}$  is violated. If at least one of those constraint is violated, we output that constraint. Moreover, if the constraint corresponding to the objective is violated, we can output a separation hyperplane in polynomial time since the constraint has a polynomial number of variables. Then, by following the same rationale of the proof of Theorem 10.4 (offline setting), we proceed with a case analysis in which we ensure it is possible to output a violated constraint when  $|\nu_k|$  or  $|w_{r,s}^\theta|$  are too large to guarantee polynomial-time solvability by Definition 10.2.

- First, it has to hold  $d_\theta \in [0, 4|K|]$  for each  $\theta \in \Theta$ . Indeed, if  $d_\theta < 0$ ,

then the constraint relative to  $(\theta, \emptyset)$  would be violated. Otherwise, suppose that there exists a  $\theta$  with  $\bar{d}_\theta > 4|K|$ . Two cases are possible: (i) the constraint corresponding to the objective is violated, which allows us to output a separation hyperplane; (ii) it holds

$$\sum_{\mathbf{k} \in K} \left( \bar{\nu}_{\mathbf{k}} y_{\mathbf{k}} - \frac{\bar{\nu}_{\mathbf{k}}^2}{4} \right) > 4|K|,$$

which implies that there exists a  $\mathbf{k} \in K$  such that  $\bar{\nu}_{\mathbf{k}} y_{\mathbf{k}} - \bar{\nu}_{\mathbf{k}}^2/4 > 4$ . However, we reach a contradiction since, by assumption,  $y_{\mathbf{k}} \leq 2$  for each  $\mathbf{k} \in K$ , and therefore it must hold  $\bar{\nu}_{\mathbf{k}} y_{\mathbf{k}} - \bar{\nu}_{\mathbf{k}}^2/4 \leq 2\bar{\nu}_{\mathbf{k}} - \bar{\nu}_{\mathbf{k}}^2/4 \leq 4$ .

- Second, we show how to determine a violated constraint when  $\bar{\nu}_{\mathbf{k}} \notin [0, |K| + 10]$ . Specifically, if there exists a  $\mathbf{k} \in K$  for which  $\bar{\nu}_{\mathbf{k}} < 0$ , then the objective is negative, and we can return a separation hyperplane (corresponding to Equation (10.14)). If there exists a  $\nu_{\mathbf{k}} > |K| + 10$ , then

$$\begin{aligned} \sum_{\mathbf{k}' \in K} \left( \bar{\nu}_{\mathbf{k}'} y_{\mathbf{k}'} - \frac{\bar{\nu}_{\mathbf{k}'}^2}{4} \right) &\leq 2\nu_{\mathbf{k}} - \frac{\bar{\nu}_{\mathbf{k}}^2}{4} + \sum_{\mathbf{k}' \in K \setminus \{\mathbf{k}\}} \left( 2\bar{\nu}_{\mathbf{k}'} - \frac{\bar{\nu}_{\mathbf{k}'}^2}{4} \right) \\ &\leq 2|K| + 20 - \frac{|K|^2}{4} - 5|K| - 25 + 4|K| \\ &= -\frac{|K|^2}{4} + |K| - 5 \\ &< 0, \end{aligned}$$

where the first inequality follows by the assumption that  $y_{\mathbf{k}} \leq 2$  for each  $\mathbf{k} \in K$ , and the second inequality follows from the fact that  $2\nu_{\mathbf{k}} - \bar{\nu}_{\mathbf{k}}^2/4$  has its maximum in  $\bar{\nu}_{\mathbf{k}} = 4$  and, when  $\bar{\nu}_{\mathbf{k}} \geq |K| + 10$ , the maximum is at  $\bar{\nu}_{\mathbf{k}} = |K| + 10$  since the function is concave. Hence, we obtain that Constraint (10.14) is violated.

- Finally, suppose that there exists a  $\theta \in \Theta$ ,  $r \in \mathcal{R}$ ,  $s \in \mathcal{S}_r$  such that  $w_{r,s}^\theta > 4|K|$ . Then, the constraint corresponding to  $(\theta, s)$  is violated (because  $d_\theta \leq 4|K|$ , otherwise we would have already determined a violated constraint in the first case of our analysis). If, instead, there exists a  $\theta \in \Theta$ ,  $r \in \mathcal{R}$ ,  $s \in \mathcal{S}_r$  such that  $w_{r,s}^\theta < -4|K||\mathcal{R}| - 10$ , then, for all the inequalities  $(\theta, s')$  with  $s'_r = s$ , it holds  $\bar{d}_\theta \geq 0$  and

$$\mu_\theta \sum_{\mathbf{k} \in K} \bar{\nu}_{\mathbf{k}} f_\theta(R_{\mathbf{s}}^{\mathbf{k}}) + \sum_{r' \in \mathcal{R} \setminus \{r\}} w_{r',s'_r}^\theta + w_{r,s'_r}^\theta \leq 0.$$

In this last case, all the inequalities corresponding to  $(\theta, s')$  with  $s'_r = s$  are guaranteed to be satisfied. Then, we can safely manage all the inequalities comprising of  $w_{r,s}^\theta \leq -4|K||\mathcal{R}| - 10$  by setting  $w_{r,s}^\theta = -4|K||\mathcal{R}| - 10$ .

After the previous steps, it is guaranteed that  $|w_{r,s}^\theta| \leq 4|K||\mathcal{R}| + 10$  for each  $\theta, r, s$ , and  $\nu_k \in [0, |K| + 10]$  for each  $k$ . Hence, we can employ an oracle  $\mathcal{O}_\alpha$  with  $|w_{r,s}^\theta|$  and  $\lambda_k^\theta = \nu_k \mu_\theta$ , which is guaranteed to be polynomial in the size of the instance by Definition 10.2. Let  $\delta$  be an error parameter which will be defined in the remainder of the proof. For each  $\theta \in \Theta$ , we call the oracle  $\mathcal{O}_\alpha(\theta, K, \{\nu_k\}_{k \in K}, \gamma^\theta, \delta)$ . Each query to the oracle returns an  $s^\theta$ . If at least one of the constraints corresponding to a pair  $(\theta, s^\theta)$  is violated, we output that constraint. Otherwise, if for each  $\theta \in \Theta$  the constraint  $(\theta, s^\theta)$  is satisfied, we conclude that the point is in the feasible region.

**Putting It All Together** Algorithm 10.2 terminates at objective  $\gamma^*$ . It is easy to see that the algorithm terminates in polynomial time because it must return *feasible* when  $\gamma = 0$ . Our proof proceeds in two steps. First, we prove that a particular problem obtained from  $\textcircled{\text{P}}$  has value at least  $\gamma^*$ . Then, we prove that the solution of  $\textcircled{\text{P}}$  with only variables in  $\mathcal{H}_{\text{UNF}}$  has value close to  $\gamma^*$ . Finally, we show that the two solutions are, respectively, the projection and an approximate projection on a set that includes  $\alpha\mathcal{X}_K$ . This will complete the proof.

If the algorithm terminates at objective  $\gamma^*$ , the following convex optimization problem is feasible (see Theorem 10.4).<sup>4</sup>

$$\left\{ \begin{array}{ll} \sum_{k \in K} (\nu_k y_k - \nu_k^2/4) - \sum_{\theta \in \Theta} d_\theta \geq \gamma^* \\ d_\theta \geq \sum_{k \in K} \nu_k \mu_\theta f_\theta(R_s^k) - \sum_{r \in \mathcal{R}, k \in s_r} z_{r,s_r,k} \mu_\theta u_\theta^{r,k} & \forall (\theta, s) \in \mathcal{H}_{\text{UNF}} \\ d_\theta \geq \sum_{k \in K} \alpha \nu_k \mu_\theta f_\theta(R_s^k) - \sum_{r \in \mathcal{R}, k \in s_r} z_{r,s_r,k} \mu_\theta u_\theta^{r,k} - \delta & \forall (\theta, s) \notin \mathcal{H}_{\text{UNF}}. \end{array} \right.$$

By strong duality, the following convex optimization problem has value at

<sup>4</sup>In the following, we will refer to the proof of Theorem 10.4 when the steps of the two proofs are analogous.

least  $\gamma^*$

$$\textcircled{\text{P}} \left\{ \begin{array}{ll} \min_{\phi, \mathbf{x}} & \sum_{\mathbf{k} \in K} (x_{\mathbf{k}} - y_{\mathbf{k}})^2 + \delta \sum_{(\theta, \mathbf{s}) \notin \mathcal{H}_{\text{UNF}}} \phi_{\theta}(\mathbf{s}) \\ \text{s.t.} & \sum_{\theta \in \Theta} \mu_{\theta} \left( \sum_{\mathbf{s}': \mathbf{s}'_r = \mathbf{s}} \phi_{\theta}(\mathbf{s}') u_{\theta}^{r, \mathbf{k}} \right) \geq 0 \quad \forall r \in \mathcal{R}, \forall \mathbf{s} \in \mathcal{S}_r, \forall \mathbf{k} \in \mathcal{K}_r : \mathbf{k} \in \mathbf{s} \\ & \sum_{\mathbf{s} \in \mathcal{S}} \phi_{\theta}(\mathbf{s}) = 1 \quad \forall \theta \in \Theta \\ & \phi_{\theta}(\mathbf{s}) \geq 0 \quad \forall \theta \in \Theta, \forall \mathbf{s} \in \mathcal{S} \\ & x_{\mathbf{k}} \leq \sum_{\theta \in \Theta} \left( \sum_{\mathbf{s}: (\theta, \mathbf{s}) \in \mathcal{H}_{\text{UNF}}} \mu_{\theta} \phi_{\theta}(\mathbf{s}) f_{\theta}(R_{\mathbf{s}}^{\mathbf{k}}) + \alpha \sum_{\mathbf{s}: (\theta, \mathbf{s}) \notin \mathcal{H}_{\text{UNF}}} \mu_{\theta} \phi_{\theta}(\mathbf{s}) f_{\theta}(R_{\mathbf{s}}^{\mathbf{k}}) \right) \quad \forall \mathbf{k} \in K \end{array} \right.$$

Moreover, since the algorithm did not terminate at value  $\gamma^* + \beta$ , problem  $\textcircled{\text{D}}$  with value  $\gamma^* + \beta$  is unfeasible when restricting the set of constraints to  $\mathcal{H}_{\text{UNF}}$ . The primal problem  $\textcircled{\text{P}}$  restricted to primal variables corresponding to dual constraints in  $\mathcal{H}_{\text{UNF}}$  reads as follows

$$\left\{ \begin{array}{ll} \min_{\phi, \mathbf{x}} & \sum_{\mathbf{k} \in K} (x_{\mathbf{k}} - y_{\mathbf{k}})^2 \\ \text{s.t.} & \sum_{\theta \in \Theta} \mu_{\theta} \left( \sum_{\substack{\mathbf{s}: (\theta, \mathbf{s}) \in \mathcal{H}_{\text{UNF}}, \\ \mathbf{s}_r = \mathbf{s}'}} \phi_{\theta}(\mathbf{s}) u_{\theta}^{r, \mathbf{k}} \right) \geq 0 \quad \forall r \in \mathcal{R}, \mathbf{s}' \in \mathcal{S}_r, \forall \mathbf{k} \in \mathcal{K}_r : \mathbf{k} \in \mathbf{s}' \\ & \sum_{\mathbf{s}: (\theta, \mathbf{s}) \in \mathcal{H}_{\text{UNF}}} \phi_{\theta}(\mathbf{s}) = 1 \quad \forall \theta \in \Theta \\ & \phi_{\theta}(\mathbf{s}) \geq 0 \quad \forall (\theta, \mathbf{s}) \in \mathcal{H}_{\text{UNF}} \\ & x_{\mathbf{k}} \leq \sum_{\theta \in \Theta} \sum_{\mathbf{s}: (\theta, \mathbf{s}) \in \mathcal{H}_{\text{UNF}}} \mu_{\theta} \phi_{\theta}(\mathbf{s}) f_{\theta}(R_{\mathbf{s}}^{\mathbf{k}}) \quad \forall \mathbf{k} \in K. \end{array} \right.$$

By strong duality, the above problem has value at most  $\gamma^* + \beta$ . Moreover, it has a polynomial number of variables and constraints because the ellipsoid method returns a set of constraints  $\mathcal{H}_{\text{UNF}}$  of polynomial size. Therefore, the above problem can be solved in polynomial time.

A solution to the above problem is a feasible signaling scheme. Let

$(\mathbf{x}^\epsilon, \phi)$  be its solution. We have that  $\mathbf{x}^\epsilon \in \bar{\mathcal{X}}_K$ , with

$$\bar{\mathcal{X}}_K = \left\{ \mathbf{x} : x_{\mathbf{k}} \leq \sum_{\theta \in \Theta} \left( \sum_{\mathbf{s} : (\theta, \mathbf{s}) \in \mathcal{H}_{\text{UNF}}} \mu_\theta \phi_\theta(\mathbf{s}) f_\theta(R_{\mathbf{s}}^{\mathbf{k}}) + \alpha \sum_{\mathbf{s} : (\theta, \mathbf{s}) \notin \mathcal{H}_{\text{UNF}}} \mu_\theta \phi_\theta(\mathbf{s}) f_\theta(R_{\mathbf{s}}^{\mathbf{k}}) \right) \quad \forall \mathbf{k} \in K \right\}$$

It holds  $\alpha \mathcal{X}_K \subseteq \bar{\mathcal{X}}_K$ . Now, we show that  $\mathbf{x}^\epsilon$  is *close* to  $\mathbf{x}^*$ , where  $\mathbf{x}^*$  is the projection of  $\mathbf{y}$  on  $\bar{\mathcal{X}}_K$  (that is the solution of  $(\text{Pf})$  with  $\delta = 0$ ). Since  $\mathbf{x}^*$  is a feasible solution of  $(\text{Pf})$  and the minimum of  $(\text{Pf})$  is at least  $\gamma^*$ , it holds  $\|\mathbf{x}^* - \mathbf{y}\|^2 + \delta|\Theta| \geq \gamma^*$ . Then,

$$\begin{aligned} \|\mathbf{x}^* - \mathbf{y}\|^2 + \delta|\Theta| + \beta &\geq \gamma^* + \beta \\ &\geq \|\mathbf{x}^\epsilon - \mathbf{y}\|^2 \\ &= \|\mathbf{x}^\epsilon - \mathbf{x}^* + \mathbf{x}^* - \mathbf{y}\|^2 \\ &= \|\mathbf{x}^\epsilon - \mathbf{x}^*\|^2 + \|\mathbf{x}^* - \mathbf{y}\|^2 + 2\langle \mathbf{x}^\epsilon - \mathbf{x}^*, \mathbf{x}^* - \mathbf{y} \rangle \\ &\geq \|\mathbf{x}^\epsilon - \mathbf{x}^*\|^2 + \|\mathbf{x}^* - \mathbf{y}\|^2, \end{aligned}$$

where the last inequality follows from  $\langle \mathbf{x}^\epsilon - \mathbf{x}^*, \mathbf{x}^* - \mathbf{y} \rangle \geq 0$ , because  $\mathbf{x}^*$  is the projection of  $\mathbf{y}$  on  $\bar{\mathcal{X}}_K$  and  $\mathbf{x}^\epsilon \in \bar{\mathcal{X}}_K$ . Hence,  $\|\mathbf{x}^\epsilon - \mathbf{x}^*\|^2 \leq \delta|\Theta| + \beta$ . Finally, let  $\mathbf{x}$  be a point in  $\alpha \mathcal{X}_K$ . Then,

$$\begin{aligned} \|\mathbf{x}^\epsilon - \mathbf{x}\|^2 &\leq \|\mathbf{x}^\epsilon - \mathbf{x}^*\|^2 + \|\mathbf{x}^* - \mathbf{x}\|^2 \\ &\leq \|\mathbf{x}^\epsilon - \mathbf{x}^*\|^2 + \|\mathbf{y} - \mathbf{x}\|^2 \\ &\leq \|\mathbf{y} - \mathbf{x}\|^2 + \delta|\Theta| + \beta, \end{aligned}$$

where the second inequality follow from the fact that  $\mathbf{x}^*$  is the projection of  $\mathbf{y}$  on a superset of  $\alpha \mathcal{X}_K$ . Setting  $\delta = \frac{\epsilon}{2|\Theta|}$  and  $\beta = \frac{\epsilon}{2}$  concludes the proof.  $\square$

## 10.10 Proofs Omitted from Section 10.5

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In this section, we provide the complete proof of Theorem 10.9.

Firs, we introduce some preliminary, known results concerning the optimization over matroids. Given a *non-decreasing submodular* set function  $f : 2^{\mathcal{G}} \rightarrow \mathbb{R}_+$  and a *linear* set function  $\ell : 2^{\mathcal{G}} \ni I \mapsto \sum_{i \in I} w_i$  defined for finite ground set  $\mathcal{G}$  and weights  $\gamma = (w_i)_{i \in \mathcal{G}}$  with  $w_i \in \mathbb{R}$  for each  $i \in \mathcal{G}$ , let us consider the problem of maximizing the sum  $f(I) + \ell(I)$  over the bases  $I \in \mathcal{B}(\mathcal{M})$  of a given matroid  $\mathcal{M} := (\mathcal{G}, \mathcal{I})$ . We make use of a theorem due to [?], which, by letting  $v_f := \max_{I \in 2^{\mathcal{G}}} f(I)$ ,  $v_\ell := \max_{I \in 2^{\mathcal{G}}} |\ell(I)|$ , and  $v := \max\{v_f, v_\ell\}$ , reads as follows:

**Theorem 10.9** (Essentially Theorem 3.1 by [?]). *For every  $\epsilon > 0$ , there exists an algorithm running in time  $\text{poly}(|\mathcal{G}|, \frac{1}{\epsilon})$  that produces a basis  $I \in \mathcal{B}(\mathcal{M})$  satisfying  $f(I) + \ell(I) \geq (1 - \frac{1}{e}) f(I') + \ell(I') - O(\epsilon)v$  for every  $I' \in \mathcal{B}(\mathcal{M})$  with high probability.*

Next, we provide the complete proof of Theorem 10.9.

**Theorem 10.6.** *If the sender's utility is such that function  $f_\theta$  is submodular for each  $\theta \in \Theta$ , then there exists a polynomial-time separation oracle  $\mathcal{O}_{1-\frac{1}{e}}$ .*

*Proof.* We show how to implement an approximation oracle  $\mathcal{O}_\alpha(\theta, K, \lambda, \gamma, \epsilon)$  (see Definition 10.2) running in time  $\text{poly}(n, |K|, \max_{r,s} |w_{r,s}|, \max_{\mathbf{k}} \lambda_{\mathbf{k}}, \frac{1}{\epsilon})$  for  $\alpha = 1 - \frac{1}{e}$ . Let  $\mathcal{M}_\mathcal{S} := (\mathcal{G}_\mathcal{S}, \mathcal{I}_\mathcal{S})$  be a matroid defined as in Section 10.5 for direct signal profiles  $\mathcal{S}$ . Let us recall that, given the relation between the bases of  $\mathcal{M}_\mathcal{S}$  and direct signals, each direct signal profiles  $\mathbf{s} \in \mathcal{S}$  corresponds to a basis  $I \in \mathcal{B}(\mathcal{M}_\mathcal{S})$ , which is defined as  $I := \{(r, s_r) \mid r \in \mathcal{R}\}$ . In the following, given a subset  $I \subseteq \mathcal{G}_\mathcal{S}$  and a type profile  $\mathbf{k} \in K$ , we let  $R_I^\mathbf{k} \subseteq \mathcal{R}$  be the set of receivers  $r \in \mathcal{R}$  such that there exists a pair  $(r, s) \in I$  (for some signal  $s \in \mathcal{S}_r$ ) with the receiver's type  $k_r$  being recommended to play  $a_1$  under signal  $s$ ; formally,

$$R_I^\mathbf{k} := \{r \in \mathcal{R} \mid \exists (r, s) \in I : k_r \in s\}.$$

First, we show that, when using matroid notation, the left-hand side of Equation (10.3) can be expressed as the sum of a non-decreasing submodular set function and a linear set function. To this end, let  $f_\theta^\lambda : 2^{\mathcal{G}_\mathcal{S}} \rightarrow \mathbb{R}_+$  be defined as  $f_\theta^\lambda(I) = \sum_{\mathbf{k} \in K} \lambda_{\mathbf{k}} f_\theta(R_I^\mathbf{k})$  for every subset  $I \subseteq \mathcal{G}_\mathcal{S}$ . We prove that  $f_\theta^\lambda$  is submodular. Since  $f_\theta^\lambda$  is a suitably defined weighted sum of the functions  $f_\theta$ , it is sufficient to prove that, for each type profile  $\mathbf{k} \in K$ , the function  $f_\theta : 2^{\mathcal{R}} \rightarrow [0, 1]$  is submodular in the sets  $R_I^\mathbf{k}$ . For every pair of subsets  $I \subseteq I' \subseteq \mathcal{G}_\mathcal{S}$ , and for every receiver  $r \in \mathcal{R}$  and signal  $s \in \mathcal{S}_r$ , the marginal contribution to the value of function  $f_\theta$  due to the addition of element  $(r, s)$  to the set  $I$  is:

$$\begin{aligned} f_\theta(R_{I \cup (r,s)}^\mathbf{k}) - f_\theta(R_I^\mathbf{k}) &= \mathbb{I}\{k_r \in s \wedge \nexists (r, s') \in I : k_r \in s'\} \left( f_\theta(R_I^\mathbf{k} \cup \{r\}) - f_\theta(R_I^\mathbf{k}) \right) \\ &\geq \mathbb{I}\{k_r \in s \wedge \nexists (r, s') \in I' : k_r \in s'\} \left( f_\theta(R_I^\mathbf{k} \cup \{r\}) - f_\theta(R_I^\mathbf{k}) \right) \\ &\geq \mathbb{I}\{k_r \in s \wedge \nexists (r, s') \in I' : k_r \in s'\} \left( f_\theta(R_{I'}^\mathbf{k} \cup \{r\}) - f_\theta(R_{I'}^\mathbf{k}) \right) \\ &= f_\theta(R_{I' \cup (r,s)}^\mathbf{k}) - f_\theta(R_{I'}^\mathbf{k}), \end{aligned}$$

where the last inequality holds since the functions  $f_\theta$  are submodular by assumption. Since the last expression is the marginal contribution to the value of function  $f_\theta$  due to the addition of element  $(r, s)$  to the set  $I'$ , the relations above prove that the function  $f_\theta^\lambda$  is submodular. Let  $\ell^\gamma : 2^{\mathcal{G}_S} \rightarrow \mathbb{R}_+$  be a linear function such that  $\ell^\gamma(I) = \sum_{r \in \mathcal{R}} w_{r, s_r}$  for every basis  $I \subseteq \mathcal{B}(\mathcal{M}_S)$ , with each  $s_r \in \mathcal{S}_r$  being the signal of receiver  $r \in \mathcal{R}$  specified by the signal profile corresponding to the basis, namely  $(r, s_r) \in I$ . Then, we have that finding a signal profile  $s \in \mathcal{S}$  satisfying Equation (10.3) is equivalent to finding a basis  $I \in \mathcal{B}(\mathcal{M}_S)$  of the matroid  $\mathcal{M}_S$  (representing a direct signal profile) such that:

$$f_\theta^\lambda(I) + \ell^\gamma(I) \geq \max_{I^* \in \mathcal{B}(\mathcal{M}_S)} \left\{ \alpha \sum_{k \in K} f_\theta^\lambda(I^*) + \ell^\gamma(I^*) \right\} - \epsilon.$$

Notice that, for  $\epsilon' > 0$ , the algorithm of Theorem 10.9 by [?] can be employed to find a basis  $I \in \mathcal{B}(\mathcal{M}_S)$  such that  $f_\theta^\lambda(I) + \ell^\gamma(I) \geq (1 - \frac{1}{e}) f_\theta^\lambda(I') + \ell^\gamma(I') - O(\epsilon')v$  for every  $I' \in \mathcal{B}(\mathcal{M})$  with high probability, employing time polynomial in  $|\mathcal{G}_S|$  and  $\frac{1}{\epsilon}$ . Since  $|\mathcal{G}_S|$  is polynomial in  $n$  and  $v$  is polynomial in  $|K|$ ,  $\max_{r,s} |w_{r,s}|$  and  $\max_k \lambda_k$ , by setting  $\epsilon' = O(\frac{\epsilon}{v})$  and  $\alpha = 1 - \frac{1}{e}$ , we get the result.  $\square$



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# CHAPTER *11*

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## **Bayesian Persuasion with Type Reporting**

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# APPENDIX *A*

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## Appendix One

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Appendix goes here



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