Labyrinth Lord™

CHARACTER RECORD SHEET Dwarf Gimla Fromda Hooda Symbol or Character Skercy **Character Name Class** Alignment Level **Armor Class Hit Points SAVING THROWS ABILITIES** +1 **Breath Attacks** Strength modifier 14 +1 **Dexterity Poison or Death** modifier +1 Constitution modifier **Petrify or Paralyze** +1 Intelligence modifier Wands -1 Wisdom modifier 10 Spells or Spell-like Devices 0 Charisma modifier Other Abilities: **Class Abilities and Spells:** - 60' infravision - Find Traps (2 in 6) **Armor Class:** 2 3 4 5 6 7 8 Roll 1d20 to hit

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WEAPONS and EQUIPMENT

MAGIC ITEMS

- Banded mail
- +1 Battle Axe(+5|1d8+2)
- Battle axe (+4|1d8+1)
- Short sword (+4|1d6+1)
- Scimitar (+4|1d8+1)
- Backpack
 - Water/wine skin
 - Bedroll
 - Blanket
 - Pick axe

- Folding Boat
- Table
- Tent (20 People)
- Assorted Pots and Pans



NOTES, areas explored, monsters encountered, other

* Folding Boat: A folding boat looks like a small wooden box—about 12 inches long, 6 inches wide, and 6 inches deep. It can be used to store items like any other box. If a command word is given, however, the box unfolds itself to form a boat 10 feet long, 4 feet wide, and 2 feet in depth. A second command word causes it to unfold to a ship 24 feet long, 8 feet wide, and 6 feet deep. Any objects formerly stored in the box now rest inside the boat or ship.

In its smaller form, the boat has one pair of oars, an anchor, a mast, and a lateen sail. In its larger form, the boat has a deck, single rowing seats, five sets of oars, a steering oar, an anchor, a deck cabin, and a mast with a square sail. The boat can hold four people comfortably, while the ship carries fifteen with ease.

A third word of command causes the boat or ship to fold itself into a box once again.

EXPERIENCE

TREASURE and COINS

* 17501 XP

* 303 gp, 1090 sp, 10 cp



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