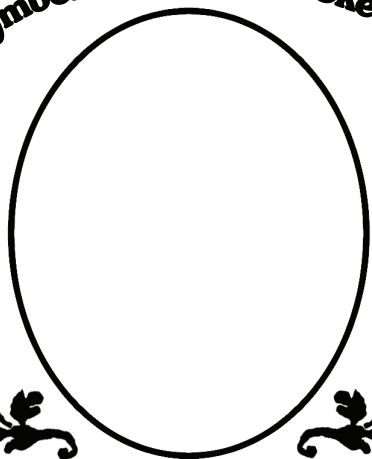


Labyrinth Lord™

CHARACTER RECORD SHEET

Symbol or Character Sketch



Droogan

Fighter

Character Name

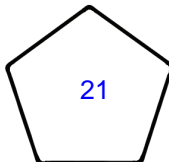
Class

Neutral Good

2

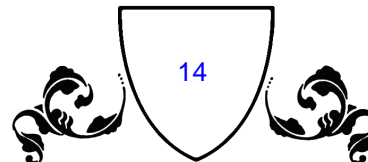
Alignment

Level



21

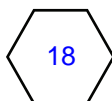
Hit Points



14

Armor Class

ABILITIES



18

Strength

+3

modifier

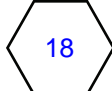


14

Dexterity

+1

modifier

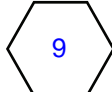


18

Constitution

+1

modifier

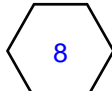


9

Intelligence

0

modifier

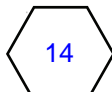


8

Wisdom

-1

modifier



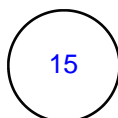
14

Charisma

+1

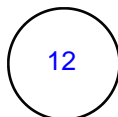
modifier

SAVING THROWS



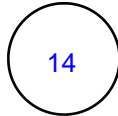
15

Breath Attacks



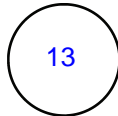
12

Poison or Death



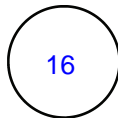
14

Petrify or Paralyze



13

Wands



16

Spells or Spell-like Devices

Other Abilities: _____

Class Abilities and Spells:

Armor Class:

0 1 2 3 4 5 6 7 8 9

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Roll 1d20
to hit

Labyrinth Lord™

WEAPONS and EQUIPMENT

- Winged Golden Helm
- Studded Leather (12 AC)
- Long Sword (1d8)
- Shield (+1 AC)
- Backpack
- 8x Torches
- Flint and Steel
- Crowbar
- x8 Trail Rations
- 1x Waterskin

MAGIC ITEMS



NOTES, areas explored, monsters encountered, other

* Winged golden helm forces DM to confirm critical rolls against the wearer. Does not grant AC bonus.

EXPERIENCE

* 2035 XP

TREASURE and COINS

* 710 gp, 4 sp

Minimum for next level 4065

