

Labyrinth Lord™

CHARACTER RECORD SHEET

Gimla Fromda Hooda

Dwarf

Symbol or Character Sketch



Character Name

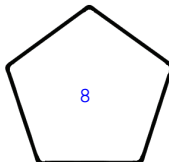
Class

Lawful

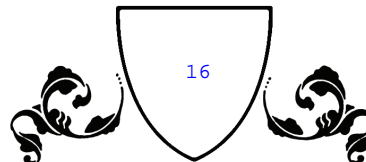
1

Alignment

Level



Hit Points



Armor Class

ABILITIES

14	Strength	+1	modifier
14	Dexterity	+1	modifier
15	Constitution	+1	modifier
15	Intelligence	+1	modifier
8	Wisdom	-1	modifier
11	Charisma	0	modifier

SAVING THROWS

13	Breath Attacks
8	Poison or Death
10	Petrify or Paralyze
9	Wands
12	Spells or Spell-like Devices

Other Abilities: _____

Class Abilities and Spells:

- 60' infravision
- Find Traps (2 in 6)

Armor Class:

0 1 2 3 4 5 6 7 8 9

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Roll 1d20
to hit

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WEAPONS and EQUIPMENT

- Banded mail
- Battle axe (1d8)
- Short sword (1d6)
- Backpack
- Water/wine skin
- Bedroll
- Blanket

MAGIC ITEMS



NOTES, areas explored, monsters encountered, other

EXPERIENCE

* 225 XP

TREASURE and COINS

* 79 gp

Minimum for next level _____

