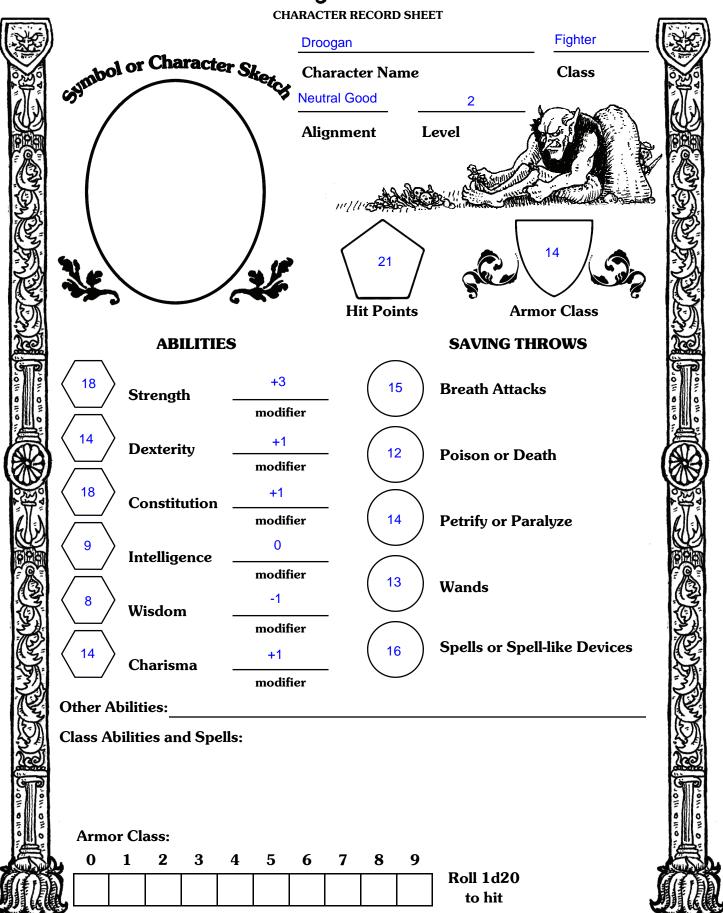
Labyrinth Lord™



Labyrinth Lord™

WEAPONS and EQUIPMENT

MAGIC ITEMS

- Winged Golden Helm
- Studded Leather (12 AC)
- Long Sword (1d8)
- Shield (+1 AC)
- Backpack
- 8x Torches
- Flint and Steel
- Crowbar
- x8 Trail Rations
- 1x Waterskin



NOTES, areas explored, monsters encountered, other

* Winged golden helm forces DM to confirm critical rolls against the wearer. Does not grant AC bonus.

EXPERIENCE

TREASURE and COINS

* 3276 XP

* 710 gp, 4 sp

Minimum for next level_

4065