

Exercise 1

Consider the rotation matrix

$$R_d = \frac{1}{3} \begin{pmatrix} -2 & 2 & -1 \\ 2 & 1 & -2 \\ -1 & -2 & -2 \end{pmatrix}$$

Find, if possible, all angle-axis pairs (θ, r) that provide the desired orientation R_d . At the end, check your results by verifying that $R(\theta, r) = R_d$.

By considering the explicit representation of $R(\theta, r)$, we know that:

$$\text{Trace } R_d = \frac{1}{3}(-2+1-2) = -1 = 1 + 2\cos\theta \Rightarrow 2\cos\theta = -2 \Rightarrow \cos\theta = -1 \Rightarrow \sin\theta = 0$$

$\Rightarrow \theta = \pm\pi$. We have to solve $R_d = 2rr^T - I$ for r :

$$\frac{1}{3} \begin{bmatrix} -2 & 2 & -1 \\ 2 & 1 & -2 \\ -1 & -2 & -2 \end{bmatrix} = 2 \begin{bmatrix} r_x^2 - 1 & r_x r_y & r_x r_z \\ r_x r_y & r_y^2 - 1 & r_y r_z \\ r_x r_z & r_y r_z & r_z^2 - 1 \end{bmatrix} \Rightarrow$$

$$2r_z^2 - 2 = \frac{1}{3} \Rightarrow 2r_z^2 = \frac{1}{3} + 2 \Rightarrow r_z^2 = \frac{1}{6} + 1 \Rightarrow r_z = \pm\sqrt{\frac{7}{6}} = \pm\sqrt{42}/6 \approx \pm 1.08$$

Case $r_z = \frac{\sqrt{42}}{6}$:

$$\text{Since } 2r_y r_z = -\frac{2}{3} \Rightarrow r_y = -\frac{1}{3r_z} = -0.3 \Rightarrow \begin{matrix} 2 \text{ solutions} \\ \text{Found} \end{matrix}$$

$$\text{Since } 2r_x r_z = \frac{2}{3} \Rightarrow r_x = \frac{1}{3r_z} = \sqrt{42}/21 = 0.3$$

Case $r_z = -\frac{\sqrt{42}}{6}$:

$$\text{Since } 2r_y r_z = -\frac{2}{3} \Rightarrow r_y = -\frac{2}{3 \cdot 2r_z} = 0.3 \Rightarrow \begin{matrix} 2 \text{ solutions} \\ \text{Found} \end{matrix}$$

$$\text{Since } 2r_x r_z = \frac{2}{3} \Rightarrow r_x = -0.3$$

$$\diamond r = (0.3, 1.08, -0.3) \quad \theta = \pi$$

$$\diamond r = (0.3, 1.08, -0.3) \quad \theta = -\pi$$

\Uparrow
4 solutions in total
 \Downarrow

$$\diamond r = (-0.3, 1.08, 0.3) \quad \theta = \pi$$

$$\diamond r = (-0.3, 1.08, 0.3) \quad \theta = -\pi$$

Exercise 2

The end-effector of a robot undergoes a change of orientation between an initial R_i and a final R_f , as specified by

$$R_i = \begin{pmatrix} 0 & 0.5 & -\frac{\sqrt{3}}{2} \\ -1 & 0 & 0 \\ 0 & \frac{\sqrt{3}}{2} & 0.5 \end{pmatrix}, \quad R_f = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{pmatrix}$$

Provide a minimal representation of the relative rotation between the initial and the final orientation using YXY Euler angles $(\alpha_1, \alpha_2, \alpha_3)$. At the end, check your solutions by performing the direct computation.

Since we have 0R_i and 0R_f , the relative relation is ${}^iR_f = {}^iR_o {}^oR_f = {}^oR_i^T {}^oR_f =$

$${}^iR_f = \begin{bmatrix} 0 & 0 & -1 \\ 1/2 & \sqrt{3}/2 & 0 \\ -\sqrt{3}/2 & -1/2 & 0 \end{bmatrix} \quad \begin{matrix} \text{the symbolic} \\ \text{matrix for} \\ \text{the euler angles} \\ \text{YXY is} \end{matrix} \quad R_\alpha = \begin{bmatrix} c\alpha_1 & 0 & s\alpha_1 \\ 0 & 1 & 0 \\ -s\alpha_1 & 0 & c\alpha_1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & c\alpha_2 & -s\alpha_2 \\ 0 & s\alpha_2 & c\alpha_2 \end{bmatrix} \begin{bmatrix} c\alpha_3 & 0 & s\alpha_3 \\ 0 & 1 & 0 \\ -s\alpha_3 & 0 & c\alpha_3 \end{bmatrix}$$

$$\Rightarrow R_\alpha = \begin{bmatrix} c\alpha_1 & s\alpha_1 s\alpha_2 & s\alpha_1 c\alpha_2 \\ 0 & c\alpha_2 & -s\alpha_2 \\ -s\alpha_1 & c\alpha_1 s\alpha_2 & c\alpha_1 c\alpha_2 \end{bmatrix} \begin{bmatrix} c\alpha_3 & 0 & s\alpha_3 \\ 0 & 1 & 0 \\ -s\alpha_3 & 0 & c\alpha_3 \end{bmatrix}$$

I have to solve

$$\begin{bmatrix} S_1 S_2 & C_2 & -S_2 C_3 \\ S_2 S_3 & C_1 S_2 & C_3 \end{bmatrix} = \begin{bmatrix} 0 & 0 & -1 \\ 1/2 & -\sqrt{3}/2 & 0 \\ -\sqrt{3}/2 & -1/2 & 0 \end{bmatrix}$$

$$\cos \alpha_2 = -\sqrt{3}/2 \Rightarrow \sin \alpha_2 = \pm 1/2$$

$$\Rightarrow \begin{cases} \sin \alpha_1 \sin \alpha_2 = 0 \\ \cos \alpha_1 \sin \alpha_2 = -1/2 \end{cases} \Rightarrow \begin{cases} \sin \alpha_1 = 0 \\ \cos \alpha_1 (\pm 1/2) = -1/2 \end{cases} \Rightarrow \begin{cases} \sin \alpha_2 = 1/2 \Rightarrow \cos \alpha_1 = -1 \Rightarrow \\ \sin \alpha_2 = -1/2 \Rightarrow \cos \alpha_1 = 1 \Rightarrow \end{cases}$$

For now, we have 2 cases:

$$\begin{cases} \cos \alpha_2 = -\sqrt{3}/2 \\ \sin \alpha_2 = 1/2 \\ \cos \alpha_1 = -1 \\ \sin \alpha_1 = 0 \end{cases} \quad \text{AND} \quad \begin{cases} \cos \alpha_2 = -\sqrt{3}/2 \\ \sin \alpha_2 = -1/2 \\ \cos \alpha_1 = 1 \\ \sin \alpha_1 = 0 \end{cases}$$

$$\text{Since } -\sin \alpha_2 \cos \alpha_3 = 0 \Rightarrow$$

$$\cos \alpha_3 = 0$$

$$\Rightarrow \sin \alpha_2 = 1/2 \Rightarrow \frac{1}{2} \sin \alpha_3 = \frac{1}{2} \Rightarrow \sin \alpha_3 = 1$$

$$\Rightarrow \sin \alpha_2 = -1/2 \Rightarrow -\frac{1}{2} \sin \alpha_3 = \frac{1}{2} \Rightarrow \sin \alpha_3 = -1$$

$$\Rightarrow \begin{cases} \cos \alpha_2 = -\sqrt{3}/2 \\ \sin \alpha_2 = 1/2 \\ \cos \alpha_1 = -1 \\ \sin \alpha_1 = 0 \\ \cos \alpha_3 = 0 \\ \sin \alpha_3 = 1 \end{cases} \quad \text{AND} \quad \begin{cases} \cos \alpha_2 = -\sqrt{3}/2 \\ \sin \alpha_2 = -1/2 \\ \cos \alpha_1 = 1 \\ \sin \alpha_1 = 0 \\ \cos \alpha_3 = 0 \\ \sin \alpha_3 = -1 \end{cases}$$

$$\Rightarrow \alpha = (-\pi/2, \frac{5\pi}{6}, \pi/2) \text{ or } \alpha = (\pi/2, -\frac{5\pi}{6}, -\pi/2)$$

Exercise 3

A DC motor is used to move a link of length $L = 0.7$ [m], as shown in Fig. 1. The motor mounts on its axis an absolute encoder and uses as transmission elements an Harmonic Drive having a flexspline with $N_{FS} = 160$ teeth and a gear with two toothed wheels of radius $r_1 = 2$ and $r_2 = 4$ [cm], respectively.

- If the motor inertia is $J_m = 1.2 \cdot 10^{-4}$ [kgm²], determine the optimal value of the link inertia J_l around the axis at its base which minimizes the motor torque τ_m needed for a desired link acceleration $\ddot{\theta}$. What is then the value of τ_m (in [Nm]) for $\ddot{\theta} = 7$ [rad/s²]

- Compute the reduction ratio $n_r > 1$ of the transmission system. Which is the direction of rotation of the link when the motor angular position θ_m is turning counterclockwise?
- Determine the resolution of the absolute encoder that allows distinguishing two link tip positions that are $\Delta r = 0.1$ [mm] away. What should be the minimum number of tracks N_t of the encoder?

- If the link has an angular range $\Delta \theta_{max} = 180^\circ$, how many turns of the motor are needed to cover the entire range? With a multi-turn absolute encoder, what is the minimum number of bits for counting all these turns?

The red. ratio of the harmonic drive is $\frac{N_r}{2} = 80$. The red. ratio of the gears is $\frac{r_2}{r_1} = 2 \Rightarrow n_r = 160$, every 160 revolution of the motor, we have one revolution of the link. $\theta_m = 160 \theta_L$, $\theta_L = \frac{1}{160} \theta_m$

If two link tip positions are at distance $\Delta r = 0.1$ mm,

$$\frac{2\pi L}{360} = \frac{\Delta r}{\Delta \theta_L} \Rightarrow \frac{2\pi \cdot 0.7}{360} = \frac{(1/10000)}{\Delta \theta_L} \Rightarrow \Delta \theta_L = 8.18 \cdot 10^{-3} \text{ degrees the encoder, to}$$

detect a change of $\Delta \theta_L$ on the link, should detect a change of $\Delta \theta_m = 160 \Delta \theta_L = 0.13$ degrees. Number of tracks is $N_t = \lceil \log_2 \left(\frac{360}{0.13} \right) \rceil = 12$

The optimal ratio is $n_r = \sqrt{J_L / J_m}$ so the optimal J_L is

$$160 = \sqrt{\frac{J_L}{1.2 \cdot 10^{-4}}} \Rightarrow J_L = 3.072 \text{ Kg m}^2 \text{ The Torque } \tau_m \text{ needed}$$

$$\text{is } \tau_m = (1.2 \cdot 10^{-4} \cdot 160 + \frac{1}{160} \cdot 3.072) 7 = 0.2688 \text{ Nm}$$

To perform 180° on the link the motor should perform $160 \cdot 180 \text{ degrees} = 80 \text{ Turns}$.

Exercise 4

A large 6R robot manipulator is mounted on the ceiling of an industrial cell and holds firmly a cylindric object in its jaw gripper. The world frame RF_w of the cell is placed on the floor, at about the cell center. The robot base frame RF_0 is defined by wT_0 , while its end-effector frame RF_e has the origin O_e at the center of the grasped object. The robot direct kinematics is expressed in symbolic form by ${}^0T_e(q)$, in terms of the joint variables q . A camera is placed in the cell and its frame RF_c , having the origin O_c at the center of the image plane and the z_c unit vector along the focal axis of the camera, is defined by eT_c .

The relation between the ee and the camera is expressed by

The following matrix: ${}^eT_c = \begin{bmatrix} A & B & 0 & 0 \\ 0 & 0 & -1 & d \\ 0 & 0 & 0 & 1 \end{bmatrix}$ where $A, B \in \mathbb{R}^3$ such that $\begin{bmatrix} A & B & \begin{smallmatrix} 0 \\ 0 \\ -1 \end{smallmatrix} \end{bmatrix} \in SO(3)$ and $\det \begin{bmatrix} A & B & \begin{smallmatrix} 0 \\ 0 \\ -1 \end{smallmatrix} \end{bmatrix} = 1$.

A and B are free but constrained vectors because it's irrelevant the angle between z_c and x_c from z_c .

We know that ${}^eT_c = {}^0T_e^{-1}(q) {}^wT_0^{-1} {}^wT_c$, this is the task kinematics equation.

The task is redundant: we have 6 dof but we don't want to control the full pose, just the position and the alignment to the camera, in the regular case we have ∞ solutions.

Exercise 5

For the spatial RPR robot of Fig. 3, complete the assignment of Denavit-Hartenberg (DH) frames and fill in the associated table of parameters. The origin of the last frame should be placed at the point P . Moreover, the frame assignment should be such that all constant DH parameters are *non-negative* and the value of the joint variables q_i , $i = 1, 2, 3$, are *strictly positive* in the shown configuration. Compute then the direct kinematics $p = f(q)$ for the position of point P .

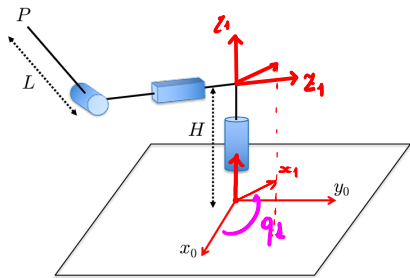
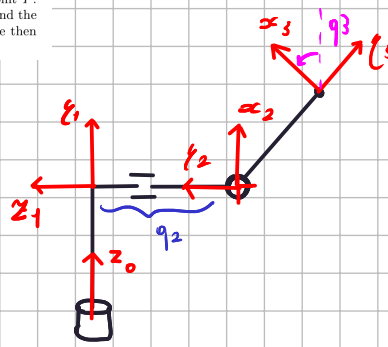


Figure 3: A spatial RPR robot.



	a_i	α_i	d_i	θ_i
1	$\pi/2$	0	H	q_1
2	$\pi/2$	0	q_2	$\pi/2$
3	0	L	0	q_3

$$\begin{bmatrix} \cos q_1 & 0 & \sin q_1 & 0 \\ \sin q_1 & 0 & -\cos q_1 & 0 \\ 0 & 1 & 0 & H \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & q_2 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos q_3 & -\sin q_3 & 0 & L \cos q_3 \\ \sin q_3 & \cos q_3 & 0 & L \sin q_3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} =$$

$$= \begin{bmatrix} 0 & \sin q_1 & \cos q_1 & q_2 \sin q_1 \\ 0 & -\cos q_1 & \sin q_1 & -q_2 \cos q_1 \\ 1 & 0 & 0 & H \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos q_3 & -\sin q_3 & 0 & L \cos q_3 \\ \sin q_3 & \cos q_3 & 0 & L \sin q_3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} =$$

$$\begin{bmatrix} \sin q_3 & \sin q_3 & \cos q_3 & L \sin q_3 + q_2 \sin q_1 \\ -\cos q_3 & -\cos q_3 & \sin q_3 & -L \cos q_3 - q_2 \cos q_1 \\ \cos q_3 & -\sin q_3 & 0 & L \cos q_3 + H \\ 0 & 0 & 0 & 1 \end{bmatrix} \Rightarrow f(q) = p = \begin{cases} L \sin q_1 \sin q_3 + q_2 \sin q_1 & x \\ -L \cos q_1 \sin q_3 - q_2 \cos q_1 & y \\ L \cos q_3 + H & z \end{cases}$$

Exercise 6

For the spatial RPR robot of Fig. 3, provide the closed-form expression of the inverse kinematics for the position p of point P . Assuming for simplicity that the joints have unlimited ranges, how many inverse kinematics solutions are there in the regular case? Compute the numerical values of all inverse solutions q when $p = (3, 4, 1.5)$ [m] and the geometric parameters of the robot are $H = L = 1$ [m]. Check the solutions!

note: s_3 is not $\sin(q_3)$ but just a symbol to replace the square root of 1 minus...ecc

$$\begin{cases} p_x = L \sin q_1 \sin q_3 + q_2 \sin q_1 \\ p_y = -L \cos q_1 \sin q_3 - q_2 \cos q_1 \\ p_z = L \cos q_3 + H \end{cases}$$

We can find

$$q_3: p_z = L \cos q_3 + H \Rightarrow \cos q_3 = \frac{p_z - H}{L} \Rightarrow \sin q_3 = \pm \sqrt{1 - \frac{(p_z - H)^2}{L^2}}$$

$$\Rightarrow q_3 = \arcsin \left\{ \pm s_3, \cos q_3 \right\}$$

s_3

"

\Rightarrow to find q_2 we square and sum the first two

$$p_x^2 + p_y^2 = L^2 s_3^2 + q_2^2 + 2L s_3 q_2 \sin^2 q_1 + 2L s_3 q_2 \cos^2 q_1 =$$

$$\Rightarrow q_2^2 + (2L s_3) q_2 + (L^2 s_3^2 - p_x^2 - p_y^2) = 0 \Leftarrow \text{Solvable for } q_2$$

$$\Delta = 4L^2 s_3^2 - 4(L^2 s_3^2 - p_x^2 - p_y^2) = 4L^2 s_3^2 - 4L^2 s_3^2 + 4p_x^2 + 4p_y^2 = 4p_x^2 + 4p_y^2$$

$$q_2 = \frac{-2L s_3 \pm \sqrt{\Delta}}{2} \Rightarrow \begin{matrix} \nearrow q_2^+ \\ \searrow q_2^- \end{matrix} \text{ for each value of } s_3 \Rightarrow 4 \text{ solutions in total.}$$

\Rightarrow the remaining q_1 can be found by solving the 2×2 linear system for $\cos q_1, \sin q_1$.

$$\text{Let } H = L = 1 \text{ and } p = (3, 4, 1.5). \cos q_3 = \frac{1.5 - 1}{1} = \frac{1}{2} \Rightarrow \sin q_3 = \pm \sqrt{1/2} = \pm \frac{\sqrt{2}}{2}$$

$$\Rightarrow q_3 = 0.955 \text{ or } q_3 = -0.955$$

Case $q_3 = 0.955$

$$\Delta = 4 \left(\frac{\sqrt{2}}{2} \right)^2 - 4 \left(\left(\frac{\sqrt{2}}{2} \right)^2 - 3^2 - 4^2 \right) =$$

$$2\sqrt{2} - 4 \left(\frac{1}{2} - 9 - 16 \right) = 100.82$$

$$\Rightarrow q_2 = \frac{-\sqrt{2} + \sqrt{\Delta}}{2}, q_2 = \frac{-\sqrt{2} - \sqrt{\Delta}}{2} \Rightarrow \begin{cases} 3 = \sin q_1 \frac{\sqrt{2}}{2} + 4.31 \sin q_1 \\ 4 = -\cos q_1 \frac{\sqrt{2}}{2} - 4.31 \cos q_1 \end{cases}$$

$$\begin{cases} 3 = \sin q_1 \frac{\sqrt{2}}{2} - 5.72 \sin q_1 \\ 4 = -\cos q_1 \frac{\sqrt{2}}{2} + 5.72 \cos q_1 \end{cases}$$

$$\Rightarrow q_2 = 4.31 \text{ or } q_2 = -5.727$$