

Exercise 4

For a 4-dof robot, consider the task vector

$$\mathbf{r} = \mathbf{f}(q) = \begin{pmatrix} q_2 \cos q_1 + q_3 \cos(q_1 + q_3) \\ q_2 \sin q_1 + q_3 \sin(q_1 + q_3) \\ q_1 + q_3 \end{pmatrix}. \quad (2)$$

Determine all singular configurations for the corresponding analytic robot Jacobian  $\mathbf{J}(q)$ . Moreover, find if possible:

- a joint velocity  $\dot{q}_0 \neq 0$  such that  $\dot{\mathbf{r}} = 0$  when the robot is in a regular configuration;
- all joint velocities  $\dot{q}$  such that  $\dot{\mathbf{r}} = 0$  when the robot is in a singular configuration;
- the direction(s) along which no task velocity can be realized when the robot is in the chosen singular configuration;
- a generalized task force  $\mathbf{f}_0 \neq 0$  that is statically balanced by the joint torque  $\boldsymbol{\tau} = 0$  when the robot is in a regular configuration;
- all generalized task forces  $\mathbf{f}$  that can be statically balanced by zero joint torque when the robot is in the chosen singular configuration.

The analytic Jacobian is

$$\mathbf{J}(q) = \begin{pmatrix} -q_2 s_1 - q_3 s_{13} & c_1 & -q_3 s_{13} & c_{13} \\ q_2 c_1 + q_3 c_{13} & s_1 & q_3 c_{13} & s_{13} \\ 1 & 0 & 1 & 0 \end{pmatrix}$$

The singular conf. happens if  $q_3 = 0$  or  $q_3 = \pi$ , in such case, the columns 2 and 4 are linearly dependent. This happens also if  $q_2 = 0$ , in such case the col. 1 and 3 are lin. dep.

In a regular conf. such  $q^* = (q_1 = 0, q_2 = \frac{\pi}{2}, q_3 = \frac{\pi}{2}, q_4 = 1)$  we have:

$$\mathbf{J}(q^*) = \mathbf{J}^* = \begin{pmatrix} -1 & 1 & -1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix} \text{ and } \text{Ker } \mathbf{J}^* \text{ is given by } \mathbf{x} : \mathbf{J}^* \mathbf{x} = 0 \Rightarrow$$

$$\mathbf{J}^* \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{cases} -x_1 + x_2 - x_3 = 0 \\ x_1 + x_4 = 0 \\ x_1 + x_3 = 0 \end{cases} \Rightarrow \begin{cases} x_1 = -x_3 \\ x_2 = 0 \\ x_3 = x_4 \end{cases} \Rightarrow \dot{q} = \begin{pmatrix} -1 \\ 0 \\ 1 \\ 1 \end{pmatrix} \text{ realize } \dot{\mathbf{r}} = 0:$$

$$\dot{\mathbf{r}} = \begin{pmatrix} -1 & 1 & -1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} -1 \\ 0 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

Now i consider a singular conf.  $q_s = (0 \ 0 \ 0 \ 0)^T \Rightarrow$

$$\mathbf{J}_s = \begin{pmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 \end{pmatrix} \Rightarrow i: \text{study } \text{Ker } \mathbf{J}_s \Rightarrow \mathbf{J}_s \mathbf{x} = 0 \Rightarrow \begin{cases} x_2 + x_4 = 0 \\ x_1 + x_3 = 0 \end{cases} \Rightarrow \text{Ker } \mathbf{J}_s = \text{Span} \left\{ \begin{pmatrix} 1 \\ 0 \\ -1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \\ -1 \end{pmatrix} \right\}$$

Regular conf.  $q^*$ : a force  $\mathbf{f}_0$  balances  $\boldsymbol{\tau} = 0$  if  $\mathbf{J}^{*\top} \mathbf{f}_0 = 0 \Rightarrow$

$$\text{Ker } \mathbf{J}^{*\top} \Rightarrow \begin{pmatrix} -1 & 1 & 1 \\ 1 & 0 & 0 \\ 1 & 1 & 0 \end{pmatrix} \mathbf{x} = 0 \Rightarrow \begin{cases} -x_1 + x_2 + x_3 = 0 \\ x_1 = 0 \\ -x_1 + x_3 = 0 \\ x_1 + x_2 = 0 \end{cases} \Rightarrow \begin{cases} x_1 = 0 \\ x_2 = 0 \Rightarrow \text{Ker } \mathbf{J}^{*\top} = \{0\} \Rightarrow \\ x_3 = 0 \end{cases} \left\{ \begin{array}{l} \mathbf{f}_0 \neq 0 \text{ st.} \\ \mathbf{J}^{*\top} \mathbf{f}_0 = 0 \\ \text{doesn't exists.} \end{array} \right.$$

Now i study  $\text{Ker } \mathbf{J}_s^T$ :

$$\begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{pmatrix} \mathbf{x} = 0 \Rightarrow \begin{cases} x_3 = 0 \\ x_1 = 0 \end{cases} \Rightarrow \text{Ker } \mathbf{J}_s^T = \text{Span} \left\{ \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \right\}$$

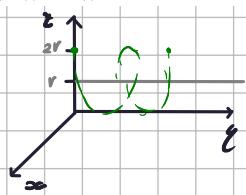
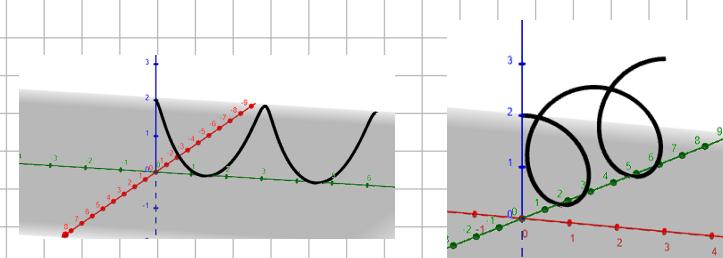
### Exercise 5

The end-effector of a robot manipulator should follow a helical path  $\mathbf{p} = \mathbf{p}(s)$ , parametrized by the scalar  $s \geq 0$ . The helix is right-handed, with radius  $r = 0.4$  m and pitch  $2\pi h$ , with  $h = 0.3$  m, starting from the position  $\mathbf{p}_0 = (0, 0, r)$  at  $s = 0$ . Its axis passes through the point  $C = (0, 0, r)$  and is parallel to the  $y$ -axis. In the time interval  $t \in [0, T]$ , the robot end-effector should trace two complete turns of the helix, starting and ending its (rest-to-rest) motion with zero velocity, i.e., with  $\dot{\mathbf{p}}(0) = \dot{\mathbf{p}}(T) = 0$ .

Plan a timing law  $s = s(t)$  that minimizes the motion time  $T$  under the following bounds on the norm of the velocity and on the (absolute) tangential and normal accelerations,

$$\|\dot{\mathbf{p}}\| \leq V, \quad \|\dot{\mathbf{p}}^T \mathbf{t}\| \leq A, \quad \|\dot{\mathbf{p}}^T \mathbf{n}\| \leq A, \quad (3)$$

where  $\mathbf{t} = \mathbf{t}(s)$  and  $\mathbf{n} = \mathbf{n}(s)$  are the unit axes of the Frenet frame tangent and normal to the path. Determine the minimum time  $T^*$  when  $V = 2$  m/s and  $A = 4.5$  m/s<sup>2</sup>. Sketch the profiles of  $s(t)$ ,  $\dot{s}(t)$  and  $\ddot{s}(t)$  in the obtained time-optimal solution.



$$\mathbf{p}(s) = \begin{cases} r \sin(4\pi s) \\ 2\pi h \cdot s \\ r + r \cos(4\pi s) \end{cases}$$

need the length of the curve.

$$\mathbf{p}'(s) = \frac{d\mathbf{p}}{ds} = \begin{cases} 4\pi r \cdot \cos(4\pi s) \\ 2\pi h \\ -4\pi r \cdot \sin(4\pi s) \end{cases}$$

$$\|\mathbf{p}'(s)\| = \sqrt{(16\pi^2 r^2 \cdot \cos^2(4\pi s) + 16\pi^2 r^2 \cdot \sin^2(4\pi s) + 4\pi^2 h^2)^{1/2}} = \sqrt{(16\pi^2 r^2 + 4\pi^2 h^2)^{1/2}} = \sqrt{4\pi^2 (4r^2 + h^2)} \approx 5.368$$

$$\Rightarrow L = \int_0^1 \|\mathbf{p}'(s)\| ds = \int_0^1 5.368 ds = 5.368$$

$$\text{The tangent vector } \mathbf{t}(s) \text{ is given by } \frac{\mathbf{p}'(s)}{\|\mathbf{p}'(s)\|} = \frac{1}{L} \begin{pmatrix} 4\pi r \cdot \cos(4\pi s) \\ 2\pi h \\ -4\pi r \cdot \sin(4\pi s) \end{pmatrix} = \begin{pmatrix} 0.936 \cos(4\pi s) \\ 0.352 \\ -0.936 \sin(4\pi s) \end{pmatrix}$$

the normal vector  $\mathbf{n}(s)$  is  $\frac{\mathbf{t}'(s)}{\|\mathbf{t}'(s)\|}$ .

$$\mathbf{t}'(s) = \begin{pmatrix} -4\pi \cdot 0.936 \sin(4\pi s) \\ 0 \\ -4\pi \cdot 0.936 \cos(4\pi s) \end{pmatrix} = \begin{pmatrix} -11.762 \cdot \sin(4\pi s) \\ 0 \\ -11.762 \cdot \cos(4\pi s) \end{pmatrix} \Rightarrow \|\mathbf{t}'(s)\| = 11.762 \Rightarrow \mathbf{n}(s) = \begin{pmatrix} -\sin(4\pi s) \\ 0 \\ -\cos(4\pi s) \end{pmatrix}$$

Now, i have to find the bounds on the timing law  $s(t)$  that dont overflow the bounds on  $\dot{s}$  and  $\ddot{s}$ .

$$\Rightarrow \|\dot{\mathbf{p}}\| \leq V \Rightarrow \left\| \frac{d\mathbf{p}}{ds} \frac{ds}{dt} \right\| \leq V \Rightarrow \|\mathbf{p}'\| \cdot |\dot{s}| \leq V \Rightarrow |\dot{s}| \leq \frac{V}{5.368}$$

$$\text{Now i compute } \ddot{\mathbf{p}}^T \mathbf{t}(s), \quad \ddot{\mathbf{p}}(s) = \mathbf{p}'' \ddot{s}^2 + \mathbf{p}' \ddot{s} = \ddot{s}^2 \begin{pmatrix} -63.165 \cdot \sin(4\pi s) \\ 0 \\ -63.165 \cdot \cos(4\pi s) \end{pmatrix} + \ddot{s} \begin{pmatrix} 5.026 \cdot \cos(4\pi s) \\ 2\pi h \\ -5.026 \cdot \sin(4\pi s) \end{pmatrix} =$$

$$\left( \ddot{s}^2 \begin{pmatrix} -63.165 \cdot \sin(4\pi s) \\ 0 \\ -63.165 \cdot \cos(4\pi s) \end{pmatrix} + \ddot{s} \begin{pmatrix} 5.026 \cdot \cos(4\pi s) \\ 2\pi h \\ -5.026 \cdot \sin(4\pi s) \end{pmatrix} \right)^T \mathbf{t}(s) = \ddot{s} (4.704 \cos^2(4\pi s) + 0.663 + 4.704 \sin^2(4\pi s)) = 5.367 \ddot{s}$$

$$\Rightarrow |5.367 \ddot{s}| \leq A \Rightarrow |\ddot{s}| \leq \frac{A}{5.367}$$

Now i have to consider  $\ddot{\mathbf{p}}^T \mathbf{n}$ .

$$\left( \ddot{s}^2 \begin{pmatrix} -63.165 \cdot \sin(4\pi s) \\ 0 \\ -63.165 \cdot \cos(4\pi s) \end{pmatrix} + \ddot{s} \begin{pmatrix} 5.026 \cdot \cos(4\pi s) \\ 2\pi h \\ -5.026 \cdot \sin(4\pi s) \end{pmatrix} \right)^T h(s) =$$

$$\left( \ddot{s}^2 \begin{pmatrix} -63.165 \cdot \sin(4\pi s) \\ 0 \\ -63.165 \cdot \cos(4\pi s) \end{pmatrix} + \ddot{s} \begin{pmatrix} 5.026 \cdot \cos(4\pi s) \\ 2\pi h \\ -5.026 \cdot \sin(4\pi s) \end{pmatrix} \right)^T \begin{pmatrix} -\sin(4\pi s) \\ 0 \\ -\cos(4\pi s) \end{pmatrix} = \ddot{s}^2 \cdot 63.165$$

$$|\dot{s}^2 \cdot 63.165| \leq A \Rightarrow \dot{s}^2 \leq \frac{A}{63.165} \Rightarrow |\dot{s}| \leq 0.12587\sqrt{A}$$

The bounds for  $\dot{s}$  is  $V_{max} = \min \left\{ 0.12587\sqrt{A}, \frac{\sqrt{V}}{5.368} \right\}$  For  $\ddot{s}$  is  $\frac{A}{5.368}$

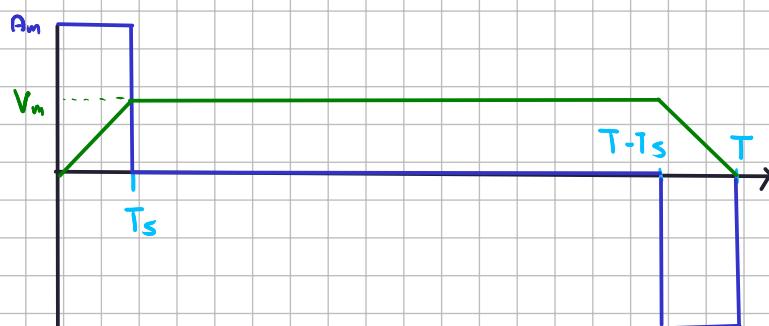
IF  $V=2$  and  $A=4.5$  i get  $V_{max} = 0.2668$  and  $A_{max} = 0.838$

For a b-c-b profile, From the equations i get:

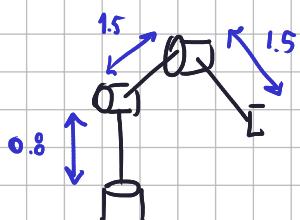
$$T_s = \frac{v_{max}}{a_{max}}$$

$$T = \frac{La_{max} + v_{max}^2}{a_{max}v_{max}}$$

$$T = 20.438 \text{ [sec]}. \quad T_s = 0.3183$$



the WS<sub>1</sub> of the elbow type is a sphere of radius 3 [m] centered at 0.8 [m] from the base.



The analytical Jacobian of that manipulator is

$$J = \begin{pmatrix} -1.5s_1(c_2 + c_{23}) & -1.5c_1(s_1 + s_{23}) & -1.5c_1s_{23} \\ 1.5c_1(c_2 + c_{23}) & 1.5s_1(s_2 + s_{23}) & 1.5s_1s_{23} \\ 0 & 1.5(c_2 + c_{23}) & 1.5c_{23} \end{pmatrix}$$

We have  $\det J = -3.375 s_3 (c_2 + c_{23}) \Rightarrow J$  is singular if  $q_3 \in \{0, \pi\}$

To avoid the singularities, i choose a location for the base s.t.  $p(s)$  is always inside WS<sub>1</sub> and never on the frontier.

Since the pitch is  $2\pi h$ , if i choose  $(x_b, y_b) = (0, \pi h)$ , the farthest point on  $p(s)$  from  $(x_b, y_b, 0)$  is  $p(0)$  and  $p(\pm)$ .

$p(0) = (0, 0, 2r)$ . Is this inside WS<sub>1</sub>?

$$WS_1 = \left\{ u : \|u - (0, \pi h, 0.8)\| \leq 3 \right\} \Rightarrow \|(0, -\pi h, 2r - 0.8)\| = \frac{3}{10}\pi < 3 \Rightarrow \text{the robot never occurs in singul.}$$