

Cadavre and Background

The initial cadavre aimed to tackle the question of “What does it mean to be human?” The cadavre highlighted four aspects of humanity: Human as Perfection, Human as Action, Human as Physical Creation, and Human as Flesh. These four aspects analyze humans over time, aligning with the notion that humans are made up of everything we have ever done and created. Using this, the created object aimed to include aspects of human history, while incorporating an “all-seeing and all-knowing” eye. Soon, this background led to the creation of the “Eye of Civilization”.

The Eye of Civilization is an ancient artifact containing all knowledge, even knowledge that has been lost to time. This lost knowledge includes the secret of human existence, yet the answer has never been fully, truly revealed. This is due to the Eye “judging” every person seeking answers, and revealing different truths based on the seeker’s knowledge, intentions, and soul. For those who are deemed “worthy” to receive the Eye’s knowledge, they must fully open their heart, mind, and soul to it, staring into its eye and allowing for themselves to be completely taken over while visions are projected in their mind. The Eye may even force a seeker to face themselves, such as showing a power-seeker their greed, a truth seeker the beauty of human life, or may show nothing at all to someone who it does not deem ready.

