Introduction

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1) Given an over-complete dictionary $\mathbf{D} = \begin{bmatrix} \mathbf{d}_1 & \cdots & \mathbf{d}_K \end{bmatrix} \in \mathbb{R}^{5 \times K}$ with K atoms, sparse coding seeks to representing a feature vector \mathbf{y}_i using at most T_0 atoms:

$$\min_{\mathbf{x}_i \in \mathbb{R}^K} \|\mathbf{y}_i - \mathbf{D}\mathbf{x}_i\|_2, \quad \text{s.t.} \quad \|\mathbf{x}_i\|_0 \leqslant T_0[1]$$
 (1)

- 2) From a robustness point of view, sparse vectors are desired to be stable against content-preserving manipulations. [1]
- 3) K-SVD [27] is one of the most effective algorithms for dictionary learning, in which approximation error is minimized by alternatively updating X and D. However, it does not take the mutual coherence constraint into account. [1]
- 4) Denote the training set by $V = [v_1, \dots, v_S]$, then the objective of dictionary learning can be expressed as

minimize
$$\|\mathbf{V} - \mathbf{D}\mathbf{X}\|_2$$

subject to $\mu(\mathbf{D}) \leq \mu_0$; $\|\mathbf{x}_i\| \leq T_0, 1 \leq i \leq S^{[1]}$ (2)

- 5) Algorithm 1 outlines the procedures of dictionary learning. [1]
- 6) In contrast to RVFL theories for semi-randomness, ELM theories show that
 - a) Generally speaking, all the hidden node parameters can be randomly generated as long as the activation function is nonlinear piecewise continuous;
 - b) all the hidden nodes can be not only independent from training samples but also independent from each other;
 - c) ELM theories are valid for but not limited to sigmoid networks, RBF networks, threshold networks, trigonometric networks, fuzzy inference systems, fully complex neural networks, high-order networks, ridge polynomial networks, wavelet networks, Fourier series, and biological neurons whose modeling/shapes may be unknown, *etc.* [9], [10], [13].

[2]

REFERENCES

- [1] N. L. Yue, "Robust content fingerprinting algorithm based on sparse coding," IEEE Signal Processing Letters, vol. 22, no. 9, pp. 1254–1258, 2015. 1
- [2] G. B. Huang, Z. Bai, L. L. C. Kasun, and M. V. Chi, "Local receptive fields based extreme learning machine," *IEEE Computational Intelligence Magazine*, vol. 10, no. 2, pp. 18–29, 2015. 1