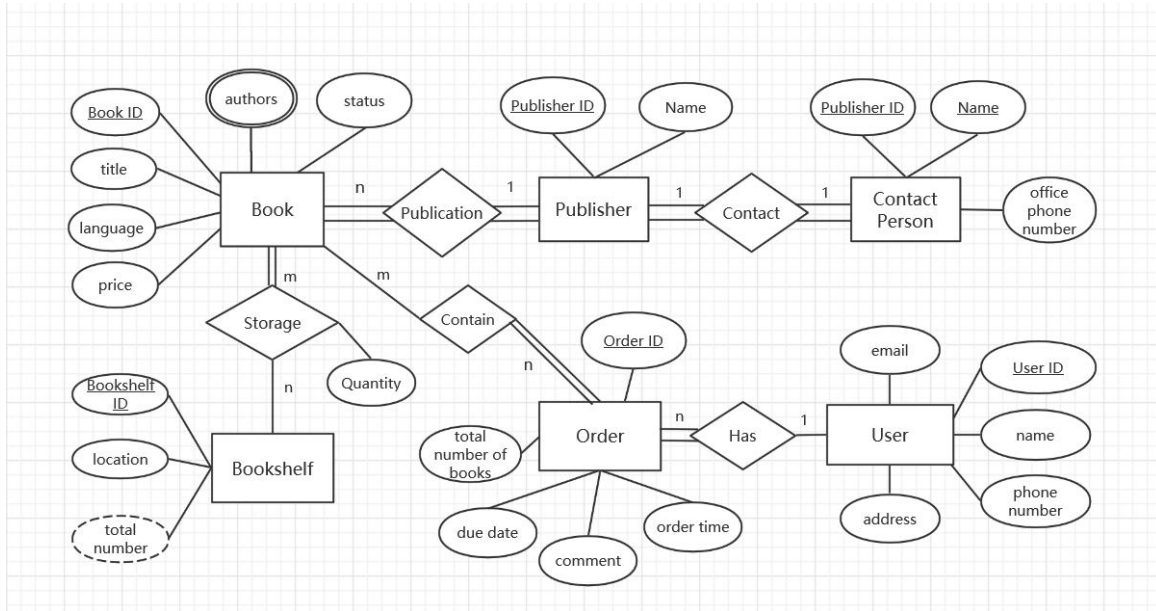


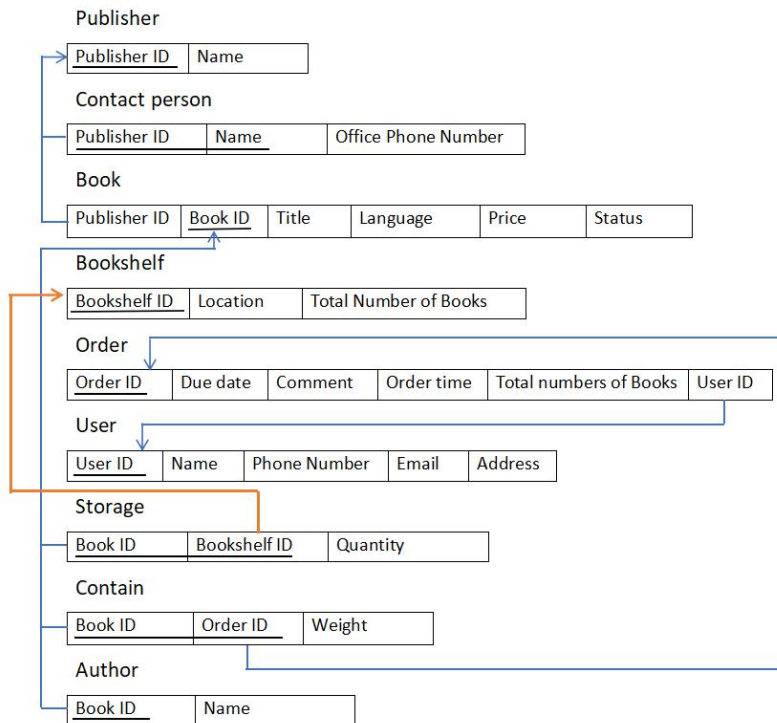
zid: z5239803 name: Zhengyang Jia

Question 1

(a)



(b)



Question 2

1) $F = \{B \rightarrow CH, BCD \rightarrow HI, EI \rightarrow H, H \rightarrow AB, I \rightarrow E\}$.

Step 1: $F' = \{B \rightarrow C, B \rightarrow H, BCD \rightarrow H, BCD \rightarrow I, EI \rightarrow H, H \rightarrow A, H \rightarrow B, I \rightarrow E\}$

Step 2: check for each relation for its redundancy.

Because $B \rightarrow H$, thus $BCD \rightarrow H$ is redundant.

Because $B \rightarrow C$, thus $BCD \rightarrow H$ is equal to $BD \rightarrow I$.

Because $I \rightarrow E$, thus $IE \rightarrow H$ can be replaced to $E \rightarrow H$.

Thus, $F_{min} = \{B \rightarrow C, B \rightarrow H, BD \rightarrow I, E \rightarrow H, H \rightarrow A, H \rightarrow B, I \rightarrow E\}$

2) Because D only exists in the left side and G does not show up in F, the attributes D and G must be included in each candidate key.

$\{A, D, G\}^+ = \{A, D, G\} = R$. Thus, ADG is not a candidate key.

$\{B, D, G\}^+ = \{A, B, C, D, E, G, H, I\} = R$. Thus, BDG is a candidate key.

$\{C, D, G\}^+ = \{C, D, G\} = R$. Thus, CDG is not a candidate key.

$\{E, D, G\}^+ = \{E, D, G\} = R$. Thus, EDG is not a candidate key.

$\{H, D, G\}^+ = \{A, B, C, D, E, G, H, I\} = R$. Thus, HDG is a candidate key.

$\{I, D, G\}^+ = \{A, B, C, D, E, G, H, I\} = R$. Thus, IDG is a candidate key.

Thus, the candidate keys are BDG, HDG, IDG.

3) It's lossless-join.

	A	B	C	D	E	G	H	I
R1	a	a	a	a	b	b	b	b
R2	b	b	b	a	a	a	a	a



	A	B	C	D	E	G	H	I
R1	a	a	a	a	a	b	a	a
R2	a	a	a	a	a	a	a	a

Because R2 can be changed to all 'a' which means it can restore R.

Also because R2 contains the candidate key DGH.

4)

R is 1NF, Because candidate keys are BDG, HDG and IDG, because $B \rightarrow CH$, non-prime attribute C,H is partially functionally dependent on BDG, which violates 2NF. Because attributes of R are atomic, thus R is 1NF

Because candidate keys are BDG, HDG, IDG, all left parts of F are not super keys, so we can decompose R by sequence in F.

Consider $B \rightarrow CH$, split R into $R1 = \{B, C, H\}$, $R2 = \{A, B, D, E, G, I\}$

Consider $H \rightarrow C$ in $R1$, split $R1$ into $R11 = \{H, B\}$, $R12 = \{H, C\}$.

Consider $BD \rightarrow I$ in $R2$, split $R2$ into $R21 = \{B, D, I\}$, $R3 = \{A, B, D, E, G\}$.

Consider $BD \rightarrow E$ in $R3$, split $R3$ into $R31 = \{B, D, E\}$, $R4 = \{A, B, D, G\}$.

Consider $B \rightarrow A$ in $R4$, split $R4$ into $R41 = \{B, A\}$, $R42 = \{B, D, G\}$.

Because $R42$ is a candidate key, so the decomposition is lossless.

One possible lossless-decomposition into BCNF is :

$R11\{\underline{H}, \underline{B}\}$, $R12\{\underline{H}, C\}$, $R21\{\underline{B}, \underline{D}, I\}$, $R31\{\underline{B}, \underline{D}, E\}$, $R41\{\underline{B}, A\}$, $R42\{B, D, G\}$.

Question 3

1)

$$A \leftarrow \sigma_{(age \geq 65 \text{ or } age \leq 24)} Visitor$$

$$B \leftarrow \pi_{\{pID\}}(A \bowtie Visit \bowtie Park)$$

2)

$$A \leftarrow Visit \div (\pi_{\{pID\}} Park)$$

3)

$$A \leftarrow \pi_{\{pID, location\}}(Park \bowtie Visit \bowtie (\sigma_{(name='Daniel')} Visitor))$$

$$B \leftarrow \pi_{\{pID, location\}}(Park \bowtie Visit \bowtie (\sigma_{(name='James')} Visitor))$$

$$C \leftarrow (A - B) \cup (B - A)$$

4)

$$A \leftarrow \pi_{\{vID, age\}}(Visitor \bowtie Visit \bowtie (\sigma_{(location='Hyde Park')} Park))$$

$$B \leftarrow \pi_{\{vID, age\}}(Visitor \bowtie Visit \bowtie (\sigma_{(location='Hyde Park')} Park))$$

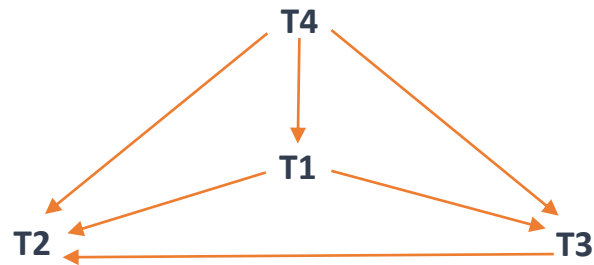
$$C \leftarrow A \bowtie (\sigma_{(A.age > B.age)} B)$$

$$D \leftarrow \pi_{\{vID\}}(A) - \pi_{\{B.vID\}}(C)$$

Question 4

(a)

1)



2) It is conflict serializable because the graph is not cyclic

Equivalent serial schedule:

Time	t_1	t_2	t_3	t_4	t_5	t_6	t_7	t_8	t_9
T_1			W(Y)	R(X)					
T_2								R(Y)	W(Z)
T_3					R(Z)	R(Y)	R(X)		
T_4	W(Y)	W(X)							

(b)

1) T3 and T4 will have a dead lock, T3 will wait for B to be unlocked while T4 will wait for C to be unlocked.

Question 5

(a)

Use a clustered B+ tree index on attributes (R.a, R.b) is the cheapest.

Because:

- 1). B+ tree is dynamic and don't has overflow pages, while hashing may have long overflow chains which degrade the efficiency.
- 2) B+ tree has better performance in range query when relation R is already sorted. 3).
- 3). As mentioned in question text, we only consider index-only plans, which means we can get results without visiting data records.

(b)

- 1) Consider the capacity of the buffer pool is 2 and the request frame sequence is 1232131, for FIFO it changes 2 times, for LRU is 3 times, and for MRU is also 3 times.
- 2) Consider the capacity of the buffer pool is 2 and the request frame sequence is 1213131, for LRU it changes 1 time, for FIFO it changes 2 times and for MRU it changes 4 times.

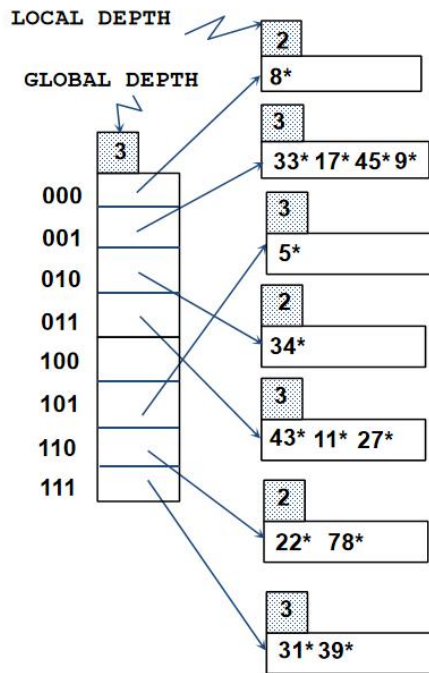
Question 6

(a)

- 1). The largest number less than 50 which will cause a split is 47.

According to the chart, only number in binary ending with 001 or 011 will cause a split, from 49 go down we can find 47 is the largest which ends with 011.

- 2). After inserting 9, 27, 78:

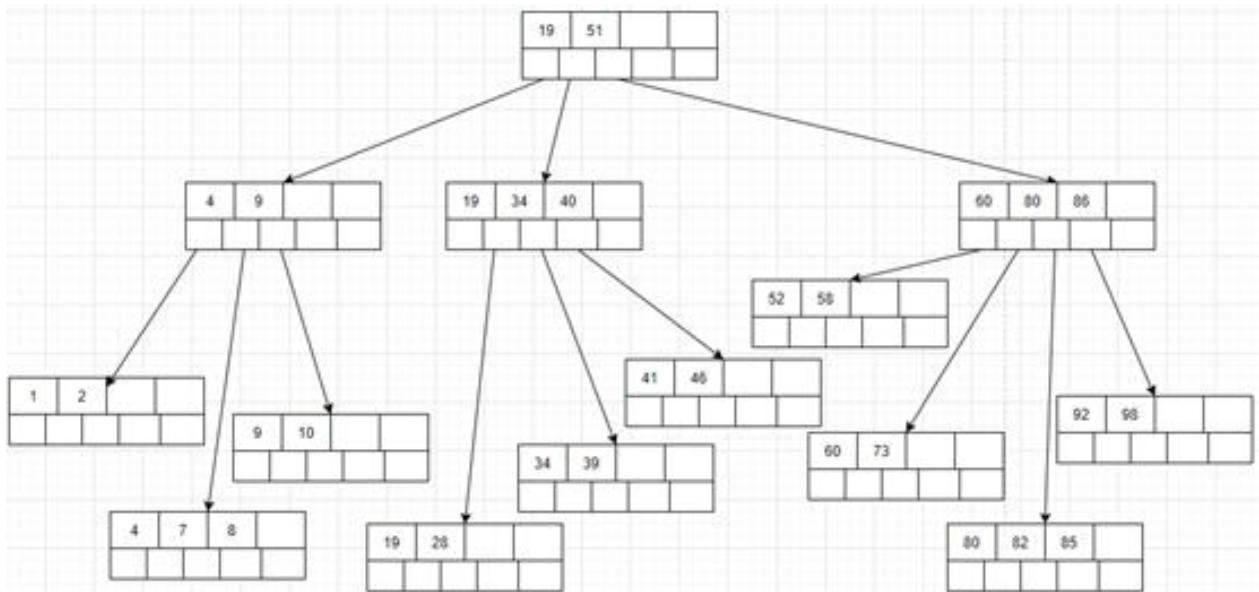


(b)

1). Minimum number= 14

Considering adding 3, 20, 21, 22, 23, 24, 25, 26, 27, 29, 30, 31, 32, 33, the B+ tree will increase depth.

2).



3).

