Dota flow-> encompasses the initial ingestion of data, any required transformations storage and analysis.

Data flow is essentially about what needs to happen with data
in order to meet business requirements and how it can be used
to answer questions about the business.



Botch Processing it's useful in cases where there is a large amount of darka quickly moving into a system.

Data over course of the day.





"End of the day" "Overnight"

-Analysis of the data as it is received Stream processing

-while it may not quite be real-time processing, delays are

tipically sub-seconds

- As data comes into the pipeline, analysis is performed and results are generally available within seconds, or even milliseconds.

ontinues of data in-stream. Example Lamba porcionable supports (batch and stream processing), incidently

- Batch or Stream for ETL and ELT

ETL VS EUT -> Both concepts refer to the process of obtaining data, extracting it from its source

and transforming it. = the tronsformed data is then stored for analysis

ETL - transforms the data before loading and storing it.

ELT - loads collected data before transforming it.

Which usually means data can be handled at greater scale.

Hybrid Processing Data flow scenario, data that's processed, used and stored is generally distributed among cloud and on-system.

>As such the dataflow it self will often travel from on-prem to cloud, and may be even vice versa.

-> Bundwith (from on-prem up to the cloud)

-) His important to assess the size of the pipe,

> the latency

→ Cost implications of data transfer.

(ingress/egress to and from the cloud)

An important consideration is how the connection from the on-prem

environment to the cloud is constructed.

swhile a site-to-site VPN might be sufficient, latercy I soves may dictate that an Express Route be considered instead.

EIL > Schema on write. > because the data is first transformed into some standard format BETORE

ETL > Schema on write. > because the data is first transformed into some standard format BETORE it's written to storage.

tht -> Sthema on read -> there is no schema enforced on the data during initial ingestion. Instead, the data is transformed AFTER it's been stored and while it's being wred.

when considering ETL us ELT, the main driver generally comes down to scale: Using ETL requires duta to be transformed before it can be loaded, this means there is lots of computer power needed.

-As such, this can hegatively impact the ability to process large amounts of data.

-> ELT, instead, separates data ingestion from the transformation process' does is allow huge amounts of data to be ingested and loaded BETORE It is transformed.

By breaking the process aport in ELT, 17's possible to ingest lots more data than with ETL.

-> You can essentially ingest data as fast as it's written.

Ultimately, if scale is a concern, ELT is the preferred strategy over ETL

Data Lifecycle

Prepare

Ingest

Process/
Transform

The different stages of the lifecycle affect data flow.

Collection: data is acquired from other processes or even user input.

Such data might be in varied formats, or it may be unstructured.

Preparation may or may not happen next, depending on the process.

In EIL process -, there is certainly a preparation step

that occurs.

Ingested: into storage. the data would tipically be ingested into cloud storage.

Analyze; and interpreted



Boothsofdish
from Jour don't have to warry about setting up or maintaining DMZ (Demilitarized Zone)

> Is important to consider lateraies and bandwitch for both
moving data To Azure and FROM Azure.

> the services available in the cloud (Paus)

> tlasticity: allows you to scale almost infinitely if necessary, pay only use.