



CĂTĂLIN-ALEXANDRU RÎPANU

Bucharest, Romania

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Relevant Education

POLYTECHNIC University of Bucharest

September 2020 – July 2024

Faculty of Automatic Control and Computers

Bucharest, Romania

- Earned a **Bachelor's Degree** in Computer Science and **Engineering** achieving a **GPA** of 9.805 / 10.00 (3.92 / 4.00).
- Relevant **coursework**: Artificial Intelligence, Machine Learning, Quantum Computing, Data Structures, Numerical Methods, Formal Languages and Automata Theory, Algorithms Analysis, Algorithms Design, Programming Paradigms.

Relevant Work Experience

POLYTECHNIC University of Bucharest

September 2024 – Present

Teaching Collaborator and Associate Researcher of [AI-MAS Laboratory](#)

Bucharest, Romania

- Focused on exploring diverse Deep Learning neural architectures across Computer Vision, Natural Language Processing, and various AI Learning Methodologies, including Knowledge Distillation, Domain Adaptation, and Federated Learning

POLYTECHNIC University of Bucharest

February 2022 – Present

University Graduate Teaching Assistant

Bucharest, Romania

- Taught students **Programming & Mathematical subjects** to deepen their **understanding** of computer internals.
- Assisted in grading student projects and served as an invigilator alongside professors during midterms and final exams.

Personal Projects

QRKT-GAN: Neural ODE Generative Network with Quantum Vision Transformers | *Quantum* July 2024

- Implemented using **Pytorch**, **Jax** and **Flax** a *Generative neural network using Quantum* tested on **CIFAR10 images**.
- Designed a Variational Quantum Circuit in **TensorCircuit**, harnessing **Quantum Entanglement** through Bell states.
- Created a Quantum Vision Transformer Architecture that leverages Runge-Kutta Numerical Methods for better scores.
- Evaluated and compared it alongside a [model](#) presented at **NeurIPS 2021**, showing promising results in Quantum AI.

IoT Platform using Microservices for Time Series Data | *MQTT, Grafana, Portainer, CI/CD, Flask* June 2024

- Implemented a *Platform* for manipulating Numerical Data coming from a large number of Internet of Things devices.
- Deployed **Grafana** in a Docker environment to visualize data and gain analytical insights through edited dashboards.
- Utilized **Portainer** in Docker Swarm to **monitor** Load Balancing effects of container **replicas** using **multiple** nodes.
- Employed **GitLab's CI/CD** for further comprehending builds & tests automation and software development practices.

COOL Compiler with ANTLR v4.0 Generator | *Lexer, Parser, Code Generation, Java, MIPS, COOL* Feb 2024

- Developed a **Java-based Compiler** for an Object-Oriented Programming language, incorporating **basic inheritance**.
- Designed **Lexical Analysis** utilizing **ANTLR4.13** to construct a grammar that accurately recognizes language tokens.
- Defined Resolution and Definition Pass traversals using **Visitor** Pattern for creating Syntactic and Semantic Analyzers.
- Developed Code Generation for translating any COOL code into MIPS Assembly. Used the *SPIM* Simulator for testing.

2016 Halite Bot | *Algorithm Design and Analysis, C++, Machine Learning, Artificial Intelligence* May 2022

- Implemented in **C++** a *Halite bot* using a **Runtime Engine** integrated within a **Framework** given by the organisers.
- Processed in a **Greedy** way the cells with the highest scores first to let the bot conserve its strength score in the match.
- Developed a **logic** such that if a border cell cannot attack, it will look for a neighboring cell with which it can combine.
- Implemented a **surplus strength** redistribution algorithm that evenly allocates excess power score to neighboring cells.

Extracurricular Activities

3DPUB Summer School

June 2022

2nd Year Student

Bucharest, Romania

- *Attended* in five **Gameloft workshops** gaining deeper knowledge of **Computer Vision** and **Fast Game Development**.

Awards

National Student Mathematics Competition "Traian Lalescu"

November 2021

2nd Year Contestant

Transilvania University of Brasov, Romania

- Earned [honorable mention](#) in the **Complex Analysis** section at the **National phase** of the mathematics competition.

Skills

Technical Skills

- Intermediate Knowledge: Data Structures, Algorithms, C/C++, Python, Java, Networking, Numpy, Pandas, Pytorch
- Basic Knowledge: TensorFlow, Jax / Flax, TensorFlow Quantum, DevOps, CUDA, Flask, SQL, Haskell, Prolog, [React](#)

Languages

- Romanian: Native Speaker
- English: Professional Level
- French: Good Command