Test Num	Description of Test	Test data	Expected outcome
1	To see whether the player can enter their name	catalin	The player should be able to enter their name successfully and the program to continue
2	To see if numbers are acceptable in the name	C-3PO	The program will not work and will give me an error
3	To see what happens when no name is entered	[no data]	The program shouldn't work as it's missing a variable
4	To see whether the player can choose a letter	X	The player should be allowed to choose their letter.
5	When the program asks the player to choose a letter I will put a number instead	1234	The program will not work because it needs either x or o
6	To see what happens when no letter is entered	[no data]	The program shouldn't work because it needs a letter to continue
7	To see if I can enter a word instead of a letter	word	The program will not work because it needs either x or o
8	To see if the player can choose a place on the board using the numpad	9	The letter should be placed in the top right corner
9	To see what happens when I input multiple numbers	123	It shouldn't work because the program should only recognise the numbers 1,2,3,4,5,6,7,8,9
10	To see what happens when I don't enter a number when placing a letter on the board	Not a number	It should not work as the numbers correspond to a place on the board
11	To see what happens when nothing is inputted when asked where to place the letter on the board	[no data]	The program shouldn't work there needs to be a number inputted so that the letter can be placed so that the computer can have their go