ANANDAPRIYA M

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CAREER OBJECTIVE

To begin my career as a Full Stack Developer, applying my knowledge of web technologies to create functional and user-friendly applications, while gaining hands-on industry experience.

EDUCATION

B.E. CSEGovernment College of Engineering, Erode.8.12 CGPA2023 – 2026Diploma in CSEMaruthi Polytechnic College, Salem.96.12%2020 – 2023SSLCNithyananda Gurukul, Bengaluru.69%2018

INTERNSHIPS

Python Full Stack Intern | Gateway Software Solutions

Jun - Jul 2025

- Gained practical experience by developing dynamic web applications using Django and Python, integrating backend logic with database models.
- Designed and implemented responsive and visually appealing user interfaces using HTML, CSS and JavaScript.
- Created complete CRUD functionalities and implemented secure user authentication features in Django projects.

Web Development Intern | InternPe (Remote)

Mar 2025

- Developed responsive and interactive web interfaces using HTML, CSS, and JavaScript to enhance user experience.
- Optimized page layouts and loading speed to ensure cross-browser compatibility and mobile responsiveness.

PROJECTS

Library Management System

- Developed a Django-based web application that allows users to sign up, browse and borrow books, track borrowed items, and manage returns with automatic fine calculation.
- Designed a searchable and responsive book catalog with dynamic stock updates, modal popups for book details, and role-based views for users and administrators.
- Implemented session-based login/logout, real-time fine computation for overdue books, and a dashboard that clearly displays borrowing status and penalties.

E-Commerce Website

- Co-developed a responsive online store using HTML, CSS, and JavaScript, featuring product listings, a Wishlist, and an interactive shopping cart system.
- Designed clean and user-friendly layouts with responsive design techniques using Flexbox and media queries to ensure seamless performance across devices.

Tic - Tac - Toe Game

- Built an interactive two-player Tic-Tac-Toe game in Java using Swing for the graphical interface, incorporating clear win/draw logic and board state management.
- Added user engagement features such as sound effects for moves and game outcomes, as well as restart functionality and game-over popups.

CERTIFICATIONS

HTMLInfosys SpringboardOctober 2024Java ProgrammingNPTELApril 2024Maria DBInfosys SpringboardAugust 2024

TECHNICAL SKILLS

Programming Languages HTML | CSS | JavaScript | Java | Python (Basic)

Frameworks DjangoDevelopment Tools VS Code

Soft Skills
Team collaboration | Time management