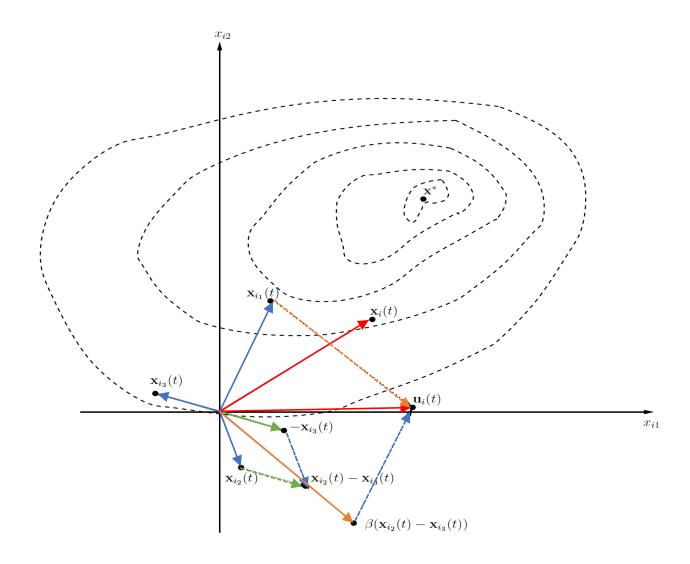
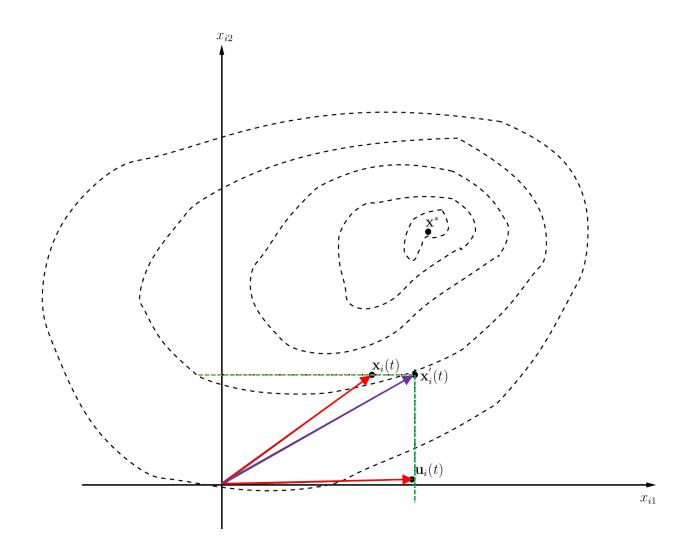
Algorithm 7.1 Prototypical Genetic Algorithm

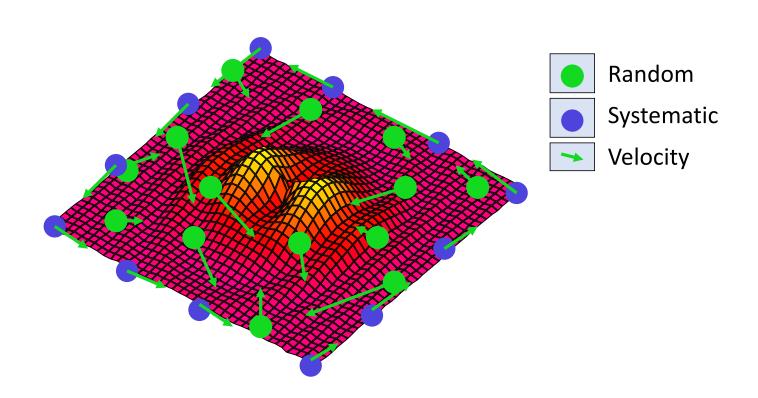
```
GeneticAlgorithm() {
         t \leftarrow 0
 3 initialize (P(t))
        f(t) \leftarrow \text{evaluateFitness}(P(t))
         while not(terminatep()) do {
              t \leftarrow t + 1
              C(t) \leftarrow \operatorname{select}(P(t-1))
             C'(t) \leftarrow \operatorname{recombine}(C(t))
             C''(t) \leftarrow \text{mutate}(C'(t))
              f(t) \leftarrow \text{evaluateFitness}(C''(t))
10
             P(t) \leftarrow \text{replace}(P(t-1), C''(t), f(t))
11
12
         return P(t)
13
14 }
```

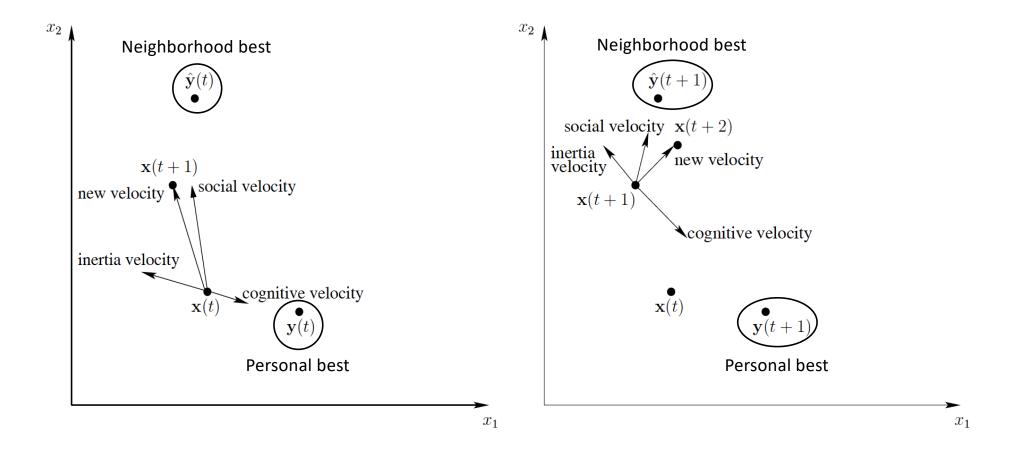
Algorithm 13.3 General Differential Evolution Algorithm

```
Set the generation counter, t = 0;
Initialize the control parameters, \beta and p_r;
Create and initialize the population, \mathcal{C}(0), of n_s individuals;
while stopping condition(s) not true do
    for each individual, \mathbf{x}_i(t) \in \mathcal{C}(t) do
        Evaluate the fitness, f(\mathbf{x}_i(t));
        Create the trial vector, \mathbf{u}_i(t) by applying the mutation operator;
        Create an offspring, \mathbf{x}_{i}'(t), by applying the crossover operator;
        if f(\mathbf{x}_i'(t)) is better than f(\mathbf{x}_i(t)) then
            Add \mathbf{x}_{i}'(t) to C(t+1);
        end
        else
            Add \mathbf{x}_i(t) to \mathcal{C}(t+1);
        end
    \mathbf{end}
end
Return the individual with the best fitness as the solution;
```









(a) Time Step t

(b) Time Step t+1

Algorithm 16.1 gbest PSO

```
Create and initialize an n_x-dimensional swarm;
repeat
    for each particle i = 1, ..., n_s do
        //set the personal best position
        if f(\mathbf{x}_i) < f(\mathbf{y}_i) then
            \mathbf{y}_i = \mathbf{x}_i;
        end
        //set the global best position if f(\mathbf{y}_i) < f(\hat{\mathbf{y}}) then
            \hat{\mathbf{y}} = \mathbf{y}_i;
                                                                                      v_{ij}(t+1) = v_{ij}(t)
        end
                                                                                                     + c_1 r_{1j}(t) [pb_{ij}(t) - x_{ij}(t)]
    end
    for each particle i = 1, ..., n_s do
                                                                                                     + c_2 r_{2j}(t) [g b_{ij}(t) - x_{ij}(t)]
        update the velocity using equation (16.2);
                                                                                   → x_{ij}(t+1) = x_{ij}(t) + v_{ij}(t+1)
        update the position using equation (16.1);
    end
until stopping condition is true;
```

Algorithm 16.2 lbest PSO

```
Create and initialize an n_x-dimensional swarm;
repeat
    for each particle i = 1, ..., n_s do
        //set the personal best position
        if f(\mathbf{x}_i) < f(\mathbf{y}_i) then
             \mathbf{y}_i = \mathbf{x}_i;
        end
        //set the neighborhood best position
        if f(\mathbf{y}_i) < f(\hat{\mathbf{y}}_i) then
            \hat{\mathbf{y}} = \mathbf{y}_i;
                                                                                      v_{ij}(t+1) = v_{ij}(t)
        \mathbf{end}
    end
                                                                                                     + c_1 r_{1j}(t) [pb_{ij}(t) - x_{ij}(t)]
    for each particle i = 1, ..., n_s do
                                                                                                      + c_2 r_{2j}(t) [lb_{ij}(t) - x_{ij}(t)]
        update the velocity using equation (16.6);
        update the position using equation (16.1);
                                                                                    → x_{ij}(t+1) = x_{ij}(t) + v_{ij}(t+1)
    end
until stopping condition is true;
```