

## Lecture 6.2: Inference Part 2

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## **Section 2: EM algorithm**

## Problem Setup

We often need to introduce the latent variable to deal with complex probability. The evaluation of the marginal probability of the observed variable is crucial.

- ▶ Observed data:  $\mathbf{X} = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\}$
- ▶ Latent variables:  $\mathbf{Z} = \{\mathbf{z}_1, \mathbf{z}_2, \dots, \mathbf{z}_N\}$
- ▶ Model parameters:  $\theta$

We want to maximize the marginal likelihood (evidence):

$$\log p_\theta(\mathbf{X}) = \log \int p_\theta(\mathbf{X}, \mathbf{Z}) d\mathbf{Z}$$

## Challenge

The integral is typically intractable for complex models!

# Variational Inference Approach

- ▶ Introduce variational distribution  $q_\phi(\mathbf{Z})$
- ▶ Approximate true posterior  $p_\theta(\mathbf{Z}|\mathbf{X})$
- ▶ Find  $\phi$  that makes  $q_\phi(\mathbf{Z})$  close to true posterior

# Deriving the ELBO - Step 1

Start with the evidence:

$$\log p_{\theta}(\mathbf{X}) = \log \int p_{\theta}(\mathbf{X}, \mathbf{Z}) d\mathbf{Z}$$

Introduce variational distribution:

$$\log p_{\theta}(\mathbf{X}) = \log \int q_{\phi}(\mathbf{Z}) \frac{p_{\theta}(\mathbf{X}, \mathbf{Z})}{q_{\phi}(\mathbf{Z})} d\mathbf{Z}$$

## Deriving the ELBO - Step 2

Apply Jensen's inequality (since  $\log$  is concave):

$$\log \int q_\phi(\mathbf{Z}) \frac{p_\theta(\mathbf{X}, \mathbf{Z})}{q_\phi(\mathbf{Z})} d\mathbf{Z} \geq \int q_\phi(\mathbf{Z}) \log \frac{p_\theta(\mathbf{X}, \mathbf{Z})}{q_\phi(\mathbf{Z})} d\mathbf{Z}$$

This gives us the Evidence Lower Bound (ELBO):

$$\boxed{\mathcal{L}(\theta, \phi) = \mathbb{E}_{q_\phi(\mathbf{Z})} \left[ \log \frac{p_\theta(\mathbf{X}, \mathbf{Z})}{q_\phi(\mathbf{Z})} \right]}$$

which is valid for any distribution  $q_\phi(\mathbf{Z})$ , which is often defined by a neural network.

# Alternative Forms of ELBO

## Form 1

$$\mathcal{L}(\theta, \phi) = \mathbb{E}_{q_\phi(\mathbf{Z})} [\log p_\theta(\mathbf{X}, \mathbf{Z})] - \mathbb{E}_{q_\phi(\mathbf{Z})} [\log q_\phi(\mathbf{Z})]$$

## Form 2

$$\mathcal{L}(\theta, \phi) = \mathbb{E}_{q_\phi(\mathbf{Z})} [\log p_\theta(\mathbf{X}|\mathbf{Z})] - D_{KL}(q_\phi(\mathbf{Z}) \| p_\theta(\mathbf{Z}))$$

Where  $D_{KL}$  is the Kullback-Leibler divergence.

# Interpretation

- ▶  $\mathbb{E}_{q_\phi(\mathbf{Z})} [\log p_\theta(\mathbf{X}|\mathbf{Z})]$ : **Reconstruction term**
  - ▶ Measures how well we can reconstruct data from latents
- ▶  $D_{KL}(q_\phi(\mathbf{Z})\|p_\theta(\mathbf{Z}))$ : **Regularization term**
  - ▶ Keeps approximate posterior close to prior
  - ▶ Prevents overfitting

# Optimization

We maximize the ELBO:

$$\theta^*, \phi^* = \arg \max_{\theta, \phi} \mathcal{L}(\theta, \phi)$$

This gives us:

- ▶ Good model parameters  $\theta$
- ▶ Good variational approximation  $q_\phi(\mathbf{Z})$

Since

$$\log p_\theta(\mathbf{X}) = \mathcal{L}(\theta, \phi) + D_{KL}(q_\phi(\mathbf{Z}) \| p_\theta(\mathbf{Z}|\mathbf{X}))$$

Maximizing ELBO minimizes  $D_{KL}(q_\phi(\mathbf{Z}) \| p_\theta(\mathbf{Z}|\mathbf{X}))$

# The EM Strategy: A Lower Bound

Let's prove

$$\log p_{\theta}(\mathbf{X}) = \mathcal{L}(\theta, \phi) + D_{KL}(q_{\phi}(\mathbf{Z}) \| p_{\theta}(\mathbf{Z}|\mathbf{X}))$$

Proof:

$$\mathcal{L}(\theta, \phi) + D_{KL}(q_{\phi}(\mathbf{Z}) \| p_{\theta}(\mathbf{Z}|\mathbf{X})) =$$

$$\int q_{\phi}(Z) \left[ \log \frac{p_{\theta}(\mathbf{X}, \mathbf{Z})}{q_{\phi}(\mathbf{Z})} \right] dZ + \int q_{\phi}(Z) \log \frac{q_{\phi}(Z)}{p_{\theta}(\mathbf{Z}|\mathbf{X})} dZ$$

Using the equation  $p_{\theta}(X, Z) = p_{\theta}(Z|X)p_{\theta}(X)$ , we get the important identity.

## Remarks

1. Notice that the sum is independent of the distribution  $q_{\phi}(Z)$ .
2.  $D_{KL}(q_{\phi}(\mathbf{Z}) \| p_{\theta}(\mathbf{Z}|\mathbf{X})) \geq 0$ , and ELBO gives the lower bound.

# The Two Steps of EM I

EM is an iterative algorithm that alternates between:

E-Step: Fix  $\theta$ , maximize  $\mathcal{L}$  w.r.t.  $q$

(using the property of KL divergence) Hold  $\theta^{old}$  fixed. The optimal  $q$  is the posterior:

$$q^{opt}(\mathbf{Z}) = p(\mathbf{Z}|\mathbf{X}, \theta^{old})$$

We compute the **Q-function**:

$$Q(\theta, \theta^{old}) = \mathbb{E}_{p(\mathbf{Z}|\mathbf{X}, \theta^{old})} [\log p(\mathbf{X}, \mathbf{Z}|\theta)] + H(q^{opt})$$

This “fills in” the missing data  $\mathbf{Z}$  in the log-likelihood.

M-Step: Fix  $q$ , maximize  $\mathcal{L}$  w.r.t.  $\theta$

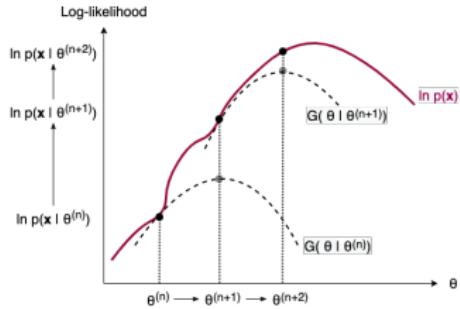
## The Two Steps of EM II

Hold  $q$  fixed. Find new parameters that maximize the Q-function:

$$\boldsymbol{\theta}^{new} = \arg \max_{\boldsymbol{\theta}} Q(\boldsymbol{\theta}, \boldsymbol{\theta}^{old})$$

This is often a much easier optimization problem.

# Visualization of the EM Algorithm



# Why Does It Work? The Guarantee

Theorem (Monotonic Increase of Log-Likelihood)

*The EM algorithm never decreases the log-likelihood:*

$$\log p(\mathbf{X}|\boldsymbol{\theta}^{new}) \geq \log p(\mathbf{X}|\boldsymbol{\theta}^{old})$$

Proof.

$$\begin{aligned}\log p(\mathbf{X}|\boldsymbol{\theta}) &= \mathcal{L}(q, \boldsymbol{\theta}) + D_{KL}(q(\mathbf{Z}) \parallel p(\mathbf{Z}|\mathbf{X}, \boldsymbol{\theta})) \\ &\geq \mathcal{L}(q, \boldsymbol{\theta}) \quad (\text{since KL divergence } \geq 0)\end{aligned}$$

In the E-Step, we set  $q = p(\mathbf{Z}|\mathbf{X}, \boldsymbol{\theta}^{old})$ , making  $KL=0$ , so

$\log p(\mathbf{X}|\boldsymbol{\theta}^{old}) = \mathcal{L}(q, \boldsymbol{\theta}^{old})$ . In the M-Step,

$\mathcal{L}(q, \boldsymbol{\theta}^{new}) \geq \mathcal{L}(q, \boldsymbol{\theta}^{old})$ . Since  $KL \geq 0$ ,

$\log p(\mathbf{X}|\boldsymbol{\theta}^{new}) \geq \mathcal{L}(q, \boldsymbol{\theta}^{new})$ . Thus,

$\log p(\mathbf{X}|\boldsymbol{\theta}^{new}) \geq \log p(\mathbf{X}|\boldsymbol{\theta}^{old})$ .



## Summary and Applications

- ▶ **Purpose:** Find MLE/MAP estimates for models with latent variables.
- ▶ **Core Idea:** Iteratively maximize a lower bound (ELBO) on the log-likelihood.
- ▶ **Steps:**
  1. **E-Step:** Impute the latent variables (compute expectations).
  2. **M-Step:** Update the parameters using the “complete” data.
- ▶ **Guarantee:** Monotonically increases the log-likelihood.

## Common Applications

- ▶ Gaussian Mixture Models (GMMs)
- ▶ Hidden Markov Models (HMMs)
- ▶ Topic Models (e.g., Latent Dirichlet Allocation)
- ▶ Clustering with soft assignments
- ▶ Missing data imputation

# General Pseudo-Code

## Input/Output

- ▶ **Input:** Observed data  $X$ , latent variables  $Z$ , parameters  $\theta$
- ▶ **Output:** Converged parameters  $\theta_{final}$

```
1: Initialize  $\theta_{old}$ , threshold  $\epsilon$ , max_iters
2: for iteration = 1 to max_iters do
3:   E-Step: Compute  $Q(\theta|\theta_{old}) = E_{P(Z|X,\theta_{old})}[\log P(X, Z|\theta)]$ 
4:   M-Step:  $\theta_{new} = \arg \max_{\theta} Q(\theta|\theta_{old})$ 
5:   if  $|\log P(X|\theta_{new}) - \log P(X|\theta_{old})| < \epsilon$  then
6:     break
7:   else
8:      $\theta_{old} \leftarrow \theta_{new}$ 
9:   end if
10:  end for
11:  return  $\theta_{final} = \theta_{new}$ 
```

# Gaussian Mixture Model (GMM) Example

## Problem Setup

- ▶ **Observed:** Data points  $X$
- ▶ **Latent:** Component assignments  $Z$
- ▶ **Parameters:**  $\theta = \{\pi_k, \mu_k, \Sigma_k\}_{k=1}^K$

## E-Step: Responsibilities

For each point  $i$  and component  $k$ :

$$\gamma_{ik} = \frac{\pi_k \cdot \mathcal{N}(X_i | \mu_k, \Sigma_k)}{\sum_{j=1}^K \pi_j \cdot \mathcal{N}(X_i | \mu_j, \Sigma_j)}$$

## M-Step: Parameter Updates

- ▶  $N_k = \sum_{i=1}^N \gamma_{ik}$
- ▶  $\pi_k^{new} = \frac{N_k}{N}$
- ▶  $\mu_k^{new} = \frac{1}{N_k} \sum_{i=1}^N \gamma_{ik} X_i$

The  $E$  step is  $Q(\theta|\theta_{old}) = E_{P(Z|X,\theta_{old})}[\log P(X, Z|\theta)]$ , with

## **Section 3: Variational methods**

# What are Variational Methods?

- ▶ Mathematical framework for approximating complex probability distributions
- ▶ Transform intractable problems into tractable optimization problems
- ▶ Widely used in Bayesian inference and deep learning
- ▶ Core idea: Find a simpler distribution that approximates the true posterior

# Key Concepts

The crucial equation

$$\log p_{\theta}(\mathbf{X}) = \mathcal{L}(\theta, q_{\phi}) + D_{KL}(q_{\phi}(\mathbf{Z}) \| p_{\theta}(\mathbf{Z}|\mathbf{X}))$$

Evidence Lower Bound (ELBO)

$$\mathcal{L}(q) = \mathbb{E}_{q(\mathbf{z})}[\log p(\mathbf{x}, \mathbf{z})] - \mathbb{E}_{q(\mathbf{z})}[\log q(\mathbf{z})]$$

Kullback-Leibler Divergence

$$KL(q||p) = \int q(\mathbf{z}) \log \frac{q(\mathbf{z})}{p(\mathbf{z}|\mathbf{x})} d\mathbf{z}$$

# Variational Inference Framework

- ▶ **Goal:** Approximate posterior  $p(z|x)$  with simpler distribution  $q(z)$
- ▶ **Objective:** Minimize  $KL(q(z)\|p(z|x))$
- ▶ **Approach:** Maximize ELBO (equivalent to minimizing KL divergence)
- ▶ **Family:** Choose variational family  $q(z; \lambda)$  with parameters  $\lambda$ , and maximize the ELBO over space  $\lambda$ .

In the EM algorithm, we find the parameter maximizing the evidence  $p(X|\theta)$ . Variational method also gives an approximation for the evidence and the normalization constant  $Z$  ( $X$  is absent).

# Example: Mean field of Ising model

## Core Idea

Approximate complex probability distribution  $p(\mathbf{s})$  with simpler distribution  $q(\mathbf{s})$  from tractable family

### Exact Distribution

Boltzmann distribution:

$$p(\mathbf{s}) = \frac{1}{Z} e^{\beta J \sum_{\langle ij \rangle} s_i s_j + \beta h \sum_i s_i}$$

### Variational Distribution

Mean field assumption:

$$q(\mathbf{s}) = \prod_{i=1}^N q_i(s_i)$$

## Key Insight

Mean field theory = Specific case of variational inference with factorized  $q$

# Mathematical Foundation

## Variational Distribution Parametrization

For binary spins  $s_i = \pm 1$ :

$$q_i(s_i) = \frac{1 + m_i s_i}{2}, \quad \mathbb{E}_q[s_i] = m_i$$

## Evidence Lower Bound (ELBO)

Maximize:

$$\mathcal{L}[q] = \mathbb{E}_q[\log p(\mathbf{s})] - \mathbb{E}_q[\log q(\mathbf{s})]$$

- ▶ **Energy term:**  $\mathbb{E}_q[\log p(\mathbf{s})]$
- ▶ **Entropy term:**  $-\mathbb{E}_q[\log q(\mathbf{s})]$

# ELBO Derivation I

## Energy Term

$$\begin{aligned}\mathbb{E}_q[\log p(\mathbf{s})] &= \beta J \sum_{\langle ij \rangle} \mathbb{E}_q[s_i s_j] + \beta h \sum_i \mathbb{E}_q[s_i] - \log Z \\ &= \beta J \sum_{\langle ij \rangle} m_i m_j + \beta h \sum_i m_i - \log Z\end{aligned}$$

## Entropy Term

$$\begin{aligned}\mathbb{E}_q[\log q(\mathbf{s})] &= \sum_i \mathbb{E}_{q_i} [\log q_i(s_i)] \\ &= \sum_i \left[ \frac{1+m_i}{2} \log \left( \frac{1+m_i}{2} \right) + \frac{1-m_i}{2} \log \left( \frac{1-m_i}{2} \right) \right]\end{aligned}$$

# ELBO Derivation II

## Complete ELBO

$$\mathcal{L}[\{m_i\}] = \beta J \sum_{\langle ij \rangle} m_i m_j + \beta h \sum_i m_i - \sum_i S(m_i) - \log Z$$

where  $S(m_i)$  is binary entropy.

# Optimization and Self-Consistency

## Coordinate Ascent

Take derivatives of ELBO:

$$\frac{\partial \mathcal{L}}{\partial m_i} = 2\beta J \sum_{j \in \text{n.n.}(i)} m_j + \beta h - \frac{1}{2} \log \left( \frac{1+m_i}{1-m_i} \right)$$

## Self-Consistency Equations

Setting  $\partial \mathcal{L} / \partial m_i = 0$ :

$$\frac{1}{2} \log \left( \frac{1+m_i}{1-m_i} \right) = 2\beta J \sum_{j \in \text{n.n.}(i)} m_j + \beta h$$

Using  $\operatorname{arctanh}(x) = \frac{1}{2} \log \left( \frac{1+x}{1-x} \right)$ :

$$m_i = \tanh \left( 2\beta J \sum_{j \in \text{n.n.}(i)} m_j + \beta h \right)$$

# Algorithmic Implementation

## Coordinate Ascent VI (CAVI)

```
1: Initialize  $m_i \sim \text{Uniform}(-0.1, 0.1)$ 
2: for iteration = 1 to max_iters do
3:   for each site  $i$  do
4:     neighbor_sum  $\leftarrow \sum_{j \in \text{neighbors}(i)} m_j$ 
5:      $m_i^{\text{new}} \leftarrow \tanh(2\beta J \cdot \text{neighbor\_sum} + \beta h_i)$ 
6:   end for
7:   if  $\max_i |m_i^{\text{new}} - m_i| < \text{tol}$  then break
8:   end if
9:    $m \leftarrow m^{\text{new}}$ 
10: end for
```

## Direct ELBO Optimization

Alternatively, maximize ELBO directly using gradient methods:

$$\nabla_{m_i} \mathcal{L} = 2\beta J \sum_{j \in \text{n.n.}(i)} m_j + \beta h - \text{arctanh}(m_i)$$

## **Section 4: Sampling methods**

# Why Sampling?

## Key Motivations

- ▶ Approximate complex integrals:

$$\mathbb{E}[f(x)] = \int f(x)p(x)dx \approx \frac{1}{N} \sum_{i=1}^N f(x_i)$$

- ▶ Perform inference in complex probabilistic models
- ▶ Generate synthetic data for simulations

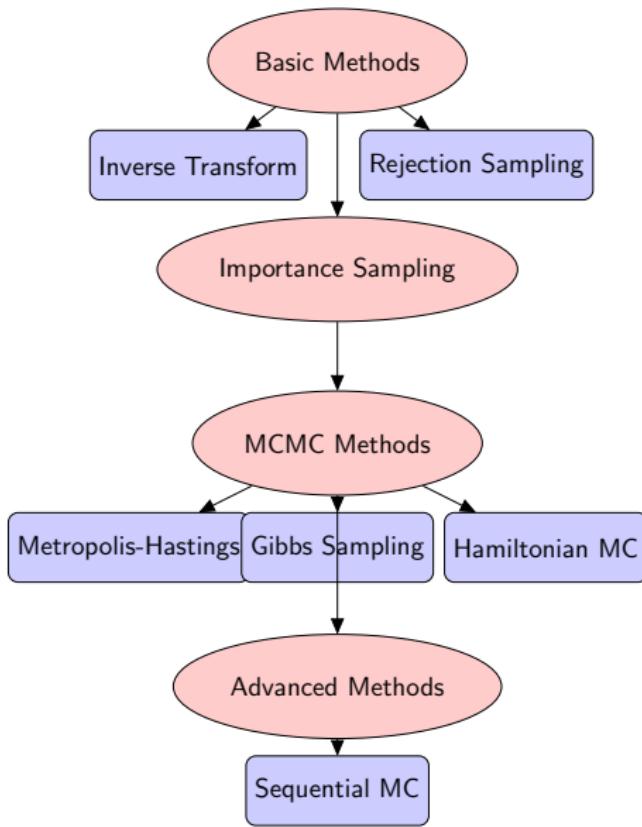
## Example

Monte Carlo Integration Instead of solving hard integrals analytically, we approximate them empirically using samples from the distribution.

## The Fundamental Challenge

How to efficiently generate samples from complex, high-dimensional probability distributions?

# Taxonomy of Sampling Methods



# Inverse Transform Sampling

## Core Idea

Generate samples using uniform random variables and the inverse CDF.

## Algorithm

1. Generate  $u \sim \text{Uniform}(0, 1)$
2. Compute  $x = F^{-1}(u)$
3. Return  $x$  as sample

## Theorem (Probability Integral Transform)

If  $U \sim \text{Uniform}(0, 1)$ , then  
 $X = F^{-1}(U)$  has distribution  $F$ .

## Pros and Cons

- ▶ **Pros:** Exact sampling, simple implementation
- ▶ **Cons:** Requires analytical inverse CDF, inefficient in high dimensions

## Example

### Exponential Distribution

$$p(x) = \lambda e^{-\lambda x}$$

$$\text{CDF: } F(x) = 1 - e^{-\lambda x}$$

$$\text{Inverse CDF: } F^{-1}(u) = -\frac{\ln(1-u)}{\lambda}$$

# Rejection Sampling I

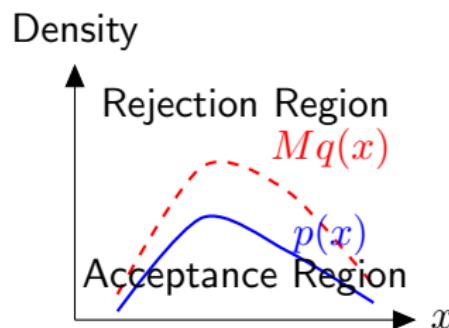
## Concept

Sample from proposal  $q(x)$  and accept/reject based on target  $p(x)$ .

## Algorithm

1. Find  $M$  such that  $p(x) \leq Mq(x)$
2. Sample  $x \sim q(x)$
3. Sample  $u \sim \text{Uniform}(0, 1)$
4. Accept if  $u < \frac{p(x)}{Mq(x)}$

## Acceptance Rate and Limitations



## Rejection Sampling II

$$\text{Acceptance Rate} = \frac{1}{M}$$

- ▶ Efficiency depends on how well  $q(x)$  matches  $p(x)$
- ▶ Curse of dimensionality: acceptance rate decreases exponentially
- ▶ Difficult to find good  $M$  in high dimensions

# Importance Sampling I

## Core Idea

Weight samples from proposal distribution rather than generating exact samples.

## Algorithm

1. Sample  $x_i \sim q(x)$  for  $i = 1, \dots, N$
2. Compute weights:  $w_i = \frac{p(x_i)}{q(x_i)}$
3. Normalize:  $\tilde{w}_i = \frac{w_i}{\sum_j w_j}$

## Expectation Estimation

$$\mathbb{E}_{p(x)}[f(x)] \approx \sum_{i=1}^N \tilde{w}_i f(x_i)$$

## Effective Sample Size

$$\text{ESS} = \frac{1}{\sum_{i=1}^N \tilde{w}_i^2}$$

Measures how many "useful" samples we have.

## Weight Degeneracy

In high dimensions, few samples dominate the weights, making estimation unreliable.

# Importance Sampling II

## Advantages and Limitations

- ▶ **Pros:** Always works, provides unbiased estimates
- ▶ **Cons:** Weight degeneracy, sensitive to proposal choice

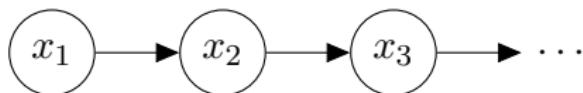
# Markov Chain Monte Carlo (MCMC) Fundamentals

## Core Idea

Construct a Markov chain whose stationary distribution is the target distribution  $p(x)$ .

## Key Properties

- ▶ **Detailed Balance:**  
 $p(x)T(xx') = p(x')T(x'x)$
- ▶ **Ergodicity:** Chain converges to stationary distribution
- ▶ **Burn-in:** Discard initial samples



## Example

Markov Property

$$p(x_{t+1}|x_t, x_{t-1}, \dots, x_1) = p(x_{t+1}|x_t)$$

## Convergence Guarantees

Under mild conditions, the chain will converge to the target distribution regardless of initial state.

# Metropolis-Hastings Algorithm

## The Workhorse of MCMC

Most general and widely used MCMC method.

### Proposal Variants

#### Algorithm

For  $t = 0, 1, 2, \dots$ :

1. Sample  $x^* \sim q(x^*|x_t)$
2. Compute acceptance probability:

$$\alpha = \min \left( 1, \frac{p(x^*)q(x_t|x^*)}{p(x_t)q(x^*|x_t)} \right)$$

3. Sample  $u \sim \text{Uniform}(0, 1)$
4. If  $u < \alpha$ , accept:  $x_{t+1} = x^*$   
Else reject:  $x_{t+1} = x_t$

- ▶ **Random Walk MH:**

$$q(x^*|x) = \mathcal{N}(x, \sigma^2)$$

- ▶ **Independent MH:**

$$q(x^*|x) = q(x^*)$$

### Example

Symmetric Proposals When

$q(x^*|x) = q(x|x^*)$  (symmetric),  
acceptance simplifies to:

$$\alpha = \min \left( 1, \frac{p(x^*)}{p(x_t)} \right)$$

# Gibbs Sampling I

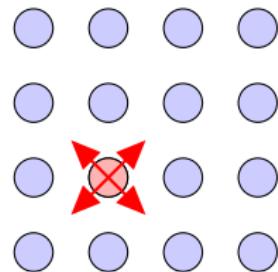
## Special Case of Metropolis-Hastings

Sample one variable at a time from its full conditional distribution.

### Algorithm

For target  $p(x_1, x_2, \dots, x_D)$ :

1. Initialize  $x_1^{(0)}, \dots, x_D^{(0)}$
2. For  $t = 1, 2, \dots$ :
  - ▶ Sample  $x_1^{(t)} \sim p(x_1 | x_2^{(t-1)}, \dots, x_D^{(t-1)})$
  - ▶ Sample  $x_2^{(t)} \sim p(x_2 | x_1^{(t)}, x_3^{(t-1)}, \dots)$
  - ▶ ...
  - ▶ Sample  $x_D^{(t)} \sim p(x_D | x_1^{(t)}, \dots, x_{D-1}^{(t)})$



### Example

Conditional Dependencies Each variable is sampled given its Markov blanket.

### Advantages and Limitations

## Gibbs Sampling II

- ▶ **Pros:** No tuning parameters, acceptance rate = 1
- ▶ **Cons:** Requires sampling from conditionals, can mix slowly

# Theoretical basis of MCMC

## Goal

Sample from a complex target distribution  $\pi(\mathbf{x})$ .

- ▶  $\pi(\mathbf{x})$  is often high-dimensional and known only up to a constant:  $\pi(\mathbf{x}) \propto P(\mathbf{x})$ .
- ▶ Direct sampling (e.g., inverse transform) is impossible.
- ▶ Solution: Construct a Markov Chain whose **stationary distribution** is  $\pi(\mathbf{x})$ .

# Markov Chains & Transition Kernels

## Markov Property

The future state depends only on the present state.

$$P(X_{t+1} = \mathbf{x}' | X_t = \mathbf{x}, X_{t-1}, \dots) = P(X_{t+1} = \mathbf{x}' | X_t = \mathbf{x})$$

## Transition Kernel

Describes the probability of moving from  $\mathbf{x}$  to  $\mathbf{x}'$ .

- ▶ Discrete:  $T(\mathbf{x} \rightarrow \mathbf{x}')$  or  $P(\mathbf{x}'|\mathbf{x})$
- ▶ Continuous:  $T(\mathbf{x}, \mathbf{x}')$

# The Stationary Distribution

## Definition (Stationary Distribution)

A distribution  $\pi(\mathbf{x})$  is **stationary** for a Markov chain with transition kernel  $T$  if:

$$\pi(\mathbf{x}') = \sum_{\mathbf{x}} \pi(\mathbf{x}) T(\mathbf{x} \rightarrow \mathbf{x}')$$

(Replace sum with integral for continuous case).

## Interpretation

Once the chain reaches distribution  $\pi$ , it *stays* there. The probability mass flowing **into** each state equals the mass flowing **out**.

This is the **Global Balance** condition.

# From Global to Detailed Balance

**Global Balance** is often hard to check and enforce directly.

## Definition (Detailed Balance Condition)

A Markov chain satisfies **detailed balance** with respect to  $\pi$  if for all  $x, x'$ :

$$\pi(x) \cdot T(x \rightarrow x') = \pi(x') \cdot T(x' \rightarrow x)$$

# Why Detailed Balance is Crucial

## Theorem

*If a Markov chain satisfies the Detailed Balance condition for a distribution  $\pi$ , then  $\pi$  is a stationary distribution of the chain.*

## Proof.

Start with detailed balance:  $\pi(\mathbf{x})T(\mathbf{x} \rightarrow \mathbf{x}') = \pi(\mathbf{x}')T(\mathbf{x}' \rightarrow \mathbf{x})$ .

Now, sum both sides over all  $\mathbf{x}$ :

$$\sum_{\mathbf{x}} \pi(\mathbf{x})T(\mathbf{x} \rightarrow \mathbf{x}') = \sum_{\mathbf{x}} \pi(\mathbf{x}')T(\mathbf{x}' \rightarrow \mathbf{x})$$

The right-hand side simplifies:

$$\pi(\mathbf{x}') \sum_{\mathbf{x}} T(\mathbf{x}' \rightarrow \mathbf{x}) = \pi(\mathbf{x}') \cdot 1 = \pi(\mathbf{x}')$$

Thus,  $\sum_{\mathbf{x}} \pi(\mathbf{x})T(\mathbf{x} \rightarrow \mathbf{x}') = \pi(\mathbf{x}')$ , which is the **global balance** condition. □

# Metropolis-Hastings: A Detailed-Balance Machine

How do we build a chain that satisfies detailed balance for *any*  $\pi$ ?

## The Algorithm

1. From current state  $x$ , propose a new state  $x'$  using a **proposal distribution**  $q(x'|x)$ .
2. Calculate the **acceptance probability**:

$$A(x, x') = \min \left( 1, \frac{\pi(x') \cdot q(x|x')}{\pi(x) \cdot q(x'|x)} \right)$$

3. With probability  $A(x, x')$ , accept the move and set the next state to  $x'$ . Otherwise, reject and stay at  $x$ .

**The transition kernel is:**  $T(x \rightarrow x') = q(x'|x) \cdot A(x, x')$

## Verifying Detailed Balance for M-H

We need to check:

$$\pi(\mathbf{x}) \cdot T(\mathbf{x} \rightarrow \mathbf{x}') = \pi(\mathbf{x}') \cdot T(\mathbf{x}' \rightarrow \mathbf{x})$$

Proof.

$$\pi(\mathbf{x}) \cdot T(\mathbf{x} \rightarrow \mathbf{x}') = \pi(\mathbf{x}) \cdot q(\mathbf{x}'|\mathbf{x}) \cdot A(\mathbf{x}, \mathbf{x}')$$

$$\pi(\mathbf{x}') \cdot T(\mathbf{x}' \rightarrow \mathbf{x}) = \pi(\mathbf{x}') \cdot q(\mathbf{x}|\mathbf{x}') \cdot A(\mathbf{x}', \mathbf{x})$$

Assume WLOG that  $\pi(\mathbf{x}')q(\mathbf{x}|\mathbf{x}') > \pi(\mathbf{x})q(\mathbf{x}'|\mathbf{x})$ .

- ▶ Then  $A(\mathbf{x}, \mathbf{x}') = 1$
- ▶ And  $A(\mathbf{x}', \mathbf{x}) = \frac{\pi(\mathbf{x})q(\mathbf{x}'|\mathbf{x})}{\pi(\mathbf{x}')q(\mathbf{x}|\mathbf{x}')}}$

Substituting in:

$$\text{LHS} = \pi(\mathbf{x})q(\mathbf{x}'|\mathbf{x}) \cdot 1$$

$$\text{RHS} = \pi(\mathbf{x}')q(\mathbf{x}|\mathbf{x}') \cdot \frac{\pi(\mathbf{x})q(\mathbf{x}'|\mathbf{x})}{\pi(\mathbf{x}')q(\mathbf{x}|\mathbf{x}')} = \pi(\mathbf{x})q(\mathbf{x}'|\mathbf{x})$$

# The Random Walk Problem

## Metropolis-Hastings Limitations

- ▶ Proposes new states **randomly**
- ▶ High rejection rates in high dimensions
- ▶ **Slow exploration** of parameter space
- ▶ Inefficient for correlated distributions

# Hamiltonian MC: A Physics Analogy

## Physical System

- ▶ **Position**  $q$ : Parameters
- ▶ **Potential Energy**  $U(q)$ :  
 $-\log \pi(q)$
- ▶ **Momentum**  $p$ : Auxiliary variables
- ▶ **Kinetic Energy**  $K(p)$ :  
Quadratic in  $p$

# Hamiltonian Mechanics

## Definition (Hamiltonian)

Total energy of the system:

$$H(q, p) = U(q) + K(p)$$

## Hamilton's Equations

$$\begin{aligned}\frac{dq}{dt} &= +\frac{\partial H}{\partial p} = \frac{\partial K}{\partial p} \\ \frac{dp}{dt} &= -\frac{\partial H}{\partial q} = -\frac{\partial U}{\partial q}\end{aligned}$$

## Theorem (Conservation)

*Hamiltonian is preserved:*  $\frac{dH}{dt} = 0$

# Connection to Probability

## Boltzmann Distribution

$$\pi(q, p) \propto \exp(-H(q, p)) = \exp(-U(q)) \cdot \exp(-K(p))$$

## Clever Choices

- ▶ Potential energy:  $U(q) = -\log \pi(q)$
- ▶ Kinetic energy:  $K(p) = \frac{1}{2}p^\top M^{-1}p$
- ▶ Momentum:  $p \sim \mathcal{N}(0, M)$

## Key Insight

Marginal distribution of  $q$  is exactly our target distribution  $\pi(q)$ !

$$\pi(q) = \int \pi(q, p) dp \propto \exp(-U(q))$$

# Leapfrog Integrator

## Why Leapfrog?

- ▶ **Time-reversible**
- ▶ **Volume-preserving**
- ▶ **Symplectic** (approximately conserves Hamiltonian)

## One Leapfrog Step

$$\begin{aligned} p &\leftarrow p - \frac{\epsilon}{2} \frac{\partial U}{\partial q} \\ q &\leftarrow q + \epsilon \frac{\partial K}{\partial p} \\ p &\leftarrow p - \frac{\epsilon}{2} \frac{\partial U}{\partial q} \end{aligned}$$

# Complete HMC Algorithm

1. **Sample momentum:**  $p \sim \mathcal{N}(0, M)$
2. **Simulate dynamics (L leapfrog steps):**

**for**  $i = 1$  to  $L$  **do**

$$p \leftarrow p - \frac{\epsilon}{2} \nabla U(q)$$

$$q \leftarrow q + \epsilon M^{-1} p$$

$$p \leftarrow p - \frac{\epsilon}{2} \nabla U(q)$$

**end for**

3. **Metropolis acceptance:**

$$\alpha = \min(1, \exp(H(q, p) - H(q^*, p^*)))$$

## High Acceptance

Due to Hamiltonian conservation,  $\alpha \approx 1$ !

# Properties and Advantages

## Theoretical Properties

- ▶ **Time-reversible**
- ▶ **Volume-preserving**
- ▶ **Hamiltonian-preserving**
- ▶ **Ergodic** (under mild conditions)

## Practical Advantages

- ▶ **Distant proposals**
- ▶ **High acceptance**
- ▶ **Avoids random walks**
- ▶ **Efficient in high dimensions**

# Key Parameters

## Step Size $\epsilon$

- ▶ Too large: Poor integration, low acceptance
- ▶ Too small: Slow exploration, wasted computation
- ▶ Optimal: As large as possible while maintaining high acceptance

## Trajectory Length $L$

- ▶ Too small: Random walk behavior
- ▶ Too large: Wasted computation (loops)
- ▶ Challenge: Fixed  $L$  is often suboptimal

# No-U-Turn Sampler (NUTS)

## Automating Trajectory Length

- ▶ Builds trajectory until it starts to double back ("U-turn")
- ▶ Automatically determines optimal  $L$
- ▶ No hand-tuning required!

# Practical Considerations

## Gradient Requirements

- ▶ Need gradients  $\nabla U(q) = -\nabla \log \pi(q)$
- ▶ Automatic differentiation makes this feasible
- ▶ No gradients → use Random Walk Metropolis

## Mass Matrix $M$

- ▶ Can be adapted to target distribution geometry
- ▶ Diagonal  $M$  for axis-aligned scaling
- ▶ Full  $M$  for correlated parameters

# Langevin Dynamics: Physical Origins

## Brownian Motion in Potential Field

Describes particle motion with friction and random collisions:

$$m \frac{d^2q}{dt^2} = -\nabla U(q) - \gamma \frac{dq}{dt} + \text{random noise}$$

## Overdamped Limit (High Friction)

When inertial effects are negligible:

$$\gamma \frac{dq}{dt} = -\nabla U(q) + \sqrt{2\gamma k_B T} \eta(t)$$

where  $\langle \eta(t)\eta(s) \rangle = \delta(t-s)$

## Connection to Sampling

Setting  $\gamma = 1$ ,  $k_B T = 1$  gives our sampling equation!

# Mathematical Formulation

## Stochastic Differential Equation

$$dq(t) = -\nabla U(q)dt + \sqrt{2}dW(t)$$
$$U(q) = -\log \pi(q)$$

## Fokker-Planck Equation

Evolution of probability density  $\rho(q, t)$ :

$$\frac{\partial \rho}{\partial t} = \nabla \cdot (\rho \nabla U) + \Delta \rho$$

## Stationary Distribution

Verify that  $\rho(q) = \pi(q) \propto e^{-U(q)}$  is stationary:

$$\nabla \cdot (\pi \nabla U) + \Delta \pi = \nabla \cdot (\pi \nabla U - \nabla \pi) = 0$$

# Unadjusted Langevin Algorithm (ULA)

## Euler-Maruyama Discretization

$$q_{k+1} = q_k - \epsilon \nabla U(q_k) + \sqrt{2\epsilon} \xi_k, \quad \xi_k \sim \mathcal{N}(0, I)$$

## Properties

- ▶ **Bias:** Stationary distribution  $\pi_\epsilon \neq \pi$  due to discretization
- ▶ **Error:**  $\|\pi_\epsilon - \pi\|_{TV} = O(\epsilon)$
- ▶ **Simple:** Easy to implement, no accept/reject step
- ▶ Useful for optimization and approximate sampling

## Limitations

Requires decreasing step sizes  $\epsilon_k \rightarrow 0$  for exact convergence:

$$\sum \epsilon_k = \infty, \quad \sum \epsilon_k^2 < \infty$$

# Metropolis-Adjusted Langevin Algorithm (MALA)

## Algorithm

1. Propose:  $q^* = q_k - \epsilon \nabla U(q_k) + \sqrt{2\epsilon} \xi_k$
2. Accept with probability:

$$\alpha = \min \left( 1, \frac{\pi(q^*) T(q_k | q^*)}{\pi(q_k) T(q^* | q_k)} \right)$$

where  $T(x'|x) = \mathcal{N}(x'; x - \epsilon \nabla U(x), 2\epsilon I)$

## Optimal Scaling

For  $d$ -dimensional distributions:

- ▶ Acceptance rate  $\approx 57.4\%$  (optimal)
- ▶ Step size  $\epsilon = O(d^{-1/3})$
- ▶ Much better than Random Walk:  $\epsilon = O(d^{-1})$

# Preconditioned Langevin

## III-Conditioned Problems

When target has different length scales:

$$q_{k+1} = q_k - \epsilon P \nabla U(q_k) + \sqrt{2\epsilon P} \xi_k$$

## Choice of Preconditioner

- ▶ **Diagonal:**  $P = \text{diag}(\sigma_1^{-2}, \dots, \sigma_d^{-2})$
- ▶ **Fisher information:**  $P = I(\theta)^{-1}$
- ▶ **Empirical covariance:**  $P = \text{Cov}(q)$

## MALA with Preconditioning

Proposal becomes:

$$q^* = q_k - \epsilon P \nabla U(q_k) + \sqrt{2\epsilon P} \xi_k$$

Requires careful handling of proposal asymmetry.

# Stochastic Gradient Langevin Dynamics (SGLD)

## Big Data Setting

When  $U(q) = \frac{1}{N} \sum_{i=1}^N U_i(q)$  is expensive:

$$q_{k+1} = q_k - \epsilon_k \nabla \hat{U}_B(q_k) + \sqrt{2\epsilon_k} \xi_k$$

where  $\nabla \hat{U}_B(q) = \frac{1}{|B|} \sum_{i \in B} \nabla U_i(q)$

## Theoretical Guarantees

With decreasing step sizes  $\epsilon_k \rightarrow 0$ :

- ▶ Converges to true stationary distribution
- ▶ Error analysis available
- ▶ Practical trade-off: fixed vs decreasing steps

# Summary of MCMC methods

## The Sampling Problem

We want to sample from target distribution  $\pi(\theta)$  where we can evaluate  $\pi(\theta)$  (possibly up to constant) but cannot sample directly.

1. **Random Walk MCMC:** Basic Metropolis-Hastings
2. **Langevin Dynamics:** Gradient-guided random walk
3. **Hamiltonian MCMC:** Physics-inspired momentum dynamics

## Common Goal

All methods construct Markov chain with stationary distribution  $\pi(\theta)$

# Random Walk MCMC (Metropolis-Hastings)

## Algorithm

1. Propose:  $\theta^* \sim q(\theta^* | \theta_t)$
2. Accept with probability:

$$\alpha = \min \left( 1, \frac{\pi(\theta^*)q(\theta_t | \theta^*)}{\pi(\theta_t)q(\theta^* | \theta_t)} \right)$$

## Typical Proposal

Random walk:  $\theta^* = \theta_t + \epsilon \xi$ ,  $\xi \sim \mathcal{N}(0, I)$

## Properties

- ▶ **Simple:** Easy to implement
- ▶ **Flexible:** Works with any proposal
- ▶ **Slow:** Random walk behavior
- ▶ **Scaling:**  $\epsilon = O(d^{-1})$  for optimal acceptance

# Langevin Dynamics (MALA)

## Gradient-Guided Proposals

**Proposal:**  $\theta^* = \theta_t - \frac{\epsilon^2}{2} \nabla U(\theta_t) + \epsilon \xi$  where  $U(\theta) = -\log \pi(\theta)$ ,  $\xi \sim \mathcal{N}(0, I)$

## Intuition

Combines gradient descent with random noise:

- ▶ Drift toward high probability regions
- ▶ Diffusion for exploration

## Properties

- ▶ **Faster:** Gradient information improves mixing
- ▶ **Scaling:**  $\epsilon = O(d^{-1/3})$  for optimal acceptance
- ▶ **Requires:** Gradients of target distribution

# Hamiltonian Monte Carlo (HMC)

## Physics-Inspired Dynamics

Introduces momentum variables  $p$  and uses Hamiltonian dynamics:

$$\frac{d\theta}{dt} = M^{-1}p$$

$$\frac{dp}{dt} = -\nabla U(\theta)$$

## Leapfrog Integration

Discrete simulation with volume preservation:

$$p \leftarrow p - \frac{\epsilon}{2} \nabla U(\theta)$$

$$\theta \leftarrow \theta + \epsilon M^{-1}p$$

$$p \leftarrow p - \frac{\epsilon}{2} \nabla U(\theta)$$

# Theoretical Comparison

Property	Random Walk	Langevin	Hamiltonian
Proposal Mechanism	Random	Gradient-guided	Hamiltonian dynamics
Required Gradients	No	Yes	Yes
Optimal Scaling	$O(d^{-1})$	$O(d^{-1/3})$	$O(d^{-1/4})$
Acceptance Rate	23.4%	57.4%	65% (typical)
Mixing Time	Slow	Medium	Fast
Complexity/Step	Low	Medium	High

Table: Theoretical properties for  $d$ -dimensional problems

## Key Insight

More sophisticated methods use more information (gradients) to achieve better scaling with dimension

# Computational Requirements

## Per-Iteration Cost

- ▶ **RWM**: 1 target evaluation
- ▶ **MALA**: 1 gradient + 1 target
- ▶ **HMC**:  $L$  gradients +  $L$  targets

( $L$  = number of leapfrog steps)

## Memory

- ▶ **RWM**: Stores current state
- ▶ **MALA**: Stores current state
- ▶ **HMC**: Stores state + momentum

## Effective Sample Size (ESS)

- ▶ **RWM**: Low ESS per evaluation
- ▶ **MALA**: Medium ESS per evaluation
- ▶ **HMC**: High ESS per evaluation

## Tuning Complexity

- ▶ **RWM**: Step size only
- ▶ **MALA**: Step size only
- ▶ **HMC**: Step size + trajectory length

# Performance in Different Scenarios

## High-Dimensional Problems

- ▶ **RWM:** Becomes impractical for  $d > 20$
- ▶ **MALA:** Works well for moderate dimensions
- ▶ **HMC:** Best for high-dimensional complex distributions

## Correlated Distributions

- ▶ **RWM:** Struggles with strong correlations
- ▶ **MALA:** Handles mild correlations
- ▶ **HMC:** Naturally follows correlation structure

## Multi-modal Distributions

- ▶ **RWM:** May get stuck in local modes
- ▶ **MALA:** Better at mode switching
- ▶ **HMC:** Can jump between distant modes

# When to Use Each Method

## Use Random Walk MCMC When:

- ▶ Target is low-dimensional ( $d < 10$ )
- ▶ Gradients are unavailable or expensive
- ▶ Implementation simplicity is priority
- ▶ Distribution is simple and well-conditioned

## Use Langevin Dynamics When:

- ▶ Moderate dimensions ( $d \approx 10 - 100$ )
- ▶ Gradients are available
- ▶ Good balance of simplicity and efficiency needed
- ▶ Step size tuning is acceptable

## Use Hamiltonian Monte Carlo When:

- ▶ High-dimensional complex distributions
- ▶ Gradients are available
- ▶ Computational efficiency is critical
- ▶ Willing to invest in tuning (or use NUTS)

# Summary and Recommendations

## Evolution of Sampling Methods

- ▶ **RWM**: Foundation, simple but inefficient
- ▶ **MALA**: Gradient information improves efficiency
- ▶ **HMC**: Physical intuition enables optimal exploration

## Modern Best Practices

- ▶ Start with HMC/NUTS if gradients available
- ▶ Use MALA for moderate problems
- ▶ Use RWM only for simple low-dimensional cases
- ▶ Consider computational cost vs mixing time trade-offs

## Key Trade-off

**Simplicity vs Efficiency**: More sophisticated methods require more implementation effort and tuning but provide dramatically better performance for complex problems.