# Flight Explorer Code Structure Document

#### Functions:

connect\_to\_mysql: Handles database connection.

show\_available\_flights: Fetches and displays available flights based on user input.

check\_seats\_availability: Checks if the desired number of seats are available.

update\_seats\_after\_payment: Updates seat availability after payment is made.

get\_flight\_details: Fetches details of a specific flight.

### **Function Descriptions:**

- connect\_to\_mysql
  - Purpose: Establishes a connection to the MySQL database.
  - o Parameters: None
  - Returns: Connection object if successful, otherwise None.
  - Example Usage: connection = connect\_to\_mysql()
- show available flights
  - Purpose: Displays available flights based on user input.
  - Parameters: connection, user\_month, user\_departure, user\_destination
  - Returns: True if flights are available, otherwise False.
  - Example Usage: flights = show\_available\_flights(connection, user\_month, user\_departure, user\_destination)
- check seats availability
  - Purpose: Checks if the desired number of seats are available for a given flight.
  - Parameters: connection, flight\_id, no\_passengers
  - Returns: True if seats are available, otherwise False.
  - o Example Usage: available =
     check\_seats\_availability(connection, user\_flight\_id,
     no\_passengers)
- update seats after payment
  - Purpose: Updates the seat availability after payment is made.
  - Parameters: connection, flight\_id, no\_passengers
  - o Returns: None

- Example Usage: update\_seats\_after\_payment(connection, user\_flight\_id, no\_passengers)
- get\_flight\_details
  - o Purpose: Fetches details of a specific flight.
  - Parameters: connection, flight\_id
  - Returns: Tuple with flight details (airline, departure\_date, departure\_time, arrival\_time).
  - o Example Usage: flight\_info = get\_flight\_details(connection, user\_flight\_id)

### **Main Program Workflow:**

- The program establishes a connection to the MySQL database using the connect\_to\_mysql function.
- The program displays a menu with options such as "Book a Flight", "Exit", etc.
- User Selection: The user selects the "Book a Flight" option.
- Departure and Destination: The user is prompted to enter the departure city and the destination country.
- destination City: Based on the destination country, the user selects the specific destination city.
- departure Month: The user selects the desired departure month.
- retrieve Flights: The program uses the show\_available\_flights function to query the database and retrieve a list of flights matching the user's criteria.
- Display Flights: The program displays the available flights along with details such as flight ID, airline, departure time, and arrival time.
- Flight Selection: The user selects a specific flight from the list of available options.
- Enter Passenger Details: The user enters the number of passengers and their details.
- Check Seat Availability: The program checks if the desired number of seats are available on the selected flight using the check\_seats\_availability function.
- Process Payment: Once seat availability is confirmed, the program proceeds to the payment step.
- Update Seats: After successful payment, the program updates the seat availability in the database using the update\_seats\_after\_payment function.
- Confirm Booking: The program confirms the booking and provides a summary of the booking details to the user.
- Retrieve Flight Details: The program fetches and displays detailed information about the booked flight using the get\_flight\_details function.
- Booking Summary: The user is presented with a booking summary, including flight details, passenger details, and a confirmation message.
- Return to Main Menu: The user can choose to return to the main menu to perform another operation.
- Exit Program: Alternatively, the user can choose to exit the program

## **Data Structures:**

- flight\_ids\_list: List to store flight idpassenger\_list: Dictionary to store passenger details