

CATHERINE GU

catheg3@uci.edu

catherinegu16.github.io/COGSPortfolio/

EDUCATION

UNIVERSITY OF CALIFORNIA – IRVINE
M.S., Human Computer Interaction

Sept 2023-Present

UNIVERSITY OF CALIFORNIA – SAN DIEGO
B.S., Cognitive Science w/ Specialization in Design and Interaction

Sept 2020-Jun 2023

- GPA: 3.99
- Summa Cum Laude

EXPERIENCE

KINOYUME WEB REDESIGN PROJECT, San Diego, CA
Project Manager

Jan 2023-Mar 2023

- Developed a **front-end Figma design** for client (Kinoyume Sushi & Grill)
- Managed deadlines and split workload among group members
- Worked through the design process in **user research, user interviews, competitive analysis, wireframing, prototyping**
- Facilitated conversation with client

SANITATION DESIGN PROJECT, San Diego, CA
UX Researcher

Mar 2022-Jun 2022

- Conducted **ethnographic studies**
- Identified problem space that was most critical for UCSD campus
- Interviewed potential stakeholders and **created storyboards to simulate potential scenarios** for our solution
- Developed low-fidelity prototypes on Figma and Procreate
- Conducted **AB Testing** to determine which designs were most liked by stakeholders
- Iterated designs and created final prototype

FIDELITY TALENT SOURCE LLC, Remote
Data Entry Associate

Feb 2022-Present

- Accurately identified emotions in recorded customer calls through tone and content
- Annotated calls into Fidelity database
- Identified user intent in chatbot customer responses
- Provided annotated samples to refine accuracy of Fidelity answering bot

SKILLS & ACTIVITIES

- **Design Tools:** Figma, Miro, Illustrator, Lightroom
- **Coding:** Java, Python, HTML + CSS
- **Design Skills:** Sketching, Wireframing Storyboarding, Low-fidelity & High-fidelity Prototyping
- **Research:** Descriptive & Inferential Statistics, Competitive Analysis, Surveys & Interviews, User Personas, A/B Testing, Usability Testing