

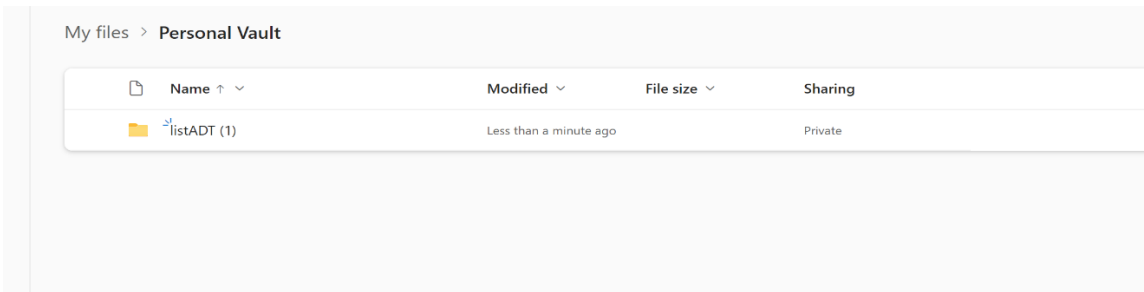
## Project check 1: Security Checklist

What I fixed:

- user input failures, I added clarifications of instructions for the user and made sure to test for holes in inputs. I did this by running multiple tests with different user inputs making sure that no matter what keyboard instruction was pressed, the program didn't crash.

<https://github.com/CatherineMSilva/LinkedListADT/commit/bb31ac18bfe432f21fae3c81db21c05ec663f833>

- I saved my project on to my one-drive and added it to my one-drive vault for an added layer of protection and security. This ensures that if for some reason I were to lose all the files to my computer, I have a backup saved to an I cloud. And not only is it saves, but its also layered under security by using email verification to restrict access into the vault it's stored in.



Next four items I will be adding for security:

- Making sure no overflow is present in my code - Priority: High – Difficulty: Med
- Implementing standard unit testing - Priority: High – Difficulty: High
- Logging of some sort integrated into the code - Priority: Mid – Difficulty: Med
- Internal actor threats need to be accounted for - Priority: High – Difficulty: High  
(I will be adding these to the excel sheet too)