ALGORITHMS FOR COMPUTER GAMES: EXAMINATION

LT 17.10.2007

Write down your name and the examination date to each paper. You can answer in English or in Finnish.

Select \underline{two} (2) topics from the following and answer them. Indicate clearly to which question (a), (b) or (c) your answer belongs.

- a) Explain and illustrate how the spectral test for random numbers works.
- b) Explain how we can solve the path finding problem using the approach presented in the course? What is the main advantage of this approach?
- c) Explain how flocking algorithm works.