



# CS205 Object Oriented Programming in Java

## Module 2 - Core Java Fundamentals (Part 9)

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# Topics



- Core Java Fundamentals:
  - ✓ Inheritance :
    - ✓ Super class
    - ✓ Sub class
    - ✓ keywords *super*
    - ✓ *protected* Members

# Inheritance



- Inheritance helps to create hierarchical classifications.
- Using inheritance we can create a **general class**(base or **super class**) that defines features **common** to a set of related items.
  - This class can then be **inherited** by other, more **specific classes**(subclasses).

# Inheritance(contd.)



- A subclass is a specialized version of a superclass.
- Subclass **inherits all of the instance variables and methods defined** by the superclass and adds its own, unique elements.
- To inherit a class, we have to use **extends** keyword along with subclass definition.

```
class superclass{ //statements.....}
```

```
class subclass extends superclass{ //statements.....}
```



// A simple example of inheritance.

**class A**

{

int i, j;

void showij()

{

System.out.println("i and j: " + i + " " + j);

}

}

**class B extends A** {

int k;

void showk() {

System.out.println("k: " + k);

}

void sum() {

System.out.println("i+j+k: " + (i+j+k));

}

}

Here A is the superclass of B

```

class A
{
    int i, j;
    void showij()
    {
        System.out.println(i + " " + j);
    }
}
class B extends A
{
    int k;
    void showk() {
        System.out.println("k: " + k);
    }

    void sum() {
        System.out.println("sum " + (i+j+k));
    }
}

```

*Prepared by Renetha J.B.*

```

class SimpleInheritance
{
    public static void main(String args[]) {
        A superOb = new A();
        B subOb = new B();
        superOb.i = 10;
        superOb.j = 20;
        System.out.println("Superobj Contents ");
        superOb.showij();
        subOb.i = 7;
        subOb.j = 8;
        subOb.k = 9;

        System.out.println("subOb contents ");
        subOb.showij();
        subOb.showk();
        System.out.println("Sum in subOb:");
        subOb.sum(); } }

```

Superobj Contents  
10 20  
subOb contents  
7 8  
k: 9  
Sum in subOb:24

# Member Access and Inheritance

- Subclass cannot access the **private** members in superclass.

```
class A {  
    int i; // public by default  
    private int j; // private to A  
    void setj(int x) { j = x; };  
}
```

```
class B extends A {  
    int total;  
    void sum() {  
        total = i + j; // ERROR, j(private) is not accessible here  
    }  
}
```

*A class member that has been declared as **private** will remain private to its class. It is **not accessible** by any code outside its class, including subclasses.*



- A major advantage of inheritance is that **once you have created a superclass** that defines the attributes **common** to a set of objects, it can be used to create any number of more specific subclasses.
- Each subclass can have its own special features also.



# A Superclass Variable Can Reference a Subclass Object



- A reference variable of a superclass can be assigned a reference to any subclass derived from that superclass.

```
class A
```

```
{  
}
```

```
class B extends A
```

```
{  
}
```

```
class Sample
```

```
{ A oba=new A();
```

```
B obb=new B();
```

```
oba=obb; }
```

Superclassobject=subclassobject

When a reference to a subclass object is assigned to a superclass reference variable, we will have **access only to those parts of the object defined by the superclass..**



```
class Sup
{
int a,b;
void area()
{
System.out.println("Product="+ a*b);
}

}
class Sub extends Sup
{
int i;
Sub(int x,int y,int z)
{
a=x;
b=y;
i=z;
}

}
```

```
class InhRefsub{
```

```
public static void main(String args[])
{
Sup supob=new Sup();
supob.area();
Sub subob=new Sub(10,20,30);
supob=subob;
supob.area();
//System.out.println("i="+ supob.i);//ERROR
}
}
```

**OUTPUT**

**Product=0**

**Product=200**

# *Program explanation*



- Here the statement **Sup supob=new Sup();** creates an object of class Sup named supob using default constructor **Sup()**. Supob has variables a and b. Since default constructor is not there, compiler provides default constructor by initializing all variables to zero, so a and b are initially 0.
- Next **supob.area();** will call area() in Sup and prints *Product=0*
- **Sub subob=new Sub(10,20,30);** creates object of Sub named **subob** using parameterized constructed ***Sub(int x,int y,int z)*** . Since Sup is the subclass of Sub, so Sub has variables a,b from Sup and i (own variable) and set a=10 b=20 i=30
- The statement **supob=subob;** assigns object **subob** to superclass object reference **supob**. So supob has value of a and b(superclass variables) same as subob. a=10 b=20  
**supob.area();** will print *Product=200*

# Using **super**



- Whenever a subclass needs to refer to its immediate superclass, it can be done using the keyword **super**.
- **super** has two general forms.
  1. To call **the superclass' constructor**.
  2. To **access a member of the superclass** that has been hidden by a member of a subclass.
- ❑ The **static methods** cannot refer to **super**.

# Using super to Call Superclass Constructors



- A subclass can call a constructor defined by its superclass by use of the following form of **super**:

**super**(*arg-list*);

- Here, *arg-list* specifies any arguments needed by the constructor in the superclass.
- *super*( ) must always be the **first statement** executed inside a subclass' constructor.



```
class Sup
```

```
{
```

```
Sup()
```

```
{
```

```
System.out.println("Superclass");
```

```
}
```

```
}
```

```
class Sub extends Sup
```

```
{
```

```
Sub()
```

```
{
```

```
super();
```

```
System.out.println("Subclass");
```

```
}
```

```
}
```

```
class Supersub{
```

```
public static void main(String args[])
```

```
{
```

```
Sub subob=new Sub();
```

```
}
```

```
}
```

**OUTPUT**

Superclass

Subclass

# super keyword to access member

- **super** always refers to the superclass of the subclass in which it is used.
- To access the member in superclass from subclass  
**super.member**
  - *Here member can be either a method or an instance variable.*
- If subclass contains same variable as superclass, then in subclass, the superclass member will be hidden by corresponding subclass member.
  - This can be prevented using **super** keyword



```
class A {  
    int i;  
}
```

```
class B extends A  
{  
    int i;           // this i hides the i in A  
  
    B(int a, int b) {  
        super.i = a; // i in A  
        i = b;       // i in B  
    }  
}
```

```
void show() {  
    System.out.println("i in superclass: " + super.i);  
    System.out.println("i in subclass: " + i);  
}
```

```
class UseSuper {  
    public static void main(String args[])  
    {  
        B subOb = new B(1, 2);  
        subOb.show();  
    }  
}
```

### OUTPUT

```
i in superclass: 1  
i in subclass: 2
```



# Creating multiple hierarchy



```
class A
{
int x;
A(int p)
{
System.out.println("Superclass A ");
x=p;
}
}
class B extends A
{
int y;
B(int p,int q)
{
super(p);
System.out.println("B Subclass of A");
y=q;
}
}
```

Superclass A  
B Subclass of A  
C Subclass of A  
x=10  
y=20  
z=10

```
class C extends B
{
int z;
C(int p,int q,int r)
{
super(p,q);
System.out.println("C Subclass of A");
z=r;
}
}
```

```
class Mulinh{

public static void main(String args[])
{

C ob=new C(10,20,30);
System.out.println("x="+ob.x);
System.out.println("y="+ob.y);
System.out.println("z="+ob.x);
} }
```

# Protected members



- Protected members are declared by prefixing the access specifier **protected**.

**protected** datatype member;

- The protected member in a class can be accessed by
  - any class within the **same** package.
  - direct **sub-classes in other package** also.

# Protected members(contd;)



- If you want to allow an element(member) to be seen outside your current package, but only to classes that subclass your class directly, then declare that element (member) **protected**.

- **Eg.**

```
class A
{
protected int c;           //protected variable
int a;
private char b;
public float f;
protected void add()       //protected method
{ //statements
}
//methods and statements
}
```

# Reference



- Herbert Schildt, Java: The Complete Reference, 8/e, Tata McGraw Hill, 2011.