ETH zürich



Programming for Robotics Introduction to ROS

Course 4

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Course Structure

Course 1

Deadline for Ex. 1.

Course 2

Course 3

Course 4

Course 5

Lecture 1

Deadline for Ex. 2.

Deadline for Ex. 3.

Multiple Choice Test

Exercise 1 Intro.

Lecture 2

Lecture 3

Lecture 4

Break

Exercise 3 Intro. Exercise 2 Intro.

Exercise 4 Intro.

Case Study

Exercise 5 Intro.

Exercise 1

Exercise 2

Exercise 3

Exercise 4

Exercise 5

Deadline for Ex. 5.





Evaluation – Multiple Choice Test

- The test counts for 50 % of the final grade
- The multiple choice test (~40 min) takes place at the last course day:

05.03.2021 at <u>08:00</u> (sharp, not 08:15), HG E1





Ex 4 grading session

Moved to Thursday

04.03.2021 at 08:00 (sharp, not 08:15)





Overview Course 4

- ROS services
- ROS actions (actionlib)
- ROS time
- ROS bags
- Debugging strategies
- Intro to ROS 2 concepts





ROS Services

- Request/response communication between nodes is realized with services
 - The service server advertises the service
 - The service client accesses this service
- Similar in structure to messages, services are defined in *.srv files

List available services with

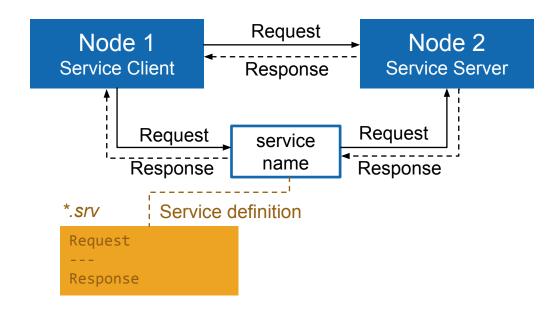
> rosservice list

Show the type of a service

> rosservice type /service_name

Call a service with the request contents, autocomplete with tab

> rosservice call /service_name args



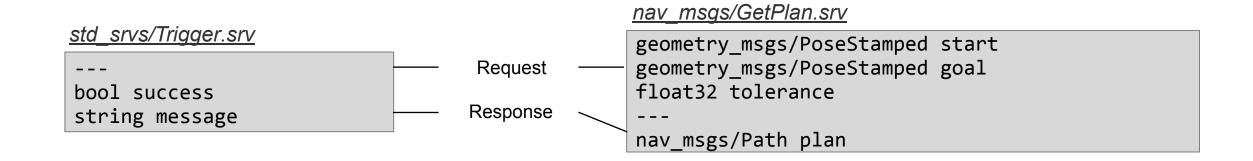
More info wiki.ros.org/Services





ROS Services

Examples







ROS Service Example Starting a roscore and a add_two_ints_server node

In console nr. 1:

Start a roscore with

> roscore

In console nr. 2:

Run a service demo node with

> rosrun roscpp_tutorials add_two_ints_server







ROS Service Example Console Nr. 3 – Analyze and call service

See the available services with

> rosservice list

See the type of the service with

> rosservice type /add_two_ints

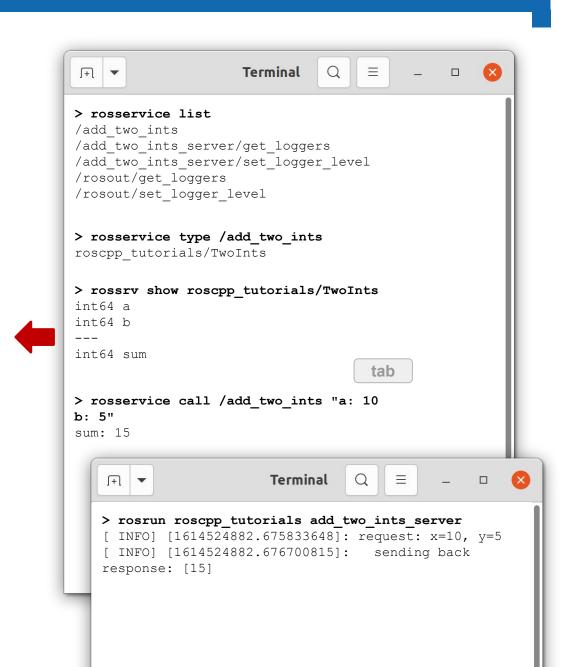
Show the service definition with

> rossrv show roscpp_tutorials/TwoInts

Call the service (use Tab for auto-complete)

> rosservice call /add_two_ints "a: 10
b: 5"







ROS C++ Client Library (*roscpp***)**

Service Server

Create a service server with

- When a service request is received, the callback function is called with the request as argument
- Fill in the response to the response argument
- Return to function with true to indicate that it has been executed properly

More info

wiki.ros.org/roscpp/Overview/Services



add two ints server.cpp (use OO-approach in exercises)

```
#include <ros/ros.h>
#include <roscpp tutorials/TwoInts.h>
bool add(roscpp tutorials::TwoInts::Request &request,
         roscpp tutorials::TwoInts::Response &response)
  response.sum = request.a + request.b;
  ROS INFO("request: x=%ld, y=%ld", (long int)request.a,
                                    (long int)request.b);
  ROS INFO(" sending back response: [%ld]",
           (long int)response.sum);
 return true;
int main(int argc, char **argv)
  ros::init(argc, argv, "add two ints server");
  ros::NodeHandle nh;
  ros::ServiceServer service =
nh.advertiseService("add two ints", add);
  ros::spin();
 return 0;
```



ROS C++ Client Library (roscpp)

Service Client

Create a service client with

- Create service request contents service.request
- Call service with client.call(service);
- Response is stored in service.response

More info

wiki.ros.org/roscpp/Overview/Services



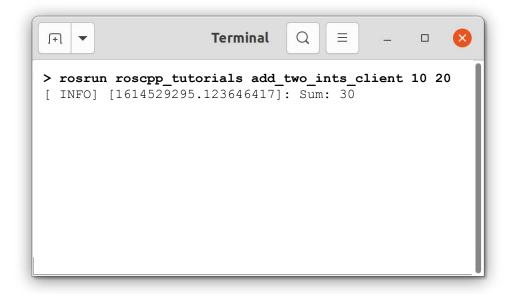
add two ints client.cpp

```
#include <ros/ros.h>
#include <roscpp tutorials/TwoInts.h>
#include <cstdlib>
int main(int argc, char **argv) {
 ros::init(argc, argv, "add_two_ints_client");
 if (argc != 3) {
    ROS INFO("usage: add two ints client X Y");
   return 1;
 ros::NodeHandle nh;
 ros::ServiceClient client =
  nh.serviceClient<roscpp tutorials::TwoInts>("add two ints");
 roscpp tutorials::TwoInts service;
 service.request.a = atoi(argv[1]);
 service.request.b = atoi(argv[2]);
 if (client.call(service)) {
    ROS INFO("Sum: %ld", (long int)service.response.sum);
 } else {
    ROS ERROR("Failed to call service add two ints");
    return 1;
 return 0;
```



ROS C++ Client Library (*roscpp***)**

Service Client

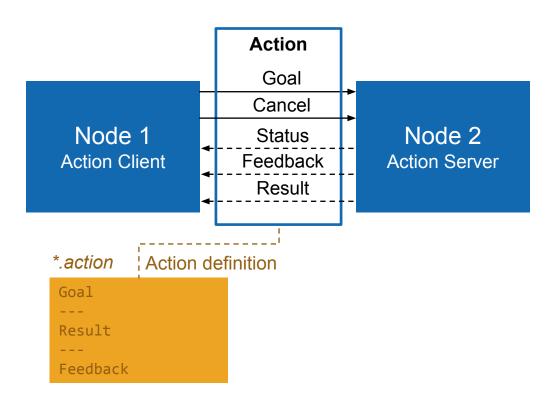






ROS Actions (actionlib)

- Similar to service calls, but provide possibility to
 - Cancel the task (preempt)
 - Receive feedback on the progress
- Best way to implement interfaces to time-extended, goal-oriented behaviors
- Similar in structure to services, action are defined in *.action files
- Internally, actions are implemented with a set of topics



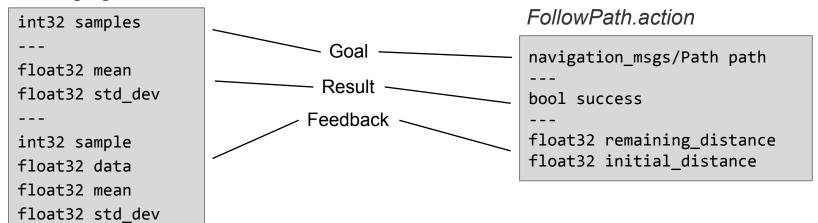
More info wiki.ros.org/actionlib wiki.ros.org/actionlib/DetailedDescription





ROS Actions (actionlib)

Averaging.action







ROS Parameters, Dynamic Reconfigure, Topics, Services, and **Actions Comparison**

	Parameters	Dynamic Reconfigure	Topics	Services	Actions
Description	Global constant parameters	Local, changeable parameters	Continuous data streams	Blocking call for processing a request	Non-blocking, preemptable goal oriented tasks
Application	Constant settings	Tuning parameters	One-way continuous data flow	Short triggers or calculations	Task executions and robot actions
Examples	Topic names, camera settings, calibration data, robot setup	Controller parameters	Sensor data, robot state	Trigger change, request state, compute quantity	Navigation, grasping, motion execution





ROS Time

- Normally, ROS uses the PC's system clock as time source (wall time)
- For simulations or playback of logged data, it is convenient to work with a simulated time (pause, slow-down etc.)
- To work with a simulated clock:
 - Set the /use sim time parameter

```
> rosparam set use sim time true
```

- Publish the time on the topic /clock from
 - Gazebo (enabled by default)
 - ROS bag (use option --clock)

More info

wiki.ros.org/Clock wiki.ros.org/roscpp/Overview/Time



- To take advantage of the simulated time, you should always use the ROS Time APIs:
 - ros::Time

```
ros::Time begin = ros::Time::now();
double secs = begin.toSec();
```

ros::Duration

```
ros::Duration duration(0.5); // 0.5s
ros::Duration passed = ros::Time()::now()
                                begin;
```

ros::Rate

```
ros::Rate rate(10); // 10Hz
```

If wall time is required, use

```
ros::WallTime, ros::WallDuration,
and ros::WallRate
```



ROS Bags

- A bag is a format for storing message data
- Binary format with file extension *.bag
- Suited for logging and recording datasets for later visualization and analysis

Record all topics in a bag

> rosbag record --all

Record given topics

> rosbag record topic 1 topic 2 topic 3

Stop recording with Ctrl + C Bags are saved with start date and time as file name in the current folder (e.g. 2019-02-07-01-27-13.bag)

Show information about a bag

> rosbag info bag name.bag

Read a bag and publish its contents

> rosbag play bag name.bag

Playback options can be defined e.g.

> rosbag play --rate=0.5 bag_name.bag

```
Publish rate factor
--rate=factor
--clock
             Publish the clock time (set
    param use sim time to true)
--loop
              Loop playback
         etc.
```

More info wiki.ros.org/rosbag/Commandline





Debugging Strategies

Debug with the tools you have learned

- Compile and run code often to catch bugs early
- Understand compilation and runtime error messages
- Use analysis tools to check data flow (rosnode info, rostopic echo, roswtf, rqt_graph etc.)
- Visualize and plot data (RViz, RQT Multiplot etc.)
- Divide program into smaller steps and check intermediate results (ROS_INFO, ROS_DEBUG etc.)
- Make your code robust with argument and return value checks and catch exceptions
- Extend and optimize only once a basic version works
- If things don't make sense, clean your workspace
 - > catkin clean --all

Learn new tools

Build in *debug* mode and use GDB or Valgrind

```
> catkin config --cmake-args
                 -DCMAKE BUILD TYPE=Debug
> catkin config --cmake-args
                -DCMAKE BUILD TYPE=Release
```

- Use debugger breakpoints, e.g. in Eclipse
- Write unit tests and integration tests to discover regressions

More info

wiki.ros.org/UnitTesting wiki.ros.org/atest wiki.ros.org/rostest

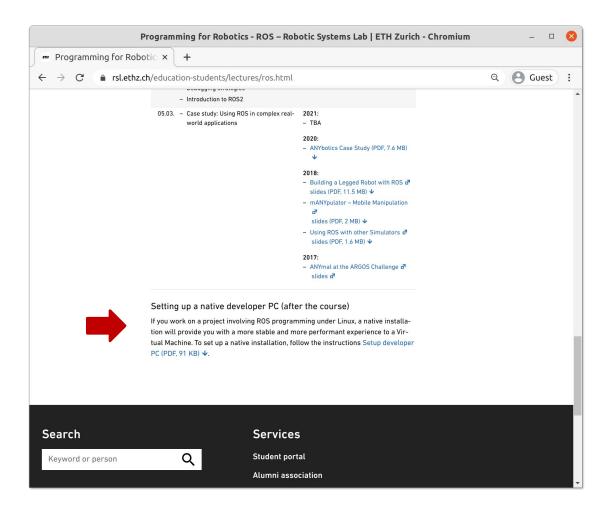
wiki.ros.org/roslaunch/Tutorials/Roslaunch%20Nodes%20in%20V

algrind%20or%20GDB





Setting Up up a Developer's PC







Further References

- ROS Wiki
 - http://wiki.ros.org/
- Installation
 - http://wiki.ros.org/ROS/Installation
- Tutorials
 - http://wiki.ros.org/ROS/Tutorials
- Available packages
 - http://www.ros.org/browse/

ROS Cheat Sheet

- https://www.clearpathrobotics.com/ros-robot-op erating-system-cheat-sheet/
- https://kapeli.com/cheat_sheets/ROS.docset/ Contents/Resources/Documents/index

ROS Best Practices

 https://github.com/leggedrobotics/ ros best practices/wiki

ROS Package Template

 https://github.com/leggedrobotics/ros_best_ practices/tree/master/ros_package_template





Contact Information

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Lecturers

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Course website:

rsl.ethz.ch/education-students/lectures/ros.html





ROS 2

- We will give a brief intro and point you to some resources
- There is still a lot of ROS 1 code out there
- ROS 2 intro
 - Philosophy
 - Differences
 - Commands like tools
 - Launch files
 - ROS bridge







Why ROS 2?

- ROS 1 was not designed with all of today's use cases in mind
- Designed mainly for research
- Initially only designed for PR2
- Never really designed for Real-time

More info https://design.ros2.org/articles/why ros2.html





Why ROS 2? - new use cases

- Teams of robots
- Not suited for bare-metal types of micro controlled
- Non real time communication
- Lossy networks
- Uses in research & industry (e.g. certification)
- API redesign

More info

https://design.ros2.org/articles/why ros2.html





Difference between ROS 1 and ROS 2

- Support for other OS's
- at least C++11 and Python 3 (C++03 before Noetic and Python 2 in ROS 1)
- Using off the shelf middleware (as opposed to custom)
- Tighter Python integration (e.g. launch files are in Python)
- Real time nodes (with some assumptions though)
- etc...
- Technical changes under the hood, fewer conceptual changes

https://design.ros2.org/articles/changes.html





ROS 2 concepts

- Graph Concepts (similar to ROS 1)
 - nodes, messages, topics ...
- Nodes (similar to ROS 1)
- ROS Client library (RCL)
 - rclcpp C++
 - rclpy Python
- Discovery
 - similar to ROS 1
 - However nodes establish contacts only if they have compatible Quality of service settings

More info https://design.ros2.org/articles/changes.html





Nodes

Run a node with

ros2 run <package_name> <executable_name>

List all nodes with

ros2 node list

Retrieve information about a node with

ros2 node info <node_name>

More info

https://index.ros.org/doc/ros2/Tutorials/Understanding-ROS2-Nodes/





Where is the rosmaster?

- ROS1 master-follower architecture
- ROS2 replaced by Data Distribution Service (DDS)
- DDS is a distributed service that does the discovery, marshalling and transport in the background

More info

https://www.theconstructsim.com/ros2-in-5-mins-003-where-is-roscore-in-ros2/

https://design.ros2.org/articles/ros on dds.html





ROS 2 messages

- The messages stay same as in ROS 1
- .msg and .srv files are converted into .idl files and interfaces are created (same as ROS 1)
- You have to create them using CMakeLists.txt

```
find_package(rosidl_default_generators
REQUIRED)
rosidl_generate_interfaces(${PROJECT_NAME})
  "msg/Num.msg"
  "srv/AddThreeInts.srv"
```

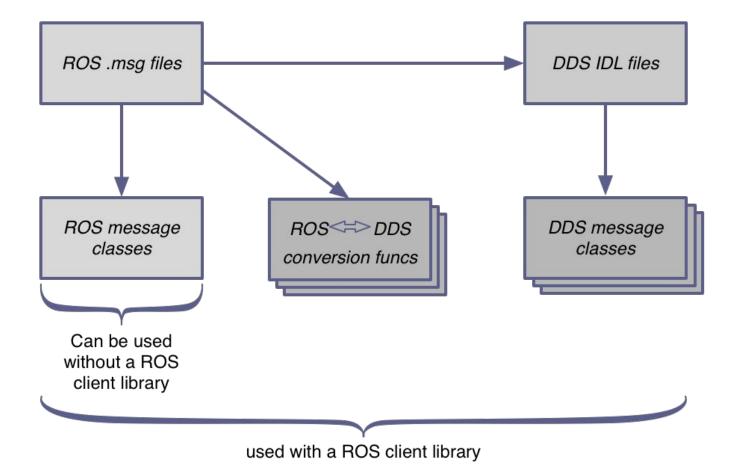
More info

https://index.ros.org/doc/ros2/Tutorials/Custom-ROS2-Interfaces/





ROS 2 messages







ROS 2 Workspace Environment

- Defines context for the current workspace, same as ROS 1
- Default workspace loaded with

```
> source /opt/ros/foxy/setup.bash
```

- You can overlay your workspaces, same as in ROS 1
- You can overlay multiple workspaces and more than one ROS 2 distribution installed

Check your ROS2 configuration:

printenv | grep ROS

More info https://index.ros.org/doc/ros2/Tutoria Is/Configuring-ROS2-Environment/





Building packages in ROS 2

- catkin build used in ROS1 is replaced by the colcon build tool
- Clone a package:
 - git clone https://github.com/ros/ros_tutorials.git -b foxy-devel
- Build from the top level folder (where src is) with:
 - colcon build
- You still need to source your workspace
- source install/setup.bash -> source workspace and underlay
- source install/local_setup.bash -> sources only the workspace

More info

https://index.ros.org/doc/ros2/Tutorials/Colcon-Tutorial/





Creating packages in ROS 2

- You can start by creating a package
 - ros2 pkg create --build-type ament cmake <package name>
- In addition the ros2 can also create a node for you
 - ros2 pkg create --build-type ament_cmake --node-name <node_name> <package_name>
- You can also list all the dependencies
 - ros2 pkg create <pkg-name> --dependencies [deps]

More info

https://index.ros.org/doc/ros2/Tutorials/Colcon-Tutorial/





Launching multiple nodes in ROS 2

- No more xml launch files
- Launch files are written in Python
- You can launch a file with:
 - ros2 launch <pkg_name> <launch_file_name>
- If you are writing a C++ package, you need to ensure that launch files are copied over

```
# Install launch files.
install(DIRECTORY
  launch
  DESTINATION share/${PROJECT NAME}/
```

More info

https://index.ros.org/doc/ros2/Tutorials/Colcon-Tutorial/





Can you use both ROS1 and ROS2?

- Yes, there is a bridge that will pass messages from both sides
- You need to (in the following order):
 - source ROS1
 - source ROS2
 - export ROS MASTER URI
 - run the bridge with: ros2 run ros1_bridge dynamic_bridge
- The bridge should be running in the background

More info

https://index.ros.org/p/ros1 bridge/github-ros2-ros1 bridge/





Summary of ROS2 vs ROS1

ROS	ROS 2		
Uses TCPROS (custom version of TCP/IP) communication protocol	Uses DDS (Data Distribution System) for communication		
Uses ROS Master for centralized discovery and registration. Complete communication pipeline is prone to failure if the master fails	Uses DDS distributed discovery mechanism. ROS 2 provides a custom API to get all the information about nodes and topics		
ROS is only functional on Ubuntu OS	compatible with Ubuntu, Windows 10 and OS X		
Uses C++ 03 and Python2 before Noetic	Uses C++ 11 (potentially upgradeable) and Python3		
ROS only uses CMake build system	ROS 2 provides options to use other build systems		
Has a combined build for multiple packages invoked using a single CMakeLists.txt	Supports isolated independent builds for packages to better handle inter-package dependencies		
Data Types in message files do not support default values	Data types in message files can now have default values upon initialization		
roslaunch files are written in XML with limited capabilities	roslaunch files are written in Python to support more configurable and conditioned execution		
Cannot support real-time behavior deterministically even with real-time OS	Supports real-time response with apt RTOS like RTPREEMPT		





ROS 2 resources

Awesome ROS 2

https://design.ros2.org/articles/changes.html

ROSCon Content

https://index.ros.org/doc/ros2/ROSCon-Conten t/#roscon

ROS Index

https://index.ros.org/doc/ros2/

ROS2 package template https://github.com/leggedrobotics/ros best pra ctices/tree/foxy

(package template is still work in progress)

