



# Cato Cannizzo

## ✓ SUMMARY

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UX designer with a keen eye for accessible designs. Typically code user feedback into pain points, then ideate design solutions. Experienced in aggregating numerous stakeholders' feedback into one design.

## ✓ WORK EXPERIENCE

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### Data Scientist (Intern)

Nabors | Sept. 2023 - June 2021

- Interviewed material scientists to streamline workflow for webapps.
- Implemented new SQL database views for material scientists webapps.
- Updated UI interfaces to align with Nabors brand identity.
- Scripted data upload and added checks to enforce conventions.

### User Researcher (Capstone)

GetGreen | June 2022 - Sept. 2021

- Ran a diary study to measure users' long term pain points and retention.
- Conducted a 30 person survey to capture general user sentiment.
- Ideated wireframes in figma, focused on streamlining user navigation.
- Final usability tests had a 1.8x increase in user satisfaction with onboarding.

### UX Designer

CIP UW | June 2021 - Jan. 2021

- Generated user flow diagrams based on interviews with CIP researchers.
- Affinity mapped organizational groups for misinformation data.
- Wireframed multiple user layouts and visualizations for different CIP workers.

## ✓ CONTACT

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CatoCannizzo.github.io

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## ✓ EDUCATION

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### University of Washington

Seattle, Wa | 2018-2022

Bachelor's of Science in Human-Centered Design & Engineering  
GPA 3.7 | Dean List: 6 Quarters

### Class Work

Designing Trustworthy Systems  
Information Visualization  
Introduction to User Research  
Visual Communication  
Interactive Systems Design  
Web Technologies  
Human Data Interaction  
Concepts in HCI

## ✓ KEY SKILLS

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### Programming

Python  
PostgreSQL  
Tailwind  
Typescript  
React

### Design Tools

Figma  
Adobe Suite  
Canva

### UX Methods

Interaction Flows  
Storyboarding  
Usability Testing  
Wireframing  
Personas  
Field Studies  
Accessibility-Design

