

GetOutOfJailCard.java

```
1 package game.cards;
2
3 import game.Player;
4
5 public class GetOutOfJailCard extends Card {
6     private Player owner;
7     public GetOutOfJailCard(String cardDescription) {
8         super(cardDescription);
9         this.setOwner(null);
10    }
11
12    public Player getOwner() {
13        return owner;
14    }
15    public void setOwner(Player owner) {
16        this.owner = owner;
17    }
18
19 }
20
```