

MoveToNearestCard.java

```
1 package game.cards;
2
3 public class MoveToNearestCard extends Card {
4     private int rentModifier;
5     public MoveToNearestCard(String cardDescription, int rentModifier) {
6         super(cardDescription);
7         this.rentModifier = rentModifier;
8     }
9     public int getRentModifier() {
10         return rentModifier;
11     }
12     public void setRentModifier(int rentModifier) {
13         this.rentModifier = rentModifier;
14     }
15 }
16
```