

ReceiveCard.java

```
1 package game.cards;
2
3 public class ReceiveCard extends Card {
4
5     public ReceiveCard(String cardDescription, int amount) {
6         super(cardDescription);
7         this.amount = amount;
8     }
9
10    private int amount;
11
12    public int getAmount() {
13        return amount;
14    }
15
16    public void setAmount(int amount) {
17        this.amount = amount;
18    }
19 }
20
```