

TestGUI.java

```
1 package test;
2
3 import boundaryToMatador.GUI;
4
5 public class TestGUI {
6
7     public static void main(String[] args) {
8         // TODO Auto-generated method stub
9         GUI.showMessage("ARRRGH");
10        GUI.addPlayer("Brian", 20000);
11        GUI.showMessage("ARRRGH");
12        GUI.setOwner(2, "Brian");
13        //GUI.setRent
14        //GUI.setPrice
15        GUI.showMessage("ARRGH");
16        GUI.setSubText(2, "Price 2000");
17        GUI.setHotel(2, true);
18        GUI.showMessage("AARRRGH");
19        GUI.setDescriptionText(2, "<CENTER>Owner" + "Brian</CENTER>" + "Rent
20        <BR><BR><BR><BR>" + "2000 " );
21        GUI.setSubText(2, "SUBTEXT <BR><BR><BR><BR> ");
22    }
23 }
24
```