

StringTools.java

```
1 package game;
2
3 public class StringTools {
4     public static String[] add(String[] strings1, String[] strings2){
5         String[] returnStrings = new
String[strings1.length+strings2.length];
6         for (int i=0;i<strings1.length;i++){
7             returnStrings[i]=strings1[i];
8         }
9         for (int j=0;j<strings2.length;j++){
10             returnStrings[strings1.length+j]=strings2[j];
11         }
12         return returnStrings;
13     }
14
15 }
16 public static String[] add(String[] stringArray, String string){
17     String[] newArray = new String[stringArray.length+1];
18     for (int i = 0; i<stringArray.length;i++){
19         newArray[i]=stringArray[i];
20     }
21     newArray[stringArray.length]=string;
22     return newArray;
23 }
24
25 public static void main(String[] args){
26     System.out.println(StringTools.add(new String[] {"Test", "test2"},
"Fætter")[2]);
27 }
28
29 }
30 }
```