

Chance.java

```
1 package game.fields;
2
3 public class Chance extends Field
4 {
5     public Chance(String title)
6     {
7         super(title);
8     }
9     //TODO implement decoratorMessage
10    @Override
11    public String toString() {
12        return "Chance [title=" + title + "]";
13    }
14
15 }
16
```