```
1 # Chance Cards
2
3 1 = theKingsBirthday, GET_OUT_OF_JAIL,
4 2 = theKingsBirthday2, GET_OUT_OF_JAIL,
5 3 = payParkingTicket, Pay, 200
6 4 = payBeer, Pay, 200
7 5 = payCar, Pay, 3000
8 6 = payCar2, Pay, 3000
9 7 = payDentist, Pay, 2000
10 8 = payCarInsurance, Pay, 1000
11 9 = payToll, Pay, 200
12 10 = payCarWash, Pay, 300
13 11 = payNewTires, Pay, 1000
14 12 = paySpeedingTicket, Pay, 1000
15 13 = payPropertyTax, Pay,
16 14 = payOilPrices, Pay,
17 15 = moveToRådhuspladsen, MoveTo, Rådhuspladsen
18 16 = moveToNearestFerry, MoveTo, NearestFerry
19 17 = moveToVimmelSkaftet, MoveTo, VimmelSkaftet
20 18 = moveToNearestShipping, MoveToPayTwice, NearestShipping
21 19 = moveToMolsLinien, MoveTo,  Molslinien
22 20 = moveToJail, MOVE_TO_JAIL, Jail
23 21 = moveToJail2, MOVE_TO_JAIL, Jail
24 22 = moveToStrandvejen, MoveTo, StrandVejen
25 23 = moveToGrønningen, MoveTo, Grønningen
26 24 = moveForward, Move, 3
27 25 = moveToStart, MoveTo, Start
28 26 = moveToStart2, MoveTo, Start
29 27 = moveBackwards, Move, 3
30 28 = moveBackwards2, Move, 3
31 29 = moveToFrederiksberg, MoveTo, Frederiksberg
32 30 = receiveLottery, ACTIVE_PLAYER_RECEIVES, 500
33 31 = receiveLottery2, ACTIVE_PLAYER_RECEIVES, 500
34 32 = receiveBirthday, FROM_OTHER_PLAYERS_RECEIVES, Birthday
35 33 = receiveDividendsStocks, ACTIVE_PLAYER_RECEIVES, 1000
36 34 = receiveDividends, ACTIVE_PLAYER_RECEIVES, 1000
37 35 = receiveDividends2, ACTIVE_PLAYER_RECEIVES, 1000
38 36 = receivePaymentTaxes, ACTIVE_PLAYER_RECEIVES, 3000
39 37 = receiveParty, FROM_OTHER_PLAYERS_RECEIVES, Party
40 38 = receiveGageRaise, ACTIVE_PLAYER_RECEIVES, 1000
41 39 = FromBets, ACTIVE_PLAYER_RECEIVES, 1000
42 40 = receiveFromFurniture, ACTIVE_PLAYER_RECEIVES, 1000
43 41 = receiveFromBond, ACTIVE_PLAYER_RECEIVES, 1000
44 42 = receiveFromBond2, ACTIVE_PLAYER_RECEIVES, 1000
45 43 = receiveFamParty, FROM_OTHER_PLAYERS_RECEIVES, Party
46 44 = receiveNyttehaven, ACTIVE_PLAYER_RECEIVES, 200
47
```