## PayForBuildingsCard.java

```
1 package game.cards;
 3 public class PayForBuildingsCard extends Card {
 5
      private int houseExpense;
6
      private int hotelExpense;
 7
8
      public PayForBuildingsCard(String cardDescription, int houseExpense, int
  hotelExpense) {
          super(cardDescription);
10
          this.houseExpense = houseExpense;
          this.hotelExpense = hotelExpense;
11
12
      }
13
14
15
      public int getHousePrice() {
          return houseExpense;
16
17
      }
18
19
      public void setHousePrice(int housePrice) {
20
          this.houseExpense = housePrice;
21
      }
22
23
      public int getHotelPrice() {
24
          return hotelExpense;
25
      }
26
      public void setHotelPrice(int hotelPrice) {
27
          this.hotelExpense = hotelPrice;
28
29
      }
30 }
31
```