

Account.java

```
1 package game;
2
3 //TODO We need to make sure when we throw the exception for a balance when
  it goes below zero, that we then
4 // create a debtobligation for a player for the amount that he owes.
5
6 public class Account
7 {
8     @SuppressWarnings("serial")
9     public class IllegalAmountException extends Exception {
10         public IllegalAmountException(String string) {
11             super(string);
12         }
13     }
14     @SuppressWarnings("serial")
15     public class InsufficientFundsException extends Exception {
16         public InsufficientFundsException(String string) {
17             super(string);
18         }
19     }
20
21 }
22
23 private int balance;
24 private final static int DEFAULT_START_BALANCE = 30000;
25
26 public Account() {
27     this(DEFAULT_START_BALANCE);
28 }
29
30 public Account(int balance)
31 {
32     this.balance = balance;
33 }
34
35 public int getBalance()
36 {
37     return balance;
38 }
39
40 // checks that you're not attempting to set the score below zero
41 // then sets the score to the given integer
42 public void setBalance(int balance) throws Exception
43 {
44     // check for negative total
45     if (balance < 0)
46         throw new Exception("Account balance may not be negative");
47     this.balance = balance;
48 }
49
```

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```
50    // adds an amount to the score, provided that its does not bring the
    score
51    // below zero, or above intMax
52    public int deposit(int amount) throws IllegalAmountException
53    {
54        // refuse sub-zero numbers
55        if (amount < 0)
56            throw new IllegalAmountException("May not deposit negative
amount");
57        // test for integer overrun
58        if (balance > Integer.MAX_VALUE - amount) // Corrected from score +
amount > Integer.MAX_VALUE - would fail if amount + score exceeded
INTEGER.MAXVALUE - which defies the purpose
59            throw new IllegalAmountException(
60                "Cannot deposit amount - balance will exceed
Integer.MAX_VALUE");
61        balance = balance + amount;
62        return balance; // returns new score
63    }
64
65    // withdraws an amount from the score, refuses negative numbers, and
    refuses
66    // to withdraw more than there is in score.
67    public int withdraw(int amount) throws InsufficientFundsException,
    IllegalAmountException
68    {
69        //refuse negative numbers
70        if (amount < 0)
71            throw new IllegalAmountException("May not withdraw negative
amount");
72        //refuse to withdraw more than total
73        if (amount > this.balance)
74            throw new InsufficientFundsException("May not withdraw more than
balance");
75        this.balance = this.balance - amount;
76        return balance; // returns new balance
77    }
78
79    @Override
80    public String toString()
81    {
82        return "Account [balance = " + balance + "];";
83    }
84
85 }
86
```