

Main.java

```
1 import javax.sound.sampled.AudioInputStream;
6
7 public class Main
8 {
9     public static void main(String[] args)
10    {
11        MainMenuController menu = new MainMenuController();
12        playSound("Matadortheme.wav");
13        menu.runProgram();
14    }
15    public static synchronized void playSound(final String url) {
16        Runnable sound = new Runnable() {
17            public void run() {
18                try {
19                    Clip clip = AudioSystem.getClip();
20                    AudioInputStream inputStream =
21                        AudioSystem.getAudioInputStream(
22                            Main.class.getResourceAsStream(url));
23                    clip.open(inputStream);
24                    clip.start();
25                } catch (Exception e) {
26                    System.err.println(e.getMessage());
27                }
28            }
29        };
30        sound.run();
31    }
32 }
```