

Decomposition (Order of Growth & Linked List Practice)

Announcements

Fast Doubling

Double a List and a Linked List (Last Lecture)

double(cycle(5, 100000), 3):	302ms
double_link(cycle_link(5, 100000), 3):	15ms

```
def double(s, v):  
    """Insert another v after each v.
```

```
>>> s = [2, 7, 1, 8, 2, 8]  
>>> double(s, 8)  
>>> s  
[2, 7, 1, 8, 8, 2, 8, 8]  
"""
```

```
i = 0
```

```
while i < len(s):
```

```
    if s[i] == v:
```

```
        s.insert(i+1, v)
```

```
        i += 2
```

```
    else:
```

```
        i += 1
```

Quadratic Growth

Shift over
everything
after i+1

```
def double_link(s, v):  
    """Insert another v after each v.
```

```
>>> end = Link(1, Link(8, Link(2, Link(8))))  
>>> t = Link(2, Link(7, end))  
>>> double_link(t, 8)  
>>> print(t)  
(2 7 1 8 8 2 8 8)  
"""
```

```
while s is not Link.empty:
```

```
    if s.first == v:
```

```
        s.rest = Link(v, s.rest)
```

```
        s = s.rest.rest
```

```
    else:
```

```
        s = s.rest
```

Linear Growth

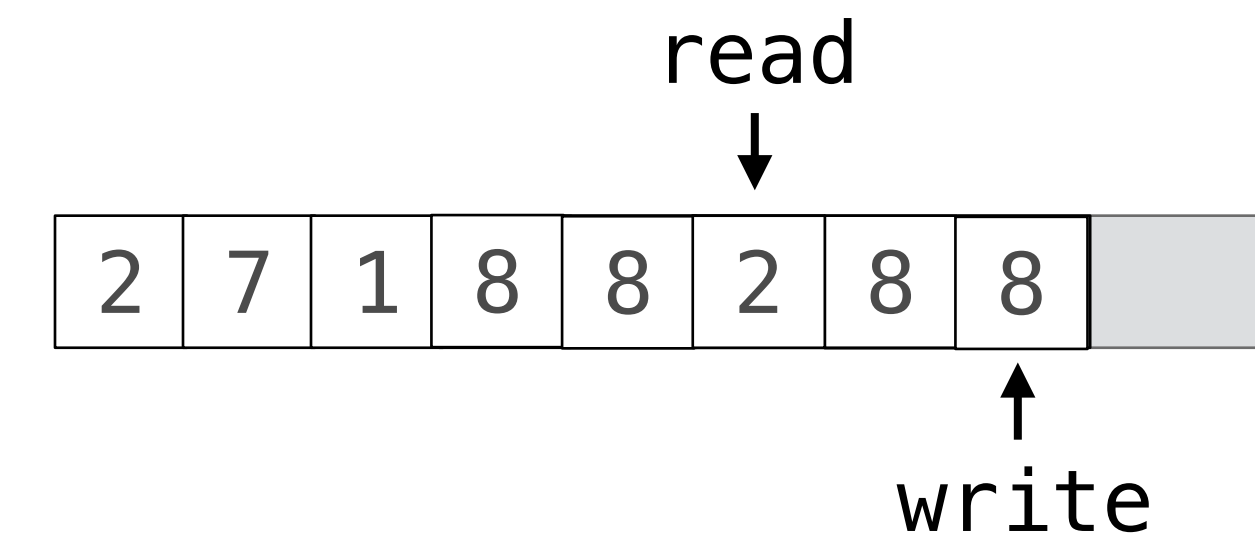
Make
1 Link

Double a List with Linear Growth

Could you insert another `v` after each `v` in a Python list `s` with linear growth?

```
def double_fast(s, v):
    """Insert another v after each v in s.

    >>> s = [2, 7, 1, 8, 2, 8]
    >>> double_fast(s, 8)
    >>> s
    [2, 7, 1, 8, 8, 2, 8, 8]
    """
    read = len(s) - 1
    vs = s.count(v)
    s.extend([0 for _ in range(vs)]) # Make space
    write = len(s) - 1
    while write > read:
        if s[read] == v:
            s[write] = v
            s[write - 1] = v
            write -= 2
        else:
            s[write] = s[read]
            write -= 1
        read -= 1
```



double(cycle(5, 100000), 3):	302ms
double_link(cycle_link(5, 100000), 3):	15ms		
double_fast(cycle(5, 100000), 3):	8ms	

Order of Growth Practice

Match each function to its order of growth

Exponential growth. E.g., recursive `fib`

Incrementing n multiplies *time* by a constant

Quadratic growth.

Incrementing n increases *time* by n times a constant

Linear growth.

Incrementing n increases *time* by a constant

Logarithmic growth.

Doubling n only increments *time* by a constant

Constant growth. Increasing n doesn't affect time

Definition. A *prefix sum* of a sequence of numbers is the sum of the first n elements for some positive length n .

(1 pt) What is the order of growth of the time to run `prefix(s)` in terms of the length of `s`? Assume `append` and `+` take one step.

```
def prefix(s):  
    """Return a list of all prefix  
    sums of list s.  
    """  
    t = 0  
    result = []  
    for x in s:  
        t = t + x  
        result.append(t)  
    return result
```

Match each function to its order of growth

Exponential growth. E.g., recursive `fib`

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Logarithmic growth.

Doubling n only increments *time* by a constant

Constant growth. Increasing n doesn't affect time

```
def max_sum(s):
    """Return the largest sum of a contiguous
    subsequence of s.
    >>> max_sum([3, 5, -12, 2, -4, 4, -1, 4, 2, 2])
    11
    """
    largest = 0
    for i in range(len(s)):
        total = 0
        for j in range(i, len(s)):
            total += s[j]
            largest = max(largest, total)
    return largest
```

	0	1	2	3	4	5	6
0							
1							
2							
3							
4							
5							
6							

Match each function to its order of growth

Exponential growth. E.g., recursive `fib`

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Constant growth. Increasing n doesn't affect time

```
def count_tree(n):
    """Return a count tree with n leaves.
    >>> print(count_tree(10))
    10
      5
        2
          1
          1
        3
          2
            1
            1
          1
        5
          2
            1
            1
          3
            2
              1
              1
            1
        .....
    if n == 1:
        return Tree(1)
    left = count_tree(n//2)
    if n % 2 == 0:
        right = left
    else:
        right = Tree(left.label + 1, [left, Tree(1)])
    return Tree(left.label+right.label, [left, right])
```

Definition. A *count tree* is a tree whose labels are counts of the leaves below each node

(1 pt) What is the order of growth of the time to run `count_tree(n)` in terms of n ?

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Match each function to its order of growth

Exponential growth. E.g., recursive `fib`

Incrementing n multiplies *time* by a constant

(1 pt) What is the order of growth of the time to run `duplicate(s)` in terms of the length of list `s`?

Quadratic growth.

Incrementing n increases *time* by n times a constant

```
def duplicate(s):
    """Return a list containing the list s twice.

    >>> duplicate([2, 5, 8, 11, 14, 17])
    [[2, 5, 8, 11, 14, 17], [2, 5, 8, 11, 14, 17]]
    """
    return [s, s]
```

Linear growth.

Incrementing n increases *time* by a constant

Logarithmic growth.

Doubling n only increments *time* by a constant

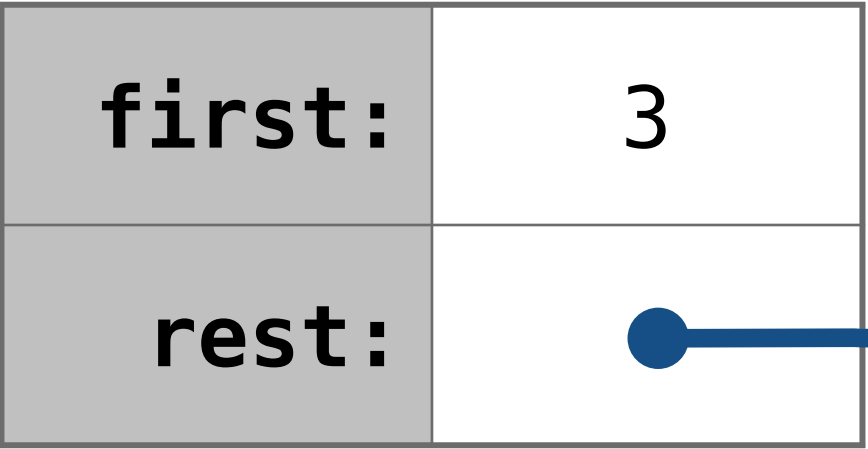
Constant growth. Increasing n doesn't affect time

Linked Lists Practice

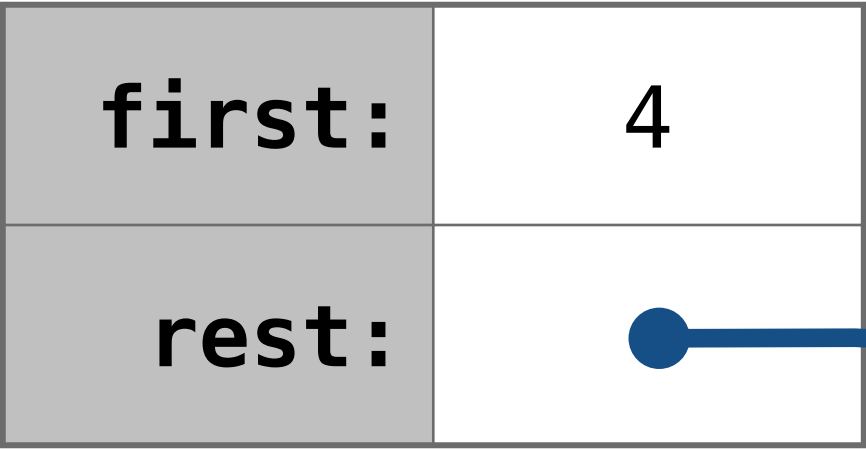
Linked List Notation

```
s = Link(3, Link(4, Link(5)))
```

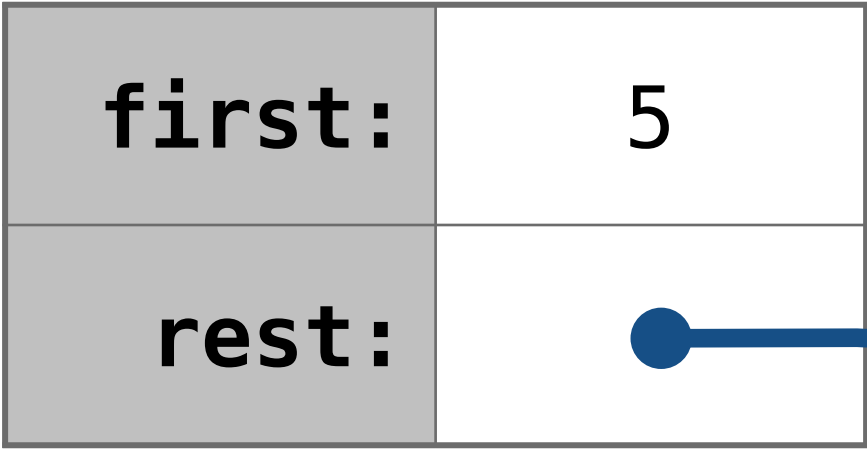
Link instance



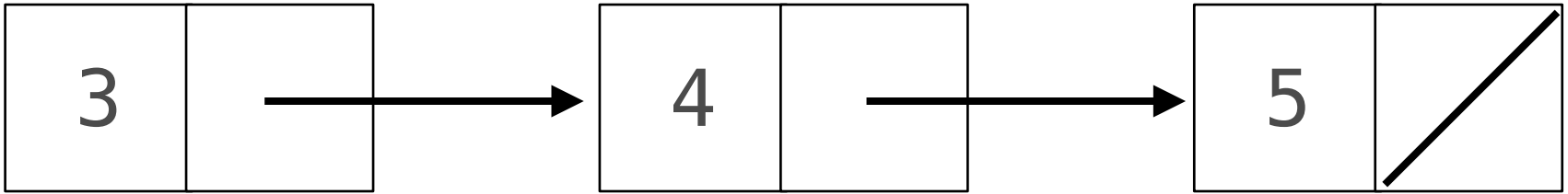
Link instance



Link instance



Link.empty



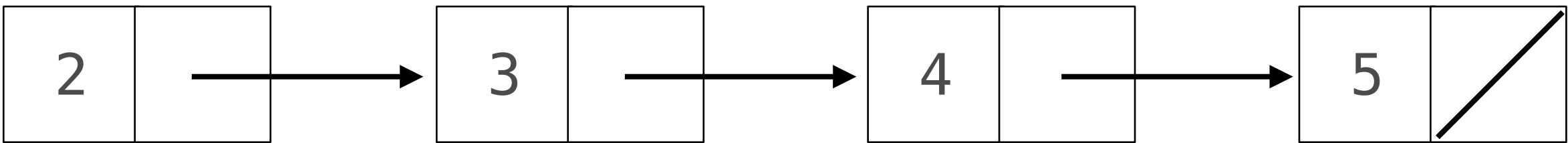
Nested Linked Lists

```
>>> s = Link(2, Link(3, Link( 4 , Link(5))))
```

```
>>> t = Link(2, Link(3, Link( Link(4) , Link(5))))
```

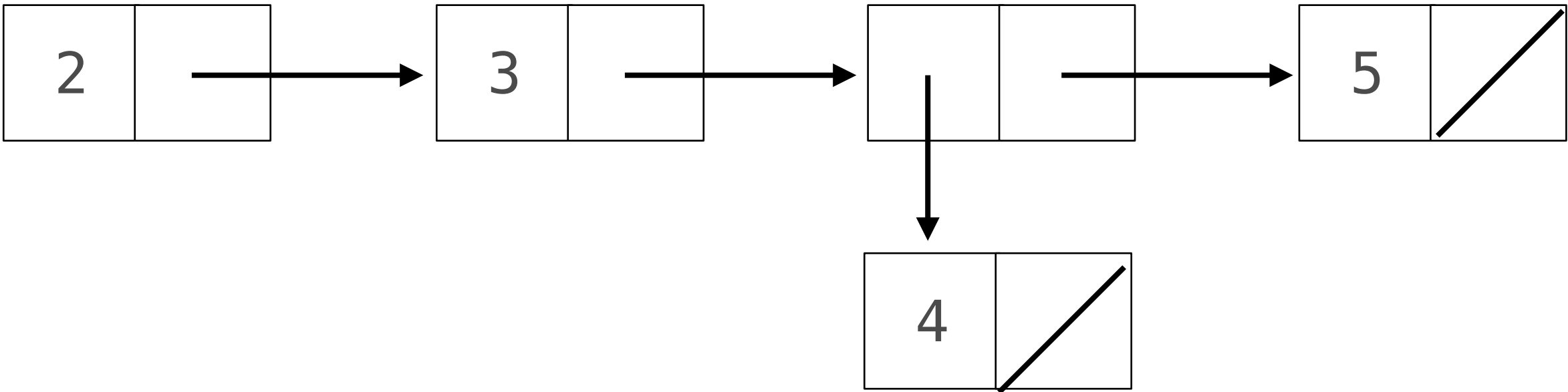
```
>>> print(s)
```

(2 3 4 5)



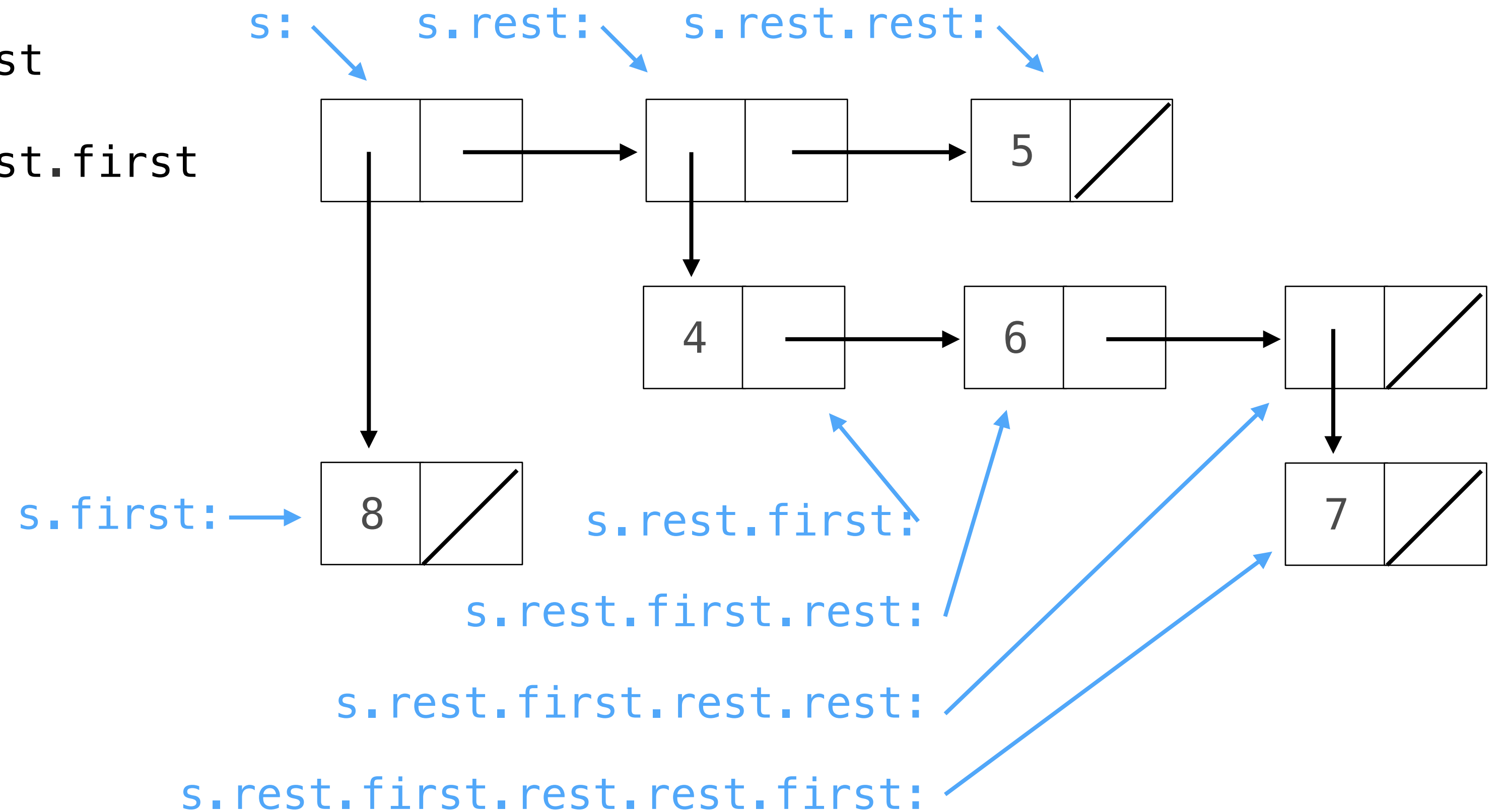
```
>>> print(t)
```

(2 3 (4) 5)



Nested Linked Lists

```
>>> s = Link(Link(8), Link(Link(4, Link(6, Link(Link(7))))), Link(5))
>>> print(s)
((8) (4 6 (7)) 5)
>>> s.first.first
8
>>> s.rest.first.rest.rest.first
Link(7)
>>> s.rest.first.rest.rest.first.first
7
```



Recursion and Iteration

Many linked list processing functions can be written both iteratively and recursively

Recursive approach:

- What recursive call do you make?
- What does this recursive call do/return?
- How is this result useful in solving the problem?

```
def length(s):  
    """The number of elements in s.  
  
    >>> length(Link(3, Link(4, Link(5))))  
    3  
    """  
  
    if s is Link.empty:  
        return 0  
    else:  
        return 1 + length(s.rest)
```

Iterative approach:

- Describe a process that solves the problem.
- Figure out what additional names you need to carry out this process.
- Implement the process using those names.

```
def length(s):  
    """The number of elements in s.  
  
    >>> length(Link(3, Link(4, Link(5))))  
    3  
    """  
  
    k = 0  
    while s is not Link.empty :  
        s, k = s.rest, k + 1  
    return k
```

Constructing a Linked List

Build the rest of the linked list, then combine it with the first element.



```
s = Link.empty
s = Link(5, s)
s = Link(4, s)
s = Link(3, s)
```

```
def range_link(start, end):
    """Return a Link containing consecutive
    integers from start up to end.
```

```
>>> range_link(3, 6)
Link(3, Link(4, Link(5)))
"""
```

```
if start >= end:
    return Link.empty
else:
    return Link(start, range_link(start + 1, end))
```

```
def range_link(start, end):
    """Return a Link containing consecutive
    integers from start to end.
```

```
>>> range_link(3, 6)
Link(3, Link(4, Link(5)))
"""
```

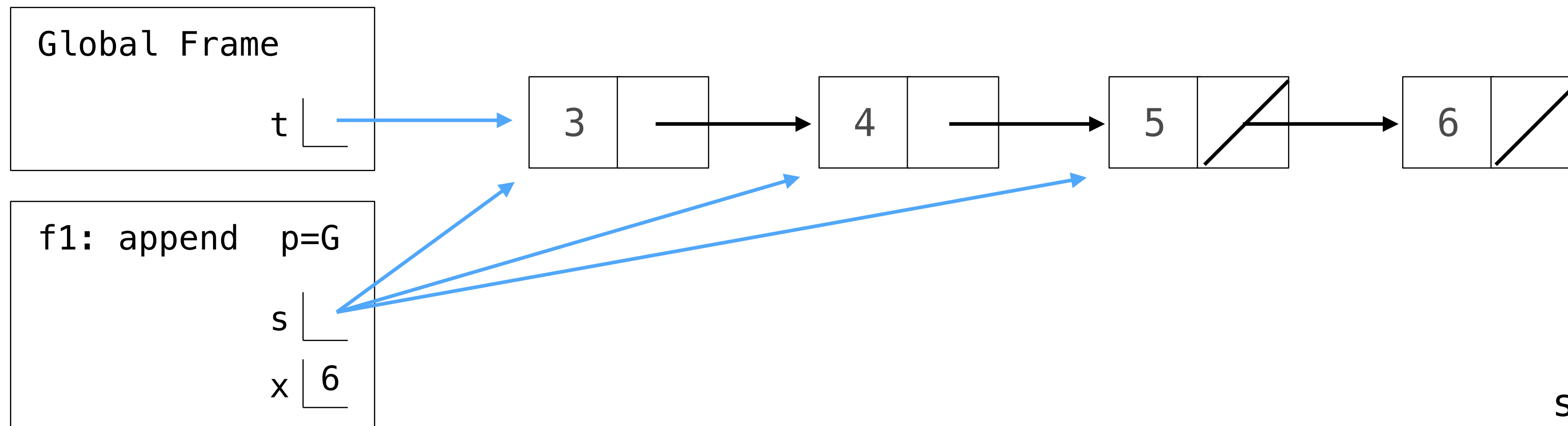
```
s = Link.empty
k = end - 1
while k >= start:
    s = Link(k, s)
    k -= 1
return s
```

Linked List Mutation

To change the contents of a linked list, assign to first and rest attributes

Example: Append x to the end of non-empty s

```
>>> t = Link(3, Link(4, Link(5)))
>>> append(t, 6)
>>> t
Link(3, Link(4, Link(5, Link(6))))
```



```
s = s.rest
```

```
s.rest = Link(x)
```

Recursion and Iteration

Many linked list processing functions can be written both iteratively and recursively

Recursive approach:

- What recursive call do you make?
- What does this recursive call do/return?
- How is this result useful in solving the problem?

```
def append(s, x):  
    """Append x to the end of non-empty s.  
    >>> append(s, 6) # returns None!  
    >>> print(s)  
    (3 4 5 6)  
    """  
  
    if s.rest is not Link.empty :  
        append(s.rest, x)  
    else:  
        s.rest = Link(x)
```

Iterative approach:

- Describe a process that solves the problem.
- Figure out what additional names you need to carry out this process.
- Implement the process using those names.

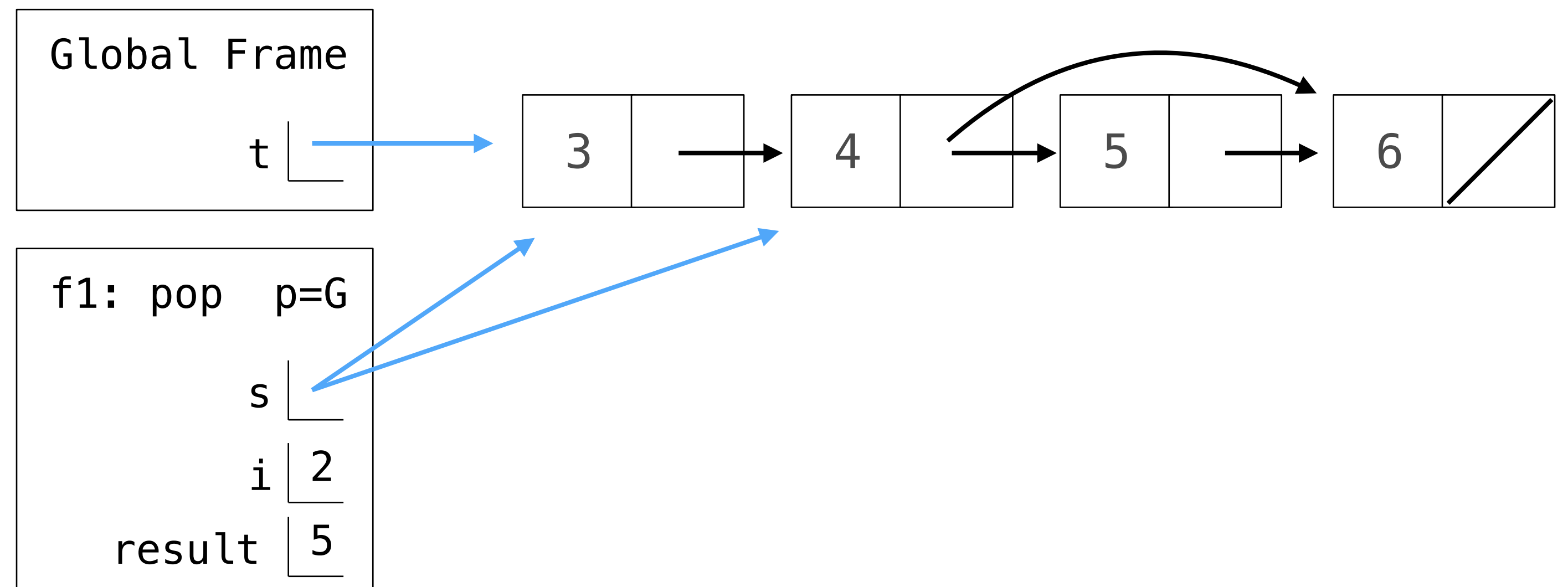
```
def append(s, x):  
    """Append x to the end of non-empty s.  
    >>> append(s, 6) # returns None!  
    >>> print(s)  
    (3 4 5 6)  
    """  
  
    while s.rest is not Link.empty :  
        s = s.rest  
    s.rest = Link(x)
```

More Linked List Practice

Pop

Implement pop, which takes a linked list s and positive integer i. It removes and returns the element at index i of s (assuming s.first has index 0).

```
def pop(s, i):  
    """Remove and return element i from linked list s for positive i.  
    >>> t = Link(3, Link(4, Link(5, Link(6))))  
    >>> pop(t, 2)  
    5  
    >>> pop(t, 2)  
    6  
    >>> pop(t, 1)  
    4  
    >>> t  
    Link(3)  
    """  
    assert i > 0 and i < length(s)  
    for x in range(_i - 1):  
        s = s.rest  
    result = s.rest.first  
    s.rest = s.rest.rest  
    return result
```

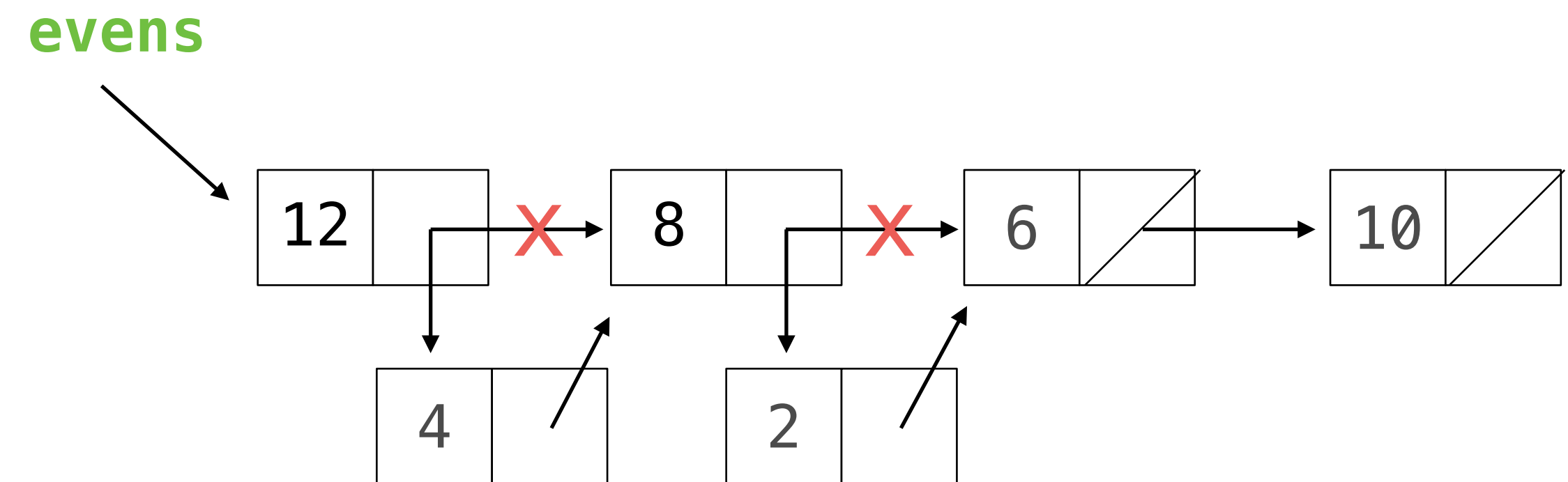


Inserting into a Linked List

```
def insert_link(s, x, i):  
    """Insert x into linked list s at index i.
```

```
>>> evens = Link(4, Link(2, Link(6)))  
>>> insert_link(evens, 8, 1)  
>>> insert_link(evens, 10, 4)  
>>> insert_link(evens, 12, 0)  
>>> insert_link(evens, 14, 10)  
Index out of range  
>>> print(evens)  
(12 4 8 2 6 10)  
"""
```

```
if s is Link.empty:  
    print('Index out of range')  
elif i == 0:  
    second = Link(s.first, s.rest)  
    s.first = x  
    s.rest = second  
elif i == 1 and s.rest is Link.empty :  
    s.rest = Link(x)  
else:  
    insert_link(s.rest, x, i-1)
```



Slicing a Linked List

Normal slice notation (such as `s[1:3]`) doesn't work if `s` is a linked list.

```
def slice_link(s, i, j):  
    """Return a linked list containing elements from i:j.
```

```
>>> evens = Link(4, Link(2, Link(6)))  
>>> slice_link(evens, 1, 100)  
Link(2, Link(6))  
>>> slice_link(evens, 1, 2)  
Link(2)  
>>> slice_link(evens, 0, 2)  
Link(4, Link(2))  
>>> slice_link(evens, 1, 1) is Link.empty  
True  
"""
```

```
assert i >= 0 and j >= 0
```

```
if j == 0 or s is Link.empty:
```

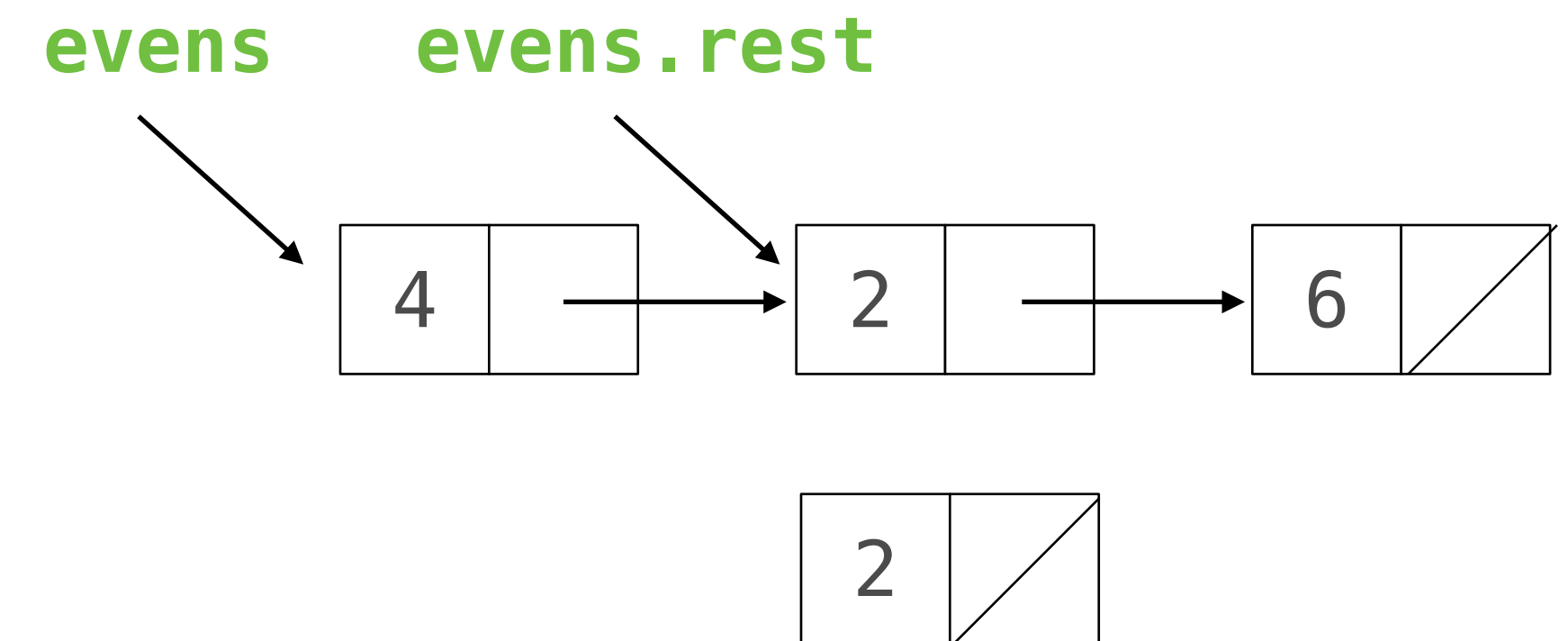
```
    return Link.empty
```

```
elif i == 0:
```

```
    return Link(s.first, slice_link(s.rest, i, j-1) )
```

```
else:
```

```
    return slice_link(s.rest, i-1 , j-1 )
```



`slice_link(evens, 1, 2)` returns

`slice_link(evens.rest, 0, 1)` links 2 to

`slice_link(evens.rest.rest, 0, 0)` returns `Link.empty`