1. (8.0 points) What Would Python Display?

• An error occurs before anything is displayed

Assume the following code has been executed already. one = 1def choose(one): if big(one): print('A') if huge(one): print('B') elif big(one) or huge(one): print('C') if big(one) or print('D'): print('E') else: print('F') big = lambda x: $x \ge 0$ one huge = lambda x: x > onedef which(): one = 3def this(): return one return one + 1 return this one = 4(a) (6.0 pt) Which lines are displayed by the interactive Python interpreter after evaluating choose (one + one)? Select all that apply. □ A □В \Box C \square D □ E □ None ☐ None of the above (b) (2.0 pt) What is displayed by the interactive Python interpreter after evaluating which()()? \bigcirc 2 \bigcirc 3 \bigcirc 4 \bigcirc 5 O A function

3. (8.0 points) Nearly Square

Implement near_square, which takes positive integer n and non-negative integer k. It returns the largest integer less than or equal to n which is the product of two positive integers that differ by k or less. You may use solve, which is provided.

```
def near_square(n, k):
    """Return the largest integer that is less than or equal to n and
    equals a * b for some positive integers a and b where abs(a - b) <= k.
    >>> near_square(125, 0) # 11 * 11 = 121 and abs(11 - 11) = 0
    121
    >>> near_square(120, 3) # 10 * 12 = 120 and abs(10 - 12) = 2
    120
    >>> near_square(120, 1) # 10 * 11 = 110 and abs(10 - 11) = 1
    110
    .....
    while True:
        gap = k
        while ____:
                (a)
            x = _____
                 (b)
            if \_\_\_: # Check if x is a whole number
                 (c)
                return _____
                         (d)
              (e)
          (f)
def solve(b, c):
    """Returns the largest x for which x * (x + b) = c
    >>> solve(2, 120) # x=10 solves x * (x + 2) = 120
    10.0
    >>> solve(2, 121) # x=10.045... solves x * (x + 2) = 121
    10.045361017187261
    return (b*b/4 + c) ** 0.5 - b/2
(a) (2.0 pt) Fill in blank (a). Select all that apply.
    ☐ gap
    ☐ gap != 0
    □ gap > 0
    ☐ gap >= 0
```