

## Composition

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## Announcements

## List Efficiency

## List Efficiency

Appending, assigning, and list comprehensions are fast:



Inserting (beginning/middle), slicing, and adding lists are slow:



Example: building long lists of perfect squares (numbers that are an integer times itself)

```
def using_list_comprehension(n):  
    return [k * k for k in range(n)]
```

```
def using_append(n):  
    s = []  
    for k in range(n):  
        s.append(k * k)  
    return s
```

```
def using_assign(n):  
    s = [0 for k in range(n)]  
    for k in range(n):  
        s[k] = k * k  
    return s
```

```
def using_insert(n):  
    s = []  
    for k in range(n):  
        s.insert(0, k * k)  
    return s
```

```
def using_add(n):  
    s = []  
    for k in range(n):  
        s = s + [k*k]  
    return s
```

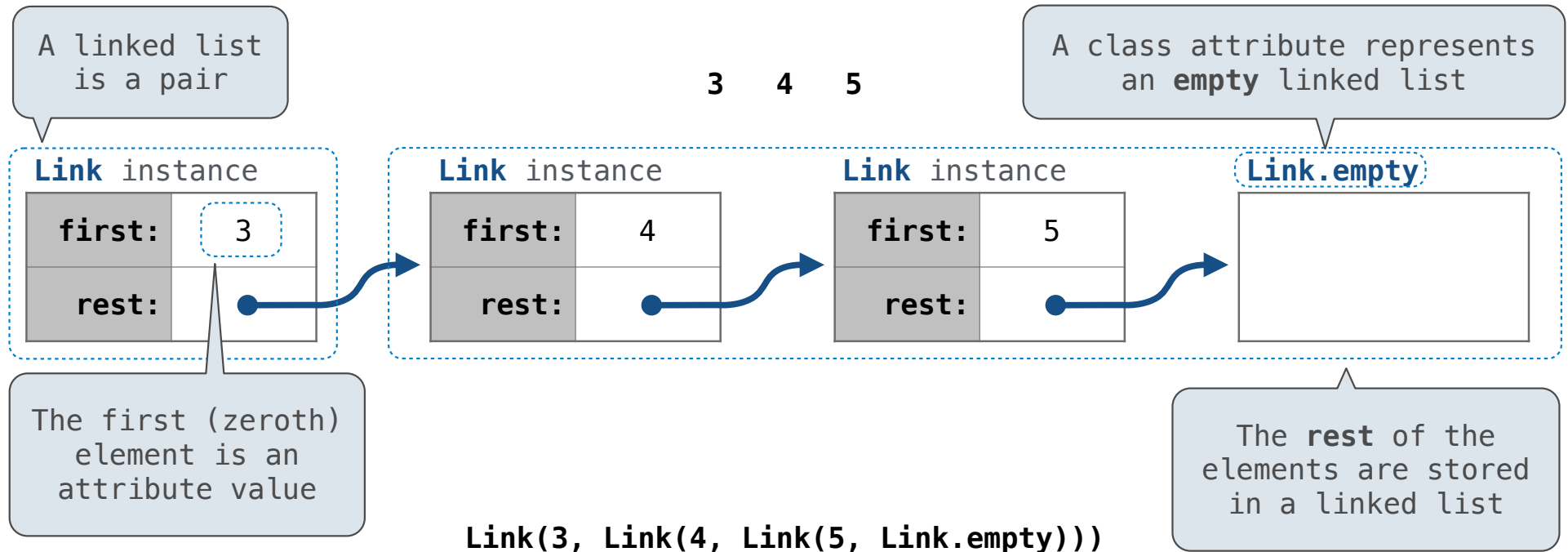
When n = 100,000

using_list_comprehension:	1.58	ms
using_append:	1.76	ms
using_assign:	2.58	ms
using_insert:	1,470	ms
using_add:	9,210	ms

## Linked Lists

## Linked List Structure

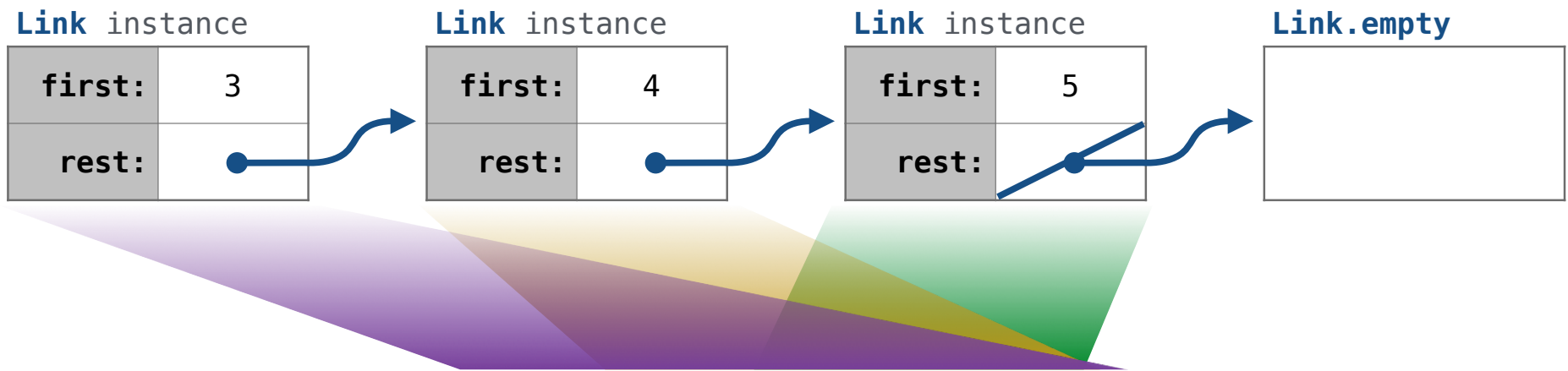
A linked list is either empty **or** a first value and the rest of the linked list



## Linked List Structure

A linked list is either empty **or** a first value and the rest of the linked list

3 4 5



The repr: `Link(3, Link(4, Link(5, Link.empty)))`

The str: `(3 4 5)` but old midterms will have `<3 4 5>` instead

The fast way to draw it: 

3	→
---	---

4	→
---	---

5	↘
---	---

## Linked List Class

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Linked list class: attributes are passed to `__init__`

```
class Link:
    empty = ()
    def __init__(self, first, rest=empty):
        assert rest is Link.empty or isinstance(rest, Link)
        self.first = first
        self.rest = rest
```

A False value that looks right when printed

Returns whether rest is a Link

`help(isinstance)`: Return whether an object is an instance of a class or of a subclass thereof.

`Link(3, Link(4, Link(5)))`

(Demo)



## Discussion Questions

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What will be displayed by...

```
>>> v = Link(1, Link(Link(2, Link(3)), Link(4)))
```

```
>>> print(v)
```

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```
(1 (2 3) 4)
```

What expression starting with v. evaluates to 3?

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```
v.rest.first.rest.first
```

## Repeated Inserts

## Double a List

---

```
def double(s, v):  
    """Insert another v after each v in list s.  
  
    >>> s = [2, 7, 1, 8, 2, 8]  
    >>> double(s, 8)  
    >>> s  
    [2, 7, 1, 8, 8, 2, 8, 8]  
    """  
    i = 0  
    while i < len(s):  
        if s[i] == v:  
            s.insert(i+1, v)  
            i += 2  
        else:  
            i += 1
```

## Double a Linked List

```
def double_link(s, v):  
    """Insert another v after each v in linked list s.
```

```
>>> t = Link(2, Link(7, Link(1, Link(8, Link(2, Link(8))))))  
>>> double_link(t, 8)  
>>> print(t)  
(2 7 1 8 8 2 8 8)  
"""
```

```
while s is not Link.empty:
```

```
    if s.first == v:
```

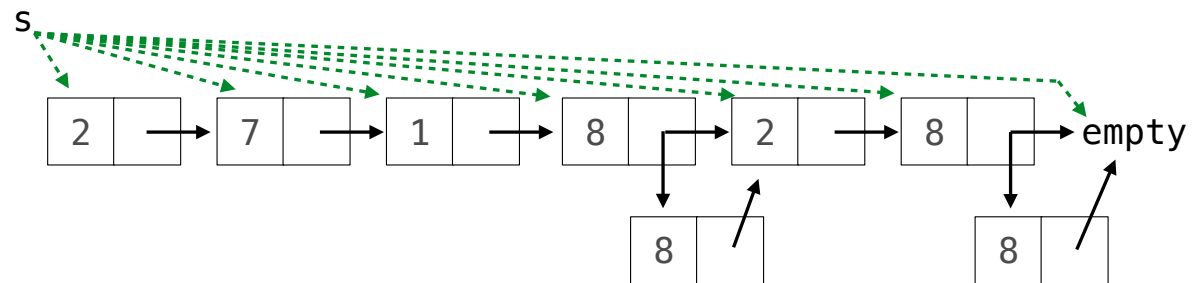
```
        s.rest = Link(v, s.rest)
```

```
        s = s.rest.rest
```

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```
    else:
```

```
        s = s.rest
```



## Speed Comparison: Double a Cycle

```
def cycle(k, n):  
    """Build an n-element list that cycles among range(k).
```

```
>>> cycle(3, 10)  
[0, 1, 2, 0, 1, 2, 0, 1, 2, 0]  
.....
```

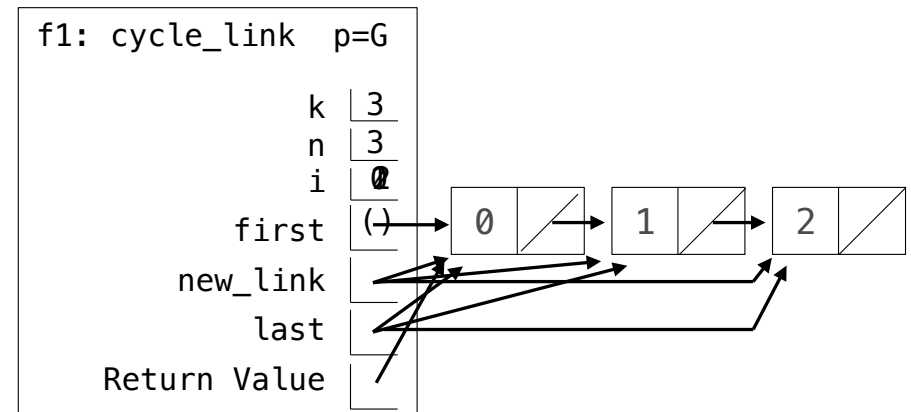
```
s = []  
for i in range(n):  
    s.append(i % k)  
return s
```

```
def cycle_link(k, n):  
    """Build an n-element linked list that cycles among range(k).
```

```
>>> print(cycle_link(3, 10))  
(0 1 2 0 1 2 0 1 2 0)  
.....
```

```
first = Link.empty  
for i in range(n):  
    new_link = Link(i % k)  
    if first is Link.empty:  
        first, last = new_link, new_link  
    else:  
        last.rest = new_link  
        last = new_link  
return first
```

```
double(cycle(5, 100000), 3): 299ms  
double_link(cycle_link(5, 100000), 3): 14ms
```



## Linked List Practice

## Slicing a Linked List

Normal slice notation (such as `s[1:3]`) doesn't work if `s` is a linked list.

```
def slice_link(s, i, j):  
    """Return a linked list containing elements from i:j.
```

```
>>> evens = Link(4, Link(2, Link(6)))  
>>> slice_link(evens, 1, 100)  
Link(2, Link(6))  
>>> slice_link(evens, 1, 2)  
Link(2)  
>>> slice_link(evens, 0, 2)  
Link(4, Link(2))  
>>> slice_link(evens, 1, 1) is Link.empty  
True  
"""
```

```
assert i >= 0 and j >= 0
```

```
if j == 0 or s is Link.empty:
```

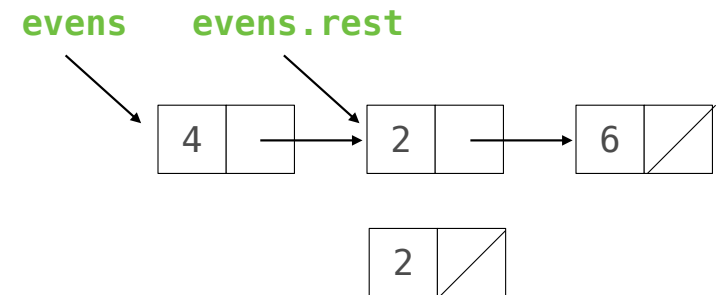
```
    return Link.empty
```

```
elif i == 0:
```

```
    return Link(s.first, slice_link(s.rest, i, j-1))
```

```
else:
```

```
    return slice_link(s.rest, i-1, j-1)
```



`slice_link(evens, 1, 2)` returns  
`slice_link(evens.rest, 0, 1)` links 2 to  
`slice_link(evens.rest.rest, 0, 0)` returns `Link.empty`

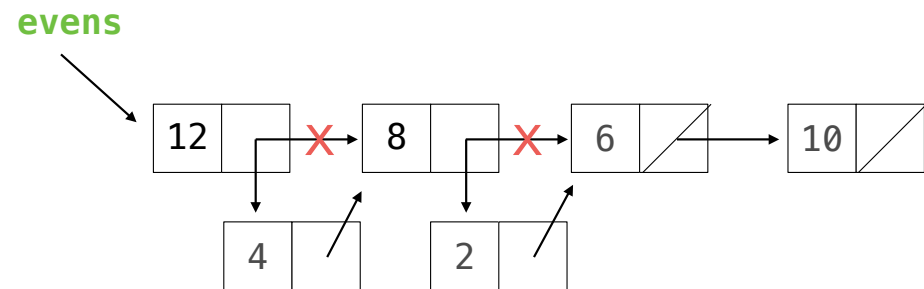
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## Inserting into a Linked List

```
def insert_link(s, x, i):  
    """Insert x into linked list s at index i.
```

```
>>> evens = Link(4, Link(2, Link(6)))  
>>> insert_link(evens, 8, 1)  
>>> insert_link(evens, 10, 4)  
>>> insert_link(evens, 12, 0)  
>>> insert_link(evens, 14, 10)  
Index out of range  
>>> print(evens)  
(12 4 8 2 6 10)  
"""
```

```
if s is Link.empty:  
    print('Index out of range')  
elif i == 0:  
    second = Link(s.first, s.rest)  
    s.first = x  
    s.rest = second  
elif i == 1 and s.rest is Link.empty:  
    s.rest = Link(x)  
else:  
    insert_link(s.rest, x, i-1)
```





## Spring 2023 Midterm 2 Question 3(b)

**Definition.** A *prefix sum* of a sequence of numbers is the sum of the first  $n$  elements for some positive length  $n$ .

Implement `tens`, which takes a non-empty linked list of numbers `s` represented as a `Link` instance. It prints all of the prefix sums of `s` that are multiples of 10 in increasing order of the length of the prefix.

```
def tens(s):  
    """Print all prefix sums of Link s that are multiples of ten.  
    >>> tens(Link(3, Link(9, Link(8, Link(10, Link(0, Link(14, Link(6)))))))  
    20  
    30  
    30  
    50  
    """
```

```
def f(suffix, total):  
    if total % 10 == 0:  
        print(total)  
  
    if suffix is not Link.empty:  
        f(suffix.rest, total + suffix.first)  
  
f(s.rest, s.first)
```

