

Concurrency

Announcements

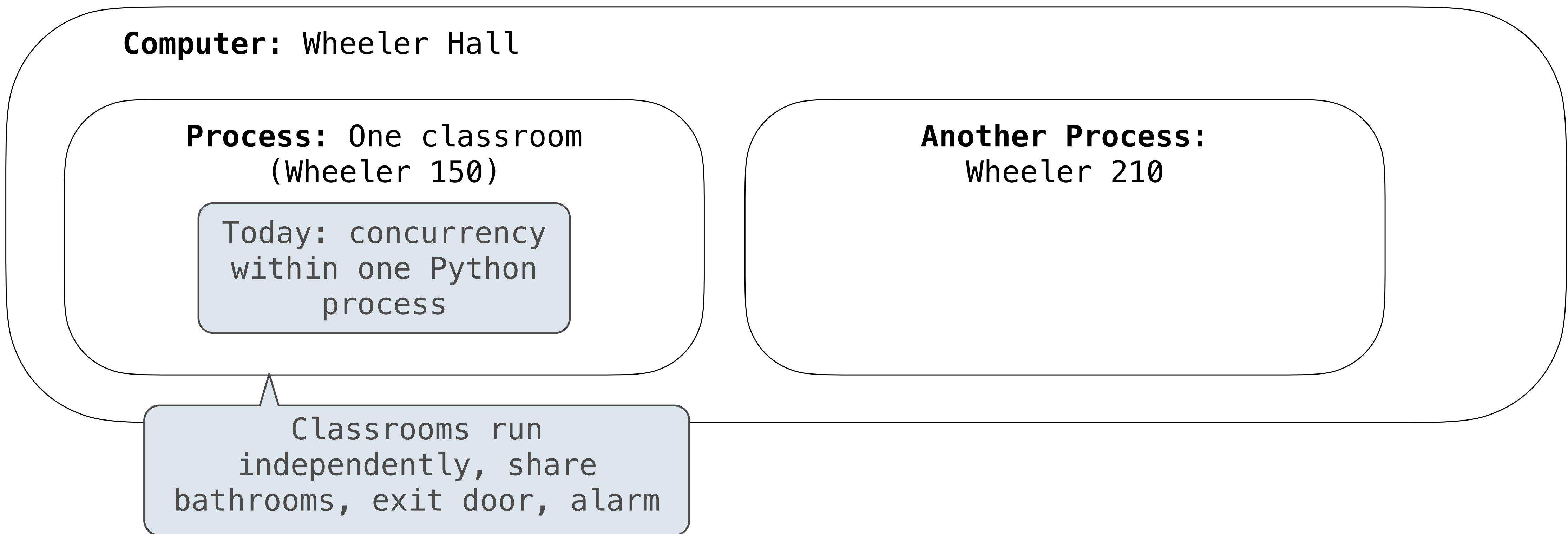
Concurrency On Your Laptop

(Demo)

Processes

Processes run mostly independently, share some resources (e.g., network connection)

`python3 my_code.py` starts one process



Concurrency:
task execution overlaps
(task B starts before task
A finishes)

Kay overlaps making lecture
slides with writing discussion

Pratham starts Q1, then
starts Q2, then finishes Q1

Parallelism:
Multiple tasks run
at the same time

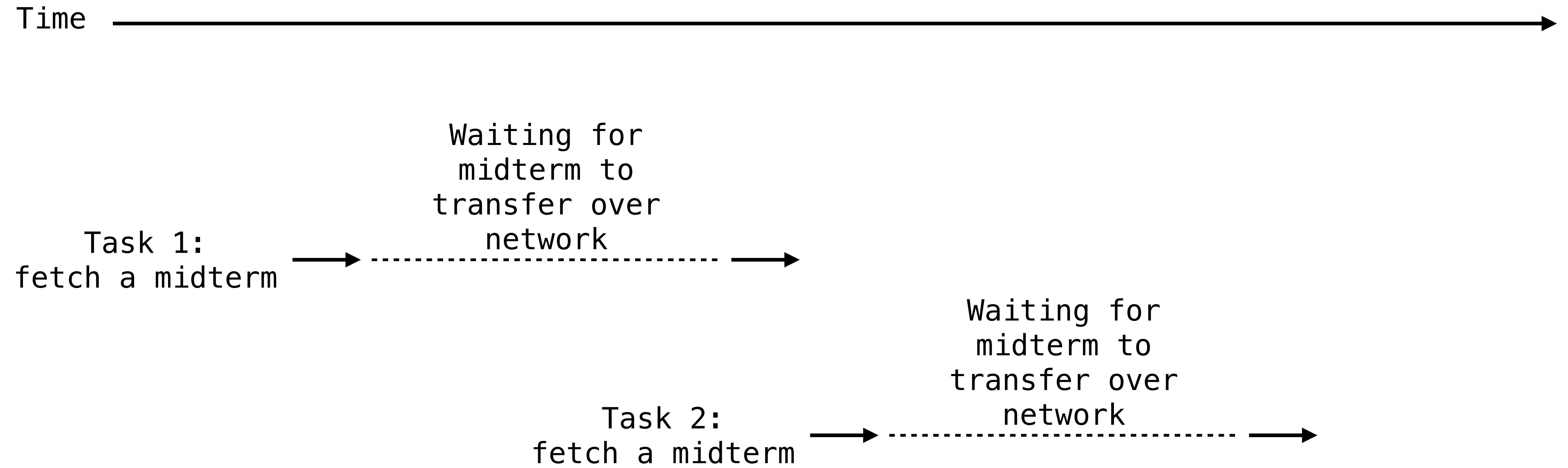
Kay works on lecture slides
while John writes discussion

Skylar works on Q1 while
Pratham works on Q2

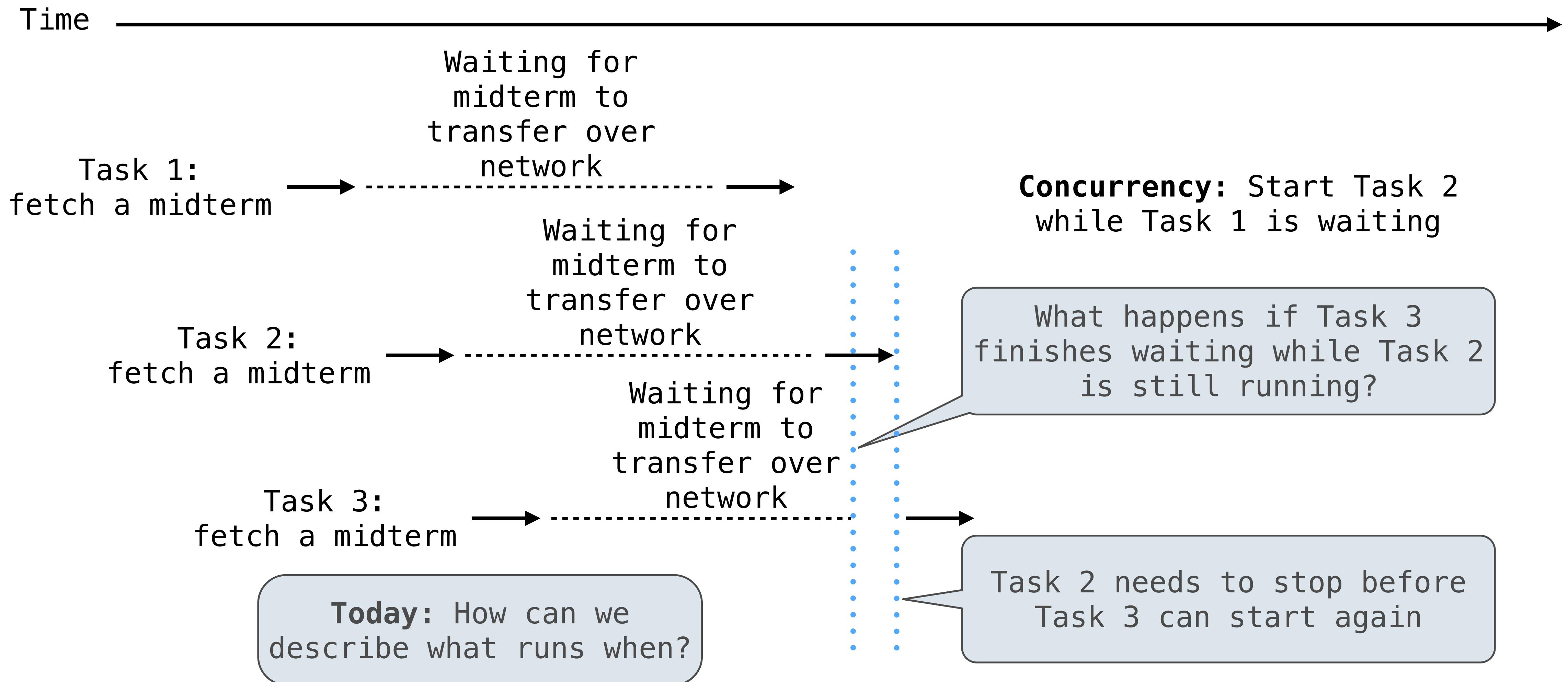
Single Python Process has a **Global Interpreter Lock**.
Only one line of Python code at a time

(Demo)

Waiting for Input / Output



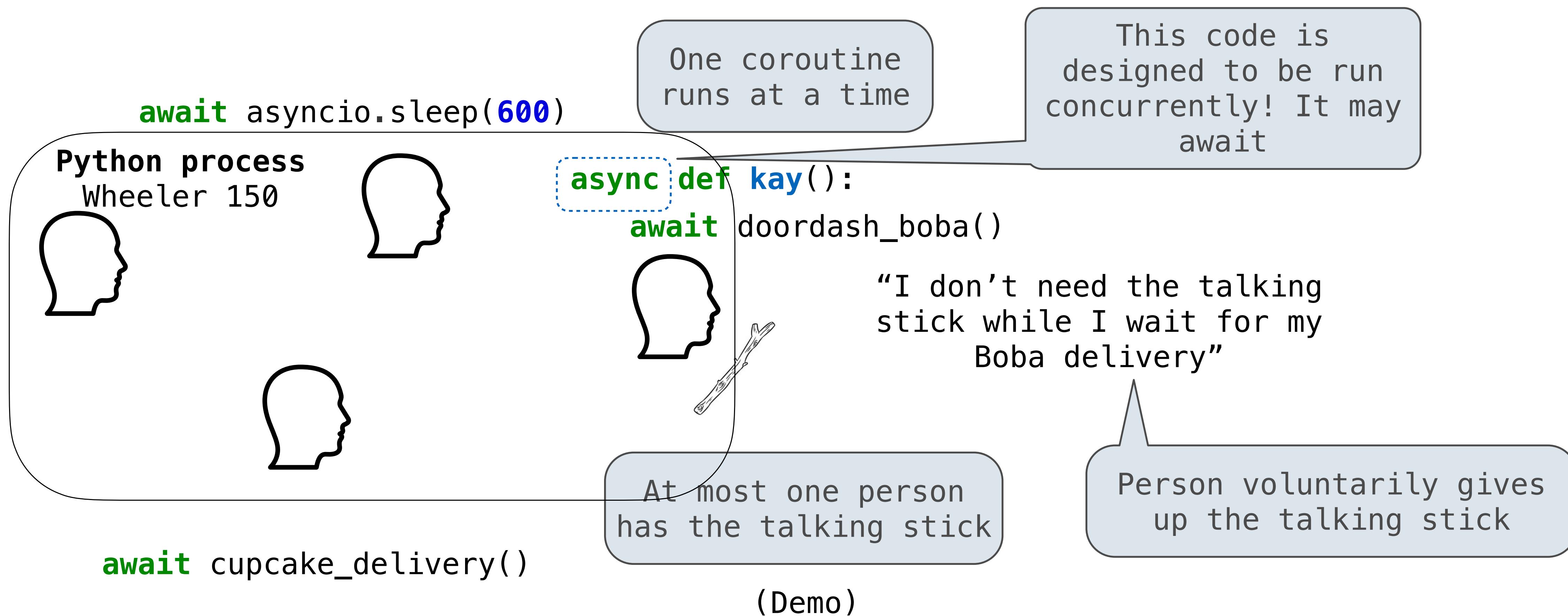
Do Work While Waiting on IO



Python: Coroutines

Coroutines: cooperative multitasking

Code runs until it voluntarily uses **await**



Python: Coroutines

```
async def apollo(seconds):  
    await asyncio.sleep(seconds)
```

```
asyncio.run(apollo(600))
```

Give up control until
asyncio.sleep(seconds)
finishes

Coroutines:

apollo()

asyncio.sleep(600)

Waiting
for
Waiting
until 600s
elapses

Python: Coroutines

```
async def apollo():
    await asyncio.sleep(600)
```

A coroutine function
(may await!)

```
async def kay():
    await doordash_boba()
```

Give up control until
asyncio.sleep(600)
finishes

```
async def harry():
    await cupcake()
```

Run all of the awaitables
(e.g., coroutines)
concurrently

```
async def start():
    await asyncio.gather(
```

apollo(),
kay(),
harry(),

)

```
asyncio.run(start())
```

Start an event loop
(environment that knows how
to handle concurrent work)

Coroutines:

start()

apollo()

kay()

harry()

Waiting for
Waiting until
600s elapses
Waiting for
doordash_boba()
Waiting for
cupcake()

Examples

```
async def sleep1():
    await asyncio.sleep(2)
    await asyncio.sleep(2)
    await asyncio.sleep(2)

asyncio.run(sleep1())
```

```
async def sleep2():
    await asyncio.gather(
        asyncio.sleep(2),
        asyncio.sleep(2),
        asyncio.sleep(2))

asyncio.run(sleep2())
```

```
async def blocking_sleep(seconds):
    time.sleep(seconds)

async def sleep3():
    await asyncio.gather(
        blocking_sleep(2),
        blocking_sleep(2),
        blocking_sleep(2))

asyncio.run(sleep3())
```

How long does each coroutine take to run?

pollev.com/cs61a



How can you make a non-async function run concurrently?

```
async def new_blocking_sleep(seconds):  
    await asyncio.to_thread(lambda: time.sleep(seconds))
```

```
async def sleep4():  
    await asyncio.gather(new_blocking_sleep(2),  
                         new_blocking_sleep(2),  
                         new_blocking_sleep(2))
```

```
asyncio.run(sleep4())
```

Run in a separate
thread! Python
decides when it
starts and stops

Fetching Midterms Concurrently

(Demo)

What's hard about concurrency?

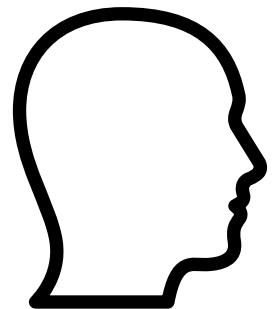
How do you describe concurrent code?

`await`, `async`, `asyncio.gather()`, `asyncio.run()`, `asyncio.to_thread()`

How does concurrent code share state?

Shared State: In General

Pratham

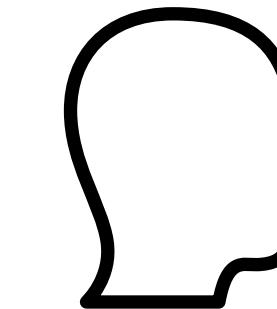


< 61A Discussion 5: Trees

```
elif label(t) != p[0]:  
    return False  
else:  
    for b in|
```

Changing shared
state concurrently
is hard!

Skylar

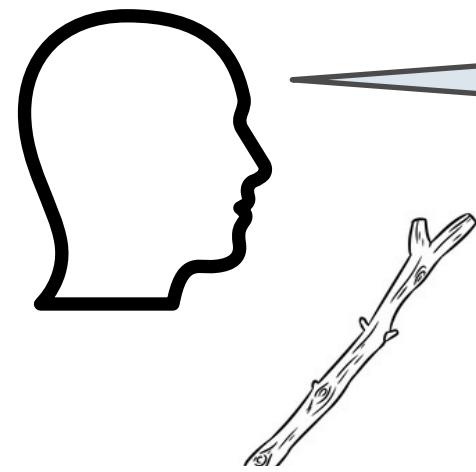


< 61A Discussion 5: Trees

```
"""  
    >>> has_path(t1, [3, 5])      # This path does  
    True  
    >>> has_path(t1, [3, 5, 6])    # This path goes  
    True  
    >>> has_path(t1, [3, 4, 5, 6]) # There is no pat  
    False  
    """  
  
    if p == [label(t)]: # when len(p) == 1 and p is  
        return True  
    elif label(t) != p[0]:  
        return False  
    else:  
        while not t.is_leaf():|
```

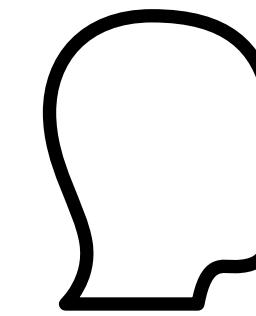
Shared State: Coroutines

Pratham



I'm ready to write branches!

Skylar



< 61A Discussion 5: Trees

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```
elif label(t) != p[0]:  
    return False  
else:  
    while not t.is_leaf():
```

After you await,
the state may
have changed

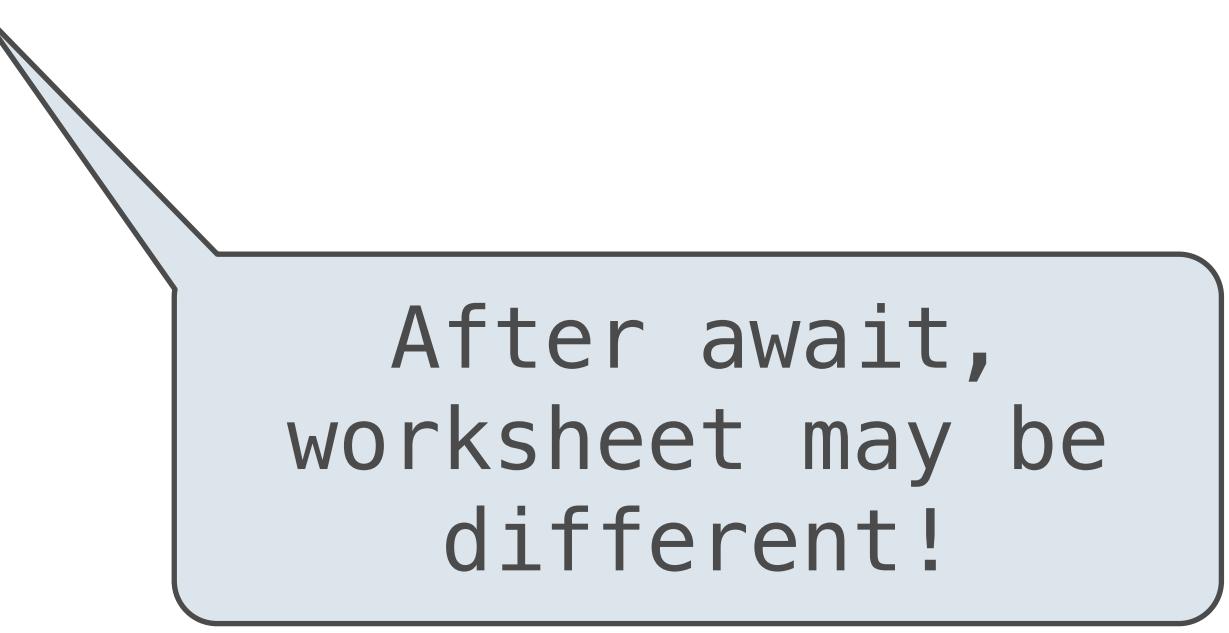
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```
elif label(t) != p[0]:  
    return False  
else:  
    while not t.is_leaf():
```

Shared State: Coroutines

```
async def pratham(worksheet):  
    if worksheet.stuck():  
        result = await text_problem_to_friend()  
    worksheet.write(result)
```



After await,
worksheet may be
different!

(Demo)

Concurrency in one slide

How do you describe concurrent code?

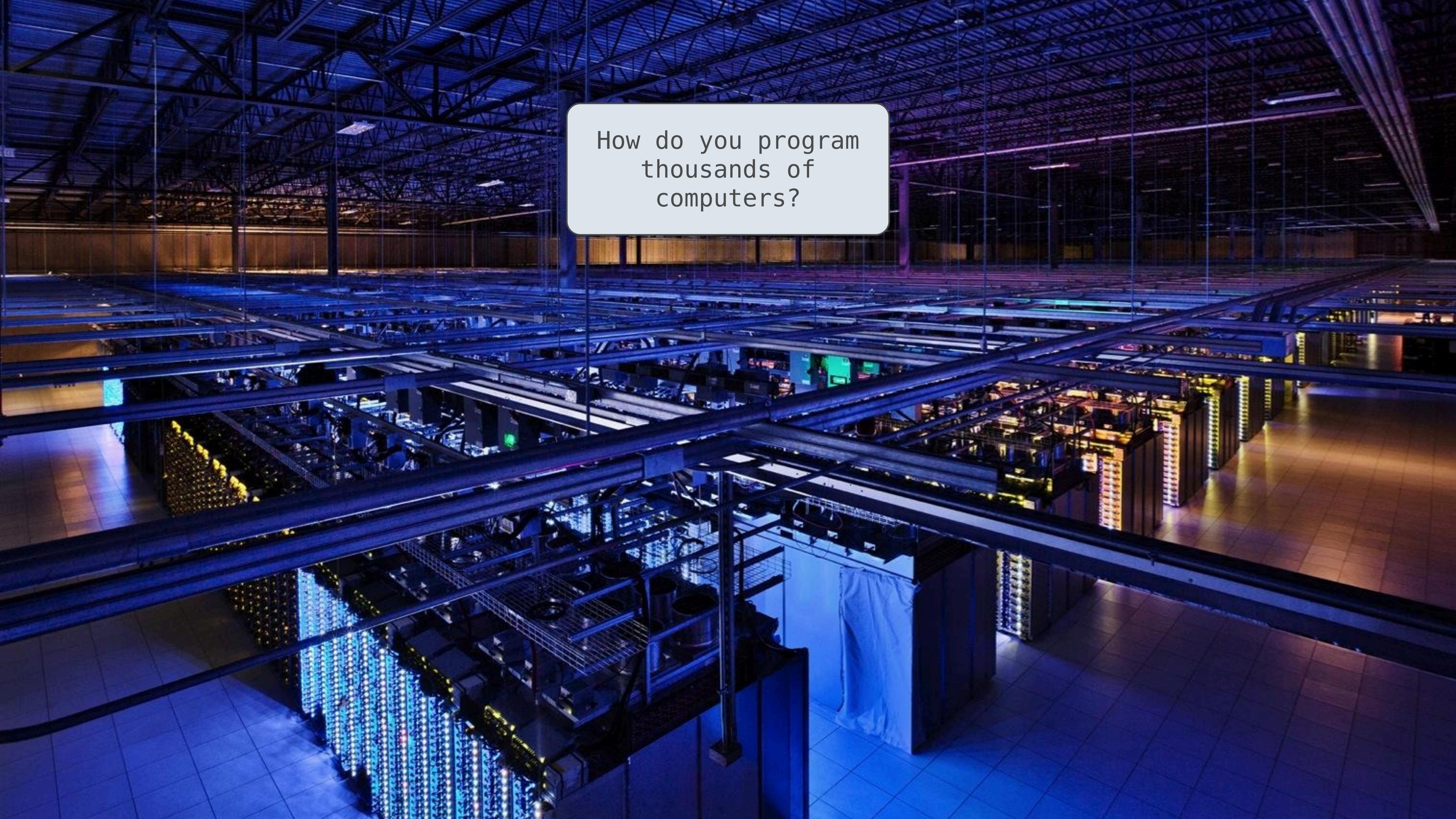
`await, async, asyncio.run(), asyncio.to_thread()`

To run things concurrently: `asyncio.gather()`

How does concurrent code share state?

Until you call `await`, nothing will change

Mutable objects may be different after `await`



How do you program
thousands of
computers?