REPO LINK: https://github.com/Cattableabby/Final.git

PLAN:

I would like to make a simple dialogue tool. I want to make something that would make it easier for a designer to make visual novel style character dialogue.

Core elements:

- Text Font
- Text Speed and Style of appearing
- Customizable UI
- NPC Dialogue
- Customizable response options
- Maybe a skip dialogue option bc who wants to wait for the dialogue to finish "typing" out fr

Implementation Steps

- Script to hold canvas/UI assets
- Script for holding and adding dialogue options in editor