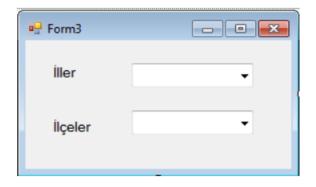




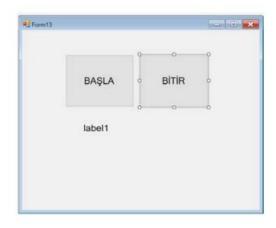
```
private void button1_Click(object sender, EventArgs e)
{
   int vize = Convert.ToInt16(textBox1.Text);
   int final = Convert.ToInt16(textBox2.Text);
   double ortalama = (0.4 * vize) + (0.6 * final);
   label3.Text = ortalama.ToString();
   if (ortalama < 50)
        MessageBox.Show("Başarısız");
   else
        MessageBox.Show("Başarılı");
}</pre>
```



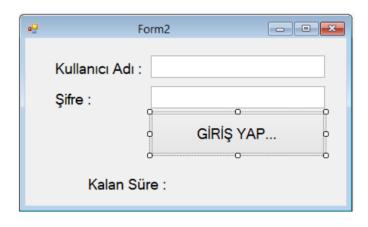
```
string[] manisallce = { "Akhisar", "Salihli", "Soma" };// global
string[] izmirllce = { "Bornova", "Buca", "Konak" };// global
string[] denizlillce = { "Tavas", "Acıpayam", "Çal" };// global
private void button1_Click(object sender, EventArgs e)
{
    comboBox2.Items.Clear();
    if (comboBox1.Text == "Manisa")
        comboBox2.Items.AddRange(manisallce);
    if (comboBox1.Text == "İzmir")
        comboBox2.Items.AddRange(izmirllce);
    if (comboBox1.Text == "Denizli")
        comboBox2.Items.AddRange(denizlillce);
}
private void Form3_Load(object sender, EventArgs e)
{
    string[] dizi = { "Manisa", "İzmir", "Denizli", "Aydın", "Balıkesir" };
    comboBox1.Items.AddRange(dizi);
    //string[] manisallce = { "Akhisar", "Salihli", "Soma" };// lokal
}
```



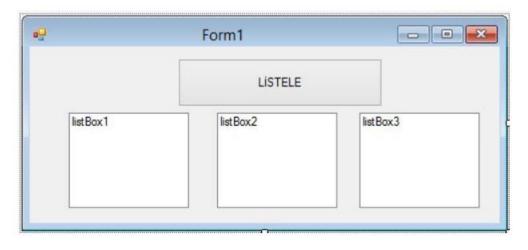
```
int dakika = 0, sayac = 0, saat = 0;
private void timer1_Tick(object sender, EventArgs e)
   sayac++;
   if (sayac < 60)
        label1.Text = sayac.ToString();
   }
   else
   {
        sayac = 0;
        label1.Text = sayac.ToString();
        dakika++;
        if (dakika < 60)</pre>
        { label3.Text = dakika.ToString(); }
        else
        {
            dakika = 0;
            label3.Text = dakika.ToString();
            saat++;
            label5.Text = saat.ToString();
        }
   }
private void button1_Click(object sender, EventArgs e)
    timer1.Enabled = true;//timer calistir
}
private void button2_Click(object sender, EventArgs e)
    timer1.Enabled = false;//timer durdur
private void button3_Click(object sender, EventArgs e)
private void comboBox1_SelectedIndexChanged(object sender, EventArgs e)
    timer1.Interval = Convert.ToInt16(comboBox1.Text);
}
```



```
int sayi = 60;
public Form13()
   InitializeComponent();
}
private void button1_Click(object sender, EventArgs e)
   timer1.Enabled = true;
}
private void timer1_Tick(object sender, EventArgs e)
   if (sayi > 0)
        sayi--;
        label1.Text = sayi.ToString();
        if (sayi % 3 == 0)
            label1.ForeColor = Color.Red;
        else if (sayi % 3 == 1)
            label1.ForeColor = Color.Black;
            label1.ForeColor = Color.White;
   }
   else
        sayi = 60;
}
private void button2_Click(object sender, EventArgs e)
   timer1.Enabled = false;
}
```



```
private void button1_Click(object sender, EventArgs e)
{
if (textBox1.Text == "admin" && textBox2.Text == "123")
timer1.Enabled = false;
label3.Text = "Giriş başarılı...";
textBox1.Enabled = false;
textBox2.Enabled = false;
label4.Visible = false;
}
else
{MessageBox.Show("Yanlış Kullanıcı Adı veya Şifre Girdiniz..");}
int kalansure = 30;
private void timer1_Tick(object sender, EventArgs e)
{kalansure-;
label4.Text = kalansure.ToString();
if(kalansure==0)
{timer1.Enabled = false;
button1.Enabled = false;
label4.Text = "Süre Doldu...";
textBox1.Enabled = false;
textBox2.Enabled = false;}}
private void Form2_Load(object sender, EventArgs e)
timer1.Enabled = true;
}
```



```
private void button1_Click(object sender, EventArgs e) {  \{ for(int i=1;i<=30;i++) \}  {  (if (i\% 3==1) \}  listBox1.Items.Add(i); if (i\% 2==0) $ listBox2.Items.Add(i); if (i\% 3==0) $ listBox3.Items.Add(i); } } }
```



```
private void button1_Click(object sender, EventArgs e)
    {
        string cumle = textBox1.Text;
        char Harf = Convert.ToChar(textBox2.Text);
        int harfsayisi = 0;
        foreach (char i in cumle)
        {
            if (Harf == i)
            {
                  harfsayisi++;
            }
        }
        label3.Text = Harf.ToString() + " Harfinin toplam sayisi: " + harfsayisi.ToString();
        }
}
```