

# ENGR 298: Engineering Analysis and Decision Making - Functions

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# Functions

- A **function** is a block of code, independent of the main program, that performs some operation with its **arguments** and **returns** a result.
- When a function is **called**, the flow/control of the program is passed to the function. Upon completion/return, the program resumes from where it left off.
- A function that is attached to a class, is called a method (more on that next week)

# Some Built-In Functions

- We have already used several in previous lectures.

```
print(*objects, sep=' ', end='\n', file=sys.stdout, flush=False) ¶
```

Print *objects* to the text stream *file*, separated by *sep* and followed by *end*. *sep*, *end*, *file*, and *flush*, if present, must be given as keyword arguments.

```
max(iterable, *[, key, default])
```

```
max(arg1, arg2, *args[, key])
```

Return the largest item in an iterable or the largest of two or more arguments.

```
len(s)
```

Return the length (the number of items) of an object. The argument may be a sequence (such as a string, bytes, tuple, list, or range) or a collection (such as a dictionary, set, or frozen set).

*# make a list and use a built-in function to perform*

*# some operations*

```
my_list = [3,-2,3,4,2,1]
```

*# use min, max, and len built-in functions*

```
max_value = max(my_list)
```

```
min_value = min(my_list)
```

```
length = len(my_list)
```

*# use the print built-in function*

```
print("Max is ",max_value,  
      "Min is ", min_value,  
      "Length is ",length)
```

Max is 4 Min is -2 Length is 6

# Creating Functions in Python

- A function can be created by using the **def** keyword. A function *name* and then its *arguments* are provided.
- The arguments are only “in scope” within the function. Their values are not known outside. Should only operate on arguments Strongly avoid global variables.
- Functions can be defined “anywhere” but should generally be collected at the top of a file (C style), in another file (as module), or be associated with a class (method).

**def** keyword

name

argument

**def** is\_even(num):

**if** num % 2 == 0:

**return** True

**else:**

**return** False

return with value True

return with value False

**def** keyword

name

argument

**def** average(nums):

total = 0

**for** n **in** nums:

total += n

**return** total / len(nums)

total is a *local variable*  
that only exists within  
average()

Use built-in function  
len()

Return with int/float result from calculation

# Calling Functions

- To utilize a function, its name must be “known” to the program at the current context. This is called being **in scope**.
- Functions can be placed in scope by declaration in the same file or through import methods.
- Function names cannot/should not be the same as other variables, modules, or classes. Will lead to namespace conflicts.



*# make a helper function to calculate the average of some list*

```
def average(nums):  
    total = 0  
    for n in nums:  
        total += n  
  
    return total / len(nums)
```

*# create a new list of integers*

```
new_list = [2, 3, 4, 5, 6]
```

*# calculate the average*

```
avg = average(new_list)  
print("Average is: ", avg)
```

# Importing Functions from Files and Modules

```
import random
```

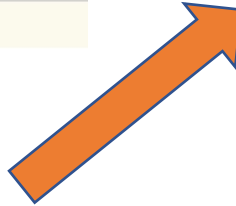
```
####
```

```
# Version 0.1 - JF
```

```
###
```

```
def generate_random_int_list(max_length, upper_bound):  
    # generate random length between 2 and max_length  
    list_length = int(random.uniform(2, max_length))  
  
    # given the length above, sample the Natural Numbers u  
    vars = random.sample(range(upper_bound), list_length)  
  
    # return the generated list  
    return vars
```

*util.py*



```
from primality import primality  
from utils import generate_random_int_list
```

```
# generate a long random list of integers  
randoms = generate_random_int_list(1000, 100000000)
```

```
# iterate through the list check for all prime numbers  
# if you see the magic number '100', gremlins are present and  
# exit the loop. Keep track of how many we found  
primes_found = 0  
for p in randomness:
```

```
    # anything less than 2 is not prime
```

```
    if p < 2:  
        continue
```

```
    # check to specific, dangerous numbers
```

```
    if p == 100:  
        print("Danger!!!")  
        break
```

*week2-break-for-primes.py*

From *primality* package  
installed via pip



From local file 'util.py'



```
from primality import primality
from utils import generate_random_int_list
```

```
# generate a long random list of integers
randoms = generate_random_int_list(1000, 100000000)
```

```
# iterate through the list check for all prime numbers|
# if you see the magic number '100', gremlins are present and
# exit the loop. Keep track of how many we found
primes_found = 0
for p in randomness:
```

```
# anything less than 2 is not prime
if p < 2:
    continue
```


*week2-break-for-primes.py*

Code runs but PyCharm is  
☹ because *utils* is not a  
module. However, it finds  
the function as it's in the  
same folder. Will dive into  
the differences between  
files, modules, and  
packages later.

lecture-examples

- utils.py
- week2-boolean-comparison.py
- week2-break-for-primes.py
- week2-for-list.py

# Installing primality via PyCharm Terminal



```
(venv) jforsyth@Jasons-MacBook-Pro ENGR298-2022-Private % pip3 install primality
Collecting primality
  Downloading primality-0.0.6-py3-none-any.whl (3.9 kB)
Installing collected packages: primality
Successfully installed primality-0.0.6
```

# Program Execution with Functions

- A function is not executed unless it is **called**. In the previous example the program “begins” at the list declaration.
- When the function is “called”, the execution context switches to the function. While running the function, only variable passed to the function or created within are visible.
- Caveat: there are global, and static variables... but really avoid these.

*# make a helper function to calculate the average of some list*

def average(nums):

3     total = 0

      for n in nums:

4         total += n

5     return total / len(nums)

*# create a new list of integers*

1     new\_list = [2, 3, 4, 5, 6]

*# calculate the average*

2     avg = average(new\_list)

6     print("Average is: ", avg)

The screenshot shows a code editor interface with a file explorer overlay. The file explorer is open to the 'Videos' folder and displays a file named 'Setting Up HIL Host.mov' with a size of 98.8 MB. The background shows a Python script being executed, with the output 'Average is: 4.0' and 'Process finished with exit code 0'.

# Candidates for Good Functions

- Code block is commonly used throughout program; creating function will save space, add clarity, and be easier to maintain.
- Function may be used in multiple contexts in various programs or other stages of the program (e.g. *generate\_random\_int\_list*)
- Can operate solely on input arguments, does not need too many arguments, and return length is 1 - ~3 values.
- Function length would be short <30 lines. If result is longer, should be program into multiple functions or built out as larger Class.



# Converting Code to Functions

1. Identify the input arguments. Should be of known/regular types. Include all data which function should make decision upon.
2. Identify the output/return types. Should be one or handful of values that meaning for result.
3. Write out the code without function. Test it. Once working, port to function.
4. Provide meaningful name to enhance readability.

What are the “inputs” to this function? What are their types?

$$A = P(1 + (r/100))^n$$

What are the “inputs” to this function? What are their types?

$$A = P(1 + (r/100))^n$$

Data	Variables Name	Units	Integer / Float
Principal	P	USD (could be any currency)	Two decimal point float
Interest rate	r	unit less	Floating point
Number of years	n	Years	Either; 1 year or 2.25 years

How many outputs? What is the type?

$$A = P(1 + (r/100))^n$$

How many outputs? What is the type?

$$A = P(1 + (r/100))^n$$

Data	Variables Name	Units	Integer / Float
Final amount	A	USD (could be any currency)	Two decimal point float

What is a good function name?

$$A = P(1 + (r/100))^n$$

```
def compound_return(P, r, years):  
    final_value = P * (1 + (r / 100)) ** years  
  
    return final_value
```

```
principal = 1000 # initial amount to be deposited  
rate = 1 # interest rate applied to deposit (will be divided by 100)  
n = 10 # number of years to compound deposit
```

```
# must cast n as 'string' so it can be printed in print()  
print("Initial principal is $" + str(principal))  
print("Interest rate is " + str(rate / 100))  
print("Hold for " + str(n) + " years")
```

```
# calculate the eventual result  
final = compound_return(principal, rate, n)
```

```
# fancy print the output with two decimal places for floating number  
print(f"Final value after is ${final:.2f}")
```

# This code runs and it REALLY REALLY shouldn't but Python lets you...

```
def compound_return(P, r, years):  
    final_value = P * (1 + (rate / 100)) ** years  
  
    return final_value
```

```
principal = 1000 # initial amount to be deposited  
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# must cast n as 'string' so it can be printed in print()  
print("Initial principal is $" + str(principal))  
print("Interest rate is " + str(rate / 100))  
print("Hold for " + str(n) + " years")  
  
# calculate the eventual result  
final = compound_return(principal, rate, n)
```



# Returning multiple values via tuples

```
# find location (x,y) of minimum value in 2D array
def find_min_loc(array2D, x_dim, y_dim):

    # temp value to hold minimum value and its location
    min_value = array2D[0][0]
    x_loc = 0
    y_loc = 0

    # manually search through all (x,y) locations in the matrix
    # to find the minimum value and its location
    for idx in range(0,x_dim):
        for idy in range(0,y_dim):
            if array2D[idx][idy] < min_value:
                min_value = array2D[idx][idy]
                x_loc = idx
                y_loc = idy

    # return results as tuple
    return x_loc, y_loc, min_value
```

```
# get random length from 2 to 10
length = random.randint(2, 6)

# create square array of random length
array = np.random.rand(length, length)

# function returns multiple results
(x, y, value) = find_min_loc(array, length, length)

print("For array: ")
print(array)
print("Min value is", value, " located at (" + str(x) + ", " + str(y) + ")")
```

For array:

```
[[0.0761755  0.02780509 0.6910647  0.83038148]
 [0.26291993 0.72451491 0.23803991 0.66037609]
 [0.9798341  0.83285007 0.03259465 0.8251261 ]
 [0.64112308 0.37592159 0.51532881 0.945979  ]]
```

Min value is 0.02780508841747542 located at (0,1)

Since Python doesn't have types,  
how do we know what 'types' to pass  
to a function or what it returns?

Welcome to documentation...

# Code Documentation

- Almost as important as writing the code is documenting its logic, variables, and adding comments about decisions made.
- Future coders, employers, yourself... will need this information to maintain the program. Code that is unmaintainable will be used in limited settings and then trashed or re-written.
- Provide value for your future self. Document your code!

```
def _calc_sample_rate_and_start_time(self):  
    # read the first 10 rows so we can get the sample rate  
    #TODO: make this not hard coded. Will error if file is less than numRows  
    numRows = 100  
    data = pd.read_csv(self.filePath, nrows=numRows)  
    times = data[self._epoch_column_label]  
    deltas = times.diff()
```

```
for (start, end) in windows(data['timestamp'], window_size):
    feature_data = list()
    for feature in feature_list:
        val = data[feature][start:end]
        feature_data.append(val)

#Data segment is of length WINDOW_SIZE. No padding/exceptions needed
if (len(data['timestamp'][start:end]) == window_size):
    segments = np.vstack([segments, np.dstack(feature_data)])
    labels = np.append(labels, stats.mode(data["Activity"][start:end])[0][0])
else:
    dummy=0
    #this is a place holder for the last data in the segment
    #anything in this condition is a segment of not WINDOW_SIZE length
    #possibly could add padding of zeros to make correct size. However
    #as currently written this segment is dropped
```

## One-line Docstrings

One-liners are for really obvious cases. They should really fit on one line. For example:

```
def kos_root():  
    """Return the pathname of the KOS root directory."""  
    global _kos_root  
    if _kos_root: return _kos_root  
    ...
```

Notes:

- Triple quotes are used even though the string fits on one line. This makes it easy to later expand it.
- The closing quotes are on the same line as the opening quotes. This looks better for one-liners.
- There's no blank line either before or after the docstring.
- The docstring is a phrase ending in a period. It prescribes the function or method's effect as a command ("Do this", "Return that"), not as a description; e.g. don't write "Returns the pathname ...".
- The one-line docstring should NOT be a "signature" reiterating the function/method parameters (which can be obtained by introspection). Don't do:



If done correctly, will be automatically pulled by programming environment

```
# check to see if p is prime or not
```

```
primality_test = primality.isprime(p)
```

```
if primality_test == True:
```

```
    print("The value "+str(p)+
```

```
    primes_found = primes_foun
```

```
oop is now done. Print out the
```

```
nt("The list contained " + str(cent(ranandoms)) + " elements. We found " + str(
```

```
primality.primality
```

```
def isprime(p: int) -> bool
```

True if p is prime.

Returns: True -- If {p} is prime.

 < Python 3.8 (ENGR298-2022-Private)

>

⋮



```
def find_min_loc(array2D, x_dim, y_dim):  
    """  
    Find the (x,y) location and value for minimum in 2D array  
  
    :param array2D: a two dimensional numpy array  
    :param x_dim: length of x-dimension  
    :param y_dim: length of y-dimension  
    :return: (x location, y location, minimum value)  
    """  
  
    # temp value to hold minimum value and its location  
    min_value = array2D[0][0]  
    x_loc = 0  
    y_loc = 0
```

Use PyCharm automated tools to generate the layout. Then fill in descriptions.

*# function returns multiple results*

```
(x, y, value) = find_min_loc(array, length, length)
```

```
print("For array: ")
```

```
print(array)
```

```
print("Min value is", va
```

```
/Users/jforsyth/Documents/GitHub/ENGR298-2022-Private/le
```

```
def find_min_loc(array2D: {__getitem__},  
                  x_dim: Any,  
                  y_dim: Any) -> Tuple[int, int, Any]
```

Find the (x,y) location and value for minimum in 2D array

Params: array2D – a two dimensional numpy array

x\_dim – length of x-dimension

y\_dim – length of y-dimension

Returns: (x location, y location, minimum value)

# Weekly Assignments

- **Normal Distribution:** use the numpy method normal() to generate samples from an *ideal* normal distribution ( $\mu = 0, \sigma = 1$ ). Then calculate  $\mu$  and  $\sigma$  from the samples generated to see how close the sample distribution is to the ideal. Increase the number of samples until the error on  $\mu$  and  $\sigma$  is  $<1E-3$ .
- **Functional PI:** implement a function called `calculate_pi()` that returns a value for  $\pi$  within a certain error bound. This error bound should be passed as a parameter to the function. For testing, set the initial error to  $1E-10$ . Hint: breaking out of loops will be your friend. Hint 2: scientific notation in Python.
- **Python Doc Strings:** once the `calculate_pi()` program is complete. Add doc strings such that PyCharm (or whatever program you use) shows the function description, arguments, and return type as a pop-up in the GUI. See previous slide for good example. Upload screenshot to assignment.