# CS499 - OPEN SOURCE SOFTWARE DEVELOPMENT

Code Review – Guidelines **Dr. Igor Steinmacher**e-mail: igorfs@utfpr.edu.br

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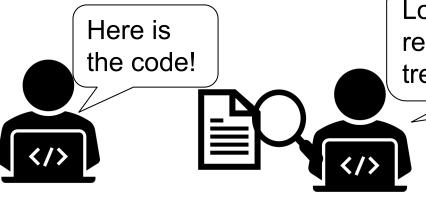
# WHAT IS PEER CODE REVIEW?



Manually analyzing a software artifact from other team members



It is a Quality Assurance practice



Looks good! What about removing that comment and treating the exception?

# CODE REVIEW - WHAT TO REVIEW



# **Correct Syntax**

Indentation

Alignment

Removing commented (non-useful comments)



# **Grammar / Naming**

Spelling mistakes

**Correct English** 

Variable, Function, Method names

## CODE REVIEW - WHAT TO REVIEW

#### **Duplicate Code**

- DRY (Don't Repeat Yourself)
- Maintaining duplicate code is hard

#### **Technical Quality**

- Code Logic
- Code conventions
  - Follow project conventions for style/naming
- Is it possible to condense code?
- Security vulnerabilities

# CODE REVIEW - WHAT TO REVIEW



**Error Handling** 

Are exceptions being captured/treated correctly?

Human readable messages being displayed



Test coverage/Unit tests



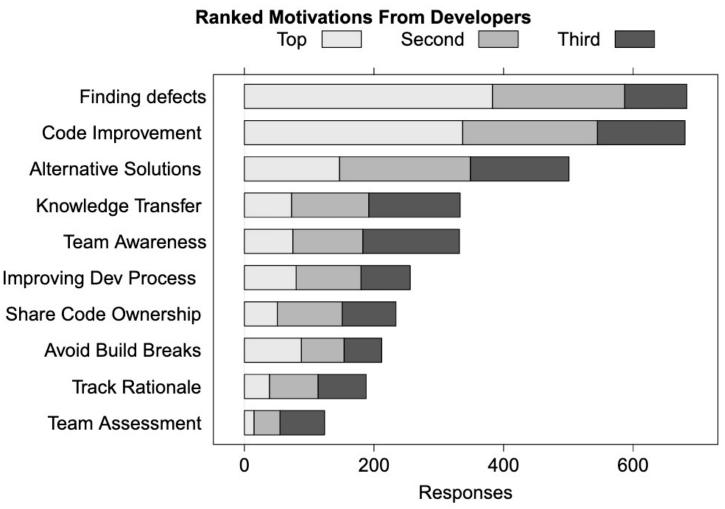
Code review is a learning experience.

Pay attention to what other people are saying. Ask questions!

# Porque é importante revisar código?

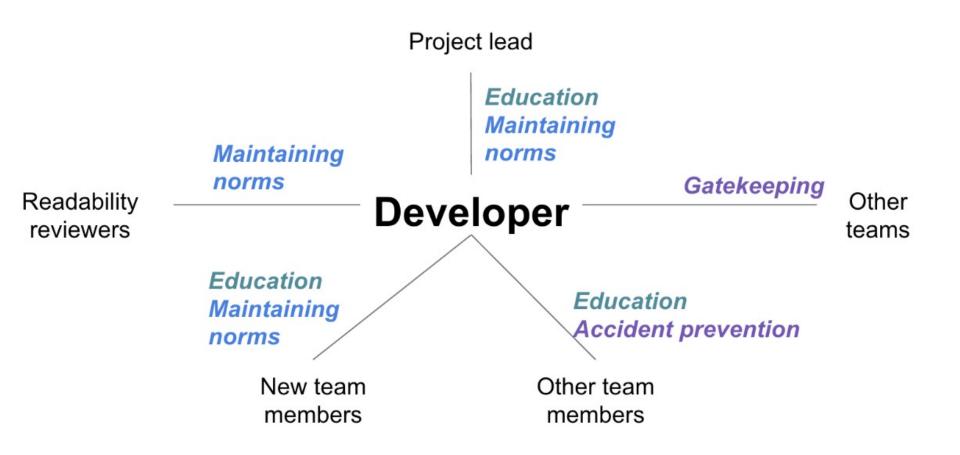
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# AT MICROSOFT



A. Bachelli and C. Bird, "Expectations, Outcomes, and Challenges Of Modern Code Review," ICSE 2013

## AT GOOGLE



C. Sadowski, E. Söderberg, L. Church, M. Sipko, and A. Bacchelli, "Modern Code Review: A Case Study at Google," ICSE-SEIP 2018

## **WHY??**

- Average defect detection rates
  - Unit testing: 25%
  - Function testing: 35%
  - Integration testing: 45%
  - Design and code inspections: 55% and 60%.
- 11 programs developed by the same group of people
  - First 5 without reviews: average 4.5 errors per 100 lines of code
  - Next 6 with reviews: average 0.82 errors per 100 lines of code
  - Errors reduced by > 80 percent

Steve McConnell, 2004, "Code Complete: A Practical Handbook of Software Construction", Microsoft Press, second edition

# Where is the issue??

```
int minimin *A, int n) {
int currain;
```

```
for (int oi=0; i<n; i++)o
if (A[i] < current
current = A[i];
return current;</pre>
```

# **WHY???**

#### Knowledge Transfer

- Newcomers can learn
- Team members can receive new information

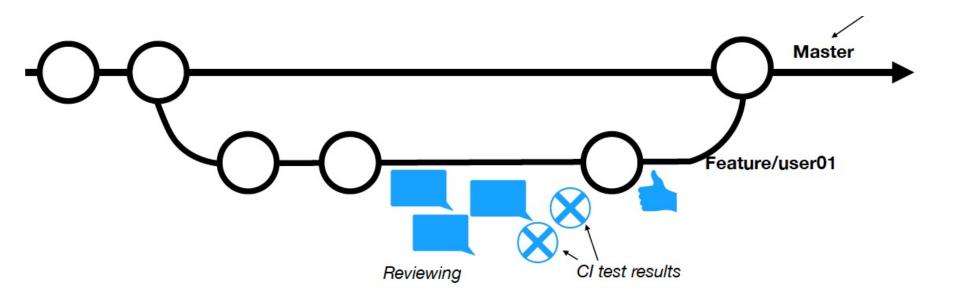
#### Team Awareness

Sharing and updating the team with news and changes

#### Share Code Ownership

The code with more people knowledgeable

# HOW?



#### How?

- As a team, you should
  - Build and maintain a positive review culture.
  - Develop, reflect on, and revise code-reviewing policies.
  - Ensure that time spent is counted and expected, but watch for negative impacts of assessments.
  - Ensure that the appropriate tools are available and used.
  - Promote the development of appropriate review checklists.
  - Have sufficient training in place for code review activities.
  - Develop a mechanism to watch for bottlenecks in the process

# Code Review – Questions



Does this code accomplish the purpose?



How would you have solved the problem?



How was the "reading" experience?



Does the code follow to coding guidelines/style?



Does this code introduce the risk of breaking builds?

# Code Review – Questions



Does this code break existing tests?



Does the code need more tests?



Was the documentation created/updated?

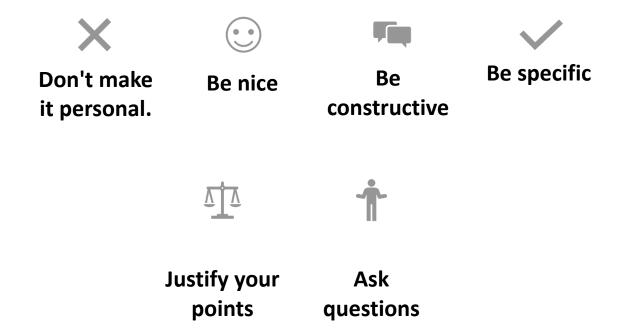


Are there security vulnerabilities?



Is this an efficient way? Any O(n<sup>2</sup>) or worse algorithm?

# WRITING THE REVIEW



#### HOW?

- As a code author, you should
  - Carefully check the code changes (including a sanity check) for a review
  - Cluster only related changes
  - Describe your changes and the motivation for them
  - Notify reviewers as early as possible
  - Promote an ongoing dialogue with reviewers
  - Track the suggested changes and confirm that they're fixed
  - Confirm that the decisions are documented

L. MacLeod, M. Greiler, M.-A. Storey, C. Bird, and J. Czerwonka, "Code Reviewing in the Trenches," IEEE Software., vol. 35, pp. 34–42, 2018. 33

#### HOW?

- As a reviewer, you should
  - Set aside dedicated, bounded time for reviews
  - Review frequently, doing fewer changes at a time
  - Provide feedback to authors as soon as possible
  - Focus on core issues first; avoid nitpicking
  - Give constructive, respectful feedback
  - Choose communication channels carefully; talk face-to-face for contentious issues (Don't forget to document the conclusion!)
  - Be prepared to iterate and review again

L. MacLeod, M. Greiler, M.-A. Storey, C. Bird, and J. Czerwonka, "Code Reviewing in the Trenches," IEEE Software., vol. 35, pp. 34–42, 2018. 33

#### RESOURCES AND MORE RESOURCES

- There are many resources out there. These slides are based on some of them
  - https://mtlynch.io/human-code-reviews-1/
  - https://medium.com/palantir/code-review-best-practices-19e02780015f
  - https://smartbear.com/learn/code-review/best-practices-for-peer-code-review/
  - https://code.likeagirl.io/the-7-steps-to-a-complete-code-review-abdfd39e75f1
  - https://towardsdatascience.com/teaching-code-review-inuniversity-courses-using-peer-feedback-5625fe039f2a
  - https://en.wikipedia.org/wiki/Code\_review
  - http://web.mit.edu/6.005/www/fa15/classes/04-code-review/