

# Yue Zhu

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## EDUCATION

**University of Virginia, Charlottesville, VA** Aug 2022 – Dec 2023 (Expected)

**M.E. in Electrical Engineering** Track, GPA: 4.0/4.0

Core Courses: *Autonomous Mobile Robots (A+), Cloud Computing (A+), Low Power Wireless Transceivers for IoT, Smart and Healthy Buildings, Design & Analysis of Algorithms, Advanced Embedded Computing Systems, Network Security and Privacy*

**ShanghaiTech University, Shanghai, China**

Aug 2017 - Jun 2021

**B.E. in Electronic Information Engineering**

Core Courses: *Introduction to Embedded Systems, Web & Text Mining, FPGA-based Hardware System Design, Machine Learning*

## RESEARCH EXPERIENCE

**Mechatronics and Energy Transformation Laboratory, ShanghaiTech**

Shanghai, China

**Research Assistant, Supervisor: Prof. Junrui Liang**

July 2020 - March 2022

**Motion-powered Gameboy ([paper accepted](#) by ACM Sensys2022)**

- Implemented the first robust, purely motion-powered battery-free personal electronic mobile gaming device
- Investigated task-based energy management method, adjusted the amount of energy generated per click to adequately meet the demand for interaction by mechanical potential energy pre-charging
- Employed energy-aware checkpointing using FRAM so that a snapshot could survive spanning power outages
- Designed and implemented PCB and 3D-printed shell to form a user-friendly compact prototype

**Battery-Free QR Tag**

- Investigated a battery-free full-duplex BLE E-ink display node based on task-based checkpointing that could robustly perform pairing, throughput, and image updating
- Optimized energy consumption per frame from 72mJ to 3.3mJ by modifying update strategy with FRAM-based checkpointing, minimizing idle power consumption, maximizing the idle period, and optimizing SPI
- Developed JavaScript mobile program to automatically fetch advertising signal of battery-free node
- Realized battery-free display on ViPSN nRF52832 platform

## PROJECT EXPERIENCE

**Independent Project: Multi-device Collaborative Object Recognition ([Code](#))**

Nov 2018 - Dec 2018

- Realized the edge computing based on Linux (user and server), Raspberry Pi (computing nodes), Intel Neural Compute Sticks (computing resources), and using SMB (Server Message Block) as the file transfer protocol

**How to Write Answers with Stronger Traffic-driving Capability on Quora ([Poster](#))**

Jul 2018 - Aug 2018

- Proposed the conclusion that the following five variables were significant in increasing answer's upvote count: length of sentence, lexical diversity, sentiment polarity, readability, and total words counts and subjectivity
- Built model to estimate the future upvotes for new posts, and the final cross-validated accuracy was 89%
- Individually developed a web crawler to fetch two topics: Republican Party and Democratic Party

## AWARDS & PUBLICATIONS

**The 20th ACM Conference on Embedded Networked Sensor Systems (SenSys 2022)**

*Motion-powered Gameboy* [[PDF](#)]

Author: **Yue Zhu**, Xin Li\*, Junrui Liang\*

**Best Paper, the 3rd International Conference on Vibration and Energy Harvesting Applications**

*Dynamic Analysis of a Transient Plucking Energy Harvester towards Battery-free Motion-sensing System* [[Award](#)]

Author: Xin Li, Guobiao Hu, Hong Tang, **Yue Zhu**, Junrui Liang\*

## SKILLS

**Programming:** Embedded C, Python (Web text mining and Tensorflow), C++, Linux, FPGA, Web, JS, Assembly

**Tools:** Altium Designer, Solidworks, Keil, Matlab, Multisim, Proteus, Vivado, Cadence, Git