BROCCOLI

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Software for Fast fMRI Analysis on Many-Core CPUs and GPUs

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Chapter 1

Introduction

1.1 Introduction

BROCCOLI is a software mainly created for analysis of functional magnetic resonance imaging (fMRI) data. The major advantage of BROCCOLI, compared to other software packages, is that it is much faster. The main reason for this is that BROCCOLI is written in OpenCL (Open Computing Language), making it possible to run the analysis in parallel on a large variety of hardware platforms (such as CPUs, Nvidia GPUs and AMD GPUs).

1.2 Downloading BROCCOLI

BROCCOLI is available as open source at https://github.com/wanderine/BROCCOLI/. For Linux and Mac computers, the following git command can be used to download BROCCOLI into the directory BROCCOLI.

```
git clone https://github.com/wanderine/BROCCOLI.git BROCCOLI
```

For Windows computers, see https://windows.github.com/ or download BROCCOLI as a zip file from github.

1.3 Installing OpenCL

BROCCOLI requires that at least one OpenCL driver is installed. All hardware platforms (e.g. Intel, AMD and Nvidia) require a specific OpenCL driver. It is possible to install several OpenCL drivers on a single machine.

Intel drivers (runtime) are currently located at

https://software.intel.com/en-us/articles/opencl-drivers ,

and can for Linux also be downloaded from

https://dl.dropboxusercontent.com/u/4494604/opencl_runtime_15.1_x64_5.0.0.57.tar

AMD drivers can be found at http://developer.amd.com/tools-and-sdks/opencl-zone/opencl-tools-sdks/amd-accelerated-parallel-processing-app-sdk/

Nvidia drivers can be found at http://www.nvidia.com/Download/index.aspx. Note that a driver for an Nvidia graphics cards includes an OpenCL driver.

1.4   Checking the OpenCL drivers

To check the installation of the OpenCL driver(s) on Linux and Mac computers, the BROCCOLI bash function GetOpenCLInfo can be used (located in the directory BROCCOLI/compiled/Bash/Linux/Release and BROC-COLI/compiled/Bash/Mac/Release). It lists all the available devices for each OpenCL platform. The following output is from a computer with three OpenCL drivers (Intel, AMD, Nvidia) and one Intel CPU (with 32 GB of memory), one AMD graphics card (3 GB of memory) and one Nvidia graphics card (6 GB of memory). For each bash function, it is easy to select which platform and which device to use. Note that the Intel CPU can be used with the Intel platform or the AMD platform.

```
[andek@localhost]$ ./GetOpenCLInfo
Device info

---------------------------------------------
Platform number: 0
---------------------------------------------
Platform vendor: Intel(R) Corporation
Platform name: Intel(R) OpenCL
Platform extentions: cl_khr_fp64 cl_khr_icd cl_khr_global_int32_base_atomics
cl_khr_global_int32_extended_atomics cl_khr_local_int32_base_atomics
cl_khr_local_int32_extended_atomics cl_khr_byte_addressable_store
cl_intel_printf cl_ext_device_fission cl_intel_exec_by_local_thread
Platform profile: FULL_PROFILE
---------------------------------------------

---------------------------------------------
Device number: 0
---------------------------------------------
Device vendor: Intel(R) Corporation
Device name:        Intel(R) Core(TM) i7-3770K CPU @ 3.50GHz
```

```
Hardware version: OpenCL 1.2 (Build 67279)
Software version: 1.2
OpenCL C version: OpenCL C 1.2
Device extensions: cl_khr_fp64 cl_khr_icd cl_khr_global_int32_base_atomics
cl_khr_global_int32_extended_atomics cl_khr_local_int32_base_atomics
cl_khr_local_int32_extended_atomics cl_khr_byte_addressable_store
cl_intel_printf cl_ext_device_fission cl_intel_exec_by_local_thread
Global memory size in MB: 32071
Global memory cache size in KB: 256
Local memory size in KB: 32
Constant memory size in KB: 128
Parallel compute units: 8
Clock frequency in MHz: 3500
Max number of threads per block: 1024
Max number of threads in each dimension: 1024 1024 1024


-----------------------------------------------
Platform number: 1
-----------------------------------------------
Platform vendor: Advanced Micro Devices, Inc.
Platform name: AMD Accelerated Parallel Processing
Platform extentions: cl_khr_icd cl_amd_event_callback cl_amd_offline_devices
Platform profile: FULL_PROFILE
-----------------------------------------------


-----------------------------------------------
Device number: 0
-----------------------------------------------
Device vendor: Advanced Micro Devices, Inc.
Device name: Tahiti
Hardware version: OpenCL 1.2 AMD-APP (1214.3)
Software version: 1214.3 (VM)
OpenCL C version: OpenCL C 1.2
Device extensions: cl_khr_fp64 cl_amd_fp64 cl_khr_global_int32_base_atomics
cl_khr_global_int32_extended_atomics cl_khr_local_int32_base_atomics
cl_khr_local_int32_extended_atomics cl_khr_int64_base_atomics
cl_khr_int64_extended_atomics cl_khr_3d_image_writes
cl_khr_byte_addressable_store cl_khr_gl_sharing cl_ext_atomic_counters_32
cl_amd_device_attribute_query cl_amd_vec3 cl_amd_printf
cl_amd_media_ops cl_amd_media_ops2 cl_amd_popcnt cl_khr_image2d_from_buffer
Global memory size in MB: 3035
Global memory cache size in KB: 16
Local memory size in KB: 32
Constant memory size in KB: 64
```

```
Parallel compute units: 32
Clock frequency in MHz: 1000
Max number of threads per block: 256
Max number of threads in each dimension: 256 256 256


------------------------------------------------
Device number: 1
------------------------------------------------
Device vendor: GenuineIntel
Device name: Intel(R) Core(TM) i7-3770K CPU @ 3.50GHz
Hardware version: OpenCL 1.2 AMD-APP (1214.3)
Software version: 1214.3 (sse2,avx)
OpenCL C version: OpenCL C 1.2
Device extensions: cl_khr_fp64 cl_amd_fp64 cl_khr_global_int32_base_atomics
cl_khr_global_int32_extended_atomics cl_khr_local_int32_base_atomics
cl_khr_local_int32_extended_atomics cl_khr_int64_base_atomics
cl_khr_int64_extended_atomics cl_khr_3d_image_writes
cl_khr_byte_addressable_store cl_khr_gl_sharing cl_ext_device_fission
cl_amd_device_attribute_query cl_amd_vec3 cl_amd_printf cl_amd_media_ops
cl_amd_media_ops2 cl_amd_popcnt
Global memory size in MB: 32071
Global memory cache size in KB: 32
Local memory size in KB: 32
Constant memory size in KB: 64
Parallel compute units: 8
Clock frequency in MHz: 1600
Max number of threads per block: 1024
Max number of threads in each dimension: 1024 1024 1024


------------------------------------------------
Platform number: 2
------------------------------------------------
Platform vendor: NVIDIA Corporation
Platform name: NVIDIA CUDA
Platform extentions: cl_khr_byte_addressable_store cl_khr_icd
cl_khr_gl_sharing cl_nv_compiler_options cl_nv_device_attribute_query
cl_nv_pragma_unroll
Platform profile: FULL_PROFILE
------------------------------------------------


------------------------------------------------
Device number: 0
------------------------------------------------
Device vendor: NVIDIA Corporation
```

```
Device name: GeForce GTX TITAN
Hardware version: OpenCL 1.1 CUDA
Software version: 331.67
OpenCL C version: OpenCL C 1.1
Device extensions: cl_khr_byte_addressable_store cl_khr_icd cl_khr_gl_sharing
cl_nv_compiler_options cl_nv_device_attribute_query cl_nv_pragma_unroll
cl_khr_global_int32_base_atomics cl_khr_global_int32_extended_atomics
cl_khr_local_int32_base_atomics cl_khr_local_int32_extended_atomics cl_khr_fp64
Global memory size in MB: 6143
Global memory cache size in KB: 224
Local memory size in KB: 48
Constant memory size in KB: 64
Parallel compute units: 14
Clock frequency in MHz: 875
Max number of threads per block: 1024
Max number of threads in each dimension: 1024 1024 64
```

1.5 Setting environment variables

Just like for FSL, it is necessary to set a Linux environment variable called
BROCCOLI_DIR. The variable should contain the path of the BROCCOLI
installation. Using bash, it can for example be set by

```
export BROCCOLI_DIR=/home/andek/BROCCOLI/
```

Note that the path should end with a "/" character. To make the change per-
manent, add the expression to your configuration file (e.g. /home/andek/.bash_profile).

It may also be a good idea to add the BROCCOLI path to your local PATH
variable, such that the BROCCOLI functions can be called from any loca-
tion, e.g. for Linux

```
export PATH=$PATH:/home/andek/BROCCOLI/compiled/Bash/Linux/Release
```

and for Mac

```
export PATH=$PATH:/home/andek/BROCCOLI/compiled/Bash/Mac/Release
```

Some parts of BROCCOLI support OpenMP (open multi processing on the
CPU), to speedup code not written in OpenCL. The number of OpenMP
threads can, for example, be set using

```
export OMP_NUM_THREADS=4
```

to run 4 threads in parallel. If this variable is not defined, the default is to
use a single CPU thread.

1.6   Selecting the OpenCL platform and device

As mentioned previously, it is easy to select which OpenCL platform and device to use for each BROCCOLI function (the default platform and device is 0). For each bash function, the option -platform sets the OpenCL platform to use, and the option -device sets the device to use. The first level analysis can, for example, be performed using platform 1 and device 1 by using the command

```
./FirstLevelAnalysis fMRI.nii T1.nii BrainTemplate.nii ...
 regressors.txt contrasts.txt -platform 1 -device 1
```

For the test computer used in the introduction, this means that the analysis runs on the Intel CPU using the AMD platform. By changing the device to 0, the AMD graphics card will instead be used.

1.7   Compiling the OpenCL kernel code

The files kernelBayesian.cpp, kernelClusterize.cpp, kernelConvolution.cpp, kernelMisc.cpp, kernelRegistration.cpp, kernelStatistics1.cpp, kernelStatistics2.cpp and kernelWhitening.cpp (in the directory BROCCOLI/code/Kernels) contain all the OpenCL code that runs on the selected device. The first time BROCCOLI uses a specific device, it has to compile all the OpenCL code to a form that can be used by the device. For this reason, the first function call will take more time. The compiled code will, however, be saved as binary files (for Linux and Mac computers in the BROCCOLI/compiled/Kernels directory), such that BROCCOLI can simply read the compiled code for all subsequent function calls. For our specific test computer, BROCCOLI will for example produce the following binary files for the Nvidia device

```
broccoli_lib_kernel_Nvidia_GeForceGTXTITAN_Bayesian.bin
broccoli_lib_kernel_Nvidia_GeForceGTXTITAN_Clusterize.bin
broccoli_lib_kernel_Nvidia_GeForceGTXTITAN_Convolution.bin
broccoli_lib_kernel_Nvidia_GeForceGTXTITAN_Misc.bin
broccoli_lib_kernel_Nvidia_GeForceGTXTITAN_Registration.bin
broccoli_lib_kernel_Nvidia_GeForceGTXTITAN_Statistics1.bin
broccoli_lib_kernel_Nvidia_GeForceGTXTITAN_Statistics2.bin
broccoli_lib_kernel_Nvidia_GeForceGTXTITAN_Whitening.bin
```

If compilation of a kernel file fails, some information will be given in the corresponding build info file (e.g. buildInfo_Nvidia_GeForceGTXTITAN_Convolution.txt) in the directory BROCCOLI/compiled/Kernels.

1.8 Compiling the BROCCOLI library

BROCCOLI is written as a C++/OpenCL library, such that it can be linked to a number of softwares. Precompiled versions of the BROCCOLI library are located in BROCCOLI/compiled/BROCCOLI_LIB/Linux and in BROCCOLI/compiled/BROCCOLI_LIB/Mac . To compile the BROCCOLI library, it is necessary to first install an OpenCL SDK. For Intel, the OpenCL SDK (code builder) can be downloaded from

https://software.intel.com/en-us/articles/opencl-drivers

and for Linux also from

https://dl.dropboxusercontent.com/u/4494604/intel_code_builder_for_opencl_2015_5.0.0.62_x64.tar

To compile the BROCCOLI library on a Linux computer, the following command can be used from the directory BROCCOLI/code/BROCCOLI_LIB

```
./compile_broccoli_library.sh
```

Note that you may need to edit compile_broccoli_library.sh to point to a directory which contains opencl.h.

For Mac, the BROCCOLI library can be compiled by using a similar bash script

```
./compile_broccoli_library_mac.sh
```

In these scripts it is easy to change the compilation mode from release to debug.

On Windows computers, the BROCCOLI library can for example be compiled using Microsoft Visual Studio. Visual Studio project files are available in BROCCOLI/code/BROCCOLI_LIB.

1.9 Compiling the bash wrappers

It is possible to run BROCCOLI in a number of ways, for example from a Matlab terminal or from a Python terminal. The fMRI software packages FSL and AFNI can be launched from a Linux terminal, and BROCCOLI includes a bash wrapper for this purpose. Precompiled versions of the bash functions are located in BROCCOLI/compiled/Bash/Linux and in BROCCOLI/compiled/Bash/Mac .

The following bash script can be used to compile the bash wrappers (available in BROCCOLI/code/Bash_Wrapper)

```
./compile_wrappers.sh
```

Similarly, the following script can be used for Mac

```
./compile_wrappers_mac.sh
```

In these scripts it is easy to change the compilation mode from release to debug. Since BROCCOLI uses the NIfTI library to read NIfTI files, it may be necessary to first compile the NIfTI library, by running make in the directory BROCCOLI/code/Bash_Wrapper/niftilib-2.0.0.

1.10 Required libraries

For Linux computers, it may be necessary to install some development libraries, to be able to compile the BROCCOLI library.

```
yum -y install libXp.x86_64
```

```
yum -y install libXpm.x86_64
```

```
yum -y install libXmu.x86_64
```

```
yum -y install gcc-c++
```

```
yum -y install zlib-devel
```

```
sudo apt-get install zlib1g-dev
```

Chapter 2

First level analysis

2.1 Introduction

BROCCOLI performs first level fMRI analysis using a single command. The analysis involves registering the anatomical volume to a brain template (using linear as well as non-linear registration), registering one fMRI volume to the anatomical volume, slice timing correction, motion correction, smoothing and statistical analysis. In contrast to other software packages, it is up to the user to decide which intermediate results to save. In its simplest form, a first level analysis can with the bash wrapper be performed as

```
./FirstLevelAnalysis fMRI.nii T1_brain.nii BrainTemplate.nii ...
  regressors.txt contrasts.txt
```

fMRI.nii is here the 4D fMRI data, T1_brain.nii is the skullstripped anatomical volume of the subject and BrainTemplate.nii is for example the MNI template in the FSL software (without skull). Currently it is necessary that all the NIfTI files are stored in the same orientation (e.g. RPI). The orientation can for example be checked with the AFNI function 3dinfo, and the orientation can be changed using the function 3dresample (e.g. 3dresample -orient RPI -input volume.nii -prefix volume_RPI.nii).

regressors.txt is a text file that contains the number of regressors to use, and the filename of each regressor. It can for example look like

```
NumRegressors 3

task1.txt
task2.txt
task3.txt
```

Each task file needs to include the number of events, the start time of each event, the length of each event and the value for the regressor of each event

(this format is very similar to the one used by the FSL software). A task file can for example look like

```
NumEvents 8

47.532543        2.517515        1
68.789386        2.950905        1
93.547212        2.934332        1
165.670213       3.584591        1
190.078151       1.817203        1
257.349564       2.584177        1
280.457018       1.367038        1
308.66593        2.084071        1
```

contrasts.txt contains a list of all the contrasts for which BROCCOLI will calculate a volume with t-scores. An example is given by

```
NumRegressors 3
NumContrasts 9

1.0 0.0 0.0
0.0 1.0 0.0
0.0 0.0 1.0
1.0 -1.0 0.0
-1.0 1.0 0.0
1.0 0.0 -1.0
0.0 1.0 -1.0
-1.0 0.0 1.0
0.0 -1.0 1.0
```

2.2   OpenCL options

The following OpenCL options are available

- -platform

  The OpenCL platform to use (default 0).

- -device

  The OpenCL device to use (default 0).

2.3   Registration options

Several options can be used to control the image registration, see the chapter about image registration for further information.

2.4 Preprocessing options

The following preprocessing options are available

- -noslicetimingcorrection

  Do not apply slice timing correction.

- -nomotioncorrection

  Do not apply motion correction.

- -nosmoothing

  Do not apply any smoothing.

- -slicepattern

  Set the sampling pattern used during scanning
  (overrides pattern provided in NIFTI file)
  0 = sequential 1-N (bottom-up), 1 = sequential N-1 (top-down),
  2 = interleaved 1-N, 3 = interleaved N-1

  No slice timing correction is performed if pattern in
  NIFTI file is unknown and no pattern is provided.

- -iterationsmc

  Set the number of iterations used for the
  motion correction (the default is 5).

- -smoothing

  Set the amount of smoothing applied to
  each fMRI volume (the default is 6 mm FWHM).

- -slicecustom

  Provide a text file with the slice times,
  one value per slice, in milli seconds (0 - TR).

- -slicecustomref

  Provide a reference slice for the custom slice times,
  between 0 and N-1, where N is the number of slices.
  The default reference slice is N/2.

A text file with slice timing information can for example look like

```
  0.0000
180.0000
362.5000
545.0000
727.5000
 60.0000
242.5000
425.0000
605.0000
787.5000
120.0000
302.5000
485.0000
667.5000
  0.0000
180.0000
362.5000
545.0000
727.5000
 60.0000
242.5000
425.0000
605.0000
787.5000
120.0000
302.5000
485.0000
667.5000
```

which means that the first slice was collected at time 0, the second slice was collected after 180 milli seconds, the third slice was collected after 362.5 milli seconds, and so on.

2.5 Statistical options

The following statistical options are available

- -rawregressors

  Use raw regressors (FSL format, one line per volume/TR). These regressors will not be convolved with any hemodynamic response function.

- -regressmotion

  Add the 6 estimated motion parameters (3 for translation and 3 for rotation) to the design matrix, to further suppress the effect of head motion. The contrast vectors are automatically extended with zeros for these additional regressors.

- -regressglobalmean

  Include a regressor for the global mean in the design matrix. The contrast vectors are automatically extended with one zero for this additional regressor.

- -temporalderivatives

  Add one additional regressor for each original regressor; the temporal derivative of each regressor. This makes it possible to adjust for a small time difference between the original regressor and the time series in each voxel. The contrast vectors are automatically extended with zeros for these additional regressors.

- -permute

  Run a permutation test after the conventional first level analysis. In each permutation, a random reshuffling of the fMRI volumes is performed to create a new set of null data. The statistical analysis is performed in each permutation, to empirically estimate the null distribution.

- -inferencemode

  Set if voxel-wise or cluster-wise p-values should be calculated for the permutation test, 0 = voxel, 1 = cluster extent, 2 = cluster mass, 3 = threshold free cluster enhancement (TFCE) (default 1)

- -cdt

  Cluster defining threshold for permutation based cluster inference (default 2.5).

- -permutations

  Set the number of permutations (default 1,000)

- -bayesian

  Run Bayesian first level analysis. Note that this option currently only works for 2 regressors. In each voxel, a Gibbs sampler is used to estimate the posterior probability of each contrast being larger than 0. This option cannot be combined with -permute.

- -iterationsmcmc

  Set the number of MCMC iterations to be used (default 1,000).

2.6   Outputs

The first level analysis results in beta weights, contrast estimates, t-scores and p-values (if the option -permute is used). For an analysis with 2 regressors, a total of 6 regressors will be used (the 2 original regressors and 4 detrending regressors). The beta weights for these regressors will be saved in the brain template space as

```
fMRI_beta_regressor1_MNI.nii
fMRI_beta_regressor2_MNI.nii
fMRI_beta_regressor3_MNI.nii
fMRI_beta_regressor4_MNI.nii
fMRI_beta_regressor5_MNI.nii
fMRI_beta_regressor6_MNI.nii
```

For each contrast, BROCCOLI will also store the contrast of parameter estimate (COPE) and the corresponding t-scores, e.g.

```
fMRI_cope_contrast1_MNI.nii
fMRI_cope_contrast2_MNI.nii

fMRI_tscores_contrast1_MNI.nii
fMRI_tscores_contrast2_MNI.nii
```

2.7 Output options

The following output options are available

- -savet1interpolated

  Save T1 volume after resampling to MNI voxel size and resizing to MNI size (default no).

- -savet1alignedlinear

  Save T1 volume linearly aligned to the MNI volume (default no).

- -savet1alignednonlinear

  Save T1 volume non-linearly aligned to the MNI volume (default no).

- -saveepialignedt1

  Save EPI volume aligned to the T1 volume (default no).

- -saveepialignedmni

  Save EPI volume aligned to the MNI volume (default no).

- -saveallaligned

  Save all aligned volumes (T1 interpolated, T1-MNI linear, T1-MNI non-linear, EPI-T1, EPI-MNI) (default no).

- -saveepimask

  Save mask for fMRI data (default no).

- -saveslicetimingcorrected

  Save slice timing corrected fMRI volumes (default no).

- -savemotioncorrected

  Save motion corrected fMRI volumes (default no).

- -savesmoothed

  Save smoothed fMRI volumes (default no).

- -saveactivityepi

  Save activity maps in EPI space
  (in addition to MNI space, default no).

- -saveactivityt1

  Save activity maps in T1 space
  (in addition to MNI space, default no).

- -saveresiduals

  Save residuals after GLM analysis (default no).

- -saveresidualsmni

  Save residuals after GLM analysis, in MNI space (default no).

- -saveoriginaldesignmatrix

  Save the original design matrix used (default no). This is the design matrix before convolving the regressors with the hemodynamic response function.

- -savedesignmatrix

  Save the total design matrix used (default no). This is the total design matrix being used by BROCCOLI. It contains detrending regressors and motion regressors (if -regressmotion is used).

- -savearparameters

  Save the estimated AR coefficients (default no).

- -savearparameterst1

  Save the estimated AR coefficients, in T1 space (default no).

- -savearparametersmni

  Save the estimated AR coefficients, in MNI space (default no).

- -saveallpreprocessed

  Save all preprocessed fMRI data
  (slice timing corrected, motion corrected, smoothed) (default no).

- -saveunwhitenedresults

  Save all statistical results without voxel-wise whitening (default no).

- -saveall

  Save everything (default no).

2.8 Additional options

The following additional options are available

- -quiet

  Don't print anything to the terminal (default false).

- -verbose

  Print extra stuff (default false).

- -debug

  Get additional debug information saved as nifti files (default no). Warning: This will use a lot of extra memory!

2.9 Checking the registration

To check the registration between the anatomical volume and the brain template, set one volume as the underlay (e.g. T1_brain_aligned_linear.nii or T1_brain_aligned_nonlinear.nii) and one as the overlay (e.g. MNI152_T1_1mm_brain.nii.gz). To check the registration between the fMRI volume and the anatomical volume, set the interpolated anatomical volume (e.g. T1_brain_interpolated.nii) as the underlay and the aligned fMRI volume (e.g. fMRI_aligned_t1.nii) as the overlay.

Chapter 3

Registration

3.1 Introduction

BROCCOLI provides a separate function for image registration. Linear as well as non-linear registration is applied to the input volume. The function automagically resizes and rescales the input volume to match the reference volume. In its simplest form, a registration between two volumes can with the bash wrapper be performed as

```
./RegisterTwoVolumes input_volume.nii reference_volume.nii
```

3.2 OpenCL options

The following OpenCL options are available

- -platform

  The OpenCL platform to use (default 0).

- -device

  The OpenCL device to use (default 0).

3.3 Registration options

The following registration options are available

- -iterationslinear

  Number of iterations for the linear registration (default 10).

- -iterationsnonlinear

  Number of iterations for the non-linear registration (default 10), 0 means that no non-linear registration is performed.

- -sigma

  Amount of Gaussian smoothing applied for regularization of the displacement field, defined as sigma of the Gaussian kernel (default 5.0).

- -zcut

  Number of mm to cut from the bottom of the input volume, can be negative, useful if the head in the volume is placed very high or low (default 0).

3.4   Outputs

By default, the function saves the results as input_volume_aligned_linear.nii (the result after linear registration) and input_volume_aligned_nonlinear.nii (the result after non-linear registration).

3.5   Output options

The following output options are available

- -savefield

  Save the estimated displacement field to file (default false). This will generate input_volume_displacement_x.nii, input_volume_displacement_y.nii.gz and input_volume_displacement_z.nii.gz. They can be used with the function TransformVolume.

- -saveinterpolated

  Save the input volume rescaled and resized to the size and resolution of the reference volume, before alignment (default false).

- -output

  Set output filename (default input_volume_aligned_linear.nii and input_volume_aligned_nonlinear.nii).

3.6   Additional options

The following additional options are available

- -mask

  Mask to apply after linear and non-linear registration, to the aligned volume. The option can for example be used to do a skullstrip (default none).

- -maskoriginal

  Mask to apply after linear and non-linear registration. The option can for example be used to do a skullstrip. Returns the volume skull-stripped and unregistered (but interpolated to the reference volume size) (default none).

- -quiet

  Don't print anything to the terminal (default false).

- -verbose

  Print extra stuff (default false).

- -debug

  Get additional debug information saved as nifti files (default no). Warning: This will use a lot of extra memory!

Chapter 4

Transformation

4.1 Introduction

BROCCOLI provides a separate function for transformation of volumes. In
its simplest form, a transformation can with the bash wrapper be performed
as

```
./TransformVolume volume_to_transform.nii reference_volume.nii ...
displacement_field_x.nii displacement_field_y.nii displacement_field_z.nii
```

where reference_volume.nii is the reference volume that was used for
the registration, and displacement_field_x.nii displacement_field_y.nii dis-
placement_field_z.nii are generated by RegisterTwoVolumes.

4.2 OpenCL options

The following OpenCL options are available

- -platform

  The OpenCL platform to use (default 0).

- -device

  The OpenCL device to use (default 0).

4.3   Transformation options

The following transformation options are available

- -interpolation

  The interpolation to use, 0 = nearest, 1 = trilinear (default 1). Nearest interpolation can for example be useful if you want to transform a binary mask.

- -zcut

  Number of mm to cut from the bottom of the input volume, can be negative (default 0). Should be the same as for the call to RegisterTwoVolumes.

4.4   Outputs

By default, the function saves the result as volume_to_transform_warped.nii.

4.5   Output options

The following output options are available

- -output

  Set output filename (default volume_to_transform_warped.nii).

4.6   Additional options

The following additional options are available

- -quiet

  Don't print anything to the terminal (default false).

Chapter 5

Motion correction

5.1 Introduction

BROCCOLI provides a separate function for motion correction. In its simplest form, motion correction can with the bash wrapper be performed as

```
./MotionCorrection fMRI.nii
```

where fMRI.nii is a 4D fMRI dataset.

5.2 OpenCL options

The following OpenCL options are available

- -platform

  The OpenCL platform to use (default 0).

- -device

  The OpenCL device to use (default 0).

5.3 Motion correction options

The following motion correction options are available

- -iterations

  Number of iterations for the motion correction (default 5).

5.4   Outputs

By default, the function saves the results as input_mc.nii. The estimated motion parameters are saved as motion.1D. They can for example be viewed using the AFNI function 1dplot (1dplot motion.1D).

5.5   Output options

The following output options are available

- -output

  Set output filename (default input_mc.nii).

5.6   Additional options

The following additional options are available

- -quiet

  Don't print anything to the terminal (default false).

- -verbose

  Print extra stuff (default false).

- -debug

  Get additional debug information saved as nifti files (default no). Warning: This will use a lot of extra memory!

Chapter 6

Smoothing

6.1 Introduction

BROCCOLI provides a separate function for smoothing. In its simplest form, smoothing can with the bash wrapper be performed as

```
./Smoothing fMRI.nii
```

where fMRI.nii is a 4D fMRI dataset.

6.2 OpenCL options

The following OpenCL options are available

- -platform

  The OpenCL platform to use (default 0).

- -device

  The OpenCL device to use (default 0).

6.3 Smoothing options

The following smoothing options are available

- -fwhm

  Amount of smoothing to apply (in mm, default 6 mm).

- -mask

  Perform smoothing inside mask (normalized convolution).

- -automask

    Generate a mask and perform smoothing
    inside mask (normalized convolution).

6.4   Outputs

By default, the function saves the results as input_sm.nii. If -automask is
selected, the generated mask will be saved as input_mask.nii.

6.5   Output options

The following output options are available

- -output

    Set output filename (default input_sm.nii).

6.6   Additional options

The following additional options are available

- -quiet

    Don't print anything to the terminal (default false).

- -verbose

    Print extra stuff (default false).

Chapter 7

Permutation testing

7.1 Randomise

BROCCOLI provides a function for permutation testing at the group level, similar to the FSL function randomise. In its simplest form, a permutation test can with the bash wrapper be performed as

```
./RandomiseGroupLevel volumes.nii -design design.mat -contrasts design.con
```

where volumes.nii is a 4D file with data from all subjects in the group(s). The design.mat file can for example be defined as

```
NumRegressors 2
NumSubjects 10

1.0 0.0
1.0 0.0
1.0 0.0
1.0 0.0
1.0 0.0
0.0 1.0
0.0 1.0
0.0 1.0
0.0 1.0
0.0 1.0
```

while the design.con file can be defined as

```
NumRegressors 2
NumContrasts 2

1.0 -1.0
-1.0 1.0
```

7.2   OpenCL options

The following OpenCL options are available

- -platform

  The OpenCL platform to use (default 0).

- -device

  The OpenCL device to use (default 0).

7.3   Permutation options

The following permutation options are available

- -design

  The design matrix to apply in each permutation.

- -contrasts

  The contrast vector(s) to apply to the estimated beta values.

- -groupmean

  Test for group mean, using sign flipping
  (design and contrast not needed).

- -mask

  A mask that defines which voxels to permute (default none).

- -permutations

  Number of permutations to use (default 10,000).

- -teststatistics

  Test statistics to use, 0 = GLM t-test, 1 = GLM F-test, 2 = CCA, 3 = Searchlight (default 0). Only t-test is currently implemented.

- -inferencemode

  Inference mode to use, 0 = voxel, 1 = cluster extent, 2 = cluster mass, 3 = threshold free cluster enhancement (TFCE) (default 1).

- -cdt

  Cluster defining threshold for cluster inference (default 2.5).

- -significance

  The significance level to calculate the threshold for (default 0.05).

- -permutationfile

  Use a specific permutation file or sign flipping file (e.g. from FSL), provide the filename after the option.

7.4 Outputs

By default, the function saves the results as volumes_perm_tvalues.nii (t-scores for the unpermuted case) and volumes_perm_pvalues.nii (p-values from the permutation test).

7.5 Output options

The following output options are available

- -output

  Set output filename (default volumes_perm_tvalues.nii and volumes_perm_pvalues.nii).

- -writepermutationvalues

  Write all the permutation values to a text file, provide the filename after the option.

- -writepermutations

  Write all the random permutations (or sign flips) to a text file, provide the filename after the option.

7.6   Additional options

The following additional options are available

- -quiet

  Don't print anything to the terminal (default false).

- -verbose

  Print extra stuff (default false).