# **Bootstrap 3**

Module 1: Why Bootstrap 3?

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# **Agenda**

#### Why Bootstrap

- Developers and Designers
- What is Bootstrap
- The Mobile Web
- Bootstrapping of the Web

## **Developers and Designers**

- Not every project has a designer
  - This means well-meaning developers often do their best to create websites
  - It doesn't always go well...

#### Sins of the Internet



## Redemption

- Learning from the community can help
  - Most websites are made of the same basic parts
    - Navigation
    - Layout
    - □ Etc.





#### Explore opportunities:

I build .NET apps

I build iOS apps

I build Android apps

I build web apps

I build Windows apps

I design apps

#### Developer resources:

MSDN Subscriptions

Get Visual Studio

Developer centers

Library

Forums

Code samples

Ones to watch

View more

Buzz

Microsoft Developer (2) 1h

#### Perspectives

Download Windows 8.1 RTM Visual Studio 2013 RC and Windows Server 2012 R2 RTM

## **What is Bootstrap**

- Open Source Framework for Building Web Sites
  - A bit of CSS
  - A bit of JavaScript
  - Modular
  - Covers the 80% of the Metaphors

GetBootstrap.com

#### **Demo**

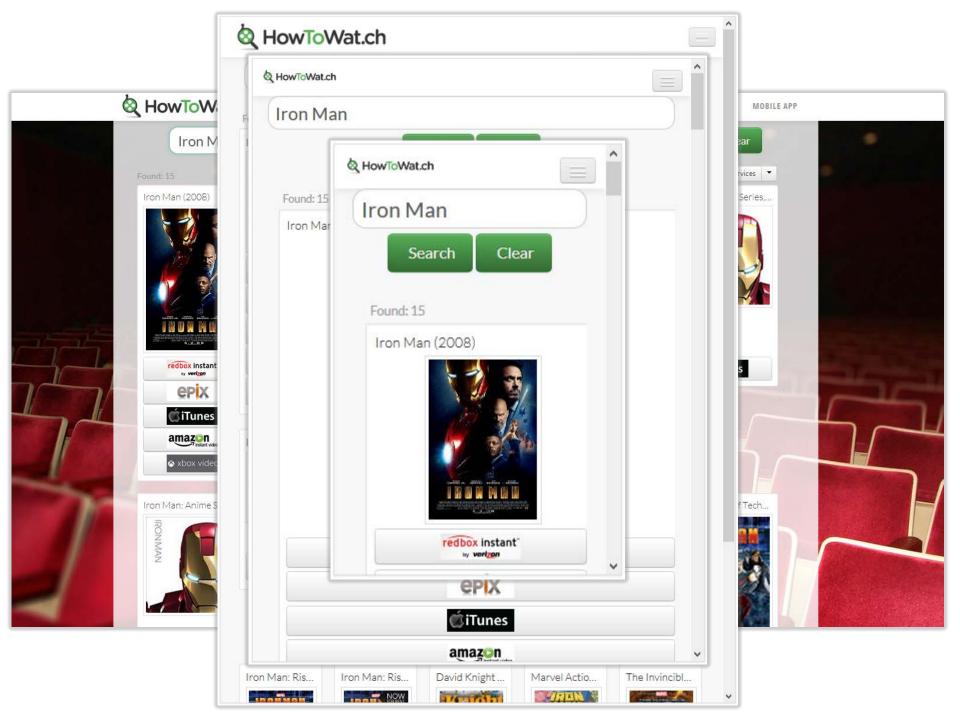
#### The Mobile Web

- Devices and PCs are equally important now
  - Your website is just as likely to be viewed on a tablet or phone as on a PC
  - This used to mean building a 'mobile' version
  - No longer viable...
    - ...Your site needs to respond to the device it's viewed on

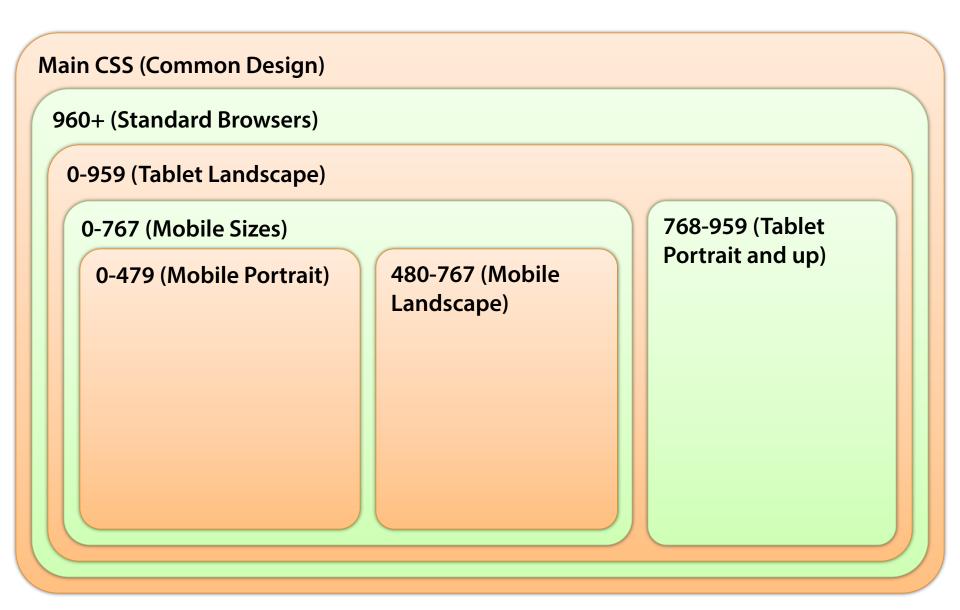
## **Responsive Web Design**

#### What is it?

- Adapting Site to Mobile Devices
- Approach usually has been to gracefully degrade
- For Example...



### **Responsive Web Design**



### **Responsive Design**

#### Media Queries

- Works because of cascading rules
- Later rules over-rule (pun!) earlier rules
- More specific rules overrule earlier rules

```
// your.css
#main { width: 989px; }

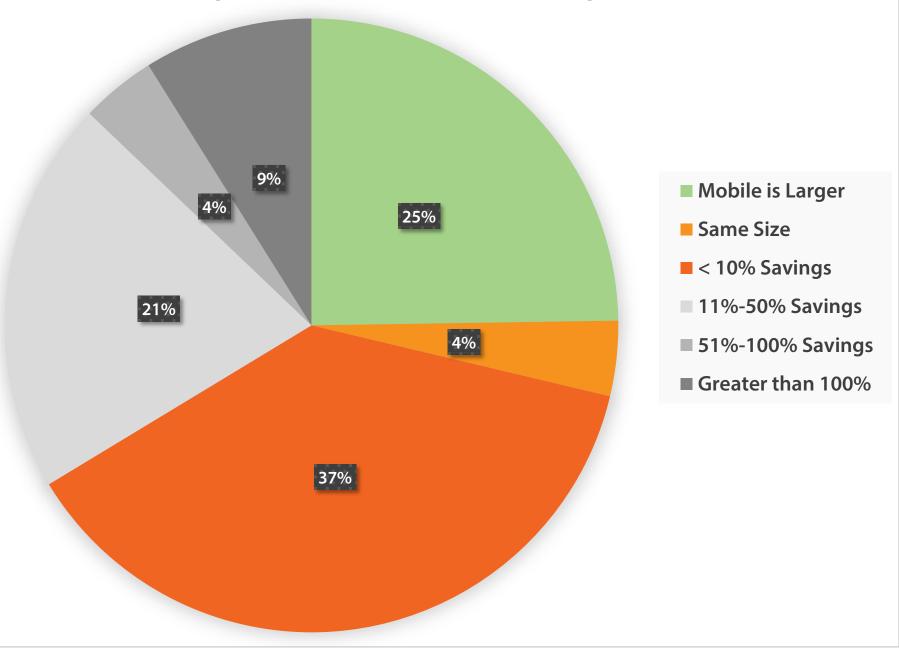
@media only screen and (min-width: 768px) and (max-width: 959px) {
    #main { width: 760px; }
}

@media only screen and (max-width: 767px) {
    #main { width: 470px; }
}
```

## **Responsive Web Design**

- Problems...
  - Subtractive solution means too many resources
  - All JS code is running
    - On Platform that is least suited to handle it
  - Images are loaded but hidden

#### **Comparison of Mobile and Desktop Views**



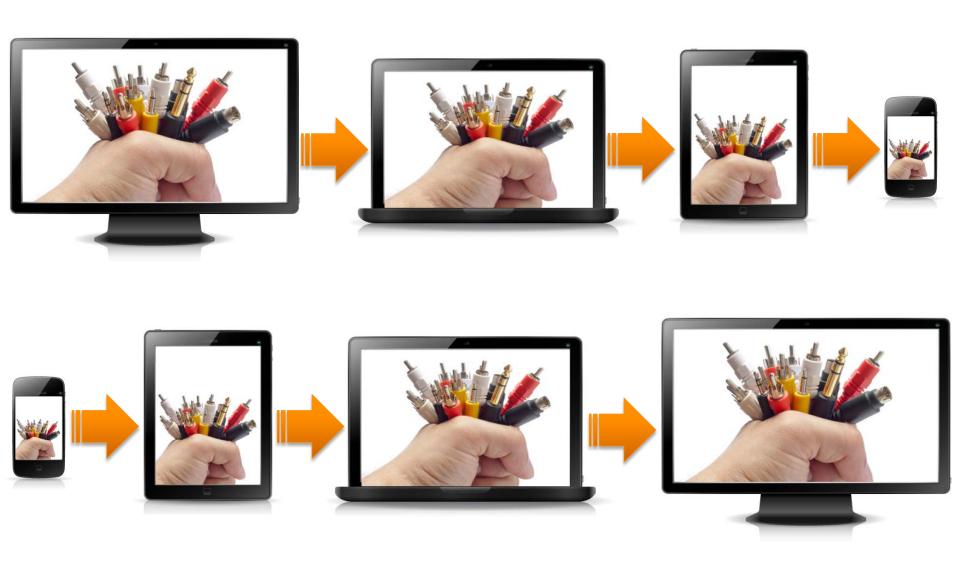
<sup>\*</sup> Source: Jason Brigsby - http://shawnw.me/11vMlhG

## **Mobile First Responsive Design**

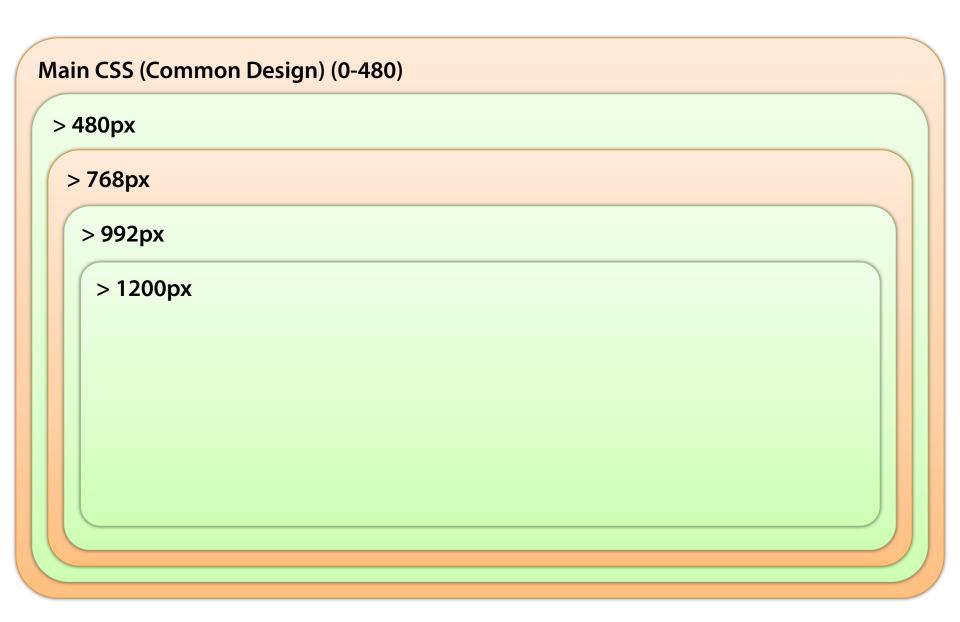
- Philosophy created by Luke Wroblewski\*
  - Focuses on Progressive Enhancement
    - Where RWD is typically Graceful Degradation
  - Scales Up...not down

<sup>\*</sup> http://www.lukew.com

# **Progressive Enhancement**



## **Mobile First Responsive Web Design**



## **Bootstrap 3 and Mobile First Responsive Design**

#### Bootstrap < 3</li>

- Supported optional Responsive Web Design
- Great help to a many sites
- But wasn't mobile first

#### Bootstrap 3

- Major changes from prior versions
- Change to support Mobile First but...
  - ...breaks existing clients

## The Bootstrapping of the Web

- Bootstrap is very popular...
  - But it also means that it is easy to look like a cookie cutter
    - Use Bootstrap as the basis but not the look of your site
  - Once you use bootstrap you'll start to see it everywhere
    - Avoid the temptation...

The Good and Bad of Bootstrapping the Web

#### **Demo**

### **Summary**

#### Why Bootstrap 3

- Websites often require common metaphors
- Using a framework to implement these metaphors is a good decision
- Bootstrap 3 is a great framework for building these metaphors
- But if you don't customize the CSS from Bootstrap, we might laugh at you