

```

class Time {
private:
    unsigned short _hours;
    unsigned short _minutes;
    unsigned short _seconds;

public:
    // Operator Overloading
    // (++, --) (Postfix, Prefix)
    // (<, >, <=, >=, !=, ==)

    // () => print evezi ishlesin.

    // hamisi 0-a beraber olsa => true
    bool operator!() const;
};

```

```

class Vector {
private:
    int* _array = nullptr;
    size_t _size = 0;
    size_t _capacity = 15;

public:
    Vector() = default;
    Vector(size_t capacity);

    int* getData() const { return _array; }
    size_t size() const { return _size; }
    size_t capacity() const { return _capacity; }

    void print() const;

    int& operator[](size_t index);
    int& operator()(size_t index);

```

```

Vector& push_back(const int value);
Vector& push_front(const int value);

Vector& pop_back();
Vector& pop_front();

void delete_by_index(const size_t index);
void insert_by_index(const size_t index, const int element);

// tapsa index-ni qaytarsin,
// tapmasa -1 (unsigned int-in max qiymeti qayidacaq)
size_t find(const int element);
size_t rfind(const int element);

// reverse true gonderilse, tersine sort olunsun.
void sort(bool reverse = false);

```

Operator overloading

- 1) operator+ 2 Vector-daki array-leri birleshdireb, yeni Vector qaytarmaq
 $[1,2] + [3,4,5] = [1,2,3,4,5]$
- 2) operator== 2 Vector-daki array-larin sayi ve ededler beraberdi ya yox?
 $[1,4,2] == [1,4,2] \Rightarrow \text{true}$
- 3) operator!= yuxarda yazilanin eksi
- 4) operator++ {array-daki butun ededleri 1 vahid artirmaq} {Postfix, Prefix}
- 5) operator-- {array-daki butun ededleri 1 vahid azaltmaq} {Postfix, Prefix}

NOTE: Yazilan kodunun uzerine, qeyd olunanlari elave etmek lazimdi.

```
};
```

NOTE

- 1) Bütün yoxlamalari etmək.
- 2) Lazim olan yerlerde keçdiyimiz dersleri istifade etmek. (Mütləq)

UGURLAR 😊😊😊