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| Modelo 3D do personagem |

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| Papel: | Protagonista |
| Nome: | Abejide |
| Género: | Humano |
| Sexo: | Masculino |
| Idade: | 32 anos |
| Peso: | 72 quilos |
| Tamanho: | 1,50 metros |

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| História |
| Em quanto ainda era um criança de colo, seus pais foram mortos em um ataque de fúria de Ogum (um Orixá), porém sua irmã, Abidemi, conseguiu fugir com ele para um aldeia vizinha deixando-o lá e partindo em outra direção com o objetivo de levar Ogum para bem longe daquele lugar, com o passar do tempo Abejide cresce e vai em busca de respostas sobre o seu passado desconhecido, até que com muita dificuldade consegue descobrir quem matou sua família e finalmente se vinga, porém os outros Orixás não gostando do ocorrido e tentam acabar com a sua nova família, fazendo com que ele parta em uma jornada para matar todos os Orixás, inclusive o criador de todas as coisas, Olodumare, que antes de ser derrotado por Abejide num ato de desespero reúne toda as suas forças e destrói a si mesmo junto com o Orum (céu), Aiyê (terra) e Abejide, só que antes de morrer, Abejide faz um pactos com os Exus para que eles o venha salvar, porém isso não foi de graça e agora ele terá uma vida de eterna servidão nos setes reinos do submundo. |

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| Sobre seu nome   |  | | --- | | Abejide é um nome masculino de origem africana da língua Ioruba da Nigéria, tem como significado “Nascido durante o inverno”, pois durante esta estação que ele nasceu | |

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| Afinidades   |  |  | | --- | --- | | Mãe: | Limber | | Pai: | Akin | | Irmã: | Abidemi | |

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| Armaduras   |  |  |  | | --- | --- | --- | | Capacete | Couraça | Bota | | |  |  | | --- | --- | | Nome: | Defesa | | ---- | ---- | | |  |  | | --- | --- | | Nome: | Defesa | | ---- | ---- | | |  |  | | --- | --- | | Nome: | Defesa | | ---- | ---- | | |

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| Armas   |  |  |  |  |  | | --- | --- | --- | --- | --- | | Nome | Dano | Elemento | Massa | Modelo 3D da arma | | Khopesh | 5 | Nenhum | 0 | C:\0.0 SMAUG\SMAUG_2018_PrimeiroBimestre\Character\Abejide\Doc\EspadaQuebrada.jpg | | Água | 6 | Água | 0 | C:\0.0 SMAUG\SMAUG_2018_PrimeiroBimestre\Character\Abejide\Doc\Bastão.jpg | | Inkayamba | 3 | Terra | 0 | C:\0.0 SMAUG\SMAUG_2018_PrimeiroBimestre\Character\Abejide\Doc\Inkayamba .jpg | | Azagaia | 8 | Fogo | 0 | C:\0.0 SMAUG\SMAUG_2018_PrimeiroBimestre\Character\Abejide\Doc\Azagaia.jpg | |

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| Ervas   |  |  | | --- | --- | | Nome | Efeito | | --- | --- | |

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| Azagaia animações   |  |  |  |  | | --- | --- | --- | --- | | Animação | Frame inicial | Frame final | O que é | | Azagaia\_Ataques | 1 | 34 | Ataque 01 | | Azagaia\_Ataques | 40 | 66 | Ataque 02 | | Azagaia\_Ataques | 70 | 103 | Ataque 03 | | Azagaia\_Ataques | 110 | 136 | Ataque 04 | | Azagaia\_Ataques | 1 | 34 | Ataque 01 | | Azagaia\_Ataques | 40 | 66 | Ataque 02 | | Azagaia\_Movendo | 1 | 10 | Começando a andar | | Azagaia\_Movendo | 20 | 70 | Andando | | Azagaia\_Movendo | 80 | 110 | Correndo | | Azagaia\_Parado | 1 | 35 | Parado | | Azagaia\_Parado | 40 | 53 | Pegando ela | | Azagaia\_Parado | 60 | 76 | Começando o ataque 01 | | Azagaia\_Parado | 80 | 95 | Acabando o ataque 01 | | Azagaia\_Parado | 100 | 115 | Acabando o ataque 02 | | Azagaia\_Parado | 120 | 139 | Jogando magia | |

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| Amud animações   |  |  |  |  | | --- | --- | --- | --- | | Animação | Frame inicial | Frame final | O que é | | Bastao\_Andando | 1 | 10 | Começando a andar | | Bastao\_Andando | 20 | 70 | Andando | | Bastao\_Andando | 80 | 110 | Correndo | | Bastao\_Ataques | 1 | 27 | Ataque 01 | | Bastao\_Ataques | 30 | 55 | Ataque 02 | | Bastao\_Ataques | 60 | 85 | Ataque 03 | | Bastao\_Ataques | 90 | 112 | Ataque 04 | | Bastao\_Parado | 1 | 35 | Parado | | Bastao\_Parado | 40 | 53 | Pegando ele | | Bastao\_Parado | 60 | 70 | Acabando o ataque 02 | | Bastao\_Parado | 80 | 99 | Jogando magia | |

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| Dente de Inkayamba animações   |  |  |  |  | | --- | --- | --- | --- | | Animação | Frame inicial | Frame final | O que é | | DenteDeInkayamba\_Ataques | 1 | 31 | Ataque 01 | | DenteDeInkayamba\_Ataques | 40 | 65 | Ataque 02 | | DenteDeInkayamba\_Ataques | 70 | 94 | Ataque 03 | | DenteDeInkayamba\_Ataques | 100 | 122 | Ataque 04 | | DenteDeInkayamba\_Movendo | 1 | 10 | Começando a andar | | DenteDeInkayamba\_Movendo | 20 | 70 | Andando | | DenteDeInkayamba\_Movendo | 80 | 110 | Correndo | | DenteDeInkayamba\_Parado | 1 | 35 | Parado | | DenteDeInkayamba\_Parado | 40 | 53 | Pegando ele | | DenteDeInkayamba\_Parado | 60 | 79 | Jogando magia | |

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| Knopesh animações   |  |  |  |  | | --- | --- | --- | --- | | Animação | Frame inicial | Frame final | O que é | | Sieg\_Ataques | 1 | 31 | Ataque 01 | | Sieg\_Ataques | 40 | 64 | Ataque02 | | Sieg\_Ataques | 70 | 95 | Ataque 03 | | Sieg\_Ataques | 100 | 122 | Ataque 04 | | Sieg\_Movendo | 1 | 10 | Começando a andar | | Sieg\_Movendo | 20 | 70 | Andando | | Sieg\_Movendo | 80 | 110 | Correndo | | Sieg\_Movendo | 120 | 140 | Andando de lado (direita) | | Sieg\_Movendo | 150 | 170 | Andando de lado (esquerda) | | Sieg\_Movendo | 180 | 232 | Andando para trás | | Sieg\_Parado | 1 | 35 | Parado | | Sieg\_Parado | 40 | 53 | Pegando ele | |