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1. What does a neuron compute?

1 / 1 point

- ☐ A neuron computes the mean of all features before applying the output to an activation function
- ☒ A neuron computes a linear function $z = Wx + b$ followed by an activation function
- ☐ A neuron computes a function g that scales the input x linearly ($Wx + b$)
- ☐ A neuron computes an activation function followed by a linear function $z = Wx + b$

✓ Correct

Correct, we generally say that the output of a neuron is $a = g(Wx + b)$ where g is the activation function (sigmoid, tanh, ReLU, ...).

2. Suppose that $\hat{y} = 0.9$ and $y = 1$. What is the value of the "Logistic Loss"? Choose the best option.

1 / 1 point

- ☐ $\mathcal{L}(\hat{y}, y) = -(\hat{y} \log y + (1 - \hat{y}) \log(1 - y))$
- ☐ $+\infty$
- ☐ 0.005
- ☒ 0.105

✓ Correct

Yes. Since $\mathcal{L}(\hat{y}, y) = -(y \log \hat{y} + (1 - y) \log(1 - \hat{y}))$, for the given values we get $\mathcal{L}(\hat{y}, y) = -(1 \log 0.9 + 0 \log 0.1)$

3. Consider the Numpy array x :

1 / 1 point

$x = \text{np.array}([[[1], [2]], [[3], [4]]])$

What is the shape of x ?

- ☐ (2, 2)
- ☐ (4,)
- ☐ (1, 2, 2)
- ☒ (2, 2, 1)

✓ Correct

Yes. This array has two rows and in each row it has 2 arrays of 1x1.

4. Consider the following random arrays a and b , and c :

1 / 1 point

$a = \text{np.random.randn}(3, 4) \# a.shape = (3, 4)$

$b = \text{np.random.randn}(1, 4) \# b.shape = (1, 4)$

$c = a + b$

What will be the shape of c ?

- ☐ $c.shape = (1, 4)$
- ☐ The computation cannot happen because it is not possible to broadcast more than one dimension.
- ☐ $c.shape = (3, 1)$
- ☒ $c.shape = (3, 4)$

✓ Correct

Yes. Broadcasting is used, so row b is copied 3 times so it can be summed to each row of a .

1 / 1 point

5. Consider the two following random arrays a and b :

$$a = \text{np.random.randn}(4, 3) \# a.\text{shape} = (4, 3)$$

$$b = \text{np.random.randn}(3, 2) \# b.\text{shape} = (3, 2)$$

$$c = a * b$$

What will be the shape of c ?

- ☐ $c.\text{shape} = (4, 3)$
- ☒ The computation cannot happen because the sizes don't match. It's going to be "Error"!
- ☐ $c.\text{shape} = (4, 2)$
- ☐ $c.\text{shape} = (3, 3)$

✓ Correct

Indeed! In numpy the "*" operator indicates element-wise multiplication. It is different from "np.dot()". If you would try "c = np.dot(a,b)" you would get $c.\text{shape} = (4, 2)$.

1 / 1 point

6. Suppose you have n_x input features per example. Recall that $X = [x^{(1)} x^{(2)} \dots x^{(m)}]$. What is the dimension of X ?

- ☐ $(m, 1)$
- ☐ $(1, m)$
- ☐ (m, n_x)
- ☒ (n_x, m)

✓ Correct

1 / 1 point

7. Consider the following array:

$$a = \text{np.array}([[2, 1], [1, 3]])$$

What is the result of $\text{np.dot}(a, a)$?

- ☐ $\begin{pmatrix} 4 & 2 \\ 2 & 6 \end{pmatrix}$
- ☐ The computation cannot happen because the sizes don't match. It's going to be an "Error"!
- ☒ $\begin{pmatrix} 5 & 5 \\ 5 & 10 \end{pmatrix}$
- ☐ $\begin{pmatrix} 4 & 1 \\ 1 & 9 \end{pmatrix}$

✓ Correct

Yes, recall that * indicates the element wise multiplication and that np.dot() is the matrix multiplication. Thus $\begin{pmatrix} (2)(2) + (1)(1) & (2)(1) + (1)(3) \\ (1)(2) + (3)(1) & (1)(1) + (3)(3) \end{pmatrix}$.

1 / 1 point

8. Consider the following code snippet:

$$a.\text{shape} = (3, 4)$$

$$b.\text{shape} = (4, 1)$$

```
for i in range(3):
```

```
    for j in range(4):
```

```
        c[i][j] = a[i][j]*b[j]
```

How do you vectorize this?

- ☐ $c = \text{np.dot}(a, b)$

☒ $c = a \cdot b.T$

☐ $c = a.T \cdot b$

☐ $c = a \cdot b$

✔ Correct

Yes. $b.T$ gives a column vector with shape (1, 4). The result of c is equivalent to broadcasting $a \cdot b.T$.

9. Consider the following code:

1 / 1 point

```
a = np.random.randn(3, 3)
```

```
b = np.random.randn(3, 1)
```

```
c = a * b
```

What will be c ? (If you're not sure, feel free to run this in python to find out).

☒ This will invoke broadcasting, so b is copied three times to become (3,3), and $*$ is an element-wise product so $c.shape$ will be (3, 3)

☐ It will lead to an error since you cannot use $*$ to operate on these two matrices. You need to instead use $np.dot(a,b)$

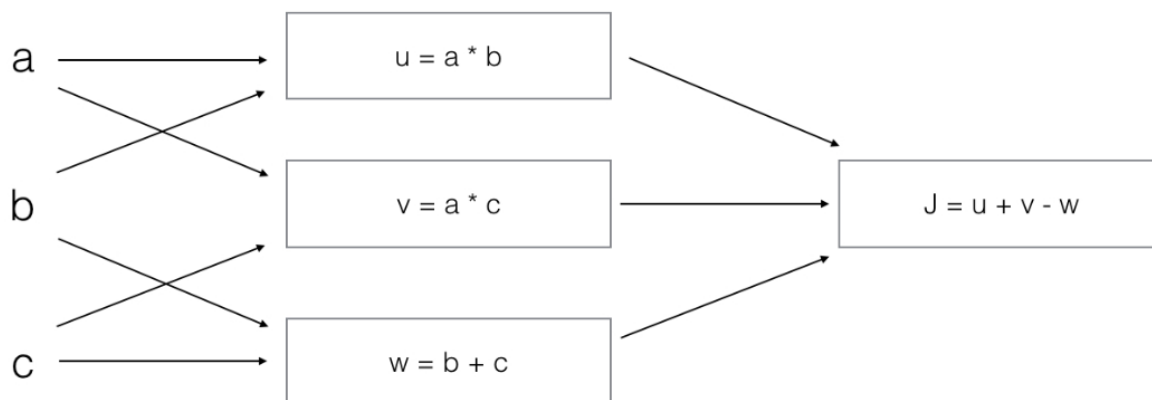
☐ This will multiply a 3x3 matrix a with a 3x1 vector, thus resulting in a 3x1 vector. That is, $c.shape = (3,1)$.

☐ This will invoke broadcasting, so b is copied three times to become (3, 3), and $*$ invokes a matrix multiplication operation of two 3x3 matrices so $c.shape$ will be (3, 3)

✔ Correct

10. Consider the following computation graph.

1 / 1 point



What is the output J ?

☐ $J = (c - 1) * (b + a)$

☒ $J = (a - 1) * (b + c)$

☐ $J = (b - 1) * (c + a)$

☐ $J = a * b + b * c + a * c$

✔ Correct

Yes. $J = u + v - w = a * b + a * c - (b + c) = a * (b + c) - (b + c) = (a - 1) * (b + c)$.