



Zachary Blouin

Software Programmer

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A capable freshly graduated junior programmer ready to I am a software developer and game programmer graduated from KPU
Appreciation of quality UI/UX design. I want to help others with the skills that I possess and make my work environment a brighter place.

Hey! Visit My Portfolio At:
<http://teenytinygames.webhop.me/>

Education

Kwantlen Polytechnic University
Bachelor of Information Technology (2020)

Skills Reference

Coding Skills

C#
C++
Java
SQL

Software Skills

Visual Studio
Unity
Unreal Engine
Photoshop

Moonlit Sky Games

Lead Programmer, Lead System Designer | 2018 - 2021

Summer seasonal employment controlling and processing all incoming orders. Simultaneously doing home installation of product and selling to customers in unique settings.

- Applied programming skills and C# to create a practical solution programming solution to sizing product, halving time spent on calculations.
- Eliminating lost orders for the company by re-organized shelving and storage methods.
- Maintained and opened communication lines with other employees conveying innovative ideas to be adapted by the company, increasing productivity.
- Engaged with customers in new settings, selling product and improving communication.

VR Play Space

Company Owner | 2016 -2019

Phantom Screens

Workshop Manager | 2016 -201

Work Experience

Personal Projects

Crossing the Cosmos
Let's Take A Selfie!
Tera Dragon
The Mountain
Wasteland Bots

Hobbies



Survival
Games



Virtual
Reality



Tabletop
Games



3D
Printing



Carpentr
y



Hiking

References Available Upon Request