dataArtisans



Apache Flink® Training

DataStream API Basic

August 26, 2015

DataStream API



- Stream Processing
- Java and Scala
- All examples here in Java
- Shares many concepts with DataSet API
- Documentation available at flink.apache.org
- Currently labeled as beta some API changes are pending
 - Noted in the slides with a warning

DataStream API by Example

Window WordCount: main method



```
public static void main(String[] args) throws Exception {
   // set up the execution environment
    final StreamExecutionEnvironment env =
        StreamExecutionEnvironment.getExecutionEnvironment();
   DataSet<Tuple2<String, Integer>> counts = env
            // read stream of words from socket
            .socketTextStream("localhost", 9999)
            // split up the lines in tuples containing: (word,1)
            .flatMap(new Splitter())
            // group by the tuple field "0"
            • groupBy(∅)
           // keep the last 5 minute of data
           .window(Time.of(5, TimeUnit.MINUTES))
            //sum up tuple field "1"
            .sum(1);
    // print result in command line
    counts.print();
    // execute program
    env.execute("Socket Incremental WordCount Example");
```

Stream Execution Environment



```
public static void main(String[] args) throws Exception {
    // set up the execution environment
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Data Sources



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Data types



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Transformations



```
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            //sum up tuple field "1"
            .sum(1);
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```

User functions



```
public static void main(String[] args) throws Exception {
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```

DataSinks



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    // execute program
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```

Execute!



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    counts.print();
    // execute program
    env.execute("Socket Incremental WordCount Example");
```

Window WordCount: FlatMap



```
public static class Splitter
 implements FlatMapFunction<String, Tuple2<String, Integer>> {
 @Override
 public void flatMap(String value,
                      Collector<Tuple2<String, Integer>> out)
    throws Exception {
       // normalize and split the line
        String[] tokens = value.toLowerCase().split("\\W+");
        // emit the pairs
        for (String token : tokens) {
            if (token.length() > 0) {
                out.collect(
                   new Tuple2<String, Integer>(token, 1));
                                    Note: Identical to
                                    DataSet API
```

WordCount: Map: Interface



```
public static class Splitter
 implements FlatMapFunction<String, Tuple2<String, Integer>> {
 @Override
 public void flatMap(String value,
                      Collector<Tuple2<String, Integer>> out)
    throws Exception {
       // normalize and split the line
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            if (token.length() > 0) {
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                                    Note: Identical to
                                    DataSet API
```

WordCount: Map: Types



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 implements FlatMapFunction<String, Tuple2<String, Integer>> {
 @Override
 public void flatMap(String value,
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                                    Note: Identical to
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```

WordCount: Map: Collector



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 implements FlatMapFunction<String, Tuple2<String, Integer>> {
 @Override
 public void flatMap(String value,
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                                    Note: Identical to
                                    DataSet API
```

DataStream API Concepts

(Selected) Data Types



- Basic Java Types
 - String, Long, Integer, Boolean,...
 - Arrays
- Composite Types
 - Tuples
 - Many more (covered in the advanced slides)

Note: Identical to DataSet API

Tuples



- The easiest and most lightweight way of encapsulating data in Flink
- Tuple1 up to Tuple25

```
Tuple2<String, String> person =
    new Tuple2<String, String>("Max", "Mustermann");

Tuple3<String, String, Integer> person =
    new Tuple3<String, String, Integer>("Max", "Mustermann", 42);

Tuple4<String, String, Integer, Boolean> person =
    new Tuple4<String, String, Integer, Boolean>("Max", "Mustermann", 42, true);

// zero based index!

String firstName = person.f0;
String secondName = person.f1;
Integer age = person.f2;
Boolean fired = person.f3;

Note: Identical to
DataSet API
```

Transformations: Map



```
DataStream<Integer> integers = env.fromElements(1, 2, 3, 4);
// Regular Map - Takes one element and produces one element
DataStream<Integer> doubleIntegers =
     integers.map(new MapFunction<Integer, Integer>() {
    @Override
         public Integer map(Integer value) {
   return value * 2;
    });
doubleIntegers.print();
> 2, 4, 6, 8
// Flat Map - Takes one element and produces zero, one, or more elements.
DataStream<Integer> doubleIntegers2 =
     integers.flatMap(new FlatMapFunction<Integer, Integer>() {
         public void flatMap(Integer value, Collector<Integer> out.collect(value * 2);
     });
doubleIntegers2.print();
                                               Note: Identical to
> 2, 4, 6, 8
                                               DataSet API
```

Transformations: Filter



```
// The DataStream
DataStream<Integer> integers = env.fromElements(1, 2, 3, 4);
DataStream<Integer> filtered =
    integers.filter(new FilterFunction<Integer>() {
        @Override
        public boolean filter(Integer value) {
            return value != 3;
   });
integers.print();
> 1, 2, 4
```

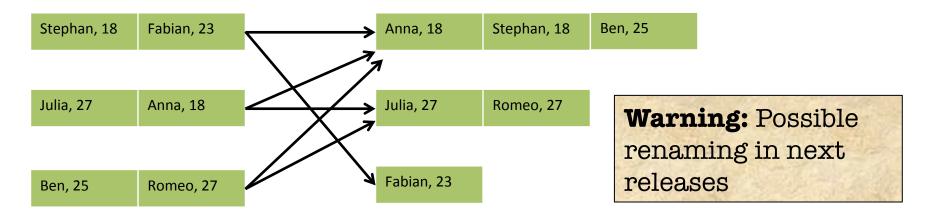
Note: Identical to DataSet API

Transformations: Partitioning



DataStreams can be partitioned by a key

```
// (name, age) of employees
DataStream<Tuple2<String, Integer>> passengers = ...
// group by second field (age)
DataStream<Integer, Integer> grouped = passengers.groupBy(1)
```



Data shipping strategies



- Optionally, you can specify how data is shipped between two transformations
- Forward: stream.forward()
 - Only local communication
- Rebalance: stream.rebalance()
 - Round-robin partitioning
- Partition by hash: stream.paritionByHash(...)
- Custom partitioning: stream.partitionCustom(...)
- Broadcast: stream.broadcast()
 - Broadcast to all nodes

Data Sources



Collection

- fromCollection(collection)
- fromElements(1,2,3,4,5)

Note: Identical to

DataSet API

Data Sources (2)



Text socket

socketTextStream("hostname",port)

Text file

readFileStream("/path/to/file", 1000, WatchType.PROCESS_ONLY_APPENDED)

Connectors

E.g., Apache Kafka (later)

Data Sources: Collections



```
StreamExecutionEnvironment env =
   StreamExecutionEnvironment.getExecutionEnvironment();
// read from elements
DataStream<String> names = env.fromElements("Some", "Example",
"Strings");
// read from Java collection
List<String> list = new ArrayList<String>();
list.add("Some"):
list.add("Example");
list.add("Strings");
DataStream<String> names = env.fromCollection(list);
```

Data Sources: Files, sockets, connectors



```
StreamExecutionEnvironment env =
    StreamExecutionEnvironment.getExecutionEnvironment();
// read text socket from port
DataStream<String> socketLines = env
    .socketTextStream("localhost", 9999);
// read a text file ingesting new elements every 100 milliseconds
DataStream<String> localLines = env
    .readFileStream("/path/to/file", 1000,
     WatchType.PROCESS ONLY APPENDED);
// read from a Kafka topic by providing the Zookeeper hostname, the topic
// name, and the deserialization schema
ConsumerConfig config = new ConsumerConfig(); // fill config
DataStream<String> kafkaLines = env
    .addSource(new PersistentKafkaSource<String>(
      "localhost:2181", new SimpleStringSchema(), config);
```

Data Sinks



Text

writeAsText("/path/to/file")

CSV

writeAsCsv("/path/to/file")

Return data to the Client

print()

Note: Identical to DataSet API

Data Sinks (2)



Socket

writeToSocket(hostname, port, SerializationSchema)

Connectors

E.g., Apache Kafka, ElasticSearch (later)

Data Sinks



Lazily executed when envexecute() is called

```
DataStream<...> result;
// nothing happens
result.writeToSocket(...);
// nothing happens
result.writeAsText("/path/to/file", "\n", "|");
// Execution really starts here
env.execute();
```

Fault tolerance

Fault tolerance in Flink



- Flink provides recovery by taking a consistent checkpoint every N
 milliseconds and rolling back to the checkpointed state
 - https://ci.apache.org/projects/flink/flink-docs-master/internals/ stream_checkpointing.html
- Exactly once (default)
 - // Take checkpoint every 5000 milliseconds env.enableCheckpointing (5000)
- At least once (for lower latency)
 - // Take checkpoint every 5000 milliseconds
 env.enableCheckpointing (5000, CheckpointingMode.AT_LEAST_ONCE)
- Setting the interval to few seconds should be good for most applications
- If checkpointing is not enabled, no recovery guarantees are provided

Working with Apache Kafka

Kafka and Flink



- "Apache Kafka is a distributed, partitioned, replicated commit log service"
- Kafka uses Apache Zookeeper for coordination
- Kafka maintains feeds of messages in categories called topics
- A Kafka topic can be read by Flink to produce a DataStream, and a DataStream can be written to a Kafka topic
- Flink coordinates with Kafka to provide recovery in the case of failures

Reading data from Kafka



- Enable checkpointing E.g., env.enableCheckpointing(5000);
- Add a DataStream source from a Kafka topic

Writing data to Kafka



- Add a Kafka sink to a DataStream by providing
 - The broker address
 - The topic name
 - A serialization schema

```
DataStream<String> aStream = ...
aStream.addSink(
   new KafkaSink<String>(
        "localhost:9092", // default local broker
        "myTopic",
        new SimpleStringSchema));
```

Best Practices

Some advice



 Use env.fromElements(..) or env.fromCollection(..) to quickly get a DataStream to experiment with

Use print() to quickly print a DataStream