# DataStream API

#### Connectors



Apache Flink® Training



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# **Streaming Connectors**



#### Basic data sources

- Collections
- Sockets
- Filesystem

#### Queuing systems (sources and sinks)

- Apache Kafka
- Amazon Kinesis
- RabbitMQ
- Apache NiFi

#### Data stores (sinks)

- Rolling files (HDFS, S3, ...)
- Elasticsearch
- Cassandra
- Custom connectors

## Add'l connectors in Apache Bahir



- Netty (source)
- ActiveMQ (source and sink)
- Akka (sink)
- Flume (sink)
- Redis (sink)

## **Basic Connectors**

### **Basic Data Sources: Collections**



```
StreamExecutionEnvironment env =
  StreamExecutionEnvironment.getExecutionEnvironment();
// read from elements
DataStream<String> names =
  env.fromElements("Some", "Example", "Strings");
// read from Java collection
List<String> list = new ArrayList<String>();
list.add("Some");
list.add("Example");
list.add("Strings");
DataStream<String> names = env.fromCollection(list);
```

### **Basic Data Sources: Sockets**



```
StreamExecutionEnvironment env =
    StreamExecutionEnvironment.getExecutionEnvironment();

// read text socket from port
DataStream<String> socketLines = env
    .socketTextStream("localhost", 9999);
```

### **Basic Data Sources: Files**



```
StreamExecutionEnvironment env =
    StreamExecutionEnvironment.getExecutionEnvironment();

DataStream<String> lines = env.readTextFile("file:///path");

DataStream<String> lines =
    env.readFile(inputFormat, "file:///path");
```

#### Data Sources: Monitored Files & Directories



```
StreamExecutionEnvironment env =
    StreamExecutionEnvironment.getExecutionEnvironment();
// monitor directory, checking for new files
// every 100 milliseconds
TextInputFormat format = new TextInputFormat(
    new org.apache.flink.core.fs.Path("file:///tmp/dir/"));
DataStream<String> inputStream = env.readFile(
    format,
    "file:///tmp/dir/",
    FileProcessingMode.PROCESS_CONTINUOUSLY,
    100,
    FilePathFilter.createDefaultFilter());
```

**Note:** if you modify a file (e.g. by appending to it), its entire contents will be reprocessed! This will break exactly-once semantics.

### **Basic Data Sinks**



#### Print to the standard output

stream.print()

#### Write as text file using toString()

stream.writeAsText("/path/to/file")

#### Write as CSV file

stream.writeAsCsv("/path/to/file")

#### Emit to socket

stream.writeToSocket(host, port, SerializationSchema)

### Execution



Keep in mind that programs are lazily executed

```
DataStream<T> result;

// nothing happens
result.writeToSocket(...);

// nothing happens
result.writeAsText("/path/to/file", "\n", "|");

// Execution really starts here
env.execute();
```

## **Unbundled Connectors**

### Linking with the Unbundled Connectors



- Note that many of the available streaming connectors are not bundled with Flink by default
- This prevents dependency clashes with your code
- To use these modules, you can either
  - Copy the JAR files into the lib folder of each TaskManager
  - Or package them with your code (recommended)
- Docs

https://ci.apache.org/projects/flink/flink-docs-release-1.3/dev/linking.html

# **Connecting to Apache Kafka**

## Kafka and Flink



- "Apache Kafka is a distributed, partitioned, replicated commit log service"
- Kafka maintains feeds of messages in categories called topics
- Flink can read a Kafka topic to produce a DataStream and write a DataStream to a Kafka topic
- Flink coordinates with Kafka to provide recovery in the case of failures

# Reading Data from Kafka



Add a DataStream source from a Kafka topic

# Writing Data to Kafka



- Add a Kafka sink to a DataStream by providing
  - the broker address
  - the topic name
  - a serialization schema

#### When are Kafka offsets committed?



- If Flink checkpointing is disabled, then the Properties auto.commit.enable and auto.commit.interval.ms control this behavior
- If checkpointing is enabled, then the autocommit Properties are ignored, and Flink commits the offsets whenever a checkpoint is completed

## Kafka timestamps



- Since Kafka 0.10, Kafka messages can carry timestamps
- Flink can use these timestamps; see
   https://ci.apache.org/projects/flink/flink-docs-release-1.2/dev/connectors/kafka.html#using-kafka-timestamps-and-flink-event-time-in-kafka-010 for details
- You will still need to arrange for watermarks to be emitted

# **Fault Tolerance**

### Fault Tolerance



- What happens if a worker thread goes down?
- Flink supports different guarantee levels for failure recovery:
- Exactly once
  - Each event affects the declared state of a program exactly once.
  - Note: This does not mean that events are processed exactly once!
- At least once
  - Each event affects the declared state of a program at least once
- Deactivated / None / At most once
  - All state is lost in case of a failure

# Source & Sink Requirements



- "Exactly once" & "at least once" guarantees require replayable sources
  - Data must be replayed in case of a failure
- "End-to-End exactly once" guarantees require
  - Transactional sinks, or
  - Idempotent writes

## **Guarantees of Data Sources**



| Source              | Guarantee                            |
|---------------------|--------------------------------------|
| Apache Kafka        | Exactly once                         |
| AWS Kinesis Streams | Exactly once                         |
| RabbitMQ            | None (v 0.10) / Exactly once (v 1.0) |
| Collections         | Exactly once                         |
| Files               | Exactly once                         |
| Sockets             | None                                 |

## **Guarantees of Data Sinks**



| Sink                | Guarantee                            |
|---------------------|--------------------------------------|
| HDFS rolling sink   | Exactly once                         |
| Cassandra           | Exactly once for idempotent updates  |
| Elasticsearch       | Exactly once for idempotent indexing |
| Kafka               | At least once                        |
| AWS Kinesis Streams | At least once                        |
| File sinks          | At least once                        |
| Socket sinks        | At least once                        |
| Standard output     | At least once                        |
| Redis               | At least once                        |