# Apache Flink® Training

### System Overview



Apache Flink® Training

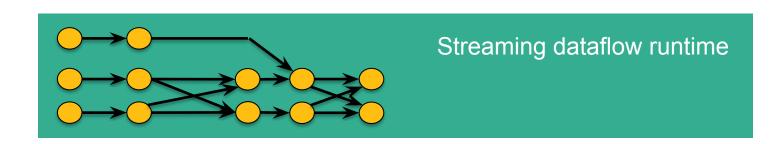


Flink v1.1.3 – 8.11.2016

### What is Flink?

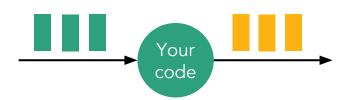


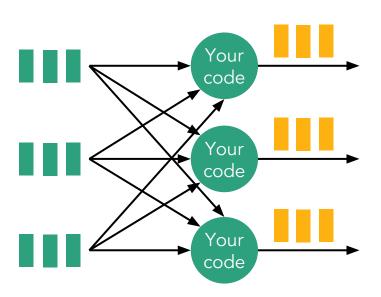
# A stream processor with many applications



# (Distributed) streaming



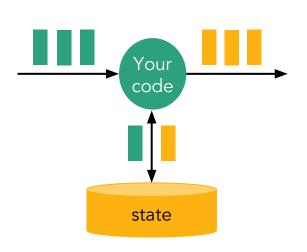




- Computations on never-ending "streams" of data records ("events")
- A stream processor distributes the computation in a cluster

# Stateful streaming

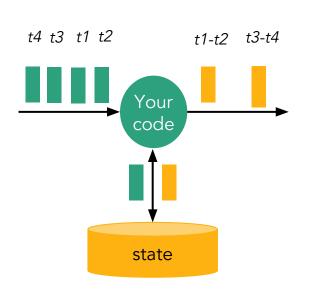




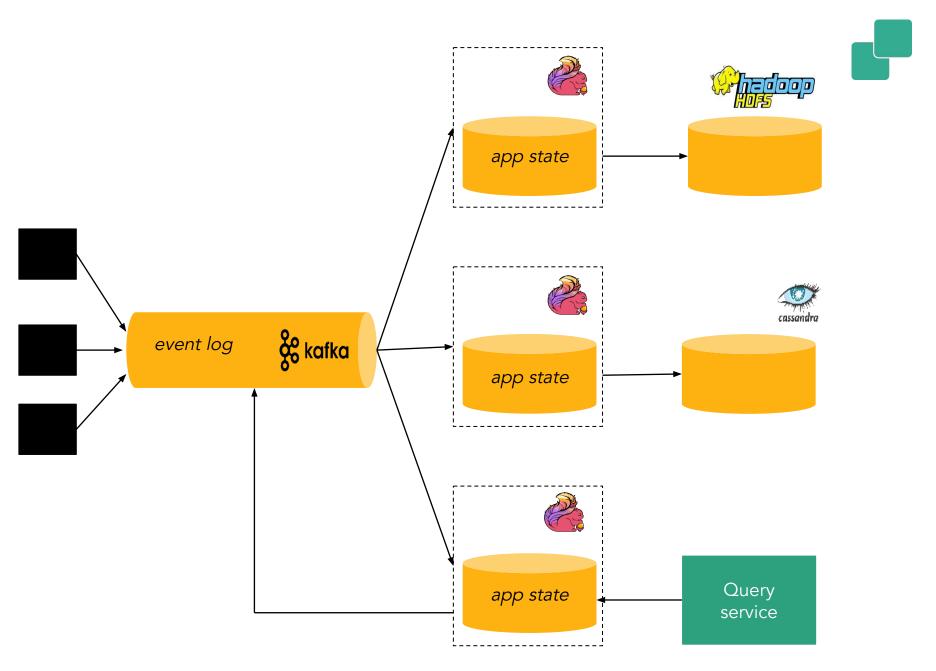
- Computation and state
  - E.g., counters, windows of past events, state machines, trained ML models
- Results depend on history of stream
- A stateful stream processor provides tools to manage state
  - Recover, roll back, version, upgrade, etc.





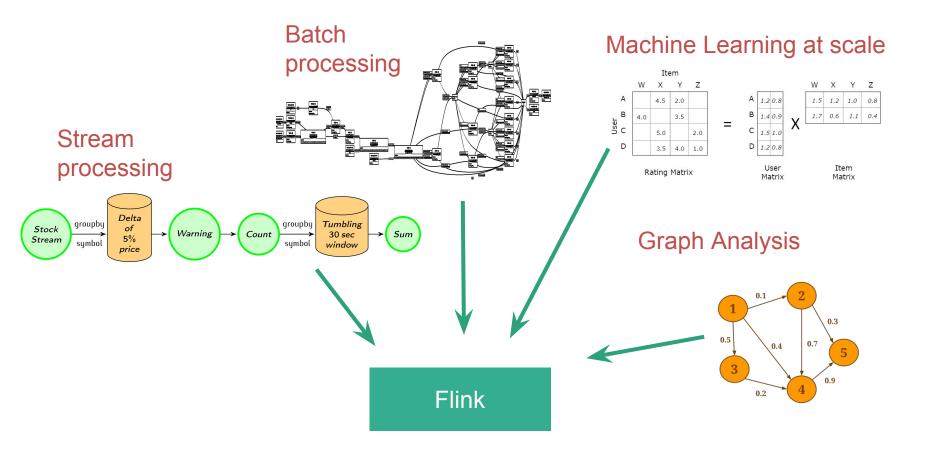


- Data records associated with timestamps (time series data)
- Processing depends on timestamps
- An event-time stream processor gives you the tools to reason about time
  - E.g., handle streams that are out of order



#### Native support for various workloads





### Benefits of a streaming architecture

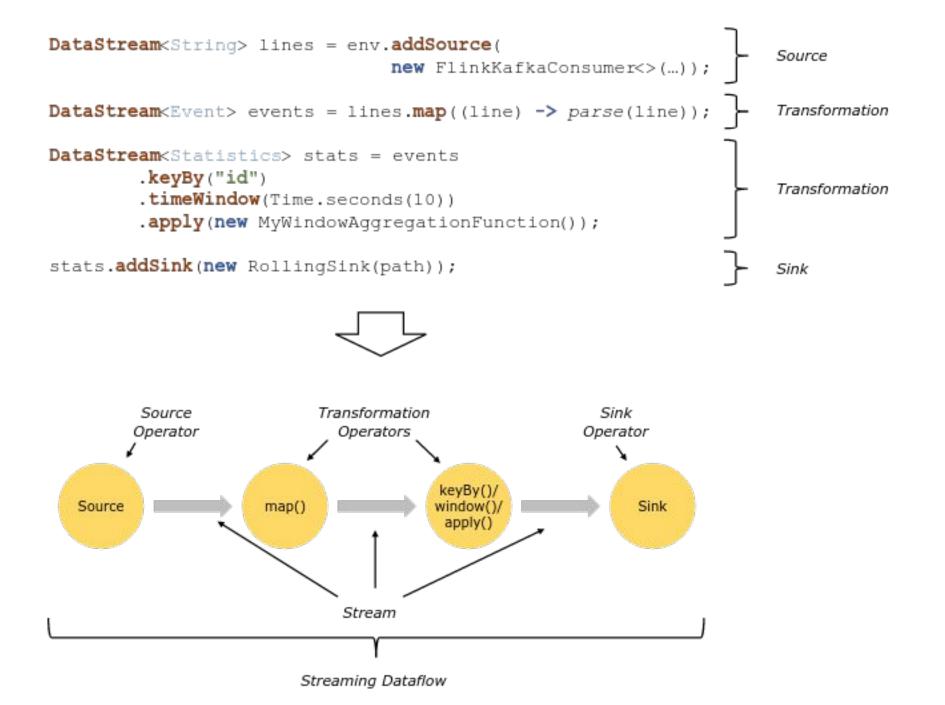
- More real-time reaction to events
- Robust continuous applications
  - Continuous batch apps are duck-taped together from many tools
- Process both real-time and historical data
  - Using exactly the same application

# Accurate computation



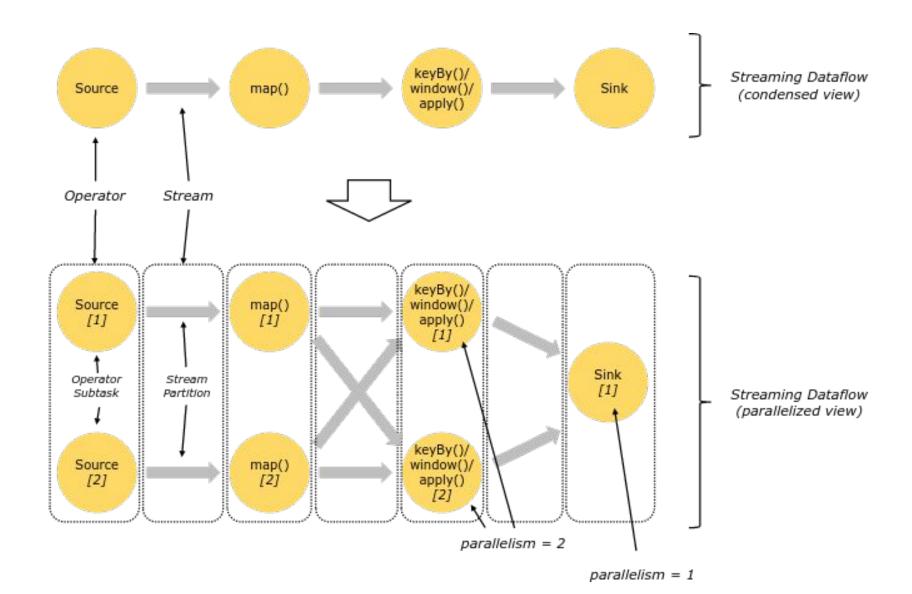
- Batch processing is not an accurate computation model for continuous data
  - Misses the right concepts and primitives
  - Time handling, state across batch boundaries
- Stateful stream processing a better model
  - Can achieve high throughput and low latency while robustly delivering accurate results
  - Real-time/low-latency is the icing on the cake

# How does Flink execute my application?



### Parallelism





# Distributed Execution

Flink Program

Optimizer /

Graph Builder

Dataflow graph

Program

Dataflow

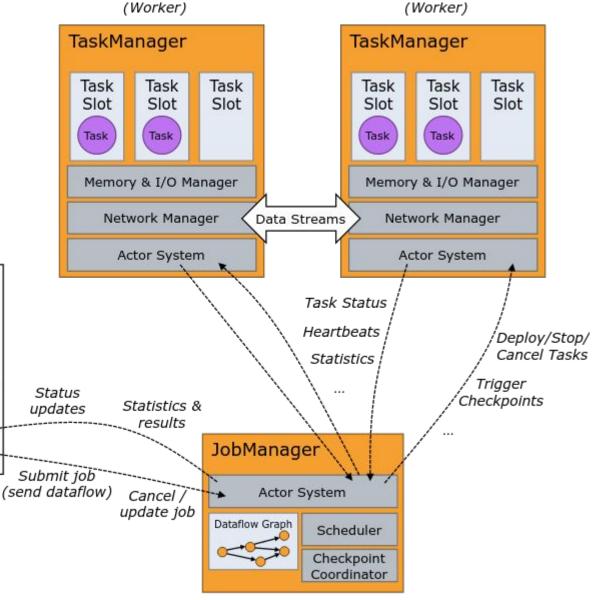
Program

code

Client

Actor

System



(Master / YARN Application Master)

# **Deployment Options**

### **Local Execution**

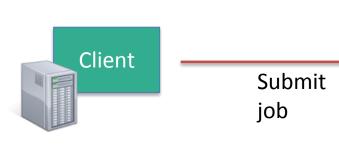


- Starts local Flink cluster
- All processes run in the same JVM
- Behaves just like a regular Cluster
- Local cluster can be started in your IDE!
- Very useful for developing and debugging

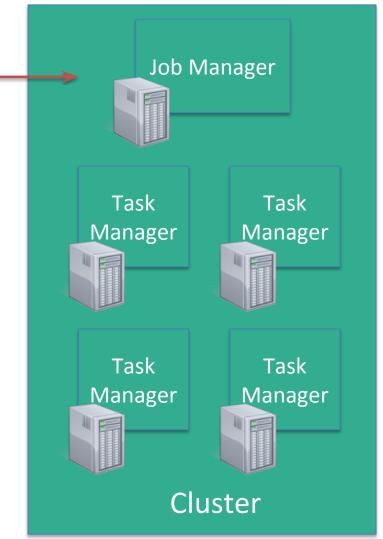


### Remote Execution





- Submit a Job to a remotely running cluster
- Monitor the status of a job

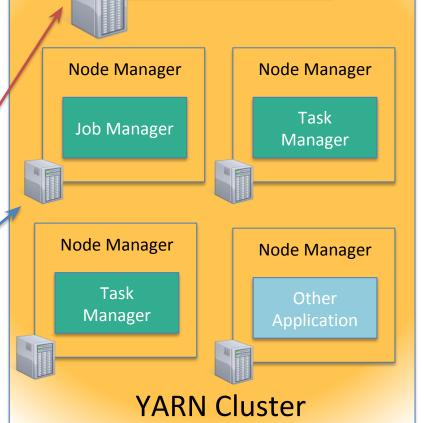


### YARN Session Mode

Client



- Starts a Flink cluster in YARN containers
- Multi-user scenario
- Resource sharing
- Easy to setup



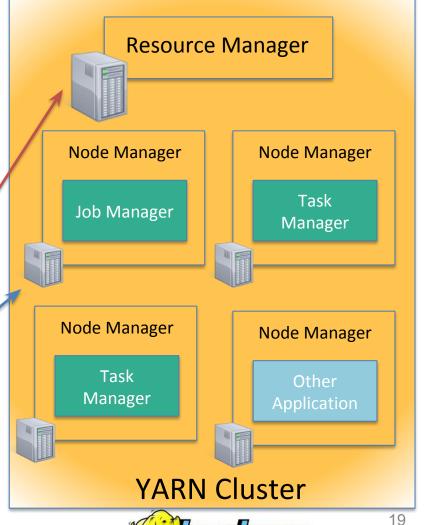
**Resource Manager** 

### YARN Job Mode



- Brings up a Flink cluster in YARN to run a single job
- Better isolation than session mode

Client



# Other Deployment Options



- Amazon Elastic MapReduce
  - Available in EMR 5.1.0
- Google Compute Engine
  - Available via bdutil
- Apache Mesos
  - Coming in Flink 1.2.0

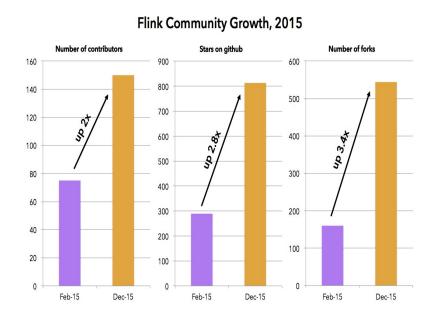


### Flink in the real world

# Flink community



- > 240 contributors, 95 contributors in Flink 1.1
- 42 meetups around the world with > 15,000 members
- 2x-3x growth in 2015, similar in 2016





# Powered by Flink





Zalando, one of the largest ecommerce companies in Europe, uses Flink for real-time business process monitoring.



King, the creators of Candy Crush Saga, uses Flink to provide data science teams with real-time analytics.



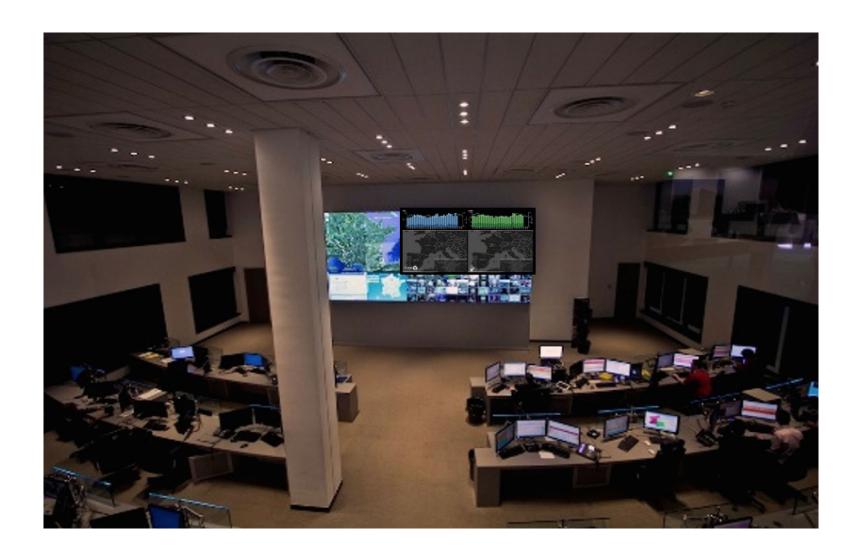
Alibaba, the world's largest retailer, built a Flink-based system (Blink) to optimize search rankings in real time.



Bouygues Telecom uses Flink for real-time event processing over billions of Kafka messages per day.

See more at flink.apache.org/poweredby.html









Largest job has > 20 operators, runs on > 5000 vCores in 1000-node cluster, processes millions of events per second



Complex jobs of > 30 operators running 24/7, processing 30 billion events daily, maintaining state of 100s of GB with exactly-once guarantees



30 Flink applications in production for more than one year. 10 billion events (2TB) processed daily

#### Flink Forward 2016





















































