# dataArtisans



# Apache Flink® Training

DataStream API Advanced

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What kind of data can Flink handle?

# **Type System and Keys**

### **Apache Flink's Type System**



- Flink aims to support all data types
  - Ease of programming
  - Seamless integration with existing code
  - DataSet and DataStream API share the same type system!

- Programs are analyzed before execution
  - Used data types are identified
  - Serializer & comparator are configured

### **Apache Flink's Type System**



- Data types are either
  - Atomic types (like Java Primitives)
  - Composite types (like Flink Tuples)

- Composite types nest other types
- Not all data types can be used as keys!
  - Flink partitions DataStreams on keys
  - Key types must be comparable

### **Atomic Types**



Flink Type	Java Type	Can be used as key?
BasicType	Java Primitives (Integer, String,)	Yes
ArrayType	Arrays of Java primitives or objects	Primitive Arrays: Yes Object Arrays: No
WritableType	Implements Hadoop's Writable interface	Yes, if implements WritableComparable
GenericType	Any other type	Yes, if implements Comparable

## **Composite Types**



- Are composed of fields with other types
  - Fields types can be atomic or composite

- Fields can be addressed as keys
  - Field type must be a key type!

- A composite type can be a key type
  - All field types must be key types!

### **TupleType**



- Java: org.apache.flink.api.java.tuple.Tuple1 to Tuple25
- Scala: use default Scala tuples (1 to 22 fields)
- Tuple fields are typed

Tuples give the best performance

## **TupleType**



Define keys by field position

```
DataStream<Tuple3<Integer, String, Double>> d = ...
// key stream by String field
d.keyBy(1);
```

Or field names

```
// key stream by Double field
d.keyBy("f2");
```

### PojoType



- Any Java class that
  - Has an empty default constructor
  - Has publicly accessible fields (public field or default getter & setter)

```
public class Person {
   public int id;
   public String name;
   public Person() {};
   public Person(int id, String name) {...};
}
DataStream<Person> p =
   env.fromElements(new Person(1, "Bob"));
```

## PojoType



Define keys by field name

```
DataStream<Person> p = ...
// key stream by "name" field
p.keyBy("name");
```

#### Scala CaseClasses



Scala case classes are natively supported

```
case class Person(id: Int, name: String)
d: DataStream[Person] =
    env_fromElements(Person(1, "Bob")
```

Define keys by field name

```
// key stream by field "name"
d.keyBy("name")
```

## Composite & Nested Keys



DataStream<Tuple3<String, Person, Double>> d;

- Composite keys are supported // key stream by both long fields d.keyBy(0, 1);
- Nested fields can be used as types // key stream by nested "name" field d.keyBy("f1.name");
- Full types can be used as key using "\*" wildcard // key stream by complete nested Pojo field d.keyBy("f1.\*");
  - "\*" wildcard can also be used for atomic types

## KeySelectors



Keys can be computed using KeySelectors

# Windows and Aggregates

### Windows



- Aggregations on DataStreams are different from aggregations on DataSets
  - e.g., it is not possible to count all elements of an unbounded DataStream
- DataStream aggregations make sense on windowed streams
  - i.e., a finite set of stream elements
- Only windows on keyed stream can be processed in parallel

### Windows (2)



```
// (age, count) of passengers
DataStream<Tuple2<Integer, Integer>> passengers = ...

Passengers
    // group by first field (age)
    .keyBy(0)
    // window of 1 minute length triggered every 10 seconds
    .timeWindow(Time.minutes(1), Time.seconds(10))
    // sum values of second field (count)
    .sum(2);
```

## Predefined Keyed Windows



- Tumbling time windowtimeWindow(Time.minutes(1)
- Sliding time window .timeWindow(Time.minutes(1), Time.seconds(30))
- Tumbling count windowcountWindow(100)
- Sliding count windowcountWindow(100, 10)

#### **Aggregations on Windowed Streams**



```
// (name, age) of passengers
DataStream<Tuple2<String, Integer>> passengers = ...

passengers
    // group by first field (age)
    .keyBy(0)
    // window of 1 minute length triggered every 10 seconds
    .timeWindow(Time.minutes(1), Time.seconds(10))
    // apply a custom window function on window data
    .apply(new CountByAge());
```

### MapWindow



```
public static class CountByAge implements WindowFunction<</pre>
    Tuple2<String, Integer>, // input type
    Tuple3<Integer, Long, Integer>, // output type
    Tuple, // key type
    TimeWindow> // window type
{
    @Override
    public void apply(
        Tuple key,
        TimeWindow window,
        Iterable<Tuple2<String, Integer>> persons,
        Collector<Tuple3<Integer, Long, Integer>> out) {
        int age = ((Tuple1<Integer>)key).f0;
        int cnt = 0;
        for (Tuple2<String, Integer> p : persons) {
             cnt++:
        // return (age, window-end-time, count)
        out.collect(new Tuple3<>(age, window.getEnd(), cnt));
```

### **Operations on Windowed Streams**



- reduce(reduceFunction)
  - Apply a functional reduce function to the window
- fold(inialVal, foldFunction)
  - Apply a functional fold function with a specified initial value to the window
- Aggregation functions
  - sum(), min(), max(), and others

### Windows on non-keyed streams



Windows on non-keyed streams are not parallel!

- TimeWindow (tumbling, 10 seconds)
  \_timeWindowAll(Time\_seconds(10))
- CountWindow (sliding, 20/10)countWindowAll(20, 10)

### Custom window logic



- The DataStream API allows to define very custom window logic
- Trigger
  - defines when to evaluate a window
  - whether to purge the window or not
- Evictor
  - Allows to remove elements from a window before it is evaluated
- Careful! This part of the API requires a good understanding of the windowing mechanism!

# Working With Multiple Streams

### **Connecting Streams**



- Connect two DataStreams to correlated them with each other
- Apply functions on connected streams to share state

```
DataStream<String> strings = ...
DataStream<Integer> ints = ...
```

```
ConnectedStreams<String, Integer> coStream =
   strings.connect(ints);
```

### Map on Connected Streams



```
DataStream<String> strings = ...
DataStream<Integer> ints = ...
ints.connect(strings)
   map(new CoMapFunction<Integer, String, Boolean>() {
      @Override
       public Boolean map1 (Integer value) {
          return true;
       }
      @Override
       public Boolean map2 (String value) {
          return false;
       }
});
```

### FlatMap on Connected Streams



```
DataStream<String> strings = ...
DataStream<Integer> ints = ...
ints.connect(strings)
    flatMap(new CoFlatMapFunction<Integer,String,String>() {
       @Override
       public void flatMap1 (Integer value, Collector<String> out) {
           out.collect(value.toString());
       }
       @Override
       public void flatMap2 (String value, Collector<String> out) {
           for (String word: value.split(" ")) {
               out.collect(word);
       }
});
```

# Connecting to Apache Kafka

### Kafka and Flink



- "Apache Kafka is a distributed, partitioned, replicated commit log service"
- Kafka uses Apache Zookeeper for coordination
- Kafka maintains feeds of messages in categories called topics
- A Kafka topic can be read by Flink to produce a DataStream, and a DataStream can be written to a Kafka topic
- Flink coordinates with Kafka to provide recovery in the case of failures

### Reading Data from Kafka



- Enable checkpointing E.g., env.enableCheckpointing(5000);
- Add a DataStream source from a Kafka topic

### Writing Data to Kafka



- Add a Kafka sink to a DataStream by providing
  - The broker address
  - The topic name
  - A serialization schema

```
DataStream<String> aStream = ...
aStream.addSink(
    new FlinkKafkaProducer<String>(
        "localhost:9092", // default local broker
        "myTopic",
        new SimpleStringSchema));
```

### **More API Features**

#### **Not Covered Here**



- Iterations (feedback edges)
  - Enables certain machine learning algorithms
- More transformations
  - split, union, window join, ...