

Christopher Bannon

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EDUCATION

University of California, Berkeley

Berkeley, CA

Bachelors of Arts in Computer Science — GPA: 3.69

August 2020 – May 2024

- **Courses:** Algorithms, Data Structures, Operating Systems, AI, Computer Architecture, Data Science, Discrete Math & Probability, UI Design and Development, Machine Learning

EXPERIENCE

• Computer Science Mentors (CSM)

Berkeley, CA

Senior Mentor

January 2022 – Present

- Structure and lead a weekly comprehensive review session for a group of **5-7** 61B students (Data structures and Algorithms)
- Present and model teaching demos to a 'family' of **5-8** Junior Mentors to strengthen their teaching abilities
- Coordinate with a team of **15+** Mentor staff to plan and host course wide social events to **60+** 61B mentors
- Lead monthly course wide conceptual workshops open to up to **80** 61B students

• University of California, Berkeley

Berkeley, CA

Academic Intern (61A & 61B)

January 2022 – August 2022

- Recognize and understand buggy student implementation and guide them towards a solution in weekly lab
- Present weekly topical 'mini-lectures' to groups of **30-40** students

PROJECTS

• Planit – React Native, Expo, Redux, Firebase, Node.js

Current

- Co-Developing a scheduling application to integrate an individual's calendar with team scheduling operations
- Utilizing FirebaseAuth and Firestore to handle user registration and manage user data
- Applying Firebase Cloud Notifications with Node.js to deliver reminders to users for scheduled events
- Employing Github actions to streamline testing and development – See us on the Appstore this Summer!

• Piggy – React.js, CanvasJS

Summer 2022

- Collaborated with a team of 5 to create a financial accountability mobile app (hosted on Heroku) in **3 days**
- Helped design business logic components follow in order to track expenses, manage budgets, and plan goals
- Utilized React Hooks to manage component state and implement front-end interactivity

• NumC – C

Spring 2022

- Used SIMD instructions and OpenMP parallelism to speedup matrix operations
- Developed an algorithm for matrix power operations using loop unrolling, cache blocking, and repeated squaring to achieve a speedup of **978 times** (top **94th** percentile)

• Gitlet – Java

Spring 2021

- Designed and implemented a Git clone using a hash-based file-structure
- Functionality includes: add, commit, remove, branch, remove branch, commit, merge, and conflict detection

• Voice Controlled Car – C, Python, Energia

Spring 2021

- Devised a closed loop feedback algorithm to ensure car stays on route given external stimuli
- Constructed band-pass filter to filter out unwanted frequencies and recognize **4** unique voice commands

SKILLS

Java · Python · C · C++ · SQL · Scheme · HTML · CSS · Javascript · Typescript · React.js · React Native
Styled Components · Numpy · Pandas · Swift · SwiftUI · Combine · Firebase · Git · Jupyter · Figma