Christopher Bannon

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Education

University of California, Berkeley — GPA: 3.75

Aug 2020 - Present

B.A. in Computer Science

Berkeley, California

Coursework: UI/UX Design & Development, Data Structures, Algorithms, Computer Architecture, Operating Systems, Discrete Math & Probability, Data Science, AI, Machine Learning, Digital Design & Integrated Circuits

Experience

UC Berkeley EECS — Undergraduate HCI Researcher

Sep 2023 - Present

- Programmed ESP32 microcontrollers for use in low power sensing/broadcasting applications with BLE and firebase
- Experimented with functional bio-materials to create sustainable electronics and decomposable interactive systems
- First author publication ACM C&C 2024 "A Toolkit for Crafting Simple Sonic Interfaces in Education" (to appear)

UC Berkeley EECS — Undergraduate Student Instructor (CS160)

Jun 2023 - Present

- Organized scope, sequence, and delivery of instruction on HCI, UI/UX, web dev, and product design curriculum
- Automated staff Airtable-to-email pipeline with python, servicing hundreds of requests
- Critiqued 500+ assignments/projects and received a 9.4/10.0 approval rating for teaching effectiveness

FavorX — Software Engineer Intern

May 2023 - Aug 2023

- Collaborated closely with the design team to polish user-centric interfaces and deploy solutions in React Native
- Scaffolded a scalable service using Expo's API to upload profile pictures to a secure url in an AWS S3 bucket
- Implemented and refined user's 'transfer tokens' flow; used redux to integrate firebase with the backend API, resulting in **improved** asynchronous efficiency and state management

Projects

Sailor – Swift Web Framework — Swift, Python

https://github.com/SailorWebFramework

- Developing 'Compass' a CLI tool to generate, develop, and deploy Sailor projects and modules
- Designing architecture for a centralized **dependency management** and **package installation** system

NYT Connections API — FastAPI, MongoDB, Selenium

https://nyt-connections.up.railway.app/

- Engineered a RESTful API that provides web scraped data from The New York Times' Connections game
- Utilied Github Actions to asynchronously scrape and store data and introduced rate limiting to prevent abuse

ASCII Sandbox — React, Typescript, FastAPI

https://github.com/Cbannon35/ASCII-sandbox

• Built a full-stack web-app that leverages Langchain and GPT to query Figlet's API to generate ASCII text

RISCV CPU with Audio Synthesizer — Verilog, C, Python

- Designed and implemented a 3-stage pipelined RISC-V CPU with integrated UART for tethering, using Verilog
- Integrated audio and IO components to the CPU system, via memory mapping, to create a functional audio synthesizer
- Doubled clock speed to 100MHz by adding pipeline stages, smart forwarding, and BTFNT branch prediction

Skills

Certificates: Jacobs Institute Certificate in Design Innovation, BCNM Certificate in New Media

Computer Languages: Python, C, Java, Swift, HTML/CSS, JavaScript, Typescript, RISC-V Assembly, Verilog

Full-Stack Technologies: React, Redux, Syelte, Expo, Tailwind, Bootstrap, FastAPI, MongoDB, SQL, Firebase