

Module 4:  
Optimization

# 6.0 Queuing Theory

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*Module 4 of the Business Intelligence and Analytics Track of UP NEC and the UP Center of Business Intelligence*

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## QUEUE



**“DO YOU WANT A WORLD WITHOUT  
QUEUES?”**

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### QUEUE

any system wherein customers arrive looking for service and depart once service is provided

“PILA”

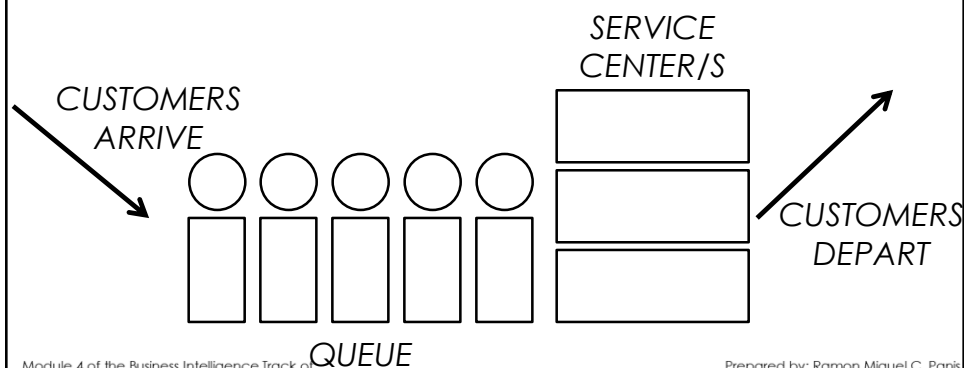
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### QUEUEING THEORY

the mathematical study of waiting lines



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### KENDALL-LEE NOTATION

There are six parameters noted in a particular queuing system.

#### OUTPUT/SERVICE PROCESS:

M – Markovian  
E – Erlang  
D – Degenerate  
G – General

#### QUEUEING DISCIPLINE:

FCFS – First Come First Served  
LCFS – Last Come First Served  
SIRO – Strictly in Random Order  
GD – General Distribution

#### CALLING POPULATION:

Any counting number up to infinity

M / M / 1 / FCFS / ∞ / ∞

#### INPUT/ARRIVAL PROCESS:

M – Markovian  
E – Erlang  
D – Degenerate  
G – General

#### SERVERS:

Any counting number

#### SYSTEM CAPACITY:

Any counting number up to infinity

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### KENDALL-LEE NOTATION EXAMPLE

A bank has three tellers on duty, servicing the customer who holds the next prioritized number. When a customer enters the bank and the tellers are busy, he/she is given a number and waits in line for his/her number to be called.

M / M / 3 / FCFS / ∞ / ∞

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### KENDALL-LEE NOTATION EXAMPLE

A restaurant has three counters, which means customers form three queues in all. If a queue has five people waiting in line (not counting the one being served), the arriving customer goes to the rival restaurant.

$$3 \text{ M / M / 1 / FCFS / 6 / } \infty$$

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### KENDALL-LEE NOTATION EXAMPLE

A carwash station has three car spaces. Due to mismanagement, the carwashers clean arriving cars at a random order. If the car spaces are taken, no cars are allowed to get inside. Assume that the time it takes for a carwasher to clean a car follows a degenerate distribution.

$$\text{M / D / 3 / SIRO / 3 / } \infty$$

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### KENDALL-LEE NOTATION EXAMPLE

Describe the following queuing model and give an example:

$M / M / 1 / FCFS / 1 / \infty$



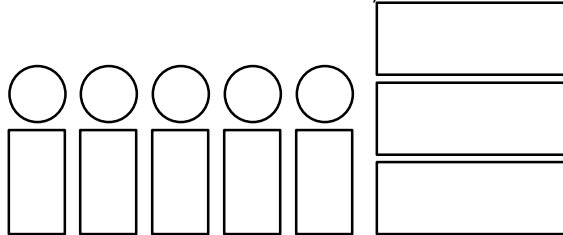
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### QUEUING PERFORMANCE MEASURES

These quantities are used to evaluate how good or bad a queuing system is.



$L_Q$  = average number of  
customers in queue

$W_Q$  = average time a  
customer spends in queue

$P_n$  = probability there are  $n$  customers in the  
system

$L_S$  = average number of  
customers being served

$W_S$  = average time a  
customer is being served

$L = L_Q + L_S$

$W = W_Q + W_S$

% utilization

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# QUEUEING PERFORMANCE MEASURES

Here are the formulas for the queuing performance measures:

**(M/M/1/∞/∞/FCFS)**

$$\rho = \frac{\lambda}{\mu} < 1$$

$$P_0 = 1 - \rho$$

$$P_n = \rho^n P_0$$

$$L = \frac{\rho}{1 - \rho}$$

$$L_q = \frac{\rho^2}{1 - \rho}$$

$$W = \frac{1}{\mu - \lambda}$$

$$W_q = \frac{\rho}{\mu - \lambda}$$

**(M/M/s/s/∞/FCFS)**

$$\rho = \frac{\lambda}{s\mu} < 1$$

$$P_0 = \frac{1}{\sum_{n=0}^{s-1} \frac{(\lambda/\mu)^n}{n!} + \frac{(\lambda/\mu)^s}{s!} \frac{1}{1 - \lambda/(s\mu)}}$$

$$P_n = \begin{cases} \frac{(\lambda/\mu)^n}{n!} P_0 & \text{if } 0 \leq n \leq s \\ \frac{(\lambda/\mu)^n}{s! s^{n-s}} P_0 & \text{if } n > s \end{cases}$$

$$L_q = \frac{P_0 (\lambda/\mu)^s \rho}{s! (1 - \rho)^2}$$

**(M/M/1/K/∞/FCFS)**

$$\rho = \frac{\lambda}{\mu}$$

$$P_n = \frac{1 - \rho}{1 - \rho^{K+1}} \rho^n, \quad \text{for } \rho \neq 1$$

$$P_n = \frac{1}{K+1}, \quad \text{for } \rho = 1$$

$$L = \frac{\rho}{1 - \rho} - \frac{(K+1)\rho^{K+1}}{1 - \rho^{K+1}}, \quad \text{for } \rho \neq 1$$

$$L = \frac{K}{2}, \quad \text{for } \rho = 1$$

$$\bar{\lambda} = \lambda(1 - P_K)$$

**(M/M/s/K/∞/FCFS)**

$$\rho = \frac{\lambda}{s\mu}, \quad s \leq K$$

$$P_0 = \frac{1}{\sum_{n=0}^{s-1} \frac{(\lambda/\mu)^n}{n!} + \frac{(\lambda/\mu)^s}{s!} \sum_{n=s}^K \frac{(\lambda/\mu)^{n-s}}{s^{n-s} (1 - \rho)^{n-s+1}}}$$

$$P_n = \begin{cases} \frac{(\lambda/\mu)^n}{n!} P_0 & \text{if } n = 0, 1, \dots, s \\ \frac{(\lambda/\mu)^n}{s! s^{n-s}} P_0 & \text{if } n = s+1, \dots, K \\ 0 & \text{if } n = K+1, \dots \end{cases}$$

$$L_q = \frac{P_0 (\lambda/\mu)^s \rho}{s! (1 - \rho)^2} [1 - \rho^{K-s} - (K-s)\rho^{K-s}(1 - \rho)]$$

$$L = L_q + \sum_{n=0}^{s-1} n P_n + s \left( 1 - \sum_{n=0}^{s-1} P_n \right)$$

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# QUEUEING PERFORMANCE MEASURES

Here are the formulas for the queuing performance measures:

**(M/M/1/N/N/FCFS)**

$$P_0 = \frac{1}{\sum_{n=0}^N \left[ \frac{N!}{(N-n)!} \left( \frac{\lambda}{\mu} \right)^n \right]}$$

$$P_n = \frac{N!}{(N-n)!} \left( \frac{\lambda}{\mu} \right)^n P_0, \quad \text{if } n = 1, 2, \dots, N$$

$$L_q = N - \frac{\lambda + \mu}{\lambda} (1 - P_0)$$

$$L = N - \frac{\mu}{\lambda} (1 - P_0)$$

$$\bar{\lambda} = \lambda(N - L)$$

**(M/M/s/N/N/FCFS)**

$$P_0 = \frac{1}{\sum_{n=0}^{s-1} \left[ \frac{N!}{(N-n)!} \left( \frac{\lambda}{\mu} \right)^n \right] + \sum_{n=s}^N \left[ \frac{N!}{(N-n)!} \frac{(\lambda/\mu)^n}{s^{n-s}} \left( \frac{\lambda}{\mu} \right)^s \right]}$$

$$P_n = \begin{cases} \frac{N!}{(N-n)!} \left( \frac{\lambda}{\mu} \right)^n P_0 & \text{if } 0 \leq n \leq s \\ \frac{N!}{(N-n)!} \frac{(\lambda/\mu)^n}{s^{n-s}} P_0 & \text{if } s < n \leq N \\ 0 & \text{if } n > N \end{cases}$$

$$L_q = \sum_{n=s}^N (n-s) P_n$$

$$L = \sum_{n=0}^{s-1} n P_n + L_q + s \left( 1 - \sum_{n=0}^{s-1} P_n \right)$$

$$\bar{\lambda} = \lambda(N - L)$$

**(M/G/1/∞/∞/FCFS)**

$$\rho = \frac{\lambda}{\mu} < 1$$

$$P_0 = 1 - \rho$$

$$L_q = \frac{\lambda^2 \sigma^2 + \rho^2}{2(1 - \rho)}$$

**(M/E<sub>k</sub>/1/∞/∞/FCFS)**

$$\rho = \frac{\lambda}{\mu} < 1$$

$$P_0 = 1 - \rho$$

$$L_q = \frac{1+k}{k} \cdot \frac{\rho^2}{2(1 - \rho)}$$

**(M/D/1/∞/∞/FCFS)**

$$\rho = \frac{\lambda}{\mu} < 1$$

$$P_0 = 1 - \rho$$

$$L_q = \frac{\rho^2}{2(1 - \rho)}$$

Of course, we won't use those formulas. However, there is QTP (Queuing ToolPak), an add-on in MS Excel that easily solves that. But I won't require you to learn that nor the use of the formulas. IE 3 students just need to appreciate them :)

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### QUEUEING PERFORMANCE MEASURES

$L$  = average people in the system  
 $L_q$  = average people in queue  
 $W$  = average waiting time in system  
 $W_q$  = Average waiting time in queue  
 $P_i$  = probability in state  $i$

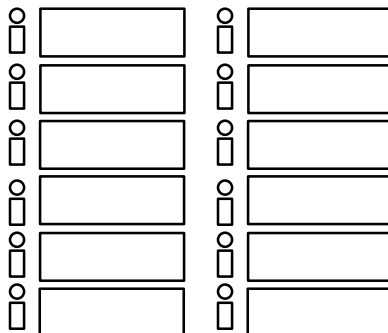
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### THE CONTRADICTION IN QUEUES

If we want to have no  
queues, what can we  
do?



HIGH SERVICE COST

If we want to have  
minimum service cost,  
what can we do?



HIGH WAITING COST

*We want to optimize the system so  
we minimize total WAITING COST +  
SERVICE COST by determining just  
the right number of service centers*

Our IE 142 project: Determining the number of call center agents and their shifts to achieve a certain service level given the daily demand distribution of callers using Linear Programming (Assignment Problem) and Queuing Theory.

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### CUSTOMER ATTITUDES

#### BALKING

When an arriving customer chooses not to enter a queue because it is already too long.

#### RENEGING

When a customer already in queue gives up and exits without being serviced.

#### JOCKEYING

When a customer switches between alternate queues in an effort to reduce waiting time.

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### HOW TO MITIGATE EFFECTS OF LONG QUEUES

Use the customer as resource

Example: Patients filling out medical history form while waiting for a physician.

Distracting the customers while waiting

Example: Complementary food/drinks while waiting at a restaurant, airports, etc.

Example: Installing of mirrors beside elevators

Example: Have friendly/entertaining servers

Provide pessimistic estimates of waiting time

Example: Fastfood cashiers telling you to wait for the worst case time

*But of course, we want to altogether improve the queuing system via this lesson.*

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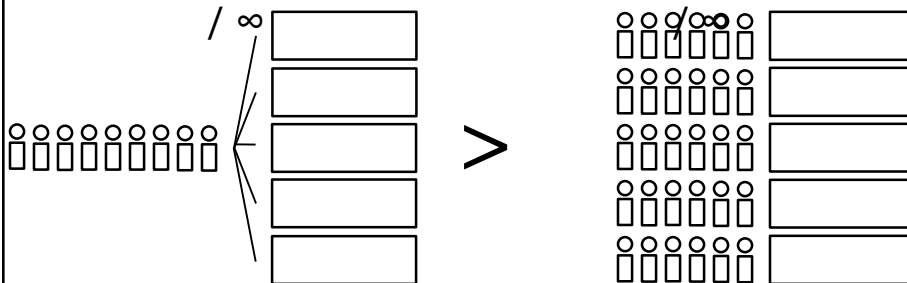
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### THE MOST IMPORTANT LESSON

1 M / M / 5 / FCFS /  $\infty$  vs 5 M / M / 1 / FCFS /  $\infty$



*From the formulas, the former always has better performance measures than the latter.*

*That's what IE Dept does in the enrolment processes.*

*As well as some grocery cashier counters.*

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Fin.

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